

Python

Control Flow



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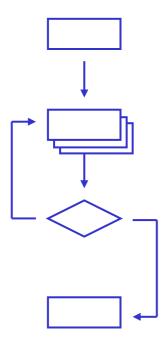




repetition



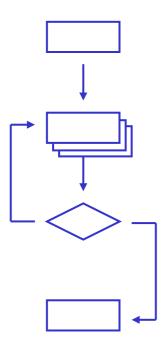
repetition





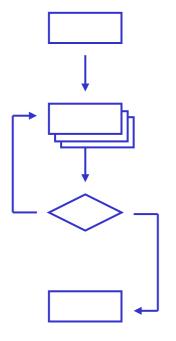
repetition

selection

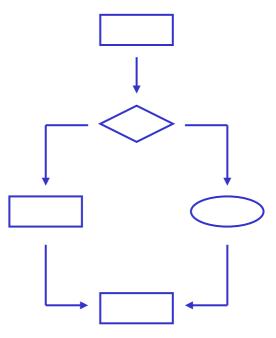




repetition



selection







```
num_moons = 3
while num_moons > 0:
    print num_moons
    num_moons -= 1
```





```
num_moons = 3
while num_moons > 0:
    print num_moons
    num_moons -= 1
```



```
num_moons = 3
while num_moons > 0:
    print num_moons
    num_moons -= 1
3
```





```
num_moons = 3
while num_moons > 0:
    print num_moons
    num_moons -= 1
3
2
```



```
num_moons = 3
while num_moons > 0:
    print num_moons
    num_moons -= 1
3
2
1
```





```
print 'before'
num_moons = -3
while num_moons > 0:
    print num_moons
    num_moons -= 1
print 'after'
```





```
print 'before'
num_moons = -3
while num_moons > 0:
    print num_moons
    num_moons -= 1
print 'after'
...so this is never executed
```



```
print 'before'
num_moons = -3
while num_moons > 0:
    print num_moons
    num_moons -= 1
print 'after'
before
after
```



```
print 'before'
num_moons = -3
while num_moons > 0:
    print num_moons
    num_moons -= 1
print 'after'
before
after
```

Important to consider this case when designing and testing code





```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons
print 'after'
```



```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons
print 'after'
before
```



```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons
print 'after'
before
3
```



```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons
print 'after'
before
3
3
3
```



```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons
print 'after'
before
3
3
3
3
```



```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons
print 'after'
before
3
3
3
:
```



```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons } 	— Nothing in here changes
print 'after'
before

3
3
```



```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons
print 'after'
before
3
3
3
:
```

Usually not the desired behavior...



```
print 'before'
num_moons = 3
while num_moons > 0:
    print num_moons
print 'after'
before
3
3
3
:
```

Usually not the desired behavior...

...but there are cases where it's useful





Studies show that's what people actually pay attention to



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Every textbook on C or Java has examples where indentation and braces don't match



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Doesn't matter how much you use, but whole block must be consistent



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Python Style Guide (PEP 8) recommends 4 spaces

Studies show that's what people actually pay attention to

Every textbook on C or Java has examples where indentation and braces don't match

Doesn't matter how much you use, but whole block must be consistent

Python Style Guide (PEP 8) recommends 4 spaces

And no tab characters





```
moons = 3
if moons < 0:
    print 'less'
elif moons == 0:
    print 'equal'
else:
    print 'greater'</pre>
```









```
moons = 3
if moons < 0:
    print 'less'
elif moons == 0:
    print 'equal' \leftarrow ...so this isn't executed
else:
    print 'greater'</pre>
```







```
moons = 3
if moons < 0:
    print 'less'
elif moons == 0:
    print 'equal'
else:
    print 'greater'
greater</pre>
```



```
moons = 3
if moons < 0:
    print 'less'
elif moons == 0:
    print 'equal'
else:
    print 'greater'
greater</pre>
```

Always start with if



```
moons = 3
if moons < 0:
    print 'less'
elif moons == 0:
    print 'equal'
else:
    print 'greater'
greater</pre>
```

Always start with if

Can have any number of elif clauses (including none)



```
moons = 3
if moons < 0:
    print 'less'
elif moons == 0:
    print 'equal'
else:
    print 'greater'
greater</pre>
```

Always start with if

Can have any number of elif clauses (including none)

And the else clause is optional



```
moons = 3
if moons < 0:
    print 'less'
elif moons == 0:
    print 'equal'
else:
    print 'greater'
greater</pre>
```

Always start with if

Can have any number of elif clauses (including none)

And the else clause is optional

Always tested in order





```
num = 0
while num <= 10:
    if (num % 2) == 1:
        print num
    num += 1</pre>
```



```
num = 0
while num <= 10:
    if (num % 2) == 1:
        print num
    num += 1</pre>
Count from 0 to 10
```





```
num = 0
while num <= 10:
    if (num % 2) == 1:
        print num
    num += 1

1
3
5
7
9</pre>
```



A better way to do it



A better way to do it

```
num = 1
while num <= 10:
    print num
    num += 2</pre>
```

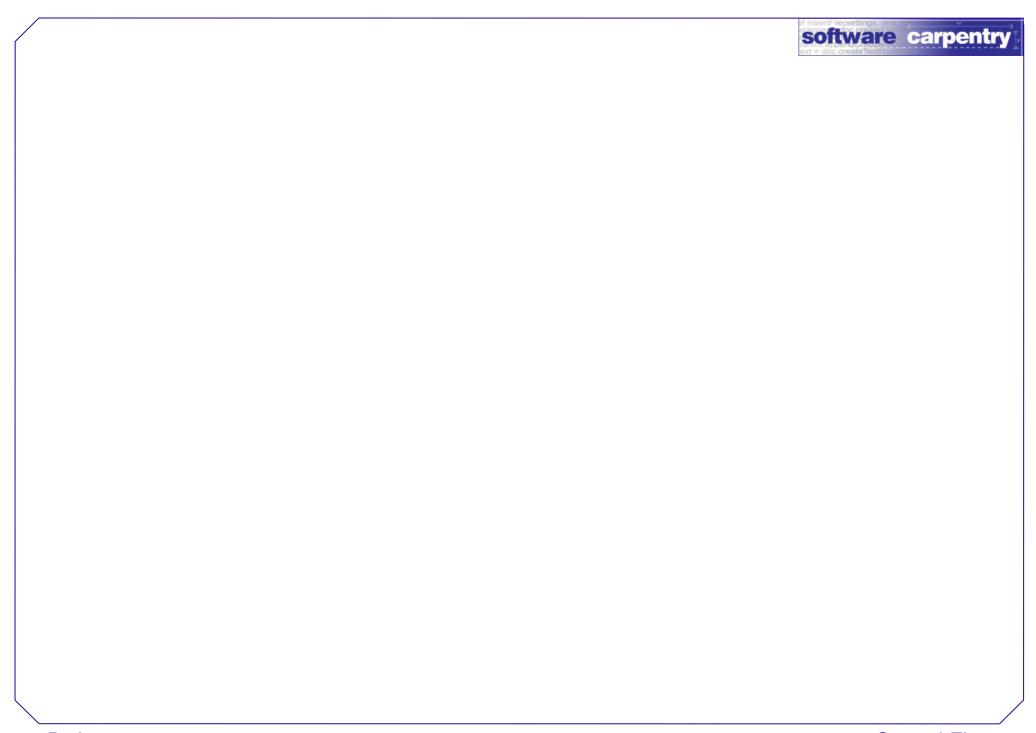


A better way to do it

```
num = 1
while num <= 10:
    print num
    num += 2
1
3
5
7
9</pre>
```



Stop here







```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print num
    num += 1</pre>
```



```
num = 2
while num <= 1000:
    ...figure out if num is prime...
if is_prime:
    print num
num += 1</pre>
```

Cannot be evenly divided by any other integer

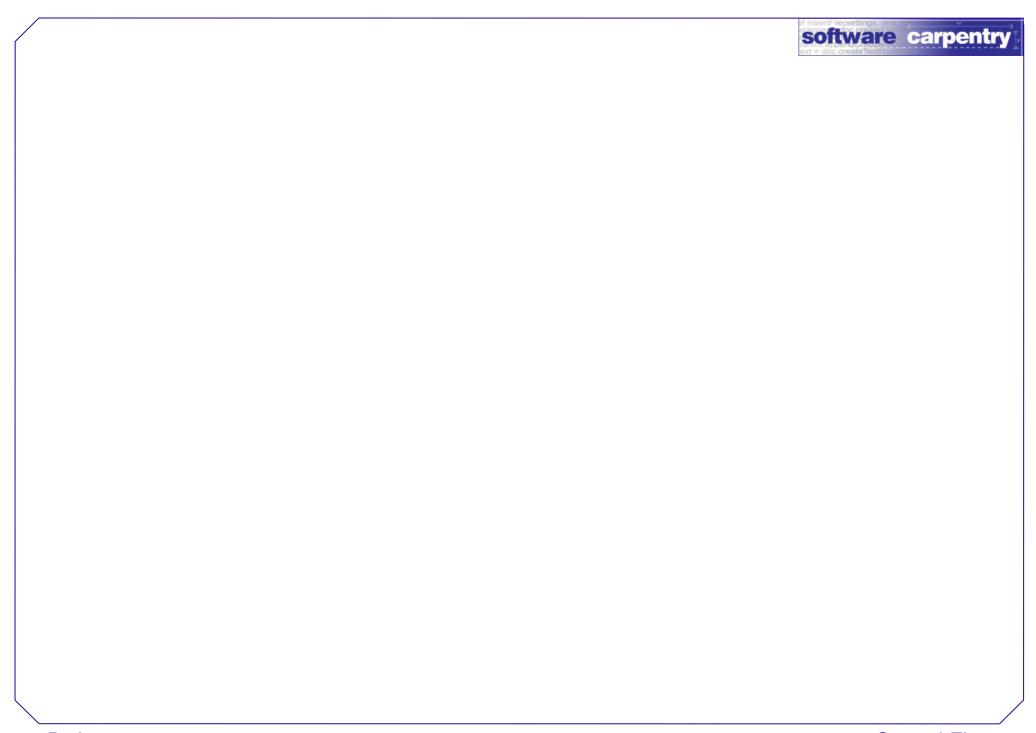


```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print num
    num += 1
                     is_prime = True
                     trial = 2
                     while trial < num:</pre>
                         if ... num divisible by trial
                              is_prime = False
                         trial += 1
```

```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print num
                                 Remainder is zero
    num += 1
                    is_prime = True
                    trial = 2
                    while trial < num
                         if ... num divisible by trial
                             is_prime = False
                         trial += 1
```



```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print num
                                 (num % trial) == 0
    num += 1
                    is_prime = True
                    trial = 2
                    while trial < num;
                         if ... num divisible by trial
                             is_prime = False
                         trial += 1
```





```
num = 2
while num <= 1000:
    is_prime = True
    trial = 2
    while trial < num:</pre>
        if (num % trial) == 0:
             is_prime = False
        trial += 1
    if is_prime:
        print num
    num += 1
```



A more efficient way to do it



A more efficient way to do it

```
num = 2
while num <= 1000:
    is_prime = True
    trial = 2
    while trial**2 < num:</pre>
        if (num % trial) == 0:
             is_prime = False
        trial += 1
    if is_prime:
        print num
    num += 1
```

A more efficient way to do it

```
num = 2
while num <= 1000:
    is_prime = True
    trial = 2
    while trial**2 < num: N cannot be divided
        if (num % trial) == 0:
            is_prime = False evenly by any number
        trial += 1
                              greater than sqrt(N)
    if is_prime:
        print num
    num += 1
```





```
num = 2
while num <= 10:
    is_prime = True
    trial = 2
    while trial**2 < num:</pre>
        if (num % trial) == 0:
             is_prime = False
        trial += 1
    if is_prime:
        print num
    num += 1
```



```
num = 2
while num <= 10:</pre>
    is_prime = True
    trial = 2
    while trial**2 < num:</pre>
         if (num % trial) == 0:
             is_prime = False
         trial += 1
    if is_prime:
         print num
    num += 1
```



```
num = 2
while num <= 10:</pre>
    is_prime = True
    trial = 2
    while trial**2 < num:</pre>
         if (num % trial) == 0:
             is_prime = False
         trial += 1
    if is_prime:
         print num
    num += 1
```



```
num = 2
while num <= 10:</pre>
    is_prime = True
    trial = 2
    while trial**2 < num:</pre>
         if (num % trial) == 0:
             is_prime = False
         trial += 1
    if is_prime:
         print num
    num += 1
```

Where's the bug?





```
num = 2
while num <= 10:</pre>
    is_prime = True
    trial = 2
    while trial**2 < num:</pre>
         if (num % trial) == 0:
             is_prime = False
         trial += 1
    if is_prime:
         print num
    num += 1
```



```
num = 2
while num <= 10:</pre>
    is_prime = True
    trial = 2
    while trial**2 < hum: 2**2 == 4
        if (num % trial) == 0:
             is_prime = False
        trial += 1
    if is_prime:
        print num
    num += 1
```

```
num = 2
while num <= 10:</pre>
    is_prime = True
    trial = 2
    while trial**2 < hum: 2**2 == 4
        if (num % trial) == 0:
             is_prime = False So never check to see
        trial += 1
                               if 4 \% 2 == 0
    if is_prime:
        print num
    num += 1
```



```
num = 2
while num <= 10:</pre>
    is_prime = True
    trial = 2
    while trial**2 < hum: 2**2 == 4
         if (num % trial) == 0:
             is_prime = False So never check to see
         trial += 1
                                if 4 \% 2 == 0
    if is_prime:
        print num
                                Or if 9 \% 3 == 0, etc.
    num += 1
```



created by

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