



OVP Guide to Using Processor Models

Model specific information for ARM_ARM1136J-S

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Author	Imperas Software Limited
Version	20231016.1
Filename	OVP_Model_Specific_Information_arm_ARM1136J-S.pdf
Created	7 December 2023
Status	OVP Standard Release

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Model Release Status

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Chapter 1

Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

1.1 Description

ARM Processor Model

1.2 Licensing

Usage of binary model under license governing simulator usage.

Note that for models of ARM CPUs the license includes the following terms:

Licensee is granted a non-exclusive, worldwide, non-transferable, revocable licence to:

If no source is being provided to the Licensee: use and copy only (no modifications rights are granted) the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used

to emulate an ARM based system to run application software in a production or live environment.

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In the case of any Licensee who is either or both an academic or educational institution the purposes shall be limited to internal use.

Except to the extent that such activity is permitted by applicable law, Licensee shall not reverse engineer, decompile, or disassemble this model. If this model was provided to Licensee in Europe, Licensee shall not reverse engineer, decompile or disassemble the Model for the purposes of error correction.

The License agreement does not entitle Licensee to manufacture in silicon any product based on this model.

The License agreement does not entitle Licensee to use this model for evaluating the validity of any ARM patent.

Source of model available under separate Imperas Software License Agreement.

1.3 Limitations

Instruction pipelines are not modeled in any way. All instructions are assumed to complete immediately. This means that instruction barrier instructions (e.g. ISB, CP15ISB) are treated as NOPs, with the exception of any undefined instruction behavior, which is modeled. The model does not implement speculative fetch behavior. The branch cache is not modeled.

Caches and write buffers are not modeled in any way. All loads, fetches and stores complete immediately and in order, and are fully synchronous (as if the memory was of Strongly Ordered or Device-nGnRnE type). Data barrier instructions (e.g. DSB, CP15DSB) are treated as NOPs, with the exception of any undefined instruction behavior, which is modeled. Cache manipulation instructions are implemented as NOPs, with the exception of any undefined instruction behavior, which is modeled.

Real-world timing effects are not modeled: all instructions are assumed to complete in a single cycle.

TLBs are architecturally-accurate but not device accurate. This means that all TLB maintenance and address translation operations are fully implemented but the cache is larger than in the real device.

1.4 Verification

Models have been extensively tested by Imperas. ARM11 models have been successfully used by customers to simulate Linux and Nucleus on ArmIntegrator virtual platforms.

1.5 Features

The precise set of implemented features in the model is defined by ID registers. Use overrides to modify these if required (for example `override_PFR0` or `override_AA64PFR0_EL1`).

1.5.1 Core Features

Thumb instructions are supported.

Trivial Jazelle extension is implemented.

Vectored Interrupt Controller Port (VIC port) is implemented.

1.5.2 Memory System

FCSE extension is implemented.

VMSA address translation is implemented.

TLB behavior is controlled by parameter `ASIDCacheSize`. If this parameter is 0, then an unlimited number of TLB entries will be maintained concurrently. If this parameter is non-zero, then only TLB entries for up to `ASIDCacheSize` different ASIDs will be maintained concurrently initially; as new ASIDs are used, TLB entries for less-recently used ASIDs are deleted, which improves model performance in some cases (especially when 16-bit ASIDs are in use). If the model detects that the TLB entry cache is too small (entry ejections are very frequent), it will increase the cache size automatically. In this variant, `ASIDCacheSize` is 8

1 ITCM is implemented.

1 DTCM is implemented.

1.6 Debug Mask

It is possible to enable model debug features in various categories. This can be done statically using the “`override_debugMask`” parameter, or dynamically using the “`debugflags`” command. Enabled debug features are specified using a bitmask value, as follows:

Value 0x004: enable debugging of MMU/MPU mappings.

Value 0x080: enable debugging of all system register accesses.

Value 0x100: enable debugging of all traps of system register accesses.

Value 0x200: enable verbose debugging of other miscellaneous behavior (for example, the reason why a particular instruction is undefined).

Value 0x400: enable debugging of Performance Monitor timers

Value 0x800: enable dynamic validation of TLB entries against in-memory page table contents (finds some classes of error where page table entries are updated without a subsequent flush of

affected TLB entries).

All other bits in the debug bitmask are reserved and must not be set to non-zero values.

1.7 AArch32 Unpredictable Behavior

Many AArch32 instruction behaviors are described in the ARM ARM as CONSTRAINED UNPREDICTABLE. This section describes how such situations are handled by this model.

1.7.1 Equal Target Registers

Some instructions allow the specification of two target registers (for example, double-width SMULL, or some VMOV variants), and such instructions are CONSTRAINED UNPREDICTABLE if the same target register is specified in both positions. In this model, such instructions are treated as UNDEFINED.

1.7.2 Floating Point Load/Store Multiple Lists

Instructions that load or store a list of floating point registers (e.g. VSTM, VLDM, VPUSH, VPOP) are CONSTRAINED UNPREDICTABLE if either the uppermost register in the specified range is greater than 32 or (for 64-bit registers) if more than 16 registers are specified. In this model, such instructions are treated as UNDEFINED.

1.7.3 Floating Point VLD[2-4]/VST[2-4] Range Overflow

Instructions that load or store a fixed number of floating point registers (e.g. VST2, VLD2) are CONSTRAINED UNPREDICTABLE if the upper register bound exceeds the number of implemented floating point registers. In this model, these instructions load and store using modulo 32 indexing (consistent with AArch64 instructions with similar behavior).

1.7.4 If-Then (IT) Block Constraints

Where the behavior of an instruction in an if-then (IT) block is described as CONSTRAINED UNPREDICTABLE, this model treats that instruction as UNDEFINED.

1.7.5 Use of R13

In architecture variants before ARMv8, use of R13 was described as CONSTRAINED UNPREDICTABLE in many circumstances. From ARMv8, most of these situations are no longer considered unpredictable. This model allows R13 to be used like any other GPR, consistent with the ARMv8 specification.

1.7.6 Use of R15

Use of R15 is described as **CONSTRAINED UNPREDICTABLE** in many circumstances. This model allows such use to be configured using the parameter “unpredictableR15” as follows:

Value “undefined”: any reference to R15 in such a situation is treated as **UNDEFINED**;

Value “nop”: any reference to R15 in such a situation causes the instruction to be treated as a **NOP**;

Value “raz_wi”: any reference to R15 in such a situation causes the instruction to be treated as a **RAZ/WI** (that is, R15 is read as zero and write-ignored);

Value “execute”: any reference to R15 in such a situation is executed using the current value of R15 on read, and writes to R15 are allowed (but are not interworking).

Value “assert”: any reference to R15 in such a situation causes the simulation to halt with an assertion message (allowing any such unpredictable uses to be easily identified).

In this variant, the default value of “unpredictableR15” is “undefined”.

1.7.7 Unpredictable Instructions in Some Modes

Some instructions are described as **CONSTRAINED UNPREDICTABLE** in some modes only (for example, MSR accessing SPSR is **CONSTRAINED UNPREDICTABLE** in User and System modes). This model allows such use to be configured using the parameter “unpredictableModal”, which can have values “undefined” or “nop”. See the previous section for more information about the meaning of these values.

In this variant, the default value of “unpredictableModal” is “nop”.

1.8 Integration Support

This model implements a number of non-architectural pseudo-registers and other features to facilitate integration.

1.8.1 Memory Transaction Query

Two registers are intended for use within memory callback functions to provide additional information about the current memory access. Register `transactPL` indicates the processor execution level of the current access (0-3). Note that for load/store translate instructions (e.g. `LDRT`, `STRT`) the reported execution level will be 0, indicating an `EL0` access. Register `transactAT` indicates the type of memory access: 0 for a normal read or write; and 1 for a physical access resulting from a page table walk.

1.8.2 Page Table Walk Query

A banked set of registers provides information about the most recently completed page table walk. There are up to six banks of registers: bank 0 is for stage 1 walks, bank 1 is for stage 2 walks, and banks 2-5 are for stage 2 walks initiated by stage 1 level 0-3 entry lookups, respectively. Banks 1-5 are present only for processors with virtualization extensions. The currently active bank can be set using register PTWBankSelect. Register PTWBankValid is a bitmask indicating which banks contain valid data: for example, the value 0xb indicates that banks 0, 1 and 3 contain valid data.

Within each bank, there are registers that record addresses and values read during that page table walk. Register PTWBase records the table base address, register PTWInput contains the input address that starts a walk, register PTWOutput contains the result address and register PTWPgSize contains the page size (PTWOutput and PTWPgSize are valid only if the page table walk completes). Registers PTWAddressL0-PTWAddressL3 record the addresses of level 0 to level 3 entries read, respectively. Register PTWAddressValid is a bitmask indicating which address registers contain valid data: bits 0-3 indicate PTWAddressL0-PTWAddressL3, respectively, bit 4 indicates PTWBase, bit 5 indicates PTWInput, bit 6 indicates both PTWOutput and PTWPgSize. For example, the value 0x73 indicates that PTWBase, PTWInput, PTWOutput, PTWPgSize and PTWAddressL0-L1 are valid but PTWAddressL2-L3 are not. Register PTWAddressNS is a bitmask indicating whether an address is in non-secure memory: bits 0-3 indicate PTWAddressL0-PTWAddressL3, respectively, bit 4 indicates PTWBase, bit 6 indicates PTWOutput (PTWInput is a VA and thus has no secure/non-secure info). Registers PTWValueL0-PTWValueL3 contain page table entry values read at level 0 to level 3. Register PTWValueValid is a bitmask indicating which value registers contain valid data: bits 0-3 indicate PTWValueL0-PTWValueL3, respectively.

1.8.3 Artifact Page Table Walks

Registers are also available to enable a simulation environment to initiate an artifact page table walk (for example, to determine the ultimate PA corresponding to a given VA). Register PTWI_EL1S initiates a secure EL1 table walk for a fetch. Register PTWD_EL1S initiates a secure EL1 table walk for a load or store (note that current ARM processors have unified TLBs, so these registers are synonymous). Registers PTW[ID]_EL1NS initiate walks for non-secure EL1 accesses. Registers PTW[ID]_EL2 initiate EL2 walks. Registers PTW[ID]_S2 initiate stage 2 walks. Registers PTW[ID]_EL3 initiate AArch64 EL3 walks. Finally, registers PTW[ID]_current initiate current-mode walks (useful in a memory callback context). Each walk fills the query registers described above.

1.8.4 MMU and Page Table Walk Events

Two events are available that allow a simulation environment to be notified on MMU and page table walk actions. Event mmuEnable triggers when any MMU is enabled or disabled. Event pageTableWalk triggers on completion of any page table walk (including artifact walks).

1.8.5 Artifact Address Translations

A simulation environment can trigger an artifact address translation operation by writing to the architectural address translation registers (e.g. `ATS1CPR`). The results of such translations are written to an integration support register `artifactPAR`, instead of the architectural `PAR` register. This means that such artifact writes will not perturb architectural state.

1.8.6 TLB Invalidation

A simulation environment can cause TLB state for one or more address translation regimes in the processor to be flushed by writing to the artifact register `ResetTLBs`. The argument is a bitmask value, in which non-zero bits select the TLBs to be flushed, as follows:

Bit 1: `EL0/EL1` stage 1 non-secure TLB

1.8.7 Halt Reason Introspection

An artifact register `HaltReason` can be read to determine the reason or reasons that a processor is halted. This register is a bitfield, with the following encoding: bit 0 indicates the processor has executed a wait-for-event (WFE) instruction; bit 1 indicates the processor has executed a wait-for-interrupt (WFI) instruction; and bit 2 indicates the processor is held in reset.

1.8.8 System Register Access Monitor

If parameter “`enableSystemMonitorBus`” is `True`, an artifact 32-bit bus “`SystemMonitor`” is enabled for each PE. Every system register read or write by that PE is then visible as a read or write on this artifact bus, and can therefore be monitored using callbacks installed in the client environment (use `opBusReadMonitorAdd/opBusWriteMonitorAdd` or `icmAddBusReadCallback/icmAddBusWriteCallback`, depending on the client API). The format of the address on the bus is as follows:

bits 31:26 - zero

bit 25 - 1 if `AArch64` access, 0 if `AArch32` access

bit 24 - 1 if non-secure access, 0 if secure access

bits 23:20 - `CRm` value

bits 19:16 - `CRn` value

bits 15:12 - `op2` value

bits 11:8 - `op1` value

bits 7:4 - `op0` value (`AArch64`) or coprocessor number (`AArch32`)

bits 3:0 - zero

As an example, to view non-secure writes to `CNTFRQ_EL0` in `AArch64` state, install a write monitor on address range `0x020e0330:0x020e0333`.

1.8.9 System Register Implementation

If parameter “enableSystemBus” is True, an artifact 32-bit bus “System” is enabled for each PE. Slave callbacks installed on this bus can be used to implement modified system register behavior (use opBusSlaveNew or icmMapExternalMemory, depending on the client API). The format of the address on the bus is the same as for the system monitor bus, described above.

Chapter 2

Configuration

2.1 Location

This model's VLVN is arm.ovpworld.org/processor/arm/1.0.

The model source is usually at:

`$IMPERAS_HOME/ImperasLib/source/arm.ovpworld.org/processor/arm/1.0`

The model binary is usually at:

`$IMPERAS_HOME/lib/$IMPERAS_ARCH/ImperasLib/arm.ovpworld.org/processor/arm/1.0`

2.2 GDB Path

The default GDB for this model is: `$IMPERAS_HOME/lib/$IMPERAS_ARCH/gdb/arm-none-eabi-gdb`.

2.3 Semi-Host Library

The default semi-host library file is arm.ovpworld.org/semihosting/armNewlib/1.0

2.4 Processor Endian-ness

This is a LITTLE endian model.

2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

2.6 Processor ELF code

The ELF code supported by this model is: 0x28.

Chapter 3

All Variants in this model

This model has these variants

Variant	Description
ARMv4T	
ARMv4xM	
ARMv4	
ARMv4TxM	
ARMv5xM	
ARMv5	
ARMv5TxM	
ARMv5T	
ARMv5TExP	
ARMv5TE	
ARMv5TEJ	
ARMv6	
ARMv6K	
ARMv6T2	
ARMv6KZ	
ARMv7	
ARM7TDMI	
ARM7EJ-S	
ARM720T	
ARM920T	
ARM922T	
ARM926EJ-S	
ARM940T	
ARM946E	
ARM966E	
ARM968E-S	
ARM1020E	
ARM1022E	
ARM1026EJ-S	
ARM1136J-S	(described in this document)
ARM1156T2-S	

ARM1176JZ-S	
Cortex-R4	
Cortex-R4F	
Cortex-R82MPx1	
Cortex-R82MPx2	
Cortex-R82MPx3	
Cortex-R82MPx4	
Cortex-R82MPx5	
Cortex-R82MPx6	
Cortex-R82MPx7	
Cortex-R82MPx8	
Cortex-A5UP	
Cortex-A5MPx1	
Cortex-A5MPx2	
Cortex-A5MPx3	
Cortex-A5MPx4	
Cortex-A8	
Cortex-A9UP	
Cortex-A9MPx1	
Cortex-A9MPx2	
Cortex-A9MPx3	
Cortex-A9MPx4	
Cortex-A7UP	
Cortex-A7MPx1	
Cortex-A7MPx2	
Cortex-A7MPx3	
Cortex-A7MPx4	
Cortex-A15UP	
Cortex-A15MPx1	
Cortex-A15MPx2	
Cortex-A15MPx3	
Cortex-A15MPx4	
Cortex-A17MPx1	
Cortex-A17MPx2	
Cortex-A17MPx3	
Cortex-A17MPx4	
AArch32	
AArch64	
Cortex-A32MPx1	
Cortex-A32MPx2	
Cortex-A32MPx3	
Cortex-A32MPx4	
Cortex-A35MPx1	
Cortex-A35MPx2	
Cortex-A35MPx3	

Cortex-A35MPx4	
Cortex-A53MPx1	
Cortex-A53MPx2	
Cortex-A53MPx3	
Cortex-A53MPx4	
Cortex-A55MPx1	
Cortex-A55MPx2	
Cortex-A55MPx3	
Cortex-A55MPx4	
Cortex-A57MPx1	
Cortex-A57MPx2	
Cortex-A57MPx3	
Cortex-A57MPx4	
Cortex-A72MPx1	
Cortex-A72MPx2	
Cortex-A72MPx3	
Cortex-A72MPx4	
Cortex-A73MPx1	
Cortex-A73MPx2	
Cortex-A73MPx3	
Cortex-A73MPx4	
Cortex-A75MPx1	
Cortex-A75MPx2	
Cortex-A75MPx3	
Cortex-A75MPx4	
MultiCluster	

Table 3.1: All Variants in this model

Chapter 4

Bus Master Ports

This model has these bus master ports.

Name	min	max	Connect?	Description
ITCM0	32	32	optional	instruction TCM
DTCM0	32	32	optional	data TCM
INSTRUCTION	32	32	mandatory	
DATA	32	32	optional	

Table 4.1: Bus Master Ports

Chapter 5

Bus Slave Ports

This model has no bus slave ports.

Chapter 6

Net Ports

This model has these net ports.

Name	Type	Connect?	Description
EVENTI	input	optional	Event input signal, active on rising edge
EVENTO	output	optional	Event output signal, active on rising edge
reset	input	optional	Processor reset, active high
fiq	input	optional	FIQ interrupt, active high (negation of nFIQ)
irq	input	optional	IRQ interrupt, active high (negation of nIRQ)
sei	input	optional	System error interrupt, active on rising edge (negation of nSEI)
AXLSLVERR	input	optional	AXI external abort type (DECERR=0, SLVERR=1)
DMAIRQ	output	optional	DMA interrupt (active high)
PMUIRQ	output	optional	Performance monitor event (active high)
VICACK	output	optional	VIC Port acknowledge (active high)
VICADDR	input	optional	VIC Port Address (32 bit value)

Table 6.1: Net Ports

Chapter 7

FIFO Ports

This model has no FIFO ports.

Chapter 8

Formal Parameters

Name	Type	Description
verbose	Boolean	Specify verbosity of output
suppressCPSWarnings	Boolean	Suppress duplicate warnings generated using ARM_CP_CPSI or ARM_CP_CPSD message identifiers
showHiddenRegs	Boolean	Show hidden registers during register tracing
UAL	Boolean	Disassemble using UAL syntax
enableSystemBus	Boolean	Add 32-bit artifact System bus port, allowing system registers to be externally implemented
enableSystemMonitorBus	Boolean	Add 32-bit artifact SystemMonitor bus port, allowing system register accesses to be externally monitored
compatibility	Enumeration	Specify compatibility mode
	ISA	
	gdb	
	nopSVC	
unpredictableR15	Enumeration	Specify behavior for UNPREDICTABLE uses of AArch32 R15 register
	undefined	
	nop	
	raz_wi	
	execute	
	assert	
unpredictableModal	Enumeration	Specify behavior for UNPREDICTABLE instructions in certain AArch32 modes (for example, MRS using SPSR in System mode)
	undefined	
	nop	
	assert	
maxSIMDUnroll	Uns32	If SIMD operations are supported, specify the maximum number of parallel SIMD operations to unroll (unrolled operations can be faster, but produce more verbose JIT code)
override_debugMask	Uns32	Specifies debug mask, enabling debug output for model components
ASIDCacheSize	Uns32	Specifies the number of different ASIDs for which TLB entries are cached; a value of 0 implies no limit
thumbNoCond	Boolean	Specify whether trapped Thumb instructions set CV=1 and COND field in syndrome (if False, both are zero)
override_fcsePresent	Boolean	Specifies that FCSE is present (if true)
override_SCTLR_V	Boolean	Override SCTLR.V with the passed value (enables high vectors; also configurable using VINITHI pin)

override_SCTLR_IE	Boolean	Override SCTLR.IE with the passed value (configures instruction endianness; also configurable using CFGIE pin)
override_SCTLR_EE	Boolean	Override SCTLR.EE with the passed value (configures exception data endianness; also configurable using CFGEE pin)
override_SCTLR_TE	Boolean	Override SCTLR.TE with the passed value (configures Thumb state for exception handling; also configurable using TEINIT pin)
override_SCTLR_NMF1	Boolean	Override SCTLR.NMF1 with the passed value (configures NMFI state for exception handling; also configurable using CFGNMFI pin)
override_SCTLR_CP15BEN_Present	Boolean	Enable ARMv7 SCTLR.CP15BEN bit (CP15 barrier enable)
override_MIDR	Uns32	Override MIDR/MIDR_EL1 register
override_CTR	Uns32	Override CTR/CTR_EL0 register
override_TLBTR	Uns32	Override TLBTR register
override_CLIDR	Uns32	Override CLIDR/CLIDR_EL1 register
override_AIDR	Uns32	Override AIDR/AIDR_EL1 register
override_PFR0	Uns32	Override ID_PFR0/ID_PFR0_EL1 register
override_PFR1	Uns32	Override ID_PFR1/ID_PFR1_EL1 register
override_DFR0	Uns32	Override ID_DFR0/ID_DFR0_EL1 register
override_AFR0	Uns32	Override ID_AFR0/ID_AFR0_EL1 register
override_MMFR0	Uns32	Override ID_MMFR0/ID_MMFR0_EL1 register
override_MMFR1	Uns32	Override ID_MMFR1/ID_MMFR1_EL1 register
override_MMFR2	Uns32	Override ID_MMFR2/ID_MMFR2_EL1 register
override_MMFR3	Uns32	Override ID_MMFR3/ID_MMFR3_EL1 register
override_ISAR0	Uns32	Override ID_ISAR0/ID_ISAR0_EL1 register
override_ISAR1	Uns32	Override ID_ISAR1/ID_ISAR1_EL1 register
override_ISAR2	Uns32	Override ID_ISAR2/ID_ISAR2_EL1 register
override_ISAR3	Uns32	Override ID_ISAR3/ID_ISAR3_EL1 register
override_ISAR4	Uns32	Override ID_ISAR4/ID_ISAR4_EL1 register
override_ISAR5	Uns32	Override ID_ISAR5/ID_ISAR5_EL1 register
override_ERG	Uns32	Specifies exclusive reservation granule
override_STRoffsetPC12	Boolean	Specifies that STR/STR of PC should do so with 12:byte offset from the current instruction (if true), otherwise an 8:byte offset is used
override_fcseRequiresMMU	Boolean	Specifies that FCSE is active only when MMU is enabled (if true)
override_ignoreBadCp15	Boolean	Specifies whether invalid coprocessor 15 access should be ignored (if true) or cause Invalid Instruction exceptions (if false)
override_SGIDisable	Boolean	Override whether GIC SGIs may be disabled (if true) or are permanently enabled (if false)
override_condUndefined	Boolean	Force undefined instructions to take Undefined Instruction exception even if they are conditional
override_deviceStrongAligned	Boolean	Force accesses to Device and Strongly Ordered regions to be aligned
override_Control_V	Boolean	Override SCTLR.V with the passed value (deprecated, use override_SCTLR_V)
override_MainId	Uns32	Override MIDR register (deprecated, use override_MIDR)
override_CacheType	Uns32	Override CTR register (deprecated, use override_CTR)
override_TLBType	Uns32	Override TLBTR register (deprecated, use override_TLBTR)
override_InstructionAttributes0	Uns32	Override ID_ISAR0 register (deprecated, use override_ISAR0)

override.InstructionAttributes1	Uns32	Override ID_ISAR1 register (deprecated, use override.ISAR1)
override.InstructionAttributes2	Uns32	Override ID_ISAR2 register (deprecated, use override.ISAR2)
override.InstructionAttributes3	Uns32	Override ID_ISAR3 register (deprecated, use override.ISAR3)
override.InstructionAttributes4	Uns32	Override ID_ISAR4 register (deprecated, use override.ISAR4)
override.InstructionAttributes5	Uns32	Override ID_ISAR5 register (deprecated, use override.ISAR5)

Table 8.1: Parameters that can be set in: CPU

8.1 Parameter values and limits

These are the formal parameter limits and actual parameter values

Name	Min	Max	Default	Actual
(Others)				
variant			ARMv4T	ARM1136J-S
verbose			t	t
suppressCPSWarnings			t	f
showHiddenRegs			t	f
UAL			t	t
enableSystemBus			t	f
enableSystemMonitorBus			t	f
compatibility			ISA	ISA
unpredictableR15			undefined	undefined
unpredictableModal			nop	nop
maxSIMDUnroll	1	16	2	2
override_debugMask	0	4294967295	0	0
ASIDCacheSize	0	256	8	8
thumbNoCond			t	f
endian				none
override_fcsePresent			t	f
override_SCTLR_V			t	f
override_SCTLR_IE			t	f
override_SCTLR_EE			t	f
override_SCTLR_TE			t	f
override_SCTLR_NMFI			t	f
override_SCTLR_CP15BEN_Present			t	f
override_MIDR	0	4294967295	1092072293	0x4117b365
override_CTR	0	4294967295	487924050	0x1d152152
override_TLBTR	0	4294967295	2048	0x800
override_CLIDR	0	4294967295	0	0
override_AIDR	0	4294967295	0	0
override_PFR0	0	4294967295	273	0x111
override_PFR1	0	4294967295	1	1

override_DFR0	0	4294967295	0	0
override_AFR0	0	4294967295	0	0
override_MMFR0	0	4294967295	18022403	0x1130003
override_MMFR1	0	4294967295	268632834	0x10030302
override_MMFR2	0	4294967295	19013904	0x1222110
override_MMFR3	0	4294967295	0	0
override_ISAR0	0	4294967295	1310737	0x140011
override_ISAR1	0	4294967295	301998353	0x12002111
override_ISAR2	0	4294967295	287510801	0x11231111
override_ISAR3	0	4294967295	17834289	0x1102131
override_ISAR4	0	4294967295	321	0x141
override_ISAR5	0	4294967295	0	0
override_ERG	3	11	3	3
override_STROffsetPC12			t	t
override_fcseRequiresMMU			t	f
override_ignoreBadCp15			t	f
override_SGIDisable			t	f
override_condUndefined			t	f
override_deviceStrongAligned			t	f
override_Control_V			t	f
override_MainId	0	4294967295	1092072293	0x4117b365
override_CacheType	0	4294967295	487924050	0x1d152152
override_TLBType	0	4294967295	2048	0x800
override_InstructionAttributes0	0	4294967295	1310737	0x140011
override_InstructionAttributes1	0	4294967295	301998353	0x12002111
override_InstructionAttributes2	0	4294967295	287510801	0x11231111
override_InstructionAttributes3	0	4294967295	17834289	0x1102131
override_InstructionAttributes4	0	4294967295	321	0x141
override_InstructionAttributes5	0	4294967295	0	0

Table 8.2: Parameter values and limits

Chapter 9

Execution Modes

Mode	Code
User	16
FIQ	17
IRQ	18
Supervisor	19
Abort	23
Undefined	27
System	31

Table 9.1: Modes implemented in: CPU

Chapter 10

Exceptions

Exception	Code
Reset	0
Undefined	1
SupervisorCall	2
PrefetchAbort	5
DataAbort	6
IRQ	8
FIQ	9

Table 10.1: Exceptions implemented in: CPU

Chapter 11

Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

11.1 Level 1: CPU

This level in the model hierarchy has 6 commands.

This level in the model hierarchy has 11 register groups:

Group name	Registers
Core	16
Control	3
User	7
FIQ	8
IRQ	3
Supervisor	3
Undefined	3
Abort	3
Coprocessor_32_bit	96
Coprocessor_64_bit	6
Integration_support	25

Table 11.1: Register groups

This level in the model hierarchy has no children.

Chapter 12

Model Commands

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

12.1 Level 1: CPU

12.1.1 debugflags

show or modify the processor debug flags

Argument	Type	Description
-get	Boolean	print current processor flags value
-mask	Boolean	print valid debug flag bits
-set	Int32	new processor flags (only flags 0x000003e4 can be modified)

Table 12.1: debugflags command arguments

12.1.2 dumpTLB

report TLB contents

Argument	Type	Description
-all	Boolean	show the contents of all TLBs (if False, show just the current TLB)

Table 12.2: dumpTLB command arguments

12.1.3 isync

specify instruction address range for synchronous execution

Argument	Type	Description
-addresshi	Uns64	end address of synchronous execution range
-addresslo	Uns64	start address of synchronous execution range

Table 12.3: isync command arguments

12.1.4 itrace

enable or disable instruction tracing

Argument	Type	Description
-access	String	show memory accesses by this instruction. Argument can be any combination of X (execute), A (load or store access) and S (system)
-after	Uns64	apply after this many instructions
-enable	Boolean	enable instruction tracing
-full	Boolean	turn on all trace features
-instructioncount	Boolean	include the instruction number in each trace
-memory	String	(Alias for access). show memory accesses by this instruction. Argument can be any combination of X (execute), A (load or store access) and S (system)
-mode	Boolean	show processor mode changes
-off	Boolean	disable instruction tracing
-on	Boolean	enable instruction tracing
-processorname	Boolean	Include processor name in all trace lines
-registerchange	Boolean	show registers changed by this instruction
-registers	Boolean	show registers after each trace

Table 12.4: itrace command arguments

12.1.5 listSysRegsAA32

12.1.5.1 Argument description

List all AArch32 system registers

12.1.6 validateTLB

check TLB contents against page tables in memory and report incoherent entries

Argument	Type	Description
-all	Boolean	check all TLBs (if False, validate just the current TLB)
-verbose	Boolean	show all TLB entries (if False, show only incoherent entries)

Table 12.5: validateTLB command arguments

Chapter 13

Registers

13.1 Level 1: CPU

13.1.1 Core

Registers at level:1, type:CPU group:Core

Name	Bits	Initial-Hex	RW	Description
r0	32	0	rw	
r1	32	0	rw	
r2	32	0	rw	
r3	32	0	rw	
r4	32	0	rw	
r5	32	0	rw	
r6	32	0	rw	
r7	32	0	rw	
r8	32	0	rw	
r9	32	0	rw	
r10	32	0	rw	
r11	32	0	rw	frame pointer
r12	32	0	rw	
sp	32	0	rw	stack pointer
lr	32	0	rw	
pc	32	0	rw	program counter

Table 13.1: Registers at level 1, type:CPU group:Core

13.1.2 Control

Registers at level:1, type:CPU group:Control

Name	Bits	Initial-Hex	RW	Description
fps	32	0	rw	archaic FPSCR view (for gdb)
cpsr	32	1d3	rw	
spsr	32	0	rw	

Table 13.2: Registers at level 1, type:CPU group:Control

13.1.3 User

Registers at level:1, type:CPU group:User

Name	Bits	Initial-Hex	RW	Description
r8_usr	32	0	rw	
r9_usr	32	0	rw	
r10_usr	32	0	rw	
r11_usr	32	0	rw	
r12_usr	32	0	rw	
sp_usr	32	0	rw	
lr_usr	32	0	rw	

Table 13.3: Registers at level 1, type:CPU group:User

13.1.4 FIQ

Registers at level:1, type:CPU group:FIQ

Name	Bits	Initial-Hex	RW	Description
r8_fiq	32	0	rw	
r9_fiq	32	0	rw	
r10_fiq	32	0	rw	
r11_fiq	32	0	rw	
r12_fiq	32	0	rw	
sp_fiq	32	0	rw	
lr_fiq	32	0	rw	
spsr_fiq	32	0	rw	

Table 13.4: Registers at level 1, type:CPU group:FIQ

13.1.5 IRQ

Registers at level:1, type:CPU group:IRQ

Name	Bits	Initial-Hex	RW	Description
sp_irq	32	0	rw	
lr_irq	32	0	rw	
spsr_irq	32	0	rw	

Table 13.5: Registers at level 1, type:CPU group:IRQ

13.1.6 Supervisor

Registers at level:1, type:CPU group:Supervisor

Name	Bits	Initial-Hex	RW	Description
sp_svc	32	0	rw	
lr_svc	32	0	rw	
spsr_svc	32	0	rw	

Table 13.6: Registers at level 1, type:CPU group:Supervisor

13.1.7 Undefined

Registers at level:1, type:CPU group:Undefined

Name	Bits	Initial-Hex	RW	Description
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sp_undef	32	0	rw	
lr_undef	32	0	rw	
spsr_undef	32	0	rw	

Table 13.7: Registers at level 1, type:CPU group:Undefined

13.1.8 Abort

Registers at level:1, type:CPU group:Abort

Name	Bits	Initial-Hex	RW	Description
sp_abt	32	0	rw	
lr_abt	32	0	rw	
spsr_abt	32	0	rw	

Table 13.8: Registers at level 1, type:CPU group:Abort

13.1.9 Coprocessor_32_bit

Registers at level:1, type:CPU group:Coprocessor_32_bit

Name	Bits	Initial-Hex	RW	Description
ACTLR	32	7	rw	Auxiliary Control
BlockTransferStatus	32	0	r-	Block Transfer Status
CCNT	32	0	rw	Cycle Counter
CONTEXTIDR	32	0	rw	Context ID
CPACR	32	0	rw	Coprocessor Access Control
CTR	32	1d152152	r-	Cache Type
CleanDCache	32	-	-w	Clean Data Cache
CleanDCacheLineMVA	32	-	-w	Data Cache Line Clean by VA
CleanDCacheLineSW	32	-	-w	Data Cache Line Clean by Set/Way
CleanInvalDCache	32	-	-w	Data Cache Clean and Invalidate
CleanInvalDCacheLineMVA	32	-	-w	Data Cache Line Clean and Invalidate by VA
CleanInvalDCacheLineSW	32	-	-w	Data Cache Line Clean and Invalidate by Set/Way
DACR	32	0	rw	Domain Access Control
DBGDIDR	32	0	r-	Debug ID
DCLR	32	ffffff0	rw	Data Cache Lockdown
DFSR	32	0	rw	Data Fault Status
DMAChannel	32	0	rw	DMA Channel
DMAClear	32	-	-w	DMA Clear
DMAContextID	32	0	rw	DMA Context ID
DMAControl	32	0	rw	DMA Control
DMAExternalStart	32	0	rw	DMA External Start Address
DMAInternalEnd	32	0	rw	DMA Internal End Address
DMAInternalStart	32	0	rw	DMA Internal Start Address
DMAInterrupting	32	0	r-	DMA Interrupting
DMAPresent	32	3	r-	DMA Present
DMAQueued	32	0	r-	DMA Queued
DMARunning	32	0	r-	DMA Running
DMAStart	32	-	-w	DMA Start
DMAStatus	32	0	r-	DMA Status
DMAStop	32	-	-w	DMA Stop
DMAUserAccessibility	32	0	rw	DMA User Accessibility
DTCMRR	32	14	rw	DTCM Region
DTLBIALL	32	-	-w	Invalidate Entire Data TLB

DTLBIASID	32	-	-w	Invalidate Data TLB by ASID
DTLBIMVA	32	-	-w	Invalidate Data TLB by VA
DTLBLR	32	0	rw	TLB Lockdown
DataMemoryBarrier	32	-	-w	Data Memory Barrier
DataSynchBarrier	32	-	-w	Data Synchronization Barrier
DirtyStatus	32	0	r-	Dirty Status
FAR	32	0	rw	Fault Address
FCSEIDR	32	0	rw	FCSE Process ID
FlushBranchTargetCache	32	-	-w	Flush Branch Target Cache
FlushBranchTargetEntry	32	-	-w	Flush Branch Target Entry
FlushPrefetchBuffer	32	-	-w	Flush Prefetch Buffer
ICLR	32	ffffff0	rw	Instruction Cache Lockdown
ID_AFR0	32	0	r-	Auxiliary Feature 0
ID_DFR0	32	0	r-	Debug Feature 0
ID_ISAR0	32	140011	r-	Instruction Set Attribute 0
ID_ISAR1	32	12002111	r-	Instruction Set Attribute 1
ID_ISAR2	32	11231111	r-	Instruction Set Attribute 2
ID_ISAR3	32	1102131	r-	Instruction Set Attribute 3
ID_ISAR4	32	141	r-	Instruction Set Attribute 4
ID_ISAR5	32	0	r-	Instruction Set Attribute 5
ID_MMFR0	32	1130003	r-	Memory Model Feature 0
ID_MMFR1	32	10030302	r-	Memory Model Feature 1
ID_MMFR2	32	1222110	r-	Memory Model Feature 2
ID_MMFR3	32	0	r-	Memory Model Feature 3
ID_PFR0	32	111	r-	Processor Feature 0
ID_PFR1	32	1	r-	Processor Feature 1
IFSR	32	0	rw	Instruction Fault Status
ITCMRR	32	14	rw	ITCM Region
ITLBIALL	32	-	-w	Invalidate Entire Instruction TLB
ITLBIASID	32	-	-w	Invalidate Instruction TLB by ASID
ITLBIMVA	32	-	-w	Invalidate Instruction TLB by VA
InvalDCache	32	-	-w	Invalidate Data Cache
InvalDCacheLineMVA	32	-	-w	Invalidate Data Cache Line by VA
InvalDCacheLineSW	32	-	-w	Invalidate Data Cache Line by Set/Way
InvalICache	32	-	-w	Invalidate Instruction Cache
InvalICacheLineMVA	32	-	-w	Invalidate Instruction Cache Line by VA
InvalICacheLineSW	32	-	-w	Invalidate Instruction Cache Line by Set/Way
InvalUnified	32	-	-w	Invalidate Unified Cache
JIDR	32	0	rw	Jazelle ID
JMCR	32	0	rw	Jazelle Main Configuration
JOSCR	32	0	rw	Jazelle OS Control
MIDR	32	4117b365	r-	Main ID
NMRR	32	44e048e0	rw	Normal Memory Remap
PMN0	32	0	rw	Count 0
PMN1	32	0	rw	Count 1
PMNC	32	0	rw	Performance Monitor Control
PRRR	32	98aa4	rw	Primary Region Remap
PrefetchICacheLine	32	-	-w	Prefetch Instruction Cache Line
SCTLR	32	50078	rw	System Control
StopPrefetchRange	32	-	-w	Stop Prefetch Range
TCMTR	32	10001	r-	TCM Type
TLBIALL	32	-	-w	Invalidate Entire Unified TLB
TLBIASID	32	-	-w	Invalidate Unified TLB by ASID
TLBIMVA	32	-	-w	Invalidate Unified TLB by VA
TLBTR	32	800	r-	TLB Type
TPIDRPRW	32	0	rw	PL0 Read/Write Software Thread ID

TPIDRURO	32	0	rw	PL0 Read-Only Software Thread ID
TPIDRURW	32	0	rw	PL1 Software Thread ID
TTBCR	32	0	rw	Translation Table Base Control
TTBR0	32	0	rw	Translation Table Base 0
TTBR1	32	0	rw	Translation Table Base 1
WFSR	32	0	rw	Watchpoint Fault Address
WaitForInterrupt	32	-	-w	Wait For Interrupt

Table 13.9: Registers at level 1, type:CPU group:Coprocessor_32_bit

13.1.10 Coprocessor_64_bit

Registers at level:1, type:CPU group:Coprocessor_64_bit

Name	Bits	Initial-Hex	RW	Description
CleanDCacheRange	64	-	-w	Clean Data Cache Range
CleanInvalDCacheRange	64	-	-w	Clean and Invalidate Data Cache Range
InvalDCacheRange	64	-	-w	Invalidate Data Cache Range
InvalICacheRange	64	-	-w	Invalidate Instruction Cache Range
PrefetchDCacheRange	64	-	-w	Prefetch Data Cache Range
PrefetchICacheRange	64	-	-w	Prefetch Instruction Cache Range

Table 13.10: Registers at level 1, type:CPU group:Coprocessor_64_bit

13.1.11 Integration_support

Registers at level:1, type:CPU group:Integration_support

Name	Bits	Initial-Hex	RW	Description
transactPL	32	1	r-	privilege level of current memory transaction
transactAT	32	0	r-	current memory transaction type: PA=1, VA=0
artifactPAR	64	0	r-	result of address translation for artifact write to ATS1CPR etc
PTWBankValid	8	0	r-	bitmask of valid banks (0x01 is stage 1, 0x02 is stage 2, 0x04-0x20 are stage 2 walks initiated by stage 1 level 0-3 entry lookups, respectively)
PTWAddressValid	8	0	r-	bitmask of valid bits for each of PTWAddressL0...PTWAddressL3, PTWBase, PTWInput and PTWOutput in current bank
PTWAddressNS	8	0	r-	bitmask of Non-Secure bits for each of PTWAddressL0...PTWAddressL3, PTWBase and PTWOutput in current bank (PTWInput bit is always 0)
PTWValueValid	8	0	r-	bitmask of valid bits for each of PTWValueL0...PTWValueL3 in current bank
PTWAddressL0	64	0	r-	current bank PTW address, level 0
PTWAddressL1	64	0	r-	current bank PTW address, level 1
PTWAddressL2	64	0	r-	current bank PTW address, level 2
PTWAddressL3	64	0	r-	current bank PTW address, level 3
PTWValueL0	64	0	r-	current bank PTW value, level 0
PTWValueL1	64	0	r-	current bank PTW value, level 1
PTWValueL2	64	0	r-	current bank PTW value, level 2
PTWValueL3	64	0	r-	current bank PTW value, level 3
PTWBase	64	0	r-	current bank PTW table base address
PTWInput	64	0	r-	current bank PTW input address
PTWOutput	64	0	r-	current bank PTW output address
PTWPgSize	64	0	r-	current bank PTW page size (Valid only when PTWOutput is valid)

PTWLEL1NS	64	0	-w	perform non-secure EL1 stage 1 page table walk for fetch, filling PTW query registers
PTWD_EL1NS	64	0	-w	perform non-secure EL1 stage 1 page table walk for load/store, filling PTW query registers
PTWL_current	64	0	-w	perform current mode page table walk for fetch, filling PTW query registers
PTWD_current	64	0	-w	perform current mode page table walk for load/store, filling PTW query registers
ResetTLBs	8	0	-w	reset all implemented TLBs to initial state
HaltReason	8	0	r-	bit field indicating halt reason

Table 13.11: Registers at level 1, type:CPU group:Integration.support