

Folklore PL

- ① syntax, scope (bind)
- ② static & dynamic semantics
- ③ type safety
- ④ reduction

syntactic equality : are two trees identical
 → life exp "value"

$T, y, z \in \text{Var} ::= \dots$ at, sum, min

$n \in \text{Num} ::= 0 \mid 1 \mid \dots$

$b \in \text{Bool} ::= \text{True} \mid \text{False}$

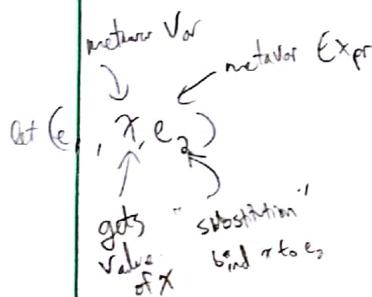
metavar

$e \in \text{Expr} ::= x \mid \text{Num}[e] \mid \text{Bool}[e]$

$\mid \text{Plus}(e_1; e_2) \mid \text{Less}(e_1; e_2)$

$\mid \text{If}(e_1; e_2; e_3) \mid \text{Let}(e_1, x, e_2)$

Scope

"let $x = e, h_2"$ what is static Scope?

- ① names for bound variables (bind) don't matter
- ② Substitution doesn't capture free variables.

E

 $\text{let } x = 5$ in $\text{let } y = x$ $\text{let } z = \text{let } (x = 10) \text{ in } x$

$\text{let } x = 5$
 in $\text{let } x = 10$
 in x

 $\therefore \text{let } x = 5 \text{ in } 10$

10

R

BNF (data construct)
 is like induction,
~~but it's not~~

$\stackrel{\text{only if}}{=} e'[e/x] \subset x \text{ is free}$

"I want e' but every time I see x
 I replace it w/ e "

BC

(conditions)

$$\not\exists [e/x] = e$$

$$\exists [e/x] = x \quad (x \neq y)$$

$$\text{Num}[e] [e/x] = \text{Num}[e]$$

$$\text{Bool}[e] [e/x] = \text{Bool}[e]$$

$$\text{Plus}(e_1; e_2) [e/x] = \text{Plus}(e_1 [e/x]; e_2 [e/x])$$

$$\text{Less}(e_1; e_2) [e/x] = \text{Less}(e_1 [e/x]; e_2 [e/x])$$

$$\text{If}(e_1; e_2; e_3) [e/x] = \text{If}(e_1 [e/x]; e_2 [e/x]; e_3 [e/x])$$

$$\text{Let}(e_1; x, e_2) [e/x] = \text{Let}(e_1 [e/x]; x, e_2)$$

$$\text{Let}(e_1; y, e_2) [e/x] = \text{Let}(e_1 [e/x]; y, e_2 [e/x]) \quad (x \neq y \text{ & } y \notin \text{FV}(e))$$

so we need one more case

\downarrow
 (this is called
 "capture avoidance")

\exists in static scope, look at nearest
 binder to find value

 $(\text{let } x = 1 \text{ in } x)[\exists/x]$
 $\Rightarrow 1[\exists]$ $\Rightarrow 1$

This definition follows capture avoidanceBound Variables inductively defined

$$\text{BV}(x) = \{\}$$

$$\text{BV}(\text{Num}[c]) = \{\}$$

$$\text{BV}(\text{Bool}[c]) = \{\}$$

$$\text{BV}(\text{Plus}(e_1; e_2)) = \text{BV}(e_1) \cup \text{BV}(e_2)$$

Same for less, if

$$\text{BV}(\text{Let}(e_1; x, e_2)) = \text{BV}(e_1) \cup \text{BV}(e_2) \cup \{x\}$$

 α -Equivalence

$$e_1 \approx e_2 \quad \text{or} \quad e_1 =_{\alpha} e_2$$

 \approx is renaming

$$\text{let } x=1 \text{ in } x \approx x$$

$$\text{let } x=1 \text{ in } x \not\approx_t \text{let } y=1, y_2$$

(where \approx_t is free equality, i.e. $1+1 \approx_t 2$)

$$\text{let } x=e_1 \text{ in } e_2 \approx \text{let } y=e_1 \text{ in } e_2[y/x] \quad (\text{where } y \notin FV(e_2))$$

Properties of substitution① for all e, e' ; if $\text{BV}(e) \cap FV(e) = \{\}$ then $e'[e/x]$ is defined② for all e, e' ; if $x \notin FV(e')$ then $e'[e/x] = e'$.Properties of α -equivalence① for all e, e' there exists an e'' s.t. $e \approx e''$ and $e''[e'/x]$ is defined② if $e \approx e'$ then $e[e''/x] \approx e'[e''/x]$

HW

① add more operations like minus & equal

for all e and sets of vars,

② prove properties of substitution and renaming inductively

③ for all e and sets of vars x , there is an expression e' s.t. $e \approx e'$ and $\text{BV}(e') \cap x = \{\}$

programs are mathematical objects

define a PL

① static semantics := what are valid programs?

② dynamic semantics := how to run programs

① statics

option's all expressions are programs

this is not ideal, we should exclude things like $5 + \text{true}$

observe that numbers and booleans are different types

$(1+2)+8$ is a valid expr
 wh? $(1+2)$ is a valid expr
 8 is a valid expr

lang E :	abstract	concrete
expr ::=	x	
Num[n]		n
bool[False]		fls
bool[True]		tru
if(e_1, e_2, e_3)		if
let(e_1, x, e_2)		
plus(e_1, e_2)		
neg(e_1, e_2)		

$\vdash (1+2)+8 : \text{Num}$
 in general,
 $\Gamma \vdash e : T$
 is a judgment

\equiv Inductive definition

Inference 1

① emp is a tree

② if n :num, t_1 :tree, t_2 :tree then $\text{node}(n, t_1, t_2)$ is a tree

Judgments are i.e., t tree

Inference rules are for defining judgments inductively

① emp tree

$\frac{\Gamma_1 \dots \Gamma_n}{\Gamma} \leftarrow \text{premises}$

② n num t_1 tree t_2 tree
 $\text{node}(n, t_1, t_2)$

$\leftarrow \text{conclusion}$

Derivations (turnstile)

$\vdash \text{node}(S(z), \text{emp}, \text{emp}) \text{ free}$

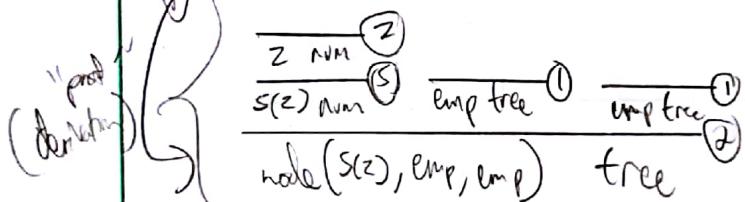
put it
on bottom

$\Gamma \vdash e : T$

↑

context maps vars to types

so it follows the predicate functional
 assumptions, hypotheses in a proof.



Type Rules for E

$$\frac{}{\Gamma \vdash \text{num}[i] : \text{num}}$$

$$\frac{}{\Gamma \vdash \text{bool}[i] : \text{bool}}$$

$$\frac{}{\Gamma, x : \tau \vdash x : \tau}$$

$$\frac{\Gamma \vdash e_1 : \text{num} \quad \Gamma \vdash e_2 : \text{num}}{\Gamma \vdash \text{plus}(e_1, e_2) : \text{num}}$$

$$\frac{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash \text{let}(e_1, x, e_2) : \tau}$$

where $x \notin \Gamma$ by var

$$\frac{\Gamma \vdash e_1 : \text{num} \quad \Gamma \vdash e_2 : \text{num}}{\Gamma \vdash \text{if}(e_1, e_2) : \text{bool}}$$

$$\frac{\Gamma \vdash e : \text{bool} \quad \Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash \text{let}(e, e_1, e_2) : \tau}$$

$$\frac{}{\Gamma \vdash \text{let}(e, e_1, e_2) : \tau}$$

- $\vdash \text{let } x=5 \text{ in } x \leq 6 : \text{bool}$
- Empty context

$$\frac{\frac{\frac{(x : \text{num})}{\vdash 5 : \text{num}} \quad \frac{x : \text{num} \vdash x \leq 6 : \text{bool}}{x : \text{num} \vdash x \leq 6 : \text{bool}} \text{ (Req)}}{\vdash \text{let}(x \leq 6, 5, x) : \text{bool}} \text{ (let)}}{\vdash \text{let } x=5 \text{ in } x \leq 6 : \text{bool}}$$

Lemma 1: For every expr e and every context Γ there is at most one type τ s.t. $\Gamma \vdash e : \tau$
(prove by rule induction)

Intuition 2

not induction show $P(n)$ by ① show $P(0)$ (BC)
② show if $P(n)$ then $P(s(n))$ because $\text{nat} ::= z \mid s(z)$
or $\frac{}{z \text{ nat}} \quad \frac{s(n) \text{ nat}}{s(n) \text{ nat}}$

rule induction show $P(a)$, show for every rule $\frac{a_1 \tau_1 \dots a_n \tau_n}{a \tau}$ that

if $P(a_1)$ and ... and $P(a_n)$ then $P(a)$

Lemma 1 shows uniqueness from the map predicate, so show if $\Gamma \vdash e : \tau_1$ and $\Gamma \vdash e : \tau_2$ then $\tau_1 = \tau_2$

Inversion is another property we need to show...

Case "Var rule"
then $e=x$ and $\Gamma = \Gamma, x : \tau_1$

Lemma 2 if $\Gamma \vdash e, \text{ten} : \tau$ then $\tau = \text{num}$
and $\Gamma \vdash e_1 : \text{num}$ and $\Gamma \vdash e_2 : \text{num}$

Lemma 2 Substitution

if $M, x:T \vdash e:T$ and $M \vdash e:T$
 then $M \vdash [e/x]e':T'$

Lemma 3 Weakening

If $M \vdash e:T$ and $x \notin M$ then $M, x:T \vdash e:T$

Dynamic Semantics

Different kinds

operational : How to run a program

axiomatic : What can you prove about a program?

denotational : Describe programs as mathematical functions

Structural Operational Semantics (small-step semantics)

Structural dynamics is a transition-system (like an automata has states and transitions)

4 judgments

s state		s init
s final		$s \xrightarrow{} s'$ "s can step to s"

Iterated transition

$$\frac{s \xrightarrow{*} s'}{s \xrightarrow{*} s''} \quad \frac{s \xrightarrow{} s' \quad s' \xrightarrow{*} s''}{s \xrightarrow{*} s''}$$

states are expressions, well-typed and closed

\perp closed := expr e is closed and well-typed if $\vdash e:T$ for some T

all states are initial

values are final

num[n] Val

bool[b] Val

Transitions

$$\frac{n = n_1 + n_2}{\text{plus}(\text{num}[n_1], \text{num}[n_2]) \vdash \text{num}[n]} \quad (\text{plus1})$$

$$e_1 \mapsto e'_1$$

$$\text{plus}(e_1, e_2) \mapsto \text{plus}(e'_1, e_2)$$

(plus2)

$$e_2 \mapsto e'_2$$

$$\text{plus}(\text{num}[e_1], e_2) \mapsto \text{plus}(\text{num}[e_1], e'_2)$$

(plus3)

~~if everything is perfectly sensible and perfectly derivable stepwise,~~
 which is why it's called inductive

$$e_1 \mapsto e'_1$$

$$\text{let } (e_1, x, e_2) \mapsto \text{let } (e'_1, x, e_2)$$

$$\text{let } (e_1, x, e_2) \mapsto e_2[e'_1/x]$$

call by name

$$e_1 \text{ val}$$

$$\text{let } (e_1, x, e_2) \mapsto [e_2[e'_1/x]]$$

$$e_1 \mapsto e'_1$$

$$\text{let } (e_1, x, e_2) \mapsto \text{let } (e'_1, x, e_2)$$

call by val

$$e \mapsto e'$$

$$\text{if}(e, e_1, e_2) \mapsto \text{if}(e', e_1, e_2)$$

$$\text{if}(\text{bool}[T], e_1, e_2) \mapsto e_1$$

$$\text{if}(\text{bool}[F], e_1, e_2) \mapsto e_2$$

call by val

$$\text{let } x = 8+2 \text{ in } (x+x)+2$$

$$\mapsto \text{let } x = 10 \text{ in } (x+x)+2$$

$$\mapsto (10+10)+2$$

$$\mapsto 20+2$$

$$\mapsto 22$$

not true

call by name

$$\text{let } x = 8+2 \text{ in } (x+x)+2$$

$$\mapsto ((8+2)+(8+2))+2$$

$$\mapsto^* 22$$

:

$$\mapsto 22$$

$$\text{let } (\text{plus}(\text{num}[0]; \text{num}[2]); x, \text{plus}(\text{plus}(x;x); \text{num}[0]))$$

$$\mapsto \text{let } (\text{num}[10]; x, \text{plus}(\text{plus}(x;x); \text{num}[0]))$$

$$\mapsto \text{plus}(\text{plus}(\text{num}[10]; \text{num}[10]); \text{num}[0])$$

$$\mapsto^* 22$$

\Leftarrow Lemma

There is no expr e s.t. $e \text{ val}$ and $e \mapsto e'$ for some e'

 \Leftarrow

Lemma for e expr if $e \mapsto e_1$ and $e \mapsto e_2$ then $e \not\mapsto e_3$

Type Safety

you don't get stuck in the dynamics

 T_{1a}

- ① (progress) if $\cdot \vdash e : \tau$ then either $e \text{ val}$ or there exists e' s.t. $e \mapsto e'$
- ② (preservation) if $\cdot \vdash e : \tau$ and $e \mapsto e'$ then $e' : \tau$

is Evar S-Psd

 \Leftarrow

X step/transition relation doesn't have functions, it preserves types No

Serves to fail

Pf Progress

Rule (plus) : then $e = \text{plus}(e_1, e_2)$, $\tau = \text{num}$,
 $e_1 : \text{num}$ and $e_2 : \text{num}$

IH

either $e_1 \text{ val}$ or there exists e'_1 s.t. $e_1 \mapsto e'_1$

either $e_2 \text{ val}$ or there exists e'_2 s.t. $e_2 \mapsto e'_2$

case $e_1 \text{ val}$ and $e_2 \text{ val}$ then by commutative forms $e_1 = \text{num}[n_1]$ and $e_2 = \text{num}[n_2]$
 for some n_1, n_2

But then

$e \mapsto \text{num}[n_1 + n_2]$

case $e_1 \text{ val}$ and $e_2 \mapsto e'_2$ then $e_1 = \text{num}[n_1]$ and $e \mapsto \text{plus}(\text{num}[n_1], e'_2)$
 (for some n_1, n_2)

 $\underline{\underline{29}}$

λ -calculus Untyped

$$e ::= x \mid e_1 e_2 \mid \lambda x. e$$

R condition: $x \notin FV(e)$
 \equiv dynamic scope consistency

$$e ::= x \mid app(e_1; e_2) \mid \lambda x. e$$

laws

$$\textcircled{Q} \quad \lambda x. e =_\alpha \lambda y. e[y/x] \quad (\text{where } y \notin FV(e))$$

$$\textcircled{P} \quad (\lambda x. e) e' =_\beta e[e'/x]$$

$$\textcircled{R} \quad \lambda x. (e x) =_\eta e \quad (\text{where } x \notin FV(e))$$

operations

$$(\lambda x. e) e' \mapsto e[e'/x]$$



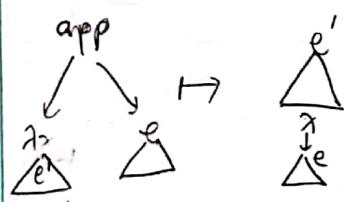
$$\frac{(\lambda x. \lambda y. x) I \mapsto \lambda y. I}{((\lambda x. \lambda y. x) I) 2 \mapsto (\lambda y. I) 2 \mapsto I} \xrightarrow{\text{app}} \begin{matrix} & & \\ & & \\ & & \end{matrix}$$

$\downarrow \text{app}$

$\downarrow \text{app}$

$\downarrow \text{app}$

$\lambda x \downarrow x$



call-by-name

$$\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2}$$

$$E \in \text{Eval}(\text{xt}) ::= \boxed{\quad} \mid E e$$

$$\frac{e \mapsto e'}{E e \mapsto E e'}$$

$$\boxed{[e]} = e$$

$$(E e') [e] \quad (E[e]) e'$$

R call by name just means you can pass free through application or transition steps, instead of

call by Val

$$(\lambda x. e) V \mapsto e [V/x]$$

not want to call any Var or a Value
if you don't have free variables.

$$V \in \text{Value} ::= x \mid \lambda x. e$$

$$E \in \text{EvalCxt} ::= \square \mid Ee \mid VE$$

$$\square[e] = e$$

$$(E'e)e = (E[e])e'$$

$$(VE)[e] = V(E[e])$$

operational
call by val

as inference rule

$$\frac{}{x \text{ val}}$$

$$\frac{}{\lambda x. e \text{ val}}$$

$$\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2}$$

$$\frac{e_1 \text{ val} \quad e_2 \mapsto e'_2}{e_1 e_2 \mapsto e'_1 e'_2}$$

$$e' \text{ val}$$

$$(\lambda x. e)e' \mapsto e[e'/x]$$

the encoding game

do $\begin{cases} \text{if } e \text{ then } e_1 \text{ else } e_2 \\ \text{True} \\ \text{False} \end{cases}$

in 2-calc $\vdash \vdash$

$$(e \perp e_1) e_2$$

is {if then, else} e_2

$$\lambda x. \lambda y. x$$

is True

$$\lambda x. \lambda y. y$$

is False

HW ① Encode \mathbb{N} in lambda calc

② Encode Set

$$e \in e' = e' e \quad (\text{membership is function application})$$

$$e_1 \cup e_2 = \lambda x. (\text{or}(e_1 x) (e_2 x))$$

$$e_1 \cap e_2 = \lambda x. (\text{and}(e_1 x) (e_2 x))$$

③ Russell's paradox

$$R = \{e \mid e \notin e\} = \lambda x. \text{not}(x x)$$

$$\begin{aligned} R \in R &\mapsto (\text{not}(x x)) [R/x] \\ &= \text{not}(R R) \\ &\mapsto \text{not}(\text{not}(R R)) \end{aligned}$$

$$R = (\lambda x. x x)(\lambda x. x x) \quad (R \mapsto R)$$

$$\begin{aligned} Y f &= (\lambda x. f(x x))(\lambda x. f(x x)) \\ &\mapsto f(Y f) \end{aligned}$$

$\text{times} = \lambda x, \lambda y. \text{ if } x=0 \text{ then } 0 \text{ else } y + (\text{times } (x-1) y)$

→ the self reference
sabotages you!

$\text{timesish} = \lambda \text{next}, \lambda x, \lambda y. \text{ if } x=0 \text{ then } 0 \text{ else } y + (\text{next } (x-1) 0)$

the ^{input} of _{of next times*} = $\Upsilon \text{timesish}$

$\tau \in \text{type} :: \equiv \tau_i \rightarrow \tau_o | \alpha$ (no infinite types), so we give a placeholder type α , like const

$$\frac{}{\Gamma, x:\tau \vdash x:\tau} \quad \frac{\Gamma \vdash e:\tau' \rightarrow \tau \quad \Gamma \vdash e' \rightarrow \tau'(\rightarrow_E)}{\Gamma \vdash e e':\tau} \quad \frac{\Gamma, x:\tau \vdash e:\tau'(\rightarrow_I)}{\Gamma \vdash \lambda x.e:\tau \rightarrow \tau}$$

ident^H $\frac{x:\alpha \vdash x:\alpha}{\vdash \lambda x.x:\alpha \rightarrow \alpha}(\rightarrow I)$

$\begin{array}{l} \text{termination} \\ \text{if } \Gamma \vdash e:\tau \text{ then there is one' st, } e \mapsto^* e' \mapsto \end{array}$

stronger types disallow Υ consider

Finite Data Structures

Base language :

$$\text{typ } \tau ::= \begin{array}{c} \text{abstract syntax} \\ \text{concrete syntax} \end{array}$$

$$\text{arr}(\tau_1; \tau_2) \quad \tau_1 \rightarrow \tau_2$$

$$\text{exp } e ::= \text{lam}\{\tau\}(x.e)$$

$$\lambda(x:\tau).e$$

$$\text{app}(e_1; e_2)$$

$$\tau_1(\tau_2)$$

X

X

Statis

$$\Gamma \vdash e : \tau$$

$$\frac{\Gamma, x:\tau \vdash e : \tau'}{\Gamma \vdash \lambda(x:\tau). e : \tau \rightarrow \tau'}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash e_1(e_2) : \tau}$$

Simply
typed
lambda
calculus

Dynamics

$$\lambda(x). e \text{ val}$$

Steps

$$\frac{e_1 \mapsto e'_1}{e_1(e_2) \mapsto e'_1(e_2)}$$

$$\frac{e_1 \text{ val} \quad e_2 \mapsto e'_2}{e_1(e_2) \mapsto e_1(e'_2)}$$

(A variant, no enclosing w free vars.
dynamic steps rules
omit contexts
No "M" here)

$$\frac{e_2 \text{ val}}{(\lambda(x:\tau). e)(e_2) \mapsto [e_2/x] e}$$

Products

- Conjunctive combination of data
- e.g. tuples, records, structs, unit

Pairs

extend our types

typ $\tau ::= \dots$

exp $e ::= \dots$

unit

unit

pair form

triv <>

$$\text{prod}(\tau_1; \tau_2)$$

$$\tau_1 \times \tau_2$$

$$\text{pair}(e_1; e_2) \quad \langle e_1; e_2 \rangle$$

Statis for pair

$$\Gamma \vdash \langle \rangle : \text{unit}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash \langle e_1, e_2 \rangle : \tau_1 \times \tau_2}$$

elab

$$\text{pr}[l] e \quad e.l$$

form

$$\text{pr}[r] e \quad e.r$$

$$\Gamma \vdash e : \tau_1 \times \tau_2$$

$$\Gamma \vdash e : \tau_1 \times \tau_2$$

$$\Gamma \vdash e.l : \tau_1$$

$$\vdash e.r : \tau_2$$

Dynamics for products

$$\frac{e_1 \text{ Val} \quad e_2 \text{ Val}}{\langle e_1, e_2 \rangle \text{ Val}}$$

$$\frac{e_1 \mapsto e'_1}{\langle e_1, e_2 \rangle \mapsto \langle e'_1, e_2 \rangle}$$

$$\frac{e_1 \text{ Val} \quad e_2 \mapsto e'_2}{\langle e_1, e_2 \rangle \mapsto \langle e'_1, e'_2 \rangle}$$

$$\frac{e \mapsto e'}{e.l \mapsto e'.l}$$

$$\frac{e_1 \text{ Val} \quad e_2 \text{ Val}}{\langle e_1, e_2 \rangle \cdot l \mapsto e_l}$$

$$\frac{e \mapsto e'}{e.r \mapsto e'.r}$$

$$\frac{e_1 \text{ Val} \quad e_2 \text{ Val}}{\langle e_1, e_2 \rangle \cdot r \mapsto e_r}$$

E Products are very useful

set for free:

① multiple func. args like $\tau_1 \times \tau_2 \rightarrow \tau_3$

② multiple return values like $\tau_1 \rightarrow \tau_2 \times \tau_3$ (took 10 years)
to sets Java

E in python $(\tau_1 \times \tau_2) \rightarrow \tau_3 \neq (\tau_1 \times \tau_2) \rightarrow \tau_3$

Sums

- disjunctive combination of data

- e.g. enums, option type, void

Nullary & binary

Typ $\tau ::=$

void void

sum(τ_1, τ_2) $\tau_1 + \tau_2$

Exp $e ::=$

intro form

$\int_{\text{in}[l] \{ \tau_1 ; \tau_2 \}(e)}^{l \circ e}$

$\int_{\text{in}[r] \{ \tau_1 ; \tau_2 \}(e)}^{r \circ e}$

"e is either
 τ_1 or τ_2

else {
 | then {
 | case (e; $x_1.e_1 ; x_2.e_2$) {
 | case e {
 | | $l \circ x_1 \hookrightarrow e_1$
 | | $r \circ x_2 \hookrightarrow e_2$
 | }
 | abst $\Sigma \tau_3(l)$
 | }
| }
| case e {
 | }
| }

status

$$\frac{}{\Gamma \vdash e : \tau_1}$$

$$\frac{\Gamma \vdash e : \tau_1 + \tau_2}{\Gamma \vdash \text{in}[\{e\}; \tau_1; \tau_2](e) : \tau_1 + \tau_2}$$

$$\frac{}{\Gamma \vdash e : \tau_2}$$

$$\frac{}{\Gamma \vdash \text{in}[\{e\}; \tau_1; \tau_2](e) : \tau_2 + \tau_1}$$

$$\frac{\Gamma, x_2 : \tau_2 \vdash e_2 : \tau}{\Gamma \vdash e : \tau_1 + \tau_2} \quad \frac{\Gamma, x_1 : \tau_1 \vdash e_1 : \tau_1}{\Gamma \vdash \text{case}(e; x_1.e_1; x_2.e_2) : \tau}$$

$$\frac{\Gamma \vdash e : \text{void}}{\Gamma \vdash \text{case}\{\}\tau : \tau}$$

or $\text{absrt}\{\}\tau(e)$

Dynamics

$$\frac{e \text{ val}}{l \cdot e \text{ val}}$$

$$\frac{e \mapsto e'}{l \cdot e \mapsto l \cdot e'}$$

$$\frac{\text{eval}}{r \cdot \text{eval}}$$

$$\frac{e \mapsto e'}{\text{case}(e; x_1.e_1; x_2.e_2) \mapsto \text{case}(e'; x_1.e_1; x_2.e_2)}$$

$$\frac{e \text{ val}}{\text{case}(\quad) \mapsto [e/x_1] e_1}$$

$$\frac{e \text{ val}}{\mapsto [e/x_2] e_2}$$

$$t_{\text{bool}} = \text{unit} + \text{unit}$$

$$\text{envm} = \sum_{k \in I} \text{unit}$$

$$\text{option type} =$$

$$\text{opt } \tau := \text{unit} + \tau$$

$$\text{null} := l \otimes <>$$

$$\text{just } e := r \cdot e$$

$$\text{if null } e \left\{ \text{null} \hookrightarrow e, \mid \text{just}(x_2) \hookrightarrow e_2 \right\}$$

$$:= \text{case}(e; x_1.e_1; x_2.e_2)$$

Intro 6
Deinen

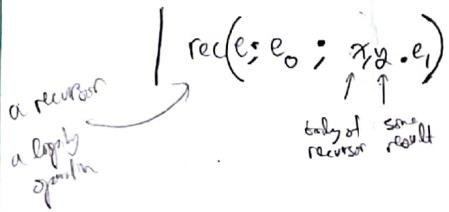
variables,
functions

simply typed CC

p9.

$$e ::= \dots | z | S(e)$$

$$e ::= \dots | z | se$$



$$\left| \begin{array}{c} \text{rec } e \text{ as } \{ z \Rightarrow e_0 \mid Sx \text{ with } y \Rightarrow e_1 \} \\ \text{no } e_0 \end{array} \right.$$

(no e_0)

$$\left\{ \begin{array}{l} \text{add } z = n \\ \text{add } (S_n) = S(\text{add } n) \\ \text{add} = \lambda(n:\text{Nat}). \lambda(n:\text{Nat}) \end{array} \right.$$

$$\text{rec } m \text{ as } \{ 0 \Rightarrow n \mid Sm' \text{ with } r \Rightarrow Sr \}$$

(no e_0)

$$\left\{ \begin{array}{l} \text{mult } z = n = 0 \\ \text{mult } (S_n) = n + \text{mult } n \end{array} \right.$$

$$\text{mult} = \lambda(m:\text{Nat}). \lambda(n:\text{Nat}). \text{rec } m \text{ as } \{ z \Rightarrow z \mid Sm' \Rightarrow w \text{ with } r \Rightarrow \text{add } n \text{ with } r \}$$

* with explicit
recursion handle
PL do recursion
for you.

$$\begin{aligned} \text{pred } z &= z \\ \text{pred } (S_n) &= n \end{aligned}$$

$$\text{pred} = \lambda n:\text{Nat}. \text{rec } n \text{ as}$$

$$\begin{aligned} z &\Rightarrow z \\ S_n' \text{ with } r &\Rightarrow n' \end{aligned}$$

a lazy semantics

lazy!, no premise

$z \text{ val}$

$se \text{ val}$

$$\frac{}{\text{rec } z \text{ as } \{ z \Rightarrow e_0 \mid Sx \text{ with } y \Rightarrow e_1 \} \mapsto e_0}$$

$$\frac{\text{rec } se \text{ as } \{ z \Rightarrow e_0 \mid Sx \text{ with } y \Rightarrow e_1 \} \mapsto e_1, [e_0/x]}{\text{rec } e \text{ as } \{ z \Rightarrow e_0 \mid Sx \text{ with } y \Rightarrow e_1 \} \mapsto e_1}$$

rec e as
 $\begin{cases} z \Rightarrow e_0 \\ Sx \text{ with } y \Rightarrow e_1 / y \end{cases}$

$$E ::= \dots | \text{rec } E \text{ as } \{ \dots \}$$

$$e \mapsto e'$$

$$\frac{\begin{array}{c} \text{rec } e \text{ as} \\ z \Rightarrow e_0 \\ Sx \text{ with } y \Rightarrow e_1 \end{array}}{e \mapsto e'} \quad \frac{\begin{array}{c} \text{rec } e' \text{ as} \\ z \Rightarrow e_0 \\ Sx \text{ with } y \Rightarrow e_1 \end{array}}{e \mapsto e'}$$

$$\rightarrow (I \ . \ se)$$

Fatto 6

Davide

10/12

$$\text{Var} \quad M_{\alpha,\tau} = \tau [M_{\alpha,\tau}/\alpha] \quad \left. \begin{array}{l} \text{equi/recursion} \\ \text{full} \end{array} \right\}$$

$$\tau := \dots | M_{\alpha,\tau}/\alpha \quad M_{\alpha,\tau} \approx \tau [M_{\alpha,\tau}/\alpha] \quad \left. \begin{array}{l} \text{is a recursion} \\ \text{unfold} \end{array} \right\}$$

difference is that \approx is weaker than $=$

these terms
are closed

$$e := \dots | \text{fold}(e) | \text{unfold}(e)$$

$$\alpha \in FV(\tau)$$

$$\frac{\Gamma \vdash e : \tau [M_{\alpha,\tau}/\alpha]}{\Gamma \vdash \text{fold}(e) : \tau [M_{\alpha,\tau}/\alpha]}$$

$$\frac{\Gamma \vdash e : M_{\alpha,\tau}}{\Gamma \vdash \text{unfold}(e) : \tau [M_{\alpha,\tau}/\alpha]}$$

this info
is provided by
is ..., not in
equiv

CBN

$$\text{unfold}(\text{fold}(e)) \mapsto e$$

$$\frac{e \mapsto e'}{\text{unfold}(e) \mapsto \text{unfold}(e')}$$

$$\frac{}{\text{fold}(e) \text{ val}}$$

(η)
extensionality
property

$$\text{fold}(\text{unfold}(e)) \rightsquigarrow \eta$$

$$e : M_{\alpha,\tau}$$

(β)
unifre

CBV/eager

$$\frac{e \text{ val}}{\text{fold } e \text{ val}}$$

$$\frac{e \text{ val}}{\text{unfold}(\text{fold}(e)) \mapsto e}$$

$$\frac{e \mapsto e'}{\text{fold}(e) \mapsto \text{fold}(e')}$$

$$\text{Nat} \approx \text{unit} + \text{Nat}$$

$$\text{List} \tau \approx \text{unit} + (\tau \times \text{List} \tau)$$

↓
are isomorphisms on types,
you can check if a number is zero

$$\text{List} \tau = M_{\alpha, (\text{unit} + (\alpha + \tau))}$$

$$\text{Zero} = \text{fold}(\text{unit} \cdot \langle \rangle)$$

$$\text{nil} = \text{fold}(\text{unit} \cdot \langle \rangle)$$

$$\text{Succ} = \text{fold}(\text{unit} \cdot \langle \text{succ} \cdot \text{unit} \cdot \langle \rangle \rangle)$$

$$\text{cons } e' = \text{fold}(\text{unit} \cdot \langle \text{cons} \cdot \text{unit} \cdot \langle \rangle \rangle)$$

$$w = \lambda x. xx$$

$$\begin{aligned} R &= w w \\ R &\mapsto R \end{aligned}$$

• simple types got rid of self application

$$w : \left(M_{\alpha, (\alpha \rightarrow \tau)} \rightarrow \tau \right) \rightarrow (\tau \rightarrow (\tau \rightarrow \tau))$$

$$w = \left(\lambda x : M_{\alpha, (\alpha \rightarrow \tau)} . (unfold x) \right) x$$

$$\begin{aligned} R : \tau \\ R &= w (\text{fold } w) \end{aligned}$$

assoc

$$Y : (\tau \rightarrow \tau) \rightarrow \tau$$

$$Y = \lambda f : \tau \rightarrow \tau. \left(\lambda x : M_{\alpha, (\alpha \rightarrow \tau)} . f(unfold x) \right)$$

$$\text{fold} \left(\lambda x : M_{\alpha, (\alpha \rightarrow \tau)} . f(unfold x) \right)$$

$$R = w (\text{fold } w) \mapsto \left(\text{unfold} (\text{fold } w) \right) \text{fold } w \rightsquigarrow w (\text{fold } w)$$

Lang PCFDlet $F: A \rightarrow A$ and $F(f) = f$ then we call f a fixed point of F E

factorial

① operational view:

$$f(n) = \begin{cases} 1 & \text{if } n=0 \\ n \cdot f(n-1) & \text{if } n>0 \end{cases}$$

② as an equation

$$f = \lambda n. \text{ if } n=0 \text{ then } 1 \text{ else } n \cdot f(n-1)$$

find a solution f to this equation ~~$f = \lambda n. n$~~ is not a solution $f = \lambda n. n!$ is a solution

③ as a fixed point

$$F(f) = \lambda n. \text{ if } n=0 \text{ then } 1 \text{ else } n \cdot f(n-1)$$

we are looking for a fixed point of F , fac is the unique fixed point

PCF :

abstract syntax concrete syntax

$$\begin{array}{lll} \text{typ} \in ::= & \text{nat} & \text{nat} \\ & \text{parr}(\tau_1, \tau_2) & \tau_1 \rightarrow \tau_2 \end{array}$$

exp $e ::=$ x z

se

$$yz(e; e_0; x, e_1) \quad \text{if } z \in e. \{z \Rightarrow e_0 \mid s(x) \Rightarrow e_1\}$$

$$\lambda x. \{x\}(x, e)$$

$$\text{app}(e_1; e_2)$$

$$\text{fix } \{x\}(x, e) \quad \text{fix } x : \tau \text{ of } e$$

E

$$fac \triangleq \text{fix } f : \text{nat} \rightarrow \text{nat} \quad \text{is } \lambda(x:\text{nat}) \{z \in x \mid z \Rightarrow s(z) \mid s(z) \Rightarrow x \cdot f(z)\}$$

status

$$\frac{\Gamma \vdash e : \text{nat} \quad \Gamma \vdash e_0 : \tau \quad \Gamma, x : \text{nat} \vdash \tau}{\Gamma \vdash yz(e; e_0; x, e_1) : \tau}$$

$$\frac{\Gamma, x : \tau \vdash e : \tau}{\Gamma \vdash \text{fix } \{x\}(x, e) : \tau}$$

dynamics

$$\frac{e \mapsto e'}{yz(e; e_0; x, e) \mapsto yz(e'; e_0; x, e)}$$

$$\frac{}{y \{x\}(x, e) \mapsto [y \{x\}(x, e)]/x}$$

\rightarrow^* $S(\text{lazy})$ ($w, S(w)$)

problem in lazy setting

$\rightarrow S(\text{lazy})$ ($w, S(w)$)

but will go on forever
in eager setting

$\rightarrow S(S(\dots))$

\rightarrow^* is different from ψ because \downarrow is more like mapl

\rightarrow^* has a known path \rightarrow except for this theorem

Structural semantics ^{operational} is better for type safety than Evaluating dynamics

Structural dynamics have a natural cost measure by taking length (\rightarrow^*)

I progress: if $e : \tau$ then either $e \text{ val}$ or $e \mapsto e'$
 preservation: if $e : \tau$ and $e \mapsto e'$ then $e' : \tau$

Evaluation dynamics also called big-step operational semantics - another way of defining dynamics

$e \Downarrow v$ is a judgment saying expr e evaluates to value v

$$\frac{}{\tau \Downarrow \tau} \quad \frac{e \Downarrow v}{s e \Downarrow s v} \quad \frac{\lambda(x:\tau) e \Downarrow^0 \lambda(x:\tau)e}{\lambda(x:\tau)(xe) \Downarrow^0 v}$$

$$\frac{e[\delta x \{ z \} (x.e)] \Downarrow^0 v}{\lambda x \{ z \} (xe) \Downarrow^0 v}$$

$$\frac{e \Downarrow^{n_1} \quad e_0 \Downarrow^{n_0}}{\text{if } z(e; e_0; x.e) \Downarrow^{n_0} v_0}$$

$$\frac{e \Downarrow^{n_1} s(v) \quad e_1[\forall x] \Downarrow^{n_2} v_1}{\text{if } z(e; e_1; x.e) \Downarrow^{n_2} v_1}$$

$$\frac{n_1 + n_2 + n_3 + 1 = n}{e[\forall x] \Downarrow^n v \quad e_1 \Downarrow^{n_2} \lambda(x:\tau)e \quad e_2 \Downarrow^{n_3} v_2} \quad e_1, e_2 \Downarrow^n v$$

$$\frac{}{\tau \text{ val}}$$

$$\frac{v \text{ val}}{sv \text{ val}}$$

$$\frac{}{\lambda x(\tau) e \text{ val}}$$

the judgment " \square is a val"

HW

$e \Downarrow v$ iff $e \mapsto^* v$ and $v \text{ val}$

$e \Downarrow^n v$ iff $e \mapsto^n v$ and $v \text{ val}$

now, annotate the 7 rules for \Downarrow w counting numbers

Polymorphism

$\text{id Bool} = \lambda(x:\text{Bool}).x : \text{Bool} \rightarrow \text{Bool}$

$\text{id Num} = \lambda(x:\text{Num}).x : \text{Num} \rightarrow \text{Num}$

$\text{idAlpha} = \lambda(x:\alpha).x : \alpha \rightarrow \alpha \leftarrow \text{not VarS}$

a name w/o
a meaning

$\alpha \rightarrow \alpha$ and $\beta \rightarrow \beta$ are different types,
not two different nearby choices under \sim_α

$\text{id} = \dots : \forall \alpha, \alpha \rightarrow \alpha$

reynolds

bility w/ \forall & how type-VarS come about,

Girard

System F / polymorphic λ -calculus

abs $\tau ::= \alpha \mid \text{arr}(\tau_1, \tau_2) \mid \text{all}(\alpha, \tau)$ $\leftarrow \text{no FV!}$
closed means all vars are bound

concr $\tau ::= \alpha \mid \tau_1 \rightarrow \tau_2 \mid \forall x. \tau$ $\downarrow \text{lam type}$

abs Expr $::= x \mid \lambda x. \tau(x, e) \mid \text{app}(e_1, e_2) \mid \text{lam}(\alpha, e) \mid \text{App}(e; \tau)$

concr Expr $::= x \mid \lambda(x:\tau). e \mid e_1, e_2 \mid \lambda \alpha. e \mid e; \tau$

the syntax of judgments

$\Gamma \text{ Context } ::= M \mid \bar{x}_1:\tau_1, \dots, \bar{x}_n:\tau_n \mid \emptyset \quad \Theta ::= \alpha_1, \dots, \alpha_n$

$\tau : \star$ "for \exists a type"

\emptyset is a list of type vars

$\text{FV}(\tau) \subseteq \Theta$

Judgment $::= \Gamma \vdash J \mid \Gamma \vdash e : \tau \mid \Theta \vdash \tau ; \star \mid \Theta, \Gamma \vdash e : \tau$

more or less

↓

$\text{BV}(\tau) \cap \emptyset \approx \{\}$

FV sets for types

$\emptyset, \alpha \vdash \alpha : \star$

$\emptyset \vdash \tau_1, \star \quad \emptyset \vdash \tau_2 : \star$

$\emptyset, \alpha \vdash \tau ; \star$

$\text{BV}(\tau) \cap \emptyset \approx \{\}$

"assuming α is allowed
in my scope α is
a type"

(arrow construct)

$\emptyset \vdash \forall \alpha. \tau ; \star$

Xn 1610
Power
pg 1

$$\frac{}{\theta; \Gamma, x : \tau \vdash x : \tau}$$

$$\frac{\theta; M \vdash e : \tau ; \tau \rightarrow \tau \quad \Gamma \vdash e_1 : \tau}{\theta; \Gamma \vdash (e_1, e_2) : \tau}$$

$$\frac{\theta; \Gamma, x : \tau \vdash e : \tau}{\tau \rightarrow \tau, e : \tau \vdash e : \tau}$$

rule for simply typed λC
BUT θ is only for the type
in the context

$$\frac{\theta; M \vdash e : \tau ; \tau \rightarrow \tau \quad \theta \vdash e : \tau}{\theta; \Gamma \vdash e : \tau ; \tau [e/\tau]}$$

$$\frac{\Gamma \vdash e : \tau}{\theta, \Gamma \vdash \lambda x : A. e : A, \tau}$$

System F is typesafe & terminating

R =

$$\frac{}{\theta; x : \alpha \vdash x : \alpha}$$

empty context

is the only counterexample to $FV(\tau) \subseteq \theta$

T
 $\frac{}{FV(\tau) \subseteq \theta}$ then $FV(\tau) \subseteq \theta$

if $\theta \vdash \tau$ then $\theta \vdash \tau$ and $\theta \vdash \Gamma$

CBN

$\lambda x : \tau. e \quad \text{val}$

$\lambda x. e \quad \text{val}$

$x \quad \text{val}$

$$E ::= \square \mid Ee \mid E\tau$$

$$\textcircled{1} \quad \frac{}{(x : \tau, e) \vdash e' \mapsto e[e/x]}} \quad \text{e} \mapsto e'$$

$$\textcircled{2} \quad \frac{}{(\lambda x. e) \vdash e[\tau/x] \mapsto e[e/x]}} \quad \frac{\text{e} \mapsto e'}{e[\tau/x] \mapsto e'[e/x]}$$

CBNFix: if $\Theta ; \cdot \vdash e : \tau$ and $\tau \neq \forall \alpha. \tau'$

progress

if $\Theta ; \cdot \vdash e : \tau$ then either $e \text{ val}$ or $e \mapsto e'$ for some e'

preservation if $\Theta ; \Gamma \vdash e : \tau$ is derivable and $e \mapsto e'$ then $\Theta ; \Gamma \vdash e' : \tau$ is derivable

Type safety if $\Theta ; M \vdash e : \tau$ is derivable and $e \mapsto e'$ then e' is not stuck

Type Substitution if $\Gamma, \alpha, \beta \vdash e : \tau$ and $\Theta \vdash \tau : A$ are derivable then so is $\Theta, \Gamma[\tau/\alpha] \vdash e[\tau/\alpha] : A$

CBV

$$\frac{\text{eval}}{((\lambda x : \tau. e) \vdash e' \mapsto e[e/x])}$$

$$\frac{e_1 \text{ val} \quad e_2 \mapsto e'_2}{e_1 e_2 \mapsto e'_1 e'_2}$$

$$\frac{}{(\lambda x. e) \vdash e[\tau/x] \mapsto e[e/x]}$$

$$\frac{e_1 \mapsto e'_1}{e_1 e_2 \mapsto e'_1 e_2}$$

$$e \mapsto e'$$

$$e \tau \mapsto e' \tau$$

Const:

$\lambda x \quad \lambda x \quad x$

$\lambda \alpha. \lambda x. \alpha \quad \lambda \beta. \lambda y. \beta \quad x$

$\lambda \alpha. \alpha \rightarrow \lambda \beta. \beta \rightarrow \alpha$

$R \mapsto R \quad (\text{form})$

$\text{erase}((\lambda x. \dots) (\lambda \beta. R))$

$\mapsto (\lambda x. \dots) R$

Intro 10
Downln 0, 4

D

$$\text{erase}(x) = x$$

$$\text{erase}(\lambda x : \tau, e) = \lambda x, \text{erase}(e)$$

$$\text{erase}(e_1, e_2) = \text{erase}(e_1) \text{ erase}(e_2)$$

$$\text{erase}(\lambda x, e) = \text{erase}(e)$$

$$\text{erase}(e \ \tau) = \text{erase}(e)$$

T

type erasure

if $e \mapsto^* v$ then $\text{erase}(e) \mapsto^* \text{erase}(v)$

Encoding of types in System F

① Unit

$$\text{unit} \triangleq \forall z. z \rightarrow z$$

$$\langle \rangle \triangleq \lambda(z). \lambda(x). z$$

② Prod

$$\tau_1, \tau_2 \triangleq \forall p. (\tau_1 \rightarrow \tau_2 \rightarrow p) \rightarrow p$$

$$\langle e_1; e_2 \rangle \triangleq \lambda(p). \lambda(q; z, \tau_2 \rightarrow p). f_q e_1 e_2$$

$$e.l \triangleq e[\tau_1] (\lambda(x; z). \lambda(\tau_2; z), x)$$

$$e.r \triangleq e[\tau_2] (\lambda(x; z). \lambda(x; z), x)$$

③

BinSums

$$\tau_1 + \tau_2 \triangleq \forall p. (\tau_1 \rightarrow p) \rightarrow (\tau_2 \rightarrow p) \rightarrow p$$

$$l.e_1 \triangleq \lambda(p). \lambda(f_1; \tau_1 \rightarrow p). \lambda(f_2; \tau_2 \rightarrow p). f_1(e_1)$$

$$r.e_2 \triangleq \lambda(p). \lambda(f_1; \tau_1 \rightarrow p). \lambda(f_2; \tau_2 \rightarrow p). f_2(e_2)$$

$$(\Gamma, e, : \tau_1 \times \tau_2) \text{ case } (e; x_1, e_1; x_2, e_2) \triangleq e[\tau] (\lambda(x_1; \tau_1), e_1) (\lambda(x_2; \tau_2), e_2)$$

$$\underline{R} \quad \text{unit} \rightarrow p \approx p$$

④ Note

$$\text{nat} \triangleq \forall p. (\text{unit} \rightarrow p) \rightarrow (p \rightarrow p) \rightarrow p$$

$$z \triangleq \lambda(p). \lambda(z; p). \lambda(s; p \rightarrow p). z$$

$$se \triangleq \lambda(p). \lambda(z; p). \lambda(s; p \rightarrow p). s e$$

$$\text{let } \begin{cases} e_1; x. e_2 \end{cases} \text{ in } e \triangleq e[\tau] (e_1) (\lambda(x; z), e_2)$$