

Algorithms over data sets: Binary Search

Algorithms

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1 Binary search

- Problem
- Pseudocode
- Analysis
- Sources of information

- Example of a *logarithmic algorithm*
- Given x and an *ordered* array a_1, a_2, \dots, a_n of integer,
 return:
$$\begin{cases} i & \text{if } \exists a_i = x \\ \text{"element not found"} & \end{cases}$$
- Compare x and a_{middle} , with $middle = (i + j) \text{div} 2$,
 being $a_i..a_j$ the *search space*:
 - 1 $x = a_{middle}$: finish (interruption)
 - 2 $x > a_{middle}$: continue searching in $a_{middle+1}..a_j$
 - 3 $x < a_{middle}$: continue searching in $a_i..a_{middle-1}$
- \hookrightarrow number of iterations? \leftrightarrow size d evolution in the search space
Invariant: $d = j - i + 1$
 \hookrightarrow How is d decreasing?
$$\begin{cases} i \leftarrow middle + 1 \\ j \leftarrow middle - 1 \end{cases}$$
- *Worst case*: the normal termination of the loop is reached
 $\equiv i > j$

function Binary Search(x , $a[1..n]$): position
 {a: ordered array with no decreasing ordered }

```
{1}    i := 1 ; j := n ;           {search space: i..j}
{2}    while i <= j do
{3}        middle := (i + j) div 2 ;
{4}        if a[middle] < x then
{5}            i := middle + 1
{6}        else if a[middle] > x then
{7}            j := middle - 1
{8}        else return middle      {the loop stops}
      end while ;
{9}    return "element not found" {normal loop end}
end function
```

... worst case

- Being $\langle d, i, j \rangle$ iteration $\langle d', i', j' \rangle$:

$$\begin{aligned}
 \textcircled{1} \quad i &\leftarrow \text{middle} + 1: \\
 i' &= (i + j) \text{div} 2 + 1 \\
 j' &= j \\
 d' &= j' - i' + 1 &= j - (i + j) \text{div} 2 - 1 + 1 \\
 & &\leq j - (i + j - 1)/2 \\
 & &= (j - i + 1)/2 \\
 & &= d/2
 \end{aligned}$$

$$\rightarrow d' \leq d/2$$

$$\begin{aligned}
 \textcircled{2} \quad j &\leftarrow \text{middle} - 1: \\
 i' &= i \\
 j' &= (i + j) \text{div} 2 - 1 \\
 d' &= j' - i' + 1 &= (i + j) \text{div} 2 - i - 1 + 1 \\
 & &\leq (i + j)/2 - i \\
 & &< (j - i + 1)/2 \\
 & &= d/2
 \end{aligned}$$

$$\rightarrow d' < d/2 \quad (\text{decreases faster})$$

... worst case

- $T(n)$? Being d_l : d after the l -th iteration

$$\begin{cases} d_0 = n \\ d_l \leq d_{l-1}/2 \quad \forall l \geq 1 \end{cases} \quad (\text{induction}) \rightarrow d_l \leq n/2^l$$

until $d < 1 \rightarrow l = \lceil \log_2 n \rceil + 1 = O(\log n)$ iterations

Each iteration is $\Theta(1)$ (rules) $\Rightarrow T(n) = O(\log n)$

- **Alternative reasoning:** *thinking in a recursive version*

$$T(n) = \begin{cases} 1 & \text{if } n = 0, 1 \\ T(n/2) + 1 & \text{if } n > 1 \end{cases}$$

Theorem Divide and Conquer: $l = 1, b = 2, c = 1, k = 0, n_0 = 1$

Case $l = b^k \Rightarrow T(n) = \Theta(n^k \log n) \rightarrow T(n) = \Theta(\log n)$

- **Conclusions:**

- Think about a recursive version would be useful
- is Divide and Conquer? \rightarrow Reduction algorithms ($l = 1$)
- $T(n) = \Theta(\log n) \leftrightarrow$ data is in memory
(Computational model)

Exercise:

- Characterise the best case (when does it occur?)
- Best case analysis
- Characterise the worst case
- Demonstrate, applying the rules in detail, that each iteration is $\Theta(1)$
- Design a recursive version of the binary search algorithm
- Analyse the resulting recursive algorithm applying the recurrence resolution theorem Divide and Conquer

- ★ Brassard, G. and Bratley, P. Fundamentals of algorithmics. Prentice Hall, 1996.