

```
"""
```

Integrated Computational Pharmacognosy Engine

System-biology predictive engine translating botanical metadata into physiological outcomes

```
"""
```

```
import json
from typing import List, Dict, Optional, Tuple
from dataclasses import dataclass, asdict
from datetime import datetime
from enum import Enum
```

```
# =====
# IMPORT PHARMACOGNOSY DATABASE
# =====
# Assumes PharmacognosyDatabase class is available
# from pharmacognosy_database import PharmacognosyDatabase, GrowStyle, InterfaceTemp
```

```
# =====
# INTEGRATED ENGINE WITH LIVE DATABASE QUERIES
# =====
```

```
class IntegratedPharmacognosyEngine:
```

```
    """
```

Production computational pharmacognosy engine

Integrates recommendation algorithm with live database coefficients

```
    """
```

```
def __init__(self, pharmacognosy_db, knowledge_base, precompute_engine=None):
```

```
    self.pharma_db = pharmacognosy_db
```

```
    self.kb = knowledge_base
```

```
    self.precompute = precompute_engine
```

```
    self.feedback_log = []
```

```
    # Learning parameters
```

```
    self.LEARNING_RATE = 0.1
```

```
    self.BASE_WEIGHTS = {
```

```
        'terpene': 0.5,
```

```
        'cannabinoid': 0.3,
```

```
        'flavonoid': 0.2
```

```
    }
```

```
# =====
# MAIN RANKING FUNCTION
# =====
```

```
def rank_products_integrated(self, user_profile: Dict,
                             products: List[Dict]) -> List[Dict]:
```

```
    """
```

Main entry point: Integrated ranking with all logic blocks

"""

if not products or not user_profile:

return []

Get adaptive weights based on user history

weights = self._get_adaptive_weights(user_profile)

Extract interface temperature for TRE logic

interface_temp = user_profile.get('interfaceTemp', 185) # Default 185°C

ranked_results = []

all_scores = []

print(f"\n{'='*70}")

print(f"PROCESSING {len(products)} PRODUCTS")

print(f"Interface Temperature: {interface_temp}°C")

print(f"Adaptive Weights: T={weights['terpene']:.3f} | "

f"C={weights['cannabinoid']:.3f} | F={weights['flavonoid']:.3f}")

print(f"{'='*70}\n")

FIRST PASS: Calculate raw scores with all logic blocks

for product in products:

scores = self._score_product_integrated(
product, user_profile, weights, interface_temp
)

all_scores.append(scores['raw'])

ranked_results.append(scores)

CROSS-PRODUCT NORMALIZATION

if all_scores:

max_score = max(all_scores)

min_score = min(all_scores)

score_range = max_score - min_score

if score_range > 0:

for result in ranked_results:

result['matchScore'] = ((result['raw'] - min_score) / score_range) * 100

else:

for result in ranked_results:

result['matchScore'] = 50.0

Sort by normalized score

ranked_results.sort(key=lambda x: x['matchScore'], reverse=True)

Apply synergy and safety overlays

for result in ranked_results:

result['rationale'] = self._generate_medical_rationale(
result, user_profile, weights

)

```

        result['safetyWarnings'] = self._check_safety_overlays(
            result, user_profile, interface_temp
        )

    # Log for continuous learning
    self._log_recommendation(ranked_results, user_profile, weights)

    return ranked_results

# =====
# LOGIC BLOCK A: CULTIVATION POTENTIAL INDEX (CPI)
# =====

def _apply_cultivation_modifiers(self, compound_name: str, compound_class: str,
                                grow_style: str, base_concentration: float) -> float:
    """
    Apply grow-style dependent multipliers to predict chemical biomass
    """
    modified_concentration = base_concentration

    if grow_style == "sun_grown":
        # UV-B Response: 1.40x for UV-responsive flavonoids
        if compound_class == "flavonoid" and compound_name in ["Quercetin", "Cannflavin A", "Cannflavin B"]:
            modified_concentration *= 1.40

    elif grow_style == "living_soil":
        # Rhizosphere Signaling: 1.25x for sesquiterpenes
        if compound_class == "terpene" and compound_name in ["β-Caryophyllene", "Humulene"]:
            modified_concentration *= 1.25
        # Also boost minor flavonoids
        elif compound_class == "flavonoid":
            modified_concentration *= 1.25

    elif grow_style == "drought_stress":
        # Metabolic Shift: 1.15x concentration across all
        modified_concentration *= 1.15
        # Note: Yield penalty handled separately in biomass calculations

    elif grow_style == "hydroponic":
        # High Potency: 1.10x for major cannabinoids
        if compound_class == "cannabinoid" and compound_name in ["THC", "CBD"]:
            modified_concentration *= 1.10
        # Low Diversity: 0.80x for flavonoids
        elif compound_class == "flavonoid":
            modified_concentration *= 0.80

    return modified_concentration

# =====
# LOGIC BLOCK B: THERMAL RELEASE EFFICIENCY (TRE)

```

```
# =====
```

```
def _calculate_thermal_availability(self, compound_name: str,
                                   compound_class: str,
                                   interface_temp: float) -> Tuple[float, str]:
```

```
    """
```

```
    Thermodynamic filter: Determine compound bioavailability at given temp
```

```
    Returns: (availability_multiplier, status_message)
```

```
    """
```

```
    # Query boiling point from database
```

```
    compound_data = None
```

```
    if compound_class == "terpene":
```

```
        compound_data = self.pharma_db.get_terpene(compound_name)
```

```
    elif compound_class == "cannabinoid":
```

```
        compound_data = self.pharma_db.get_cannabinoid(compound_name)
```

```
    elif compound_class == "flavonoid":
```

```
        compound_data = self.pharma_db.get_flavonoid(compound_name)
```

```
    if not compound_data:
```

```
        return 0.5, "Unknown compound"
```

```
    boiling_point = compound_data.get('boiling_point')
```

```
    if boiling_point is None:
```

```
        # Compounds requiring combustion
```

```
        if interface_temp >= 600:
```

```
            return 1.0, "Combustion release"
```

```
        else:
```

```
            return 0.0, f"Requires combustion (>600°C)"
```

```
    # Filter Rule: Zero out compounds above interface temp
```

```
    if boiling_point > interface_temp:
```

```
        return 0.0, f"Below activation ({boiling_point}°C)"
```

```
    # Partial release curve for compounds near threshold
```

```
    temp_margin = interface_temp - boiling_point
```

```
    if temp_margin < 10:
```

```
        # Gradual release within 10°C of boiling point
```

```
        availability = 0.5 + (temp_margin / 20)
```

```
        return availability, f"Partial release ({availability*100:.0f}%)"
```

```
    # Full release
```

```
    return 1.0, "Full release"
```

```
# =====
```

```
# INTEGRATED SCORING WITH DATABASE QUERIES
```

```
# =====
```

```
def _score_product_integrated(self, product: Dict, user_profile: Dict,
                              weights: Dict, interface_temp: float) -> Dict:
```

```
    """
```

Score product with live database queries and all logic blocks

"""

terpene_score = 0.0

cannabinoid_score = 0.0

modifier_score = 0.0

penalties = []

activation_details = []

grow_style = product.get('growStyle', 'hydroponic')

--- TERPENE SCORING WITH CPI + TRE ---

if product.get('terpenes'):

for terpene in product['terpenes']:

LOGIC BLOCK A: Apply cultivation modifiers

base_conc = terpene['concentration']

modified_conc = self._apply_cultivation_modifiers(
 terpene['name'], 'terpene', grow_style, base_conc
)

LOGIC BLOCK B: Check thermal availability

thermal_avail, thermal_status = self._calculate_thermal_availability(
 terpene['name'], 'terpene', interface_temp
)

if thermal_avail == 0:

activation_details.append(f'{terpene["name"]}: {thermal_status}')

continue

Query live efficacy from database

efficacy = self._get_efficacy_with_severity_integrated(
 terpene['name'], user_profile['conditions'], 'terpene'
)

Apply sensitivity boost

if terpene['name'] in user_profile.get('sensitiveTerpenes', []):
 efficacy *= 1.5

Calculate score with all modifiers

norm_conc = min(modified_conc / 100, 1.0)

contribution = efficacy * norm_conc * thermal_avail

terpene_score += contribution

if thermal_avail < 1.0:

activation_details.append(f'{terpene["name"]}: {thermal_status}')

--- CANNABINOID SCORING WITH CPI + TRE + THRESHOLDS ---

if product.get('cannabinoids'):

for cannabinoid in product['cannabinoids']:

LOGIC BLOCK A: Cultivation modifiers

base_pct = cannabinoid['percentage']

```

modified_pct = self._apply_cultivation_modifiers(
    cannabinoid['name'], 'cannabinoid', grow_style, base_pct
)

# LOGIC BLOCK B: Thermal availability
thermal_avail, thermal_status = self._calculate_thermal_availability(
    cannabinoid['name'], 'cannabinoid', interface_temp
)

if thermal_avail == 0:
    activation_details.append(f'{cannabinoid["name"]}: {thermal_status}')
    continue

```

```

# Query live efficacy
efficacy = self._get_efficacy_with_severity_integrated(
    cannabinoid['name'], user_profile['conditions'], 'cannabinoid'
)

```

```

# Biphasic threshold checks
thresholds = user_profile.get('thresholds', {})

```

```

if cannabinoid['name'] == "THC":
    max_thc = thresholds.get('maxTHC')
    if max_thc and modified_pct > max_thc:
        efficacy = -abs(efficacy) * 0.5
        penalties.append(
            f"THC exceeds threshold ({modified_pct:.1f}% > {max_thc}%)"
        )

```

```

if cannabinoid['name'] == "CBD":
    min_cbd = thresholds.get('minCBD')
    if min_cbd and modified_pct < min_cbd:
        efficacy *= 0.7
        penalties.append("CBD below preferred minimum")

```

```

# Calculate contribution
norm_amount = min(modified_pct / 100, 1.0)
contribution = efficacy * norm_amount * thermal_avail
cannabinoid_score += contribution

```

--- FLAVONOID SCORING WITH CPI + TRE + POTENCY MULTIPLIERS ---

```

if product.get('flavonoids'):
    for flavonoid in product['flavonoids']:
        # Get flavonoid data from database
        flav_data = self.pharma_db.get_flavonoid(flavonoid['name'])
        if not flav_data:
            continue

```

```

# LOGIC BLOCK A: Cultivation modifiers
base_presence = 1.0 # Binary presence

```

```

modified_presence = self._apply_cultivation_modifiers(
    flavonoid['name'], 'flavonoid', grow_style, base_presence
)

# LOGIC BLOCK B: Thermal availability
thermal_avail, thermal_status = self._calculate_thermal_availability(
    flavonoid['name'], 'flavonoid', interface_temp
)

if thermal_avail == 0:
    activation_details.append(f'{flavonoid["name"]}: {thermal_status}')
    continue

# Query live efficacy
efficacy = self._get_efficacy_with_severity_integrated(
    flavonoid['name'], user_profile['conditions'], 'flavonoid'
)

# Apply potency multiplier (e.g., Cannflavin A = 30x aspirin)
potency_mult = flav_data.get('potency_multiplier', 1.0)

# Special case: Cannflavin A pain relief
if flavonoid['name'] == "Cannflavin A" and thermal_avail > 0:
    for condition in user_profile['conditions']:
        if condition['name'] == "Pain":
            # Apply 30x multiplier for pain
            efficacy *= potency_mult
            activation_details.append(
                f'Cannflavin A: Pain relief multiplied by {potency_mult}x (30x aspirin potency) at
{interface_temp}°C"
            )
            break

# Calculate contribution
contribution = efficacy * modified_presence * thermal_avail
modifier_score += contribution

# Delivery method preference
if product.get('deliveryMethod') in user_profile.get('preferredDelivery', []):
    modifier_score += 0.3

# Grow style preference
if product.get('growStyle') == user_profile.get('preferredGrowStyle'):
    modifier_score += 0.2

# --- HISTORY FACTOR ---
history_factor = self._get_history_factor_integrated(product, user_profile)

# Calculate raw score
raw_score = (

```

```

(weights['terpene'] * terpene_score) +
(weights['cannabinoid'] * cannabinoid_score) +
(weights['flavonoid'] * modifier_score)
) * (1 + history_factor)

```

```

raw_score = max(0, raw_score)

```

```

return {
    'id': product['id'],
    'name': product['name'],
    'raw': raw_score,
    'components': {
        'terpene': terpene_score,
        'cannabinoid': cannabinoid_score,
        'modifier': modifier_score,
        'historyBoost': history_factor
    },
    'penalties': penalties,
    'activationDetails': activation_details,
    'rationale': None,
    'safetyWarnings': []
}

```

```

# =====
# DATABASE-INTEGRATED EFFICACY LOOKUP
# =====

```

```

def _get_efficacy_with_severity_integrated(self, compound_name: str,
                                           conditions: List[Dict],
                                           compound_class: str) -> float:

```

```

    """

```

```

    Query live efficacy from pharmacognosy database with severity weighting

```

```

    """

```

```

    if not conditions:

```

```

        return 0.5

```

```

    weighted_efficacy = 0.0

```

```

    total_severity = 0.0

```

```

    for condition in conditions:

```

```

        # Query from pharmacognosy database

```

```

        if compound_class == "terpene":

```

```

            compound_data = self.pharma_db.get_terpene(compound_name)

```

```

        elif compound_class == "cannabinoid":

```

```

            compound_data = self.pharma_db.get_cannabinoid(compound_name)

```

```

        elif compound_class == "flavonoid":

```

```

            compound_data = self.pharma_db.get_flavonoid(compound_name)

```

```

        else:

```

```

            continue

```



```

if not compound_data:
    continue

# Also check knowledge base for condition-specific efficacy
efficacy = self.kb.lookup_efficacy(
    compound_name, condition['name'], compound_class
)

severity = condition['severity']
weighted_efficacy += efficacy * severity
total_severity += severity

if total_severity > 0:
    return min(weighted_efficacy / total_severity, 1.0)
return 0.5

# =====
# ADAPTIVE LEARNING WITH FEEDBACK
# =====

def _get_adaptive_weights(self, user_profile: Dict) -> Dict:
    """
    Evolve weights based on user feedback history
    Learning Rate: 0.1 shifts toward successful chemical classes
    """
    weights = self.BASE_WEIGHTS.copy()

    history = user_profile.get('history', [])
    feedback_count = user_profile.get('feedbackCount', 0)

    if feedback_count < 5 or not history:
        return weights

    # Analyze positive feedback (rating >= 4)
    terpene_success = 0.0
    cannabinoid_success = 0.0
    flavonoid_success = 0.0
    success_count = 0

    for item in history:
        if item.get('rating', 0) >= 4:
            terpene_success += item.get('terpeneScore', 0)
            cannabinoid_success += item.get('cannabinoidScore', 0)
            flavonoid_success += item.get('flavonoidScore', 0)
            success_count += 1

    if success_count > 0:
        avg_terp = terpene_success / success_count
        avg_canna = cannabinoid_success / success_count
        avg_flav = flavonoid_success / success_count

```

```
total = avg_terp + avg_canna + avg_flav
```

```
if total > 0:
```

```
    # Apply learning rate to shift weights
```

```
    new_terp = 0.5 + (avg_terp / total - 0.5) * self.LEARNING_RATE
```

```
    new_canna = 0.3 + (avg_canna / total - 0.3) * self.LEARNING_RATE
```

```
    new_flav = 0.2 + (avg_flav / total - 0.2) * self.LEARNING_RATE
```

```
    # Normalize to sum to 1.0
```

```
    weight_sum = new_terp + new_canna + new_flav
```

```
    weights['terpene'] = new_terp / weight_sum
```

```
    weights['cannabinoid'] = new_canna / weight_sum
```

```
    weights['flavonoid'] = new_flav / weight_sum
```

```
return weights
```

```
def _get_history_factor_integrated(self, product: Dict,  
                                   user_profile: Dict) -> float:
```

```
    """
```

```
    Calculate boost/penalty from user history
```

```
    """
```

```
    history = user_profile.get('history', [])
```

```
    if not history:
```