

# ID1- Win Tracking Bug

## Description

Wins are not being accurately tracked

## Set up (as needed):

- Obtain code from GitHub via pull or download directly
- Open code in preferred IDE
- Open terminal and ensure you are in home directory of code folder
- Install packages by running in terminal: `npm i`
- Start code by running in terminal: `npm start`

## Steps to reproduce:

- Navigate to localhost:300
- Scroll to bottom of Robot cards and click 'Draw' button
- Select 2 Robots with highest summed health and attack damage
- Click 'Duel' to have bots battle it out which will be confirmed by orange letter saying 'dueling...'
- You will get a message above the 'Play Again' button stating 'You won!'

## Expected Result:

- Wins score should increment by 1

## Actual Result:

- Losses score will increment by 1 instead of Wins

# Environment

- OS: MacOS Ventura 13.3.1
- Browser: Safari → Version 16.4

