

# SPRINT 4

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Start: 30/11/2022

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End: 13/12/2022

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## Sprint Goal:

Start designing and developing MVP chess prototype (simple).

## Sprint Work:

1. Create initial codebase.
2. I want to drag and drop chess pieces to make my moves on a graphical interface so that the app is more interactive and entertaining.

### ITEM 1 TASKS:

- Create project within appropriate editor.
- If possible, start with a template to get basic file structure.
- Push code to GitHub.

### ITEM 2 TASKS:

- Front end development of chess board.
- Create sketches/storyboard for web page design and interaction.
- Create necessary UML diagrams.
- Create use-case scenarios.
- Test functionality against use-cases when implemented.

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### Additional Notes:

- Kanban board: <https://trello.com/b/TubtD2KW/chessai>
- GitHub repo: <https://github.com/ORG4N/ChessAI>
- Approaching Christmas break between: 19/12/22 and 08/01/23

**(RED ITEMS PUSHED TO SPRINT 5)**