



## OVP Guide to Using Processor Models

### Model specific information for RISC-V\_RVB64I

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# Chapter 1

## Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

### 1.1 Description

RISC-V RVB64I 64-bit processor model

### 1.2 Licensing

This Model is released under the Open Source Apache 2.0

## 1.3 Extensions

### 1.3.1 Extensions Enabled by Default

The model has the following architectural extensions enabled, and the corresponding bits in the `misa CSR Extensions` field will be set upon reset:

`misa` bit 8: RV32I/RV64I/RV128I base integer instruction set

To specify features that can be dynamically enabled or disabled by writes to the `misa` register in addition to those listed above, use parameter `“add_Extensions_mask”`. This is a string parameter containing the feature letters to add; for example, value `“DV”` indicates that double-precision floating point and the Vector Extension can be enabled or disabled by writes to the `misa` register, if supported on this variant. Parameter `“sub_Extensions_mask”` can be used to disable dynamic update of features in the same way.

Legacy parameter `“misa_Extensions_mask”` can also be used. This `Uns32`-valued parameter specifies all writable bits in the `misa Extensions` field, replacing any permitted bits defined in the base variant.

Note that any features that are indicated as present in the `misa` mask but absent in the `misa` will be ignored. See the next section.

### 1.3.2 Enabling Other Extensions

The following `misa`-visible extensions are supported by the model, but not enabled by default in this variant:

`misa` bit 0: extension A (atomic instructions)

`misa` bit 2: extension C (compressed instructions)

`misa` bit 3: extension D (double-precision floating point)

`misa` bit 4: RV32E base integer instruction set (embedded)

`misa` bit 5: extension F (single-precision floating point)

`misa` bit 7: extension H (hypervisor)

`misa` bit 12: extension M (integer multiply/divide instructions)

`misa` bit 13: extension N (user-level interrupts)

`misa` bit 15: extension P (DSP instructions)

`misa` bit 18: extension S (Supervisor mode)

`misa` bit 20: extension U (User mode)

`misa` bit 21: extension V (vector extension)

`misa` bit 23: extension X (non-standard extensions present)

To add features from this list to the visible set in the `misa` register, use parameter `“add_Extensions”`. This is a string containing identification letters of features to enable; for example, value `“DV”`

indicates that double-precision floating point and the Vector Extension should be enabled, if they are currently absent and are available on this variant.

Legacy parameter “misa\_Extensions” can also be used. This Uns32-valued parameter specifies the reset value for the misa CSR Extensions field, replacing any permitted bits defined in the base variant.

The following implicit extensions are supported by the model, but not enabled by default in this variant:

implicit feature bit 1: extension B (bit manipulation extension)

implicit feature bit 10: extension K (cryptographic)

To add features from this list to the implicitly-enabled set (not visible in the misa register), use parameter “add\_implicit\_Extensions”. This is a string parameter in the same format as the “add\_Extensions” parameter described above.

## 1.4 General Features

### 1.4.1 mtvec CSR

On this variant, the Machine trap-vector base-address register (mtvec) is writable. It can instead be configured as read-only using parameter “mtvec\_is\_ro”.

Values written to “mtvec” are masked using the value 0xffffffffffffd. A different mask of writable bits may be specified using parameter “mtvec\_mask” if required. In addition, when Vectored interrupt mode is enabled, parameter “tvec\_align” may be used to specify additional hardware-enforced base address alignment. In this variant, “tvec\_align” defaults to 0, implying no alignment constraint.

If parameter “mtvec\_sext” is True, values written to “mtvec” are sign-extended from the most-significant writable bit. In this variant, “mtvec\_sext” is False, indicating that “mtvec” is not sign-extended.

The initial value of “mtvec” is 0x0. A different value may be specified using parameter “mtvec” if required.

### 1.4.2 Reset

On reset, the model will restart at address 0x0. A different reset address may be specified using parameter “reset\_address” or applied using optional input port “reset\_addr” if required.

### 1.4.3 NMI

An NMI input is implemented. To instead specify that NMI is not implemented, set parameter “nmi\_absent” to True.

On an NMI, the model will restart at address 0x0; a different NMI address may be specified



using parameter “nmi\_address” or applied using optional input port “nmi\_addr” if required. The cause reported on an NMI is 0x0 by default; a different cause may be specified using parameter “ecode\_nmi” or applied using optional input port “nmi\_cause” if required.

If parameter “rnmi\_version” is not “none”, resumable NMIs are supported, managed by additional CSRs “mnscratch”, “mnepc”, “mncause” and “mnstatus”, following the indicated version of the Resumable NMI extension proposal. In this variant, “rnmi\_version” is “none”.

On taking an NMI exception, the mstatus CSR will not be updated. To instead specify that mstatus fields mie and mpie should be updated upon taking an NMI exception, set parameter “nmi\_update\_mstatus” to True.

On taking an NMI exception, the tcontrol CSR will not be updated. To instead specify that tcontrol fields mte and mpie should be updated upon taking an NMI exception, set parameter “nmi\_update\_tcontrol” to True.

On taking an NMI exception, the mtval CSR will not be updated. To instead specify that mtval should be written with zero upon taking an NMI exception, set parameter “nmi\_zero\_mtval” to True.

The NMI input is level-sensitive. To instead specify that the NMI input is latched on the rising edge of the NMI signal, set parameter “nmi\_is\_latched” to True.

NMI interrupts are lower priority than Debug and Trigger Module events. To instead specify that NMI interrupts are higher priority, set parameter “nmi\_high\_priority” to True.

#### 1.4.4 WFI

WFI will halt the processor until an interrupt occurs. It can instead be configured as a NOP by setting parameter “wfi\_is\_nop” to True.

The nominal time limit for WFI instructions can be set by parameter “TW\_time\_limit”. In this variant, the time limit is 0 cycles.

Output signal “core\_wfi\_mode” indicates whether the processor is currently in WFI state.

Input signal “restart\_wfi” will cause the processor to restart from WFI state when high.

Parameter “wfi\_resume\_not\_trap” is 0 on this variant, meaning that pending wakeup events when WFI is executed will not prevent a trap occurring. If “wfi\_resume\_not\_trap” is set to 1 then pending wakeup events when WFI is executed will cause the WFI to be treated as a NOP.

#### 1.4.5 time CSR

The “time” CSR is implemented in this variant. Set parameter “time\_undefined” to True to instead specify that “time” is unimplemented and reads of it should cause Illegal Instruction traps. Usually, the value of the “time” CSR should be provided by the platform - see section “Time and Timers” for more information.

### 1.4.6 mcycle CSR

The “mcycle” CSR is implemented in this variant. Set parameter “mcycle\_undefined” to True to instead specify that “mcycle” is unimplemented and accesses should cause Illegal Instruction traps.

### 1.4.7 minstret CSR

The “minstret” CSR is implemented in this variant. Set parameter “minstret\_undefined” to True to instead specify that “minstret” is unimplemented and accesses should cause Illegal Instruction traps.

### 1.4.8 mhpcounter CSR

The “mhpcounter” CSRs are implemented in this variant. Set parameter “mhpcounter\_undefined” to True to instead specify that “mhpcounter” CSRs are unimplemented and accesses should cause Illegal Instruction traps.

### 1.4.9 Unaligned Accesses

Unaligned memory accesses are not supported by this variant. Set parameter “unaligned” to “T” to enable such accesses.

Address misaligned exceptions are higher priority than page fault or access fault exceptions on this variant. Set parameter “unaligned\_low\_pri” to “T” to specify that they are lower priority instead.

### 1.4.10 PMP

A PMP unit is not implemented by this variant. Set parameter “PMP\_registers” to indicate that the unit should be implemented with that number of PMP entries.

The total number of PMP registers present is 64, (this includes CSRs for unimplemented PMP regions), as determined by the requirements of the selected priv\_version. Set parameter “PMP\_csrs” to specify a different total number of PMP registers.

Accesses to unimplemented PMP registers are write-ignored and read as zero on this variant. Set parameter “PMP\_undefined” to True to indicate that such accesses should cause Illegal Instruction exceptions instead.

### 1.4.11 Time and Timers

A RISC-V hart requires an incrementing time source to be available in any of the following cases:

1. The “time” CSR is implemented (“time\_undefined” is False);
2. The “Sstc” extension is present (“Sstc” is True);
3. The internal CLINT model is enabled (“CLINT\_address” is non-zero).

The time value in this model is implemented by an abstract counter object, which is shared with any other processor models or peripherals that use the same name to define the counter. The name of the counter is specified by the “mtime\_counter” parameter (“mtime\_counter” by default). The bit width of the counter is specified by the “mtime\_bits” parameter (64 by default). The frequency of the counter is specified by the “mtime\_Hz” parameter (1e+06Hz by default).

## 1.5 Privileged Architecture

This variant implements the Privileged Architecture with version specified in the References section of this document. Note that parameter “priv\_version” can be used to select the required architecture version; see the following sections for detailed information about differences between each supported version.

### 1.5.1 Legacy Version 1.10

1.10 version of May 7 2017.

### 1.5.2 Version 20190608

Stable 1.11 version of June 8 2019, with these changes compared to version 1.10:

- mcountinhibit CSR defined;
- pages are never executable in Supervisor mode if page table entry U bit is 1;
- mstatus.TW is writable if any lower-level privilege mode is implemented (previously, it was just if Supervisor mode was implemented);

### 1.5.3 Version 20211203

1.12 draft version of December 3 2021, with these changes compared to version 20190608:

- mstatush, mseccfg, mseccfgh, menvcfg, menvcfgh, senvcfg, henvcfg, henvcfgh and mconfigptr CSRs defined;
- xret instructions clear mstatus.MPRV when leaving Machine mode if new mode is less privileged than M-mode;
- maximum number of PMP registers increased to 64;
- data endian is now configurable.

### 1.5.4 Version 1.12

Official 1.12 version, identical to 20211203.

### 1.5.5 Version master

Unstable master version, currently identical to 1.12.

## 1.6 Unprivileged Architecture

This variant implements the Unprivileged Architecture with version specified in the References section of this document. Note that parameter “user\_version” can be used to select the required architecture version; see the following sections for detailed information about differences between each supported version.

### 1.6.1 Legacy Version 2.2

2.2 version of May 7 2017.

### 1.6.2 Version 20191213

Stable 20191213-Base-Ratified version of December 13 2019, with these changes compared to version 2.2:

- floating point fmin/fmax instruction behavior modified to comply with IEEE 754-201x.
- numerous other optional behaviors can be separately enabled using Z-prefixed parameters.

## 1.7 Other Extensions

Other extensions that can be configured are described in this section.

### 1.7.1 Zicsr

Parameter “Zicsr” is 1 on this variant, meaning that standard CSRs and CSR access instructions are implemented. if “Zicsr” is set to 0 then standard CSRs and CSR access instructions are not implemented and an alternative scheme must be provided as a processor extension.

### 1.7.2 Zifencei

Parameter “Zifencei” is 1 on this variant, meaning that the fence.i instruction is implemented (but treated as a NOP by the model). if “Zifencei” is set to 0 then the fence.i instruction is not implemented.

### 1.7.3 Zicbom

Parameter “Zicbom” is 0 on this variant, meaning that code block management instructions are undefined. if “Zicbom” is set to 1 then code block management instructions `cbo.clean`, `cbo.flush` and `cbo.inval` are defined.

If Zicbom is present, the cache block size is given by parameter “`cmomp_bytes`”. The instructions may cause traps if used illegally but otherwise are NOPs in this model.

### 1.7.4 Zicbop

Parameter “Zicbop” is 0 on this variant, meaning that prefetch instructions are undefined. if “Zicbop” is set to 1 then prefetch instructions `prefetch.i`, `prefetch.r` and `prefetch.w` are defined (but behave as NOPs in this model).

### 1.7.5 Zicboz

Parameter “Zicboz” is 0 on this variant, meaning that the `cbo.zero` instruction is undefined. if “Zicboz” is set to 1 then the `cbo.zero` instruction is defined.

If Zicboz is present, the cache block size is given by parameter “`cmoz_bytes`”.

### 1.7.6 Smnmpm

Parameter “Smnmpm” is “none” on this variant, meaning Machine next level pointer masking not implemented.

### 1.7.7 Smmpm

Parameter “Smmpm” is “none” on this variant, meaning Machine pointer masking not implemented.

### 1.7.8 Smstateen

Parameter “Smstateen” is 0 on this variant, meaning that state enable CSRs are undefined. if “Smstateen” is set to 1 then state enable CSRs are defined.

These state enable bits are currently implemented:

bit 1 : Zfinx extension enable

bit 2 : Zcmt extension enable

bit 57 : xcontext CSR access

bit 58 : IMSIC CSR access

bit 59 : AIA CSR access

bit 60 : sireg CSR access

bit 62 : xenvcfg CSR access

bit 63 : lower-level state enable CSR access

### 1.7.9 Sscofpmf

Parameter “Sscofpmf” is 0 on this variant, meaning that count overflow and mode-based filtering extension CSRs are undefined. if “Sscofpmf” is set to 1 then count overflow and mode-based filtering extension CSRs are defined.

Note that this model implements CSR state only for this extension; hardware performance counters themselves are implementation-specific and not implemented.

### 1.7.10 Smcntrpmf

Parameter “Smcntrpmf” is 0 on this variant, meaning that cycle and instret mode-based filtering extension CSRs are undefined. if “Smcntrpmf” is set to 1 then cycle and instret mode-based filtering extension CSRs are defined.

### 1.7.11 Smcsrind

Parameter “Smcsrind” is 0 on this variant, meaning that indirect CSR access is not implemented. if “Smcsrind” is set to 1 then indirect CSR access is implemented. If Supervisor mode is implemented, this also implicitly enables Sscsrind.

### 1.7.12 Zawrs

Parameter “Zawrs” is 0 on this variant, meaning that wait-for-reservation-set instructions are not implemented. if “Zawrs” is set to 1 then wait-for-reservation-set instructions are implemented, in which case parameter “TW\_time\_limit” is used to specify the nominal cycle delay for wrs.nto, and parameter “STO\_time\_limit” is used to specify the nominal cycle delay for wrs.sto.

### 1.7.13 Zimop

Parameter “Zimop” is 0 on this variant, meaning that maybe operations are not implemented. if “Zimop” is set to 1 then maybe operations are implemented.

## 1.8 CLIC

The model can be configured to implement a Core Local Interrupt Controller (CLIC) using parameter “CLICLEVELS”; when non-zero, the CLIC is present with the specified number of interrupt levels (2-256), as described in the RISC-V Core-Local Interrupt Controller specification, and further

parameters are made available to configure other aspects of the CLIC. “CLICLEVELS” is zero in this variant, indicating that a CLIC is not implemented.

## 1.9 Advanced Interrupt Architecture

The model can be configured to implement the Advanced Interrupt Architecture (AIA) interface using Boolean parameter “Smaia”; when True, the AIA interface is present as described in the RISC-V Advanced Interrupt Architecture specification, and further parameters are made available to configure other aspects of the interface. “Smaia” is False in this variant, indicating that the AIA interface is not implemented.

### 1.10 Interrupts

The “reset” port is an active-high reset input. The processor is halted when “reset” goes high and resumes execution from the reset address specified using the “reset\_address” parameter or “reset\_addr” port when the signal goes low. The “mcause” register is cleared to zero.

The “nmi” port is an active-high NMI input. The processor resumes execution from the address specified using the “nmi\_address” parameter or “nmi\_addr” port when the NMI signal goes high. The “mcause” register is cleared to zero.

All other interrupt ports are active high. For each implemented privileged execution level, there are by default input ports for software interrupt, timer interrupt and external interrupt; for example, for Machine mode, these are called “MSWInterrupt”, “MTimerInterrupt” and “MExternalInterrupt”, respectively. When the N extension is implemented, ports are also present for User mode. Parameter “unimp\_int\_mask” allows the default behavior to be changed to exclude certain interrupt ports. The parameter value is a mask in the same format as the “mip” CSR; any interrupt corresponding to a non-zero bit in this mask will be removed from the processor and read as zero in “mip”, “mie” and “mideleg” CSRs (and Supervisor and User mode equivalents if implemented).

Parameter “external\_int\_id” can be used to enable extra interrupt ID input ports on each hart. If the parameter is True then when an external interrupt is taken the value on the ID port is sampled and used to fill the Exception Code field in the relevant “xcause” CSR. For Machine External interrupts, the extra interrupt ID port is called “MExternalInterruptID”; for Supervisor External interrupts, the extra interrupt ID port is called “SExternalInterruptID”.

The “deferint” port is an active-high artifact input that, when written to 1, prevents any pending-and-enabled interrupt being taken (normally, such an interrupt would be taken on the next instruction after it becomes pending-and-enabled). The purpose of this signal is to enable alignment with hardware models in step-and-compare usage.

### 1.11 Debug Mode (Sdext)

The model can be configured to implement Debug mode using parameter “debug\_mode”. This implements features described in Chapter 4 of the RISC-V External Debug Support specification with version specified by parameter “debug\_version” (see References). Some aspects of this mode

are not defined in the specification because they are implementation-specific; the model provides infrastructure to allow implementation of a Debug Module using a custom harness. Features added are described below.

Parameter “debug\_mode” can be used to specify four different behaviors, as follows:

1. If set to value “vector”, then operations that would cause entry to Debug mode result in the processor jumping to the address specified by the “debug\_address” parameter. It will execute at this address, in Debug mode, until a “dret” instruction causes return to non-Debug mode. Any exception generated during this execution will cause a jump to the address specified by the “dexc\_address” parameter.
2. If set to value “interrupt”, then operations that would cause entry to Debug mode result in the processor simulation call (e.g. `opProcessorSimulate`) returning, with a stop reason of `OP_SR_INTERRUPT`. In this usage scenario, the Debug Module is implemented in the simulation harness.
3. If set to value “halt”, then operations that would cause entry to Debug mode result in the processor halting. Depending on the simulation environment, this might cause a return from the simulation call with a stop reason of `OP_SR_HALT`, or debug mode might be implemented by another platform component which then restarts the debugged processor again.
4. If set to value “inject”, then operations that would cause entry to Debug mode result in the processor continuing to execute from the current address in Debug mode. The harness should detect that Debug mode has been entered by monitoring the “DM” integration support register, and inject Debug-mode instructions one at a time using function `opProcessorSimulateInstruction`. Debug mode is exited by either an explicit write of False to the “DM” register or by execution of an injected “dret” instruction, as described by “Debug State Exit” below.

Note that parameter “debug\_mode” can be also be set to “none” to specify that Sdext is not implemented.

### 1.11.1 Debug State Entry

The specification does not define how Debug mode is implemented. In this model, Debug mode is enabled by a Boolean pseudo-register, “DM”. When “DM” is True, the processor is in Debug mode. When “DM” is False, mode is defined by “mstatus” in the usual way.

Entry to Debug mode can be performed in any of these ways:

1. By writing True to register “DM” (e.g. using `opProcessorRegWrite`) followed by simulation of at least one cycle (e.g. using `opProcessorSimulate`) - in this case, `dcsr.cause` will report a cause of trigger (2);
2. By writing a 1 then 0 to net “haltreq” (using `opNetWrite`) followed by simulation of at least one cycle (e.g. using `opProcessorSimulate`) - in this case, `dcsr.cause` will report a cause of haltreq (3);
3. By writing a 1 to net “resethaltreq” (using `opNetWrite`) while the “reset” signal undergoes a negedge transition, followed by simulation of at least one cycle (e.g. using `opProcessorSimulate`) - in this case, `dcsr.cause` will report a cause of resethaltreq (5) or haltreq (3), depending on the value of parameter “no\_resethaltreq”;



4. By executing an “ebreak” instruction when Debug mode entry for the current processor mode is enabled by `dcsr.ebreakm`, `dcsr.ebreaks` or `dcsr.ebreaku` - in this case, `dcsr.cause` will report a cause of ebreak (1);
5. By executing a single instruction when Debug mode entry for the current processor mode is enabled by `dcsr.step` - in this case, `dcsr.cause` will report a cause of step (4);
6. By a Trigger Module trigger, when that trigger is configured to enter Debug mode - in this case, `dcsr.cause` will report a cause of trigger (2).

In all cases, the processor will save required state in “dpc” and “dcsr” and then perform actions described above, depending in the value of the “debug\_mode” parameter.

### 1.11.2 Debug State Exit

Exit from Debug mode can be performed in either of these ways:

1. By writing False to register “DM” (e.g. using `opProcessorRegWrite`) followed by simulation of at least one cycle (e.g. using `opProcessorSimulate`);
2. By executing an “dret” instruction when Debug mode.

In both cases, the processor will perform the steps described in section 4.6 (Resume) of the Debug specification.

### 1.11.3 Debug Registers

When Debug mode is enabled, registers “dcsr” and “dpc” are implemented as described in the specification. Registers “dscratch0” and “dscratch1” may also be implemented (see parameters below). Implemented registers may be manipulated externally by a Debug Module using `opProcessorRegRead` or `opProcessorRegWrite`; for example, the Debug Module could write “dcsr” to enable “ebreak” instruction behavior as described above, or read and write “dpc” to emulate stepping over an “ebreak” instruction prior to resumption from Debug mode.

Parameter “dscratch0\_undefined” is used to specify whether the “dscratch0” CSR is undefined, in which case accesses to it trap to Machine mode. In this variant, “dscratch0\_undefined” is 0.

Parameter “dscratch1\_undefined” is used to specify whether the “dscratch1” CSR is undefined, in which case accesses to it trap to Machine mode. In this variant, “dscratch1\_undefined” is 0.

### 1.11.4 Debug Mode Execution

The specification allows execution of code fragments in Debug mode. A Debug Module implementation can cause execution in Debug mode by the following steps:

1. Write the address of a Program Buffer to the program counter using `opProcessorPCSet`;
2. If “debug\_mode” is set to “halt”, write 0 to pseudo-register “DMStall” (to leave halted state);
3. If entry to Debug mode was handled by exiting the simulation callback, call `opProcessorSimulate` or `opRootModuleSimulate` to resume simulation.

Debug mode will be re-entered in these cases:

1. By execution of an “ebreak” instruction; or:
2. By execution of an instruction that causes an exception.

In both cases, the processor will either jump to the debug exception address, or return control immediately to the harness, with stopReason of OP\_SR\_INTERRUPT, or perform a halt, depending on the value of the “debug\_mode” parameter.

### 1.11.5 Debug Single Step

When in Debug mode, the processor or harness can cause a single instruction to be executed on return from that mode by setting dcsr.step. After one non-Debug-mode instruction has been executed, control will be returned to the harness. The processor will remain in single-step mode until dcsr.step is cleared.

### 1.11.6 Debug Event Priorities

The model supports three different models for determining which debug exception occurs when step, execute address, resethaltreq and haltreq events are all pending. These options are listed below, with highest-priority event first:

1. when parameter “debug\_priority”=“sxh”: step ->execute address ->resethaltreq ->haltreq;
2. when parameter “debug\_priority”=“shx”: step ->resethaltreq ->haltreq ->execute address;
3. when parameter “debug\_priority”=“hsx”: resethaltreq ->haltreq ->step ->execute address.

### 1.11.7 Debug Ports

Port “DM” is an output signal that indicates whether the processor is in Debug mode

Port “haltreq” is a rising-edge-triggered signal that triggers entry to Debug mode (see above).

Port “resethaltreq” is a level-sensitive signal that triggers entry to Debug mode after reset (see above).

### 1.11.8 Debug Mode Versions

Debug mode specification has been under active development. To enable simulation of hardware that may be based on an older version of the specification, the model implements behavior for a number of versions of the specification. The differing features of these are listed below, in chronological order.

### 1.11.9 Version 0.13.2-DRAFT

0.13.2-DRAFT version of March 22 2019.

### 1.11.10 Version 0.14.0-DRAFT

0.14.0-DRAFT version of November 6 2020.

### 1.11.11 Version 1.0.0-STABLE

1.0.0-STABLE version of February 9 2022.

### 1.11.12 Version 1.0-STABLE

1.0-STABLE version of December 28 2022, with these changes compared to version 1.0.0-STABLE:

- nmi is moved from etrigger to itrigger and is now subject to the mode bits in that trigger.

## 1.12 Trigger Module (Sdtrig)

This model is configured with a trigger module, implementing a subset of the behavior described in Chapter 5 of the RISC-V External Debug Support specification with version specified by parameter “debug\_version” (see References).

### 1.12.1 Trigger Module Restrictions

The model currently supports tdata1 of type 0, type 2 (mcontrol), type 3 (icount), type 4 (itrigger), type 5 (etrigger) and type 6 (mcontrol6). icount triggers are implemented for a single instruction only, with count hard-wired to 1 and automatic zeroing of mode bits when the trigger fires.

### 1.12.2 Trigger Module Parameters

Parameter “trigger\_num” is used to specify the number of implemented triggers. In this variant, “trigger\_num” is 4. Set this parameter to 0 to specify that Sdtrig is not implemented.

Parameter “tinfo” is used to specify the value of the read-only “tinfo” register, which indicates the trigger types supported and also version information which controls the behavior of “mcontrol6”. In this variant, “tinfo” is 0x100807c.

Parameter “trigger\_match” is used to specify the legal “match” values for triggers of types 2 and 6. This parameter is a bitmask with 1 bits corresponding to legal values; for example, a “trigger\_match” of 0xd, means that triggers of types 0, 2 and 3 are supported. In this variant, “trigger\_match” is 0x333f.

Parameter “tdata2\_undefined” is used to specify whether the “tdata2” register is undefined, in which case reads of it trap to Machine mode. In this variant, “tdata2\_undefined” is 0.

Parameter “tdata3\_undefined” is used to specify whether the “tdata3” register is undefined, in which case reads of it trap to Machine mode. In this variant, “tdata3\_undefined” is 0.

Parameter “tinfo\_undefined” is used to specify whether the “tinfo” register is undefined, in which case reads of it trap to Machine mode. In this variant, “tinfo\_undefined” is 0.

Parameter “tcontrol\_undefined” is used to specify whether the “tcontrol” register is undefined, in which case accesses to it trap to Machine mode. In this variant, “tcontrol\_undefined” is 0.

Parameter “mcontext\_undefined” is used to specify whether the “mcontext” register is undefined, in which case accesses to it trap to Machine mode. In this variant, “mcontext\_undefined” is 0.

Parameter “scontext\_undefined” is used to specify whether the “scontext” register is undefined, in which case accesses to it trap to Machine mode. In this variant, “scontext\_undefined” is 0.

Parameter “mscontext\_undefined” is used to specify whether the “mscontext” register is undefined, in which case accesses to it trap to Machine mode. In this variant, “mscontext\_undefined” is 0.

Parameter “amo\_trigger” is used to specify whether load/store triggers are activated for AMO instructions. In this variant, “amo\_trigger” is 0.

Parameter “no\_hit” is used to specify whether the “hit” bits in tdata1 are unimplemented. In this variant, “no\_hit” is 0.

Parameter “mcontext\_bits” is used to specify the number of writable bits in the “mcontext” register. In this variant, “mcontext\_bits” is 13.

Parameter “mvalue\_bits” is used to specify the number of writable bits in the “mvalue” field in “extra32”/“extra64” registers; if zero, the “mselect” field is tied to zero. In this variant, “mvalue\_bits” is 13.

Parameter “mcontrol\_maskmax” is used to specify the value of field “maskmax” in the “mcontrol” register. In this variant, “mcontrol\_maskmax” is 63.

## 1.13 Debug Mask

It is possible to enable model debug messages in various categories. This can be done statically using the “debugflags” parameter, or dynamically using the “debugflags” command. Enabled messages are specified using a bitmask value, as follows:

Value 0x002: enable debugging of PMP and virtual memory state;

Value 0x004: enable debugging of interrupt state;

All other bits in the debug bitmask are reserved and must not be set to non-zero values.

## 1.14 Integration Support

This model implements a number of non-architectural pseudo-registers, commands, and other features to facilitate integration.

### 1.14.1 Command “setPMA -attributes <attrs>-lo <addr>-hi <addr>”

This command allows PMA attributes to be set for the address range lo:hi. The required attributes are described by the “attrs” string, which can contain any combination of these characters:

“r”: allow read access

“w”: allow write access

“x”: allow execute access

“a”: disallow unaligned accesses

“A”: disallow RVMC\_USER1 accesses (often AMO and LR/SC)

“P”: disallow RVMC\_USER2 accesses (often push/pop)

“1”: allow 1-byte accesses (if none of 1248 are specified then all are allowed)

“2”: allow 2-byte accesses

“4”: allow 4-byte accesses

“8”: allow 8-byte accesses

<space>, “-”: ignored, use for formatting

The command may be used multiple times, in which case PMA attributes for later commands override those specified for earlier ones where ranges overlap. A common idiom is to deny all access to the entire memory range in the first command before adding back permissions for subregions with subsequent commands.

### 1.14.2 Command “getCSRIndex -name <name>”

This command returns the index number of a named CSR, or -1 if that CSR does not exist.

### 1.14.3 Command “listCSRs”

This command lists all implemented CSRs in index order.

### 1.14.4 CSR Register External Implementation

If parameter “enable\_CSR\_bus” is True, an artifact 16-bit bus “CSR” is enabled. Slave callbacks installed on this bus can be used to implement modified CSR behavior (use opBusSlaveNew or icmMapExternalMemory, depending on the client API). A CSR with index 0xABC is mapped on the bus at address 0xABC0; as a concrete example, implementing CSR “time” (number 0xC01) externally requires installation of a read callback at address 0xC010 on the CSR bus.

If both read and write callbacks are installed, or if a read callback is installed and the CSR is in the read-only address space, then the read callback will be used to provide the value for both true accesses and for trace and API register read (using opRegRead, etc). However, if only a read callback is installed and the CSR is in the CSR read/write address space then the callback will

be used for true register reads *only*; in this case, the *model* CSR implementation will be used for trace and API register read. This idiom allows values to be injected for volatile CSRs without changing fundamental model behavior.

An artifact net, “readcsr”, can also be used to override the value apparently read from a CSR without resorting to the CSR bus. When a CSR is read into a GPR that is not “x0”, this net is written with a value encoding the CSR number (in bits 11:0) and destination GPR number (in bits 20:16). To use this net:

1. Install a net monitor callback on “readcsr” using `opNetWriteMonitorAdd`;
2. When the callback is activated, extract the encoded CSR and GPR numbers;
3. If the CSR number corresponds to a CSR of interest, find the OP register corresponding to the GPR using `opProcessorRegByIndex`;
4. Use `opProcessorRegWrite` to modify the GPR value.

#### 1.14.5 External Stimulation of Illegal Instruction Trap

Artifact input net port “illegalinstr” allows Illegal Instruction traps to be raised externally. On a rising edge of the signal connected to this port, the hart will immediately take an Illegal Instruction trap with “xepc” set to the current program counter.

As a special case, if the hart is currently stalled by a WFI instruction (“wfi\_is\_nop” is False), it will be restarted and take either an Illegal Instruction or Virtual Instruction trap, based on the current processor mode and the governing TW bit.

### 1.15 Instruction Disassembly

This model implements a number of parameters to control instruction disassembly, as shown in trace output.

If parameter “use\_hw\_reg\_names” is True, instruction disassembly shows hardware names x0-x31. If “use\_hw\_reg\_names” is False, ABI names are shown instead.

If parameter “no\_pseudo\_inst” is True, instruction disassembly always shows true instructions. If “no\_pseudo\_inst” is False, pseudo-instructions are shown instead where applicable.

If parameter “show\_c\_prefix” is True, instruction disassembly of 16-bit instructions will include a compressed prefix (e.g. “c.” or “cm.”). If “show\_c\_prefix” is False, the compressed prefix will be omitted.

### 1.16 Limitations

Instruction pipelines are not modeled in any way. All instructions are assumed to complete immediately. This means that instruction barrier instructions (e.g. fence.i) are treated as NOPs, with the exception of any Illegal Instruction behavior, which is modeled.

Caches and write buffers are not modeled in any way. All loads, fetches and stores complete immediately and in order, and are fully synchronous. Data barrier instructions (e.g. fence) are treated as NOPs, with the exception of any Illegal Instruction behavior, which is modeled.

Real-world timing effects are not modeled: all instructions are assumed to complete in a single cycle.

Hardware Performance Monitor registers are not implemented and hardwired to zero.

## 1.17 Verification

All instructions have been extensively tested by Imperas, using tests generated specifically for this model and also reference tests from <https://github.com/riscv/riscv-tests>.

Also reference tests have been used from various sources including:

<https://github.com/riscv/riscv-tests>

<https://github.com/ucb-bar/riscv-torture>

The Imperas OVPsim RISC-V models are used in the RISC-V Foundation Compliance Framework as a functional Golden Reference:

<https://github.com/riscv/riscv-compliance>

where the simulated model is used to provide the reference signatures for compliance testing. The Imperas OVPsim RISC-V models are used as reference in both open source and commercial instruction stream test generators for hardware design verification, for example:

<http://valtrix.in/sting> from Valtrix

<https://github.com/google/riscv-dv> from Google

The Imperas OVPsim RISC-V models are also used by commercial and open source RISC-V Core RTL developers as a reference to ensure correct functionality of their IP.

## 1.18 References

The Model details are based upon the following specifications:

RISC-V Instruction Set Manual, Volume I: User-Level ISA (User Architecture Version 20191213)

RISC-V Instruction Set Manual, Volume II: Privileged Architecture (Privileged Architecture Version 1.12, equivalent to 20211203)

RISC-V External Debug Support (RISC-V External Debug Support Version 1.0-STABLE as of commit 83483b1 of 21 August 2023 (this is subject to change))

# Chapter 2

## Configuration

### 2.1 Location

This model's VLNv is `riscv.ovpworld.org/processor/riscv/1.0`.

The model source is usually at:

`$IMPERAS_HOME/ImperasLib/source/riscv.ovpworld.org/processor/riscv/1.0`

The model binary is usually at:

`$IMPERAS_HOME/lib/$IMPERAS_ARCH/ImperasLib/riscv.ovpworld.org/processor/riscv/1.0`

### 2.2 GDB Path

The default GDB for this model is: `$IMPERAS_HOME/lib/$IMPERAS_ARCH/gdb/riscv-none-embed-gdb`.

### 2.3 Semi-Host Library

The default semi-host library file is `riscv.ovpworld.org/semihosting/pk/1.0`

### 2.4 Processor Endian-ness

This is a LITTLE endian model.

### 2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

### 2.6 Processor ELF code

The ELF code supported by this model is: `0xf3`.



## Chapter 3

# All Variants in this model

This model has these variants

Variant	Description
RV32I	
RV32IM	
RV32IMC	
RV32IMCZ <sub>ce</sub>	
RV32IMAC	
RV32G	
RV32GC	
RV32GCZ <sub>finx</sub>	
RV32GCB	
RV32GCH	
RV32GCK	
RV32GCN	
RV32GCP	
RV32GCV	
RV32E	
RV32EC	
RV32EM	
RV64I	
RV64IM	
RV64IMC	
RV64IMCZ <sub>ce</sub>	
RV64IMAC	
RV64G	
RV64GC	
RV64GCZ <sub>finx</sub>	
RV64GCB	
RV64GCH	
RV64GCK	
RV64GCN	
RV64GCP	
RV64GCV	

RVB32I	
RVB32E	
RVB64I	(described in this document)
RVI20U32	
RVI20U64	
RVA20U64	
RVA20S64	
RVA22U64	
RVA22S64	

Table 3.1: All Variants in this model

## Chapter 4

# Bus Master Ports

This model has these bus master ports.

<b>Name</b>	min	max	Connect?	Description
INSTRUCTION	32	64	mandatory	Instruction bus
DATA	32	64	optional	Data bus

Table 4.1: Bus Master Ports

## Chapter 5

# Bus Slave Ports

This model has no bus slave ports.

## Chapter 6

# Net Ports

This model has these net ports.

Name	Type	Connect?	Description
reset	input	optional	Reset
reset_addr	input	optional	Externally-applied reset address
nmi	input	optional	NMI
nmi_cause	input	optional	Externally-applied NMI cause
nmi_addr	input	optional	Externally-applied NMI address
MSWInterrupt	input	optional	Machine software interrupt
MTimerInterrupt	input	optional	Machine timer interrupt
MExternalInterrupt	input	optional	Machine external interrupt
irq_ack_o	output	optional	Interrupt acknowledge (pulse)
irq_id_o	output	optional	Acknowledged interrupt id (valid during irq_ack_o pulse)
sec_lvl_o	output	optional	Current privilege level
illegalinstr	input	optional	Artifact signal raising Illegal Instruction on rising edge
deferint	input	optional	Artifact signal causing interrupts to be held off when high
coverpoint	output	optional	Artifact port written with coverage point identifier
readcsr	output	optional	Artifact port written with CSR/GPR information when CSR is read
core_wfi_mode	output	optional	WFI is active
restart_wfi	input	optional	Artifact signal causing restart from WFI state when high

Table 6.1: Net Ports

## Chapter 7

# FIFO Ports

This model has no FIFO ports.

## Chapter 8

# Formal Parameters

Name	Type	Description
<b>Fundamental</b>		
user_version	Enumeration	Specify required User Architecture version
	2.2	User Architecture Version 2.2
	2.3	Deprecated and equivalent to 20191213
	20190305	Deprecated and equivalent to 20191213
	20191213	User Architecture Version 20191213
priv_version	Enumeration	Specify required Privileged Architecture version
	1.10	Privileged Architecture Version 1.10
	1.11	Privileged Architecture Version 1.11, equivalent to 20190608
	20190405	Deprecated and equivalent to 20190608
	20190608	Privileged Architecture Version Ratified-IMFDQC-and-Priv-v1.11
	20211203	Privileged Architecture Version 20211203
	1.12	Privileged Architecture Version 1.12, equivalent to 20211203
	master	Privileged Architecture Master Branch as of commit 6bdeb58 (this is subject to change)
Smepmp_version	Enumeration	Specify required Smepmp Architecture version
	none	Smepmp not implemented
	0.9.5	Smepmp version 0.9.5 (deprecated and identical to 1.0)
	1.0	Smepmp version 1.0
numHarts	Uns32	Specify the number of hart contexts in a multiprocessor
enable_expanded	Boolean	Specify that 48-bit and 64-bit expanded instructions are supported
endianFixed	Boolean	Specify that data endianness is fixed (mstatus.{MBE,SBE,UBE} fields are read-only)
misa_MXL	Uns32	Override default value of misa.MXL
misa_Extensions	Uns32	Override default value of misa.Extensions
add_Extensions	String	Add extensions specified by letters to misa.Extensions (for example, specify “VD” to add V and D features)
sub_Extensions	String	Remove extensions specified by letters from misa.Extensions (for example, specify “VD” to remove V and D features)
misa_Extensions_mask	Uns32	Override mask of writable bits in misa.Extensions
add_Extensions_mask	String	Add extensions specified by letters to mask of writable bits in misa.Extensions (for example, specify “VD” to add V and D features)
sub_Extensions_mask	String	Remove extensions specified by letters from mask of writable bits in misa.Extensions (for example, specify “VD” to remove V and D features)
add_implicit_Extensions	String	Add extensions specified by letters to implicitly-present extensions not visible in misa.Extensions
sub_implicit_Extensions	String	Remove extensions specified by letters from implicitly-present extensions not visible in misa.Extensions
<b>Compressed Extension</b>		
compress_version	Enumeration	Specify required Compressed Architecture version

	legacy	Compressed Architecture absent or legacy version
	0.70.1	Compressed Architecture Version 0.70.1
	0.70.5	Compressed Architecture Version 0.70.5
	1.0.0-RC5.7	Compressed Architecture Version 1.0.0-RC5.7
	1.0	Compressed Architecture Version 1.0
<b>Debug_Extension</b>		
debug_version	Enumeration	Specify required Debug Architecture version
	0.13.2-DRAFT	RISC-V External Debug Support Version 0.13.2-DRAFT
	0.14.0-DRAFT	RISC-V External Debug Support Version 0.14.0-DRAFT
	1.0.0-STABLE	RISC-V External Debug Support Version 1.0.0-STABLE
	1.0-STABLE	RISC-V External Debug Support Version 1.0-STABLE as of commit 83483b1 of 21 August 2023 (this is subject to change)
debug_mode	Enumeration	Specify how Debug mode is implemented (value 'none' implies Sdext is not implemented)
	none	Debug mode not implemented
	vector	Debug mode implemented by execution at vector
	interrupt	Debug mode implemented by interrupt
	halt	Debug mode implemented by halt
	inject	Debug mode implemented using injected instructions
<b>Interrupts_Exceptions</b>		
rnmi_version	Enumeration	Specify required RNMI Architecture version
	none	RNMI not implemented
	0.2.1	RNMI version 0.2.1
	0.4_nmie1	RNMI version 0.4, except mnstatus.nmie=1 at reset
	0.4	RNMI version 0.4
mtvec_is_ro	Boolean	Specify whether mtvec CSR is read-only
tvec_align	Uns32	Specify hardware-enforced alignment of mtvec/stvec/utvec when Vectored interrupt mode enabled
ecode_mask	Uns64	Specify hardware-enforced mask of writable bits in xcause.ExceptionCode
ecode_nmi	Uns64	Specify xcause.ExceptionCode for NMI
nmi_absent	Boolean	Specify whether NMI input is absent
nmi_is_latched	Boolean	Specify whether NMI input is latched on rising edge (if False, it is level-sensitive)
nmi_high_priority	Boolean	Specify whether NMI input is higher priority than Debug and Trigger Module events
nmi_update_mstatus	Boolean	Specify whether an NMI exception updates the mstatus CSR mie and mpie fields
nmi_update_tcontrol	Boolean	Specify whether an NMI exception updates the tcontrol CSR mte and mpte fields
nmi_zero_mtval	Boolean	Specify whether an NMI exception writes 0 to the mtval CSR
mtval_is_ro	Boolean	Specify whether mtval CSR is read-only
tval_zero	Boolean	Specify whether mtval/stval/utval are hard wired to zero
tval_zero_ebreak	Boolean	Specify whether mtval/stval/utval are set to zero by an ebreak
tval_ii_code	Boolean	Specify whether mtval/stval contain faulting instruction bits on illegal instruction exception
reset_address	Uns64	Override reset vector address
nmi_address	Uns64	Override NMI vector address
CLINT_address	Uns64	Specify base address of internal CLINT model (or 0 for no CLINT)
local_int_num	Uns32	Specify number of local interrupts (excludes standard set 0 to 15 if basic interrupt mode is present)
unimp_int_mask	Uns64	Specify mask of unimplemented interrupts (e.g. 1<<9 indicates Supervisor external interrupt unimplemented)
force_mideleg	Uns64	Specify mask of interrupts always delegated to lower-priority execution level from Machine execution level
no_ideleg	Uns64	Specify mask of interrupts that cannot be delegated to lower-priority execution levels



no.edeleg	Uns64	Specify mask of exceptions that cannot be delegated to lower-priority execution levels
external_int_id	Boolean	Whether to add nets allowing External Interrupt ID codes to be forced
<b>Simulation Artifact</b>		
leaf_hart_prefix	String	Specify string name prefix for harts in a cluster
mtime_counter	String	Specify name of shared mtime counter
mtime_Hz	Double	Specify mtime counter frequency
mtime_bits	Uns32	Specify mtime counter bit width
use_hw_reg_names	Boolean	Specify whether to use hardware register names x0-x31 and f0-f31 instead of ABI register names
no_pseudo_inst	Boolean	Specify whether pseudo-instructions should not be reported in trace and disassembly
verbose	Boolean	Specify verbose output messages
traceVolatile	Boolean	Specify whether volatile registers (e.g. minstret) should be shown in change trace
wfi_restart	Boolean	Specify whether to automatically restart from WFI state when model is simulated
enable_CSR_bus	Boolean	Add artifact CSR bus port, allowing CSR registers to be externally implemented
CSR_remap	String	Comma-separated list of CSR number mappings, each of the form <csr-Name>=<number>
<b>Memory</b>		
unaligned_low_pri	Boolean	Specify whether address misaligned exceptions are lower priority than page or access fault exceptions
unaligned	Boolean	Specify whether the processor supports unaligned memory accesses
<b>Instruction_CSR_Behavior</b>		
wfi_is_nop	Boolean	Specify whether WFI should be treated as a NOP (if not, halt while waiting for interrupts)
wfi_resume_not_trap	Boolean	Specify whether pending wakeup events should cause WFI to be treated as a NOP instead of taking a trap
TW_time_limit	Uns32	Specify nominal cycle timeout for instructions controlled by mstatus.TW
counteren_mask	Uns32	Specify hardware-enforced mask of writable bits in mcounteren/scounteren registers
noinhibit_mask	Uns32	Specify hardware-enforced mask of always-zero bits in mcountinhibit register
cycle_undefined	Boolean	Specify that the cycle CSR is undefined
mcycle_undefined	Boolean	Specify that the mcycle CSR is undefined
time_undefined	Boolean	Specify that the time CSR is undefined
instret_undefined	Boolean	Specify that the instret CSR is undefined
minstret_undefined	Boolean	Specify that the minstret CSR is undefined
hpmcounter_undefined	Boolean	Specify that the hpmcounter CSRs are undefined
mhpmcounter_undefined	Boolean	Specify that the mhpmcounter CSRs are undefined
<b>CSR Masks</b>		
mtvec_mask	Uns64	Specify hardware-enforced mask of writable bits in mtvec register
tdata1_mask	Uns64	Specify hardware-enforced mask of writable bits in Trigger Module tdata1 register
mip_mask	Uns64	Specify hardware-enforced mask of writable bits in mip register
envcfg_mask	Uns64	Specify hardware-enforced mask of writable bits in envcfg registers
mtvec_sext	Boolean	Specify whether mtvec is sign-extended from most-significant bit
MXL_writable	Boolean	Specify that misa.MXL is writable (feature under development)
<b>Trigger</b>		
tdata2_undefined	Boolean	Specify that the tdata2 CSR is undefined
tdata3_undefined	Boolean	Specify that the tdata3 CSR is undefined
tinfo_undefined	Boolean	Specify that the tinfo CSR is undefined
tcontrol_undefined	Boolean	Specify that the tcontrol CSR is undefined
mcontext_undefined	Boolean	Specify that the mcontext CSR is undefined

scontext_undefined	Boolean	Specify that the scontext CSR is undefined
mscontext_undefined	Boolean	Specify that the mscontext CSR is undefined (Debug Version 0.14.0 and later)
amo_trigger	Boolean	Specify whether AMO load/store operations activate triggers
no_hit	Boolean	Specify that tdata1.hit* bits are unimplemented
trigger_num	Uns32	Specify the number of implemented hardware triggers (0 implies Sdtrig is not implemented)
mask_tselect	Boolean	Whether values written to tselect are masked according to the trigger_num setting
tinfo	Uns32	Override tinfo register (for all triggers)
trigger_match	Uns32	Specify legal “match” values for triggers of type 2 and 6 (bitmask)
mcontext_bits	Uns32	Specify the number of implemented bits in mcontext
mvalue_bits	Uns32	Specify the number of implemented bits in textra.mvalue (if zero, textra.mselect is tied to zero)
mcontrol_maskmax	Uns32	Specify mcontrol.maskmax value
chain_tval	Enumeration	Specify which trigger provides xtval when triggers are chained
	first	first matching trigger provides xtval
	last	last matching trigger provides xtval
	first_non_epc	first matching trigger provides xtval (prefer non-epc)
	last_non_epc	last matching trigger provides xtval (prefer non-epc)
<b>PMP Configuration</b>		
PMP_grain	Uns32	Specify PMP region granularity, G (0 =>4 bytes, 1 =>8 bytes, etc)
PMP_registers	Uns32	Specify the number of supported PMP regions
PMP_csrs	Uns32	Specify the number of PMP address CSRs (are RAZ/WI if corresponding region is not implemented)
PMP_max_page	Uns32	Specify the maximum size of PMP region to map if non-zero (may improve performance; constrained to a power of two)
PMP_decompose	Boolean	Whether unaligned PMP accesses are decomposed into separate aligned accesses
PMP_undefined	Boolean	Whether accesses to unimplemented PMP registers are undefined (if True) or write ignored and zero (if False)
PMP_R0W1	Enumeration	Specify behavior of PMP RWX field on illegal write with R=0 and W=1
	RWX_00X	set R=0 and W=0, modify X
	RWX_00P	set R=0 and W=0, preserve X
	RWX_11X	set R=1 and W=1, modify X
	RWX_PPX	preserve previous R and W, modify X
	RWX_PPP	preserve previous RWX
	RWX_000	set RWX=000
PMP_maskparams	Boolean	Enable parameters to change the read-only masks for PMP CSRs
PMP_initialparams	Boolean	Enable parameters to change the reset values for PMP CSRs
<b>Other Extensions</b>		
Smstateen	Boolean	Specify that Smstateen is implemented
Smcsrind	Boolean	Specify that Smcsrind is implemented
Sscofpmf	Boolean	Specify that Sscofpmf is implemented
Smcnctrpmf	Boolean	Specify that Smcnctrpmf is implemented
Smmpm	Enumeration	Specify Smmpm implemented modes
	none	pointer masking not implemented
	48	PM=XLEN-48 is implemented
	57	PM=XLEN-57 is implemented
	48_57	PM=XLEN-48 and PM=XLEN-57 are implemented
Zihintntnl	Boolean	Specify that Zihintntnl is implemented (instruction decode only, implemented as NOP)
Zicond	Boolean	Specify that Zicond is implemented
Zicsr	Boolean	Specify that Zicsr is implemented
Zifencei	Boolean	Specify that Zifencei is implemented
Zicbom	Boolean	Specify that Zicbom is implemented

Zicbop	Boolean	Specify that Zicbop is implemented
Zicboz	Boolean	Specify that Zicboz is implemented
Zimop	Boolean	Specify that Zimop is implemented
Zicfilp	Boolean	Specify that Zicfilp is implemented
Zawrs	Boolean	Specify that Zawrs is implemented
<b>CSR Defaults</b>		
mvendorid	Uns64	Override mvendorid register
marchid	Uns64	Override marchid register
mimpid	Uns64	Override mimpid register
mhartid	Uns64	Override mhartid register (or first mhartid of an incrementing sequence if this is an SMP variant)
mconfigptr	Uns64	Override mconfigptr register
mtvec	Uns64	Override mtvec register
mseccfg	Uns64	Override mseccfg register
<b>Fast Interrupt</b>		
CLICLEVELS	Uns32	Specify number of interrupt levels implemented by CLIC, or 0 if CLIC absent
<b>AIA Interrupts</b>		
Smaia	Boolean	Specify that Smaia CSRs are present

Table 8.1: Parameters that can be set in: Hart

## 8.1 Parameters with enumerated types

### 8.1.1 Parameter user\_version

Set to this value	Description
2.2	User Architecture Version 2.2
2.3	Deprecated and equivalent to 20191213
20190305	Deprecated and equivalent to 20191213
20191213	User Architecture Version 20191213

Table 8.2: Values for Parameter user\_version

### 8.1.2 Parameter priv\_version

Set to this value	Description
1.10	Privileged Architecture Version 1.10
1.11	Privileged Architecture Version 1.11, equivalent to 20190608
20190405	Deprecated and equivalent to 20190608
20190608	Privileged Architecture Version Ratified-IMFDQC-and-Priv-v1.11
20211203	Privileged Architecture Version 20211203
1.12	Privileged Architecture Version 1.12, equivalent to 20211203
master	Privileged Architecture Master Branch as of commit 6bdeb58 (this is subject to change)

Table 8.3: Values for Parameter priv\_version

### 8.1.3 Parameter compress\_version

Set to this value	Description
legacy	Compressed Architecture absent or legacy version
0.70.1	Compressed Architecture Version 0.70.1
0.70.5	Compressed Architecture Version 0.70.5

1.0.0-RC5.7	Compressed Architecture Version 1.0.0-RC5.7
1.0	Compressed Architecture Version 1.0

Table 8.4: Values for Parameter `compress_version`

### 8.1.4 Parameter `debug_version`

Set to this value	Description
0.13.2-DRAFT	RISC-V External Debug Support Version 0.13.2-DRAFT
0.14.0-DRAFT	RISC-V External Debug Support Version 0.14.0-DRAFT
1.0.0-STABLE	RISC-V External Debug Support Version 1.0.0-STABLE
1.0-STABLE	RISC-V External Debug Support Version 1.0-STABLE as of commit 83483b1 of 21 August 2023 (this is subject to change)

Table 8.5: Values for Parameter `debug_version`

### 8.1.5 Parameter `rnmi_version`

Set to this value	Description
none	RNMI not implemented
0.2.1	RNMI version 0.2.1
0.4_nmie1	RNMI version 0.4, except <code>mnstatus.nmie=1</code> at reset
0.4	RNMI version 0.4

Table 8.6: Values for Parameter `rnmi_version`

### 8.1.6 Parameter `Smepmp_version`

Set to this value	Description
none	Smepmp not implemented
0.9.5	Smepmp version 0.9.5 (deprecated and identical to 1.0)
1.0	Smepmp version 1.0

Table 8.7: Values for Parameter `Smepmp_version`

### 8.1.7 Parameter `debug_mode`

Set to this value	Description
none	Debug mode not implemented
vector	Debug mode implemented by execution at vector
interrupt	Debug mode implemented by interrupt
halt	Debug mode implemented by halt
inject	Debug mode implemented using injected instructions

Table 8.8: Values for Parameter `debug_mode`

### 8.1.8 Parameter `chain_tval`

Set to this value	Description
first	first matching trigger provides <code>xtval</code>
last	last matching trigger provides <code>xtval</code>
first_non_epc	first matching trigger provides <code>xtval</code> (prefer non-epc)

last_non_epc	last matching trigger provides xtval (prefer non-epc)
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Table 8.9: Values for Parameter chain\_tval

### 8.1.9 Parameter PMP\_R0W1

Set to this value	Description
RWX_00X	set R=0 and W=0, modify X
RWX_00P	set R=0 and W=0, preserve X
RWX_11X	set R=1 and W=1, modify X
RWX_PPX	preserve previous R and W, modify X
RWX_PPP	preserve previous RWX
RWX_000	set RWX=000

Table 8.10: Values for Parameter PMP\_R0W1

### 8.1.10 Parameter Smmpm

Set to this value	Description
none	pointer masking not implemented
48	PM=XLEN-48 is implemented
57	PM=XLEN-57 is implemented
48_57	PM=XLEN-48 and PM=XLEN-57 are implemented

Table 8.11: Values for Parameter Smmpm

## 8.2 Parameter values and limits

These are the formal parameter limits and actual parameter values

Name	Min	Max	Default	Actual
<b>Fundamental</b>				
variant				RVB64I
user_version			20191213	20191213
priv_version			1.12	1.12
Smepmp_version			none	none
numHarts	0	32	0	0
endian			none	none
enable_expanded			f	f
endianFixed			f	f
misa_MXL	1	2	2	2
misa_Extensions	0	0x3ffffff	0x100	0x100
add_Extensions				
sub_Extensions				
misa_Extensions_mask	0	0x3ffffff	0x100	0x100
add_Extensions_mask				
sub_Extensions_mask				
add_implicit_Extensions				
sub_implicit_Extensions				

<b>Compressed_Extension</b>				
compress_version			1.0	1.0
<b>Debug_Extension</b>				
debug_version			1.0-STABLE	1.0-STABLE
debug_mode			none	none
<b>Interrupts_Exceptions</b>				
rnmi_version			none	none
mtvec_is_ro			f	f
tvec_align	0	0x10000	0	0
ecode_mask	0	0xffffffffffff	0x7fffffffffff	0x7fffffffffff
ecode_nmi	0	0xffffffffffff	0	0
nmi_absent			f	f
nmi_is_latched			f	f
nmi_high_priority			f	f
nmi_update_mstatus			f	f
nmi_update_tcontrol			f	f
nmi_zero_mtval			f	f
mtval_is_ro			f	f
tval_zero			f	f
tval_zero_ebreak			f	f
tval_ii_code			t	t
reset_address	0	0xffffffffffff	0	0
nmi_address	0	0xffffffffffff	0	0
CLINT_address	0	0xffffffffffff	0	0
local_int_num	0	48	0	0
unimp_int_mask	0	0xffffffffffff	0	0
force_mideleg	0	0xffffffffffff	0	0
no_ideleg	0	0xffffffffffff	0	0
no_e deleg	0	0xffffffffffff	0	0
external_int_id			f	f
<b>Simulation_Artifact</b>				
leaf_hart_prefix			hart	hart
mtime_counter			mtime_counter	mtime_counter
mtime_Hz	0.000000e+00	1.000000e+09	1.000000e+06	1.000000e+06
mtime_bits	0	64	64	64
use_hw_reg_names			f	f
no_pseudo_inst			f	f
verbose			f	f
traceVolatile			f	f
wfi_restart			f	f
enable_CSR_bus			f	f
CSR_remap				
<b>Memory</b>				
unaligned_low_pri			f	f
unaligned			f	f

<b>Instruction_CSR_Behavior</b>				
wfi_is_nop			f	f
wfi_resume_not_trap			f	f
TW_time_limit	0	0xffffffff	0	0
counteren_mask	0	0xffffffff	0xffffffff	0xffffffff
noinhibit_mask	0	0xffffffff	0	0
cycle_undefined			f	f
mcycle_undefined			f	f
time_undefined			f	f
instret_undefined			f	f
minstret_undefined			f	f
hpmcounter_undefined			f	f
mhpmcounter_undefined			f	f
<b>CSR Masks</b>				
mtvec_mask	0	0xffffffffffffff	0	0
tdata1_mask	0	0xffffffffffffff	0xffffffffffffff	0xffffffffffffff
mip_mask	0	0xffffffffffffff	0x337	0x337
envcfg_mask	0	0xffffffffffffff	0	0
mtvec_sext			f	f
MXL_writable			f	f
<b>Trigger</b>				
tdata2_undefined			f	f
tdata3_undefined			f	f
tinfo_undefined			f	f
tcontrol_undefined			f	f
mcontext_undefined			f	f
scontext_undefined			f	f
mscontext_undefined			f	f
amo_trigger			f	f
no_hit			f	f
trigger_num	0	255	4	4
mask_tselect			f	f
tinfo	0	0x100fff	0x100807c	0x100807c
trigger_match	1	0xffff	0x333f	0x333f
mcontext_bits	0	64	13	13
mvalue_bits	0	13	13	13
mcontrol_maskmax	0	63	63	63
chain_tval			first	first
<b>PMP Configuration</b>				
PMP_grain	0	29	0	0
PMP_registers	0	64	0	0
PMP_csrs	0	64	0	0
PMP_max_page	0	0xffffffff	0	0
PMP_decompose			f	f
PMP_undefined			f	f

PMP_R0W1			RWX_00X	RWX_00X
PMP_maskparams			f	f
PMP_initialparams			f	f
<b>Other Extensions</b>				
Smstateen			f	f
Smcsrind			f	f
Sscofpmf			f	f
Smcntrpmf			f	f
Smmppm			none	none
Zihintntl			f	f
Zicond			f	f
Zicsr			t	t
Zifencei			t	t
Zicbom			f	f
Zicbop			f	f
Zicboz			f	f
Zimop			f	f
Zicfilp			f	f
Zawrs			f	f
<b>CSR Defaults</b>				
mvendorid	0	0xffffffffffff	0	0
marchid	0	0xffffffffffff	0	0
mimpid	0	0xffffffffffff	0	0
mhartid	0	0xffffffffffff	0	0
mconfigptr	0	0xffffffffffff	0	0
mtvec	0	0xffffffffffff	0	0
mseccfg	0	0xffffffffffff	0	0
<b>Fast Interrupt</b>				
CLICLEVELS	0	0x100	0	0
<b>AIA Interrupts</b>				
Smaia			f	f

Table 8.12: Parameter values and limits



## Chapter 9

# Execution Modes

Mode	Code	Description
Machine	3	Machine mode

Table 9.1: Modes implemented in: Hart

## Chapter 10

# Exceptions

Exception	Code	Description
InstructionAddressMisaligned	0	Fetch from unaligned address
InstructionAccessFault	1	No access permission for fetch
IllegalInstruction	2	Undecoded, unimplemented or disabled instruction
Breakpoint	3	EBREAK instruction executed
LoadAddressMisaligned	4	Load from unaligned address
LoadAccessFault	5	No access permission for load
StoreAMOAddressMisaligned	6	Store/atomic memory operation at unaligned address
StoreAMOAccessFault	7	No access permission for store/atomic memory operation
EnvironmentCallFromMMode	11	ECALL instruction executed in Machine mode
MSWInterrupt	67	Machine software interrupt
MTimerInterrupt	71	Machine timer interrupt
MExternalInterrupt	75	Machine external interrupt
GenericNMI	4294967295	Generic NMI

Table 10.1: Exceptions implemented in: Hart

# Chapter 11

## Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

### 11.1 Level 1: Hart

This level in the model hierarchy has 6 commands.

This level in the model hierarchy has 3 register groups:

Group name	Registers
Core	33
Machine_Control_and_Status	188
Integration_support	2

Table 11.1: Register groups

This level in the model hierarchy has no children.

# Chapter 12

## Model Commands

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

### 12.1 Level 1: Hart

#### 12.1.1 debugflags

show or modify the processor debug flags

Argument	Type	Description
-get	Boolean	print current processor flags value
-mask	Boolean	print valid debug flag bits
-set	Int32	new processor flags (only flags 0x00000006 can be modified)

Table 12.1: debugflags command arguments

#### 12.1.2 getCSRIndex

Return index for a named CSR (or -1 if no matching CSR)

Argument	Type	Description
-name	String	CSR name

Table 12.2: getCSRIndex command arguments

#### 12.1.3 isync

specify instruction address range for synchronous execution

Argument	Type	Description
-addresshi	Uns64	end address of synchronous execution range
-addresslo	Uns64	start address of synchronous execution range

Table 12.3: isync command arguments

### 12.1.4 itrace

enable or disable instruction tracing

Argument	Type	Description
-access	String	show memory accesses by this instruction. Argument can be any combination of X (execute), A (load or store access) and S (system)
-after	Uns64	apply after this many instructions
-enable	Boolean	enable instruction tracing
-full	Boolean	turn on all trace features
-instructioncount	Boolean	include the instruction number in each trace
-memory	String	(Alias for access). show memory accesses by this instruction. Argument can be any combination of X (execute), A (load or store access) and S (system)
-mode	Boolean	show processor mode changes
-off	Boolean	disable instruction tracing
-on	Boolean	enable instruction tracing
-processorname	Boolean	Include processor name in all trace lines
-registerchange	Boolean	show registers changed by this instruction
-registers	Boolean	show registers after each trace

Table 12.4: itrace command arguments

### 12.1.5 listCSRs

#### 12.1.5.1 Argument description

List all CSRs in index order

### 12.1.6 setPMA

Set PMA region permissions and legal access sizes

Argument	Type	Description
-attributes	String	region attributes (string containing r, w, x, a, A, P, 1, 2, 4 or 8)
-hi	Uns64	high address
-lo	Uns64	low address

Table 12.5: setPMA command arguments

# Chapter 13

## Registers

### 13.1 Level 1: Hart

#### 13.1.1 Core

Registers at level:1, type:Hart group:Core

Name	Bits	Initial-Hex	RW	Description
zero	64	0	r-	
ra	64	0	rw	
sp	64	0	rw	stack pointer
gp	64	0	rw	
tp	64	0	rw	
t0	64	0	rw	
t1	64	0	rw	
t2	64	0	rw	
s0	64	0	rw	
s1	64	0	rw	
a0	64	0	rw	
a1	64	0	rw	
a2	64	0	rw	
a3	64	0	rw	
a4	64	0	rw	
a5	64	0	rw	
a6	64	0	rw	
a7	64	0	rw	
s2	64	0	rw	
s3	64	0	rw	
s4	64	0	rw	
s5	64	0	rw	
s6	64	0	rw	
s7	64	0	rw	
s8	64	0	rw	
s9	64	0	rw	
s10	64	0	rw	
s11	64	0	rw	
t3	64	0	rw	
t4	64	0	rw	
t5	64	0	rw	
t6	64	0	rw	
pc	64	0	rw	program counter

Table 13.1: Registers at level 1, type:Hart group:Core

### 13.1.2 Machine\_Control\_and\_Status

Registers at level:1, type:Hart group:Machine\_Control\_and\_Status

Name	Bits	Initial-Hex	RW	Description
mstatus	64	1800	rw	Machine Status
misa	64	80000000 00000100	rw	ISA and Extensions
mie	64	0	rw	Machine Interrupt Enable
mtvec	64	0	rw	Machine Trap-Vector Base-Address
mcountinhibit	64	0	rw	Machine Counter Inhibit
mhpmevent3	64	0	rw	Machine Performance Monitor Event Select 3
mhpmevent4	64	0	rw	Machine Performance Monitor Event Select 4
mhpmevent5	64	0	rw	Machine Performance Monitor Event Select 5
mhpmevent6	64	0	rw	Machine Performance Monitor Event Select 6
mhpmevent7	64	0	rw	Machine Performance Monitor Event Select 7
mhpmevent8	64	0	rw	Machine Performance Monitor Event Select 8
mhpmevent9	64	0	rw	Machine Performance Monitor Event Select 9
mhpmevent10	64	0	rw	Machine Performance Monitor Event Select 10
mhpmevent11	64	0	rw	Machine Performance Monitor Event Select 11
mhpmevent12	64	0	rw	Machine Performance Monitor Event Select 12
mhpmevent13	64	0	rw	Machine Performance Monitor Event Select 13
mhpmevent14	64	0	rw	Machine Performance Monitor Event Select 14
mhpmevent15	64	0	rw	Machine Performance Monitor Event Select 15
mhpmevent16	64	0	rw	Machine Performance Monitor Event Select 16
mhpmevent17	64	0	rw	Machine Performance Monitor Event Select 17
mhpmevent18	64	0	rw	Machine Performance Monitor Event Select 18
mhpmevent19	64	0	rw	Machine Performance Monitor Event Select 19
mhpmevent20	64	0	rw	Machine Performance Monitor Event Select 20
mhpmevent21	64	0	rw	Machine Performance Monitor Event Select 21
mhpmevent22	64	0	rw	Machine Performance Monitor Event Select 22
mhpmevent23	64	0	rw	Machine Performance Monitor Event Select 23
mhpmevent24	64	0	rw	Machine Performance Monitor Event Select 24
mhpmevent25	64	0	rw	Machine Performance Monitor Event Select 25
mhpmevent26	64	0	rw	Machine Performance Monitor Event Select 26
mhpmevent27	64	0	rw	Machine Performance Monitor Event Select 27
mhpmevent28	64	0	rw	Machine Performance Monitor Event Select 28
mhpmevent29	64	0	rw	Machine Performance Monitor Event Select 29
mhpmevent30	64	0	rw	Machine Performance Monitor Event Select 30
mhpmevent31	64	0	rw	Machine Performance Monitor Event Select 31
mscratch	64	0	rw	Machine Scratch
mepc	64	0	rw	Machine Exception Program Counter
mcause	64	0	rw	Machine Cause
mtval	64	0	rw	Machine Trap Value
mip	64	0	rw	Machine Interrupt Pending
pmpcfg0	64	0	rw	Physical Memory Protection Configuration 0
pmpcfg2	64	0	rw	Physical Memory Protection Configuration 2
pmpcfg4	64	0	rw	Physical Memory Protection Configuration 4
pmpcfg6	64	0	rw	Physical Memory Protection Configuration 6
pmpcfg8	64	0	rw	Physical Memory Protection Configuration 8
pmpcfg10	64	0	rw	Physical Memory Protection Configuration 10
pmpcfg12	64	0	rw	Physical Memory Protection Configuration 12
pmpcfg14	64	0	rw	Physical Memory Protection Configuration 14

pmpaddr0	64	0	rw	Physical Memory Protection Address 0
pmpaddr1	64	0	rw	Physical Memory Protection Address 1
pmpaddr2	64	0	rw	Physical Memory Protection Address 2
pmpaddr3	64	0	rw	Physical Memory Protection Address 3
pmpaddr4	64	0	rw	Physical Memory Protection Address 4
pmpaddr5	64	0	rw	Physical Memory Protection Address 5
pmpaddr6	64	0	rw	Physical Memory Protection Address 6
pmpaddr7	64	0	rw	Physical Memory Protection Address 7
pmpaddr8	64	0	rw	Physical Memory Protection Address 8
pmpaddr9	64	0	rw	Physical Memory Protection Address 9
pmpaddr10	64	0	rw	Physical Memory Protection Address 10
pmpaddr11	64	0	rw	Physical Memory Protection Address 11
pmpaddr12	64	0	rw	Physical Memory Protection Address 12
pmpaddr13	64	0	rw	Physical Memory Protection Address 13
pmpaddr14	64	0	rw	Physical Memory Protection Address 14
pmpaddr15	64	0	rw	Physical Memory Protection Address 15
pmpaddr16	64	0	rw	Physical Memory Protection Address 16
pmpaddr17	64	0	rw	Physical Memory Protection Address 17
pmpaddr18	64	0	rw	Physical Memory Protection Address 18
pmpaddr19	64	0	rw	Physical Memory Protection Address 19
pmpaddr20	64	0	rw	Physical Memory Protection Address 20
pmpaddr21	64	0	rw	Physical Memory Protection Address 21
pmpaddr22	64	0	rw	Physical Memory Protection Address 22
pmpaddr23	64	0	rw	Physical Memory Protection Address 23
pmpaddr24	64	0	rw	Physical Memory Protection Address 24
pmpaddr25	64	0	rw	Physical Memory Protection Address 25
pmpaddr26	64	0	rw	Physical Memory Protection Address 26
pmpaddr27	64	0	rw	Physical Memory Protection Address 27
pmpaddr28	64	0	rw	Physical Memory Protection Address 28
pmpaddr29	64	0	rw	Physical Memory Protection Address 29
pmpaddr30	64	0	rw	Physical Memory Protection Address 30
pmpaddr31	64	0	rw	Physical Memory Protection Address 31
pmpaddr32	64	0	rw	Physical Memory Protection Address 32
pmpaddr33	64	0	rw	Physical Memory Protection Address 33
pmpaddr34	64	0	rw	Physical Memory Protection Address 34
pmpaddr35	64	0	rw	Physical Memory Protection Address 35
pmpaddr36	64	0	rw	Physical Memory Protection Address 36
pmpaddr37	64	0	rw	Physical Memory Protection Address 37
pmpaddr38	64	0	rw	Physical Memory Protection Address 38
pmpaddr39	64	0	rw	Physical Memory Protection Address 39
pmpaddr40	64	0	rw	Physical Memory Protection Address 40
pmpaddr41	64	0	rw	Physical Memory Protection Address 41
pmpaddr42	64	0	rw	Physical Memory Protection Address 42
pmpaddr43	64	0	rw	Physical Memory Protection Address 43
pmpaddr44	64	0	rw	Physical Memory Protection Address 44
pmpaddr45	64	0	rw	Physical Memory Protection Address 45
pmpaddr46	64	0	rw	Physical Memory Protection Address 46
pmpaddr47	64	0	rw	Physical Memory Protection Address 47
pmpaddr48	64	0	rw	Physical Memory Protection Address 48
pmpaddr49	64	0	rw	Physical Memory Protection Address 49
pmpaddr50	64	0	rw	Physical Memory Protection Address 50
pmpaddr51	64	0	rw	Physical Memory Protection Address 51
pmpaddr52	64	0	rw	Physical Memory Protection Address 52
pmpaddr53	64	0	rw	Physical Memory Protection Address 53
pmpaddr54	64	0	rw	Physical Memory Protection Address 54
pmpaddr55	64	0	rw	Physical Memory Protection Address 55



pmpaddr56	64	0	rw	Physical Memory Protection Address 56
pmpaddr57	64	0	rw	Physical Memory Protection Address 57
pmpaddr58	64	0	rw	Physical Memory Protection Address 58
pmpaddr59	64	0	rw	Physical Memory Protection Address 59
pmpaddr60	64	0	rw	Physical Memory Protection Address 60
pmpaddr61	64	0	rw	Physical Memory Protection Address 61
pmpaddr62	64	0	rw	Physical Memory Protection Address 62
pmpaddr63	64	0	rw	Physical Memory Protection Address 63
scontext	64	0	rw	Trigger Supervisor Context
tselect	64	0	rw	Trigger Register Select
tdata1	64	f0000000 00000000	rw	Trigger Data 1
tdata2	64	0	rw	Trigger Data 2
tdata3	64	0	rw	Trigger Data 3
tinfo	64	100807c	rw	Trigger Info
tcontrol	64	0	rw	Trigger Control
mcontext	64	0	rw	Trigger Machine Context
mscontext	64	0	rw	Trigger Machine Context Alias
mcycle	64	0	rw	Machine Cycle Counter
minstret	64	0	rw	Machine Instructions Retired
mhpmcounter3	64	0	rw	Machine Performance Monitor Counter 3
mhpmcounter4	64	0	rw	Machine Performance Monitor Counter 4
mhpmcounter5	64	0	rw	Machine Performance Monitor Counter 5
mhpmcounter6	64	0	rw	Machine Performance Monitor Counter 6
mhpmcounter7	64	0	rw	Machine Performance Monitor Counter 7
mhpmcounter8	64	0	rw	Machine Performance Monitor Counter 8
mhpmcounter9	64	0	rw	Machine Performance Monitor Counter 9
mhpmcounter10	64	0	rw	Machine Performance Monitor Counter 10
mhpmcounter11	64	0	rw	Machine Performance Monitor Counter 11
mhpmcounter12	64	0	rw	Machine Performance Monitor Counter 12
mhpmcounter13	64	0	rw	Machine Performance Monitor Counter 13
mhpmcounter14	64	0	rw	Machine Performance Monitor Counter 14
mhpmcounter15	64	0	rw	Machine Performance Monitor Counter 15
mhpmcounter16	64	0	rw	Machine Performance Monitor Counter 16
mhpmcounter17	64	0	rw	Machine Performance Monitor Counter 17
mhpmcounter18	64	0	rw	Machine Performance Monitor Counter 18
mhpmcounter19	64	0	rw	Machine Performance Monitor Counter 19
mhpmcounter20	64	0	rw	Machine Performance Monitor Counter 20
mhpmcounter21	64	0	rw	Machine Performance Monitor Counter 21
mhpmcounter22	64	0	rw	Machine Performance Monitor Counter 22
mhpmcounter23	64	0	rw	Machine Performance Monitor Counter 23
mhpmcounter24	64	0	rw	Machine Performance Monitor Counter 24
mhpmcounter25	64	0	rw	Machine Performance Monitor Counter 25
mhpmcounter26	64	0	rw	Machine Performance Monitor Counter 26
mhpmcounter27	64	0	rw	Machine Performance Monitor Counter 27
mhpmcounter28	64	0	rw	Machine Performance Monitor Counter 28
mhpmcounter29	64	0	rw	Machine Performance Monitor Counter 29
mhpmcounter30	64	0	rw	Machine Performance Monitor Counter 30
mhpmcounter31	64	0	rw	Machine Performance Monitor Counter 31
cycle	64	0	r-	Cycle Counter
time	64	0	r-	Timer
instret	64	0	r-	Instructions Retired
hpmcounter3	64	0	r-	Performance Monitor Counter 3
hpmcounter4	64	0	r-	Performance Monitor Counter 4
hpmcounter5	64	0	r-	Performance Monitor Counter 5
hpmcounter6	64	0	r-	Performance Monitor Counter 6

hpmcounter7	64	0	r-	Performance Monitor Counter 7
hpmcounter8	64	0	r-	Performance Monitor Counter 8
hpmcounter9	64	0	r-	Performance Monitor Counter 9
hpmcounter10	64	0	r-	Performance Monitor Counter 10
hpmcounter11	64	0	r-	Performance Monitor Counter 11
hpmcounter12	64	0	r-	Performance Monitor Counter 12
hpmcounter13	64	0	r-	Performance Monitor Counter 13
hpmcounter14	64	0	r-	Performance Monitor Counter 14
hpmcounter15	64	0	r-	Performance Monitor Counter 15
hpmcounter16	64	0	r-	Performance Monitor Counter 16
hpmcounter17	64	0	r-	Performance Monitor Counter 17
hpmcounter18	64	0	r-	Performance Monitor Counter 18
hpmcounter19	64	0	r-	Performance Monitor Counter 19
hpmcounter20	64	0	r-	Performance Monitor Counter 20
hpmcounter21	64	0	r-	Performance Monitor Counter 21
hpmcounter22	64	0	r-	Performance Monitor Counter 22
hpmcounter23	64	0	r-	Performance Monitor Counter 23
hpmcounter24	64	0	r-	Performance Monitor Counter 24
hpmcounter25	64	0	r-	Performance Monitor Counter 25
hpmcounter26	64	0	r-	Performance Monitor Counter 26
hpmcounter27	64	0	r-	Performance Monitor Counter 27
hpmcounter28	64	0	r-	Performance Monitor Counter 28
hpmcounter29	64	0	r-	Performance Monitor Counter 29
hpmcounter30	64	0	r-	Performance Monitor Counter 30
hpmcounter31	64	0	r-	Performance Monitor Counter 31
mvendorid	64	0	r-	Vendor ID
marchid	64	0	r-	Architecture ID
mimpid	64	0	r-	Implementation ID
mhartid	64	0	r-	Hardware Thread ID
mconfigptr	64	0	r-	Configuration Data Structure

Table 13.2: Registers at level 1, type:Hart group:Machine\_Control\_and\_Status

### 13.1.3 Integration support

Registers at level:1, type:Hart group:Integration\_support

Name	Bits	Initial-Hex	RW	Description
commercial	8	0	r-	Commercial feature in use
ASYNCPE	8	0	r-	Asynchronous Event Pending & Enabled

Table 13.3: Registers at level 1, type:Hart group:Integration\_support