# AlertLog and Report Package User Guide

**User Guide for Release 2024.01** 

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# **Table of Contents**

1		AlertLo	gPkg and ReportPkg Overview	5
2		Simple	Mode: Errors and Messaging in a Basic Testbench	5
3		Hierarc	hy Mode: Model Based Error and Message Handling	7
4		Packag	e References	10
5		Setting	the Test Name and AlertLogIDs	10
	5.1	SetT	estName: Setting the Test Name	10
	5.2	Get/	AlertLogName	10
	5.3	Alert	:LogIDType	11
	5.4	Alert	tLogReportModeType	11
	5.5	Alert	:LogPrintParentType	11
	5.6	New	ID: Creating Hierarchy	11
	5.7	Find	AlertLogID: Find an AlertLogID	13
	5.8	Path	Tail - Used to Discover Instance Name of a Component	13
	5.9	Get/	\lertLogParentID	14
	5.10	Dep	recated: GetAlertLogID: Creating Hierarchy	13
6		Alert M	ethod Reference	14
	6.1	Alert	:Туре	14
	6.2	Alert	t	14
	6.3	Alert	If and AlertIfNot	14
	6.4	Alert	IfEqual and AlertIfNotEqual	15
	6.5	Alert	IfDiff	15
	6.6	Incre	ementAlertCount	15
	6.7	SetA	llertEnable: Alert Enable / Disable	16
	6.8	Get/	AlertEnable	16
	6.9	SetA	lertStopCount: Alert Stop Counts	16
	6.10	Get/	AlertStopCount	17
	6.11	SetA	llertPrintCount	17
	6.12	Get/	NertPrintCount	17
	6.13	Clea	rAlertStopCounts: Reset Alert Stop Counts	17
	6.14	Clea	rAlerts: Reset Alert Counts	18
	6.15	Clea	rAlertCounts: Reset Alert and Alert Stop Counts	18
	6.16	SetG	GlobalAlertEnable: Alert Global Enable / Disable	18
	6.17	GetC	GlobalAlertEnable	18
7		Reporti	ng and Getting Alert Counts	18
	7.1	Alert	tCountType	18
	7.2	Repo	orting Alerts: ReportAlerts, ReportNonZeroAlerts	19
		7.2.1	Report Summary	19
		7.2.2	Report Details	

		7.2.3	EndOfTestReports (in ReportPkg)	. 20
		7.2.4	ReportAlerts: Reporting Alerts	. 21
		7.2.5	ReportNonZeroAlerts	. 21
		7.2.6	Overloaded ReportAlerts for Reporting AlertCounts	. 21
	7.3	GetA	llertCount	. 22
	7.4	GetE	nabledAlertCount	. 22
	7.5	GetD	DisabledAlertCount	. 22
	7.6	Math	on AlertCountType	. 22
	7.7	Sum	AlertCount: AlertCountType to Integer Error Count	. 23
8		Log Me	thod Reference	. 23
	8.1	Log1	<sup>-</sup> уре	. 23
	8.2	Log .		. 23
	8.3	SetL	ogEnable: Enable / Disable Logging	. 23
	8.4	Read	ding Log Enables from a FILE	. 24
	8.5	IsLo	gEnabled /GetLogEnable	. 24
9		Alert ar	nd Log Prefix and Suffix to Message	. 24
10		Affirma	tion Reference	. 25
	10.1	Affir	mIf / AffirmIfNot	. 25
	10.2	Affir	mIfEqual	. 26
	10.3	Affir	mIfDiff	. 26
	10.4	GetA	NffirmCount	. 27
	10.5	IncA	ffirmCount	. 27
11		Require	ements Tracking	. 27
	11.1	Read	dSpecificationdSpecification	. 27
	11.2	GetF	ReqID: Creating Hierarchy	. 28
	11.3	SetP	assedGoal	. 29
	11.4	Affir	mIf for Requirements	. 29
	11.5	Usin	g Other Forms of AffirmIF with Requirements	. 29
	11.6	Test	Failure Due to Missed Requirements	. 30
	11.7	Repo	ortAlerts and Requirements	. 30
	11.8	Repo	ortRequirements	. 30
	11.9	Write	eRequirements	. 31
	11.10	0 Read	dRequirements	. 31
12		Reporti	ng and Tracking Test Completion	. 32
	12.1	YAM	L Based Alert Reporting and Test Tracking Capability	. 32
		12.1.1	EndOfTestReports (in ReportPkg)	
		12.1.2	WriteAlertSummaryYaml	. 33
		12.1.3	WriteAlertYaml	. 33
		12 1 4	Use Model Frror! Bookmark not defin	had

12	.2	CSV	Based Test Tracking Capability	33
		12.2.1	WriteAlerts	34
		12.2.2	WriteTestSummary	34
		12.2.3	ReadTestSummaries	34
		12.2.4	ReportTestSummaries	35
		12.2.5	WriteTestSummaries	35
		12.2.6	Use Model	35
13		Alert a	nd Log Output Control Options	36
13	.1	Set/	AlertLogJustify	36
13	.2	Osv	vmOptionsType	36
13	.3	Set/	AlertLogOptions: Configuring Report Options	37
13	.4	Rep	ortAlertLogOptions: Print Report Options	38
13	.5	Gett	ing AlertLog Report Options	38
14		Deallo	cating and Re-initializing the Data structure	39
14	.1	Dea	llocateAlertLogStruct	39
14	.2	Initi	alizeAlertLogStruct	39
15		Compil	ing AlertLogPkg and Friends	39
16		Release	Notes for 2020.08	39
17		About A	AlertLogPkg	40
18		Future	Work	41
19		About t	the Author - Jim Lewis	41

# 1 AlertLogPkg and ReportPkg Overview

Error reporting and messaging is an important part of any testbench.

Printing too many messages can significantly slow a test down. So for messaging, we need the ability to turn messages on (such as for debug or the final test report) and turn them off.

For error reporting, we need to be able to report messages as they happen as well as produce a summary report when a test finishes. Hence, we need a mechanism to record the number of errors that have happened.

VHDL assert and TextIO capability can certainly do some of this, however, these take work and lack in capability (until VHDL-2019 where we gave them a simple OSVVM like interface).

When a test completes we need comprehensive error reporting. This is handled by EndOfTestReports in ReportPkg.

# 2 Simple Mode: Errors and Messaging in a Basic Testbench

First include OSVVM library in your testbench. You can do this by referencing the context declaration that includes all of OSVVM's packages:

```
Library osvvm;
use osvvm.OsvvmContext;
```

Name the test by calling SetTestName. This name prints as part of the summary report that is done either at the end of the test or if the test reaches a stop condition (such as a FAILURE – more on this later).

```
SetTestName("AxiLite_Uart1") ;
```

Messages in OSVVM are called logs. The following indicates the start of a UART transmit transaction:

```
Log("Uart Sending Data: X" & to_hstring(TxData), ALWAYS) ;
```

This will print as:

```
%% Log ALWAYS Uart Sending Data: X4A at 15110 ns
```

Logs have levels ALWAYS, DEBUG, FINAL, INFO, and PASSED. Log level ALWAYS always prints. The remaining logs print when they are enabled and are disabled by default. ALWAYS is the default if a level is not specified.

Enable a log with SetLogEnable.

```
SetLogEnable(INFO, TRUE) ;
```

Now that we have INFO messages enabled, let's rewrite our original log to use INFO as we may wish to turn it off when we are running regressions.

```
Log("Uart Sending Data: X" & to_hstring(TxData), INFO) ;

This will print as:

%% Log INFO Uart Sending Data: X4A at 15110 ns
```

The same method is used to turn DEBUG or any other message on or off. Generally it is recommended to call SetLogEnable from the top level testbench, however, it can be called from anywhere in the testbench infrastructure.

Alerts are for signaling error conditions. The following is a protocol checker that flags an error if the X86Lite model receives an acknowledge when the interface is idle.

```
X86_Rdy_Check: process
begin
  wait until Rising_Edge(Clk) and nRdy = '1';
  AlertIf(BusIdle, "X86 Lite received ready when it was idle", ERROR);
end process;
```

This will print as:

```
%% Alert ERROR X86 Lite received ready when it was idle at 15110 ns
```

Alerts have levels FAILURE, ERROR, and WARNING. Error is the default if a level is not specified. Alerts are enabled by default. Alerts are disabled using SetAlertEnable.

```
SetAlertEnable(WARNING, FALSE); -- Test still fails, see Disabling Alerts
```

Affirmations are for adding checking to tests. When an affirmation passes, it calls log with PASSED and when it fails it calls Alert with ERROR.

Note there are two strings associated with AffirmIf. The first is for the received value from the DUT (actual) and the second is for the expected value. When AffirmIf passes and log level "PASSED" is enabled, the following message will print.

```
%% Log PASSED RxData, Actual: X4A at 15110 ns
```

When AffirmIf is FALSE, the following message will print.

```
%% Alert ERROR RxData, Actual: 52 Expected: 4A at 15110 ns
```

As Alerts (FAILURE, ERROR, WARNING), PASSED, and affirmations occur, a data structure inside the AlertLogPkg tabulates them.

When the test is done, a text summary message can be created by calling ReportAlerts.

```
ReportAlerts ;
```

Alternately complete test and build reports (YAML, HTML, and JUnit XML), can be created by using OSVVM scripts build, simulate, and then calling EndOfTestReports:

```
EndOfTestReports ;
```

If the test passed, a message such as the following prints.

```
%% DONE PASSED AxiLite_Uart1 Passed: 14 Affirmations Checked: 14 at 380810 ns
```

If the test failed, a message such as the following prints. The line starts with "%%" and prints on a single line (here shown with line wrap to fit in the text).

```
%% DONE FAILED AxiLite_Uart1 Total Error(s) = 6 Failures: 0 Errors: 6
Warnings: 0 Passed: 8 Affirmations Checked: 14 at 380810 ns
```

This is enough to get you started with basic testbenches. Read on when you are ready for more capability. Even for basic testbenches, you will want to learn about the overloading of Alerts and Affirmations as well as alert stop counts.

# 3 Hierarchy Mode: Model Based Error and Message Handling

As testbench complexity increases, it helps to know which model a particular error came from. This is what hierarchy mode is all about. We also get a better summary report from ReportAlerts and EndOfTestReports.

First include OSVVM library in your testbench. You can do this by referencing the context declaration that includes all of OSVVM's packages:

```
Library osvvm;
use osvvm.OsvvmContext;
```

Name the test by calling SetTestName. This name prints as part of the summary report that is done either at the end of the test or if the test reaches a stop condition (such as a FAILURE – more on this later).

```
SetTestName("AxiLite_Uart1") ;
```

In hierarchy mode, each source (generally each verification model) has its own AlertLogID. Create one by declaring it.

```
signal ModelID : AlertLogIDType ;
```

Next get the AlertLogID by calling NewID

```
Initialize : process
begin
  ModelID <= NewID("AxiManager") ;
  wait ;
end process Initialize ;</pre>
```

It would be nice to be able to do this in one step in a declaration such as the following, and indeed all simulators it has been tested on it works, but formally the VHDL LRM says one is not allowed to access a protected type in a declarative region.

```
signal ModelID : AlertLogIDType := NewID("AxiManager") ;
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```

Sometimes a model may wish to further classify its Alerts and Logs into subclasses. This is done as follows.

```
signal ModelID, ProtocolID, CheckerID : AlertLogIDType ;
...
Initialize : process
   Variable ID : AlertLogID ;
begin
   ID := NewID("AxiManager") ;
   ModelID <= ID ;
   ProtocolID := NewID("Protocol", ID) ;
   CheckerID := NewID("Checker", ID) ;
   wait ;
end process Initialize ;</pre>
```

Ok. The hard part is done. On all calls to Log, SetLogEnable, AlertIf, AffirmIf, SetAlertEnable, ... the AlertLogID is specified as the first parameter to the call.

Alerts and Logs can be enabled (or disabled) either for the entire testbench or for a single model. However to do this in the testbench, we need to lookup the AlertLogID for the model. No problem. We can use NewID to look up the AlertLogID by using the same string used in its definition in the component.

Above first we turned on PASSED for all AlertLogIDs, but only turned on INFO for the UartTx model. If you have worked with UARTs you will understand that this is an important capability in tracking what is happening in the UART. If we cannot do this, we have to hunt for the infrequent message from the UART mixed in with the multitude of messages from the AxiManager.

Adding log in the UartTx model.

```
Log(ModelID, "Uart Sending Data: X" & to_hstring(TxData), INFO) ;
```

This will print as the following. Note the context information, "In UartTx,".

```
%% Log INFO In UartTx, Uart Sending Data: X4A at 15110 ns
```

Updating the protocol checker in the X86Lite model.

```
x86_Rdy_Check: process
```

```
begin
  wait until Rising_Edge(Clk) and nRdy = '1';
  AlertIf(ProtocolID, BusIdle, "X86 Lite received ready when it was idle");
end process;
```

### This will print as:

%% Alert ERROR In X86Lite, X86 Lite received ready when it was idle at 15110 ns Updating the affirmation using the equivalent form of AffirmIfEqual and doing it from the testbench.

```
AffirmIfEqual(TBID, RxData, Expected, "RxData, ");
```

When AffirmIfEqual passes and log level "PASSED" is enabled, the following message will print.

```
%% Log PASSED In TB, RxData, Actual: X4A at 15110 ns
```

When AffirmIfEqual fails, the following message will print.

```
%% Alert ERROR In TB, RxData, Actual: 52 Expected: 4A at 15110 ns
```

When the test is done, a summary message is created by calling ReportAlerts.

```
ReportAlerts ;
```

If the test passed, we get the same simple message as for Simple Mode.

```
%% DONE PASSED AxiLite_Uart1 Passed: 14 Affirmations Checked: 14 at 380810 ns
```

If the test failed, we get a summary as well as details for each source. The line starts with "%%" and prints on a single line (here shown with line wrap to fit in the text).

```
%% DONE FAILED AxiLite_Uart1 Total Error(s) = 7 Failures: 0 Errors: 7
Warnings: O Passed: 8 Affirmations Checked: 14 at 380810 ns
                   Failures: 0 Errors: 0 Warnings: 0 Passed: 0
     Default
%%
                   Failures: 0 Errors: 0 Warnings: 0 Passed: 0
     OSVVM
%%
                   Failures: 0 Errors: 2 Warnings: 0 Passed: 2
     AxiManager
                   Failures: 0 Errors: 3 Warnings: 0 Passed: 0
       Protocol
                   Failures: 0 Errors: 1 Warnings: 0 Passed: 0
%%
                   Failures: 0 Errors: 2 Warnings: 0 Passed: 2
       Checker
%%
                   Failures: 0 Errors: 0 Warnings: 0 Passed: 2
     UartTx
                   Failures: 0 Errors: 2 Warnings: 0 Passed: 2
%%
     UartRx
```

Note errors in the Default bin would be the result of calling an alert or affirmation without an AlertLogID.

# 4 Package References

To keep it simple use the OSVVM context clause:

```
library osvvm;
context osvvm.OsvvmContext;
```

Alternately to just use AlertLogPkg use the following package references:

```
library osvvm;
use osvvm.OsvvmGlobalPkg.all ; -- required to call SetAlertLogOptions
use osvvm.AlertLogPkg.all ;
```

# 5 Setting the Test Name and AlertLogIDs

Tests always start in simple model. Hierarchical mode is automatically entered when NewID is called.

All overloading supported for simple mode is also supported in hierarchical mode. The only difference is that in hierarchical mode, the first parameter is the AlertLogID.

Also note that when in hierarchical mode, any alert, log, or affirmation that is called without an AlertLogID will use the "Default" bin.

# **5.1 SetTestName: Setting the Test Name**

SetTestName sets the name of the current test that is printed by ReportAlerts. It is recommended to set the test name at time 0. If it is not set, the default name is AlertLogTop.

```
procedure SetTestName(Name : string ) ;
. . .
SetTestName("AxiLite_Uart1") ;
```

# 5.2 Deprecated: SetAlertLogName. See SetTestName

Replaced by SetTestName. Supported using an alias for backward compatibility.

### 5.3 GetTestName

GetTestName returns the string value of name associated with a Test. If no AlertLogID is specified, it will return the name set by SetTestName.

```
impure function GetTestName return string ;
```

# 5.4 GetAlertLogName

GetAlertLogName returns the string value of name associated with an AlertLogID. If no AlertLogID is specified, it will return the name set by SetTestName.

```
impure function GetAlertLogName(AlertLogID : AlertLogIDType:= ALERTLOG_BASE_ID)
return string ;
```

### 5.5 AlertLogIDType

AlertLogIDType is defined as a subtype of integer. Using a subtype here works similar to an alias and allows it to be changed as needed.

```
subtype AlertLogIDType is integer ;
```

# 5.6 AlertLogReportModeType

```
type AlertLogReportModeType is (DISABLED, ENABLED, NONZERO) ;
```

When DISABLED, an AlertLogID does not print in ReportAlerts (text reports) or WriteAlertYaml (Yaml/HTML reports). When NONZERO, an AlertLogID does not print in ReportAlerts, but prints in WriteAlertYaml. Hence, NONZERO shortens the text reports to what is essential. When ENABLED, an AlertLogID prints in ReportAlerts and WriteAlertYaml.

None of these settings impact printing in Alert or Log.

DISABLED is intended to be used for data structures that are not used for self-checking and may produce errors on parameter checks. These errors are not lost as they are still accumulated in the parent ID.

# 5.7 AlertLogPrintParentType

```
type AlertLogPrintParentType is (PRINT_NAME, PRINT_NAME_AND_PARENT);
```

When PRINT\_NAME, Alert and Log print the name of the AlertLogID. When PRINT\_NAME\_AND\_PARENT, Alert and Log print the parent ID name, the ID separator, and then the ID name.

# 5.8 AlertLogIDs

Each level in a hierarchy is referenced with an AlertLogID. There are four functions used to create or find AlertLogIDs: NewID, GetAlertLogID, FindAlertLogID, and GetReqID.

Use NewID when the intent is to create the ID. Use GetAlertLogID when the intent is to look up the ID – but if it does not exist yet then create it. Use FindAlertLogID to look

up an ID that exists and if it does not, then fail. Use GetReqID to create an AlertLogID for requirements tracking.

The main difference between the NewID and GetAlertLogID is that NewID uses ALERTLOG\_BASE\_ID as the default parent ID where as GetALertLogID uses ALERTLOG\_ID\_NOT\_ASSIGNED. When the parent ID is ALERTLOG\_ID\_NOT\_ASSIGED, then the next call to NewID will establish the parent ID. Note though once the parent ID is assigned, it cannot be changed.

NewID is typically called in a verification component. GetAlertLogID is typically called in the testbench to look up the ID of a verification component. When using GetAlertLogID it is typical to call it well after time 0, so as to allow NewID to be called first. If it is indeed well after time 0, then calling FindAlertLogID will produce the same results as GetAlertLogID.

### 5.8.1 NewID: Creating a New ID

Use NewID when the intent is to create the ID, such as in a verification component. If an AlertLogID already exists for the specified name, NewID will return its AlertLogID. It is recommended to use the instance label of a verification component as the Name. When creating an AlertLogID in a verification component, it is recommended to call NewID at time 0.

The interface for NewID is as follows.

ParentID allows a hierarchy of Alerts to be created with parent and child IDs. Within a verification component it is common to create an ID for the verification component and then create Child IDs that are related to the parent.

```
signal ModelID, ProtocolID, CheckerID : AlertLogIDType ;
...
Initialize : process
   Variable ID : AlertLogID ;
begin
   ID := NewID("AxiManager") ;
   ModelID <= ID ;
   ProtocolID := NewID("Protocol", ID) ;
   CheckerID := NewID("Checker", ID) ;
   wait ;
end process Initialize ;</pre>
```

The ReportMode and PrintParent parameters are described in AlertLogReportModeType and AlertLogPrintParentType.

Setting the CreateHierarchy parameter to FALSE allows packages to create a unique AlertLogID without triggering ReportAlerts to print the hierarchy of the structure – unless the testbench or a verification component also calls NewID. OSVVM data structures set CreateHierarchy to FALSE.

### 5.8.2 GetAlertLogID: Find Existing ID or Create it if it does not exist

Use GetAlertLogID when the intent is to look up the ID – but if it does not exist yet then create it. Typically GetAlertLogID is called in the testbench, well after time 0, to look up the ID of a verification component.

The interface for GetAlertLogID is as follows:

```
impure function GetAlertLogID(
  Name : string ;
  ParentID : AlertLogIDType := ALERTLOG_ID_NOT_ASSIGNED ;
  CreateHierarchy : Boolean := TRUE
) return AlertLogIDType ;
```

Internally GetAlertLogID calls NewID:

# 5.8.3 FindAlertLogID: Find an AlertLogID

The function, FindAlertLogID, finds an existing AlertLogID. If the AlertLogID is not found, ALERTLOG\_ID\_NOT\_FOUND is returned. Caution do not use at time 0, as FindAlertLogID may return ALERTLOG\_ID\_NOT\_FOUND for an ID that has not been initialized by the model yet. Use GetAlertID for this situation.

The interface for FindAlertLogID is as follows.

```
impure function FindAlertLogID(Name : string ; ParentID : AlertLogIDType)
    return AlertLogIDType ;
impure function FindAlertLogID(Name : string ) return AlertLogIDType ;
```

FindAlertLogID with a single parameter will return the first AlertLogID whose name matches the Name parameter, hence, only use this if that name is used once in the AlertLog data structure, such as for top-level instance names.

# 5.9 PathTail - Used to Discover Instance Name of a Component

When used in conjunction with attribute PATH\_NAME applied to an entity name, PathTail returns the instance name of component.

```
constant CPU_ALERT_ID : AlertLogIDType :=
    --     Name (string value),          Parent AlertLogID
    NewID(PathTail(CpuModel'PATH_NAME), ALERTLOG_BASE_ID);
```

# 5.10 GetAlertLogParentID

Get the AlertLogID of the parent of a specified AlertLogID.

```
impure function GetAlertLogParentID(AlertLogID : AlertLogIDType) return
AlertLogIDType ;
```

### 6 Alert Method Reference

Alert is intended for parameter error checking. For self-checking see affirmations.

# 6.1 AlertType

Alert levels can be FAILURE, ERROR, or WARNING.

```
type AlertType is (FAILURE, ERROR, WARNING);
```

### 6.2 Alert

Alert generates an alert. The following overloading is supported.

```
procedure alert(
    AlertLogID : AlertLogIDType ;
    Message : string ;
    Level : AlertType := ERROR
) ;

procedure Alert( Message : string ; Level : AlertType := ERROR ) ;

Usage of alert:
    . . .
    Alert(UartID, "Uart Parity", ERROR) ;

Alert("Uart Parity") ; -- ERROR by default
```

### 6.3 AlertIf and AlertIfNot

Alert has two conditional forms, AlertIf and AlertIfNot. The following is their overloading.

```
-- with an AlertLogID
procedure AlertIf( AlertLogID : AlertLogIDType ; condition : boolean ;
   Message : string ; Level : AlertType := ERROR ) ;
impure function AlertIf( AlertLogID : AlertLogIDType ; condition : boolean ;
   Message : string ; Level : AlertType := ERROR ) return boolean ;
procedure AlertIfNot( AlertLogID : AlertLogIDType ; condition : boolean ;
    Message : string ; Level : AlertType := ERROR ) ;
impure function AlertIfNot( AlertLogID : AlertLogIDType ; condition : boolean ;
   Message : string ; Level : AlertType := ERROR ) return boolean ;
-- without an AlertLogID
procedure AlertIf( condition : boolean ;
   Message : string ; Level : AlertType := ERROR ) ;
impure function AlertIf( condition : boolean ;
   Message : string ; Level : AlertType := ERROR ) return boolean ;
procedure AlertIfNot( condition : boolean ;
   Message : string ; Level : AlertType := ERROR ) ;
```

The function form is convenient for use for conditional exit of a loop.

AlertIfNot(ReadValid, "Read Failed", FAILURE);

```
exit AlertIfNot(UartID, ReadValid, "in ReadCovDb while reading ...", FAILURE);
```

# 6.4 AlertIfEqual and AlertIfNotEqual

Alert form AlertIfEqual and AlertIfNotEqual to check two values. In the following, AType can be std\_logic, std\_logic\_vector, unsigned, signed, integer, real, character, string, or time.

```
-- with an AlertLogID
procedure AlertIfEqual( AlertLogID : AlertLogIDType ; L, R : AType ;
   Message : string ; Level : AlertType := ERROR ) ;
procedure AlertIfNotEqual( AlertLogID : AlertLogIDType ; L, R : AType ;
   Message : string ; Level : AlertType := ERROR ) ;

-- without an AlertLogID
procedure AlertIfEqual( L, R : AType ; Message : string ;
   Level : AlertType := ERROR ) ; Message : string ;
procedure AlertIfNotEqual( L, R : AType ;
   Level : AlertType := ERROR ) ;
```

### 6.5 AlertIfDiff

Alert form AlertIfDiff is for comparing two files.

```
-- with an AlertLogID
procedure AlertIfDiff (AlertLogID : AlertLogIDType ; Name1, Name2 : string;
   Message : string := "" ; Level : AlertType := ERROR ) ;
procedure AlertIfDiff (AlertLogID : AlertLogIDType ; file File1, File2 : text;
   Message : string := "" ; Level : AlertType := ERROR ) ;
-- without an AlertLogID
procedure AlertIfDiff (Name1, Name2 : string; Message : string := "" ;
   Level : AlertType := ERROR ) ;
procedure AlertIfDiff (file File1, File2 : text; Message : string := "" ;
   Level : AlertType := ERROR ) ;
```

### 6.6 IncrementAlertCount

Intended as a silent alert. Used by CoveragePkg.

```
-- Hierarchy
procedure IncAlertCount( -- A silent form of alert
   AlertLogID : AlertLogIDType ;
   Level : AlertType := ERROR
```

```
);
-- Global Alert Counters
procedure IncAlertCount( Level : AlertType := ERROR );
```

# 6.7 SetAlertEnable: Alert Enable / Disable

Alerts are enabled by default. SetAlertEnable allows alert levels to be individually enabled or disabled. When used without AlertLogID, SetAlertEnable sets a value for all AlertLogIDs.

When an AlertLogID is used, SetAlertEnable sets a value for that AlertLogID, and if DescendHierarchy is TRUE, it's the AlertLogID's of its children.

```
procedure SetAlertEnable(AlertLogID : AlertLogIDType ; Level : AlertType ;
Enable : boolean ; DescendHierarchy : boolean := TRUE) ;
```

### 6.8 **GetAlertEnable**

Get the value of the current alert enable for either a specific AlertLogId or for the global alert counter.

```
-- Hierarchy
impure function GetAlertEnable(AlertLogID : AlertLogIDType ; Level : AlertType)
return boolean ;
-- Global Alert Counter
impure function GetAlertEnable(Level : AlertType) return boolean ;
```

# 6.9 SetAlertStopCount: Alert Stop Counts

For tests that complete with numerous errors, perhaps it is better to stop after some small number of errors have occurred and start debugging. That is the job of alert stop counts.

When an alert stop count is reached, the simulation stops. When used without AlertLogID, SetAlertStopCount sets the alert stop count for the top level to the specified value if the current count is integer'right, otherwise, it sets it to the specified value plus the current count.

```
procedure SetAlertStopCount(Level : AlertType ; Count : integer) ;
. . .
-- Level, Count
SetAlertStopCount(ERROR, 20) ; -- Stop if 20 errors occur
```

When used with an AlertLogID, SetAlertStopCount sets the value for the specified AlertLogID and all of its parents. At each level, the current alert stop count is set to the specified value when the current count is integer'right, otherwise, the value is set to the specified value plus the current count.

```
. . .
-- AlertLogID, Level, Count
SetAlertStopCount(UartID, ERROR, 20);
```

By default, the AlertStopCount for WARNING and ERROR are integer'right, and FAILURE is 0.

### **6.10 GetAlertStopCount**

Get the value of the current alert stop count for either a specific AlertLogId or for the global alert counter.

```
-- Hierarchy
impure function GetAlertStopCount(
   AlertLogID : AlertLogIDType ;
   Level : AlertType
) return integer ;
-- Global Alert Stop Count
impure function GetAlertStopCount(Level : AlertType) return integer ;
```

### 6.11 SetAlertPrintCount

Sets a maximum number of times to print an Alert level for an AlertLogID. The AlertPrintCount is specified either as an integer value for a particular level or as an AlertCountType value that specifies a count for each Alert level. Applies only to that ID, hence, if a child ID does not exceed its count, it prints, independent of the AlertPrintCount of its parent. When an ID is not specified, the ID of the default bin is used (ALERTLOG DEFAULT ID).

```
procedure SetAlertPrintCount(
    AlertLogID : AlertLogIDType ; Level : AlertType ; Count : integer) ;
procedure SetAlertPrintCount(Level : AlertType ; Count : integer) ;
procedure SetAlertPrintCount(
    AlertLogID : AlertLogIDType ; Count : AlertCountType) ;
procedure SetAlertPrintCount(Count : AlertCountType) ;
```

### 6.12 GetAlertPrintCount

Returns the AlertPrintCount for an ID – either as an integer value for a particular level or as an AlertCountType value that contains a count for each Alert level. When an ID is not specified, the ID of the default bin is used (ALERTLOG\_DEFAULT\_ID).

```
impure function GetAlertPrintCount(AlertLogID : AlertLogIDType ; Level :
AlertType) return integer ;
impure function GetAlertPrintCount(Level : AlertType) return integer ;
impure function GetAlertPrintCount(AlertLogID : AlertLogIDType) return
AlertCountType ;
impure function GetAlertPrintCountreturn AlertCountType ;
```

### 6.13 ClearAlertStopCounts: Reset Alert Stop Counts

ClearAlerts resets alert stop counts back to their default.

```
procedure ClearAlertStopCounts ;
```

### 6.14 ClearAlerts: Reset Alert Counts

ClearAlerts resets alert counts to 0. Recommended as an alternative to SetGlobalAlertEnable – just after the design enters reset, call ClearAlerts.

```
procedure ClearAlerts ;
```

# 6.15 ClearAlertCounts: Reset Alert and Alert Stop Counts

ClearAlerts resets alert counts to 0 and alert stop counts back to their default.

```
procedure ClearAlertCounts ;
```

### 6.16 SetGlobalAlertEnable: Alert Global Enable / Disable

SetGlobalAlertEnable allows Alerts to be globally enabled and disabled. The Global Alert Enable is enabled by default.

```
procedure SetGlobalAlertEnable (A : EnableType := TRUE) ;
impure function SetGlobalAlertEnable (A : EnableType := TRUE) return EnableType ;
```

Originally intended to be used to disable alerts during startup, as shown below. Instead, for most applications we recommend using ClearAlerts just after reset.

```
InitAlerts : Process
  constant DisableAlerts : boolean := SetGlobalAlertEnable(FALSE);
begin
  wait until nReset = '1' ; -- Deassertion of reset
  SetGlobalAlertEnable(TRUE) ; -- enable alerts
```

### 6.17 GetGlobalAlertEnable

Get the current value of the global alert enable

```
impure function GetGlobalAlertEnable return boolean ;
```

# 7 Reporting and Getting Alert Counts

# 7.1 AlertCountType

Alerts are stored as a value of AlertCountType.

```
subtype AlertIndexType is AlertType range FAILURE to WARNING;
type AlertCountType is array (AlertIndexType) of integer;
```

CAUTION: When working with values of AlertCountType, be sure to use named association as the type ordering may change in the future.

```
variable ExternalErrors : AlertCountType ;
. . .
ExternalErrors := (FAILURE => 0, ERROR => 6, WARNING => 0) ;
```

# 7.2 Reporting Alerts: ReportAlerts, ReportNonZeroAlerts

# **7.2.1** Report Summary

The report summary is the first line printed by ReportAlerts/ReportNonZeroAlerts

```
\% DONE FAILED t17_print_ctrl Total Error(s) = 2 Failures: 0 Errors: 0 Warnings: 0 Total Disabled Error(s) = 2 Failures: 0 Errors: 2 Warnings: 0 Passed: 0 Affirmations Checked: 2 at 20160 ns
```

Note in the above message, two affirmations were done and they both resulted in an error, however, the error was disabled (see SetAlertEnable) so it reported as a Disabled Error.

Options can be enabled or disabled using SetAlertLogOptions. Let's look at the report piece by piece.

If Total Errors /= 0, then the following part of the message prints. In this case, Total Errors is nonzero since FailedOnDisabledErrors is enabled (default) and the disabled errors count as test errors. Hence, Failures, Errors, and Warnings are all 0.

```
Total Error(s) = 2 Failures: 0 Errors: 0 Warnings: 0
```

If FailedOnDisabledErrors is disabled, then the same test will PASS as shown below.

```
\%\% DONE PASSED t17_print_ctrl Total Disabled Error(s) = 2 Passed: 0 Affirmations Checked: 2 at 20160 ns
```

Next is the Total Disabled Errors summary. It will print if the DisabledAlerts /= 0 or if PrintDisabledAlerts is enabled (default is disabled).

```
Total Disabled Error(s) = 2
```

Next is the details of the Disabled Errors. These will print if FailedOnDisabledErrors is enabled and DisabledAlerts /= 0 or if PrintDisabledAlerts is enabled.

```
Total Disabled Error(s) = 2 Failures: 0 Errors: 2 Warnings: 0
```

Next is the printing of the pass and affirmation counts. If PrintPassed is enabled (default), the passed count will be printed. If PrintAffirmations is enabled (default is disabled) or Affirmation Count /= 0 then the passed and affirmation counts will be printed.

```
Passed: 0 Affirmations Checked: 2
```

### 7.2.2 Report Details

When in hierarchy mode, a summary for each AlertLogID will be printed. This can include the following details. Each line summary starts with "%%".

```
%% Default 0 Warnings: 0 Passed: 2 Affirmations: 4
%% OSVVM Failures: 0 Errors: 0 Warnings: 0 Disabled Failures: 0 Errors: 0 Warnings: 0 Disabled Failures: 0 Errors: 0 Warnings: 0 Passed: 0 Affirmations: 0
%% Cpul Failures: 0 Errors: 2 Warnings: 0 Disabled Failures: 0 Errors: 0 Warnings: 0 Passed: 2 Affirmations: 4
```

```
%% UartTx Failures: 0 Errors: 0 Warnings: 0 Disabled Failures: 0 Errors:
2 Warnings: 0 Passed: 2 Affirmations: 4

%% UartRx Failures: 0 Errors: 2 Warnings: 0 Disabled Failures: 0 Errors:
0 Warnings: 0 Passed: 2 Affirmations: 4
```

The Failures, Errors, and Warnings always prints.

Disabled Failures, Errors, and Warnings only print if PrintDisabledAlerts is enabled (default is disabled).

Passed only prints if PrintPassed is enabled (default).

Affirmations only prints if PrintAffirmations is enabled (default is disabled).

With PrintDisabledAlerts disabled (default), PrintPassed enabled (default), and PrintAffirmations disabled (default), and DisabledAlerts = 0, the report will be simplified to the following.

```
%% Default Failures: 0 Errors: 2 Warnings: 0 Passed: 2
%% OSVVM Failures: 0 Errors: 0 Warnings: 0 Passed: 0
%% Cpu1 Failures: 0 Errors: 2 Warnings: 0 Passed: 2
%% UartTx Failures: 0 Errors: 0 Warnings: 0 Passed: 2
%% UartRx Failures: 0 Errors: 2 Warnings: 0 Passed: 2
```

# 7.2.3 EndOfTestReports (in ReportPkg)

At test completion, call EndOfTestReports to create

- a test completion message via ReportAlerts,
- a test summary report via WriteAlertSummaryYaml (see section 12),
- a detailed alert report via WriteAlertYaml (see section 12), and
- a detailed coverage report via WriteCovYaml (see CoveragePkg User Guide).

EndOfTestReports is part of OSVVM's reporting and test tracking capability. For more details on the use model for EndOfTestReports see section 12 Reporting and Tracking Test Completion.

The call interface to EndOfTestReports is:

```
procedure EndOfTestReports (
  ReportAll : boolean := FALSE;
  ExternalErrors : AlertCountType := (0,0,0);
  Stop : boolean := FALSE
);
```

The ReportAll and ExternalErrors parameters are passed to ReportAlerts. If the Stop parameter is true, the procedure std.env.stop is called with the error count.

# 7.2.4 ReportAlerts: Reporting Alerts

At test completion call ReportAlerts to generate a simple text based report. If you call EndOfTestReports, it calls ReportAlerts, so you don't have to.

ReportAlerts has 4 optional parameters: Name, AlertLogID, ExternalErrors, and ReportAll. Name overrides the name specified by SetTestName. AlertLogID allows reporting alerts for a specific AlertLogID and its children (if any). ExternalErrors allows separately detected errors to be reported. ExternalErrors is type AlertCountType and the value (FAILURE => 0, ERROR => 5, WARNING => 1) indicates detection logic separate from AlertLogPkg saw 0 Failures, 5 Errors, and 1 Warning. See notes under AlertCountType. When ReportAll is true, ReportAlerts reports a summary as well as details for each source – whether the test failed or passed.

```
-- Name, AlertLogID, ExternalErrors
ReportAlerts("Uart1", UartID, (FAILURE => 0, ERROR => 5, WARNING => 1) );
```

# 7.2.5 ReportNonZeroAlerts

When in hierarchy mode, a summary for each AlertLogID will be printed. This can include the following details. Each summary starts with "%%".

Within the hierarchy, if a level has no alerts set, then that level will not be printed.

# 7.2.6 Overloaded ReportAlerts for Reporting AlertCounts

ReportAlerts can also be used to print a passed/failed message for an AlertCount that is passed into the procedure call. This will not use any of the internal settings or information.

```
procedure ReportAlerts ( Name : String ; AlertCount : AlertCountType) ;
```

This is useful to accumulate values returned by different phases of a test that need to be reported separately.

```
ReportAlerts("Test1: Final", Phase1AlertCount + Phase2AlertCount) ;
```

### 7.3 GetAlertCount

GetAlertCount returns the AlertCount value at AlertLogID. GetAlertCount is overloaded to return either AlertCountType or integer.

### 7.4 **GetEnabledAlertCount**

GetEnabledAlertCount is similar to GetAlertCount except it returns 0 for disabled alert levels. GetEnabledAlertCount is overloaded to return either AlertCountType or integer.

### 7.5 GetDisabledAlertCount

GetDisabledAlertCount returns the count of disabled errors for either the entire design hierarchy or a particular AlertLogID. GetDisabledAlertCount is relevant since a "clean" passing design will not have any disabled alert counts.

```
impure function GetDisabledAlertCount return AlertCountType ;
impure function GetDisabledAlertCount return integer ;
impure function GetDisabledAlertCount(AlertLogID: AlertLogIDType)
   return AlertCountType ;
impure function GetDisabledAlertCount(AlertLogID: AlertLogIDType) return integer ;
```

Note that disabled errors are not added to higher levels in the hierarchy. Hence, often GetAlertCount /= GetEnabledAlertCount + GetDisabledAlertCount.

# 7.6 Math on AlertCountType

```
function "+" (L, R : AlertCountType) return AlertCountType ;
function "-" (L, R : AlertCountType) return AlertCountType ;
function "-" (R : AlertCountType) return AlertCountType ;
. . .

TotalAlertCount := Phase1Count + Phase2Count ;
TotalErrors := GetAlertCount - ExpectedErrors ;
NegateErrors := -ExpectedErrors ;
```

# 7.7 SumAlertCount: AlertCountType to Integer Error Count

SumAlertCount sums up the FAILURE, ERROR, and WARNING values into a single integer value.

```
impure function SumAlertCount(AlertCount: AlertCountType) return integer ;
. . .
ErrorCountInt := SumAlertCount(AlertCount) ;
```

### **8 Log Method Reference**

# 8.1 LogType

Log levels can be ALWAYS, DEBUG, PASSED, or INFO.

```
type LogType is (ALWAYS, DEBUG, FINAL, INFO, PASSED);
```

# 8.2 Log

If the log level is enabled, then the log message will print. The Enable parameter indicates to print the message even if the log level is not enabled. This is useful to enable printing for a single transaction.

```
-- with an AlertLogID
   procedure log(
     AlertLogID
                  : AlertLogIDType ;
     Message : string;
                 : LogType := ALWAYS ; -- Log if LogType is enabled
     Level
                : boolean := FALSE -- also log if Enable is TRUE
     Fnable
   );
   -- without an AlertLogID
   procedure log(
     Message : string ;
               : LogType := ALWAYS ; -- Log if LogType is enabled
     Enable : boolean := FALSE -- also log if Enable is TRUE
   ) ;
Usage:
   Log(UartID, "Uart Parity Received", DEBUG) ;
   Log("Received UART word", DEBUG) ;
```

# 8.3 SetLogEnable: Enable / Disable Logging

Excepting ALWAYS, log enables are disabled by default. SetLogEnable allows alert levels to be individually enabled. When used without AlertLogID, SetLogEnable sets a value for all AlertLogIDs.

```
procedure SetLogEnable(Level : LogType ; Enable : boolean) ;
. . .
SetLogEnable(PASSED, TRUE) ;
```

When an AlertLogID is used, SetLogEnable sets a value for that AlertLogID, and if Hierarchy is true, the AlertLogIDs of its children.

```
procedure SetLogEnable(AlertLogID : AlertLogIDType ;
    Level : LogType ; Enable : boolean ; DescendHierarchy : boolean := TRUE) ;
. . .
-- AlertLogID, Level, Enable, DescendHierarchy
SetLogEnable(UartID, INFO, TRUE, TRUE) ;
```

# 8.4 Reading Log Enables from a FILE

ReadLogEnables read enables from a file.

```
procedure ReadLogEnables (FileName : string) ;
procedure ReadLogEnables (file AlertLogInitFile : text) ;
```

The preferred file format is:

```
U_CpuModel DEBUG
U_UART_TX DEBUG INFO
U_UART_RX PASSED INFO DEBUG

ReadLogEnables will also read a file of the format:

U_CpuModel
DEBUG
U_UART_TX
DEBUG
U_UART_TX
INFO
```

# 8.5 IsLogEnabled / GetLogEnable

IsLoggingEnabled returns true when logging is enabled for a particular AlertLogID.

```
impure function IsLogEnabled(Level : LogType) return boolean ;
impure function IsLogEnabled(AlertLogID : AlertLogIDType ; Level : LogType)
    return boolean ;
...
If IsLogEnabled(UartID, DEBUG) then
...
```

GetLogEnable is a synonym for IsLogEnabled.

```
impure function GetLogEnable(AlertLogID : AlertLogIDType ; Level : LogType)
return boolean ;
impure function GetLogEnable(Level : LogType) return boolean ;
```

# 9 Alert and Log Prefix and Suffix to Message

A prefix and suffix can be added message that is printed with Alert or Log. These are set on an AlertLogID basis using the following operations.

```
procedure SetAlertLogPrefix(AlertLogID : AlertLogIDType; Name : string ) ;
procedure UnSetAlertLogPrefix(AlertLogID : AlertLogIDType) ;
impure function GetAlertLogPrefix(AlertLogID : AlertLogIDType) return string ;
```

```
procedure SetAlertLogSuffix(AlertLogID : AlertLogIDType; Name : string ) ;
procedure UnSetAlertLogSuffix(AlertLogID : AlertLogIDType) ;
impure function GetAlertLogSuffix(AlertLogID : AlertLogIDType) return string ;
```

### 10 Affirmation Reference

Affirmations are a combination of Alerts and Logs. If the Affirmation is true, then a log is generated. If an Affirmation is false, then an alert is generated.

Affirmations are intended to be used for self-checking of a test. Each call to AffirmIf is counted and reported during ReportAlerts. This provides feedback on the amount of self-checking added by a test and is used as a quality metric.

# 10.1 AffirmIf / AffirmIfNot

AffirmIF has two forms of overloading. The first has a separate ReceivedMessage and ExpectedMessage. When the affirmation passes, log is called with just the Received Message. When an affirmation fails, alert is called with the ExpectedMessage concatenated to the end of the ReceivedMessage.

The second overloading of AffirmIF has a single Message parameter. Hence, both alert and log print the same message.

```
-- with an AlertLogID
procedure AffirmIf(
 AlertLogID : AlertLogIDType ;
 condition : boolean ;
 Message
               : string ;
 Enable
                : boolean := FALSE
);
-- without an AlertLogID
procedure AffirmIf(
 condition : boolean;
 Message
               : string ;
 Enable
              : boolean := FALSE
);
```

There is also an AffirmIfNot for both of the forms above.

# 10.2 AffirmIfEqual

Affirmation form AffirmIfEqual checks if two values are equal. It greatly simplifies the message printing since it differentiates between the Received and Expected values. In the following, AType can be std\_logic, std\_logic\_vector, unsigned, signed, integer, real, character, string or time.

```
-- with an AlertLogID
procedure AffirmIfEqual(
   AlertLogID : AlertLogIDType;
   Received, Expected : AType;
   Message : string := "";
   Enable : boolean := FALSE
);

-- without an AlertLogID
procedure AffirmIfEqual(
   Received, Expected : AType;
   Message : string := "";
   Enable : boolean := FALSE
);
```

### 10.3 AffirmIfDiff

Affirmation form AffirmIfDiff is for comparing two files.

```
-- with an AlertLogID
procedure AffirmIfDiff (
  AlertLogID : AlertLogIDType;
Name1, Name2 : string;
Message : string := "";
Level : AlertType := ERROR
);
procedure AffirmIfDiff (
  AlertLogID : AlertLogIDType ;
  file File1, File2 : text;
  Message : string := "";
Level : AlertType := ERROR
);
-- without an AlertLogID
procedure AffirmIfDiff (
  Name1, Name2 : string;
  Message : string := "" ;
Level : AlertType := ERROR
);
procedure AffirmIfDiff (
  file File1, File2 : text;
  Message : string := "";
Level : AlertType := ERROR
);
```

### 10.4 GetAffirmCount

Returns the current affirmation check count.

```
impure function GetAffirmCount return natural ;
```

### 10.5 IncAffirmCount

Increments the affirmation check count. Intended to be used only in special situations, such as packages that have additional considerations when using affirmations.

```
procedure IncAffirmCount ;
```

# 11 Requirements Tracking

Requirements tracking counts occurrences PASSED and checks this against requirements (PASSED goals).

Requirements are added by using either GetReqID or ReadSpecification. GetReqID creates an explicit AlertLogID, while ReadSpecification creates an internal one, but does not create an explicit one. In general the use model for ReadSpecification is simpler than GetReqID.

Requirements are tracked under a Requirements bin. Passed counts are recorded using AffirmIf. If an explicit AlertLogID has been created, any form of an affirmation may be used. If an explicit AlertLogID has not been created, there is a simple form of AffirmIf that uses the requirements ID name (type string), or alternately, FindAlertLogID may be used to get the AlertLogID (even within a call to an Affirmation).

If requirements are present, by default, a summary is printed with ReportAlerts. If a test fails, details of requirements for each ID can be printed.

ReportRequirements produces a test summary as well as a tabulation of each requirement. WriteRequirements prints the same information in a CSV format. ReadRequirements reads multiple files produced by WriteRequirements and merges them.

# 11.1 ReadSpecification

ReadSpecification reads files in the following format. In the following items enclosed in "[]" are optional.

```
<requiremen1t ID Name> [, Requirement1 Description] [, Requirement1 PASSED Goal]
<requirement2 ID Name> [, Requirement2 Description] [, Requirement2 PASSED Goal]
...
<requirementN ID Name> [, RequirementN Description] [, RequirementN PASSED Goal]
```

The interface for ReadSpecification is as follows.

```
procedure ReadSpecification (FileName : string ; PassedGoal : integer := -1) ;
```

A call to ReadSpecification is as follows. If a requirement is not set, by default it will be 1. This is can be changed using SetAlertLogOptions(DefaultPassedGoal => 2).

```
ReadSpecification("Uart_Specification.txt") ;
```

Alternately the PassedGoal for all items within a given file may be set to the value specified by the PassedGoal parameter to ReadSpecification. The following sets all Passed Goals to 2.

```
ReadSpecification("Uart_Specification.txt", 2);
```

# 11.2 GetReqID: Creating Hierarchy

GetReqID returns an AlertLogID for a requirement. The AlertLogID is created under the REQUIREMENT\_ALERTLOG\_ID or under an AlertLogID whose ancestor is REQUIREMENT\_ALERTLOG\_ID. If an AlertLogID already exists for the requirement, GetReqID will return its AlertLogID. The interface for GetReqID is as follows.

When the ParentID defaults to ALERTLOG\_ID\_NOT\_ASSIGNED, internally GetReqID changes this to REQUIREMENT\_ALERTLOG\_ID.

Creating AlertLogIDs for requirements is as follows. Since PassedGoal is not set in the call, the DefaultPassedGoalVar is used (default is 1). Change with SetAlertLogOptions(DefaultPassedGoal => 2).

```
signal Uart1ReqID : AlertLogIDType ;
signal Uart2ReqID : AlertLogIDType ;
...
InitializeProc: process
Begin
   Uart1ReqID := GetReqID("UART_REQ_1");
   Uart2ReqID := GetReqID("UART_REQ_2");
...
```

The PassedGoal may also be specified in the call to GetRegID as shown below.

```
Uart1ReqID := GetReqID("UART_REQ_1", 2);
```

### 11.3 SetPassedGoal

SetPassedGoal is used to override the PassedGoal of an AlertLogID that was set by either GetRegID or ReadSpecification.

```
procedure SetPassedGoal(AlertLogID : AlertLogIDType ; PassedGoal : integer ) ;
. . .
SetPassedGoal(Reg1ID, 2) ;
```

# 11.4 AffirmIf for Requirements

For requirements, an additional form of AffirmIf that uses the requirements ID name is provided. It has two forms of overloading. The first has a separate ReceivedMessage and ExpectedMessage. When the affirmation passes, log is called with just the Received Message. When an affirmation fails, alert is called with the ExpectedMessage concatenated to the end of the ReceivedMessage.

```
-- with an AlertLogID
procedure AffirmIf(
   RequirementsIDName : string;
   condition : boolean;
   ReceivedMessage : string;
   ExpectedMessage : string;
   Enable : boolean := FALSE
);
```

The second overloading of AffirmIF has a single Message parameter. Hence, both alert and log print the same message.

```
-- with an AlertLogID
procedure AffirmIf(
  RequirementsIDName : string ;
  condition : boolean ;
  Message : string ;
  Enable : boolean := FALSE
);
```

A call to AffirmIF with two parameters is as follows.

Note that the RequirementsIDName is case insensitive.

# 11.5 Using Other Forms of AffirmIF with Requirements

Currently only a simple form of affirmation is available for direct usage. However, other forms may be used by utilizing FindAlertLogID.

```
AffirmIfEqual(FindAlertLogID("Req Name 1"), Arg1, Arg2, "Message");
```

### 11.6 **Test Failure Due to Missed Requirements**

When a test has requirements, a test will fail if requirements are not met and FailOnRequirementErrors is true (default is TRUE). Disable using SetAlertLogOptions(FailOnRequirementErrors => TRUE).

A test failing due to FailOnRequirementErrors will result in a ReportAlerts such as the following.

```
%% DONE FAILED req_test1 Total Error(s) = 2 Failures: 0 Errors: 0 Warnings:
O Passed: 20 Affirmations Checked: 20 Requirements Passed: 2 of 4 at 50 ns
                   Failures: 0 Errors: 0 Warnings: 0 Passed: 0 of 0
     Default
     OSVVM
                   Failures: 0 Errors: 0
                                         Warnings: 0 Passed: 0 of 0
     Requirements Failures: 0 Errors: 0
                                         Warnings: 0 Passed: 0 of 0
                  Failures: 0 Errors: 0
                                         Warnings: 0 Passed: 1 of 1
%%
       T1.1
%%
                  Failures: 0 Errors: 0
                                         Warnings: 0 Passed: 0 of 2
       T1.2
%%
                  Failures: 0 Errors: 0
                                         Warnings: 0 Passed: 2 of 3
       T1.3
%%
       T1.4
                  Failures: 0 Errors: 0 Warnings: 0 Passed: 4 of 4
```

### 11.7 **ReportAlerts and Requirements**

ReportAlerts prints requirements in both the summary and the detailed report when a test fails.

In the summary report (first line) of ReportAlerts, a requirements summary (# met of # total) will be printed if either PrintRequirements is TRUE (default is FALSE) or both the test has requirements and PrintIfHaveRequirements is TRUE (default is TRUE).

```
%% DONE PASSED req_test2 Total Error(s) = 0 Failures: 0 Errors: 0 Warnings:
  Passed: 20 Affirmations Checked: 20 Requirements Passed: 4 of 4 at 50 ns
```

For a test that fails, detailed printing of requirements will be printed in ReportAlerts if PrintRequirements is TRUE (default is FALSE).

```
%% DONE FAILED req_test1 Total Error(s) = 6 Failures: 0 Errors: 4 Warnings:
O Passed: 20 Affirmations Checked: 20 Requirements Passed: 2 of 4 at 50 ns
%%
     Default
                   Failures: 0 Errors: 0 Warnings: 0 Passed: 0 of 0
%%
     OSVVM
                   Failures: 0 Errors: 0
                                         Warnings: 0 Passed: 0 of 0
%%
     Requirements Failures: 0 Errors: 4 Warnings: 0 Passed: 0 of 0
%%
       T1.1
                  Failures: 0 Errors: 0 Warnings: 0 Passed: 1 of 1
       T1.2
                  Failures: 0 Errors: 2 Warnings: 0 Passed: 0 of 2
%%
%%
       T1.3
                  Failures: 0 Errors: 2 Warnings: 0 Passed: 1 of 3
                  Failures: 0 Errors: 0 Warnings: 0 Passed: 4 of 4
       T1 4
```

Both PrintRequirements and PrintIfHaveRequirements can be changed using SetAlertLogOptions.

### 11.8 ReportRequirements

ReportRequirements produces a report that has the test summary of the ReportAlerts and then just the IDs that are under the Requirements bin (via GetRegID or A ReportRequirements for the previous ReportAlerts is as follows. ReadSpecification).

```
ReportRequirements;
```

```
% DONE FAILED req_test1 Total Error(s) = 6 Failures: 0 Errors: 4 Warnings:
0 Passed: 20 Affirmations Checked: 20 Requirements Passed: 2 of 4 at 50 ns
% T1.1 Failures: 0 Errors: 0 Warnings: 0 Passed: 1 of 1
% T1.2 Failures: 0 Errors: 2 Warnings: 0 Passed: 0 of 2
% T1.3 Failures: 0 Errors: 2 Warnings: 0 Passed: 1 of 3
% T1.4 Failures: 0 Errors: 0 Warnings: 0 Passed: 4 of 4
```

# 11.9 WriteRequirements

WriteRequirements creates a CSV file that has the same information as ReportRequirements. The format is identical to WriteAlerts.

```
procedure WriteRequirements (
  FileName : string;
  AlertLogID : AlertLogIDType := REQUIREMENT_ALERTLOG_ID;
  OpenKind : File_Open_Kind := WRITE_MODE
);
```

# 11.10 ReadRequirements

ReadRequirements reads a file that is in the format of WriteRequirements. The intent of ReadRequirements is to read and merge the WriteRequirements information from multiple separate tests.

```
procedure ReadRequirements (
  FileName : string;
  ThresholdPassed : boolean := FALSE
) :
```

If the ThresholdPassed parameter is true and if the read PassedCount exceeds the read PassedGoal, the PassedCount is replaced by the PassedGoal.

# 12 Reporting and Tracking Test Completion

What happens if a test fails without a completion message? If you have run 100 tests, will you see that one failed to run? AlertLogPkg addresses this with a newer YAML based approach and an older CSV based approach. YAML is the preferred approach as it allows us to maintain hierarchical information while CSV cannot.

# 12.1 Creating HTML and JUnit Reports

To create OSVVM's HTML and JUnit reports, there are steps to do in both the VHDL test case and in OSVVM scripting. Within the VHDL test case, the following three steps must be done:

- Set the test name using SetTestName (AlertLogPkg),
- Do Alerts and Affirmations during the test (AlertLogPkg),
- At the end of the test, call EndOfTestReports (instead of ReportAlerts).

The VHDL code by itself though only produces YAML files. OSVVM scripting converts the YAML into the HTML and JUnit reports.

- Running a test with the build script command also puts information into the build summary YAML file. When build completes it converts the YAML file into the HTML and JUnit build summary reports.
- Run a simulation using the simulate script command converts the YAML files produced by the test case into the HTML test case report.

Details of the reports are shown in the "OSVVM Test Writer's User Guide" and the "Script User Guide" in the Documentation repository.

# 12.1.1 EndOfTestReports (in ReportPkg)

At test completion, call EndOfTestReports to creates a collection of reports including:

- a test completion message via ReportAlerts,
- a test summary report via WriteAlertSummaryYaml (see section 12),
- a detailed alert report via WriteAlertYaml (see section 12), and
- a detailed coverage report via WriteCovYaml (see CoveragePkg User Guide).

Note, EndOfTestReports, writes results to directory "./reports" which is created by OSVVM scripts.

The call interface to EndOfTestReports is:

```
procedure EndOfTestReports (
    ReportAll : boolean := FALSE;
    ExternalErrors : AlertCountType := (0,0,0);
    Stop : boolean := FALSE
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```

);

# 12.1.2 WriteAlertSummaryYaml (Called by EndOfTestReports)

As a test is running, OSVVM scripts and WriteAlertSummaryYaml incrementally add to the file OsvvmRun.yml. For a test, WriteAlertSummaryYaml adds the Name, Status, and Results fields to the OsvvmRun.yml file.

When the script build completes, OsvvmRun.yml is renamed to <BuildName>.yml, an HTML report is created <BuildName>.html, and a Junit XML report is created <BuildName>.xml. Currently the only way to get these files is by running the OSVVM scripts.

The call interface to WriteAlertSummaryYaml is:

```
procedure WriteAlertSummaryYaml (
    FileName : string := "";
    ExternalErrors : AlertCountType := (0,0,0)
);
```

# 12.1.3 WriteAlertYaml (Called by EndOfTestReports)

WriteAlertYaml creates a YAML report that contains all the alert information for a test. This information is recorded in the file, ./reports/<TestName>\_alerts.yml. When simulate finishes, this information is combined with coverage information and converted to HTML in the test results file, ./reports/<TestName>.html.

The call interface to WriteAlertYaml is:

```
procedure WriteAlertYaml (
  FileName : string;
ExternalErrors : AlertCountType := (0,0,0);
Prefix : string := "" ;
PrintSettings : boolean := TRUE;
PrintChildren : boolean := TRUE;
OpenKind : File_Open_Kind := WRITE_MODE
);
```

# 12.2 CSV Based Test Tracking Capability

The process for CSV based test tracking involves the following steps:

- WriteTestSummary write out a one-line test summary. Each test in a test suite writes to the same results file.
- ReadTestSummaries read in a set of test summaries written out by WriteTestSummary.
- ReportTestSummaries Print a summary for each test that was read by ReadTestSummaries

In addition, WriteAlerts produces a CSV based detailed alert report.

CSV was explored as an initial methodology to write out reports for consumption by other tools. Unfortunately, CSV does not do an adequate job in conveying hierarchical relationships and it has been set aside in preference of YAML reports.

### 12.2.1 WriteAlerts

WriteAlerts prints all the information in ReportAlerts in a CSV format.

```
procedure WriteAlerts (
  FileName : string ;
  AlertLogID : AlertLogIDType := ALERTLOG_BASE_ID ;
  OpenKind : File_Open_Kind := WRITE_MODE
) ;
```

The first line of WriteAlerts prints the report summary in a CSV format (see WriteTestSummary). The format of WriteAlerts is as follows:

```
<Name>, <PassedGoal>, <PassedCount>, <TotalErrors>, <Failures>, <Errors>, <Warnings>, <AffirmCount>
```

# 12.2.2 WriteTestSummary

WriteTestSummary creates a one line print of the information that is in the report summary (the first line of ReportAlerts) as a CSV. WriteTestSummary is intended to be used by each separate test in the test suite.

```
procedure WriteTestSummary(
  FileName : string ;
  OpenKind : File_Open_Kind := APPEND_MODE ) ;
```

The following WriteTestSummary adds a test summary for the current test to the OsvvmTestSummary.txt file. The default "APPEND\_MODE" is used by all tests except maybe the first test. If the regression manager does not delete the OsvvmTestSummary.txt, then the first test will use "WRITE\_MODE".

```
WriteTestSummary("./results/OsvvmTestSummary.txt") ;
```

WriteTestSummary prints in the following format. ReqGoal is the count of the number of requirements that have PassedGoals. ReqCount is the count of the number of requirements whose PassedCount is greater or equal to the PassedGoal.

```
<Name>,<ReqGoal>,<ReqCount>,<TotalErrors>,<Failures>,<Errors>,<Warnings>,<AffirmCount>,<Pass
edCount>
```

### 12.2.3 ReadTestSummaries

ReadTestSummaries reads in the file created by WriteTestSummary and records each separate test results as a requirement.

```
procedure ReadTestSummaries (FileName : string) ;
```

Calling ReadTestSummaries:

```
ReadTestSummaries("./results/OsvvmTestSummary.txt") ;
```

# 12.2.4 ReportTestSummaries

ReportTestSummaries produces a report of the results from the test summary file. ReportTestSummaries has no input parameters and is called as follows.

```
ReportTestSummaries;
```

ReportTestSummaries produces a report such as the following. Note each line starts with %%. The "Affirmations ..." printed on a separate line is a line wrap in the text below.

```
%% PASSED test_1 Total Error(s) = 0 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 11 of 11 Requirements Passed: 2 of 2
%% FAILED test_2 Total Error(s) = 2 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 22 of 22 Requirements Passed: 2 of 4
%% PASSED test_3 Total Error(s) = 0 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 33 of 33 Requirements Passed: 6 of 6
%% FAILED test_4 Total Error(s) = 2 Failures: 0 Errors: 2 Warnings: 0
Affirmations Passed: 44 of 44 Requirements Passed: 6 of 8
%% PASSED test_5 Total Error(s) = 0 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 55 of 55 Requirements Passed: 10 of 10
%% PASSED test_6 Total Error(s) = 0 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 66 of 66 Requirements Passed: 10 of 12
```

If a test does not run, it will fail if (AffirmCount <= 0) and (RequirementsGoal > RequirementsPassed) and (FailOnRequirementsVar = TRUE). FailOnRequirements is set by SetAlertLogOptions and TRUE is the default. These will print as follows:

```
%% FAILED test_7   Total Error(s) = 1 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 0 of 0 Requirements Passed: 0 of 1

%% FAILED test_8   Total Error(s) = 1 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 0 of 0 Requirements Passed: 0 of 1
```

If (AffirmCount = 0) and either (RequirementsGoal = 0) or FailOnRequirements is FALSE, the test results are indeterminant. These will print as follows:

```
%% ????? test_7 Total Error(s) = 1 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 0 of 0 Requirements Passed: 0 of 1
%% ????? test_8 Total Error(s) = 1 Failures: 0 Errors: 0 Warnings: 0
Affirmations Passed: 0 of 0 Requirements Passed: 0 of 1
```

### 12.2.5 WriteTestSummaries

WriteTestSummaries produces a csv file of the same information that is printed ReportTestSummaries.

```
procedure WriteTestSummaries (FileName : string ; OpenKind : File_Open_Kind ) ;
```

### 12.2.6 Use Model

One potential use model is to just get a report of what passed and failed. This would involve the following.

```
-- In Test1.vhd
WriteTestSummary("./results/OsvvmTestSummary.txt", WRITE_MODE);
...
-- In Test2.vhd
WriteTestSummary("./results/OsvvmTestSummary.txt");
```

```
-- In TestN.vhd
WriteTestSummary("./results/OsvvmTestSummary.txt");
...
-- In OsvvmTestSummary.vhd
ReadTestSummaries ("./results/OsvvmTestSummary.txt");
ReportTestSummaries;
-- WriteTestSummaries("PointLess_IsSameAs_OsvvmTestSummary.txt");
```

However, the above approach fails to find tests that for some reason did not run and did not produce any output. Note also that using, WriteTestSummaries in the above example would produce the same information that is already in OsvvmTestSummary.txt after all of the tests have finished. So there is no reason to do WriteTestSummaries above.

First, remember that test summaries are recorded as requirements. To find what tests did not run and to make the order of printing match a predefined order, lets define the tests that we wanted to run as a list of test names. Then read the name of tests in as a specification. Hence, we will modify OsvvmTestSummary.vhd as follows:

```
-- In OsvvmTestSummary.vhd
ReadSpecification ("./OsvvmTestsToRun.txt");
ReadTestSummaries ("./results/OsvvmTestSummary.txt");
ReportTestSummaries;
WriteTestSummaries("OsvvmAllTestResults.txt");
```

In this case, tests that did not run will show up as having an AffirmCount of 0 and a RequirementGoal of 1, hence, by defaults of ReportTestSummaries, the test will fail.

# 13 Alert and Log Output Control Options

# 13.1 SetAlertLogJustify

SetAlertLogJustify justifies name fields of Alerts and Logs. Call after setting up the entire hierarchy if you want Alerts and Logs justified (hence optional).

```
SetAlertLogJustify(Enable : boolean := TRUE) ;
```

# 13.2 OsvvmOptionsType

OsvvmOptionsType defines the values for options. User values are: OPT\_DEFAULT, DISABLED, FALSE, ENABLED, TRUE. The values DISABLED and FALSE are handled the same. The values ENABLED and TRUE are treated the same. The value OPT\_USE\_DEFAULT causes the variable to use its default value. OsvvmOptionsType is defined in OsvvmGlobalPkq.

```
type OsvvmOptionsType is (OPT_INIT_PARM_DETECT, OPT_USE_DEFAULT, DISABLED, FALSE,
ENABLED, TRUE);
```

# 13.3 SetAlertLogOptions: Configuring Report Options

The output from Alert, Log, and ReportAlerts is configurable using SetAlertLogOptions.

```
procedure SetAlertLogOptions (
                         : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 FailOnWarning
 FailOnDisabledErrors
                         : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 FailOnRequirementErrors: OsvvmOptionsType:= OPT_INIT_PARM_DETECT; --2020.08
 ReportHierarchy : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 WriteAlertErrorCount
                        : AlertLogOptionsType := OPT_INIT_PARM_DETECT; --2020.05
 WriteAlertLevel
                        : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 WriteAlertName
                        : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 WriteAlertTime
                        : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 WriteLogErrorCount
                        : AlertLogOptionsType := OPT_INIT_PARM_DETECT; --2020.05
                         : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 WriteLogLevel
                         : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 WriteLogName
 WriteLogTime
                         : OsvvmOptionsType := OPT_INIT_PARM_DETECT;
 PrintPassed
                         : AlertLogOptionsType := OPT_INIT_PARM_DETECT; --2020.05
 PrintAffirmations
                         : AlertLogOptionsType := OPT_INIT_PARM_DETECT; --2020.05
 PrintDisabledAlerts
                         : AlertLogOptionsType := OPT_INIT_PARM_DETECT; --2020.05
 PrintRequirements
                         : AlertLogOptionsType := OPT_INIT_PARM_DETECT; --2020.08
 PrintIfHaveRequirements: AlertLogOptionsType := OPT_INIT_PARM_DETECT; --2020.08
                                                                        --2020.08
 DefaultPassedGoal
                         : integer
                                               := integer'left ;
 AlertPrefix
                         : string := OSVVM_STRING_INIT_PARM_DETECT;
 LogPrefix
                         : string := OSVVM_STRING_INIT_PARM_DETECT;
 ReportPrefix
                        : string := OSVVM_STRING_INIT_PARM_DETECT;
                         : string := OSVVM_STRING_INIT_PARM_DETECT;
 DoneName
                         : string := OSVVM_STRING_INIT_PARM_DETECT;
 PassName
 FailName
                         : string := OSVVM_STRING_INIT_PARM_DETECT
```

### The following options are for ReportAlerts.

PrintPassed	If PrintPassed is enabled, print number of passed logs in the report summary and for each AlertLogID	Enabled
PrintAffirmations	If PrintAffirmations is enabled, print the number of affirmations in the report summary and for each AlertLogID	Disabled
FailOnWarning	Count warnings as test errors.	Enabled
FailOnDisabledErrors	If FailOnDisabledErrors is enabled and DisabledAlerts /= 0, then  1) Test Fails	Enabled
	DisabledAlerts are printed in the report summary.     DisabledAlerts print for each AlertLogID	
FailOnRequirementErrors	If FailOnRequirementErrors is enabled, a Test fails if it does not reach its requirements (PASSED goals).	Enabled
PrintDisabledAlerts	If PrintDisabledAlerts is Enabled, print DisabledAlerts in the report summary and for each AlertLogID	Disabled
PrintRequirements	<ol> <li>If PrintRequirements is enabled, then</li> <li>In the summary of ReportAlerts, print a requirements summary (# met of # total).</li> <li>In the detailed report, print a requirements ReportAlerts, print a requirements summary (# met of # total).</li> </ol>	Disabled

PrintlfHaveRequirements	If PrintIfHaveRequirements is enabled and the test has requirements, then in the summary of ReportAlerts, print a requirements summary (# met of # total).	Enabled
ReportHierarchy	When multiple AlertLogIDs exist, print an error summary for each level.	Enabled
ReportPrefix	Prefix for each line of ReportAlerts.	"%% "
DoneName	Name printed after ReportPrefix on first line of ReportAlerts.	"DONE"
PassName	Name printed when a test passes.	"PASSED"
FailName	Name printed when a test fails.	"FAILED"

# The following options are for alert:

WriteAlertErrorCount	Print Error Count immediately after %% Alert	Disabled
WriteAlertLevel	Print level.	Enabled
WriteAlertName	Print AlertLogID name.	Enabled
WriteAlertTime	Alerts print time.	Enabled
AlertPrefix	Name printed at beginning of alert.	"%% Alert"

# The following options are for Log:

WriteLogErrorCount	Print Error Count immediately after %% Log	Disabled
WriteLogLevel	Print level.	Enabled
WriteLogName	Print AlertLogID name.	Enabled
WriteLogTime	Logs print time.	Enabled
LogPrefix	Name printed at beginning of log.	"%% Log"

The following options are PassedGoals – default for GetReqID and ReadSpecification

DefaultPassedGoal	Set the Default Passed Goal for ReadSpecification and	1
	GetReqID	

SetAlertOptions will change as AlertLogPkg evolves. Use of named association is required to ensure future compatibility.

```
SetAlertLogOptions (
    FailOnWarning => FALSE,
    FailOnDisabledErrors => FALSE
) :
```

After setting a value, a string value can be reset using OSVVM\_STRING\_USE\_DEFAULT and an OsvvmOptionsType value can be reset using OPT\_USE\_DEFAULT.

# 13.4 ReportAlertLogOptions: Print Report Options

Prints out AlertLogPkg Report Options.

# 13.5 Getting AlertLog Report Options

Report options can be retrieved with one of the Get functions below.

```
function GetAlertLogFailOnDisabledErrors return AlertLogOptionsType ;
function GetAlertLogReportHierarchy
                                        return AlertLogOptionsType;
function GetAlertLogHierarchyInUse
                                        return AlertLogOptionsType ;
function GetAlertLogWriteAlertLevel
                                        return AlertLogOptionsType ;
function GetAlertLogWriteAlertName
                                        return AlertLogOptionsType;
function GetAlertLogWriteAlertTime
                                        return AlertLogOptionsType ;
function GetAlertLogWriteLogLevel
                                        return AlertLogOptionsType ;
function GetAlertLogWriteLogName
                                        return AlertLogOptionsType;
function GetAlertLogWriteLogTime
                                        return AlertLogOptionsType ;
function GetAlertLogAlertPrefix
                                        return string;
                                     return string ;
return string ;
                                        return string;
function GetAlertLogLogPrefix
function GetAlertLogReportPrefix
function GetAlertLogDoneName
                                        return string;
function GetAlertLogPassName
                                      return string ;
function GetAlertLogFailName
                                        return string;
```

# 14 Deallocating and Re-initializing the Data structure

# 14.1 DeallocateAlertLogStruct

DeallocateAlertLogStruct deallocates all temporary storage allocated by AlertLogPkg. Also see ClearAlerts.

# 14.2 InitializeAlertLogStruct

InitializeAlertLogStruct is used after DeallocateAlertLogStruct to create and initialize internal storage.

# 15 Compiling AlertLogPkg and Friends

See OSVVM\_release\_notes.pdf for the current compilation directions.

### 16 Release Notes for 2020.08

2020.08 is a major update to AlertLogPkg.

This revision is the Alpha release of integrated Specification Tracking capability. Specification tracking capability is a work in progress and may change in future releases until stabilized.

Added requirements in the form of "PASSED" Goals that are reported with ReportAlerts. A PASSED goal is a number of "PASSED" affirmations an AlertLogID must have. There are two mechanisms to set passed goals: GetReqID and ReadSpecification.

When a test has requirements, a test will fail if requirements are not met and FailOnrequirementErrors is true (default is TRUE). Disable using SetAlertLogOptions(FailOnRequirementErrors => TRUE).

For a test that has requirements, summary of ReportAlerts will print a requirements summary (# met of # total) if PrintIfHaveRequirements is TRUE (default is TRUE) or PrintRequirements is TRUE (default is FALSE). Either of these can be changed using SetAlertLogOptions.

For a test that fails, detailed printing of requirements will be printed in ReportAlerts if PrintRequirements is TRUE (default is FALSE).

Requirements can be specified using either ReadSpecification or GetReqID. Requirements are recorded with AffirmIF. A new form of AffirmIF was added, AffirmIF("RequirementName", condition, ...). Currently overloading for the new AffirmIf is limited to AffirmIf. Other variations such as AffirmIFEqual may be used by calling AffirmIfEqual(GetReqID("RequirementName"), ...).

Requirements are reported in ReportAlerts – but only in detail if the test fails. Requirements are reported always in ReportRequirements.

WriteAlerts prints the information from ReportAlerts as a CSV file. WriteRequirements prints the information in ReportRequirements as a CSV file.

ReadRequirements reads and merges requirement information from multiple separate tests.

WriteTestSummary prints the summary information from the first line of WriteAlerts as a CSV file. It is intended that the results of multiple tests are written out into the same file – collecting all test results together. ReadTestSummaries reads this information in as "requirements". This can be used in conjunction with ReadSpecification to specify which tests should run – so we can detect whether all tests have run and have passed. ReportTestSummaries prints out the test summaries. WriteTestSummaries writes out the test summaries as a CSV file.

### 17 About AlertLogPkg

AlertLogPkg was developed and is maintained by Jim Lewis of SynthWorks VHDL Training.

Please support our effort in supporting AlertLogPkg and OSVVM by purchasing your VHDL training from SynthWorks.

AlertLogPkg is released under the Apache open source license. It is free (both to download and use - there are no license fees). You can download it from

https://github.com/OSVVM/OSVVM. It will be updated from time to time. Currently there are numerous planned revisions.

If you add features to the package, please donate them back under the same license as candidates to be added to the standard version of the package. If you need features, be sure to contact us. I blog about the packages at http://www.synthworks.com/blog. We also support the OSVVM user community and blogs through http://www.osvvm.org.

Find any innovative usage for the package? Let us know, you can blog about it at osvvm.org.

### **18 Future Work**

AlertLogPkg.vhd is a work in progress and will be updated from time to time.

Caution, undocumented items are experimental and may be removed in a future version.

### 19 About the Author - Jim Lewis

Jim Lewis, the founder of SynthWorks, has thirty plus years of design, teaching, and problem solving experience. In addition to working as a Principal Trainer for SynthWorks, Mr Lewis has done ASIC and FPGA design, custom model development, and consulting.

Mr. Lewis is chair of the IEEE 1076 VHDL Working Group (VASG) and is the primary developer of the Open Source VHDL Verification Methodology (OSVVM.org) packages. Neither of these activities generate revenue. Please support our volunteer efforts by buying your VHDL training from SynthWorks.

If you find bugs these packages or would like to request enhancements, you can reach me at jim@synthworks.com.