



# Python

## Aliasing



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Often easier (and more useful) than making a  
second copy

If the data is immutable, aliases don't matter

Because the data can't change

But if data *can* change, aliases can result in a lot  
of hard-to-find bugs

Aliasing happens whenever one variable's value is assigned to another variable

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is assigned to another variable

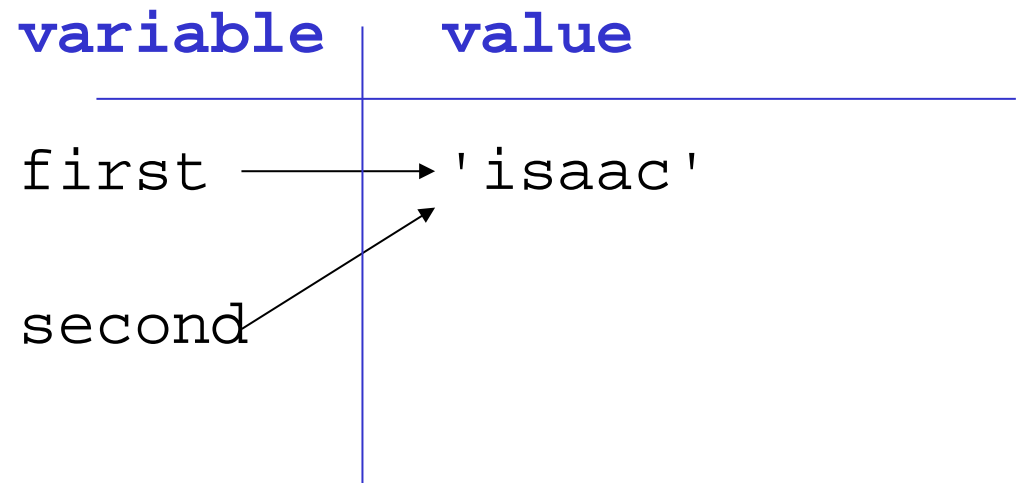
```
first = 'isaac'
```

variable	value
first	'isaac'



Aliasing happens whenever one variable's value  
is assigned to another variable

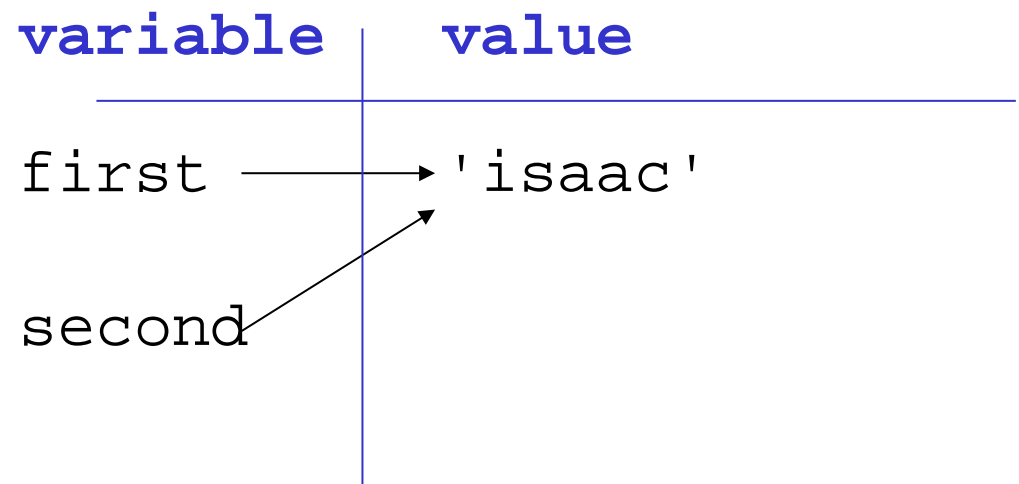
```
first = 'isaac'  
second = first
```



Aliasing happens whenever one variable's value  
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But as we've already seen...



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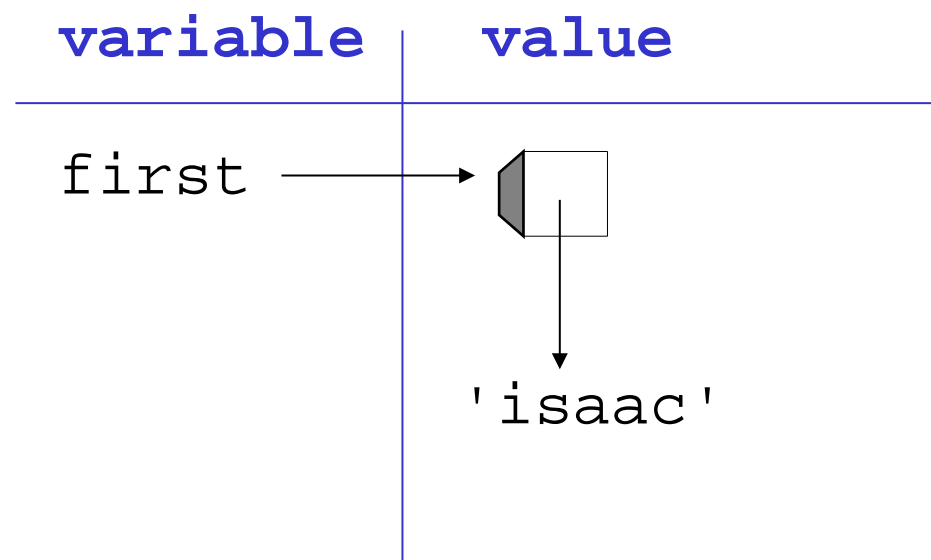
```
first = first + ' newton'
```

variable	value
first	'isaac'
second	'isaac newton'

But lists are mutable

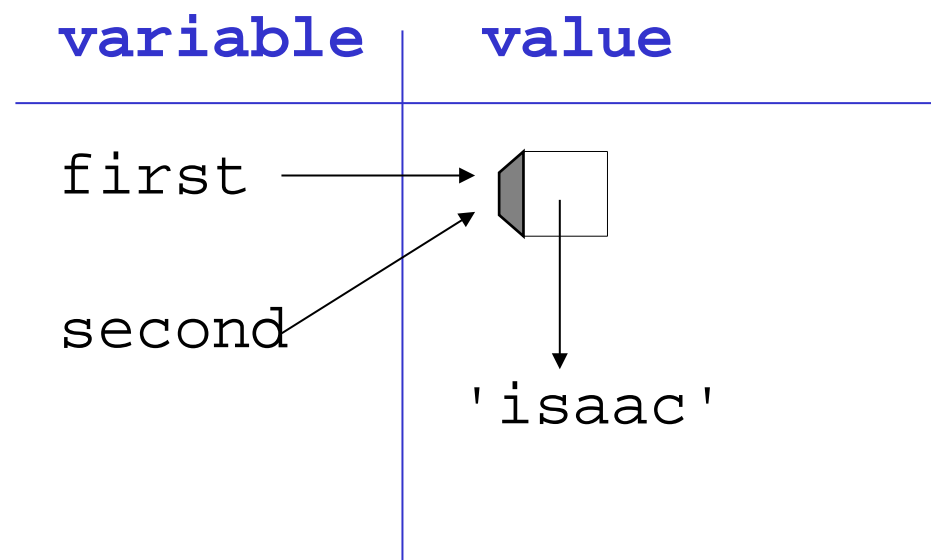
## But lists are mutable

```
first = ['isaac']
```



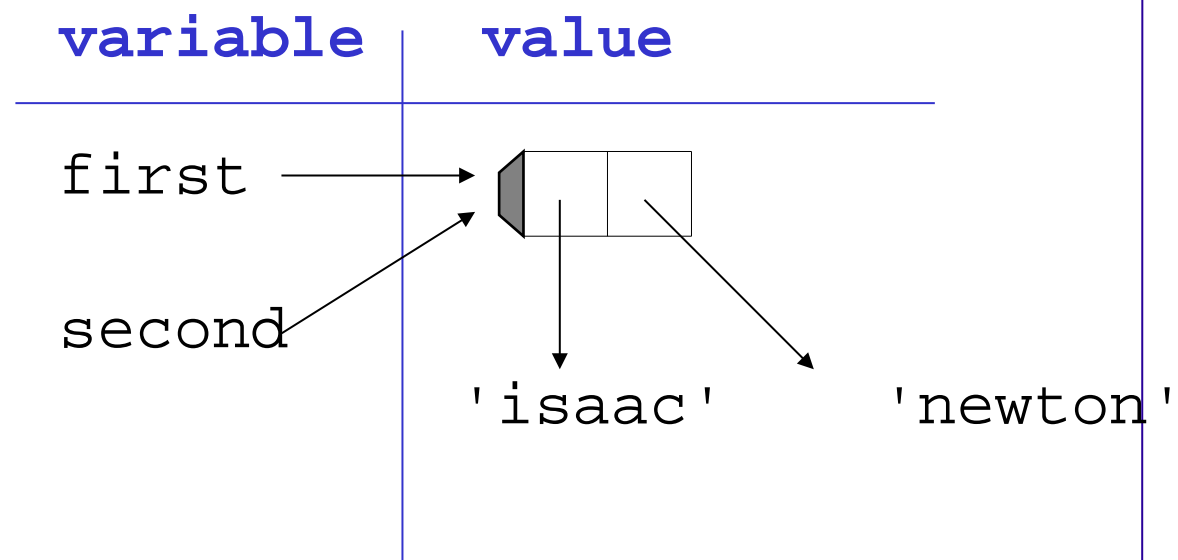
## But lists are mutable

```
first = ['isaac']
second = first
```



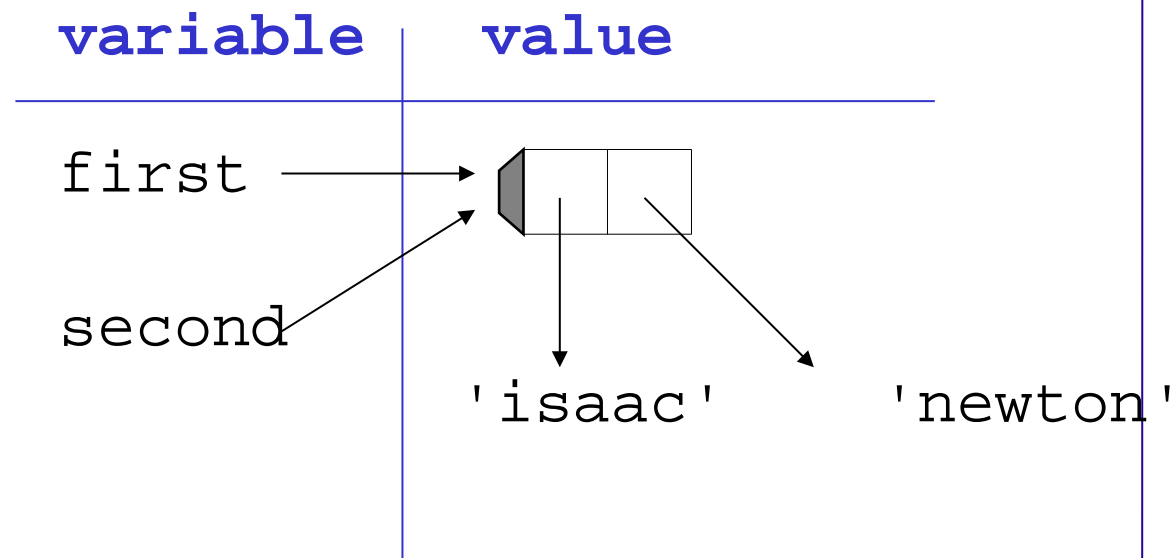
## But lists are mutable

```
first = ['isaac']
second = first
first = first.append('newton')
print first
['isaac', 'newton']
```



## But lists are mutable

```
first = ['isaac']
second = first
first = first.append('newton')
print first
['isaac', 'newton']
print second
['isaac', 'newton']
```

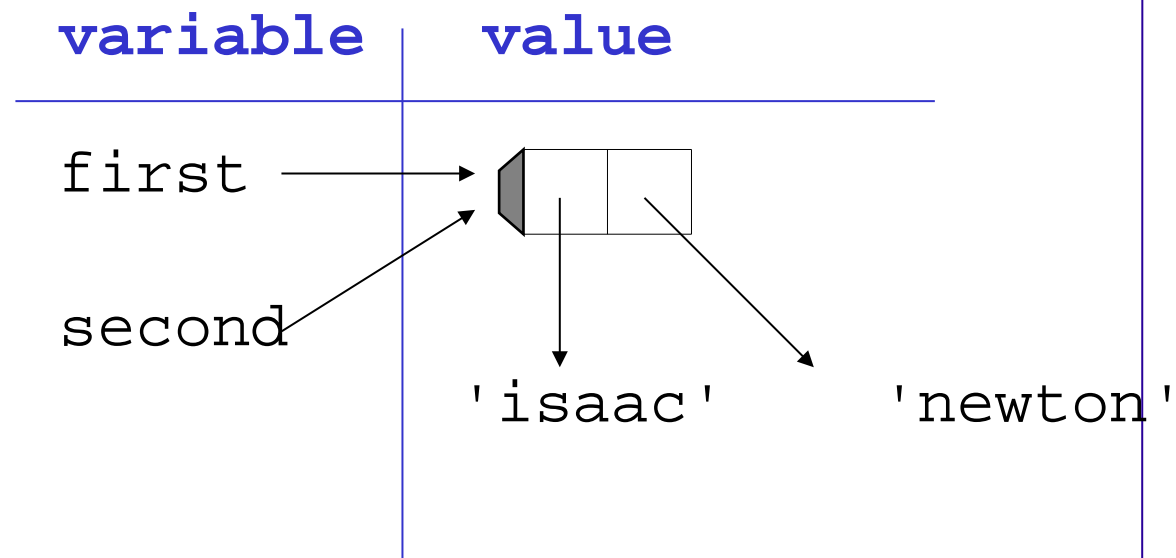




## But lists are mutable

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first = ['isaac']
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first = first.append('newton')
print first
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['isaac', 'newton']
```

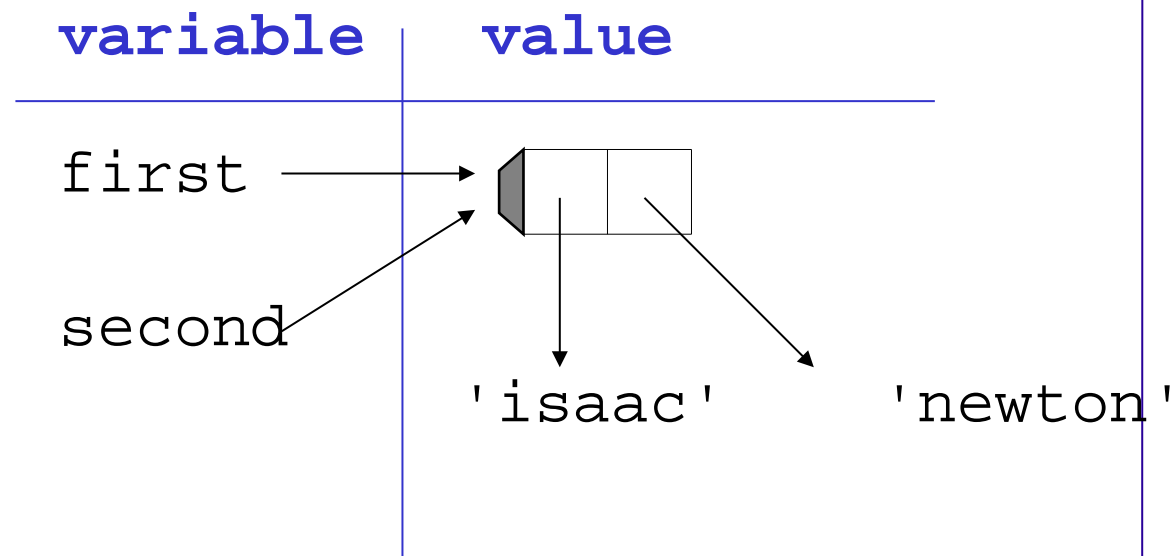
Didn't explicitly  
modify second



## But lists are mutable

```
first = ['isaac']
second = first
first = first.append('newton')
print first
['isaac', 'newton']
print second
['isaac', 'newton']
```

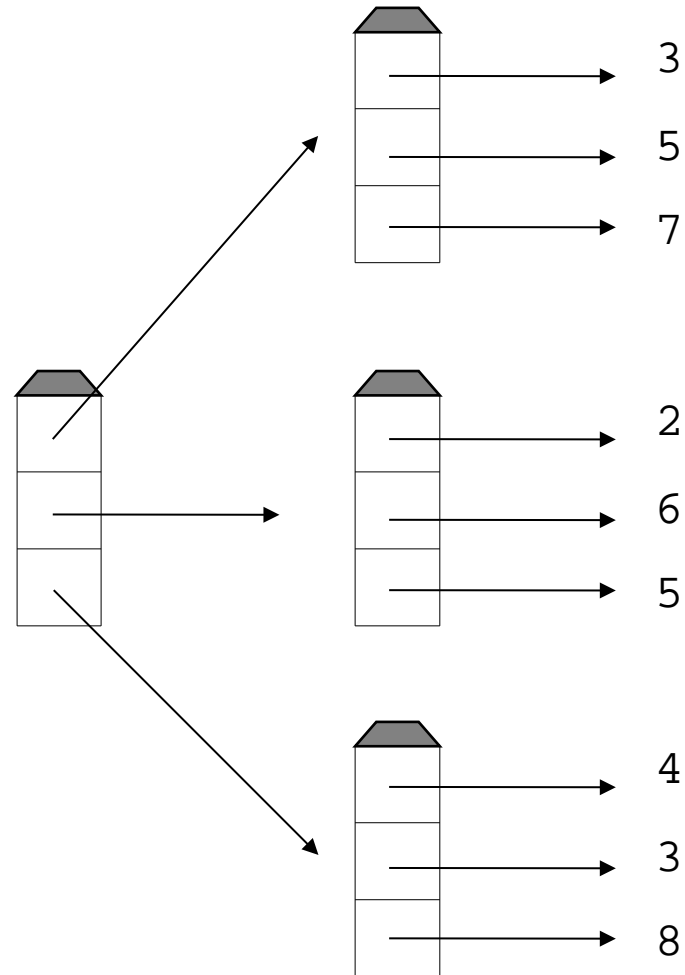
Didn't explicitly  
modify second  
*A side effect*



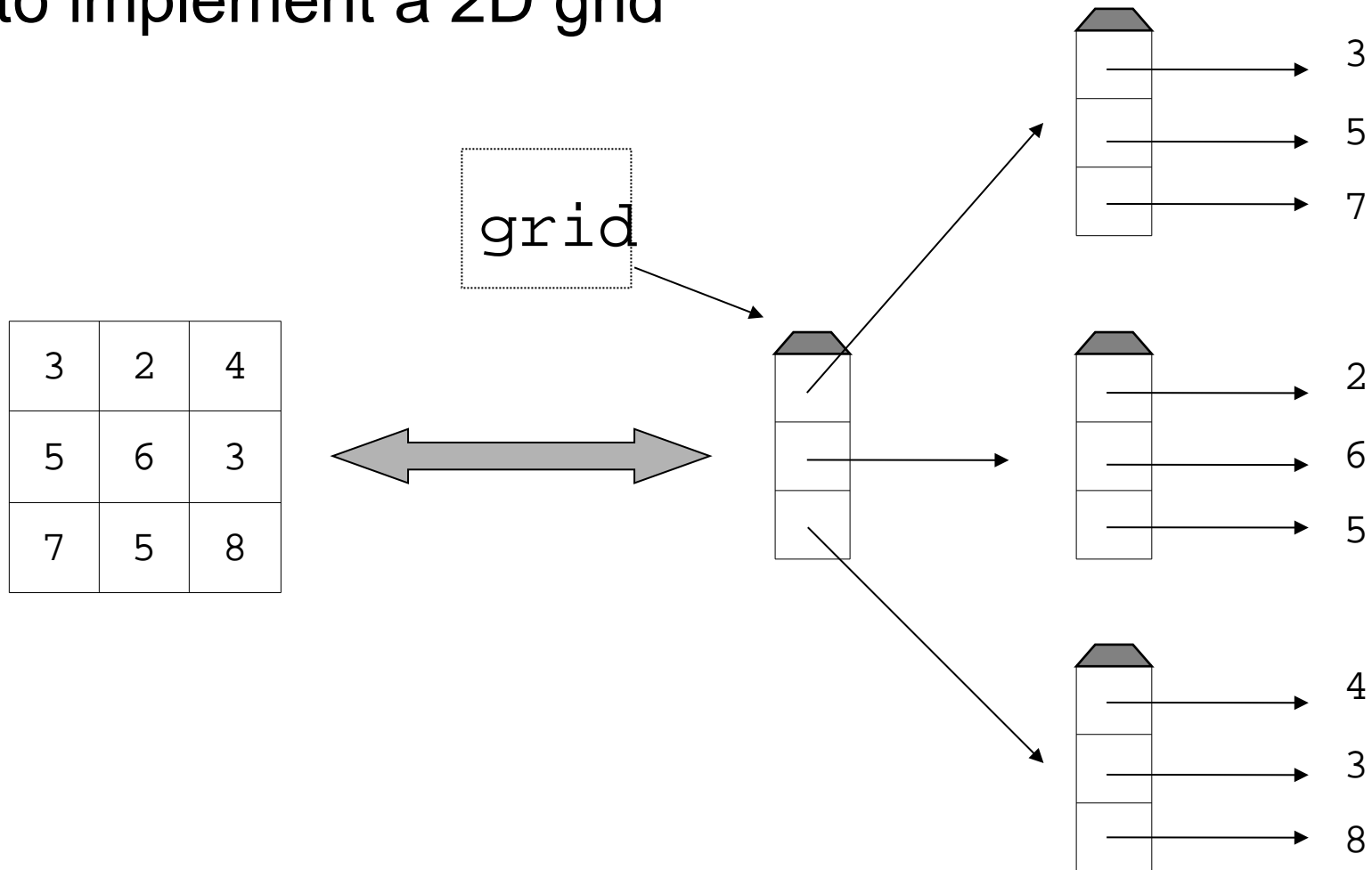
Example: use lists of lists  
to implement a 2D grid

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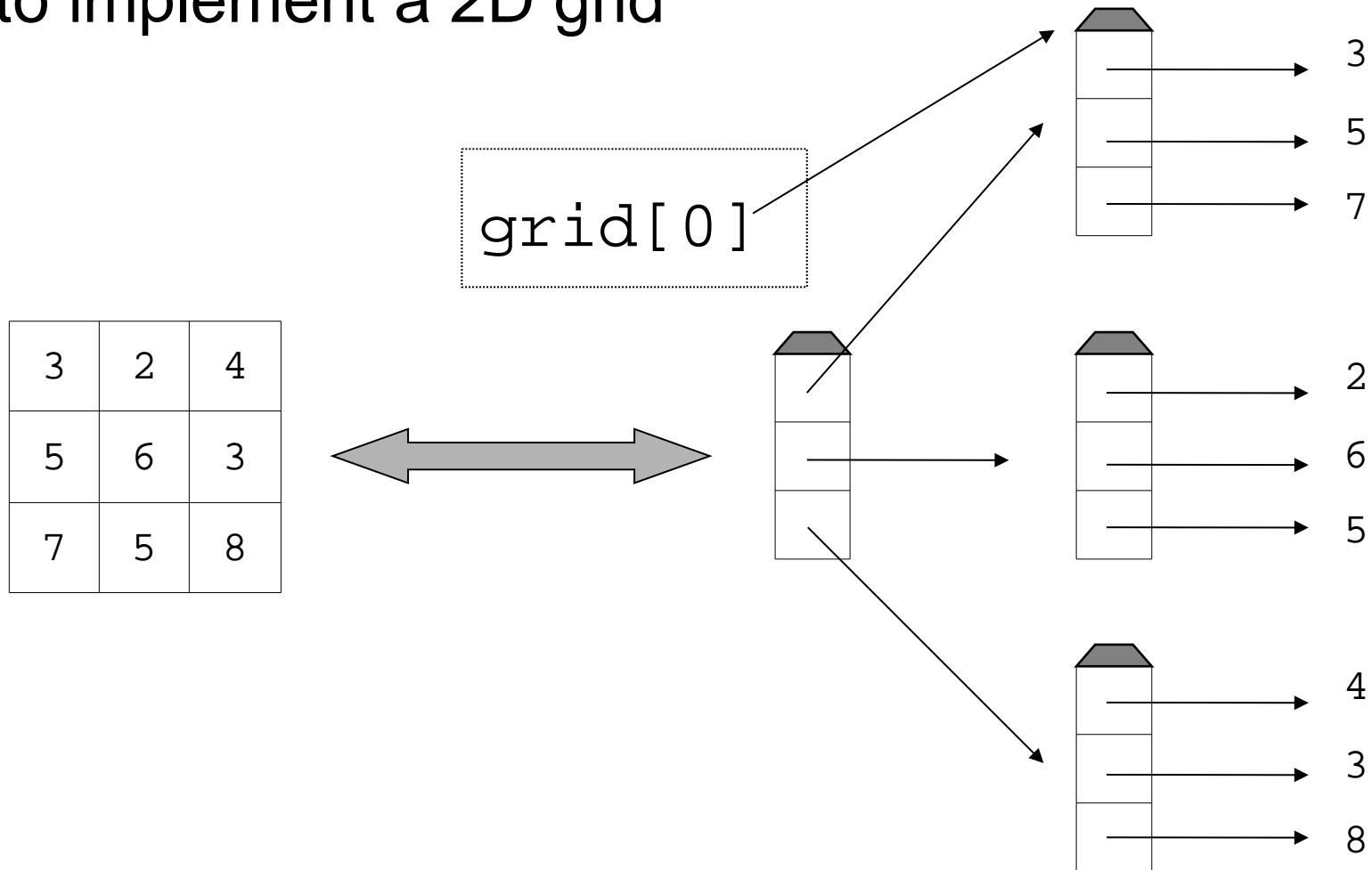
3	2	4
5	6	3
7	5	8



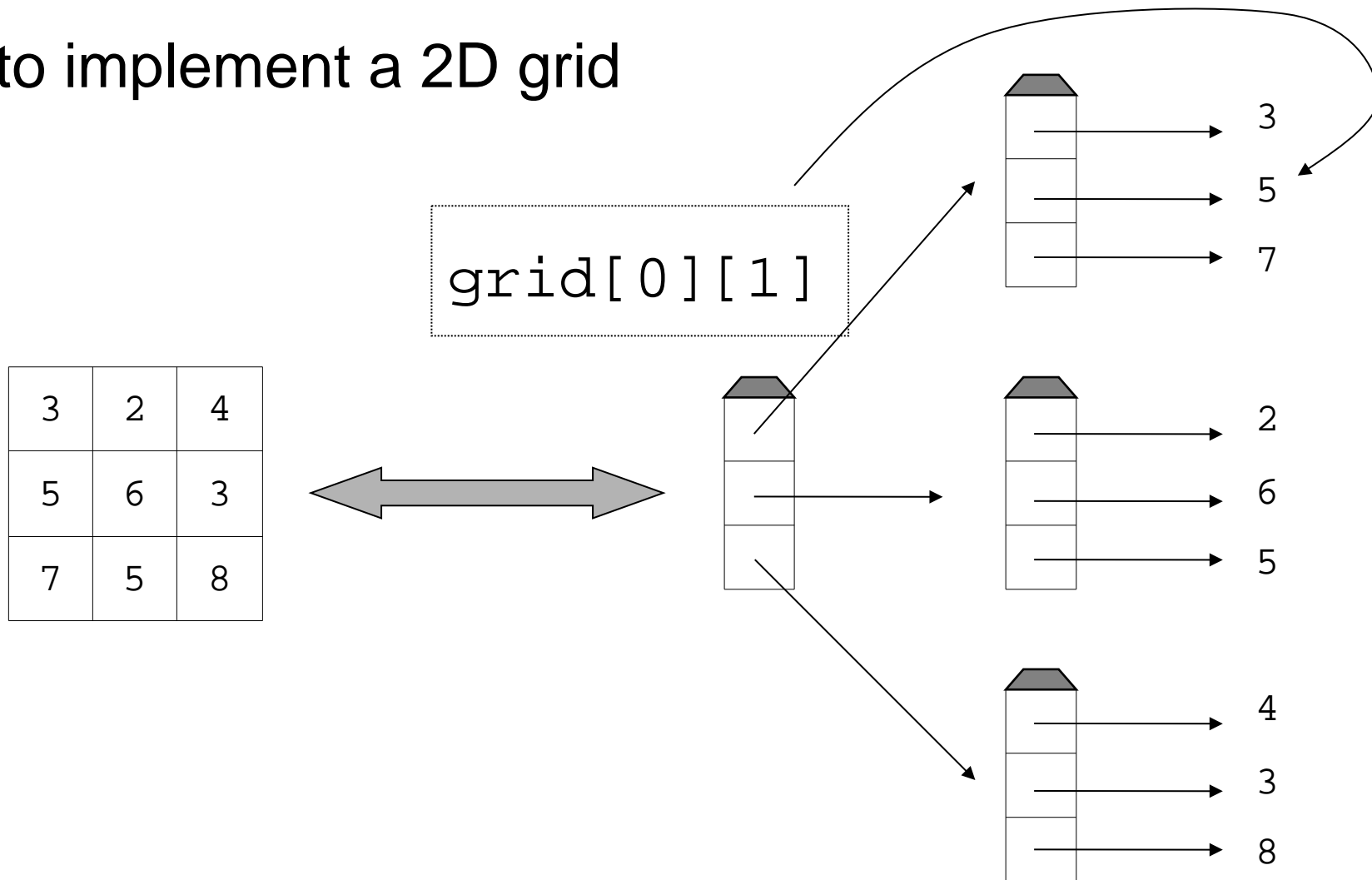
Example: use lists of lists  
to implement a 2D grid



Example: use lists of lists  
to implement a 2D grid



Example: use lists of lists  
to implement a 2D grid



# Correct code

```
grid = []
```

```
for x in range(N):
```

```
    temp = []
```

```
    for y in range(N):
```

```
        temp.append(1)
```

```
    grid.append(temp)
```



```
# Correct code
```

```
grid = [] } ←
```

Outer "spine" of structure

```
for x in range(N):
```

```
    temp = []
```

```
    for y in range(N):
```

```
        temp.append(1)
```

```
    grid.append(temp)
```

```
# Correct code
```

```
grid = []
```

```
for x in range(N):
```

```
    temp = []
```

```
    for y in range(N):
```

```
        temp.append(1)
```

```
    grid.append(temp)
```



Add N sub-lists to outer list

```
# Correct code
```

```
grid = []
```

```
for x in range(N):
```

```
    temp = []
```

```
    for y in range(N):
```

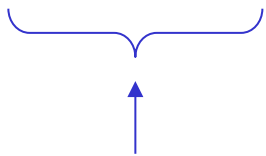
```
        temp.append(1)
```

```
    grid.append(temp)
```

← Create a sublist of N 1's

```
# Equivalent code
grid = []
for x in range(N):
    grid.append([])
    for y in range(N):
        grid[-1].append(1)
```

```
# Equivalent code
grid = []
for x in range(N):
    grid.append([])
    for y in range(N):
        grid[-1].append(1)
```



Last element of outer list is the sublist currently  
being filled in

# Incorrect code

```
grid = []
```

```
EMPTY = []
```

```
for x in range(N):
```

```
    grid.append(EMPTY)
```

```
    for y in range(N):
```

```
        grid[-1].append(1)
```

# Incorrect code

```
grid = []
```

```
EMPTY = []
```

```
for x in range(N):
```

```
    grid.append(EMPTY)
```

```
    for y in range(N):
```

```
        grid[-1].append(1)
```

# Equivalent code

```
grid = []
```

```
for x in range(N):
```

```
    grid.append([])
```



```
    for y in range(N):
```

```
        grid[-1].append(1)
```

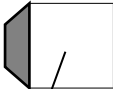

```
# Incorrect code
grid = []
EMPTY = []
for x in range(N):
    grid.append(EMPTY)
    for y in range(N):
        grid[-1].append(1)
```

Aren't meaningful variable  
names supposed to be  
a good thing?

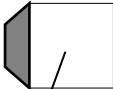



variable	value
x	0
grid	
EMPTY	

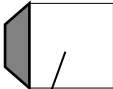

```
grid = []
EMPTY = []
for x in range(N):
    grid.append(EMPTY)
    for y in range(N):
        grid[-1].append(1)
```

variable	value
x	0
grid	
EMPTY	

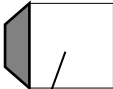
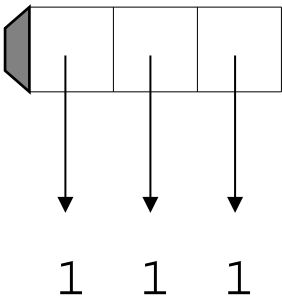
```
grid = []
EMPTY = []
for x in range(N):
    grid.append(EMPTY)
    for y in range(N):
        grid[-1].append(1)
```

variable		value
x	→	0
y	→	0
grid	→	
EMPTY	→	

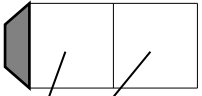
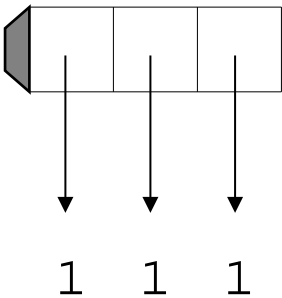
```
grid = []
EMPTY = []
for x in range(N):
    grid.append(EMPTY)
    for y in range(N):
        grid[-1].append(1)
```

variable	value
x	0
y	0
grid	
EMPTY	

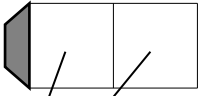
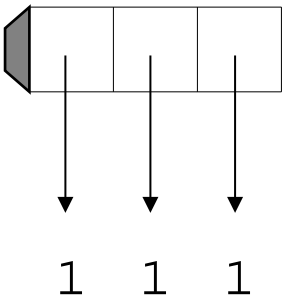
```
grid = []
EMPTY = []
for x in range(N):
    grid.append(EMPTY)
    for y in range(N):
        grid[-1].append(1)
```

variable	value
x	0
y	2
grid	
EMPTY	

```
grid = []
EMPTY = []
for x in range(N):
    grid.append(EMPTY)
    for y in range(N):
        grid[-1].append(1)
```

variable	value
x	1
y	2
grid	
EMPTY	

```
grid = []
EMPTY = []
for x in range(N):
    grid.append(EMPTY)
    for y in range(N):
        grid[-1].append(1)
```

variable	value
x	1
y	2
grid	
EMPTY	

```
grid = []
EMPTY = []
for x in range(N):
    grid.append(EMPTY)
    for y in range(N):
        grid[-1].append(1)
```

You see the problem...

# No Aliasing

---

```
first = []  
second = []
```



## No Aliasing

```
first = []
second = []
```

## Aliasing

```
first = []
second = first
```

If aliasing can cause bugs, why allow it?

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1. Some languages don't

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Or at least appear not to

2. Aliasing a million-element list is more efficient than copying it

If aliasing can cause bugs, why allow it?

1. Some languages don't

Or at least appear not to

2. Aliasing a million-element list is more efficient than copying it

3. Sometimes you really do want to update a structure in place

If I know I don't want to create an alias  
what can I do?

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Python's **copy.deepcopy** function will make a  
full copy of an object to want to replicate.



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what can I do?

Python's **copy.deepcopy** function will make a  
full copy of an object to want to replicate.

```
from copy import deepcopy  
new_obj = deepcopy(my_obj)
```



created by

Greg Wilson

October 2010



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