

We are OUDL.

Organization for the Understanding of Dynamic Languages http://meetup.com/dynamic/

Wednesday, August 22, 12

We are programming language enthusiasts
Check us out on Meetup.com
All events have been by members, for members
Each event has a theme, a selected pastry or baked good, and a horrible logo

What makes Objective C dynamic?

Introduction to Haskell











What makes Objective C dynamic? Kamehameha Bakery donuts

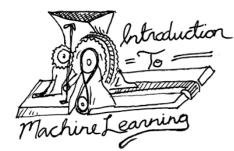
Introduction to Haskell

Otto Cake cheesecake



Cake Couture cupcakes





Fendu Bakery croissants & cookies



Saint Germain Bakery palmiers



Mahalo.







Ycombinator

Examples in Clojure.

Also includes: blenders and kittens.

Caveat emptor: I make no effort to teach you Clojure.

Kyle Oba
@mudphone
Pas de Chocolat





Not this one.

Wednesday, August 22, 12

Paul Graham did name his company after the *REAL* Y combinator. But, why?

This one.

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Which is this thing, in Clojure.

Let's get started.

Here's a non-recursive definition of factorial, using the Y combinator.

```
(defn Y
  [g]
  ((fn [x] (x x)) (fn [x]
                   (g (fn [y] ((x x) y)))))
(defn almost-factorial
  [f]
 (fn [n]
    (if (= n 0)
      (* n (f (dec n)))))
(defn factorial
  [n]
  ((Y almost-factorial) n))
```

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Here it is. Thank you, good night and good luck.

Questions?

An example: 5!

```
(factorial 5) = 5 * 4 * 3 * 2 * 1 = 120

(defn factorial
  [n]
  (if (= n 0)
     1
      (* n (factorial (dec n)))))
```

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Let's back up. This is how a sane person would define factorial... recursively.

here to here?

```
(defn factorial
  [n]
  (if (= n 0)
     1
      (* n (factorial (dec n)))))
```

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2 Things

1) recursion

2) functions

2 Things

1) recursion

2) functions

"The Y combinator allows recursion...
as a set of rewrite rules,

without requiring native recursion support in the language."

-- Someone on Wikipedia

replace "native recursion" with manual recursion

```
(defn factorial
                          (defn fact
                                                (defn fact
 [n]
                            [n]
                                                 [n]
 (if (= n 0)
                                                 (if (= n <mark>0</mark>)
                            (if (= n 0)
  (* n (factorial (dec n)))))
                             (defn fact
                                                (defn fact
                            n.
                                                 [n]
                            (1f (= n 0)
                                                 (if (= n 0)
           OK
     n = 0
                             (defn fact
                                                (defn fact
                            [n]
                                                 [n]
             BOOM!
                                                 (if (= n 0)
                            (if (= n 0)
                             (defn fact
                                                (defn fact
                            [n]
                                                 [n]
                            (if (= n 0)
                                                 (if (= n 0)
                             (* n (ERROR (dec n)))))
                                                  (* n (ERROR (dec n)
```

```
(defn fact
                                                     fn [n]
                                                                                                         fn [n]
  [n]
                                                       (if (= n ∅)
                                                                                                            (if (= n
  (if (= n ∅)
                                                         (* n (<del>ERROR</del> (dec n)))))
                                                                                                              (* n
     (* n (<del>ERROR</del> (dec n)))))
                                                                             (fn [n]
                        (fn [n]
                           (if (= n <mark>0</mark>)
                                                                                (if (= n <mark>0</mark>)
                                                                                   (* n (<del>ERROR</del> (dec n)))))
                             (* n (<del>ERROR</del> (dec n)))))
```

```
(defn fact
                                                  (fn [n]
                                                                                                  fn [n]
    [n]
                                                    (if (= n ∅)
                                                                                                    (if (= n
    (if (= n ∅)
                                                      (* n (<del>ERROR</del> (dec n))))
                                                                                                      (* n
       (* n (<del>ERROR</del> (dec n)))))
                        (fn [n]
                                                                        (fn [n]
                                                                          (if (= n <mark>0</mark>)
                          (if (= n <mark>0</mark>)
                                                                             (* n (<del>ERROR</del> (dec n))))
                             (* n (<del>ERROR</del> (dec n))))
n = 0
                 n = |
                                   n = 2
                                                     n = 3
                                                                         n =
```

replace
"native recursion"
with
manual recursion
"rewrite rules"

2 Things

1) recursion

2) functions

2 Things

1) recursion

2) functions

Functions are machines.

Functions are relationships, between inputs and outputs.

A function is a blender.



FIRST ORDER BLENDER

A normal blender that consumes single input and creates output.



FIRST ORDER BLENDER

A normal blender that consumes single input and creates output.



HIGHER ORDER BLENDER

A special blender that consumes a blender and outputs another blender.

FIRST ORDER BLENDER

A normal blender that consumes single input and creates output.



HIGHER ORDER BLENDER

A special blender that consumes a blender and outputs another blender.

FIXPOINT (BLENDER) COMBINATOR



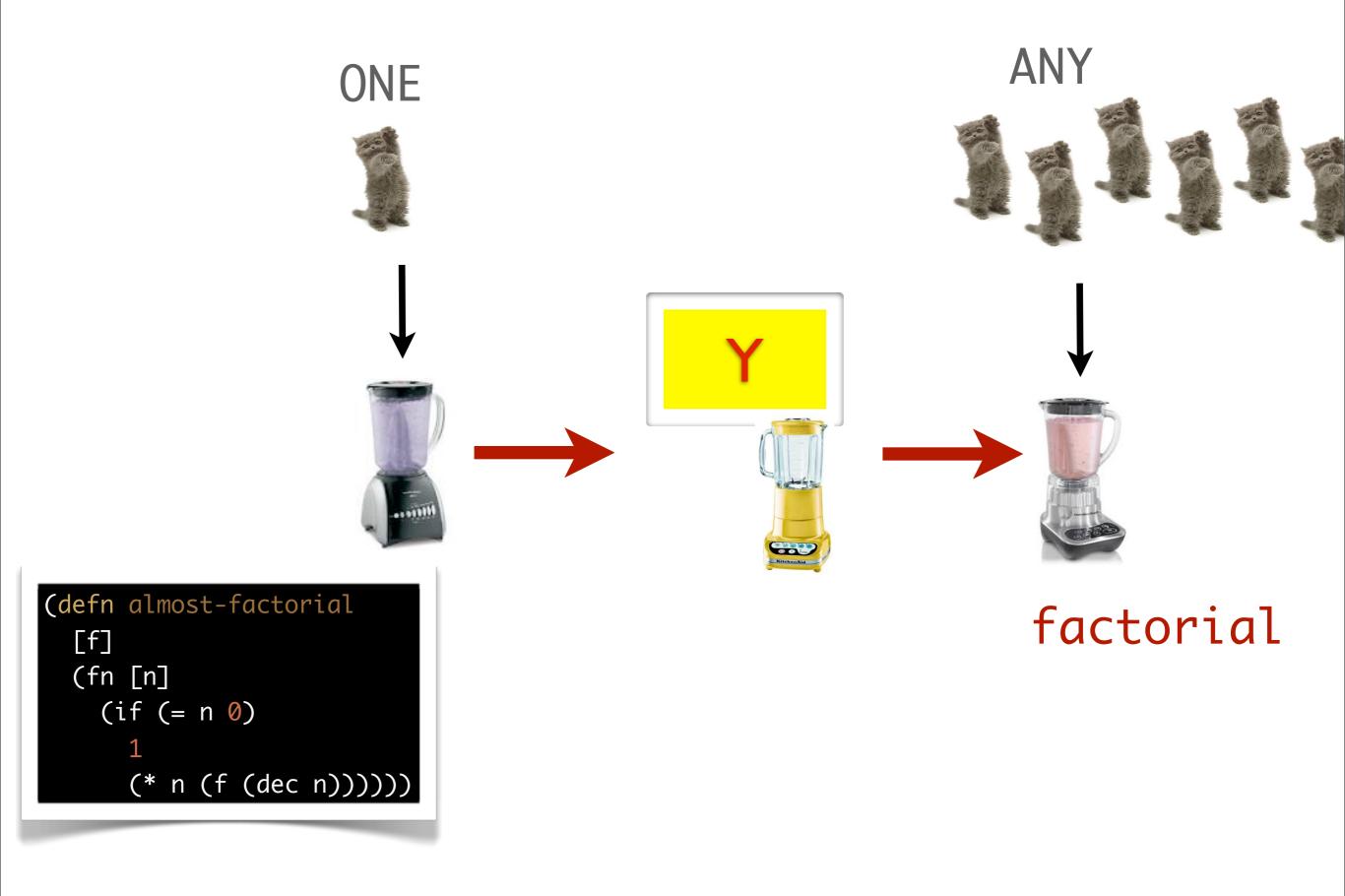
Consumes a blender and produces a new blender that can consume any number of inputs.

ONE

ONE

ONE





if you squint

```
(defn factorial
  [n]
  (if (= n 0)
    1
     (* n (factorial (dec n)))))
```

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Derivation not possible in 3 minutes.



l'm so sorry.

No kittens were blended during the creation of this presentation.



No really, done now.

No kittens were blended during the creation of this presentation.

A Clojure Primer

PARENTHESIS

```
(+ 1 2 3);; => 6
```

PREFIX NOTATION

(operator arg1 arg2 arg3)

FUNCTIONS

```
(defn multby2
   [n]
   (* n 2))
;; (multby2 4) => 8
```

```
(fn [n] (* n 2))
```

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- 1) First, a primer on LISP & Clojure
- parens for function call
- prefix notation, followed by arguments
- 2) And, function definition and anonymous functions

```
(defn simple-factorial
  [n]
  (if (= n 0)
          1
          (* n (simple-factorial (dec n)))))
```

Here, we remove the recursive definition. Kind of delaying it, for now.

```
(defn simple-factorial
  [n]
  (if (= n 0)
    (* n (simple-factorial (dec n)))))
(defn part
  [self n]
  (if (= n 0)
    (* n (self self (dec n)))))
;; (part part 5) => 120
```

Here, we remove the recursive definition. Kind of delaying it, for now.

```
(defn simple-factorial
  [n]
  (if (= n 0)
    (* n (simple-factorial (dec n)))))
(defn part
  [self n]
  (if (= n 0)
    (* n (self self (dec n)))))
;; (part part 5) => 120
```

Change part to take a single arg, returning a function that takes n.

```
(defn part
  [self n]
  (if (= n 0)
    (* n (self self (dec n)))))
;; (part part 5) => 120
(defn part2
  [self]
  (fn [n]
    (if (= n 0)
      (* n ((self self) (dec n)))))
;; ((part2 part2) 5) => 120
```

Change part to take a single arg, returning a function that takes n.

```
(defn part
  [self n]
  (if (= n 0)
    (* n (self self (dec n)))))
;; (part part 5) => 120
(defn part2
  [self]
  (fn [n]
    (if (= n 0)
      (* n ((self self) (dec n))))))
;; ((part2 part2) 5) => 120
```

Replace (self self) with f, which blows up in a Stack Overflow... but, we press on.

```
(defn part2
  [self]
  (fn [n]
    (if (= n 0)
      (* n ((self self) (dec n)))))
;; ((part2 part2) 5) => 120
(defn part3
  [self]
  (let [f (self self)]
    (fn [n]
      (if (= n 0)
        (* n (f (dec n))))))
```

Replace (self self) with f, which blows up in a Stack Overflow... but, we press on.

```
(defn part2
  [self]
  (fn [n]
    (if (= n 0)
      (* n ((self self) (dec n))))))
;; ((part2 part2) 5) => 120
(defn part3
  [self]
  (let [f (self self)]
    (fn [n]
      (if (= n 0)
        (* n (f (dec n))))))
```

Bury, the (self self) call in a lambda.

```
(defn part3
  [self]
  (let [f (self self)]
    (fn [n]
      (if (= n 0)
        (* n (f (dec n))))))
(defn part4
  [self]
  (let [f (fn [y] ((self self) y))]
    (fn [n]
     (if (= n 0)
       (* n (f (dec n)))))))
```

Bury, the (self self) call in a lambda.

```
(defn part3
  [self]
  (let [f (self self)]
    (fn [n]
      (if (= n 0)
        (* n (f (dec n))))))
(defn part4
  [self]
  (let [f (fn [y] ((self self) y))]
    (fn [n]
     (if (= n 0)
       (* n (f (dec n))))))
```

Rip out the function that looks almost like the factorial function. This is what we're generalizing. The Y combinator computes the fixpoint of this function.

```
(defn part4
  [self]
  (let [f (fn [y] ((self self) y))]
    (fn [n]
     (if (= n 0)
       (* n (f (dec n))))))
(defn almost-factorial
  [f]
  (fn [n]
    (if (= n 0)
      (* n (f (dec n)))))
```

Rip out the function that looks almost like the factorial function. This is what we're generalizing. The Y combinator computes the fixpoint of this function.

```
(defn part4
  [self]
  (let [f (fn [y] ((self self) y))]
    (fn [n]
     (if (= n 0)
       (* n (f (dec n))))))
(defn almost-factorial
  [f]
  (fn [n]
    (if (= n 0)
      (* n (f (dec n)))))
```

Insert almost-factorial into the part function.

```
(defn almost-factorial
  [f]
  (fn [n]
    (if (= n 0)
      (* n (f (dec n)))))
(defn part5
  [self]
  (let [f (fn [y] ((self self) y))]
    (almost-factorial f)))
```

Insert almost-factorial into the part function.

```
(defn almost-factorial
  [f]
  (fn [n]
    (if (= n 0)
      (* n (f (dec n)))))
(defn part5
  [self]
  (let [f (fn [y] ((self self) y))]
    (almost-factorial f)))
```

fact5 is a working factorial function, but we can generalize it

```
(defn part5
  [self]
  (let [f (fn [y] ((self self) y))]
      (almost-factorial f)))
```

```
(defn fact5
  [n]
  ((part5 part5) n))
```

fact5 is a working factorial function, but we can generalize it

```
(defn part5
  [self]
  (let [f (fn [y] ((self self) y))]
      (almost-factorial f)))
```

```
(defn fact5
  [n]
  ((part5 part5) n))
```

here we embed the definition the "part" function

```
(defn fact5
  [n]
  ((part5 part5) n))
```

here we embed the definition the "part" function

```
(defn fact5
  [n]
  ((part5 part5) n))
(def fact6
  (let [part (fn [self]
               (let [f (fn [y] ((self self) y))]
                 (almost-factorial f)))]
    (part part)))
```

```
(def fact6
  (let [part (fn [self]
               (let [f (fn [y] ((self self) y))]
                 (almost-factorial f)))]
    (part part)))
(def fact7
  (let [x (fn [x]
            (let [f (fn [y] ((x x) y))]
              (almost-factorial f)))]
    (x x))
```

for kicks really

```
(def fact6
  (let [part (fn [self]
                (let [f (fn [y] ((self self) y))]
                  (almost-factorial f)))]
    (part part)))
(def fact7
  (let [x (fn [x]
            (let [f (fn [y] ((x x) y))]
              (almost-factorial f)))]
    (x x))
```

```
(def fact7
  (let [x (fn [x]
            (let [f (fn [y] ((x x) y))]
              (almost-factorial f)))]
    (x x))
(def fact8
  ((fn [x]
     (x x)) (fn [x]
              (let [f (fn [y] ((x x) y))]
                (almost-factorial f)))))
```

```
(def fact7
  (let [x (fn [x]
            (let [f (fn [y] ((x x) y))]
              (almost-factorial f)))]
    (x x))
(def fact8
  ((fn [x]
     (x x)) (fn [x]
              (let [f (fn [y] ((x x) y))]
```

(almost-factorial f)))))

Wednesday, August 22, 12

Rename to Y and generalize, by accepting a function g and using this to replace almost-factorial

Rename to Y and generalize, by accepting a function g and using this to replace almost-factorial

Replace f with the anonymous function bound to it

```
[g]
((fn [x] (x x)) (fn [x]
(g (fn [y] ((x x) y)))))
```

Replace f with the anonymous function bound to it

```
(defn factorial
  [n]
  ((Y almost-factorial) n))
```

```
(defn factorial) ((Y almost-factorial) n))
```

l'm so sorry.

No kittens were blended during the creation of this presentation.

```
(Y almost-factorial)
;; ((Y almost-factorial) 5) => 120
```

```
(Y almost-factorial)
;; ((Y almost-factorial) 5) => 120
```

```
(defn almost-factorial
  [f]
  (fn [n]
    (if (= n 0)
     (* n (f (dec n)))))
FACTORIAL
```

```
(Y almost-factorial)
;; ((Y almost-factorial) 5) => 120
```

```
(Y almost-factorial)
(defn almost-factorial
  [f]
                               ;; ((Y almost-factorial) 5) => 120
  (fn [n]
    (if (= n 0)
      (* n (f (dec n)))))
                  (defn fact
                                                      (defn fact
                    [n]
                                                        [n]
                   (if (= n 0)
                                                        (if (= n 0)
                     (* n (ERROR (dec n)))))
                                                          (* n (<del>ERROR</del> (dec n))))
                                   (defn fact
                                                                       (defn fact
                                     [n]
                                                                         [n]
                                                                         (if (= n 0)
                                    (if (= n ∅)
                                      (* n (<del>ERROR</del> (dec n)))))
                                                                           (* n (<del>ERROR</del> (
```

