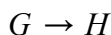
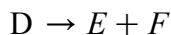
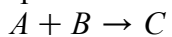


Enumerate reaction networks composed with elementary reactions

November 2014

This particular code is to enumerate all possible reaction networks (with certain dimensions, $m \times n$ where n is species number m is reaction number) composed of three types of interactions:



Those are heterodimerization, disassociation and single transformation. However, we did not include $I \rightarrow 2J$ and $2K \rightarrow L$ those two type of elementary reaction here, we should implement those in near future.

With three types of elementary reactions above, we could construct a set of reaction networks, then we could use DSR graphs and/or bipartite graph to characterize those networks whether they are multistationary and has closed competition loop (as well as interchangeable competitors).

The main purpose of this document is to explain the procedures that how to construct and enumerate all possible reaction networks when given fixed reaction number and species number.

If a chemical reaction network has m reactions driven by n chemical species, we could have a stoichiometric matrix $N_{m \times n}$ with dimension

But before to go through such checking, we need to preclude situations that clearly not a complex balanced reaction network, by which mean it obeys the following three constraints:

0. Only allow elementary reactions described above, which is the starting point to construct the matrix; (NB: we don't consider birth-death process like $\emptyset \rightarrow X$ and $Y \rightarrow \emptyset$)

a). list all possible reaction vectors N_i ($i = 1 \dots n$) and select m of those into matrix (sequence does not matter)

The total number of reaction vectors for $G \rightarrow H$ is $\binom{n}{2} \cdot 2$ (since we need to consider the sides of two species in a reaction);

The total number of reaction vectors for $A + B \rightarrow C$ and $D \rightarrow E + F$ are both $\binom{n}{3} \cdot 3$ (same here);

We get $r = \binom{n}{2} \cdot 2 + \binom{n}{3} \cdot 3 + \binom{n}{3} \cdot 3$ number of reaction vectors, we store it in matrix $R_{r \times n}$, then we construct all the stoichiometric matrix by choosing m reaction vectors from $R_{r \times n}$ into $N_{m \times n}$, therefore we have total number of $\binom{r}{m}$ matrices to construct. Each constructed matrix $N_{m \times n}$ will go through balanced checking, mass conservation checking to become a valid stoichiometric matrix to go through further bistability check and competition check.

b). (Optional) We could further reduce the number of matrices when constructing them, in the set of constructed matrices there are huge number of matrices are isomorphic, which means any matrix in the set

with column permutation is another matrix in the set. (I did not prove this, I am thinking because I enumerated all possibility in each reaction vector which means no matter how to permute the columns (species) in a matrix, after permutation the matrix always falls in the same set). Now the set is closure for column (species) permutation, so does the set of $N_{(m-1) \times n}$, then if we construct the set of $N_{m \times n}$ from $N_{(m-1) \times n}$, we just need to add one in three reaction vectors (because with any column permutation we always get an isomorphic graph, the number of n th reaction vector is 3:

$[1, -1, 0, 0, \dots, 0]$, $[1, 1, -1, 0, \dots, 0]$, $[1, -1, -1, 0, \dots, 0]$, the position of 1 and -1 are not important), in this treatment, we can reduce the number of matrices from $\binom{r}{m}$ to $\binom{r}{m-1} \cdot 3$.

I am not sure about if this step is correct

c). Further, we could reduce the number to $\binom{r}{m-2} \cdot 43$ for $n = 5$, or $\binom{r}{m-2} \cdot 46$ for $n \geq 6$. 43 and 46 are numbers of the unique reaction patterns for two reactions between n species. I listed these reaction vectors manually, and implemented it in the code.

1. Mass conservation;

Based on the stoichiometric matrix $N_{m \times n}$, we can construct a vector of mass values \mathbf{m} , m_i is the mass value of species S_i . Then we have the equation $N\mathbf{m} = \mathbf{0}$, because in each reaction the mass of left (reactants) is equal to mass of right (products). We need to make sure \mathbf{m} is strictly positive.

a). firstly we check the rank of N (or linearly dependent), if $\text{Rank}(N) < m$, then it is linearly dependent, otherwise reject the matrix.

b). then calculate the nullspace basis of N . Then if the i th element in all basis is 0 or negative then m_i is 0 or negative. (This is not clear, may need some prove. When Maple compute the nullspace basis, it always return basis with 1s in e_j which means in the solution space $\sum x_j e_j$, x_j must be strictly positive.)

Actually a) and b) can be combined: if N is linearly independent, NullSpace will be empty. We could just exclude by examine nullspace basis.

Reference: Gevorgyan, A., Poolman, M. G., & Fell, D. A. (2008). Detection of stoichiometric inconsistencies in biomolecular models. *Bioinformatics*, 24(19), 2245-2251.

2. Complex banlanced: each species has at least one in flow and one out flow (this is very easy to check);

Exclude all matrices with any species (column) has no reactions involved, or all outflow (negative) or all inflow (positive)

Then we need to:

4. check competition: there are at least one species has two -1 and there is another -1 in each of the according reactions;

a). Get the N_- which only have the negative elements in N . In negative matrix, check the RowSum get indices I of -2 and check the ColumnSum get indices J of $Cs_i \leq -2$, if there are two indices $i, h \in I$ and one index $j \in J$ with which $N_{hj} = N_{ij} = -1$, $i = 1 \dots m$, then there is competition (of course the two competitors should be different, $c_1 \neq c_2$).

5. check loop: take indices of competitors, do the network searching, find the loop from one to another and then from the other to this one.

this is fairly easy to understand, I use breadth-first search.

- a). first check if there are any species have more than two outflows (negative) then check if there are indeed two reactions with two species interact with another species. Then find the index of competitors.
- b). use breadth-first search to search routes between competitors.
- c). Note that to complete the competition loop (from bipartite graph), route from one competitor to the other need to avoid the competition reaction.

Cluster matrix into four categories: bistable with closed competition loop, bistable without closed competition loop, monostable with closed competition loop, monostable without closed competition loop.

All the procedure are implemented in the code. Any suggestions and corrections are more than welcome.

► Initializations

▼ Functions for constructing stoichiometric matrix and examine the existence of competition and closed loop.

▼ 1. To enumerate stoichiometric vectors (reaction patterns)

▼ *List all reaction types based on the number of species.* $R_n = \binom{n}{2} \cdot 2 + \binom{n}{3} \cdot 6$

```
> listRs := proc(n)
    local R, r, se, i, j, k, sign, l:
    r :=  $\binom{n}{2} \cdot 2 + \binom{n}{3} \cdot 6$ :
    R := Matrix(r, n):
    # Now construct the reaction pattern matrix
    i := 1:

    # here we first consider single transformation
    for se from -1 to 1 by 2 do
        for j from 1 to n by 1 do
            for k from j + 1 to n by 1 do
                R[i, j] := se:
                R[i, k] := -se:
                i := i + 1:
            end do:
        end do:
    end do:
```

```

# now consider heterodimerization and disassociation
for sign from -1 to 1 by 2 do
  for j from 1 to n by 1 do
    for k from j + 1 to n by 1 do
      for l from k + 1 to n by 1 do
        R[i,j] := sign :
        R[i,k] := -sign :
        R[i,l] := -sign :
        i := i + 1 :
        R[i,j] := sign :
        R[i,k] := sign :
        R[i,l] := -sign :
        i := i + 1 :
        R[i,j] := sign :
        R[i,k] := -sign :
        R[i,l] := sign :
        i := i + 1 :
      end do:
    end do:
  end do:
end do:

# in this case we don't consider homodimerization and disassociation

# Here transpose the R
# R:=Transpose(R) :
# no need to transpose, need to assign rows to untransposed A's rows
return (R) :
end proc:

```

▼ **Here is a long function to enumerate first two reaction pattern (will reduce large mount of symmetric reactions).**

```

> listR2 := proc(n)
  local R2, r2, R3, r3, R4, r4 :
  if n ≥ 4 then
    r2 := 29·2 :
    R2 := Matrix(r2, 4) :

    # in this case we don't consider homodimerization and disassociation

    ## now we construct the reaction pattern with n = 4
    R2[1] := ⟨1, -1⟩ : R2[2] := ⟨0, 0, 1, -1⟩ :
    R2[3] := ⟨1, -1⟩ : R2[4] := ⟨0, 1, -1⟩ :
    R2[5] := ⟨1, -1⟩ : R2[6] := ⟨1, 0, -1⟩ :
    R2[7] := ⟨1, -1⟩ : R2[8] := ⟨0, -1, 1⟩ :
  end if
end proc

```

```

R2[9] := <1, -1> : R2[10] := <-1, 0, 1> :
R2[11] := <1, -1> : R2[12] := <-1, 1> :
R2[13] := <1, -1> : R2[14] := <0, 1, -1, -1> :
R2[15] := <1, -1> : R2[16] := <1, 0, -1, -1> :
R2[17] := <1, -1> : R2[18] := <0, -1, 1, -1> :
R2[19] := <1, -1> : R2[20] := <-1, 0, 1, -1> :
R2[21] := <1, -1> : R2[22] := <0, 1, 1, -1> :
R2[23] := <1, -1> : R2[24] := <1, 0, 1, -1> :
R2[25] := <1, -1> : R2[26] := <0, -1, 1, 1> :
R2[27] := <1, -1> : R2[28] := <-1, 0, 1, 1> :
R2[29] := <1, -1> : R2[30] := <-1, -1, 1> :
R2[31] := <1, -1> : R2[32] := <1, 1, -1> :
R2[33] := <1, -1, -1> : R2[34] := <0, 1, -1, -1> :
R2[35] := <1, -1, -1> : R2[36] := <1, 0, -1, -1> :
R2[37] := <1, -1, -1> : R2[38] := <0, -1, -1, 1> :
R2[39] := <1, -1, -1> : R2[40] := <-1, -1, 0, 1> :
R2[41] := <1, -1, -1> : R2[42] := <0, 1, 1, -1> :
R2[43] := <1, -1, -1> : R2[44] := <1, 1, 0, -1> :
R2[45] := <1, -1, -1> : R2[46] := <0, 1, -1, 1> :
R2[47] := <1, -1, -1> : R2[48] := <-1, 1, 0, 1> :
R2[49] := <1, -1, -1> : R2[50] := <-1, 1, 1> :
R2[51] := <1, 1, -1> : R2[52] := <0, 1, 1, -1> :
R2[53] := <1, 1, -1> : R2[54] := <1, 1, 0, -1> :
R2[55] := <1, 1, -1> : R2[56] := <0, 1, -1, 1> :
R2[57] := <1, 1, -1> : R2[58] := <1, -1, 0, 1> :

```

if $n \geq 5$ then

now we add the reaction pattern with $n = 5$

$r3 := 43 \cdot 2 :$

$R3 := \text{Matrix}(r3, 5) :$

$R3[1..r2] := R2[] :$

```

R3[59] := <1, -1> : R3[60] := <0, 0, 1, -1, -1> :
R3[61] := <1, -1> : R3[62] := <0, 0, 1, 1, -1> :
R3[63] := <1, -1, -1> : R3[64] := <0, 0, 1, -1, -1> :
R3[65] := <1, -1, -1> : R3[66] := <1, 0, 0, -1, -1> :
R3[67] := <1, -1, -1> : R3[68] := <0, 0, -1, 1, -1> :
R3[69] := <1, -1, -1> : R3[70] := <-1, 0, 0, 1, -1> :
R3[71] := <1, -1, -1> : R3[72] := <0, 0, 1, 1, -1> :
R3[73] := <1, -1, -1> : R3[74] := <1, 0, 0, 1, -1> :
R3[75] := <1, -1, -1> : R3[76] := <0, 0, -1, 1, 1> :
R3[77] := <1, -1, -1> : R3[78] := <-1, 0, 0, 1, 1> :
R3[79] := <1, 1, -1> : R3[80] := <0, 0, 1, 1, -1> :
R3[81] := <1, 1, -1> : R3[82] := <1, 0, 0, 1, -1> :
R3[83] := <1, 1, -1> : R3[84] := <0, 0, -1, 1, 1> :
R3[85] := <1, 1, -1> : R3[86] := <-1, 0, 0, 1, 1> :

```

```

if  $n \geq 6$  then
  ## now we add the reaction pattern with  $n = 6$ 

   $r4 := 46 \cdot 2 :$ 
   $R4 := \text{Matrix}(r4, n) :$ 
   $R4[1..r3] := R3[ ] :$ 

   $R4[87] := \langle 1, -1, -1 \rangle : R4[88] := \langle 0, 0, 0, 1, -1, -1 \rangle :$ 
   $R4[89] := \langle 1, -1, -1 \rangle : R4[90] := \langle 0, 0, 0, 1, 1, -1 \rangle :$ 
   $R4[91] := \langle 1, 1, -1 \rangle : R4[92] := \langle 0, 0, 0, 1, 1, -1 \rangle :$ 

  return ( $R4$ ) :
else
  return ( $R3$ ) :
end if:
else
  return ( $R2$ ) :
end if:
else
  error "ERROR: n is smaller than 4"
end if:

end proc:

```

▼ 2. Now we can construct stoichiometric matrix based on the reaction patterns, and examine their properties.

Here, we construct the stoichiometric matrices.

The total number of stoichiometric matrices is $\binom{R_n}{m}$, which is still a huge number. But currently there seems no other better options.

We only consider when $m \leq 6$.

▼ *The function(s) to examine existence of competition and loops a stoichiometric matrix.*

This function is used to check the existence of competition in the system

```

> existcompetition := proc ( $A$ )
  local  $i, j, m, n, \text{count}, \text{check}, An, Rs, Cs, \text{Checks} :$ 
   $An := \frac{(A - |A|)}{2} :$ 
   $Rs := \text{AddAlongDimension}(A, 2) :$ 
   $Cs := \text{AddAlongDimension}(An, 1) :$ 
   $m := \text{Dimension}(A)[1] : n := \text{Dimension}(A)[2] :$ 

```

```

count := 0 :
for j from 1 to n by 1 do
  if Cs[j] ≤ -2 then
    check := 0 :
    for i from 1 to m by 1 do
      if Rs[i] = -1 and A[i,j] ≤ -1 then
        check := check + 1 :
      end if:
    end do:

    if check ≥ 2 then
      count := count + 1 :
      return(count) :
    end if:
  end if:
end do:
return(count) :
end proc:

```

This function is to check the existence of closed positive feedback loop with competition. It returns a number if 0 then no competition, if 1 then only competition no loop, if 2 then with competition loop no switching (back), if 3 then with competition loop and switching (back).

```

> existcompetitionloop := proc(A)
  local i, j, m, n, count, check, An, Rs, Cs, Checks, exist, k, l, loops, switches, comps, p,
    q, v, r, s :
  An :=  $\frac{(A - |A|)}{2}$  :
  Rs := AddAlongDimension(A, 2) :
  Cs := AddAlongDimension(An, 1) :
  m := Dimension(A)[1] : n := Dimension(A)[2] :

  count := 0 : exist := 0 : loops := 0 : switches := 0 :
  #print(Rs);
  #print(Cs);
  for j from 1 to n by 1 do
    if Cs[j] ≤ -2 then
      check := 0 :
      Checks := Array( ) :
      k := 0 :
      for i from 1 to m by 1 do
        if Rs[i] = -1 and A[i,j] ≤ -1 then
          k := k + 1 :
          check := check + 1 :
          Checks(k) := i :
        end if:
      end do:
    end if:
  end do:

```

```

#print(check);
if check  $\geq$  2 then
    count := count + 1 :
    #print(count);
    comps := Size(Checks, 2) :
    v := Vector(5) :
    v[3] := j :
    for p from 1 to comps by 1 do
        v[1] := Checks(p) :
        if A[Checks[p], j] = -1 then
            for r from 1 to n by 1 do
                if A[Checks[p], r] = -1 and  $r \neq j$  then
                    v[4] := r :
                end if:
            end do:
            if v[4] = 0 then
                error "Can not find the other reactant" :
            end if:
        elif A[Checks[p], j] = -2 then
            v[4] := j :
        else
            error "The reactant is neither -1 nor -2" :
        end if:
        for q from p + 1 to comps by 1 do
            v[2] := Checks(q) :
            if A[Checks[q], j] = -1 then
                for r from 1 to n by 1 do
                    if A[Checks[q], r] = -1 and  $r \neq j$  then
                        v[5] := r :
                    end if:
                end do:
                if v[5] = 0 then
                    error "Can not find the other reactant for second reaction" :
                end if:
            elif A[Checks[q], j] = -2 then
                v[5] := j :
            else
                error "The reactant is neither -1 nor -2 in second reaction" :
            end if:
        end if:
    end for:
    #print(v);
    if v[4]  $\neq$  v[5] then
        l := 0 :
        l := checkloop(A, v) :
        if l = 1 then
            loops := loops + 1 :
            #print(loops);
        elif l = 2 then
            switches := switches + 1 :
        end if:
    end if:
end if:

```



```

        exist := 3 :
        return(exist) :
    end if:
end if:
end do:
end do:
end if:
end if:
return(exist) :
end proc:

```

This function is used to check the competition loop (return 1) and switches (return 2), if no exist any of those return 0.

```

> checkloop := proc(A, v)
    local exist, loop, switch, Q, i, j, k, m, n, visited :
    m := Dimension(A)[1] : n := Dimension(A)[2] :
    loop := 0 :
    switch := 0 :
    exist := 0 :
    Q := queue[new]( ) :
    visited := Vector(n) :
    queue[enqueue](Q, v[4]) :
    while not queue[empty](Q) do
        j := queue[dequeue](Q) :
        for i from 1 to m do
            if i ≠ v[1] and i ≠ v[2] then
                if A[i, j] ≤ -1 then
                    for k from 1 to n do
                        if A[i, k] ≥ 1 then
                            if k = v[5] then
                                loop := loop + 1 :
                                break:
                            elif k ≠ v[4] then
                                if visited[k] = 0 then
                                    queue[enqueue](Q, k) :
                                    visited[k] := 1 :
                                end if:
                            end if:
                        end if:
                    end if:
                end if:
            end if:
        end for:
    end while:
end proc:

```

```

        end if:
        end if:
        end do:
        if  $loop \geq 1$  then
            break:
        end if:
        end if:
        end if:
        end do:
        if  $loop \geq 1$  then
            queue[clear]( $Q$ ) :
            break:
        end if:
    end do:

queue[clear]( $Q$ ) :
visited := Vector( $n$ ) :
if  $loop \geq 1$  then
    exist := 1 :
    for  $j$  from 1 to  $n$  do
        if  $j = v[4]$  then
            switch := switch + 1 :
            exist := 2 :
            return(exist) :
        elif  $A[v[2], j] \geq 1$  and visited[ $j$ ] = 0 then
            queue[enqueue]( $Q, j$ ) :
            visited[ $j$ ] := 1 :
        end if:
    end do:

while not queue[empty]( $Q$ ) do
     $j$  := queue[dequeue]( $Q$ ) :
    for  $i$  from 1 to  $m$  do
        if  $i \neq v[1]$  and  $i \neq v[2]$  then
            if  $A[i, j] \leq -1$  then
                for  $k$  from 1 to  $n$  do
                    if  $A[i, k] \geq 1$  then
                        if  $k = v[4]$  then
                            switch := switch + 1 :
                            exist := 2 :
                            return(exist) :
                        elif  $k \neq v[5]$  and visited[ $k$ ] = 0 then
                            queue[enqueue]( $Q, k$ ) :
                            visited[ $k$ ] := 1 :
                        end if:
                    end if:
                end do:
            end do:
        end if:
    end if:
end while:

```

```

    end if:
  end do:
end do:
end if:

loop := 0 :
queue[clear](Q) :
queue[enqueue](Q, v[5]) :
visited := Vector(n) :
while not queue[empty](Q) do
  j := queue[dequeue](Q) :
  for i from 1 to m do
    if i ≠ v[2] and i ≠ v[1] then
      if A[i, j] ≤ -1 then
        for k from 1 to n do
          if A[i, k] ≥ 1 then
            if k = v[4] then
              loop := loop + 1 :
              break:
            elif k ≠ v[5] and visited[k] = 0 then
              queue[enqueue](Q, k) :
              visited[k] := 1 :
            end if:
          end if:
        end do:
        if loop ≥ 1 then
          break:
        end if:
      end if:
    end if:
  end do:
  if loop ≥ 1 then
    queue[clear](Q) :
    break:
  end if:
end do:

queue[clear](Q) :
visited := Vector(n) :
if loop ≥ 1 then
  exist := 1 :
  for j from 1 to n do
    if j = v[5] then
      switch := switch + 1 :
      exist := 2 :
      return(exist) :
    elif A[v[1], j] ≥ 1 and visited[j] = 0 then
      queue[enqueue](Q, j) :

```

```

        visited[j] := 1 :
    end if:
end do:

while not queue[empty](Q) do
    j := queue[dequeue](Q) :
    for i from 1 to m do
        if i ≠ v[1] and i ≠ v[2] then
            if A[i,j] ≤ -1 then
                for k from 1 to n do
                    if A[i,k] ≥ 1 then
                        if k = v[5] then
                            switch := switch + 1 :
                            exist := 2 :
                            return(exist) :
                        elif k ≠ v[4] and visited[k] = 0 then
                            queue[enqueue](Q, k) :
                            visited[k] := 1 :
                        end if:
                    end if:
                end do:
            end if:
        end do:
    end if:
end do:
end do:
end if:

return(exist) :
end proc:

```

▼ *The function to check if the stoichiometric matrix is mass conserved.*

First check the passed matrix $A_{m \times n}$ (must be in a consistent form)

```

> ismassconserved := proc(A)
    local R, N, NS, m, n, absAdd, Add, x, y, z, e, i, nsAdd, nsAbsAdd, a, b, c :
    m := 0 :
    n := Dimension(A)[2] :
    absAdd := AddAlongDimension(|A|, 1) :
    z := Search(0, absAdd) :
    if z = 0 then
        Add := AddAlongDimension(A, 1) :
        x := Search(0, VectorAdd(absAdd, Add, 1, -1)) :
        if x = 0 then
            y := Search(0, VectorAdd(absAdd, Add, 1, 1)) :
            if y = 0 then
                N := NullSpace(A) :
                e := numelems(N) :
                if e > 0 then

```

```

NS := Matrix(e, n) :
for i from 1 to e by 1 do
  NS[i] := N[i] :
end do:
nsAbsAdd := AddAlongDimension(|NS|, 1) :
a := Search(0, nsAbsAdd) :
if a = 0 then
  nsAdd := AddAlongDimension(NS, 1) :
  b := Search(0, VectorAdd(nsAbsAdd, nsAdd, 1, 1)) :
  if b = 0 then
    m := 1 :
  end if:
end if:
end if:
end if:
end if:
return (m) :
end proc:

```

▼ **Construct and examine the properties of all stoichiometric matrices.**

```

> constrM := proc(n, m)
  local R, tA, A, iA, Z, r, g, h, i, j, k, l, total, right, mc, V, R2, r2, injective, injective0,
    injective1, injectiveEx, fileName, matrixData, interV, comp, injectiveEx0,
    injectiveEx1, injectiveEx2, injectiveEx3, s, selected, pfloops, unique, pfintersect,
    pfcount, f:
  r :=  $\binom{n}{2} \cdot 2 + \binom{n}{3} \cdot 6$  :

  A := Matrix(m, n) :

  R := listRs(n) :
  R2 := listR2(n) :

  if n = 4 then r2 := 29·2 : end if:
  if n = 5 then r2 := 43·2 : end if:
  if n ≥ 6 then r2 := 46·2 : end if:
  if n < 4 then error "ERROR: n is smaller than 4" end if:

  total :=  $\frac{r2}{2} \cdot \binom{r}{m-2}$  :

  # here we use some variable to count how many reactions are correct.
  right := 0 : injective0 := 0 : injective1 := 0 :
  #injectiveEx0:=0:injectiveEx1:=0:injectiveEx2:=0: injectiveEx3:=0:
  for l from 1 to r2 - 1 by 2 do
    A[1] := R2[l] :

```

```

A[2] := R2[l + 1] :
for g from 1 to r by 1 do
  # here we should check whether this is duplicate of the fixed two reactions.
  #####
  A[3] := R[g] :
  for h from g + 1 to r by 1 do
    A[4] := R[h] :
    for i from h + 1 to r by 1 do
      A[5] := R[i] :
      #for j from i + 1 to r by 1 do
      #A[6] := R[j] :
      # now we have matrix A, we need to exam A with constraints.
      mc := ismassconserved(A) :
      if mc = 1 then
        right := right + 1 :

      # check the existence of compeition and competition loop.
      comp := existcompetitionloop(A) :

      tA := Transpose(A) :

      # check the existence of intersecting positive feedback loops
      Z := findZ(tA) : s := Rank(tA) : selected := findloops(tA, Z) :
      pfloops := numelems(selected) :
      pfintersect := 0 :
      if pfloops ≥ 2 then
        pfcount := 0 :
        for f from 1 to numelems(selected) by 1 do
          pfcount := pfcount + numelems(selected[f]) :
        end do :
        unique := [ ] :
        for f from 1 to numelems(selected) by 1 do
          unique := [op(unique), op(selected[f])] :
        end do :
        if pfcount > numelems(MakeUnique(unique)) then
          pfintersect := 1 :
        end if :
      end if :

      iA := Transpose(A) :
      # simple injectivity check
      injective := isinjective(iA) :
      if injective = 0 then
        injective0 := injective0 + 1 :
        injectiveEx := isinjectiveextended(iA) :
        if injectiveEx = 1 or injectiveEx = 3 then
          if comp = 3 then
            if pfintersect = 1 then

```

```

                                fileName
:= sprintf(
"%1dspecies/nonmultistationary/competitionloop_intersectingloops/injectiveEx%1d\
%d.csv", n, injectiveEx, right) :
                                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
                                else
                                fileName
:= sprintf(
"%1dspecies/nonmultistationary/competitionloop_nointersectingloops/injectiveEx%1\
d_%d.csv", n, injectiveEx, right) :
                                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
                                end if:
                                else
                                if pfintersect = 1 then
                                fileName
:= sprintf(
"%1dspecies/nonmultistationary/nocompetitionloop_intersectingloops/injectiveEx%1\
d_%d.csv", n, injectiveEx, right) :
                                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
                                else
                                fileName
:= sprintf(
"%1dspecies/nonmultistationary/nocompetitionloop_nointersectingloops/injectiveEx\
%1d_%d.csv", n, injectiveEx, right) :
                                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
                                end if:
                                end if:
                                elif injectiveEx = 0 or injectiveEx = 2 then
                                if comp = 3 then
                                if pfintersect = 1 then
                                fileName
:= sprintf(
"%1dspecies/multistationary/competitionloop_intersectingloops/injectiveEx%1d_%d.
csv", n, injectiveEx, right) :
                                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
                                else
                                fileName
:= sprintf(
"%1dspecies/multistationary/competitionloop_nointersectingloops/injectiveEx%1d_%\
d.csv", n, injectiveEx, right) :
                                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
                                end if:

```

```

else
    if pfintersect = 1 then
        fileName
        := sprintf(
"%1dspecies/multistationary/nocompetitionloop_intersectingloops/injectiveEx%1d_%\
d.csv", n, injectiveEx, right) :
        ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
    else
        fileName
        := sprintf(
"%1dspecies/multistationary/nocompetitionloop_nointersectingloops/injectiveEx%1d\
_%d.csv", n, injectiveEx, right) :
        ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
    end if:
    end if:
    else
        error "ERROR: injectivity extended of A is not any of 0 to 3."
    end if:
    elif injective = 1 then
        injective1 := injective1 + 1 :
        if comp = 3 then
            if pfintersect = 1 then
                fileName
                := sprintf(
"%1dspecies/nonmultistationary/competitionloop_intersectingloops/injective%1d_%d\
.csv", n, injective, right) :
                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
            else
                fileName
                := sprintf(
"%1dspecies/nonmultistationary/competitionloop_nointersectingloops/injective%1d_\
%d.csv", n, injective, right) :
                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
            end if:
        else
            if pfintersect = 1 then
                fileName
                := sprintf(
"%1dspecies/nonmultistationary/nocompetitionloop_intersectingloops/injective%1d_\
%d.csv", n, injective, right) :
                ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
            else
                fileName

```



```

:= sprintf(
"%1dspecies/nonmultistationary/nocompetitionloop_nointersectingloops/injective%1\
d_%d.csv", n, injective, right) :
      ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii) :
      end if:
      end if:
    else
      error "ERROR: the injectivity of iA is neither 0 nor 1."
    end if:
  end if:
end do:
#end do:
end do:
end do:
end do:
end do:

V := [injective0, injective1, right, total, r, r2] :
return (V) :
end proc:

```

► Testing