

Showcase Prep

COMP3000 Computing Project 2022/2023

Project Title

ChessAI – A Chess Practice Tool

Project Description

To develop a fast Machine Learning application wherein Chess enthusiasts can practice with AI trained against the data of professional players (i.e., Magnus Carlsen) or amateurs within set Elo rating ranges; ChessAI strives to be a practice tool that will challenge players, transforming them into stronger opponents.

Taken from: Project Initiation Document

Keywords

Chess, ML, Machine Learning, AI, Artificial Intelligence, Chess Practice Tool

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