

ADT List

- **init(l)**
- **element(l, p, e)**
- **position(l, e)**
- **modify(l, p, e)**
- **addFirst(l, e)**
- **addEnd(l, e)**
- **addAfter(l, p, e)**
- **addBefore(l, p, e)**
- **remove(l, p, e)**
- **search(l, e) \Rightarrow true / false**
- **isEmpty(l)**
- **size(l)**
- **destroy(l)**
- **iterator(l) \Rightarrow it**

Iterator

init, valid, getCurrent, next, first

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Iterator

init, valid, getCurrent, next, first

ADT Sorted MultiMap

- **init(smm, R)**
pre: R – relation on the set of all possible keys
post: $smm \in SMM, smm = \phi$
- **destroy(smm)**
pre: $smm \in SMM$
post: smm was destroyed (allocated memory was freed)
- **add(smm, k, v)** – can be called put or insert
pre:
 $smm \in SMM, k \in TKey, v \in TValue$
post: the pair $\langle k, v \rangle$ was added into smm
- **remove(smm, k, v)**
pre:
 $smm \in SMM, k \in TKey, v \in TValue$
post: if the pair $\langle k, v \rangle$ is in smm
 $remove = true$
 $smm' = smm$ without the pair $\langle k, v \rangle$ (the pair was deleted)
else $remove = false$
- **search(smm, k, l)**
pre: $smm \in SMM, k \in TKey$
post: $l \in L$, l is the list of values associated with k
empty list if k is not in smm
- **iterator(smm) \Rightarrow it**

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pre: $smm \in SMM, k \in TKey$
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empty list if k is not in smm
- **iterator(smm) \Rightarrow it**