# Doxygen Protobuf File Documentation

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# **Chapter 1**

# **Protobuf Files**

# **Primer From Google**

The main gRPC webpage at <a href="https://grpc.io">https://grpc.io</a> is a good resource for basic information about gRPC. As a primer, the link below talks about concepts relating to grpc, protobuf, and streaming.

https://grpc.io/docs/what-is-grpc/core-concepts/

# **Protobuf File Overview**

The files in this folder are the 'uncompiled' protobuf files which define the messages and services which make up the BRIAR API. Using build-proto-stubs.sh in the repo's root folder, these .proto files can be compiled into stubs of multiple languages which will be used by both the BRIAR client and services which implement performer algorithms. Linked below are the three protobuf files defining the API

- · briar.proto
- · briar\_service.proto
- · briar error.proto

#### briar.proto

This file defines the messages which represent objects such as detections, rectangles, and other pieces of information which need to be sent between clients and services. These objects will be contained inside the request and reply messages sent by the service and will not be sent between clients and services without an outer request or reply wrapper. Aside from those few details, these messages are not particularly remarkable and should be reasonably self documenting.

2 Protobuf Files

#### briar\_service.proto

This file contains definitions for the BRIAR Service which defines the methods which the clients can invoke in services and the arguments they can pass between each other.

In BRIARService, you will notice multiple lines starting with 'rpc'. These define which methods are special 'gRPC methods' which can be invoked by the client. Upon compilation, the protobuf files will create BRIARServiceStub and BRIARServiceServicer classes, the former serves as the method calls for the client, and the latter which serves as the inheritable class for the service.

On the client side, after connecting a channel and initializing the stub, the stub can run a method on the service as simply as calling the method with an appropriate request as an argument. For example:

reply = stub.status(status\_request)

where 'status\_request' is an initialized StatusRequest class. This will run the code inside the status method in the service, which should return a 'StatusReply' which will then be assigned to the variable 'reply'

This will be different for rpc lines marked with the 'stream' argument in either the method field and/or the 'returns' field, which means the data will be streamed unilaterally or bi-laterally depending on which fields have the 'stream' decleration.

#### briar\_error.proto

A simple error class for storing error information which can be returned as an argument in any of the reply messages. Used for telling the client that the service experienced a handled error and providing relevant details, especially since gRPC's error messages can be needlessly confounding at times

# Chapter 2

# File Index

# 2.1 File List

Here is a list of all files with brief descriptions:

briar.proto						 									 						Ę
briar_error.proto						 									 					3	ç
briar_service.proto			_		_	 														4	1

File Index

# **Chapter 3**

# **File Documentation**

# 3.1 briar.proto File Reference

#### **Enumerations**

```
enum BriarServiceStatus { BUSY = 3 }
enum ExtractFlags { EXTRACT_PROVIDED_DETECTION = 2 }
enum VerifyFlags { VERIFY_PROVIDED_TEMPLATES = 2 }
enum MediaType { MEDIA_VIDEO = 1 }
enum DetectionPolicy { DetectBest = 2 }
enum EnrollmentType { Cluster = 4 }
enum BatchPolicy { FlagAndFinish = 1 }
enum DataType { SOURCE_ONLY = 13 }
enum EntryType { ENTRY_TYPE_MEDIA = 2 }
enum BriarDataType { JSON = 8 }
```

#### **Variables**

```
syntax = "proto3"
• option csharp_namespace ="briar.BriarGrpc"
· package briar
• enum ExtractFlags ENROLL_FULL_IMAGE = 0
• ENROLL_AUTO_DETECTION = 1
• ENROLL_PROVIDED_DETECTION = 2
• ENROLL_PROVIDED_TEMPLATE = 3
• enum VerifyFlags SEARCH_FULL_IMAGE = 0
• SEARCH AUTO DETECTION = 1
• SEARCH PROVIDED DETECTIONS = 2
• SEARCH_PROVIDED_TEMPLATES = 3

    enum MediaType major = 1

• int32 minor = 2
• int32 patch = 3

    message StringOption

• string value = 2
```

message BoolOptionmessage IntOption

enum FeatureVectorType { BriarDouble = 9 }

- message FloatOption
- · message EvalConfig
- int32 min\_object\_size = 2
- EnrollmentType role = 3
- float threshold = 4
- int32 max returns = 5
- float hint = 6
- float min\_size\_prcnt = 7
- BatchPolicy batch\_policy = 8
- message BriarMedia
- int32 height = 2
- int32 channels = 3
- int32 frame\_count = 4
- float frame rate = 5
- int32 segment\_id = 6
- int32 segment total = 7
- int32 frame number = 8
- DataType type = 9
- DataType source\_type = 10
- bytes data = 11
- string source = 12
- string serverside\_source = 13
- string description = 14
- string datetime = 15
- repeated MediaMetadata metadata = 16
- message EnrollOptions
- BoolOption debug = 2
- EntryType entry\_type = 3
- string subject\_id = 4
- string media\_id = 5
- string subject\_name = 6
- IntOption enroll batch = 7
- EnrollFlags enroll\_flag = 8
- BiometricModality modality = 9
- BoolOption return\_media = 10
- BoolOption store\_media = 11
- repeated Attribute attributes = 12
- message SearchOptions
- StringOption output\_type = 2
- StringOption search\_database = 3
- StringOption probe database = 4
- FloatOption search\_threshold = 5
- IntOption max\_results = 6
- IntOption search\_batch = 7
- BoolOption use\_detections = 8
- BoolOption use\_templates = 9
- SearchFlags flag = 10
- BoolOption full = 13
- BoolOption return\_matrix = 14
- enum EntryType UNSPECIFIED = 0
- WHOLE BODY = 1
- FACE = 2
- **GAIT** = 3
- message EnrollmentInfo
- string name = 5

- message BriarRect
- int32 y = 2
- int32 width = 3
- message BriarPoint2D
- message BriarProgress
- int64 totalSteps = 2
- message BriarTrack
- repeated float confidences = 2
- message BriarVector
- · message BriarMatrix
- repeated string row\_headers = 2
- repeated BriarVector rows = 3
- message Attribute
- bytes buffer = 3
- float fvalue = 4
- int32 ivalue = 5
- string text = 6
- bytes pickle = 7
- bytes json = 8
- BriarMatrix matrix = 9
- BriarVector vector = 10
- BriarMedia media = 11
- BriarPoint2D point = 12
- BriarRect rect = 13
- bytes xml = 14
- message FrameMetadata
- message MediaMetadata
- repeated FrameMetadata frame\_metadata = 2
- message Detection
- BriarRect location = 2
- int32 frame = 3
- int64 detection id = 4
- int64 tracklet\_id = 5
- string detection\_class = 6
- BriarMedia mask = 8
- message Tracklet
- string tracklet\_class = 3
- TrackingOptions options = 5
- message DetectionOptions
- BoolOption best = 2
- FloatOption face threshold = 3
- FloatOption body\_threshold = 4
- IntOption face\_min\_height = 5
- IntOption body\_min\_height = 6
- IntOption detect\_batch = 7
- BoolOption enable\_metadata = 8
- TrackingOptions tracking\_options = 11
- message TrackingOptions
- BoolOption tracking\_disable = 2
- IntOption tracking\_batch = 4
- message EnhanceOptions
- IntOption enhance\_batch = 3
- message ImageDetectionList
- float detection\_duration = 2
- int32 image\_width = 3

- int32 image\_height = 4
- int32 detection\_count = 5
- message ImageDetectionListGroup
- int32 length = 2
- message ExtractOptions
- IntOption extract\_batch = 4
- message AccessRecord
- string notes = 2
- string credential = 3
- enum BriarDataType im = 1
- repeated BriarRect detections = 2
- message Template
- string algorithm = 3
- string id = 4
- message TemplateList
- message TemplateListGroup
- message Record
- string gallery key = 8
- float collection\_date = 9
- float enrollment\_date = 10
- repeated AccessRecord access\_records = 12
- BriarMedia view = 13
- Detection detection = 14
- Tracklet tracklet = 15
- repeated Attribute internal\_data = 17
- string template\_id = 18
- Template template = 19
- float match score = 20
- Templatelds search results = 21
- · message RecordList
- message MatchInfo
- string probe id = 3
- string reference\_id = 6
- string verification\_id = 7
- Record record = 8
- BriarMedia face = 9
- BriarMedia body = 10
- BriarMedia gate = 11
- · message MatchList
- message BriarDatabase
- · message BriarDatabaseInfo
- int64 entry\_count = 2
- int64 template\_count = 3
- int64 failed\_enrollment\_count = 4
- int64 total\_database\_size = 5
- int64 average\_entry\_size = 6
- repeated BiometricModality modalities = 9
- message TemplateIds
- message BriarGalleryInfo
- int64 count = 2
- repeated string ids = 3
- int32 num\_unique\_templates = 5
- message BriarGalleryList
- message ClusterIds
- message ClusterConfidence

- message BriarDuration
- double **end** = 2
- message BriarDurations
- BriarDuration client\_duration\_frame\_level = 2
- BriarDuration grpc\_outbound\_transfer\_duration = 3
- BriarDuration grpc\_inbound\_transfer\_duration = 4
- BriarDuration service\_duration = 5
- map< string, BriarDuration > sub\_durations = 6
- BriarDuration total\_duration = 7
- message BriarDurationsList

# 3.1.1 Enumeration Type Documentation

#### 3.1.1.1 BatchPolicy

enum BatchPolicy

Enumerator

FlagAndFinish

#### 3.1.1.2 BriarDataType

enum BriarDataType

Enumerator

JSON

#### 3.1.1.3 BriarServiceStatus

enum BriarServiceStatus

Enumerator

BUSY

$\sim$	4	4 /	<b>n</b> -	•	-	
-4	1	1 2	112	T2	1 \/	no

enum DataType

Enumerator

SOURCE\_ONLY

# 3.1.1.5 DetectionPolicy

enum DetectionPolicy

Enumerator

DetectBest

# 3.1.1.6 EnrollmentType

enum EnrollmentType

Enumerator

Cluster

# 3.1.1.7 EntryType

enum EntryType

Enumerator

ENTRY\_TYPE\_MEDIA

#### 3.1.1.8 ExtractFlags

enum ExtractFlags

Enumerator

EXTRACT\_PROVIDED\_DETECTION

#### 3.1.1.9 FeatureVectorType

enum FeatureVectorType

Enumerator

BriarDouble

#### 3.1.1.10 MediaType

enum MediaType

Enumerator

MEDIA\_VIDEO

# 3.1.1.11 VerifyFlags

enum VerifyFlags

Enumerator

VERIFY\_PROVIDED\_TEMPLATES

# 3.1.2 Variable Documentation

#### 3.1.2.1 access\_records

repeated AccessRecord access\_records = 12

#### 3.1.2.2 AccessRecord

```
message AccessRecord
```

#### Initial value:

```
string datetime = 1
```

#### 3.1.2.3 algorithm

```
string algorithm = 3
```

#### 3.1.2.4 Attribute

```
message Attribute
```

#### Initial value:

```
string key = 1
```

#### 3.1.2.5 attributes

```
repeated Attribute attributes = 12
```

# 3.1.2.6 average\_entry\_size

```
int64 average\_entry\_size = 6
```

# 3.1.2.7 batch\_policy

```
BatchPolicy batch_policy = 8
```

#### 3.1.2.8 best

```
BoolOption best = 2
```

# 3.1.2.9 body

```
BriarMedia body = 10
```

#### 3.1.2.10 body\_min\_height

```
IntOption body_min_height = 6
```

# 3.1.2.11 body\_threshold

```
FloatOption body_threshold = 4
```

#### 3.1.2.12 BoolOption

```
message BoolOption
```

#### Initial value:

```
bool override_default = 1
```

#### 3.1.2.13 briar

package briar

# 3.1.2.14 BriarDatabase

```
message BriarDatabase
```

#### Initial value:

```
string name = 1
```

# 3.1.2.15 BriarDatabaseInfo

```
message BriarDatabaseInfo

Initial value:
{
    string name = 1
```

#### 3.1.2.16 BriarDuration

```
message BriarDuration
```

#### Initial value:

```
double start = 1
```

#### 3.1.2.17 BriarDurations

```
message BriarDurations
```

#### Initial value:

```
BriarDuration client_duration_file_level = 1
```

#### 3.1.2.18 BriarDurationsList

```
message BriarDurationsList
```

#### Initial value:

```
repeated BriarDurations durations_list = 1
```

#### 3.1.2.19 BriarGalleryInfo

```
message BriarGalleryInfo
```

#### Initial value:

```
string gallery_name = 1
```

# 3.1.2.20 BriarGalleryList

```
message BriarGalleryList

Initial value:
{
    repeated BriarGalleryInfo galleries = 1
```

#### 3.1.2.21 BriarMatrix

```
message BriarMatrix

Initial value:
{
    repeated string column_headers = 1
```

#### 3.1.2.22 BriarMedia

```
message BriarMedia

Initial value:
{
    int32 width = 1
```

#### 3.1.2.23 BriarPoint2D

```
message BriarPoint2D

Initial value:
{
    float x = 1
```

#### 3.1.2.24 BriarProgress

```
message BriarProgress

Initial value:
{
    int64 currentStep = 1
```

# 3.1.2.25 BriarRect

```
message BriarRect

Initial value:
{
   int32 x = 1
```

# 3.1.2.26 BriarTrack

```
message BriarTrack

Initial value:
{
    repeated Tracklet tracklets = 1
```

# 3.1.2.27 BriarVector

```
message BriarVector

Initial value:
{
    repeated float data = 1
```

#### 3.1.2.28 buffer

bytes buffer = 3

# 3.1.2.29 channels

int32 channels = 3

#### 3.1.2.30 client\_duration\_frame\_level

```
BriarDuration client_duration_frame_level = 2
```

#### 3.1.2.31 ClusterConfidence

```
message ClusterConfidence
Initial value:
{
    double confidences = 1
```

#### 3.1.2.32 ClusterIds

```
message ClusterIds

Initial value:
{
    repeated string ids = 1
```

#### 3.1.2.33 collection\_date

```
float collection_date = 9
```

#### 3.1.2.34 confidences

```
repeated float confidences = 2
```

#### 3.1.2.35 count

```
int64 count = 2
```

#### 3.1.2.36 credential

```
string credential = 3
```

# 3.1.2.37 csharp\_namespace

```
option csharp_namespace ="briar.BriarGrpc"
```

# 3.1.2.38 data

```
bytes data = 11
```

#### 3.1.2.39 datetime

```
string datetime = 15
```

#### 3.1.2.40 debug

```
BoolOption debug = 2
```

#### 3.1.2.41 description

```
string description = 14
```

# 3.1.2.42 detect\_batch

```
IntOption detect_batch = 7
```

#### 3.1.2.43 **Detection**

```
message Detection

Initial value:
```

float confidence = 1

# 3.1.2.44 detection

```
Detection detection = 14
```

#### 3.1.2.45 detection\_class

```
string detection_class = 6
```

#### 3.1.2.46 detection\_count

```
int32 detection\_count = 5
```

#### 3.1.2.47 detection\_duration

```
float detection_duration = 2
```

#### 3.1.2.48 detection\_id

```
int64 detection_id = 4
```

#### 3.1.2.49 DetectionOptions

```
message DetectionOptions

Initial value:
{
    StringOption algorithm_id = 1
```

#### 3.1.2.50 detections

```
repeated BriarRect detections = 2
```

#### 3.1.2.51 enable\_metadata

```
BoolOption enable_metadata = 8
```

#### 3.1.2.52 end

```
double end = 2
```

#### 3.1.2.53 enhance\_batch

```
IntOption enhance_batch = 3
```

#### 3.1.2.54 EnhanceOptions

```
message EnhanceOptions
```

#### Initial value:

```
StringOption algorithm_id = 1
```

# 3.1.2.55 ENROLL\_AUTO\_DETECTION

```
ENROLL\_AUTO\_DETECTION = 1
```

#### 3.1.2.56 enroll\_batch

```
IntOption enroll_batch = 7
```

# 3.1.2.57 enroll\_flag

```
EnrollFlags enroll_flag = 8
```

#### 3.1.2.58 ENROLL\_FULL\_IMAGE

```
enum ExtractFlags ENROLL_FULL_IMAGE = 0
```

# 3.1.2.59 ENROLL\_PROVIDED\_DETECTION

```
ENROLL_PROVIDED_DETECTION = 2
```

# 3.1.2.60 ENROLL\_PROVIDED\_TEMPLATE

```
ENROLL_PROVIDED_TEMPLATE = 3
```

#### 3.1.2.61 enrollment\_date

```
float enrollment_date = 10
```

#### 3.1.2.62 EnrollmentInfo

```
message EnrollmentInfo
```

#### Initial value:

```
string database_id = 1
```

#### 3.1.2.63 EnrollOptions

```
message EnrollOptions
```

#### Initial value:

```
BoolOption save_metadata = 1
```

# 3.1.2.64 entry\_count

```
int64 entry_count = 2
```

# 3.1.2.65 entry\_type

```
EntryType entry_type = 3
```

# 3.1.2.66 EvalConfig

```
message EvalConfig

Initial value:
{
    DetectionPolicy policy = 1
```

# 3.1.2.67 extract\_batch

```
IntOption extract_batch = 4
```

#### 3.1.2.68 ExtractOptions

```
message ExtractOptions

Initial value:
{
    StringOption algorithm_id = 1
```

#### 3.1.2.69 FACE

```
FACE = 2
```

#### 3.1.2.70 face

```
BriarMedia face = 9
```

#### 3.1.2.71 face\_min\_height

```
IntOption face_min_height = 5
```

#### 3.1.2.72 face\_threshold

```
FloatOption face\_threshold = 3
```

# 3.1.2.73 failed\_enrollment\_count

```
int64 failed_enrollment_count = 4
```

#### 3.1.2.74 flag

```
ExtractFlags flag = 10
```

#### 3.1.2.75 FloatOption

```
message FloatOption

Initial value:
{
    bool override_default = 1
```

# 3.1.2.76 frame

```
int64 frame = 3
```

#### 3.1.2.77 frame\_count

```
int32 frame_count = 4
```

#### 3.1.2.78 frame\_metadata

```
repeated FrameMetadata frame_metadata = 2
```

#### 3.1.2.79 frame\_number

```
int32 frame_number = 8
```

# 3.1.2.80 frame\_rate

```
float frame_rate = 5
```

#### 3.1.2.81 FrameMetadata

```
{\tt message} \ {\tt FrameMetadata}
```

#### Initial value:

```
repeated Attribute attributes = 1
```

#### 3.1.2.82 full

```
BoolOption full = 13
```

# 3.1.2.83 fvalue

```
float fvalue = 4
```

#### 3.1.2.84 GAIT

GAIT = 3

# 3.1.2.85 gallery\_key

```
string gallery_key = 8
```

#### 3.1.2.86 gate

```
BriarMedia gate = 11
```

#### 3.1.2.87 grpc\_inbound\_transfer\_duration

```
BriarDuration grpc_inbound_transfer_duration = 4
```

# ${\bf 3.1.2.88} \quad {\bf grpc\_outbound\_transfer\_duration}$

```
BriarDuration grpc_outbound_transfer_duration = 3
```

# 3.1.2.89 height

```
int32 height = 2
```

#### 3.1.2.90 hint

```
float hint = 6
```

#### 3.1.2.91 id

```
string id = 4
```

#### 3.1.2.92 ids

```
repeated string ids = 3
```

#### 3.1.2.93 im

```
enum BriarDataType im = 1
```

#### 3.1.2.94 image\_height

```
int32 image_height = 4
```

# 3.1.2.95 image\_width

```
int32 image_width = 3
```

#### 3.1.2.96 ImageDetectionList

```
message ImageDetectionList

Initial value:
{
    repeated Detection detections = 1
```

# 3.1.2.97 ImageDetectionListGroup

```
message ImageDetectionListGroup

Initial value:
{
    repeated ImageDetectionList group = 1
```

# 3.1.2.98 internal\_data

```
repeated Attribute internal_data = 17
```

# 3.1.2.99 IntOption

```
message IntOption

Initial value:
{
    bool override_default = 1
```

#### 3.1.2.100 ivalue

```
int32 ivalue = 5
```

## 3.1.2.101 json

```
bytes json = 8
```

## 3.1.2.102 length

```
int32 length = 2
```

## 3.1.2.103 location

```
BriarRect location = 2
```

## 3.1.2.104 major

```
enum MediaType major = 1
```

#### 3.1.2.105 mask

```
BriarMedia mask = 8
```

## 3.1.2.106 match\_score

```
float match_score = 20
```

## 3.1.2.107 MatchInfo

```
message MatchInfo
```

## Initial value:

```
float score = 1
```

## 3.1.2.108 MatchList

```
message MatchList

Initial value:
{
    repeated MatchInfo match_list = 1
```

#### 3.1.2.109 matrix

```
BriarMatrix matrix = 9
```

## 3.1.2.110 max\_results

```
IntOption max_results = 6
```

## 3.1.2.111 max\_returns

```
int32 max_returns = 5
```

#### 3.1.2.112 media

```
BriarMedia media = 11
```

## 3.1.2.113 media\_id

```
string media_id = 5
```

#### 3.1.2.114 MediaMetadata

```
message MediaMetadata
```

#### Initial value:

```
repeated Attribute attributes = 1
```

## 3.1.2.115 metadata

```
repeated Attribute metadata = 16
```

## 3.1.2.116 min\_object\_size

```
int32 min_object_size = 2
```

## 3.1.2.117 min\_size\_prcnt

```
float min_size_prcnt = 7
```

#### 3.1.2.118 minor

```
int32 minor = 2
```

## 3.1.2.119 modalities

```
repeated BiometricModality modalities = 9
```

## 3.1.2.120 modality

```
BiometricModality modality = 9
```

## 3.1.2.121 name

```
string name = 5
```

#### 3.1.2.122 notes

```
string notes = 2
```

## 3.1.2.123 num\_unique\_templates

```
int32 num_unique_templates = 5
```

## 3.1.2.124 options

```
DetectionOptions options = 5
```

## 3.1.2.125 output\_type

```
StringOption output_type = 2
```

#### 3.1.2.126 patch

```
int32 patch = 3
```

## 3.1.2.127 pickle

```
bytes pickle = 7
```

## 3.1.2.128 point

```
BriarPoint2D point = 12
```

## 3.1.2.129 probe\_database

```
StringOption probe_database = 4
```

## 3.1.2.130 probe\_id

```
string probe_id = 3
```

## 3.1.2.131 Record

```
message Record

Initial value:
{
    string subject_id = 1
```

#### 3.1.2.132 record

```
Record record = 8
```

## 3.1.2.133 RecordList

```
message RecordList

Initial value:
```

## repeated Record records = 1

#### 3.1.2.134 rect

```
BriarRect rect = 13
```

## 3.1.2.135 reference\_id

```
string reference_id = 6
```

## 3.1.2.136 return\_matrix

```
BoolOption return_matrix = 14
```

## 3.1.2.137 return\_media

```
BoolOption return_media = 10
```

## 3.1.2.138 role

```
EnrollmentType role = 3
```

## 3.1.2.139 row\_headers

```
repeated string row_headers = 2
```

## 3.1.2.140 rows

```
repeated BriarVector rows = 3
```

## 3.1.2.141 SEARCH\_AUTO\_DETECTION

```
SEARCH_AUTO_DETECTION = 1
```

## 3.1.2.142 search\_batch

```
IntOption search_batch = 7
```

## 3.1.2.143 search\_database

```
StringOption search_database = 3
```

## 3.1.2.144 SEARCH\_FULL\_IMAGE

```
enum VerifyFlags SEARCH_FULL_IMAGE = 0
```

## 3.1.2.145 SEARCH\_PROVIDED\_DETECTIONS

```
SEARCH\_PROVIDED\_DETECTIONS = 2
```

## 3.1.2.146 SEARCH\_PROVIDED\_TEMPLATES

```
SEARCH_PROVIDED_TEMPLATES = 3
```

#### 3.1.2.147 search\_results

```
TemplateIds search_results = 21
```

## 3.1.2.148 search\_threshold

```
FloatOption search_threshold = 5
```

## 3.1.2.149 SearchOptions

```
message SearchOptions
```

#### Initial value:

```
StringOption out_dir = 1
```

## 3.1.2.150 segment\_id

```
int32 segment_id = 6
```

## 3.1.2.151 segment\_total

```
int32 segment_total = 7
```

## 3.1.2.152 serverside\_source

```
string serverside_source = 13
```

## 3.1.2.153 service\_duration

```
BriarDuration service_duration = 5
```

#### 3.1.2.154 source

```
string source = 12
```

## 3.1.2.155 source\_type

```
DataType source_type = 10
```

## 3.1.2.156 store\_media

```
BoolOption store_media = 11
```

## 3.1.2.157 StringOption

```
message StringOption

Initial value:
{
    bool override_default = 1
```

## 3.1.2.158 sub\_durations

```
map<string, BriarDuration> sub_durations = 6
```

## 3.1.2.159 subject\_id

```
string subject_id = 4
```

## 3.1.2.160 subject\_name

```
string subject_name = 6
```

## 3.1.2.161 syntax

```
syntax = "proto3"
```

## 3.1.2.162 Template

```
message Template
```

#### Initial value:

```
BriarVector data = 1
```

## 3.1.2.163 template

```
Template template = 19
```

## 3.1.2.164 template\_count

```
int64 template_count = 3
```

## 3.1.2.165 template\_id

```
string template_id = 18
```

## 3.1.2.166 Templatelds

```
message TemplateIds
```

## Initial value:

```
repeated string ids = 1
```

## 3.1.2.167 TemplateList

```
message TemplateList

Initial value:
{
    repeated Template tmpls = 1
```

### 3.1.2.168 TemplateListGroup

```
message TemplateListGroup

Initial value:
```

repeated TemplateList group = 1

#### 3.1.2.169 text

```
string text = 6
```

#### 3.1.2.170 threshold

```
FloatOption threshold = 4
```

## 3.1.2.171 total\_database\_size

```
int64 total_database_size = 5
```

## 3.1.2.172 total\_duration

```
BriarDuration total_duration = 7
```

## 3.1.2.173 totalSteps

```
int64 totalSteps = 2
```

## 3.1.2.174 tracking\_batch

```
IntOption tracking_batch = 4
```

## 3.1.2.175 tracking\_disable

```
BoolOption tracking_disable = 2
```

## 3.1.2.176 tracking\_options

```
TrackingOptions tracking_options = 11
```

#### 3.1.2.177 TrackingOptions

```
message TrackingOptions
```

#### Initial value:

```
StringOption algorithm_id = 1
```

#### 3.1.2.178 Tracklet

```
message Tracklet
```

## Initial value:

```
repeated Detection detections =1
```

## 3.1.2.179 tracklet

```
Tracklet tracklet = 15
```

## 3.1.2.180 tracklet\_class

```
string tracklet_class = 3
```

## 3.1.2.181 tracklet\_id

```
int64 tracklet_id = 5
```

## 3.1.2.182 type

```
EntryType type = 9
```

## 3.1.2.183 UNSPECIFIED

```
enum EntryType UNSPECIFIED = 0
```

## 3.1.2.184 use\_detections

```
BoolOption use_detections = 8
```

## 3.1.2.185 use\_templates

```
BoolOption use_templates = 9
```

## 3.1.2.186 value

```
float value = 2
```

## 3.1.2.187 vector

```
BriarVector vector = 10
```

## 3.1.2.188 verification\_id

```
string verification_id = 7
```

#### 3.1.2.189 view

```
BriarMedia view = 13
```

## 3.1.2.190 WHOLE\_BODY

```
WHOLE\_BODY = 1
```

## 3.1.2.191 width

```
int32 width = 3
```

## 3.1.2.192 xml

```
bytes xml = 14
```

## 3.1.2.193 y

float y = 2

## 3.2 briar\_error.proto File Reference

## **Enumerations**

• enum BriarError { BRIAR\_NUM\_ERRORS = 29 }

## **Variables**

- syntax = "proto3"
- option csharp\_namespace ="briar.BriarGrpc"
- package briar
- message BriarErrors
- int32 length = 2
- message BriarErrorMessage
- string error\_message = 2

## 3.2.1 Enumeration Type Documentation

#### 3.2.1.1 BriarError

enum BriarError

#### Enumerator

BRIAR NUM ERRORS

## 3.2.2 Variable Documentation

#### 3.2.2.1 briar

package briar

## 3.2.2.2 BriarErrorMessage

message BriarErrorMessage

#### Initial value:

```
int32 error_code = 1
```

#### 3.2.2.3 BriarErrors

```
message BriarErrors
```

#### Initial value:

```
repeated BriarError errors = 1
```

#### 3.2.2.4 csharp\_namespace

```
option csharp_namespace ="briar.BriarGrpc"
```

## 3.2.2.5 error\_message

```
string error_message = 2
```

#### 3.2.2.6 length

```
int32 length = 2
```

#### 3.2.2.7 syntax

```
syntax = "proto3"
```

## 3.3 briar service.proto File Reference

#### **Functions**

- rpc detect (stream DetectRequest) returns(stream DetectReply)
- rpc track (stream TrackRequest) returns(stream TrackReply)
- rpc extract (stream ExtractRequest) returns(stream ExtractReply)
- rpc enroll (stream EnrollRequest) returns(stream EnrollReply)
- rpc verify (VerifyRequest) returns(VerifyReply)
- rpc search (stream SearchReguest) returns(stream SearchReply)
- rpc cluster (ClusterRequest) returns(ClusterReply)
- rpc enhance (stream EnhanceRequest) returns(stream EnhanceReply)
- rpc database\_create (DatabaseCreateReply)
- rpc database\_merge (DatabaseMergeRequest) returns(DatabaseMergeReply)
- rpc database rename (DatabaseRenameRequest) returns(DatabaseRenameReply)
- rpc database\_delete (DatabaseDeleteRequest) returns(DatabaseDeleteReply)
- rpc database\_load (DatabaseLoadRequest) returns(DatabaseLoadReply)
- rpc database retrieve (stream DatabaseRetrieveRequest) returns(stream DatabaseRetrieveReply)
- rpc database insert (DatabaseInsertRequest) returns(DatabaseInsertReply)
- rpc database\_list (DatabaseListRequest) returns(DatabaseListReply)
- rpc database list entries (DatabaseListEntriesRequest) returns(DatabaseListentriesReply)
- rpc database\_info (DatabaseInfoRequest) returns(DatabaseInfoReply)
- rpc database\_remove\_templates (DatabaseRemoveTmplsRequest) returns(DatabaseRemoveTmplsReply)
- rpc database\_finalize (DatabaseFinalizeRequest) returns(DatabaseFinalizeReply)
- rpc database\_compute\_score\_matrix (Empty) returns(BriarMatrix)

#### **Variables**

- syntax = "proto3"
- option csharp\_namespace ="briar.BriarGrpc"
- · package briar
- import briar briar grpc briar error proto
- service BRIARService
- message Empty
- message ClusterReply
- repeated ClusterConfidence cluster confidences = 2
- BriarDurations durations = 3
- BriarErrors errors = 4
- BriarProgress progress = 5
- message EnhanceRequest
- repeated Attribute metadata = 2
- repeated Attribute options = 3
- int64 frame\_id = 4
- EnhanceOptions enhance\_options = 6
- message EnhanceReply
- message DatabaseFinalizeRequest
- message DatabaseFinalizeReply

## 3.3.1 Function Documentation

## 3.3.1.1 cluster()

#### 3.3.1.2 database\_compute\_score\_matrix()

#### 3.3.1.3 database\_create()

## 3.3.1.4 database\_delete()

#### 3.3.1.5 database\_finalize()

#### 3.3.1.6 database\_info()

## 3.3.1.7 database\_insert()

#### 3.3.1.8 database\_list()

### 3.3.1.9 database\_list\_entries()

#### 3.3.1.10 database load()

#### 3.3.1.11 database\_merge()

#### 3.3.1.12 database\_remove\_templates()

## 3.3.1.13 database\_rename()

```
\begin{tabular}{ll} {\tt rpc database\_rename (} \\ {\tt DatabaseRenameRequest )} \end{tabular}
```

## 3.3.1.14 database\_retrieve()

## 3.3.1.15 detect()

## 3.3.1.16 enhance()

#### 3.3.1.17 enroll()

## 3.3.1.18 extract()

```
\begin{tabular}{ll} {\bf rpc extract} & ( & \\ & {\bf stream } \end{tabular} \begin{tabular}{ll} {\bf Extract} \end{tabular} \begin{tabular}{ll} {\bf equest} & ( & \\ & {\bf stream } \end{tabular} \begin{tabular}{ll} {\bf equest} & ( & \\ & {\bf equest} &
```

## 3.3.1.19 search()

```
\begin{tabular}{ll} {\bf rpc search} & {\bf stream} & {\it SearchRequest} \end{tabular} \label{table}
```

## 3.3.1.20 track()

```
\label{eq:continuous_problem} \mbox{rpc track} \ \ ( \\ \mbox{stream } \mbox{\it TrackRequest} \ )
```

## 3.3.1.21 verify()

## 3.3.2 Variable Documentation

## 3.3.2.1 briar

package briar

#### 3.3.2.2 BRIARService

```
service BRIARService
```

### Initial value:

{

rpc status(StatusRequest) returns (StatusReply){}

#### 3.3.2.3 cluster\_confidences

```
repeated ClusterConfidence cluster_confidences = 2
```

## 3.3.2.4 ClusterReply

```
message ClusterReply
```

## Initial value:

```
repeated ClusterIds cluster_ids = 1
```

#### 3.3.2.5 csharp\_namespace

```
option csharp_namespace ="briar.BriarGrpc"
```

## 3.3.2.6 DatabaseFinalizeReply

```
message DatabaseFinalizeReply

Initial value:
{
    BriarDurations durations = 1
```

## 3.3.2.7 DatabaseFinalizeRequest

```
message DatabaseFinalizeRequest

Initial value:
{
         BriarDatabase database = 1
```

## 3.3.2.8 durations

```
BriarDurations durations = 3
```

## 3.3.2.9 Empty

message Empty

## 3.3.2.10 enhance\_options

```
EnhanceOptions enhance_options = 6
```

## 3.3.2.11 EnhanceReply

```
message EnhanceReply
Initial value:
```

```
BriarMedia media = 1
```

## 3.3.2.12 EnhanceRequest

```
message EnhanceRequest
Initial value:
   BriarMedia media = 1
3.3.2.13 errors
BriarErrors errors = 4
3.3.2.14 frame_id
int64 frame_id = 4
3.3.2.15 metadata
repeated Attribute metadata = 2
3.3.2.16 options
repeated Attribute options = 3
3.3.2.17 progress
BriarProgress progress = 5
3.3.2.18 proto
import briar briar_grpc briar proto
3.3.2.19 syntax
syntax = "proto3"
```

## 3.4 protofiles\_readme.md File Reference

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