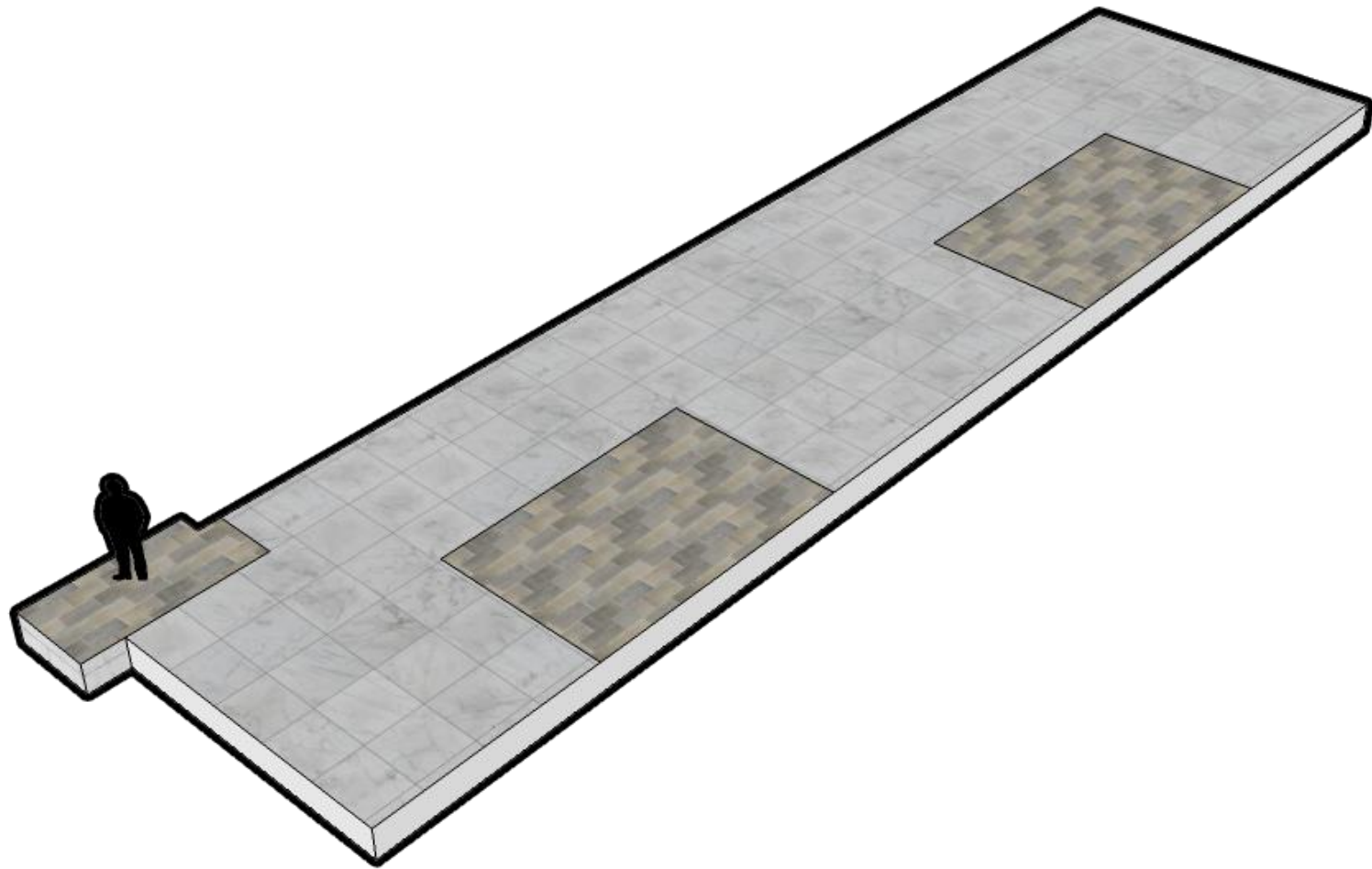
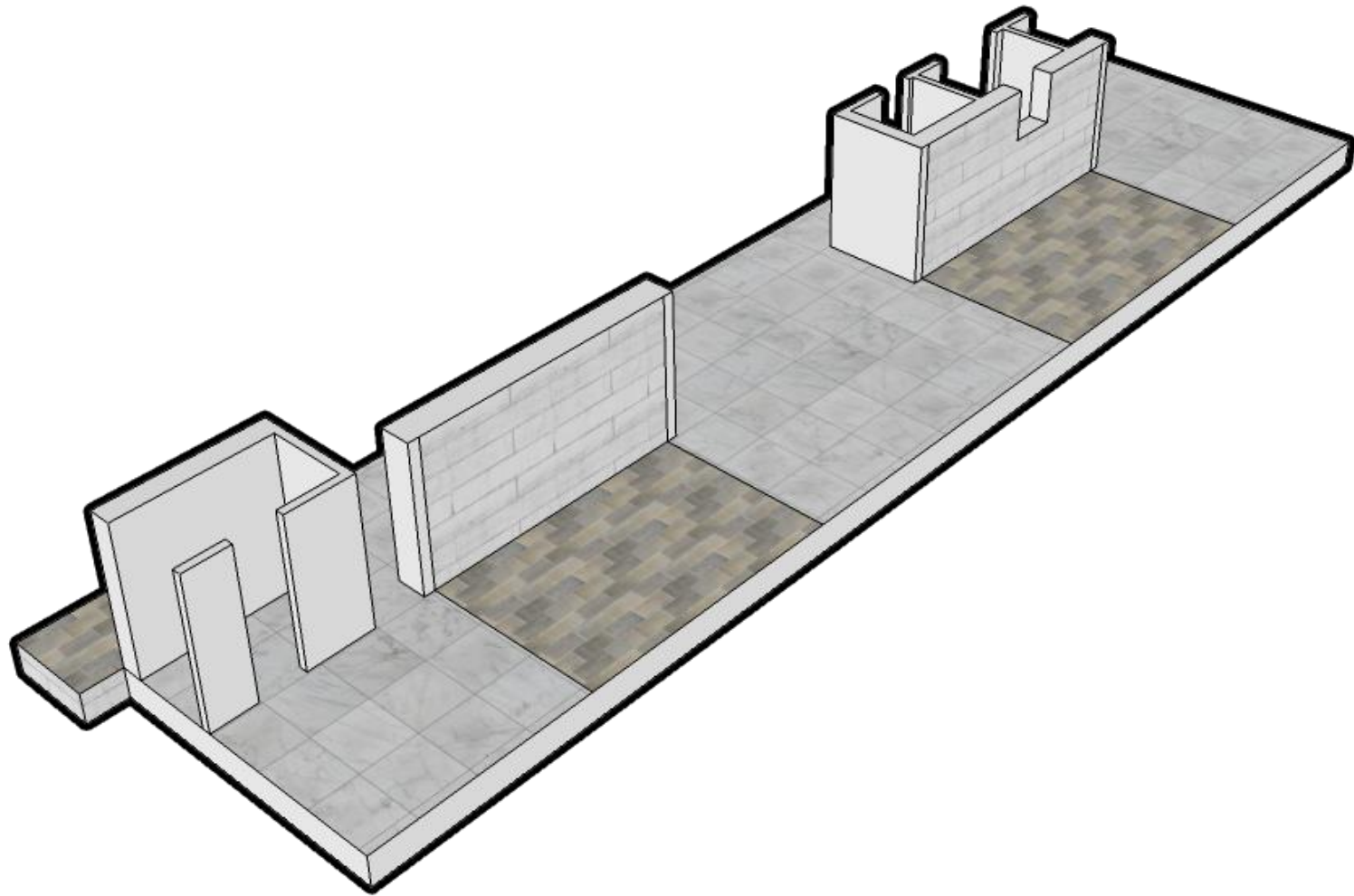


AULA 3

Instruções para aplicação de materiais

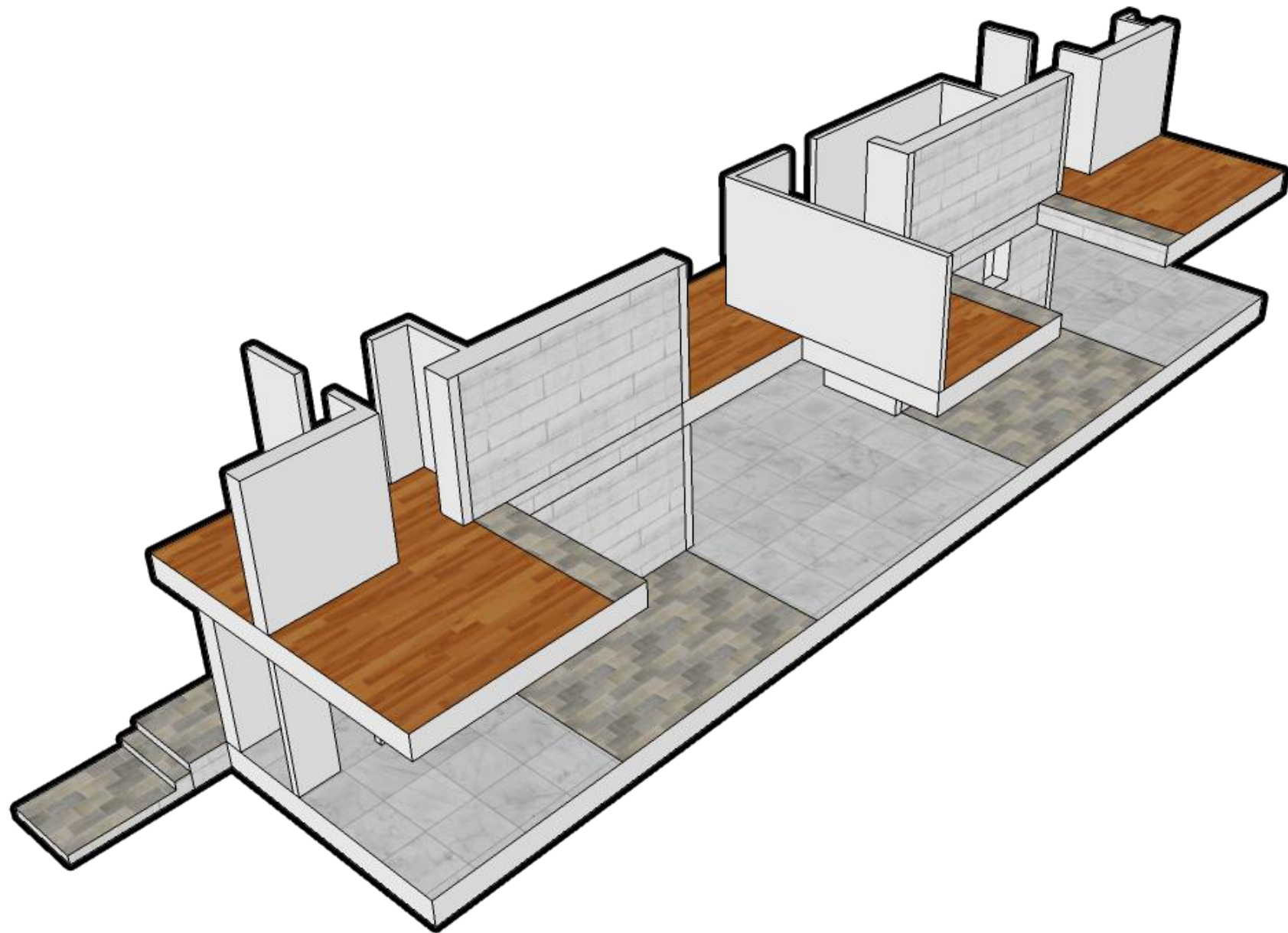
- 1. Após concluir a modelagem de todos as partes da casa, aplicaremos as texturas fornecidas na pasta do trabalho.*
- 2. Identifique os materiais nas fotografias da casa;*
- 3. Divida a superfície dos objetos quando necessário.*
- 4. Observe com atenção a escala das texturas nas fotografias e tente reproduzir no SU.*

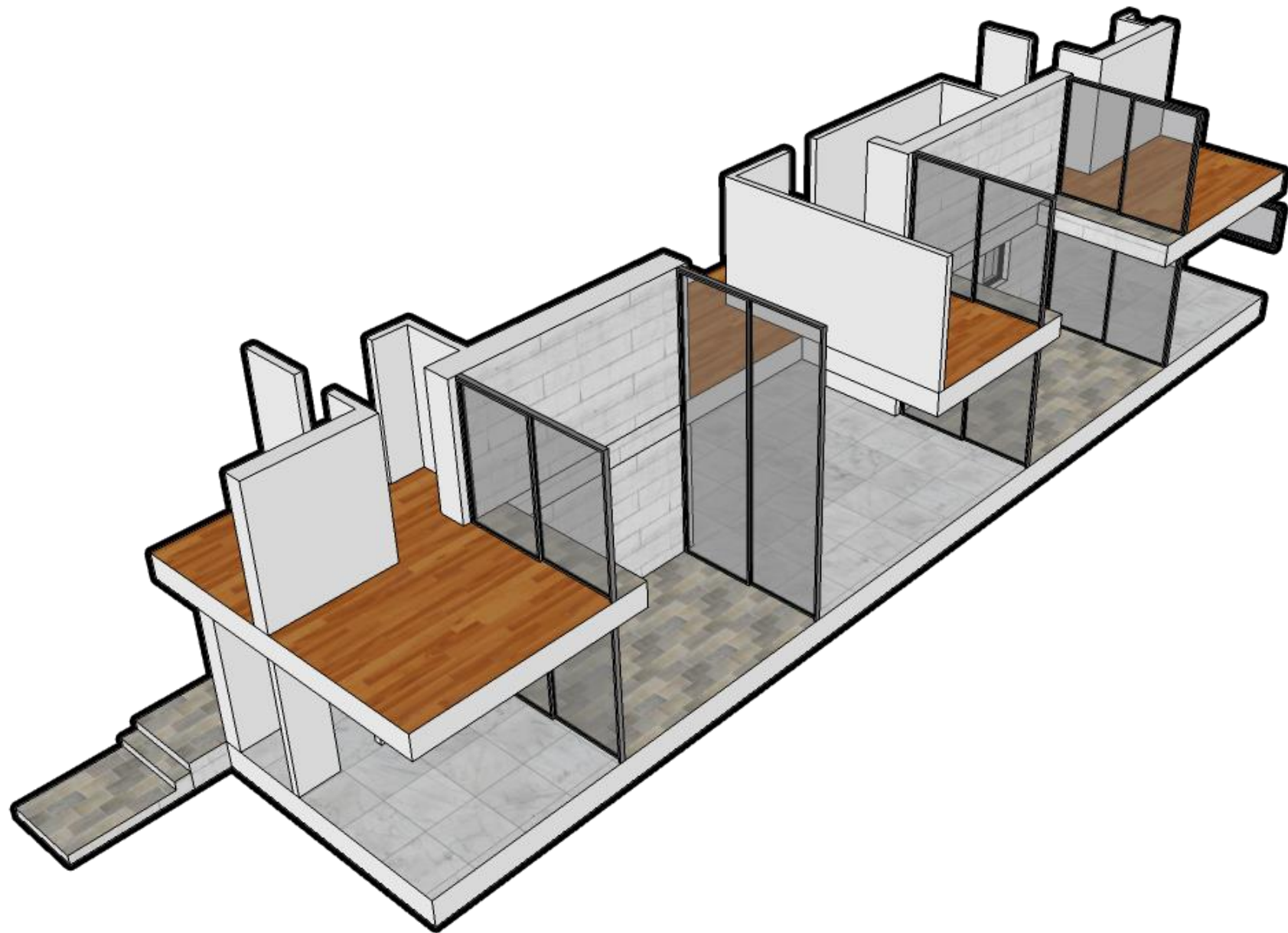


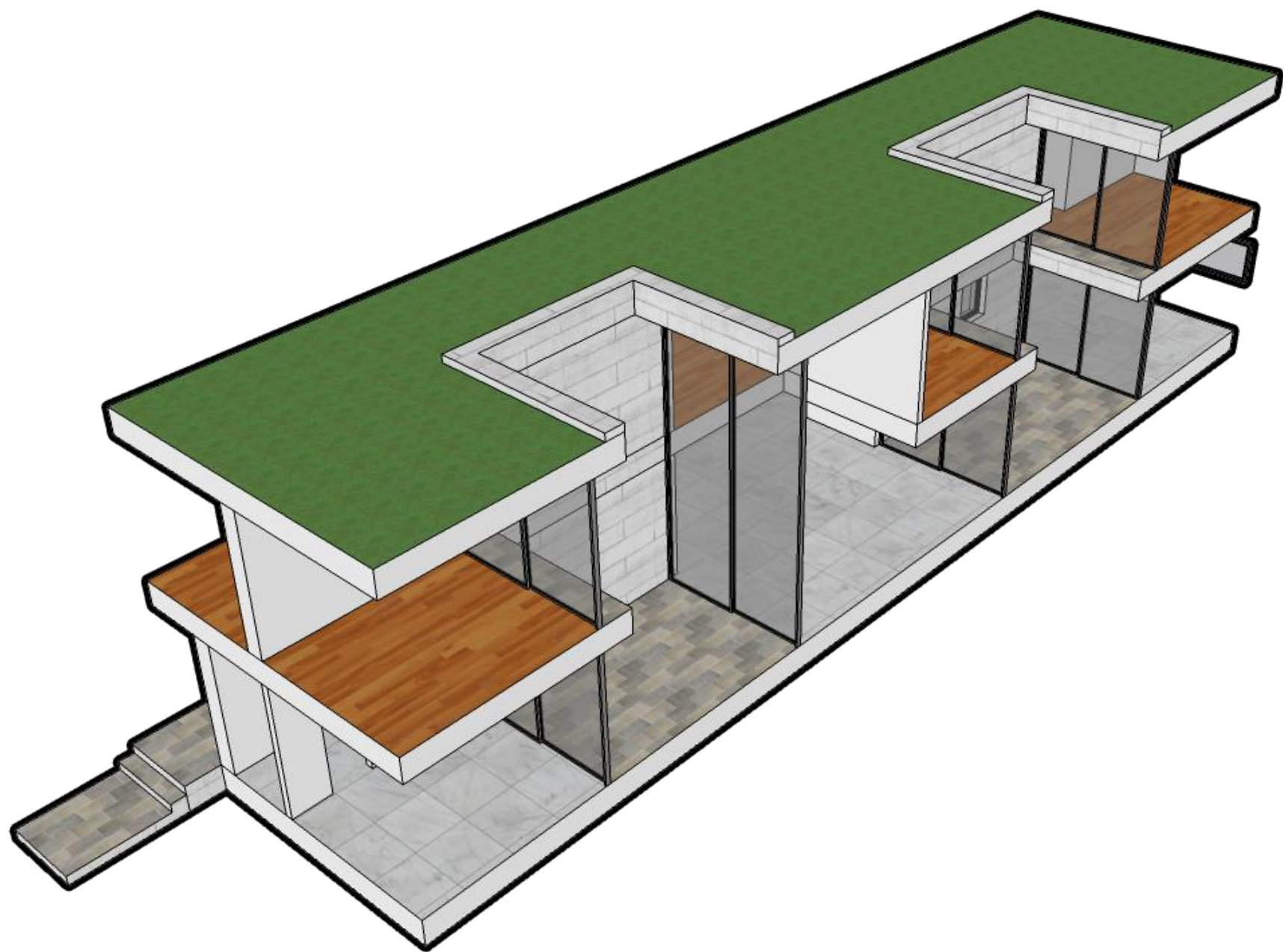


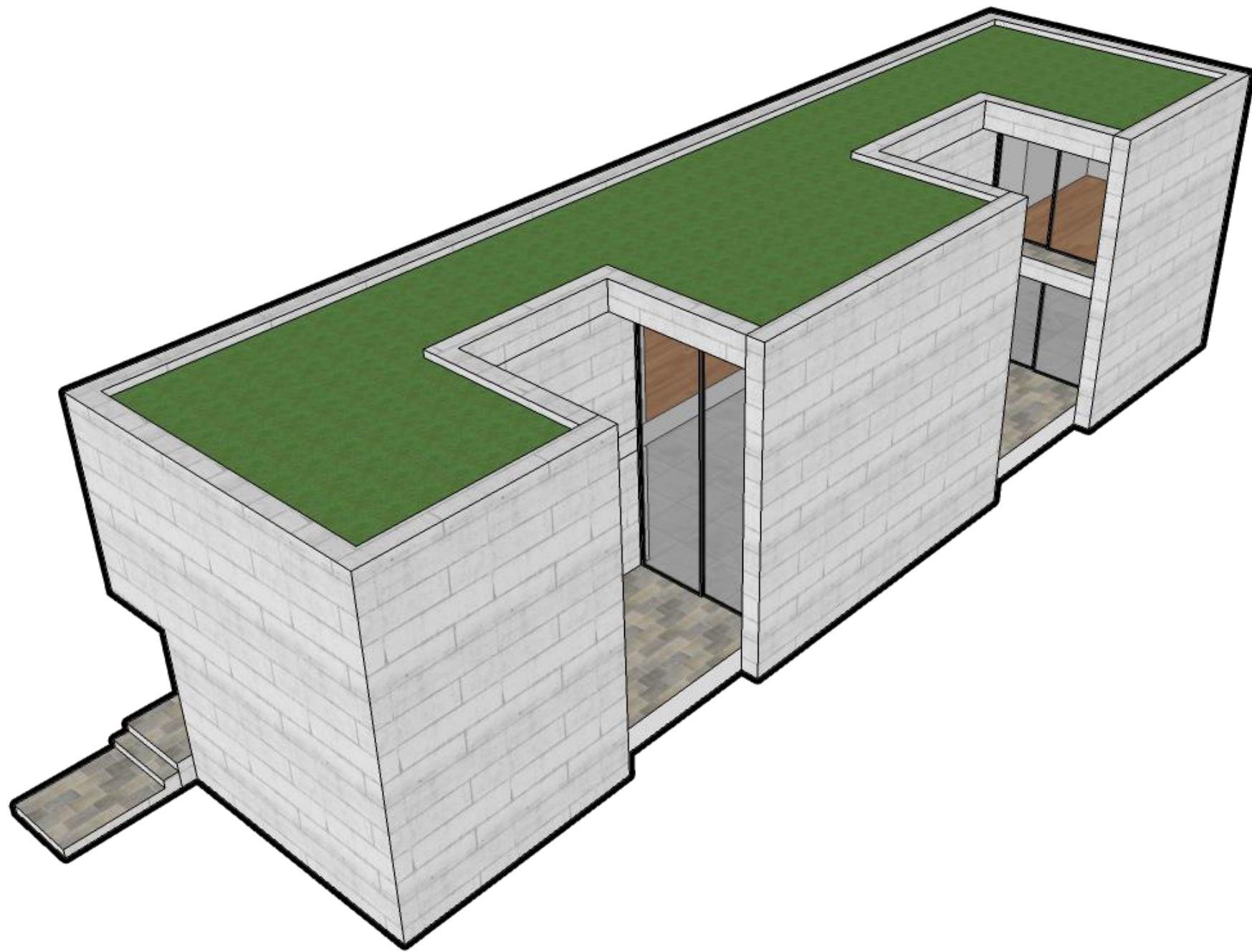












Materiais de modelagem



***Piso
mármore***



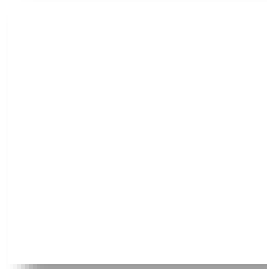
***Piso
Áreas
Externas***



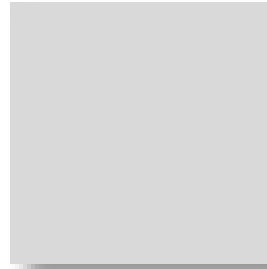
***Piso
madeira***



***Porta
Acesso***



***Paredes
internas***



Esquadrias



***Paredes
externas***



Vidros

