

# Warmup

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## 1 What I changed

### 1.1 proc.c/.h

I first added a global kernel variable for to count system calls.  
proc.h and proc.c prepare for the first process, so I added my global kernel variable here.[1]

proc.c

```
1 int syscallCount;           //initialize variable
```

proc.h

```
1 extern int syscallCount;    // counter for syscall
```

### 1.2 main.c

Then I made counter variable to 0 in main.c.  
The entry page is defined in main.c, so I made counter variable to 0 in main.c.

main.c

```
1 int
2 main(void)
3 {
4     syscallCount = 0;
5     // other codes
6 }
```

### 1.3 sysproc.c

I created a required function in sysproc.c

sysproc.c contains the implementations of process related system calls, so I added an implementation of required system call.

sysproc.c

```
1 // return the number of calls made since the system booted on success,
2 // and -1 on failure
3 int
4 sys_getsyscallinfo(void)
5 {
6     // myproc return proc
7     return syscallCount;
8 }
```

### 1.4 syscall.c/.h

Modified syscall.c and syscall.h to increment counter when system call is executed correctly and to be able to execute a required function.

syscall.h contains system call names and assigned number, so I added required function name. By following the invocation instruction in usys.S, I added SYS\_ before my function name.

syscall.c contains helper functions to parse system call arguments for actual system call functions, so I modified syscall.c to parse required system call function. sysclal function is executed when system call is made. I increment my counter in the first if statement block because that is executed when the call is accessed.

### syscall.c

```
1 // add function
2 extern int sys_getsyscallinfo(void);
3 static int (*syscalls[])(void) = {
4     //other system calls,
5     [SYS_getsyscallinfo] sys_getsyscallinfo
6 };
7 void
8 syscall(void)
9 {
10     int num;
11     struct proc *curproc = myproc();
12
13     num = curproc->tf->eax;
14     if(num > 0 && num < NELEM(syscalls) && syscalls[num]) {
15         // increment sysCounter
16         syscallCount++;
17         curproc->tf->eax = syscalls[num]();
18     } else {
19         cprintf("%d %s: unknown sys call %d\n",
20             curproc->pid, curproc->name, num);
21         curproc->tf->eax = -1;
22     }
23 }
```

### syscall.h

```
1 //other system calls
2 #define SYS_getsyscallinfo 22 // add system call number
```

## 1.5 user.h/usys.S

Modified user.h and usys.S to be able to call a required system call function.

user.h contains system call definitions, so I added a definition of required function.

usys.S contains a list of system calls that is exported by the kernel, so I added a required function by following invocation instruction.

### user.h

```
1 // system calls
2 // other system calls
3 int getsyscallinfo(void);
```

### usys.S

```
1 // other system calls
2 SYSCALL(getsyscallinfo)
```

## 2 How I tested it

I created c program to test my system call in xv6-public directly.

testcall.c

```
1 #include "types.h"
2 #include "stat.h"
3 #include "user.h"
4
5 int main(int argc, char *argv[])
6 {
7     int cnt = getsyscallinfo();
8     printf(1, "count %d\n", cnt);
9     cnt = getsyscallinfo();
10    printf(1, "count %d\n", cnt);
11    exit();
12 }
```

Then I added my c program to UPROGS and EXTRA in Makefile. After I modified Makefile, I typed these commands.

```
1 make clear
2 make
```

Now I can see that my testcall is added.\*1

My test result is here.\*2

There is 10 difference between my system call because the system prints character by character. In my case, it prints "count %d".

## References

- [1] <https://ppan-brian.medium.com/first-process-from-xv6-76f63ab96f46>
- [2] <https://www.cse.iitb.ac.in/~mythili/os/labs/lab-xv6-proc/xv6-proc.pdf>

Figure 1: testcall

```
→ xv6-public git:(master) X make qemu
/usr/libexec/qemu-kvm -serial mon:stdio -drive file=fs.img,index=1,media=disk,format=raw -drive file=xv6.img,index=0,media=disk,format=raw -smp 2 -m 512
VNC server running on `::1:5900'
xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
$ ls
.          1 1 512
..         1 1 512
README    2 2 2286
cat        2 3 16204
echo       2 4 15040
forktest  2 5 9368
grep       2 6 18396
init       2 7 15644
kill       2 8 15068
ln         2 9 14940
ls         2 10 17564
mkdir      2 11 15188
rm         2 12 15164
sh         2 13 27684
stressfs   2 14 16072
usertests  2 15 67012
wc         2 16 16924
zombie     2 17 14756
testcall   2 18 14972
console    3 19 0
$
```

Figure 2: testcount

```
→ xv6-public git:(master) X make qemu
/usr/libexec/qemu-kvm -serial mon:stdio
VNC server running on `::1:5900'
xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 n
init: starting sh
$ testcall
count 43
count 53
$
```