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# Integrated Computational Pharmacognosy Engine

## System-biology predictive engine translating botanical metadata into physiological outcomes

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import json
from typing import List, Dict, Optional, Tuple
from dataclasses import dataclass, asdict
from datetime import datetime
from enum import Enum

# =====
# IMPORT PHARMACOGNOSY DATABASE
# =====
# Assumes PharmacognosyDatabase class is available
# from pharmacognosy_database import PharmacognosyDatabase, GrowStyle, InterfaceTemp

# =====
# INTEGRATED ENGINE WITH LIVE DATABASE QUERIES
# =====

class IntegratedPharmacognosyEngine:
    """
    Production computational pharmacognosy engine
    Integrates recommendation algorithm with live database coefficients
    """

    def __init__(self, pharmacognosy_db, knowledge_base, precompute_engine=None):
        self.pharma_db = pharmacognosy_db
        self.kb = knowledge_base
        self.precompute = precompute_engine
        self.feedback_log = []

        # Learning parameters
        self.LEARNING_RATE = 0.1
        self.BASE_WEIGHTS = {
            'terpene': 0.5,
            'cannabinoid': 0.3,
            'flavonoid': 0.2
        }

    """
    # =====
    # MAIN RANKING FUNCTION
    # =====

    def rank_products_integrated(self, user_profile: Dict,
                                products: List[Dict]) -> List[Dict]:
        """
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Main entry point: Integrated ranking with all logic blocks
"""

if not products or not user_profile:
    return []

# Get adaptive weights based on user history
weights = self._get_adaptive_weights(user_profile)

# Extract interface temperature for TRE logic
interface_temp = user_profile.get('interfaceTemp', 185) # Default 185°C

ranked_results = []
all_scores = []

print(f"\n{'='*70}")
print(f"PROCESSING {len(products)} PRODUCTS")
print(f"Interface Temperature: {interface_temp}°C")
print(f"Adaptive Weights: T={weights['terpene']:.3f} | "
      f"C={weights['cannabinoid']:.3f} | F={weights['flavonoid']:.3f}")
print(f"{'='*70}\n")

# FIRST PASS: Calculate raw scores with all logic blocks
for product in products:
    scores = self._score_product_integrated(
        product, user_profile, weights, interface_temp
    )
    all_scores.append(scores['raw'])
    ranked_results.append(scores)

# CROSS-PRODUCT NORMALIZATION
if all_scores:
    max_score = max(all_scores)
    min_score = min(all_scores)
    score_range = max_score - min_score

    if score_range > 0:
        for result in ranked_results:
            result['matchScore'] = ((result['raw'] - min_score) / score_range) * 100
    else:
        for result in ranked_results:
            result['matchScore'] = 50.0

# Sort by normalized score
ranked_results.sort(key=lambda x: x['matchScore'], reverse=True)

# Apply synergy and safety overlays
for result in ranked_results:
    result['rationale'] = self._generate_medical_rationale(
        result, user_profile, weights
    )

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result['safetyWarnings'] = self._check_safety_overlays(
    result, user_profile, interface_temp
)

# Log for continuous learning
self._log_recommendation(ranked_results, user_profile, weights)

return ranked_results

# =====
# LOGIC BLOCK A: CULTIVATION POTENTIAL INDEX (CPI)
# =====

def _apply_cultivation_modifiers(self, compound_name: str, compound_class: str,
                                 grow_style: str, base_concentration: float) -> float:
    """
    Apply grow-style dependent multipliers to predict chemical biomass
    """
    modified_concentration = base_concentration

    if grow_style == "sun_grown":
        # UV-B Response: 1.40x for UV-responsive flavonoids
        if compound_class == "flavonoid" and compound_name in ["Quercetin", "Cannflavin A", "Cannflavin B"]:
            modified_concentration *= 1.40

    elif grow_style == "living_soil":
        # Rhizosphere Signaling: 1.25x for sesquiterpenes
        if compound_class == "terpene" and compound_name in ["β-Caryophyllene", "Humulene"]:
            modified_concentration *= 1.25
        # Also boost minor flavonoids
        elif compound_class == "flavonoid":
            modified_concentration *= 1.25

    elif grow_style == "drought_stress":
        # Metabolic Shift: 1.15x concentration across all
        modified_concentration *= 1.15
        # Note: Yield penalty handled separately in biomass calculations

    elif grow_style == "hydroponic":
        # High Potency: 1.10x for major cannabinoids
        if compound_class == "cannabinoid" and compound_name in ["THC", "CBD"]:
            modified_concentration *= 1.10
        # Low Diversity: 0.80x for flavonoids
        elif compound_class == "flavonoid":
            modified_concentration *= 0.80

    return modified_concentration

# =====
# LOGIC BLOCK B: THERMAL RELEASE EFFICIENCY (TRE)
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# =====

def _calculate_thermal_availability(self, compound_name: str,
                                    compound_class: str,
                                    interface_temp: float) -> Tuple[float, str]:
    """
    Thermodynamic filter: Determine compound bioavailability at given temp
    Returns: (availability_multiplier, status_message)
    """

    # Query boiling point from database
    compound_data = None
    if compound_class == "terpene":
        compound_data = self.pharma_db.get_terpene(compound_name)
    elif compound_class == "cannabinoid":
        compound_data = self.pharma_db.get_cannabinoid(compound_name)
    elif compound_class == "flavonoid":
        compound_data = self.pharma_db.get_flavonoid(compound_name)

    if not compound_data:
        return 0.5, "Unknown compound"

    boiling_point = compound_data.get('boiling_point')
    if boiling_point is None:
        # Compounds requiring combustion
        if interface_temp >= 600:
            return 1.0, "Combustion release"
        else:
            return 0.0, f"Requires combustion (>600°C)"

    # Filter Rule: Zero out compounds above interface temp
    if boiling_point > interface_temp:
        return 0.0, f"Below activation ({boiling_point}°C)"

    # Partial release curve for compounds near threshold
    temp_margin = interface_temp - boiling_point
    if temp_margin < 10:
        # Gradual release within 10°C of boiling point
        availability = 0.5 + (temp_margin / 20)
        return availability, f"Partial release ({availability*100:.0f}%)"

    # Full release
    return 1.0, "Full release"

# =====
# INTEGRATED SCORING WITH DATABASE QUERIES
# =====

def _score_product_integrated(self, product: Dict, user_profile: Dict,
                               weights: Dict, interface_temp: float) -> Dict:
    """

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Score product with live database queries and all logic blocks
"""

terpene_score = 0.0
cannabinoid_score = 0.0
modifier_score = 0.0
penalties = []
activation_details = []

grow_style = product.get('growStyle', 'hydroponic')

# --- TERPENE SCORING WITH CPI + TRE ---
if product.get('terpenes'):
    for terpene in product['terpenes']:
        # LOGIC BLOCK A: Apply cultivation modifiers
        base_conc = terpene['concentration']
        modified_conc = self._apply_cultivation_modifiers(
            terpene['name'], 'terpene', grow_style, base_conc
        )

        # LOGIC BLOCK B: Check thermal availability
        thermal_avail, thermal_status = self._calculate_thermal_availability(
            terpene['name'], 'terpene', interface_temp
        )

        if thermal_avail == 0:
            activation_details.append(f"{terpene['name']}: {thermal_status}")
            continue

        # Query live efficacy from database
        efficacy = self._get_efficacy_with_severity_integrated(
            terpene['name'], user_profile['conditions'], 'terpene'
        )

        # Apply sensitivity boost
        if terpene['name'] in user_profile.get('sensitiveTerpenes', []):
            efficacy *= 1.5

        # Calculate score with all modifiers
        norm_conc = min(modified_conc / 100, 1.0)
        contribution = efficacy * norm_conc * thermal_avail
        terpene_score += contribution

        if thermal_avail < 1.0:
            activation_details.append(f"{terpene['name']}: {thermal_status}")

# --- CANNABINOID SCORING WITH CPI + TRE + THRESHOLDS ---
if product.get('cannabinoids'):
    for cannabinoid in product['cannabinoids']:
        # LOGIC BLOCK A: Cultivation modifiers
        base_pct = cannabinoid['percentage']

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modified_pct = self._apply_cultivation_modifiers(
    cannabinoid['name'], 'cannabinoid', grow_style, base_pct
)

# LOGIC BLOCK B: Thermal availability
thermal_avail, thermal_status = self._calculate_thermal_availability(
    cannabinoid['name'], 'cannabinoid', interface_temp
)

if thermal_avail == 0:
    activation_details.append(f"{cannabinoid['name']}: {thermal_status}")
    continue

# Query live efficacy
efficacy = self._get_efficacy_with_severity_integrated(
    cannabinoid['name'], user_profile['conditions'], 'cannabinoid'
)

# Biphasic threshold checks
thresholds = user_profile.get('thresholds', {})

if cannabinoid['name'] == "THC":
    max_thc = thresholds.get('maxTHC')
    if max_thc and modified_pct > max_thc:
        efficacy = -abs(efficacy) * 0.5
        penalties.append(
            f"THC exceeds threshold ({modified_pct:.1f}% > {max_thc}%)"
        )

if cannabinoid['name'] == "CBD":
    min_cbd = thresholds.get('minCBD')
    if min_cbd and modified_pct < min_cbd:
        efficacy *= 0.7
        penalties.append("CBD below preferred minimum")

# Calculate contribution
norm_amount = min(modified_pct / 100, 1.0)
contribution = efficacy * norm_amount * thermal_avail
cannabinoid_score += contribution

# --- FLAVONOID SCORING WITH CPI + TRE + POTENCY MULTIPLIERS ---
if product.get('flavonoids'):
    for flavonoid in product['flavonoids']:
        # Get flavonoid data from database
        flav_data = self.pharma_db.get_flavonoid(flavonoid['name'])
        if not flav_data:
            continue

        # LOGIC BLOCK A: Cultivation modifiers
        base_presence = 1.0 # Binary presence

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modified_presence = self._apply_cultivation_modifiers(
    flavonoid['name'], 'flavonoid', grow_style, base_presence
)

# LOGIC BLOCK B: Thermal availability
thermal_avail, thermal_status = self._calculate_thermal_availability(
    flavonoid['name'], 'flavonoid', interface_temp
)

if thermal_avail == 0:
    activation_details.append(f"{flavonoid['name']}: {thermal_status}")
    continue

# Query live efficacy
efficacy = self._get_efficacy_with_severity_integrated(
    flavonoid['name'], user_profile['conditions'], 'flavonoid'
)

# Apply potency multiplier (e.g., Cannflavin A = 30x aspirin)
potency_mult = flav_data.get('potency_multiplier', 1.0)

# Special case: Cannflavin A pain relief
if flavonoid['name'] == "Cannflavin A" and thermal_avail > 0:
    for condition in user_profile['conditions']:
        if condition['name'] == "Pain":
            # Apply 30x multiplier for pain
            efficacy *= potency_mult
            activation_details.append(
                f"Cannflavin A: Pain relief multiplied by {potency_mult}x (30x aspirin potency) at {interface_temp}°C"
            )
            break

# Calculate contribution
contribution = efficacy * modified_presence * thermal_avail
modifier_score += contribution

# Delivery method preference
if product.get('deliveryMethod') in user_profile.get('preferredDelivery', []):
    modifier_score += 0.3

# Grow style preference
if product.get('growStyle') == user_profile.get('preferredGrowStyle'):
    modifier_score += 0.2

# --- HISTORY FACTOR ---
history_factor = self._get_history_factor_integrated(product, user_profile)

# Calculate raw score
raw_score = (

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(weights['terpene'] * terpene_score) +
(weights['cannabinoid'] * cannabinoid_score) +
(weights['flavonoid'] * modifier_score)
) * (1 + history_factor)

raw_score = max(0, raw_score)

return {
    'id': product['id'],
    'name': product['name'],
    'raw': raw_score,
    'components': {
        'terpene': terpene_score,
        'cannabinoid': cannabinoid_score,
        'modifier': modifier_score,
        'historyBoost': history_factor
    },
    'penalties': penalties,
    'activationDetails': activation_details,
    'rationale': None,
    'safetyWarnings': []
}

# =====
# DATABASE-INTEGRATED EFFICACY LOOKUP
# =====

def _get_efficacy_with_severity_integrated(self, compound_name: str,
                                            conditions: List[Dict],
                                            compound_class: str) -> float:
    """
    Query live efficacy from pharmacognosy database with severity weighting
    """
    if not conditions:
        return 0.5

    weighted_efficacy = 0.0
    total_severity = 0.0

    for condition in conditions:
        # Query from pharmacognosy database
        if compound_class == "terpene":
            compound_data = self.pharma_db.get_terpene(compound_name)
        elif compound_class == "cannabinoid":
            compound_data = self.pharma_db.get_cannabinoid(compound_name)
        elif compound_class == "flavonoid":
            compound_data = self.pharma_db.get_flavonoid(compound_name)
        else:
            continue

        if condition['severity'] > 0:
            weighted_efficacy += compound_data['efficacy'] * condition['severity']
            total_severity += condition['severity']

    if total_severity > 0:
        weighted_efficacy /= total_severity
    else:
        weighted_efficacy = 0.0

    return weighted_efficacy

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if not compound_data:
    continue

# Also check knowledge base for condition-specific efficacy
efficacy = self.kb.lookup_efficacy(
    compound_name, condition['name'], compound_class
)

severity = condition['severity']
weighted_efficacy += efficacy * severity
total_severity += severity

if total_severity > 0:
    return min(weighted_efficacy / total_severity, 1.0)
return 0.5

# =====
# ADAPTIVE LEARNING WITH FEEDBACK
# =====

def _get_adaptive_weights(self, user_profile: Dict) -> Dict:
    """
    Evolve weights based on user feedback history
    Learning Rate: 0.1 shifts toward successful chemical classes
    """

    weights = self.BASE_WEIGHTS.copy()

    history = user_profile.get('history', [])
    feedback_count = user_profile.get('feedbackCount', 0)

    if feedback_count < 5 or not history:
        return weights

    # Analyze positive feedback (rating >= 4)
    terpene_success = 0.0
    cannabinoid_success = 0.0
    flavonoid_success = 0.0
    success_count = 0

    for item in history:
        if item.get('rating', 0) >= 4:
            terpene_success += item.get('terpeneScore', 0)
            cannabinoid_success += item.get('cannabinoidScore', 0)
            flavonoid_success += item.get('flavonoidScore', 0)
            success_count += 1

    if success_count > 0:
        avg_terp = terpene_success / success_count
        avg_canna = cannabinoid_success / success_count
        avg_flav = flavonoid_success / success_count

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total = avg_terp + avg_canna + avg_flav

if total > 0:
    # Apply learning rate to shift weights
    new_terp = 0.5 + (avg_terp / total - 0.5) * self.LEARNING_RATE
    new_canna = 0.3 + (avg_canna / total - 0.3) * self.LEARNING_RATE
    new_flav = 0.2 + (avg_flav / total - 0.2) * self.LEARNING_RATE

    # Normalize to sum to 1.0
    weight_sum = new_terp + new_canna + new_flav
    weights['terpene'] = new_terp / weight_sum
    weights['cannabinoid'] = new_canna / weight_sum
    weights['flavonoid'] = new_flav / weight_sum

return weights

def _get_history_factor_integrated(self, product: Dict,
                                   user_profile: Dict) -> float:
    """
    Calculate boost/penalty from user history
    """
    history = user_profile.get('history', [])
    if not history:
```