# Enumerate reaction networks composed with heteromultimer and single transformations November 2014

This particular code is to enumerate all possible reaction networks (with certain dimensions,  $m \times n$  where n is speciese number m is reaction number) composed of three types of interactions:

$$A + B \to C$$

$$D \to E + F$$

$$G \to H$$

Those are heterodimerization, disassociation and single transformation. However, we did not include  $I \to 2 J$  and  $2 K \to L$  those two type of elementary reaction here, we should implement those in near future.

With three types of elementary reactions above, we could construct a set of reaction networks, then we could use DSR graphs and/or bipartie graph to characteristic those networks whether they are multistationary and has closed competition loop (as well as interchangeable competitors).

The main purpose of this document is to explain the procedures that how to construct and enumerate all possible reaction networks when given fixed reaction number and species number.

If a chemical reaction network has m reactions driven by n chemical species, we could have a stoichiometric matrix  $N_{m \times n}$  with dimension

But before to go through such checking, we need to preclude situations that clearly not a complex balanced reaction network, by which mean it obeys the following three constraints:

- 0. Only allow elementary reactions described above, which is the starting point to construct the matrix; (NB: we don't consider birth-death process like  $\emptyset \to X$  and  $Y \to \emptyset$ )
- a). list all possibly reaction vectors  $N_i$  (i = 1..n) and select m of those into matrix (sequence does not matter)

The total number of reaction vectors for  $G \to H$  is  $\binom{n}{2} \cdot 2$  (since we need to consider the sides of two species in a reaction);

The total number of reaction vectors for  $A + B \to C$  and  $D \to E + F$  are both  $\binom{n}{3} \cdot 3$  (same here);

We get  $r = \binom{n}{2} \cdot 2 + \binom{n}{3} \cdot 3 + \binom{n}{3} \cdot 3$  number of reaction vectors, we store it in matrix  $R_{r \times n}$ , then we construct all the stoichiometric matrix by choosing m reaction vectors from  $R_{r \times n}$  into  $N_{m \times n}$ , therefore we

have total number of  $\binom{r}{m}$  matrices to construct. Each constructed matrix  $N_{m \times n}$  will go through balanced checking, mass conservation checking to become a valid stoichiometric matrix to go through further bistability check and competition check.

b). (Optional) We could further reduce the number of matrices when constructing them, in the set of constructed matrices there are huge number of matrices are isomorphic, which means any matrix in the set

with column permutation is another matrix in the set. (I did not prove this, I am thinking because I enumberated all possibility in each reaction vector which means no matter how to permutate the columns (species) in a matrix, after permutation the matrix always falls in the same set). Now the set is closure for column (species) permutation, so does the set of  $N_{(m-1)\times n}$ , then if we construct the set of  $N_{m\times n}$  from  $N_{(m-1)\times n}$ , we just need to add one in three reaction vectors (because with any column permutation we always get an isomorphic graph, the number of nth reaction vector is 3: [1, -1, 0, 0, ..., 0], [1, 1, -1, 0, ..., 0], [1, -1, -1, 0, ..., 0], the position of 1 and -1 are not important), in this treatment, we can reduce the number of matrices from  $\binom{r}{m}$  to  $\binom{r}{m-1} \cdot 3$ .

# I am not sure about if this step is correct

c). Further, we could reduce the number to  $\binom{r}{m-2} \cdot 43$  for n = 5, or  $\binom{r}{m-2} \cdot 46$  for  $n \ge 6$ . 43 and 46 are numbers of the unique reaction patterns for two reactions between n species. I listed these reaction vectors manually, and implemented it in the code.

### 1. Mass conservation;

Based on the stoichiometric matrix  $N_{m \times n}$ , we can construct a vector of mass values  $\mathbf{m}$ ,  $m_i$  is the mass value of species  $S_i$ . Then we have the equation  $N\mathbf{m} = \mathbf{0}$ , because in each reaction the mass of left (reactants) is equal to mass of right (products). We need to make sure  $\mathbf{m}$  is strictly positive.

- a). firstly we check the rank of N (or linearly dependent), if Rank(N) < m, then it is linearly dependent, otherwise reject the matrix.
- b). then calculate the nullspace basis of N. Then if the ith element in all basis is 0 or negative then  $m_i$  is 0 or negative. (This is not clear, may need some prove. When Maple compute the nullspace basis, it always return basis with 1s in  $e_j$  which means in the solution space  $\sum x_j e_j$ ,  $x_j$  must be strictly positive.)

# Actually a) and b) can be combined: if N is linearly independent, NullSpace will be empty. We could just exclude by examine nullspace basis.

Reference: Gevorgyan, A., Poolman, M. G., & Fell, D. A. (2008). Detection of stoichiometric inconsistencies in biomolecular models. Bioinformatics, 24(19), 2245-2251.

2. Complex banlanced: each species has at least one in flow and one out flow (this is very easy to check); Exclude all matrices with any species (column) has no reactions involved, or all outflow (negative) or all inflow (positive)

#### Then we need to:

- 4. check competition: there are at least one species has two -1 and there is another -1 in each of the according reactions;
- a). Get the  $N_-$  which only have the negative elements in N. In negative matrix, check the RowSum get indices I of -2 and check the ColumnSum get indices J of  $Cs_i \le -2$ , if there are two indices  $i, h \in I$  and one index  $j \in J$  with which  $N_{hj} = N_{ij} = -1$ , i = 1 ...m, then there is competition (of course the two competitors should be different,  $c_1 \ne c_2$ ).
- 5. check loop: take indices of competitors, do the network searching, find the loop from one to another and then from the other to this one.

this is fairly easy to understand, I use breadth-first search.

- a). first check if there are any species have more than two outflows (negative) then check if there are indeed two reactions with two species interact with another species. Then find the index of competitors.
  - b). use breadth-first search to search routes between competitors.
- c). Note that to complete the competition loop (from bipartite graph), route from one competitor to the other need to avoid the competition reaction.

Cluster matrix into four categories: bistable with closed competition loop, bistable without closed competition loop, monostable with closed competition loop.

All the procedure are implemented in the code. Any suggestions and corrections are more than welcome.

#### **Initializations**

```
> restart:
| interface(rtablesize = 400):
| with(ListTools):
| with(LinearAlgebra):
| with(VectorCalculus):
| with(GraphTheory):
| with(combinat):
| with(ArrayTools):
| Envsignum0 := 0:
```

- ► Functions for multistationality checking (execute before proceeding)
- **▼** Functions for constructing stoichiomatric matrix and examine the existence of competition and closed loop.
  - **▼ 1. To enumerate stoichiomatric vectors (reaction patterns)** 
    - List all reaction types based on the number of species.  $R_n = \binom{n}{2} \cdot 2 + \binom{n}{3} \cdot 6$

```
R := Matrix(r, n):
  # Now construct the reaction pattern matrix
  i := 1:
  # here we first consider single transformation
  for se from -1 to 1 by 2 do
    for j from 1 to n by 1 do
       for k from j + 1 to n by 1 do
         R[i,j] := se:
         R[i,k] := -se:
         i := i + 1:
       end do:
    end do:
  end do:
  # now consider heterodimerization and disassociation
  for sign from -1 to 1 by 2 do
    for j from 1 to n by 1 do
       for k from j + 1 to n by 1 do
         for l from k + 1 to n by 1 do
            R[i,j] := sign:
            R[i,k] := -sign:
            R[i, l] := -sign:
            i := i + 1:
            R[i,j] := sign:
            R[i,k] := sign:
            R[i, l] := -sign:
            i := i + 1:
            R[i,j] := sign:
            R[i, k] := -sign:
            R[i, l] := sign:
            i := i + 1:
         end do:
       end do:
    end do:
  end do:
  # in this case we don't consider homodimerization and disassociation
  # Here transpose the R
  \# R := Transpose(R):
   # no need to ranspose, need to assign rows to untransposed A's rows
  return(R):
end proc:
```

Here is a long function to enumerate first two reaction pattern (will reduce large mount of symmetric reactions).

```
listR2 := proc(n)
     local R2, r2, R3, r3, R4, r4:
     if n \ge 4 then
        r2 := 29 \cdot 2:
        R2 := Matrix(r2, 4):
        # in this case we don't consider homodimerization and disassociation
        ## now we construct the reaction pattern with n = 4
        R2[1] := \langle 1, -1 \rangle : R2[2] := \langle 0, 0, 1, -1 \rangle :
        R2[3] := \langle 1, -1 \rangle : R2[4] := \langle 0, 1, -1 \rangle :
         R2[5] := \langle 1, -1 \rangle : R2[6] := \langle 1, 0, -1 \rangle :
        R2[7] := \langle 1, -1 \rangle : R2[8] := \langle 0, -1, 1 \rangle :
        R2[9] := \langle 1, -1 \rangle : R2[10] := \langle -1, 0, 1 \rangle :
         R2[11] := \langle 1, -1 \rangle : R2[12] := \langle -1, 1 \rangle :
        R2[13] := \langle 1, -1 \rangle : R2[14] := \langle 0, 1, -1, -1 \rangle :
        R2[15] := \langle 1, -1 \rangle : R2[16] := \langle 1, 0, -1, -1 \rangle :
        R2[17] := \langle 1, -1 \rangle : R2[18] := \langle 0, -1, 1, -1 \rangle :
        R2[19] := \langle 1, -1 \rangle : R2[20] := \langle -1, 0, 1, -1 \rangle :
        R2[21] := \langle 1, -1 \rangle : R2[22] := \langle 0, 1, 1, -1 \rangle :
        R2[23] := \langle 1, -1 \rangle : R2[24] := \langle 1, 0, 1, -1 \rangle :
        R2[25] := \langle 1, -1 \rangle : R2[26] := \langle 0, -1, 1, 1 \rangle :
         R2[27] := \langle 1, -1 \rangle : R2[28] := \langle -1, 0, 1, 1 \rangle :
        R2[29] := \langle 1, -1 \rangle : R2[30] := \langle -1, -1, 1 \rangle :
        R2[31] := \langle 1, -1 \rangle : R2[32] := \langle 1, 1, -1 \rangle :
         R2[33] := \langle 1, -1, -1 \rangle : R2[34] := \langle 0, 1, -1, -1 \rangle :
        R2[35] := \langle 1, -1, -1 \rangle : R2[36] := \langle 1, 0, -1, -1 \rangle :
        R2[37] := \langle 1, -1, -1 \rangle : R2[38] := \langle 0, -1, -1, 1 \rangle :
         R2[39] := \langle 1, -1, -1 \rangle : R2[40] := \langle -1, -1, 0, 1 \rangle :
        R2[41] := \langle 1, -1, -1 \rangle : R2[42] := \langle 0, 1, 1, -1 \rangle :
        R2[43] := \langle 1, -1, -1 \rangle : R2[44] := \langle 1, 1, 0, -1 \rangle :
        R2[45] := \langle 1, -1, -1 \rangle : R2[46] := \langle 0, 1, -1, 1 \rangle :
        R2[47] := \langle 1, -1, -1 \rangle : R2[48] := \langle -1, 1, 0, 1 \rangle :
        R2[49] := \langle 1, -1, -1 \rangle : R2[50] := \langle -1, 1, 1 \rangle :
        R2[51] := \langle 1, 1, -1 \rangle : R2[52] := \langle 0, 1, 1, -1 \rangle :
        R2[53] := \langle 1, 1, -1 \rangle : R2[54] := \langle 1, 1, 0, -1 \rangle :
        R2[55] := \langle 1, 1, -1 \rangle : R2[56] := \langle 0, 1, -1, 1 \rangle :
        R2[57] := \langle 1, 1, -1 \rangle : R2[58] := \langle 1, -1, 0, 1 \rangle :
        if n \geq 5 then
            ## now we add the reaction pattern with n = 5
            r3 := 43 \cdot 2:
            R3 := Matrix(r3, 5):
            R3[1..r2] := R2[]:
```

```
R3[59] := \langle 1, -1 \rangle : R3[60] := \langle 0, 0, 1, -1, -1 \rangle :
          R3[61] := \langle 1, -1 \rangle : R3[62] := \langle 0, 0, 1, 1, -1 \rangle :
          R3[63] := \langle 1, -1, -1 \rangle : R3[64] := \langle 0, 0, 1, -1, -1 \rangle :
          R3[65] := \langle 1, -1, -1 \rangle : R3[66] := \langle 1, 0, 0, -1, -1 \rangle :
          R3[67] := \langle 1, -1, -1 \rangle : R3[68] := \langle 0, 0, -1, 1, -1 \rangle :
          R3[69] := \langle 1, -1, -1 \rangle : R3[70] := \langle -1, 0, 0, 1, -1 \rangle :
          R3[71] := \langle 1, -1, -1 \rangle : R3[72] := \langle 0, 0, 1, 1, -1 \rangle :
          R3[73] := \langle 1, -1, -1 \rangle : R3[74] := \langle 1, 0, 0, 1, -1 \rangle :
          R3[75] := \langle 1, -1, -1 \rangle : R3[76] := \langle 0, 0, -1, 1, 1 \rangle :
          R3[77] := \langle 1, -1, -1 \rangle : R3[78] := \langle -1, 0, 0, 1, 1 \rangle :
          R3[79] := \langle 1, 1, -1 \rangle : R3[80] := \langle 0, 0, 1, 1, -1 \rangle :
          R3[81] := \langle 1, 1, -1 \rangle : R3[82] := \langle 1, 0, 0, 1, -1 \rangle :
          R3[83] := \langle 1, 1, -1 \rangle : R3[84] := \langle 0, 0, -1, 1, 1 \rangle :
          R3[85] := \langle 1, 1, -1 \rangle : R3[86] := \langle -1, 0, 0, 1, 1 \rangle :
          if n \ge 6 then
             ## now we add the reaction pattern with n = 6
             r4 := 46 \cdot 2:
             R4 := Matrix(r4, n):
             R4[1..r3] := R3[]:
             R4[87] := \langle 1, -1, -1 \rangle : R4[88] := \langle 0, 0, 0, 1, -1, -1 \rangle :
             R4[89] := \langle 1, -1, -1 \rangle : R4[90] := \langle 0, 0, 0, 1, 1, -1 \rangle :
             R4[91] := \langle 1, 1, -1 \rangle : R4[92] := \langle 0, 0, 0, 1, 1, -1 \rangle :
             return(R4):
          else
             return(R3):
          end if:
       else
          return(R2):
      end if:
   else
       error "ERROR: n is smaller than 4"
   end if:
end proc:
```

# 2. Now we can construct stoichiomatric matrix based on the reaction patterns, and examine their properties.

Here, we construct the stoichiomatric matrices.

The total number of stoichiomatric matrices is  $\binom{R_n}{m}$ , which is still a huge number. But currently there seems no other better options.

# The function(s) to examine existence of competition and loops a stoichiomatric matrix.

This function is used to check the existence of competition in the system

```
\rightarrow exist competition := \mathbf{proc}(A)
      local i, j, m, n, count, check, An, Rs, Cs, Checks:
     An := \frac{(A-|A|)}{2}:
      Rs := AddAlongDimension(A, 2):
      Cs := AddAlongDimension(An, 1):
      m := Dimension(A)[1]: n := Dimension(A)[2]:
      count := 0:
      for j from 1 to n by 1 do
        if Cs[j] \leq -2 then
           check := 0:
           for i from 1 to m by 1 do
             if Rs[i] = -1 and A[i,j] \leq -1 then
                check := check + 1:
             end if:
           end do:
           if check \geq 2 then
             count := count + 1:
             return (count):
           end if:
        end if:
      end do:
      return(count):
   end proc:
```

This function is to check the existence of closed positive feedback loop with competition. It returns

a number if 0 then no competition, if 1 then only competition no loop, if 2 then with competition loop no switching (back), if 3 then with competition loop and switching (back).

```
> existcompetitionloop := \operatorname{proc}(A)

local i, j, m, n, count, check, An, Rs, Cs, Checks, exist, k, l, loops, switches, comps, p, <math>q, v, r, s:

An := \frac{(A-|A|)}{2}:

Rs := AddAlongDimension(A, 2):

Cs := AddAlongDimension(An, 1):

m := Dimension(A)[1]: n := Dimension(A)[2]:
```

```
count := 0 : exist := 0 : loops := 0 : switches := 0 :
\#print(Rs);
#print(Cs);
for j from 1 to n by 1 do
  if Cs[j] \le -2 then
    check := 0:
    Checks := Array():
    k := 0:
    for i from 1 to m by 1 do
       if Rs[i] = -1 and A[i, j] \leq -1 then
         k := k + 1:
         check := check + 1:
         Checks(k) := i:
       end if:
    end do:
    #print(check);
    if check \geq 2 then
       count := count + 1:
       #print(count);
       comps := Size(Checks, 2):
       v := Vector(5):
       v[3] := j:
       for p from 1 to comps by 1 do
         v[1] := Checks(p):
         if A[Checks[p], j] = -1 then
            for r from 1 to n by 1 do
              if A[Checks[p], r] = -1 and r \neq j then
                 v[4] := r:
              end if:
            end do:
            if v[4] = 0 then
              error "Can not find the other reactant":
            end if:
         elif A[Checks[p], j] = -2 then
            v[4] := j:
         else
            error "The reactant is neither -1 nor -2":
         end if:
         for q from p + 1 to comps by 1 do
            v[2] := Checks(q):
            if A[Checks[q], j] = -1 then
              for r from 1 to n by 1 do
                 if A[Checks[q], r] = -1 and r \neq j then
                   v[5] := r:
                 end if:
              end do:
              if v[5] = 0 then
                 error "Can not find the other reactant for second reaction":
```

```
end if:
               elif A[Checks[q], j] = -2 then
                  v[5] := j:
                  error "The reactant is neither -1 nor -2 in second reaction":
               end if:
               #print(v);
               if v[4] \neq v[5] then
                 l \coloneqq 0:
                  l := checkloop(A, v):
                  if l = 1 then
                    loops := loops + 1:
                    #print(loops);
                  elif l = 2 then
                    switches := switches + 1:
                    exist := 3:
                    return (exist):
                  end if:
               end if:
            end do:
          end do:
       end if:
     end if:
  end do:
  if count \ge 1 then
     if loops \ge 1 then
       exist := 2:
     else
       exist := 1:
     end if:
  end if:
  return (exist):
end proc:
```

This function is used to check the competition loop (return 1) and switches (return 2), if no exist any of those return 0.

```
> checkloop := proc(A, v)
local exist, loop, switch, Q, i, j, k, m, n, visited:

    m := Dimension(A)[1]: n := Dimension(A)[2]:
    loop := 0:
    switch := 0:
    exist := 0:
    Q := queue[new]():
    visited := Vector(n):
    queue[enqueue](Q, v[4]):
```

```
while not queue [empty](Q) do
  j := queue[dequeue](Q):
  for i from 1 to m do
    if i \neq v[1] and i \neq v[2] then
       if A[i,j] \leq -1 then
         for k from 1 to n do
            if A[i, k] \ge 1 then
              if k = v[5] then
                 loop := loop + 1:
                 break:
              elif k \neq v[4] then
                 if visited[k] = 0 then
                   queue[enqueue](Q, k):
                   visited[k] := 1:
                 end if:
              end if:
            end if:
         end do:
         if loop \ge 1 then
            break:
         end if:
       end if:
    end if:
  end do:
  if loop \ge 1 then
    queue[clear](Q):
    break:
  end if:
end do:
queue[clear](Q):
visited := Vector(n):
if loop \ge 1 then
  exist := 1:
  for j from 1 to n do
    if j = v[4] then
       switch := switch + 1:
       exist := 2:
       return (exist):
    elif A[v[2], j] \ge 1 and visited[j] = 0 then
       queue[enqueue](Q,j):
       visited[j] := 1:
    end if:
  end do:
  while not queue [empty](Q) do
    j := queue[dequeue](Q):
    for i from 1 to m do
```

```
if i \neq v[1] and i \neq v[2] then
          if A[i,j] \leq -1 then
            for k from 1 to n do
               if A[i, k] \ge 1 then
                 if k = v[4] then
                    switch := switch + 1:
                    exist := 2:
                    return (exist):
                 elif k \neq v[5] and visited [k] = 0 then
                    queue[enqueue](Q, k):
                    visited[k] := 1:
                 end if:
               end if:
            end do:
          end if:
       end if:
     end do:
  end do:
end if:
loop := 0:
queue[clear](Q):
queue[enqueue](Q, v[5]):
visited := Vector(n):
while not queue[empty](Q) do
  j := queue[dequeue](Q):
  for i from 1 to m do
     if i \neq v[2] and i \neq v[1] then
       if A[i,j] \leq -1 then
          for k from 1 to n do
            if A[i, k] \ge 1 then
               if k = v[4] then
                 loop := loop + 1:
                 break:
               elif k \neq v[5] and visited [k] = 0 then
                 queue[enqueue](Q, k):
                 visited[k] := 1:
               end if:
            end if:
          end do:
          if loop \ge 1 then
            break:
          end if:
       end if:
     end if:
  end do:
  if loop \ge 1 then
     queue[clear](Q):
```

```
break:
     end if:
  end do:
  queue[clear](Q):
  visited := Vector(n):
  if loop \geq 1 then
    exist := 1:
    for j from 1 to n do
       if j = v[5] then
         switch := switch + 1:
         exist := 2:
         return (exist):
       elif A[v[1], j] \ge 1 and visited [j] = 0 then
         queue[enqueue](Q,j):
         visited[j] := 1:
       end if:
    end do:
    while not queue [empty](Q) do
      j := queue[dequeue](Q):
       for i from 1 to m do
         if i \neq v[1] and i \neq v[2] then
            if A[i,j] \leq -1 then
              for k from 1 to n do
                 if A[i, k] \ge 1 then
                    if k = v[5] then
                      switch := switch + 1:
                      exist := 2:
                      return (exist):
                    elif k \neq v[4] and visited [k] = 0 then
                      queue[enqueue](Q, k):
                      visited[k] := 1:
                    end if:
                 end if:
              end do:
            end if:
         end if:
       end do:
    end do:
  end if:
  return (exist):
end proc:
```

```
ismassconserved := proc(A)
  local R, N, NS, m, n, absAdd, Add, x, y, z, e, i, nsAdd, nsAbsAdd, a, b, c:
  m := 0:
  n := Dimension(A)[2]:
  absAdd := AddAlongDimension(|A|, 1):
  z := Search(0, absAdd):
  if z = 0 then
     Add := AddAlongDimension(A, 1):
     x := Search(0, VectorAdd(absAdd, Add, 1, -1)):
     if x = 0 then
       y := Search(0, VectorAdd(absAdd, Add, 1, 1)):
       if y = 0 then
         N := NullSpace(A):
         e := numelems(N):
         if e > 0 then
            NS := Matrix(e, n):
            for i from 1 to e by 1 do
              NS[i] := N[i]:
            end do:
            nsAbsAdd := AddAlongDimension(|NS|, 1):
            a := Search(0, nsAbsAdd):
            if a = 0 then
              nsAdd := AddAlongDimension(NS, 1):
              b := Search(0, VectorAdd(nsAbsAdd, nsAdd, 1, 1)):
              if b = 0 then
                m := 1:
              end if:
            end if:
         end if:
       end if:
     end if:
  end if:
  return(m):
end proc:
```

### Construct and examine the properties of all stoichiomatric matrices.

```
> constrM := \mathbf{proc}(n, m)

local\ R, tA, A, iA, Z, r, g, h, i, j, k, l, total, right, mc, V, R2, r2, injective, injective0, injective1, injectiveEx, fileName, matrixData, interV, comp, injectiveEx0, injectiveEx1, injectiveEx2, injectiveEx3, s, selected, pfloops, unique, pfintersect, pfcount, f:

<math>r := \binom{n}{2} \cdot 2 + \binom{n}{3} \cdot 6:

A := Matrix(m, n):

R := listRs(n):
```

```
R2 := listR2(n):
if n = 4 then r2 := 29 \cdot 2: end if:
if n = 5 then r2 := 43 \cdot 2: end if:
if n \ge 6 then r2 := 46 \cdot 2: end if:
if n < 4 then error "ERROR: n is smaller than 4" end if:
total := \frac{r2}{2} \cdot \binom{r}{m-2}:
# here we use some variable to count how many reactions are correct.
right := 0: injective0 := 0: injective1 := 0:
\#injectiveEx0 := 0: injectiveEx1 := 0: injectiveEx2 := 0: injectiveEx3 := 0:
for l from 1 to r2 - 1 by 2 do
  A[1] := R2[l]:
  A[2] := R2[l+1]:
  for g from 1 to r by 1 do
     # here we should check whether this is duplicate of the fixed two reactions.
     #######
     A[3] := R[g]:
     for h from g + 1 to r by 1 do
       A[4] := R[h]:
       for i from h + 1 to r by 1 do
          A[5] := R[i]:
          #for j from i+1 to r by 1 do
            \#A[6] := R[j]:
            # now we have matrix A, we need to exam A with constraints.
            mc := ismassconserved(A):
            if mc = 1 then
               right := right + 1:
               # check the existence of competition and competition loop.
               comp := exist competition loop(A):
               tA := Transpose(A):
               # check the existence of intersecting positive feedback loops
               Z := findZ(tA) : s := Rank(tA) : selected := findloops(tA, Z) :
               pfloops := numelems(selected):
               pfintersect := 0:
               if pfloops \ge 2 then
                 pfcount := 0:
                 for f from 1 to numelems (selected) by 1 do
                    pfcount := pfcount + numelems(selected[f]):
                 end do:
                 unique := []:
                 for f from 1 to numelems (selected) by 1 do
                    unique := [op(unique), op(selected[f])]:
```

```
end do:
                if pfcount > numelems (MakeUnique (unique)) then
                  pfintersect := 1:
                end if:
              end if:
              iA := Transpose(A):
              # simple injectivity check
              injective := isinjective(iA):
              if injective = 0 then
                injective0 := injective0 + 1:
                injectiveEx := isinjectiveextended(iA):
                if injectiveEx = 1 or injectiveEx = 3 then
                   if comp = 3 then
                     if pfintersect = 1 then
                       fileName
:= sprintf(
"%1dspecies/nonmultistationary/competitionloop intersectingloops/injectiveEx%1d \
%d.csv", n, injectiveEx, right):
                       ExportMatrix(fileName, iA, target = csv, format)
= rectangular, mode = ascii):
                     else
                       fileName
:= sprintf(
"%1dspecies/nonmultistationary/competitionloop nointersectingloops/injectiveEx%1\
d %d.csv", n, injectiveEx, right):
                       ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii):
                     end if:
                   else
                     if pfintersect = 1 then
                       fileName
:= sprintf(
"%1dspecies/nonmultistationary/nocompetitionloop intersectingloops/injectiveEx%1\
d %d.csv", n, injectiveEx, right):
                        ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii):
                     else
                       fileName
:= sprintf(
"%1dspecies/nonmultistationary/nocompetitionloop nointersectingloops/injectiveEx\
%1d %d.csv", n, injectiveEx, right):
                        ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii):
                     end if:
                   end if:
                elif injectiveEx = 0 or injectiveEx = 2 then
                   if comp = 3 then
```

```
if pfintersect = 1 then
                       fileName
:= sprintf(
"%1dspecies/multistationary/competitionloop intersectingloops/injectiveEx%1d %d.
csv'', n, injectiveEx, right):
                        ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii):
                     else
                       fileName
:= sprintf(
"%1dspecies/multistationary/competitionloop nointersectingloops/injectiveEx%1d %\
d.csv", n, injectiveEx, right):
                        ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii):
                     end if:
                   else
                     if pfintersect = 1 then
                       fileName
:= sprintf(
"%1dspecies/multistationary/nocompetitionloop intersectingloops/injectiveEx%1d %\
d.csv", n, injectiveEx, right):
                        ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii):
                     else
                       fileName
:= sprintf(
"%1dspecies/multistationary/nocompetitionloop nointersectingloops/injectiveEx%1d\
%d.csv'', n, injectiveEx, right):
                        ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii):
                     end if:
                   end if:
                else
                   error "ERROR: injectivity extended of A is not any of 0 to 3."
                end if:
              elif injective = 1 then
                injective1 := injective1 + 1:
                if comp = 3 then
                  if pfintersect = 1 then
                     fileName
:= sprintf(
"%1dspecies/nonmultistationary/competitionloop intersectingloops/injective%1d_%d\
.csv", n, injective, right):
                     ExportMatrix(fileName, iA, target = csv, format
= rectangular, mode = ascii):
                   else
                     fileName
:= sprintf(
```

```
"%1dspecies/nonmultistationary/competitionloop nointersectingloops/injective%1d \
   %d.csv", n, injective, right):
                        ExportMatrix(fileName, iA, target = csv, format
    = rectangular, mode = ascii):
                      end if:
                   else
                      if pfintersect = 1 then
                        fileName
    := sprintf(
   "%1dspecies/nonmultistationary/nocompetitionloop intersectingloops/injective%1d \
   %d.csv", n, injective, right):
                        ExportMatrix(fileName, iA, target = csv, format
   = rectangular, mode = ascii):
                      else
                        fileName
    := sprintf(
   "%1dspecies/nonmultistationary/nocompetitionloop nointersectingloops/injective%1\
   d %d.csv", n, injective, right):
                        ExportMatrix(fileName, iA, target = csv, format
   = rectangular, mode = ascii):
                      end if:
                   end if:
                 else
                    error "ERROR: the injectivity of iA is neither 0 nor 1."
                 end if:
              end if:
            #end do:
         end do:
       end do:
    end do:
  end do:
  V := [injective0, injective1, right, total, r, r2]:
  return(V):
end proc:
```

### **Testing**

Here we test all functions:

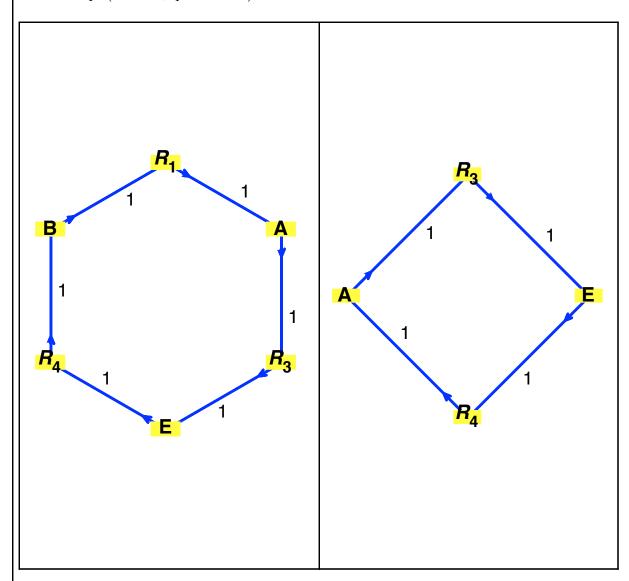
```
> V := constrM(5,5) \# just count \ right \ matrices \sim 2360s \ (40 \ mins) \ (9.29s \ to \ 2359.41s)

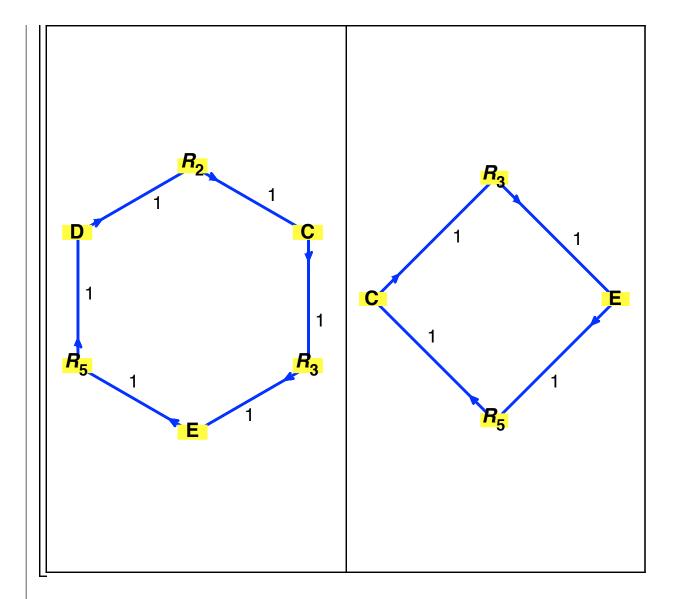
V := [0,0,0,0,0,0,9229,3532880,80,86] (3.1)
```

```
V := constrM(5,5)
        # also count injective extended matrices and export bistable matrices ~ 2716s
                                                                    \#(45 \text{ mins}) (4621.73 \text{ s})
        to 7337.76 s)
                  V := [65, 578, 87, 3977, 4707, 4522, 9229, 3532880, 80, 86]
                                                                                                       (3.2)
V := constrM(5,5)
        # both check injectivity extended and competition loop ~2763.17s (46 mins) (15s to
        2778.17s)
                  V := [65, 578, 87, 3977, 4707, 4522, 9229, 3532880, 80, 86]
                                                                                                       (3.3)
V := constrM(5,5) \# check competition loop and intersecting loops ~ (36s to)
                            V := [4707, 4522, 9229, 3532880, 80, 86]
                                                                                                       (3.4)
A := ImportMatrix("5species/injective/right_1479_injective1.csv")
                                 A := \begin{bmatrix} -1 & -1 & -1 & 0 & 1 \\ -1 & -1 & -1 & 0 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 1 & -1 & 0 \end{bmatrix}
                                                                                                       (3.5)
selected := [ ]
                                                                                                       (3.6)
> isinjectiveextended(A)
                                                                                                       (3.7)
                                    1 0 -1 -1 0
-1 -1 -1 0 1
0 1 0 1 -1
0 -1 0 0 1
                                                                                                       (3.8)
\gt tA := ImportMatrix("5species/bistability/bistable_1.csv")
                                 tA := \begin{bmatrix} 1 & 0 & 1 & 1 & 0 \\ -1 & 0 & 0 & 1 & 0 \\ 0 & 1 & -1 & 0 & 1 \\ 0 & -1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}
                                                                                                       (3.9)
Z := findZ(tA) : n := Dimension(tA)[1] : m := Dimension(tA)[2] : s := Rank(tA) : selected := findloops(tA/Z)
   selected := findloops(tA, Z)
(3.10)
     [R_1], 1], [[R_3, S_5], 1], [[S_5, R_4], 1], [[R_4, S_1], 1], [[S_1, R_3], 1]], [[R_2, S_3], 1],
```

```
[[S_3, R_3], 1], [[R_3, S_5], 1], [[S_5, R_5], 1], [[R_5, S_4], 1], [[S_4, R_2], 1]], [[[R_3, S_5], 1], [[R_3, S_5], 1], [[
                       \big[ \big[ \big[ S_5, R_5 \big], 1 \big], \big[ \big[ R_5, S_3 \big], 1 \big], \big[ \big[ S_3, R_3 \big], 1 \big] \big] \big]
                                                                                                                                                          -1 0 0 1 0
0 1 -1 0 1
0 -1 0 0 1
                                                                                                                                                                                                                                                                                                                                                                                                                                          (3.11)
  > isinjectiveextended(tA)
                                                                                                                                                                                                                 2
                                                                                                                                                                                                                                                                                                                                                                                                                                          (3.12)
> count := 0:
  > for i from 1 to numelems (selected) by 1 do
                               count := count + numelems(selected[i]):
                 end do:
  ➤ unique := MakeUnique(selected)
   (3.13)
                     R_1, 1]], [[R_3, S_5], 1], [[S_5, R_4], 1], [[R_4, S_1], 1], [[S_1, R_3], 1]], [[[R_2, S_3], 1],
                       [[S_3, R_3], 1], [[R_3, S_5], 1], [[S_5, R_5], 1], [[R_5, S_4], 1], [[S_4, R_2], 1]], [[[R_3, S_5], 1],
                       \left[\left[S_5,R_5\right],1\right],\left[\left[R_5,S_3\right],1\right],\left[\left[S_3,R_3\right],1\right]\right]
\lceil > unique \coloneqq [\ ]
                                                                                                                                                                                                                                                                                                                                                                                                                                          (3.14)
                                                                                                                                                                                        unique := [ ]
 > for i from 1 to numelems (selected) by 1 do
                               unique := [op(unique), op(selected[i])]:
                end do:
  > unique
  \big[\big[\big[R_1,S_1\big],1\big],\big[\big[S_1,R_3\big],1\big],\big[\big[R_3,S_5\big],1\big],\big[\big[S_5,R_4\big],1\big],\big[\big[R_4,S_2\big],1\big],\big[\big[S_2,R_1\big],1\big],
                                                                                                                                                                                                                                                                                                                                                                                                                                         (3.15)
                       [[R_3, S_5], 1], [[S_5, R_4], 1], [[R_4, S_1], 1], [[S_1, R_3], 1], [[R_2, S_3], 1], [[S_3, R_3], 1],
                       [[R_3, S_5], 1], [[S_5, R_5], 1], [[R_5, S_4], 1], [[S_4, R_2], 1], [[R_3, S_5], 1], [[S_5, R_5], 1],
                       [[R_5, S_3], 1], [[S_3, R_3], 1]]
\vdash unique := MakeUnique(unique)
  \textit{unique} := \big[ \big[ \big[ R_1, S_1 \big], 1 \big], \big[ \big[ S_1, R_3 \big], 1 \big], \big[ \big[ R_3, S_5 \big], 1 \big], \big[ \big[ S_5, R_4 \big], 1 \big], \big[ \big[ R_4, S_2 \big], 1 \big], \big[ \big[ S_2, R_4 \big], 1 \big], \big[ \big[ R_4, R_5 \big], 1 \big], \big[ \big[ R_5, R_5 \big], \big[ 
                                                                                                                                                                                                                                                                                                                                                                                                                                          (3.16)
                    R_2, 1, [[R_5, S_3], 1]]
> numelems (unique)
                                                                                                                                                                                                               13
                                                                                                                                                                                                                                                                                                                                                                                                                                          (3.17)
\overline{\ \ \ } speciessord := ["A", "B", "C", "D", "E"]:
```

## > drawloops(selected, speciessord)





Here is an example that without two species competing another species that could give rise bistability. It potentially implys that the competition is not necessary happening in between two species but also possible happening between two reactions.

$$A := ImportMatrix("5species/bistability/bistable_10.csv")$$

$$A := \begin{bmatrix} 1 & -1 & -1 & 1 & 0 \\ -1 & 0 & 0 & 0 & 1 \\ 0 & 1 & -1 & 1 & -1 \\ 0 & -1 & 0 & 0 & 1 \\ 0 & 0 & 1 & -1 & 0 \end{bmatrix}$$
(3.18)

> existcompetitionloop(Transpose(A)) (3.19)

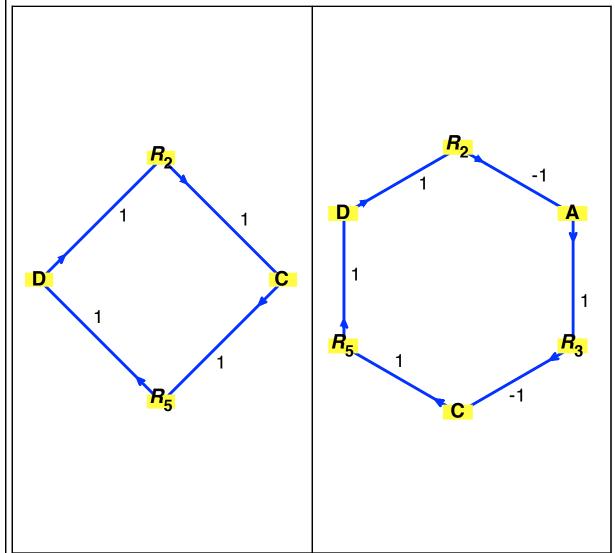
$$s := 3$$

$$selected := findloops()$$

$$selected := [[[R_2, S_3], 1], [[S_3, R_5], 1], [[R_5, S_4], 1], [[S_4, R_2], 1]], [[[R_2, S_1], -1], [[S_1, R_3], 1], [[R_3, S_3], -1], [[S_3, R_5], 1], [[R_5, S_4], 1], [[S_4, R_2], 1]]]$$

$$speciessord := ["A", "B", "C", "D", "E"]:$$

$$drawloops(selected, speciessord)$$
(3.20)



Here is an example with biological/chemical meaning, and also has the competition and closed loop also interchangable loops.

Now we change a little bit to this network:

```
 \begin{array}{l} \nearrow A[1,3] \coloneqq 0 : A[1,4] \coloneqq 0 : \\ \nearrow A[4,3] \coloneqq -1 : A[4,4] \coloneqq 1 : \\ \nearrow A & \begin{bmatrix} 1 & -1 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 1 \\ 0 & 1 & -1 & 1 & -1 \\ 0 & -1 & -1 & 1 & 1 \\ 0 & 0 & 1 & -1 & 0 \\ \end{bmatrix} \\ \nearrow Z \coloneqq findZ(A) : n \coloneqq Dimension(A)[1] : m \coloneqq Dimension(A)[2] : s \coloneqq Rank(A) \\ s \coloneqq 3 & (3.23) \\ \nearrow selected \coloneqq findloops() \\ \searrow selected \coloneqq findloops() \\ \searrow speciessord \coloneqq ["A", "B", "C", "D", "E"] : \\ \nearrow drawloops(selected, speciessord) \\ \nearrow isinjective extended(A) \\ 1 & (3.25) \\ \end{array}
```