

### OVP Guide to Using Processor Models

# Model specific information for ARM\_ARM1156T2-S

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### Model Release Status

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### Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

### 1.1 Description

ARM Processor Model

### 1.2 Licensing

Usage of binary model under license governing simulator usage.

Note that for models of ARM CPUs the license includes the following terms:

Licensee is granted a non-exclusive, worldwide, non-transferable, revocable licence to:

If no source is being provided to the Licensee: use and copy only (no modifications rights are granted) the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used

to emulate an ARM based system to run application software in a production or live environment.

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In the case of any Licensee who is either or both an academic or educational institution the purposes shall be limited to internal use.

Except to the extent that such activity is permitted by applicable law, Licensee shall not reverse engineer, decompile, or disassemble this model. If this model was provided to Licensee in Europe, Licensee shall not reverse engineer, decompile or disassemble the Model for the purposes of error correction.

The License agreement does not entitle Licensee to manufacture in silicon any product based on this model.

The License agreement does not entitle Licensee to use this model for evaluating the validity of any ARM patent.

Source of model available under separate Imperas Software License Agreement.

### 1.3 Limitations

Instruction pipelines are not modeled in any way. All instructions are assumed to complete immediately. This means that instruction barrier instructions (e.g. ISB, CP15ISB) are treated as NOPs, with the exception of any undefined instruction behavior, which is modeled. The model does not implement speculative fetch behavior. The branch cache is not modeled.

Caches and write buffers are not modeled in any way. All loads, fetches and stores complete immediately and in order, and are fully synchronous (as if the memory was of Strongly Ordered or Device-nGnRnE type). Data barrier instructions (e.g. DSB, CP15DSB) are treated as NOPs, with the exception of any undefined instruction behavior, which is modeled. Cache manipulation instructions are implemented as NOPs, with the exception of any undefined instruction behavior, which is modeled.

Real-world timing effects are not modeled: all instructions are assumed to complete in a single cycle.

### 1.4 Verification

Models have been extensively tested by Imperas. ARM11 models have been successfully used by customers to simulate Linux and Nucleus on ArmIntegrator virtual platforms.

#### 1.5 Features

The precise set of implemented features in the model is defined by ID registers. Use overrides to modify these if required (for example override\_PFR0 or override\_AA64PFR0\_EL1).

#### 1.5.1 Core Features

Thumb-2 instructions are supported.

Trivial Jazelle extension is implemented.

Vectored Interrupt Controller Port (VIC port) is implemented.

#### 1.5.2 Memory System

PMSA address translation is implemented with a unified MPU with 16 regions. Use parameter "override\_MPUIR" to specify a different MPU size if required.

1 ITCM is implemented.

1 DTCM is implemented.

For each TCM, a corresponding bus port is present. If parameter "useInternalTCMs" is True, TCMs are modelled internally and the port is a target port, allowing TCM contents to be examined and updated externally. Otherwise, if parameter "useInternalTCMs" is False, the corresponding port is an initiator port to which an external TCM memory model must be connected.

### 1.6 Debug Mask

It is possible to enable model debug features in various categories. This can be done statically using the "override\_debugMask" parameter, or dynamically using the "debugflags" command. Enabled debug features are specified using a bitmask value, as follows:

Value 0x004: enable debugging of MMU/MPU mappings.

Value 0x080: enable debugging of all system register accesses.

Value 0x100: enable debugging of all traps of system register accesses.

Value 0x200: enable verbose debugging of other miscellaneous behavior (for example, the reason why a particular instruction is undefined).

Value 0x400: enable debugging of Performance Monitor timers

All other bits in the debug bitmask are reserved and must not be set to non-zero values.

### 1.7 AArch32 Unpredictable Behavior

Many AArch32 instruction behaviors are described in the ARM ARM as CONSTRAINED UN-PREDICTABLE. This section describes how such situations are handled by this model.

#### 1.7.1 Equal Target Registers

Some instructions allow the specification of two target registers (for example, double-width SMULL, or some VMOV variants), and such instructions are CONSTRAINED UNPREDICTABLE if the same target register is specified in both positions. In this model, such instructions are treated as UNDEFINED.

### 1.7.2 Floating Point Load/Store Multiple Lists

Instructions that load or store a list of floating point registers (e.g. VSTM, VLDM, VPUSH, VPOP) are CONSTRAINED UNPREDICTABLE if either the uppermost register in the specified range is greater than 32 or (for 64-bit registers) if more than 16 registers are specified. In this model, such instructions are treated as UNDEFINED.

### 1.7.3 Floating Point VLD[2-4]/VST[2-4] Range Overflow

Instructions that load or store a fixed number of floating point registers (e.g. VST2, VLD2) are CONSTRAINED UNPREDICTABLE if the upper register bound exceeds the number of implemented floating point registers. In this model, these instructions load and store using modulo 32 indexing (consistent with AArch64 instructions with similar behavior).

### 1.7.4 If-Then (IT) Block Constraints

Where the behavior of an instruction in an if-then (IT) block is described as CONSTRAINED UNPREDICTABLE, this model treats that instruction as UNDEFINED.

#### 1.7.5 Use of R13

In architecture variants before ARMv8, use of R13 was described as CONSTRAINED UNPRE-DICTABLE in many circumstances. From ARMv8, most of these situations are no longer considered unpredictable. This model allows R13 to be used like any other GPR, consistent with the ARMv8 specification.

#### 1.7.6 Use of R15

Use of R15 is described as CONSTRAINED UNPREDICTABLE in many circumstances. This model allows such use to be configured using the parameter "unpredictableR15" as follows:

Value "undefined": any reference to R15 in such a situation is treated as UNDEFINED;

Value "nop": any reference to R15 in such a situation causes the instruction to be treated as a NOP;

Value "raz\_wi": any reference to R15 in such a situation causes the instruction to be treated as a RAZ/WI (that is, R15 is read as zero and write-ignored);

Value "execute": any reference to R15 in such a situation is executed using the current value of R15 on read, and writes to R15 are allowed (but are not interworking).

Value "assert": any reference to R15 in such a situation causes the simulation to halt with an assertion message (allowing any such unpredictable uses to be easily identified).

In this variant, the default value of "unpredictable R15" is "undefined".

### 1.7.7 Unpredictable Instructions in Some Modes

Some instructions are described as CONSTRAINED UNPREDICTABLE in some modes only (for example, MSR accessing SPSR is CONSTRAINED UNPREDICTABLE in User and System modes). This model allows such use to be configured using the parameter "unpredictableModal", which can have values "undefined" or "nop". See the previous section for more information about the meaning of these values.

In this variant, the default value of "unpredictableModal" is "nop".

### 1.8 Integration Support

This model implements a number of non-architectural pseudo-registers and other features to facilitate integration.

#### 1.8.1 Halt Reason Introspection

An artifact register HaltReason can be read to determine the reason or reasons that a processor is halted. This register is a bitfield, with the following encoding: bit 0 indicates the processor has executed a wait-for-event (WFE) instruction; bit 1 indicates the processor has executed a wait-for-interrupt (WFI) instruction; and bit 2 indicates the processor is held in reset.

### 1.8.2 System Register Access Monitor

If parameter "enableSystemMonitorBus" is True, an artifact 32-bit bus "SystemMonitor" is enabled for each PE. Every system register read or write by that PE is then visible as a read or write on this artifact bus, and can therefore be monitored using callbacks installed in the client environment (use opBusReadMonitorAdd/opBusWriteMonitorAdd or icmAddBusReadCallback/icmAddBusWriteCallback, depending on the client API). The format of the address on the bus is as follows:

bits 31:26 - zero

bit 25 - 1 if AArch64 access, 0 if AArch32 access

bit 24 - 1 if non-secure access, 0 if secure access

bits 23:20 - CRm value

bits 19:16 - CRn value

bits 15:12 - op2 value

bits 11:8 - op1 value

bits 7:4 - op0 value (AArch64) or coprocessor number (AArch32)

bits 3:0 - zero

As an example, to view non-secure writes to writes to CNTFRQ\_EL0 in AArch64 state, install a write monitor on address range 0x020e0330:0x020e0333.

### 1.8.3 System Register Implementation

If parameter "enableSystemBus" is True, an artifact 32-bit bus "System" is enabled for each PE. Slave callbacks installed on this bus can be used to implement modified system register behavior (use opBusSlaveNew or icmMapExternalMemory, depending on the client API). The format of the address on the bus is the same as for the system monitor bus, described above.

### Configuration

### 2.1 Location

This model's VLNV is arm.ovpworld.org/processor/arm/1.0.

The model source is usually at:

\$IMPERAS\_HOME/ImperasLib/source/arm.ovpworld.org/processor/arm/1.0

The model binary is usually at:

\$IMPERAS\_HOME/lib/\$IMPERAS\_ARCH/ImperasLib/arm.ovpworld.org/processor/arm/1.0

### 2.2 GDB Path

The default GDB for this model is: \$IMPERAS\_HOME/lib/\$IMPERAS\_ARCH/gdb/arm-none-eabi-gdb.

### 2.3 Semi-Host Library

The default semi-host library file is arm.ovpworld.org/semihosting/armNewlib/1.0

### 2.4 Processor Endian-ness

This is a LITTLE endian model.

### 2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

### 2.6 Processor ELF code

The ELF code supported by this model is: 0x28.

## All Variants in this model

This model has these variants

Variant	Description
ARMv4T	
ARMv4xM	
ARMv4	
ARMv4TxM	
ARMv5xM	
ARMv5	
ARMv5TxM	
ARMv5T	
ARMv5TExP	
ARMv5TE	
ARMv5TEJ	
ARMv6	
ARMv6K	
ARMv6T2	
ARMv6KZ	
ARMv7	
ARM7TDMI	
ARM7EJ-S	
ARM720T	
ARM920T	
ARM922T	
ARM926EJ-S	
ARM940T	
ARM946E	
ARM966E	
ARM968E-S	
ARM1020E	
ARM1022E	
ARM1026EJ-S	
ARM1136J-S	
ARM1156T2-S	(described in this document)

ARM1176JZ-S	
Cortex-R4	
Cortex-R4F	
Cortex-R52MPx1	
Cortex-R52MPx2	
Cortex-R52MPx3	
Cortex-R52MPx4	
Cortex-R52+MPx1	
Cortex-R52+MPx2	
Cortex-R52+MPx3	
Cortex-R52+MPx4	
Cortex-R82MPx1	
Cortex-R82MPx2	
Cortex-R82MPx3	
Cortex-R82MPx4	
Cortex-R82MPx5	
Cortex-R82MPx6	
Cortex-R82MPx7	
Cortex-R82MPx8	
Cortex-A5UP	
Cortex-A5MPx1	
Cortex-A5MPx2	
Cortex-A5MPx3	
Cortex-A5MPx4	
Cortex-A8	
Cortex-A9UP	
Cortex-A9MPx1	
Cortex-A9MPx2	
Cortex-A9MPx3	
Cortex-A9MPx4	
Cortex-A7UP	
Cortex-A7MPx1	
Cortex-A7MPx2	
Cortex-A7MPx3	
Cortex-A7MPx4	
Cortex-A15UP	
Cortex-A15MPx1	
Cortex-A15MPx2	
Cortex-A15MPx3	
Cortex-A15MPx4	
Cortex-A17MPx1	
Cortex-A17MPx2	
Cortex-A17MPx3	
Cortex-A17MPx4	
AArch32	

AArch64	
Cortex-A32MPx1	
Cortex-A32MPx2	
Cortex-A32MPx3	
Cortex-A32MPx4	
Cortex-A35MPx1	
Cortex-A35MPx2	
Cortex-A35MPx3	
Cortex-A35MPx4	
Cortex-A53MPx1	
Cortex-A53MPx2	
Cortex-A53MPx3	
Cortex-A53MPx4	
Cortex-A55MPx1	
Cortex-A55MPx2	
Cortex-A55MPx3	
Cortex-A55MPx4	
Cortex-A57MPx1	
Cortex-A57MPx2	
Cortex-A57MPx3	
Cortex-A57MPx4	
Cortex-A72MPx1	
Cortex-A72MPx2	
Cortex-A72MPx3	
Cortex-A72MPx4	
Cortex-A73MPx1	
Cortex-A73MPx2	
Cortex-A73MPx3	
Cortex-A73MPx4	
Cortex-A75MPx1	
Cortex-A75MPx2	
Cortex-A75MPx3	
Cortex-A75MPx4	
MultiCluster	

Table 3.1: All Variants in this model

# **Bus Master Ports**

This model has these bus master ports.

Name	min	max	Connect?	Description
ITCM0	15	15	optional	instruction TCM
DTCM0	15	15	optional	data TCM
INSTRUCTION	32	32	mandatory	
DATA	32	32	optional	

Table 4.1: Bus Master Ports

# **Bus Slave Ports**

This model has no bus slave ports.

# Net Ports

This model has these net ports.

Name	Type	Connect?	Description		
EVENTI	input	optional	Event input signal, active on rising edge		
EVENTO	output	optional	Event output signal, active on rising edge		
reset	input	optional	Processor reset, active high		
fiq	input	optional	FIQ interrupt, active high (negation of		
			nFIQ)		
irq	input	optional	IRQ interrupt, active high (negation of		
			nIRQ)		
sei	input	optional	System error interrupt, active on rising		
			edge (negation of nSEI)		
haltReason output optional		optional	Indicates why core is halted		
AXI_SLVERR	input	optional	AXI external abort type (DECERR=0,		
			SLVERR=1)		
PMUIRQ	output	optional	Performance monitor event (active high)		
VICACK	output	optional	VIC Port acknowledge (active high)		
VICADDR	input	optional	VIC Port Address (32 bit value)		
updateTimer	output	optional	Internal timer update		

Table 6.1: Net Ports

# FIFO Ports

This model has no FIFO ports.

## Formal Parameters

Name	Type	Description		
verbose	Boolean	Specify verbosity of output		
suppressCPSWarnings	Boolean	Suppress duplicate warnings generated using		
		ARM_CP_CPSI or ARM_CP_CPSD message identi-		
		fiers		
showHiddenRegs	Boolean	Show hidden registers during register tracing		
UAL	Boolean	Disassemble using UAL syntax		
enableSystemBus	Boolean	Add 32-bit artifact System bus port, allowing system reg-		
		isters to be externally implemented		
enableSystemMonitorBus	Boolean	Add 32-bit artifact SystemMonitor bus port, allowing sys-		
		tem register accesses to be externally monitored		
compatibility	Enumeration	Specify compatibility mode		
	ISA			
	gdb			
	nopSVC			
unpredictableR15	Enumeration	Specify behavior for UNPREDICTABLE uses of AArch32 R15 register		
	undefined			
	nop			
	raz_wi			
	execute			
	assert			
unpredictableModal	Enumeration	Specify behavior for UNPREDICTABLE instructions in certain AArch32 modes (for example, MRS using SPSR in System mode)		
	undefined	,		
	nop			
	assert			
maxSIMDUnroll	Uns32	If SIMD operations are supported, specify the maximum number of parallel SIMD operations to unroll (unrolled operations can be faster, but produce more verbose JIT code)		
override_debugMask	Uns32	Specifies debug mask, enabling debug output for model components		
ASIDCacheSize	Uns32	Specifies the number of different ASIDs for which TLB entries are cached; a value of 0 implies no limit		
thumbNoCond	Boolean	Specify whether trapped Thumb instructions set CV=1 and COND field in syndrome (if False, both are zero)		
enable Host Atomics	Boolean	Enable use of host atomic instructions to emulate load-/store exclusive operations (not architecturally accurate, accellerates parallel simulation)		

override_fcsePresent	Boolean	Specifies that FCSE is present (if true)
override_SCTLR_V	Boolean	Override SCTLR.V with the passed value (enables high
		vectors; also configurable using VINITHI pin)
override_SCTLR_IE	Boolean	Override SCTLR.IE with the passed value (configures in-
0		struction endianness; also configurable using CFGIE pin)
override_SCTLR_EE	Boolean	Override SCTLR.EE with the passed value (configures ex-
Override_DC TEIQ_EE	Boolean	ception data endianness; also configurable using CFGEE
		pin)
override_SCTLR_TE	Boolean	Override SCTLR.TE with the passed value (configures
override_SCTLR_TE	Doolean	
		Thumb state for exception handling; also configurable us-
· 1. COMI D. MACDI	D 1	ing TEINIT pin)
override_SCTLR_NMFI	Boolean	Override SCTLR.NMFI with the passed value (configures
		NMFI state for exception handling; also configurable us-
		ing CFGNMFI pin)
override_SCTLR_CP15BEN_Present	Boolean	Enable ARMv7 SCTLR.CP15BEN bit (CP15 barrier en-
		able)
$override\_MIDR$	Uns32	Override MIDR/MIDR_EL1 register
override_CTR	Uns32	Override CTR/CTR_EL0 register
override_TLBTR	Uns32	Override TLBTR register
override_MPUIR	Uns32	Override MPUIR register
override_CLIDR	Uns32	Override CLIDR/CLIDR_EL1 register
override_TCMTR	Uns32	Override TCMTR register
override_AIDR	Uns32	Override AIDR/AIDR_EL1 register
override_PFR0	Uns32	Override ID_PFR0/ID_PFR0_EL1 register
override_PFR1	Uns32	Override ID_PFR1/ID_PFR1_EL1 register
override_DFR0	Uns32	Override ID_DFR0/ID_DFR0_EL1 register
override_AFR0	Uns32	Override ID_BFR0/ID_AFR0_EL1 register
override_MMFR0	Uns32	Override ID_MMFR0/ID_MMFR0_EL1 register
override_MMFR1		
	Uns32	Override ID_MMFR1/ID_MMFR1_EL1 register
override_MMFR2	Uns32	Override ID_MMFR2/ID_MMFR2_EL1 register
override_MMFR3	Uns32	Override ID_MMFR3/ID_MMFR3_EL1 register
override_ISAR0	Uns32	Override ID_ISAR0/ID_ISAR0_EL1 register
override_ISAR1	Uns32	Override ID_ISAR1/ID_ISAR1_EL1 register
override_ISAR2	Uns32	Override ID_ISAR2/ID_ISAR2_EL1 register
override_ISAR3	Uns32	Override ID_ISAR3/ID_ISAR3_EL1 register
override_ISAR4	Uns32	Override ID_ISAR4/ID_ISAR4_EL1 register
override_ISAR5	Uns32	Override ID_ISAR5/ID_ISAR5_EL1 register
override_ERG	Uns32	Specifies exclusive reservation granule
override_STRoffsetPC12	Boolean	Specifies that STR/STR of PC should do so with 12:byte
		offset from the current instruction (if true), otherwise an
		8:byte offset is used
override_mpuV5ExtAP	Boolean	Specifies that ARMv5 MPU extended access permissions
r		implemented (cp15/5/2 and cp15/5/2)
override_fcseRequiresMMU	Boolean	Specifies that FCSE is active only when MMU is enabled
	20010411	(if true)
override_ignoreBadCp15	Boolean	Specifies whether invalid coprocessor 15 access should be
override ignorenado hra	Doolean	ignored (if true) or cause Invalid Instruction exceptions
		(if false)
override_SGIDisable	Boolean	Override whether GIC SGIs may be disabled (if true) or
override_5GiDisable	Doolean	
.1 111 1 0 1	D 1	are permanently enabled (if false)
$override\_condUndefined$	Boolean	Force undefined instructions to take Undefined Instruc-
		tion exception even if they are conditional
$override\_deviceStrongAligned$	Boolean	Force accesses to Device and Strongly Ordered regions to
		be aligned
override_Control_V	Boolean	Override SCTLR.V with the passed value (deprecated,
		use override_SCTLR_V)

override_MainId Uns32 Override MIDR register (deprecated, use override_MID						
override_CacheType	Override CTR register (deprecated, use override_CTR)					
override_TLBType	Uns32	Override TLBTR register (deprecated, use over-				
		ride_TLBTR)				
override_MPUType	Uns32	Override MPUIR register (deprecated, use over-				
		ride_MPUIR)				
override_InstructionAttributes0	Uns32	Override ID_ISAR0 register (deprecated, use over-				
		ride_ISAR0)				
$override\_InstructionAttributes1$	Uns32	Override ID_ISAR1 register (deprecated, use over-				
		ride_ISAR1)				
$override\_InstructionAttributes 2$	Uns32	Override ID_ISAR2 register (deprecated, use over-				
		ride_ISAR2)				
$override\_InstructionAttributes 3$	Uns32	Override ID_ISAR3 register (deprecated, use over-				
		ride_ISAR3)				
override_InstructionAttributes4	Uns32	Override ID_ISAR4 register (deprecated, use over-				
		ride_ISAR4)				
$override\_InstructionAttributes 5$	Uns32	Override ID_ISAR5 register (deprecated, use over-				
		ride_ISAR5)				

Table 8.1: Parameters that can be set in: CPU

### 8.1 Parameter values and limits

These are the formal parameter limits and actual parameter values

Name	Min	Max	Default	Actual
(Others)				
variant				ARM1156T2-S
verbose			t	t
suppressCPSWarnings			f	f
showHiddenRegs			f	f
UAL			t	t
enableSystemBus			f	f
enable System Monitor Bus			f	f
compatibility			ISA	ISA
unpredictable R15			undefined	undefined
unpredictable Modal			nop	nop
$\max SIMDUnroll$	1	16	2	2
$override\_debugMask$	0	0xffffffff	0	0
ASIDCacheSize	0	0x100	8	8
thumbNoCond			f	f
enableHostAtomics			f	f
endian			none	none
override_fcsePresent			f	f
$override\_SCTLR\_V$			f	f
override_SCTLR_IE			f	f
override_SCTLR_EE			f	f
override_SCTLR_TE			f	f
override_SCTLR_NMFI			f	f
override_SCTLR_CP15BEN_Present			f	f

override_MIDR	0	0xfffffff	0x410fb564	0x410fb564
override_CTR	0	0xfffffff	0x1d152152	0x1d152152
override_TLBTR	0	0xfffffff	0	0
override_MPUIR	0	0xfffffff	0x1000	0x1000
override_CLIDR	0	0xffffffff	0	0
override_TCMTR	0	0xfffffff	0x10001	0x10001
override_AIDR	0	0xfffffff	0	0
override_PFR0	0	0xfffffff	0x131	0x131
override_PFR1	0	0xfffffff	1	1
override_DFR0	0	0xfffffff	0	0
override_AFR0	0	0xfffffff	0	0
override_MMFR0	0	0xfffffff	0x120020	0x120020
override_MMFR1	0	0xfffffff	0x20302	0x20302
override_MMFR2	0	0xfffffff	0x1200100	0x1200100
override_MMFR3	0	0xfffffff	0	0
override_ISAR0	0	0xfffffff	0x141111	0x141111
override_ISAR1	0	0xfffffff	0x12112111	0x12112111
override_ISAR2	0	0xfffffff	0x21232011	0x21232011
override_ISAR3	0	0xfffffff	0x1111131	0x1111131
override_ISAR4	0	0xfffffff	0x142	0x142
override_ISAR5	0	0xfffffff	0	0
override_ERG	3	11	3	3
override_STRoffsetPC12			t	t
override_mpuV5ExtAP			f	f
override_fcseRequiresMMU			f	f
override_ignoreBadCp15			f	f
override_SGIDisable			f	f
override_condUndefined			f	f
override_deviceStrongAligned			f	f
override_Control_V			f	f
override_MainId	0	0xfffffff	0x410fb564	0x410fb564
override_CacheType	0	0xffffffff	0x1d152152	0x1d152152
override_TLBType	0	0xfffffff	0	0
override_MPUType	0	0xfffffff	0x1000	0x1000
override_InstructionAttributes0	0	0xfffffff	0x141111	0x141111
override_InstructionAttributes1	0	0xffffffff	0x12112111	0x12112111
override_InstructionAttributes2	0	0xffffffff	0x21232011	0x21232011
override_InstructionAttributes3	0	0xfffffff	0x1111131	0x1111131
override_InstructionAttributes4	0	0xfffffff	0x142	0x142
override_InstructionAttributes5	0	0xfffffff	0	0

Table 8.2: Parameter values and limits

## **Execution Modes**

Mode	Code
User	16
FIQ	17
IRQ	18
Supervisor	19
Abort	23
Undefined	27
System	31

Table 9.1: Modes implemented in: CPU

# Exceptions

Exception	Code
Reset	0
Undefined	1
SupervisorCall	2
PrefetchAbort	5
DataAbort	6
IRQ	8
FIQ	9

Table 10.1: Exceptions implemented in:  $\operatorname{CPU}$ 

### Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

### 11.1 Level 1: CPU

This level in the model hierarchy has 4 commands.

This level in the model hierarchy has 11 register groups:

Group name	Registers
Core	16
Control	3
User	7
FIQ	8
IRQ	3
Supervisor	3
Undefined	3
Abort	3
Coprocessor_32_bit	62
Coprocessor_64_bit	4
Integration_support	4

Table 11.1: Register groups

This level in the model hierarchy has no children.

### **Model Commands**

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

### 12.1 Level 1: CPU

### 12.1.1 debugflags

show or modify the processor debug flags

Argument	Type	Description
-get	Boolean	print current processor flags value
-mask	Boolean	print valid debug flag bits
-set	Int32	new processor flags (only flags 0x000003e4 can
		be modified)

Table 12.1: debugflags command arguments

### 12.1.2 isync

specify instruction address range for synchronous execution

Argument	Type	Description
-addresshi	Uns64	end address of synchronous execution range
-addresslo	Uns64	start address of synchronous execution range

Table 12.2: isync command arguments

#### 12.1.3 itrace

enable or disable instruction tracing

Argument	Type	Description
-access	String	show memory accesses by this instruction. Ar-
		gument can be any combination of X (execute),
		A (load or store access) and S (system)
-after	Uns64	apply after this many instructions

-enable	Boolean	enable instruction tracing
-full	Boolean	turn on all trace features
-instructioncount	Boolean	include the instruction number in each trace
-memory	String	(Alias for access). show memory accesses by this
		instruction. Argument can be any combination
		of X (execute), A (load or store access) and S
		(system)
-mode	Boolean	show processor mode changes
-off	Boolean	disable instruction tracing
-on	Boolean	enable instruction tracing
-processorname	Boolean	Include processor name in all trace lines
-registerchange	Boolean	show registers changed by this instruction
-registers	Boolean	show registers after each trace

Table 12.3: itrace command arguments

### $12.1.4 \quad listSysRegsAA32$

### 12.1.4.1 Argument description

List all AArch32 system registers

## Registers

### 13.1 Level 1: CPU

### 13.1.1 Core

Registers at level:1, type:CPU group:Core

Name	Bits	Initial-Hex	RW	Description
r0	32	0	rw	
r1	32	0	rw	
r2	32	0	rw	
r3	32	0	rw	
r4	32	0	rw	
r5	32	0	rw	
r6	32	0	rw	
r7	32	0	rw	
r8	32	0	rw	
r9	32	0	rw	
r10	32	0	rw	
r11	32	0	rw	frame pointer
r12	32	0	rw	
sp	32	0	rw	stack pointer
lr	32	0	rw	
pc	32	0	rw	program counter

Table 13.1: Registers at level 1, type:CPU group:Core

### 13.1.2 Control

Registers at level:1, type:CPU group:Control

Name	Bits	Initial-Hex	RW	Description
fps	32	0	rw	archaic FPSCR view (for gdb)
cpsr	32	1d3	rw	
spsr	32	0	rw	

Table 13.2: Registers at level 1, type:CPU group:Control

### 13.1.3 User

Registers at level:1, type:CPU group:User

Name	Bits	Initial-Hex	RW	Description
r8_usr	32	0	rw	
r9_usr	32	0	rw	
r10_usr	32	0	rw	
r11_usr	32	0	rw	
r12_usr	32	0	rw	
sp_usr	32	0	rw	
lr_usr	32	0	rw	

Table 13.3: Registers at level 1, type:CPU group:User

### 13.1.4 FIQ

Registers at level:1, type:CPU group:FIQ

Name	Bits	Initial-Hex	RW	Description
r8_fiq	32	0	rw	
r9_fiq	32	0	rw	
r10_fiq	32	0	rw	
r11_fiq	32	0	rw	
r12_fiq	32	0	rw	
sp_fiq	32	0	rw	
lr_fiq	32	0	rw	
spsr_fiq	32	0	rw	

Table 13.4: Registers at level 1, type:CPU group:FIQ

### 13.1.5 IRQ

Registers at level:1, type:CPU group:IRQ

Name	Bits	Initial-Hex	RW	Description
sp_irq	32	0	rw	
lr_irq	32	0	rw	
spsr_irq	32	0	rw	

Table 13.5: Registers at level 1, type:CPU group:IRQ

### 13.1.6 Supervisor

Registers at level:1, type:CPU group:Supervisor

Name	Bits	Initial-Hex	RW	Description
sp_svc	32	0	rw	
lr_svc	32	0	rw	
spsr_svc	32	0	rw	

Table 13.6: Registers at level 1, type:CPU group:Supervisor

### 13.1.7 Undefined

Registers at level:1, type:CPU group:Undefined

Name	Bits	Initial-Hex	RW	Description
------	------	-------------	----	-------------

sp_undef	32	0	rw	
lr_undef	32	0	rw	
spsr_undef	32	0	rw	

Table 13.7: Registers at level 1, type:CPU group:Undefined

### 13.1.8 Abort

Registers at level:1, type:CPU group:Abort

Name	Bits	Initial-Hex	RW	Description
$sp_abt$	32	0	rw	
lr_abt	32	0	rw	
spsr_abt	32	0	rw	

Table 13.8: Registers at level 1, type:CPU group:Abort

### 13.1.9 Coprocessor\_32\_bit

Registers at level:1, type:CPU group:Coprocessor $_32$ \_bit

Name	Bits	Initial-Hex	RW	Description
ACTLR	32	18b	rw	Auxiliary Control
CCNT	32	0	rw	Cycle Counter
CONTEXTIDR	32	0	rw	Context ID
CPACR	32	0	rw	Coprocessor Access Control
CTR	32	1d152152	r-	Cache Type
CleanDCache	32	-	-w	Clean Data Cache
CleanDCacheLineMVA	32	-	-w	Data Cache Line Clean by VA
CleanDCacheLineSW	32	-	-w	Data Cache Line Clean by Set/Way
CleanInvalDCache	32	-	-w	Data Cache Clean and Invalidate
CleanInvalDCacheLineMVA	32	-	-w	Data Cache Line Clean and Invalidate by VA
CleanInvalDCacheLineSW	32	-	-w	Data Cache Line Clean and Invalidate by Set/Way
DBGDIDR	32	0	r-	Debug ID
DCLR	32	fffffff0	rw	Data Cache Lockdown
DFAR	32	0	rw	Data Fault Address
DFSR	32	0	rw	Data Fault Status
DRACR	32	0	rw	Data Region Access Control
DRBAR	32	0	rw	Data Region Base Address
DRSR	32	0	rw	Data Region Size/Enable
DTCMRR	32	18	rw	DTCM Region
DataMemoryBarrier	32	-	-w	Data Memory Barrier
DataSynchBarrier	32	-	-w	Data Synchronization Barrier
DirtyStatus	32	0	r-	Dirty Status
FlushPrefetchBuffer	32	-	-w	Flush Prefetch Buffer
ICLR	32	fffffff0	rw	Instruction Cache Lockdown
ID_AFR0	32	0	r-	Auxiliary Feature 0
ID_DFR0	32	0	r-	Debug Feature 0
ID_ISAR0	32	141111	r-	Instruction Set Attribute 0
ID_ISAR1	32	12112111	r-	Instruction Set Attribute 1
ID_ISAR2	32	21232011	r-	Instruction Set Attribute 2
ID_ISAR3	32	1111131	r-	Instruction Set Attribute 3
ID_ISAR4	32	142	r-	Instruction Set Attribute 4
ID_ISAR5	32	0	r-	Instruction Set Attribute 5
ID_MMFR0	32	120020	r-	Memory Model Feature 0

ID_MMFR1	32	20302	r-	Memory Model Feature 1
ID_MMFR2	32	1200100	r-	Memory Model Feature 2
ID_MMFR3	32	0	r-	Memory Model Feature 3
ID_PFR0	32	131	r-	Processor Feature 0
ID_PFR1	32	1	r-	Processor Feature 1
IFAR	32	0	rw	Instruction Fault Address
IFSR	32	0	rw	Instruction Fault Status
ITCMRR	32	18	rw	ITCM Region
InvalDCache	32	-	-w	Invalidate Data Cache
InvalDCacheLineMVA	32	-	-w	Invalidate Data Cache Line by VA
InvalDCacheLineSW	32	-	-w	Invalidate Data Cache Line by Set/Way
InvalICache	32	-	-w	Invalidate Instruction Cache
InvalICacheLineMVA	32	-	-w	Invalidate Instruction Cache Line by VA
InvalICacheLineSW	32	-	-w	Invalidate Instruction Cache Line by Set/Way
InvalUnified	32	-	-w	Invalidate Unified Cache
JIDR	32	0	rw	Jazelle ID
JMCR	32	0	rw	Jazelle Main Configuration
JOSCR	32	0	rw	Jazelle OS Control
MIDR	32	410fb564	r-	Main ID
MPUIR	32	1000	r-	MPU Type
PMN0	32	0	rw	Count 0
PMN1	32	0	rw	Count 1
PMNC	32	0	rw	Performance Monitor Control
PrefetchICacheLine	32	-	-w	Prefetch Instruction Cache Line
RGNR	32	0	rw	Region Number
SCTLR	32	50078	rw	System Control
TCMTR	32	10001	r-	TCM Type
WFAR	32	0	rw	Watchpoint Fault Address
WaitForInterrupt	32	-	-w	Wait For Interrupt

Table 13.9: Registers at level 1, type:CPU group:Coprocessor\_32\_bit

### 13.1.10 Coprocessor\_64\_bit

Registers at level:1, type:CPU group:Coprocessor\_64\_bit

Name	Bits	Initial-Hex	RW	Description
CleanDCacheRange	64	-	-w	Clean Data Cache Range
CleanInvalDCacheRange	64	-	-w	Clean and Invalidate Data Cache Range
InvalDCacheRange	64	-	-w	Invalidate Data Cache Range
InvalICacheRange	64	-	-w	Invalidate Instruction Cache Range

Table 13.10: Registers at level 1, type:CPU group:Coprocessor\_64\_bit

### 13.1.11 Integration\_support

Registers at level:1, type:CPU group:Integration\_support

Name	Bits	Initial-Hex	RW	Description
transactPL	32	1	r-	privilege level of current memory transaction
transactAT	32	0	r-	current memory transaction type: PA=1, VA=0
HaltReason	8	0	r-	bit field indicating halt reason
atomicType	8	0	r-	current atomic instruction type (1:atomic, 2:exclusive)

Table 13.11: Registers at level 1, type:CPU group:Integration\_support