OSH Homework 1

Problem 1

Job set

| Name | Arrive Time | Time Required | Deadline | Difficulty |
|----------------------------------|-------------|---------------|---------------|------------|
| OSH, Lab | 2 days ago | 2 days | 10 days left | 3 |
| Write a VGG16 Network | 5 days ago | 3 days | 20 days left | 4 |
| Probability, Homework | today | 1 day | 6 days left | 2 |
| Read PRML | 10 days ago | 20 days | 100 days left | 3 |
| Differential Equations, Homework | yesterday | 2 days | 10 days left | 5 |
| CSAPP Malloc Lab, Report | today | 1 day | 20 days left | 1 |

Schedulable?

$$U = \sum_{i=1}^{n} \frac{T_{\text{cost}}(i)}{T_{\text{remains}}(i)}$$
$$= \frac{2}{10} + \frac{3}{20} + \frac{1}{6} + \frac{20}{100} + \frac{2}{10} + \frac{1}{20}$$
$$\approx 0.967$$

we have $U \leq 1$ So the set of jobs is schedulable.

Scheduler

PRINCIPLE: Earliest deadline first

- 1. Probability, Homework
- 2. OSH, Lab
- 3. Differential Equations, Homework
- 4. CSAPP Malloc Lab, Report
- 5. Write a VGG16 Network
- 6. Read PRML

Problem 2

Code for Context Switch:

```
1 ;void swtch(struct context **old, struct context *new);
2 swtch:
3 ;save old registers
4 movq 8(%rsp), %rax ;put old ptr into eax
5
   popq 0(%rax) ;save old IP
6 movq %rsp, 8(%rax)
    movq %rbx, 16(%rax)
7
8 movq %rcx, 24(%rax)
9 movq %rdx, 32(%rax)
10 movq %rsi, 40(%rax)
    movq %rdi, 48(%rax)
11
12
    movq %rbp, 56(%rax)
13
14
    ;load new registers
15 movq 8(%rsp), %rax
    movq 56(%rax), %rbp
16
    movq 48(%rax), %rdi
17
    movq 40(%rax), %rsi
18
19
    movq 32(%rax), %rdx
20
    movq 24(%rax), %rcx
21
    movq 16(%rax), %rbx
22
    movq 8(%rax), %rsp
23
    pushq 0(%rax)
24 ret
```