Hi all,

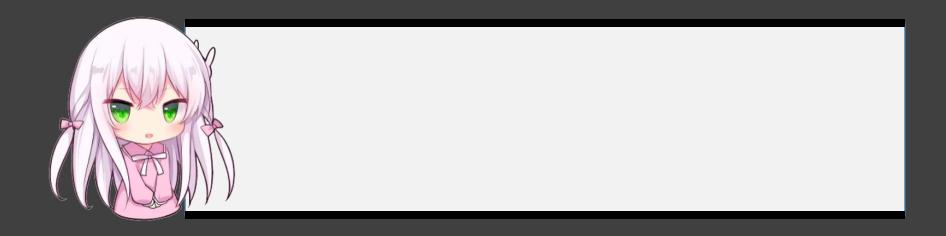
GPU Computing and Parallel Algorithms Gen Xu

Weekly Challenge #7 Review Human Cannonball Run Chenzhang Hu

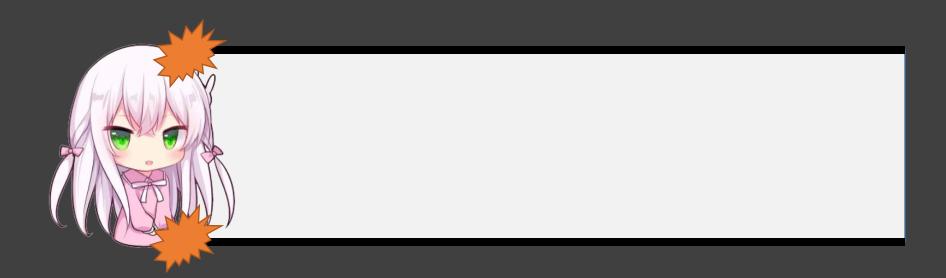
Weekly Challenge #8 Chenzhang Hu

Two-dimensional Tunnel

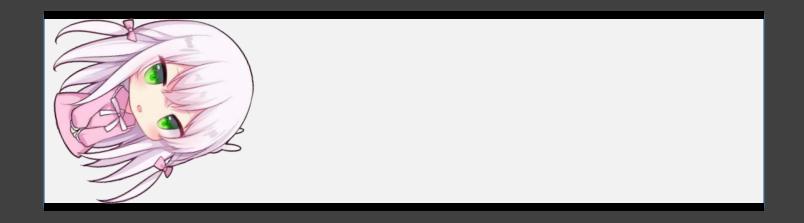
You live in the anime world which is, of course, two-dimensional. You are trying to transport a polygon via a tunnel.













Two-dimensional Tunnel

You live in the anime world which is, of course, two-dimensional. You are trying to transport a polygon via a tunnel. Given all the points of the polygon, can you calculate the minimum height of the tunnel?

Sample Input

```
6
   0
5 5
  10
10 10
1\overline{5}
10
```

Sample Output 10