# Propositions and inference

Chapter 5

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## Propositions

- A proposition is a sentence, written in a language, that has a truth value – it is true or false – in a world. A proposition is built from atomic propositions (atoms) and logical connectives.
- Propositions can be built from simpler propositions using logical connectives.

# Propositional Calculus Syntax

 An atomic proposition – atom – is a symbol, written as sequences of letters, digits, and the underscore (\_) and start with a lower-case letter.

E.g., a,  $ai_is_fun$ ,  $lit_l_1$ ,  $live_outside$ , mimsy, sunny.

- A proposition or logical formula is either
  - an atomic proposition or
  - a compound proposition of the form

where p and q are propositions.

• The operators  $\neg$ ,  $\land$ ,  $\lor$ ,  $\rightarrow$ ,  $\leftarrow$ ,  $\leftrightarrow$ , and  $\oplus$  are logical connectives.



# Semantics of the Propositional Calculus

- An interpretation or possible world is an assignment of true or false to each variable.
- An interpretation is defined by function  $\pi$  that maps atoms to  $\{true, false\}$ .
  - If  $\pi(a)$ =true, atom a is true in the interpretation. If  $\pi(a)$ =false, atom a is false in the interpretation.
- Truth of a compound proposition in an interpretation is defined in terms of the truth of its components:

p	q	$\neg p$	$p \wedge q$	$p \lor q$	p  o q	$p \leftarrow q$	$p \leftrightarrow q$	$p \oplus q$
true	true	false	true	true	true	true	true	false
true	false	false	false	true	false	true	false	true
false	true	true	false	true	true	false	false	true
false	false	true	false	false	true	true	true	false

 Propositions can have differenet truth values in different interpretations.



## Models and Logical Consequence

- A model of a set of clauses is an interpretation in which all the clauses are true.
- If KB is a set of propositions, proposition g is a logical consequence of KB, written  $KB \models g$ , if g is true in every model of KB.
- That is,  $KB \models g$  if there is no interpretation in which KB is true and g is false.

$$KB = \begin{cases} apple\_eaten \leftarrow bird\_eats\_apple. \\ light\_on \leftarrow night. \\ night. \end{cases}$$

	apple_eaten	bird_eats_apple	$light\_on$	night	model of <i>KB</i> ?
$\overline{I_1}$	true	true	true	true	-
$I_2$	false	false	false	false	
<i>I</i> <sub>3</sub>	true	true	false	false	
<i>I</i> <sub>4</sub>	false	false	true	true	
<i>I</i> <sub>5</sub>	true	false	true	true	

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$\overline{I_1}$	true	true	true	true	yes
$I_2$	false	false	false	false	no
$I_3$	true	true	false	false	no
<i>I</i> <sub>4</sub>	false	false	true	true	yes
<i>I</i> <sub>5</sub>	true	false	true	true	yes

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Which of apple\_eaten, bird\_eats\_apple, light\_on, night logically follow from KB?



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Which of apple\_eaten, bird\_eats\_apple, light\_on, night logically follow from KB?

$$KB \models light\_on, KB \models night,$$
  
 $KB \not\models apple\_eaten, KB \not\models bird\_eats\_apple$ 



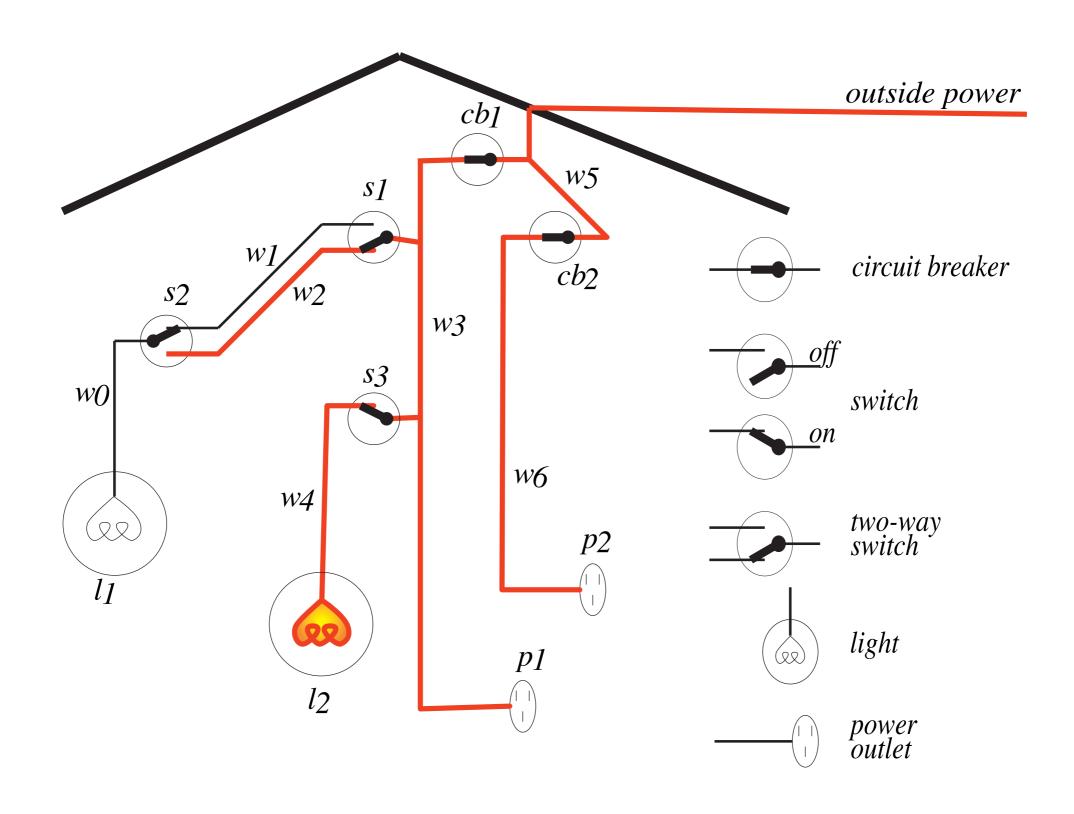
### Human's view of semantics

- Step 1 Begin with a task domain.
- Step 2 Choose atoms in the computer to denote propositions. These atoms have meaning to the KB designer.
- Step 3 Tell the system knowledge about the domain.
- Step 4 Ask the system questions.
- The system can tell you whether the question is a logical consequence.
- You can interpret the answer with the meaning associated with the atoms.

# Computer's view of semantics

- The computer doesn't have access to the intended interpretation.
- All it knows is the knowledge base.
- The computer can determine if a formula is a logical consequence of KB.
- If  $KB \models g$  then g must be true in the intended interpretation.
- If  $KB \not\models g$  then there is a model of KB in which g is false. This could be the intended interpretation.

# Electrical Environment



### Role of semantics

#### In computer:

```
light2\_broken \leftarrow power\_in\_w\_3
\land sw\_3\_up \land unlit\_light2.
sw\_3\_up.
power\_in\_w\_3 \leftarrow power\_in\_p\_1.
unlit\_light2.
power\_in\_p\_1.
```

#### In user's mind:

- light2\_broken: light #2
   is broken
- sw\_3\_up: switch 3 is up
- power\_in\_w\_3: there is power in wire 3
- unlit\_light2: light #2 isn't lit
- power\_in\_p\_1: outlet p\_1 has power

#### Conclusion: *light2\_broken*

- The computer doesn't know the meaning of the symbols
- The user can interpret symbols using their meaning



## Simple language: propositional definite clauses

Propositional definite clauses are a resticited form of propostions that can't represent disjunction of atoms:

- A body is either
  - an atom or
  - ▶ the form  $b_1 \wedge b_2$  where  $b_1$  and  $b_2$  are bodies.
- A definite clause is either
  - an atomic fact: an atom or
  - ightharpoonup a rule: of the form  $h \leftarrow b$  where h is an atom and b is a body.

An atomic fact is treated as a rule with an empty body.

- A knowledge base or logic program is a set of definite clauses.
- A qeury is a body that is asked of a knowledge base.

# Representing the Electrical Environment

 $light_{-}l_{1}$ .

 $light_{-}l_{2}$ .

 $down_{-}s_{1}$ .

 $up_{-}s_{2}$ .

*up\_s*<sub>3</sub>.

 $ok_{-}l_{1}$ .

 $ok_{-}l_{2}$ .

 $ok_-cb_1$ .

 $ok_-cb_2$ .

live\_outside.

$$lit_{-}l_{1} \leftarrow live_{-}w_{0} \wedge ok_{-}l_{1}$$

$$live_{-}w_0 \leftarrow live_{-}w_1 \wedge up_{-}s_2$$
.

$$live_{-}w_0 \leftarrow live_{-}w_2 \wedge down_{-}s_2$$
.

$$live_{-}w_1 \leftarrow live_{-}w_3 \wedge up_{-}s_1$$
.

$$live_{-}w_{2} \leftarrow live_{-}w_{3} \wedge down_{-}s_{1}$$
.

$$lit_{-}l_{2} \leftarrow live_{-}w_{4} \wedge ok_{-}l_{2}$$
.

$$live_{-}w_4 \leftarrow live_{-}w_3 \wedge up_{-}s_3$$
.

$$live_p_1 \leftarrow live_w_3$$
.

$$live_{-}w_3 \leftarrow live_{-}w_5 \wedge ok_{-}cb_1$$
.

$$live_-p_2 \leftarrow live_-w_6$$
.

$$live_{-}w_6 \leftarrow live_{-}w_5 \wedge ok_{-}cb_2$$
.

$$live\_w_5 \leftarrow live\_outside$$
.



### **Proofs**

- A proof is a mechanically derivable demonstration that a formula logically follows from a knowledge base.
- Given a proof procedure,  $KB \vdash g$  means g can be derived from knowledge base KB.
- Recall  $KB \models g$  means g is true in all models of KB.
- A proof procedure is sound if  $KB \vdash g$  implies  $KB \models g$ .
  - If a sound proof procedure produces a result, the result is correct.
- A proof procedure is complete if  $KB \models g$  implies  $KB \vdash g$ .
  - A complete proof procedure can produce all results.

## Bottom-up Proof Procedure

One rule of derivation, a generalized form of modus ponens: If " $h \leftarrow b_1 \land ... \land b_m$ " is a clause in the knowledge base, and each  $b_i$  has been derived, then h can be derived.

This is forward chaining on this clause.

(An atomic fact is treated as a clause with empty body (m = 0).)

## Bottom-up proof procedure

```
KB \vdash g \text{ if } g \in C \text{ at the end of this procedure:}
C := \{\};
\textbf{repeat}
\textbf{select} \text{ clause "} h \leftarrow b_1 \land \ldots \land b_m \text{" in } KB \text{ such that } b_i \in C \text{ for all } i, \text{ and } h \notin C;
C := C \cup \{h\}
```

until no more clauses can be selected.

# Example

$$a \leftarrow b \land c$$
.

$$a \leftarrow e \wedge f$$
.

$$b \leftarrow f \wedge k$$
.

$$c \leftarrow e$$
.

$$d \leftarrow k$$
.

e.

$$f \leftarrow j \land e$$
.

$$f \leftarrow c$$
.

$$j \leftarrow c$$
.



# Soundness of bottom-up proof procedure

#### If $KB \vdash g$ then $KB \models g$ .

- Suppose there is a g such that  $KB \vdash g$  and  $KB \not\models g$ .
- Then there must be a first atom added to C that isn't true in every model of KB. Call it h.
   Suppose h isn't true in model I of KB.
- $\bullet$  h was added to C, so there must be a clause in KB

$$h \leftarrow b_1 \wedge \ldots \wedge b_m$$

where each  $b_i$  is in C, and so true in I.

h is false in I (by assumption)

So this clause is false in 1.

Therefore I isn't a model of KB.

 $\bullet$  Contradiction. Therefore there cannot be such a g.



### Fixed Point

- The C generated at the end of the bottom-up algorithm is called a fixed point.
- Let I be the interpretation in which every element of the fixed point is true and every other atom is false.
- Claim: I is a model of KB.

Proof: suppose  $h \leftarrow b_1 \land \ldots \land b_m$  in KB is false in I.

Then h is false and each  $b_i$  is true in I.

Thus h can be added to C.

Contradiction to C being the fixed point.

I is called a Minimal Model.

# Completeness

#### If $KB \models g$ then $KB \vdash g$ .

- Suppose  $KB \models g$ . Then g is true in all models of KB.
- Thus g is true in the minimal model.
- Thus g is in the fixed point.
- Thus g is generated by the bottom up algorithm.
- Thus  $KB \vdash g$ .

# Top-down Definite Clause Proof Procedure

Idea: search backward from a query to determine if it is a logical consequence of KB.

An answer clause is of the form:

$$yes \leftarrow a_1 \land a_2 \land \ldots \land a_m$$

The SLD Resolution of this answer clause on atom  $a_i$  with the clause:

$$a_i \leftarrow b_1 \wedge \ldots \wedge b_p$$

is the answer clause

$$yes \leftarrow a_1 \land ... \land a_{i-1} \land b_1 \land \cdots \land b_p \land a_{i+1} \land \cdots \land a_m.$$

An atomic fact in the knowledge base is considered as a clause where p=0.



#### Derivations

- An answer is an answer clause with m=0. That is, it is the answer clause  $yes \leftarrow$ .
- A derivation of query " $q_1 \wedge ... \wedge q_k$ " from KB is a sequence of answer clauses  $\gamma_0, \gamma_1, ..., \gamma_n$  such that
  - $ightharpoonup \gamma_0$  is the answer clause  $yes \leftarrow q_1 \wedge \ldots \wedge q_k$
  - $ightharpoonup \gamma_i$  is obtained by resolving  $\gamma_{i-1}$  with a clause in KB
  - $ightharpoonup \gamma_n$  is an answer.

# Top-down definite clause interpreter

```
To solve the query ?q_1 \wedge \ldots \wedge q_k:

ac := "yes \leftarrow q_1 \wedge \ldots \wedge q_k"

repeat

select atom a_i from the body of ac

choose clause C from KB with a_i as head

replace a_i in the body of ac by the body of C

until ac is an answer.
```

#### Nondeterministic Choice

- Don't-care nondeterminism If one selection doesn't lead to a solution, there is no point trying other alternatives. "select"
- Don't-know nondeterminism If one choice doesn't lead to a solution, other choices may. choose

# Example: successful derivation

$$a \leftarrow b \land c$$
.  $a \leftarrow e \land f$ .  $b \leftarrow f \land k$ .  $c \leftarrow e$ .  $d \leftarrow k$ .  $e$ .  $f \leftarrow j \land e$ .  $f \leftarrow c$ .  $j \leftarrow c$ .

Query: ?a

$$\gamma_0$$
:  $yes \leftarrow a$   $\gamma_4$ :  $yes \leftarrow e$   $\gamma_1$ :  $yes \leftarrow e \land f$   $\gamma_5$ :  $yes \leftarrow f$   $\gamma_3$ :  $yes \leftarrow c$ 

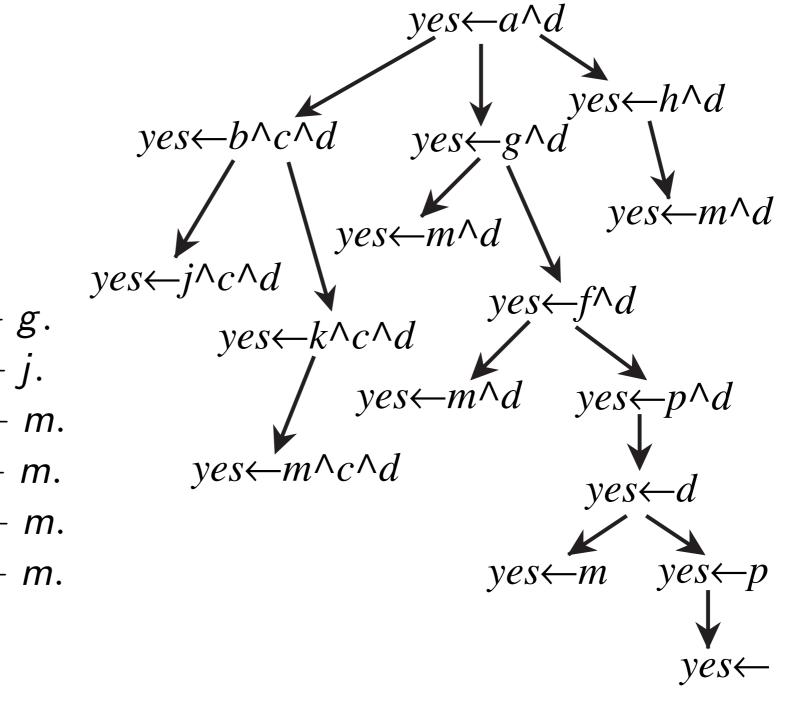
# Example: failing derivation

$$a \leftarrow b \land c$$
.  $a \leftarrow e \land f$ .  $b \leftarrow f \land k$ .  $c \leftarrow e$ .  $d \leftarrow k$ .  $e$ .  $f \leftarrow j \land e$ .  $f \leftarrow c$ .  $j \leftarrow c$ .

Query: ?a

$$\gamma_0$$
:  $yes \leftarrow a$   $\gamma_4$ :  $yes \leftarrow e \land k \land c$   
 $\gamma_1$ :  $yes \leftarrow b \land c$   $\gamma_5$ :  $yes \leftarrow k \land c$   
 $\gamma_2$ :  $yes \leftarrow f \land k \land c$   
 $\gamma_3$ :  $yes \leftarrow c \land k \land c$ 

# Search Graph for SLD Resolution



$$a \leftarrow b \land c$$
.  $a \leftarrow g$ .  
 $a \leftarrow h$ .  $b \leftarrow j$ .  
 $b \leftarrow k$ .  $d \leftarrow m$ .  
 $d \leftarrow p$ .  $f \leftarrow m$ .  
 $sf \leftarrow p$ .  $g \leftarrow m$ .  
 $g \leftarrow f$ .  $k \leftarrow m$ .  
 $h \leftarrow m$ .

 $?a \wedge d$