## Hi all,

# Unity Game Engine Lok Huang

# Weekly Challenge #6 Review OSU Wireless Chenzhang Hu

## Weekly Challenge #7 Chenzhang Hu



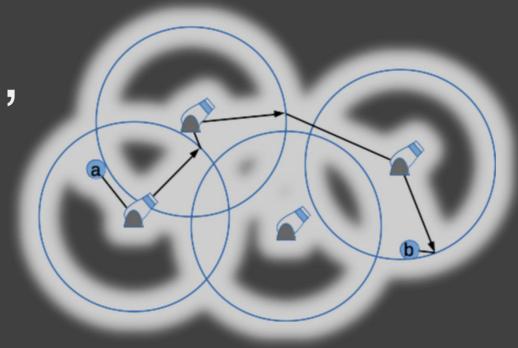
Photo Source: Fir0002

#### Human Cannonball Run

There are lots of human cannons available at the International Human Cannonball Conference. You are navigating the conference.

#### Human Cannonball Run

To travel quickly, in addition to running, you could find nearby cannons and launch yourself.



#### Human Cannonball Run

You run at 5m/s and all cannons launch you 50m in 2s.

Given your location, a destination, and the positions of cannons, can you calculate the minimal time to travel?

#### Sample Input

```
25.0 100.0
190.0 57.5
125.0 67.5
75.0 125.0
45.0 72.5
185.0 102.5
```

### Sample Output

19.984901

## Human Cannonball Run

https://open.kattis.com/problems/humancannonball