Date	Activity	Comment
04/11/25	Action Card use case	Aaron completed this on time; document was just uploaded a day after
10/11/25	Extra Jump use case	Miller was finishing up other course work and was delayed. Use case was changed on advice from Professor, Miller had to modify
09/11/25	Action Card sequence diagram	Zach was held up by other course work and had to modify sequence diagram
13/11/25	Extra Jump sequence diagram	Jessica was held up waiting on the change in the use case, and other course work
12/11/25	Logical Architecture diagram	Obada was held up by other course work
15/11/25	2nd Minor Release	Aaron and Miller worked on resolving issues with the code, and Zach worked on some of the logic in the gameboard class and fixed issues in some of the action cards