

Category	Description	Reviewers Comment	Action Taken
Build	Could you clone from Git and build using the README file?	Project builds successfully based on demonstration by team	No changes made. Works as intended.
Legibility	Was the flow sane and were variable names and methods easy to follow? Does the code adhere to general guidelines and code style?	Code seems to be well-structured, and follows general guidelines and best practices.	More comments added to help with reading through program code.
Implementation	Is it shorter/easier/faster/cleaner/ safer to write functionally equivalent code? Do you see useful abstractions?	Implementation appears to be sound. Abstractions make sense, and the code is separated into modules for easy adjustments, which is good practice for Unity development given its significant focus on OO programming	No changes made.
Maintainability	Are there unit tests? Should there be? Are the tests covering interesting cases? Are they readable?	Unit tests do not appear to be present, however given the nature of the requirements, they may not be the optimal solution. User and use case testing would likely be a better alternative.	No changes made.
Requirements	Does the code fulfill the requirements?	Code appears to fulfil requirements quite well.	No changes made.
Other	Are there other things that stand out that can be improved?	Nothing in particular stood out. Code looks very good.	No changes made.

