



OVP Guide to Using Processor Models

Model specific information for ARM_Cortex-M23

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Model Release Status

This model is released as part of OVP releases and is included in OVPworld packages. Please visit OVPworld.org.

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Chapter 1

Overview

This document provides the details of an OVP Fast Processor Model variant.

OVP Fast Processor Models are written in C and provide a C API for use in C based platforms. The models also provide a native interface for use in SystemC TLM2 platforms.

The models are written using the OVP VMI API that provides a Virtual Machine Interface that defines the behavior of the processor. The VMI API makes a clear line between model and simulator allowing very good optimization and world class high speed performance. Most models are provided as a binary shared object and also as source. This allows the download and use of the model binary or the use of the source to explore and modify the model.

The models are run through an extensive QA and regression testing process and most model families are validated using technology provided by the processor IP owners. There is a companion document (OVP Guide to Using Processor Models) which explains the general concepts of OVP Fast Processor Models and their use. It is downloadable from the OVPworld website documentation pages.

1.1 Description

ARMM Processor Model

1.2 Licensing

Usage of binary model under license governing simulator usage.

Note that for models of ARM CPUs the license includes the following terms:

Licensee is granted a non-exclusive, worldwide, non-transferable, revocable licence to:

If no source is being provided to the Licensee: use and copy only (no modifications rights are granted) the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used

to emulate an ARM based system to run application software in a production or live environment.

If source code is being provided to the Licensee: use, copy and modify the model for the sole purpose of designing, developing, analyzing, debugging, testing, verifying, validating and optimizing software which: (a) (i) is for ARM based systems; and (ii) does not incorporate the ARM Models or any part thereof; and (b) such ARM Models may not be used to emulate an ARM based system to run application software in a production or live environment.

In the case of any Licensee who is either or both an academic or educational institution the purposes shall be limited to internal use.

Except to the extent that such activity is permitted by applicable law, Licensee shall not reverse engineer, decompile, or disassemble this model. If this model was provided to Licensee in Europe, Licensee shall not reverse engineer, decompile or disassemble the Model for the purposes of error correction.

The License agreement does not entitle Licensee to manufacture in silicon any product based on this model.

The License agreement does not entitle Licensee to use this model for evaluating the validity of any ARM patent.

The License agreement does not entitle Licensee to use the model to emulate an ARM based system to run application software in a production or live environment.

Source of model available under separate Imperas Software License Agreement.

1.3 Limitations

Performance Monitors are not implemented.

Debug Extension and related blocks are not implemented.

1.4 Verification

Models have been extensively tested by Imperas. ARM Cortex-M models have been successfully used by customers to simulate the Micrium uC/OS-II kernel and FreeRTOS.

1.5 Features

The model is configured with 16 interrupts and 2 priority bits (use `override_numInterrupts` parameter to change the number of interrupts; the number of priority bits is fixed in this profile).

MPU is present. Use parameter `override_MPU_TYPE` to disable it or change the number of MPU regions if required.

SysTick timer is present. Use parameter `SysTickPresent` to disable it if required.

Unprivileged/Privileged Extension is present. Use parameter `unprivilegedExtension` to disable it if required.

VTOR register is present. Use parameter `VTORPresent` to disable it if required.

SAU is present. Use parameter `override_SAU_TYPE` to disable it or change the number of SAU regions if required.

SIE-200 IDAU not is present. Use parameter `SIE200IDAUPresent` to enable it if required.

1.6 Unpredictable Behavior

Many instruction behaviors are described in the ARM ARM as **CONSTRAINED UNPREDICTABLE**. This section describes how such situations are handled by this model.

1.6.1 Equal Target Registers

Some instructions allow the specification of two target registers (for example, double-width `SMULL`, or some `VMOV` variants), and such instructions are **CONSTRAINED UNPREDICTABLE** if the same target register is specified in both positions. In this model, such instructions are treated as **UNDEFINED**.

1.6.2 Floating Point Load/Store Multiple Lists

Instructions that load or store a list of floating point registers (e.g. `VSTM`, `VLDM`, `VPUSH`, `VPOP`) are **CONSTRAINED UNPREDICTABLE** if either the uppermost register in the specified range is greater than 32 or (for 64-bit registers) if more than 16 registers are specified. In this model, such instructions are treated as **UNDEFINED**.

1.6.3 If-Then (IT) Block Constraints

Where the behavior of an instruction in an if-then (IT) block is described as **CONSTRAINED UNPREDICTABLE**, this model treats that instruction as **UNDEFINED**.

1.6.4 Use of R13

Use of R13 is described as **CONSTRAINED UNPREDICTABLE** in many circumstances. This model allows R13 to be used like any other GPR.

1.6.5 Use of R15

Use of R15 is described as **CONSTRAINED UNPREDICTABLE** in many circumstances. This model allows such use to be configured using the parameter “`unpredictableR15`” as follows:

Value “undefined”: any reference to R15 in such a situation is treated as **UNDEFINED**;

Value “nop”: any reference to R15 in such a situation causes the instruction to be treated as a NOP;

Value “raz_wi”: any reference to R15 in such a situation causes the instruction to be treated as a RAZ/WI (that is, R15 is read as zero and write-ignored);

Value “execute”: any reference to R15 in such a situation is executed using the current value of R15 on read, and writes to R15 are allowed.

Value “assert”: any reference to R15 in such a situation causes the simulation to halt with an assertion message (allowing any such unpredictable uses to be easily identified).

In this variant, the default value of “unpredictableR15” is “execute”.

Chapter 2

Configuration

2.1 Location

This model's VLVN is arm.ovpworld.org/processor/armmm/1.0.

The model source is usually at:

`$IMPERAS_HOME/ImperasLib/source/arm.ovpworld.org/processor/armmm/1.0`

The model binary is usually at:

`$IMPERAS_HOME/lib/$IMPERAS_ARCH/ImperasLib/arm.ovpworld.org/processor/armmm/1.0`

2.2 GDB Path

The default GDB for this model is: `$IMPERAS_HOME/lib/$IMPERAS_ARCH/gdb/arm-none-eabi-gdb`.

2.3 Semi-Host Library

The default semi-host library file is arm.ovpworld.org/semihosting/armNewlib/1.0

2.4 Processor Endian-ness

This is a LITTLE endian model.

2.5 QuantumLeap Support

This processor is qualified to run in a QuantumLeap enabled simulator.

2.6 Processor ELF code

The ELF code supported by this model is: 0x28.

Chapter 3

All Variants in this model

This model has these variants

Variant	Description
ARMv6-M	
ARMv7-M	
Cortex-M0	
Cortex-M0plus	
Cortex-M1	
Cortex-M3	
Cortex-M4	
Cortex-M4F	
Cortex-M7	
Cortex-M7F	
Cortex-M23	(described in this document)
Cortex-M33	
Cortex-M33F	

Table 3.1: All Variants in this model

Chapter 4

Bus Master Ports

This model has these bus master ports.

Name	min	max	Connect?	Description
INSTRUCTION	32	33	mandatory	
DATA	32	33	optional	

Table 4.1: Bus Master Ports

Chapter 5

Bus Slave Ports

This model has no bus slave ports.

Chapter 6

Net Ports

This model has these net ports.

Name	Type	Connect?	Description
sysResetReq	output	optional	
intISS	output	optional	
eventOut	output	optional	
lockup	output	optional	
int	input	optional	
reset	input	optional	
nmi	input	optional	
eventIn	input	optional	
int0	input	optional	
int1	input	optional	
int2	input	optional	
int3	input	optional	
int4	input	optional	
int5	input	optional	
int6	input	optional	
int7	input	optional	
int8	input	optional	
int9	input	optional	
int10	input	optional	
int11	input	optional	
int12	input	optional	
int13	input	optional	
int14	input	optional	
int15	input	optional	

Table 6.1: Net Ports

Chapter 7

FIFO Ports

This model has no FIFO ports.

Chapter 8

Formal Parameters

Name	Type	Description
verbose	Boolean	Specify verbosity of output
showHiddenRegs	Boolean	Show hidden registers during register tracing
UAL	Boolean	Disassemble using UAL syntax
compatibility	Enumeration	Specify compatibility mode
	ISA	
	gdb	
	nopBKPT	
unpredictableR15	Enumeration	Specify behavior for UNPREDICTABLE uses of R15
	undefined	
	nop	
	raz_wi	
	execute	
	assert	
override_debugMask	Uns32	Specifies debug mask, enabling debug output for model components
instructionEndian	Endian	The architecture specifies that instruction fetch is always little endian; this attribute allows the defined instruction endianness to be overridden if required
resetAtTime0	Boolean	Reset the model at time=0 (default=1)
SysTickPresent	Uns32	Specify number of SysTick timers present
SIE200IDAUPresent	Boolean	Specify presence of SIE-200 Implementation-Defined Attribution Unit
override_MVFR2	Uns32	Override ID_MVFR2 register
override_CPUID	Uns32	Override system CPUID register
override_MPU_TYPE	Uns32	Override system MPU_TYPE register
override_SAU_TYPE	Uns32	Override system SAU_TYPE register
override_VTOR	Uns32	Override VTOR register reset value
override_deviceStrongAligned	Boolean	Force accesses to Device and Strongly Ordered regions to be aligned
override_STRoffsetPC12	Uns32	Specifies that STR/STR of PC should do so with 12:byte offset from the current instruction (if 1), otherwise an 8:byte offset is used
override_ERG	Uns32	Specifies exclusive reservation granule
override_numInterrupts	Uns32	Specifies number of external interrupt lines

Table 8.1: Parameters

8.1 Parameter values and limits

These are the formal parameter limits and actual parameter values

Name	Min	Max	Default	Actual
(Others)				
variant			ARMv6-M	Cortex-M23
verbose			t	t
showHiddenRegs			t	f
UAL			t	t
compatibility			ISA	ISA
unpredictableR15			execute	execute
override_debugMask	0	4294967295	0	0
endian				none
instructionEndian				none
resetAtTime0			t	t
SysTickPresent	1	2	1	1
SIE200IDAUPresent			t	f
override_MVFR2	0	4294967295	0	0
override_CPUID	0	4294967295	1092407808	0x411cd200
override_MPU_TYPE	0	4294967295	2048	0x800
override_SAU_TYPE	0	4294967295	4	4
override_VTOR	0	4294967295	0	0
override_deviceStrongAligned			t	t
override_STROffsetPC12	0	1	0	0
override_ERG	0	1024	0	0
override_numInterrupts	0	32	16	16

Table 8.2: Parameter values and limits

Chapter 9

Execution Modes

Mode	Code
Thread_NS	0
Handler_NS	1
Thread_S	2
Handler_S	3

Table 9.1: Modes implemented in this processor

Chapter 10

Exceptions

Exception	Code
None	0
Reset	1
NMI	2
HardFault	3
SVCall	11
PendSV	14
SysTick	15
ExternalInt000	16
ExternalInt001	17
ExternalInt002	18
ExternalInt003	19
ExternalInt004	20
ExternalInt005	21
ExternalInt006	22
ExternalInt007	23
ExternalInt008	24
ExternalInt009	25
ExternalInt00a	26
ExternalInt00b	27
ExternalInt00c	28
ExternalInt00d	29
ExternalInt00e	30
ExternalInt00f	31

Table 10.1: Exceptions implemented by this processor

Chapter 11

Hierarchy of the model

A CPU core may be configured to instance many processors of a Symmetrical Multi Processor (SMP). A CPU core may also have sub elements within a processor, for example hardware threading blocks.

OVP processor models can be written to include SMP blocks and to have many levels of hierarchy. Some OVP CPU models may have a fixed hierarchy, and some may be configured by settings in a configuration register. Please see the register definitions of this model.

This model documentation shows the settings and hierarchy of the default settings for this model variant.

11.1 Level 1

This level in the model hierarchy has 3 commands.

This level in the model hierarchy has 6 register groups:

Group name	Registers
Core	16
Control	15
System	36
System_secure	20
System_non_secure	20
Integration_support	2

Table 11.1: Register groups

This level in the model hierarchy has no children.

Chapter 12

Model Commands

A Processor model can implement one or more **Model Commands** available to be invoked from the simulator command line, from the OP API or from the Imperas Multiprocessor Debugger.

12.1 Level 1

12.1.1 debugflags

show or modify the processor debug flags

Argument	Type	Description
-get	Boolean	print current processor flags value
-mask	Boolean	print valid debug flag bits
-set	Int32	new processor flags (only flags 0x0000008c can be modified)

Table 12.1: debugflags command arguments

12.1.2 isync

specify instruction address range for synchronous execution

Argument	Type	Description
-addresshi	Uns64	end address of synchronous execution range
-addresslo	Uns64	start address of synchronous execution range

Table 12.2: isync command arguments

12.1.3 itrace

enable or disable instruction tracing

Argument	Type	Description
-access	String	show memory accesses by this instruction. Argument can be any combination of X (execute), A (load or store access) and S (system)
-after	Uns64	apply after this many instructions

-enable	Boolean	enable instruction tracing
-full	Boolean	turn on all trace features
-instructioncount	Boolean	include the instruction number in each trace
-memory	String	(Alias for access). show memory accesses by this instruction. Argument can be any combination of X (execute), A (load or store access) and S (system)
-mode	Boolean	show processor mode changes
-off	Boolean	disable instruction tracing
-on	Boolean	enable instruction tracing
-processorname	Boolean	Include processor name in all trace lines
-registerchange	Boolean	show registers changed by this instruction
-registers	Boolean	show registers after each trace

Table 12.3: itrace command arguments

Chapter 13

Registers

13.1 Level 1

13.1.1 Core

Registers at level:1, group:Core

Name	Bits	Initial-Hex	RW	Description
r0	32	0	rw	
r1	32	0	rw	
r2	32	0	rw	
r3	32	0	rw	
r4	32	0	rw	
r5	32	0	rw	
r6	32	0	rw	
r7	32	0	rw	
r8	32	0	rw	
r9	32	0	rw	
r10	32	0	rw	
r11	32	0	rw	frame pointer
r12	32	0	rw	
sp	32	0	rw	stack pointer
lr	32	0	rw	
pc	32	0	rw	program counter

Table 13.1: Registers at level 1, group:Core

13.1.2 Control

Registers at level:1, group:Control

Name	Bits	Initial-Hex	RW	Description
cpsr	32	0	rw	xPSR register. Includes APSR, IPSR and EPSR
control	32	0	rw	
primask	32	0	rw	
control_S	32	0	rw	
primask_S	32	0	rw	
control_NS	32	0	rw	
primask_NS	32	0	rw	
sp_process	32	0	rw	stack pointer
sp_process_S	32	0	rw	stack pointer

sp_process_NS	32	0	rw	stack pointer
msplim_S	32	0	rw	
psplim_S	32	0	rw	
sp_main	32	0	rw	stack pointer
sp_main_S	32	0	rw	stack pointer
sp_main_NS	32	0	rw	stack pointer

Table 13.2: Registers at level 1, group:Control

13.1.3 System

Registers at level:1, group:System

Name	Bits	Initial-Hex	RW	Description
ACTLR	32	0	rw	0xe000e008: Auxiliary Control
SYST_CSR	32	4	rw	0xe000e010: SysTick Control and Status
SYST_RVR	32	0	rw	0xe000e014: SysTick Reload Value
SYST_CVR	32	0	rw	0xe000e018: SysTick Current Value
SYST_CALIB	32	0	rw	0xe000e01c: SysTick Calibration Value
NVIC_ISER0	32	0	rw	0xe000e100: Interrupt Set Enable 0
NVIC_ICER0	32	0	rw	0xe000e180: Interrupt Clear Enable 0
NVIC_ISPR0	32	0	rw	0xe000e200: Interrupt Set Pending 0
NVIC_ICPR0	32	0	rw	0xe000e280: Interrupt Clear Pending 0
NVIC_IABR0	32	0	r-	0xe000e300: Interrupt Active Bit 0
NVIC_ITNS0	32	0	rw	0xe000e380: Interrupt Target Non-Secure 0
NVIC_IPR0	32	0	rw	0xe000e400: Interrupt Priority 0
NVIC_IPR1	32	0	rw	0xe000e404: Interrupt Priority 1
NVIC_IPR2	32	0	rw	0xe000e408: Interrupt Priority 2
NVIC_IPR3	32	0	rw	0xe000e40c: Interrupt Priority 3
CPUID	32	411cd200	r-	0xe000ed00: CPUID Base
ICSR	32	1000	rw	0xe000ed04: Interrupt Control and State
VTOR	32	0	rw	0xe000ed08: Vector Table Offset
AIRCR	32	fa050000	rw	0xe000ed0c: Application Interrupt and Reset Control
SCR	32	0	rw	0xe000ed10: System Control
CCR	32	209	rw	0xe000ed14: Configuration and Control
SHPR2	32	0	rw	0xe000ed1c: System Handler Priority 2
SHPR3	32	0	rw	0xe000ed20: System Handler Priority 3
SHCSR	32	0	rw	0xe000ed24: System Handler Control and State
MPU_TYPE	32	800	rw	0xe000ed90: MPU Type
MPU_CONTROL	32	0	rw	0xe000ed94: MPU Control
MPU_RNR	32	0	rw	0xe000ed98: MPU Region Number
MPU_RBAR	32	0	rw	0xe000ed9c: MPU Region Base Address
MPU_RLAR	32	0	rw	0xe000eda0: MPU Region Limit Address Register
MPU_MAIR0	32	0	rw	0xe000edc0: MPU Memory Attribute Indirection Register 0
MPU_MAIR1	32	0	rw	0xe000edc4: MPU Memory Attribute Indirection Register 1
SAU_CTRL	32	0	rw	0xe000edd0: SAU Control Register
SAU_TYPE	32	4	rw	0xe000edd4: SAU Type Register
SAU_RNR	32	0	rw	0xe000edd8: SAU Region Number Register
SAU_RBAR	32	0	rw	0xe000eddc: SAU Region Base Address Register
SAU_RLAR	32	0	rw	0xe000ede0: SAU Region Limit Address Register

Table 13.3: Registers at level 1, group:System

13.1.4 System_secure

Registers at level:1, group:System_secure

Name	Bits	Initial-Hex	RW	Description
ACTLR_S	32	0	rw	0xe000e008: Auxiliary Control
SYST_CSR_S	32	4	rw	0xe000e010: SysTick Control and Status
SYST_RVR_S	32	0	rw	0xe000e014: SysTick Reload Value
SYST_CVR_S	32	0	rw	0xe000e018: SysTick Current Value
SYST_CALIB_S	32	0	rw	0xe000e01c: SysTick Calibration Value
ICSR_S	32	1000	rw	0xe000ed04: Interrupt Control and State
VTOR_S	32	0	rw	0xe000ed08: Vector Table Offset
AIRCR_S	32	fa050000	rw	0xe000ed0c: Application Interrupt and Reset Control
SCR_S	32	0	rw	0xe000ed10: System Control
CCR_S	32	209	rw	0xe000ed14: Configuration and Control
SHPR2_S	32	0	rw	0xe000ed1c: System Handler Priority 2
SHPR3_S	32	0	rw	0xe000ed20: System Handler Priority 3
SHCSR_S	32	0	rw	0xe000ed24: System Handler Control and State
MPU_TYPE_S	32	800	rw	0xe000ed90: MPU Type
MPU_CONTROL_S	32	0	rw	0xe000ed94: MPU Control
MPU_RNR_S	32	0	rw	0xe000ed98: MPU Region Number
MPU_RBAR_S	32	0	rw	0xe000ed9c: MPU Region Base Address
MPU_RLAR_S	32	0	rw	0xe000eda0: MPU Region Limit Address Register
MPU_MAIR0_S	32	0	rw	0xe000edc0: MPU Memory Attribute Indirection Register 0
MPU_MAIR1_S	32	0	rw	0xe000edc4: MPU Memory Attribute Indirection Register 1

Table 13.4: Registers at level 1, group:System_secure

13.1.5 System_non_secure

Registers at level:1, group:System_non_secure

Name	Bits	Initial-Hex	RW	Description
ACTLR_NS	32	0	rw	0xe000e008: Auxiliary Control
SYST_CSR_NS	32	4	rw	0xe000e010: SysTick Control and Status
SYST_RVR_NS	32	0	rw	0xe000e014: SysTick Reload Value
SYST_CVR_NS	32	0	rw	0xe000e018: SysTick Current Value
SYST_CALIB_NS	32	0	rw	0xe000e01c: SysTick Calibration Value
ICSR_NS	32	1000	rw	0xe000ed04: Interrupt Control and State
VTOR_NS	32	0	rw	0xe000ed08: Vector Table Offset
AIRCR_NS	32	fa050000	rw	0xe000ed0c: Application Interrupt and Reset Control
SCR_NS	32	0	rw	0xe000ed10: System Control
CCR_NS	32	209	rw	0xe000ed14: Configuration and Control
SHPR2_NS	32	0	rw	0xe000ed1c: System Handler Priority 2
SHPR3_NS	32	0	rw	0xe000ed20: System Handler Priority 3
SHCSR_NS	32	0	rw	0xe000ed24: System Handler Control and State
MPU_TYPE_NS	32	800	rw	0xe000ed90: MPU Type
MPU_CONTROL_NS	32	0	rw	0xe000ed94: MPU Control
MPU_RNR_NS	32	0	rw	0xe000ed98: MPU Region Number
MPU_RBAR_NS	32	0	rw	0xe000ed9c: MPU Region Base Address
MPU_RLAR_NS	32	0	rw	0xe000eda0: MPU Region Limit Address Register
MPU_MAIR0_NS	32	0	rw	0xe000edc0: MPU Memory Attribute Indirection Register 0
MPU_MAIR1_NS	32	0	rw	0xe000edc4: MPU Memory Attribute Indirection Register 1

Table 13.5: Registers at level 1, group:System_non_secure

13.1.6 Integration_support

Registers at level:1, group:Integration_support

Name	Bits	Initial-Hex	RW	Description
executionPri	32	7fffffff	r-	current execution priority level
stackDomain	64	11a4690	r-	stack domain for current execution level

Table 13.6: Registers at level 1, group:Integration_support