QUESTION 5: .....[CLO: 2, TIME: 35 MINS, POINTS: 15]

Develop a "C program" to manage electricity consumption and billing information. You are required to utilize structures to encapsulate details about the electricity usage for different days and implement a tiered billing system with different rates for various consumption levels. The program should analyze and display comprehensive information about a customer's electricity consumption.

Part A. Structures Definition [1+1+1 = 3 points]

- Structure "**DailyConsumption**" with members **day** representing the day of the month, **unitsConsumed** representing units of electricity consumed on that day.
- Structure "**ElectricityBill**" with members **customerName** representing the name of the customer, **customerID** representing the customer's unique identifier, and **dailyConsumptions** containing details for each day for 30 days.
- Structure "**BillingTier**" with members **rate** representing the rate per unit for the tier, **upperLimit** representing the upper limit for the tier(example given below). If -1.0, it indicates an unlimited upper limit.

```
struct BillingTier billingTiers[] = {
        {0.10, 50.0},      // Rate for the first 50 units
        {0.15, 100.0},     // Rate for the next 50 units
        {0.20, -1.0}       // Rate for any units beyond 100 (unlimited)
};
```

Part B. Functions [4+4+4 = 12 points]

1. Write a function "**calculateTotalConsumption**" to calculate and return the total units of electricity consumed. The function should print the total bill based on defined billing tiers as well.
2. Write a function "**findUnitFrequency**", the function prints frequency of each day's units consumed. E.g. 200 units consumed on day 1, day 2 and day 7 then 200 units frequency is 3.
3. Write a function "**Analysis**" to display the days with the second highest and third lowest electricity consumption.

QUESTION 6: .....[CLO: 4, TIME: 30 MINS, POINTS: 20]

Implement a "C program" that dynamically allocates memory for strings and concatenates them. The program should perform the following steps:

1. **Input:**
   - Prompt the user to enter two strings of varying lengths.
   - Use dynamic memory allocation to create char arrays to store the input strings.
2. **Functionality:**
   - Create a function that takes the two input strings and dynamically allocates memory to concatenate them into a new string.
   - The concatenated string should have sufficient space for the combined strings and the null-terminator.
   - Repetitively take user inputs and concatenate until the users stops it with 'Q'.
   - All new inputs must be concatenated with the previous data. Do not over-write previous data in the variables. (Hint: Something related to ***re-allocation*** might help)
3. **Output:** Display the original input strings and the concatenated result.
4. **Error Handling:** Implement appropriate error handling. Check for memory allocation failures and inform the user if there's an issue.
5. **Testing:** Test your program with strings of different lengths to ensure correct memory allocation, concatenation, and freeing of memory.

[End of Exam Paper]

Part C.

```
#include <stdio.h>
#include <string.h>
void removeWordFromString(char str[],
            char word[], char neww[]) {
  ----------
  ----------
}
int main(){ char str[100], neww[100], word[100];
  printf("Enter string to remove a word from:");
  gets(str);
  printf("\nEnter the word you want removed: ");
  gets(word);
  removeWordFromString(str, word, neww);
  printf("\nAfter word removed: %s\n", neww);
return 0; } //end main
```

```
Output:
Enter string to remove a
word from: Programming
Fundamental

Enter the word you want
removed: gram

After word removed: Proming
Fundamental
```

QUESTION 3: .....[CLO: 3, TIME: 25 MINS, POINTS: 12]

Consider a coinage system consisting of n coins. Each coin has a positive integer value. Your task is to produce a sum of money x using the available coins in such a way that the number of coins is minimal. For example, if the coins are { 1, 5, 7 } and the desired sum is 11, an optimal (minimal number of coins) solution is 5+5+1 which requires 3 coins.

Write a recursive function int foo(...), that returns the minimal number of coins to make the sum x.

You may assume that the input variables {arr, n , x} are globally defined. You may write the function definition of foo with the parameters that you think are appropriate.

SAMPLE INPUT 1:

```
n = 3
x = 11
arr[n] = {1, 5, 7}
```

SAMPLE OUTPUT 1:

3

SAMPLE INPUT 2:

```
n = 4
x = 26
arr[n] = {2, 4, 8, 9}
```

SAMPLE OUTPUT 2:

~~4~~ 3

QUESTION 4: .....[CLO: 2, TIME: 30 MINS, PIONTS: 20]

You need to write two functions for user authentication with encryption in C Language:

Part A. void encrypt(*usernames[100], *passwords[100]): This function takes two pointer arrays as arguments: usernames:

An array of 100 strings containing user names, and passwords: An array of 100 strings containing passwords. Strings are null ('\0') terminated.

For each username and password pair, the function encrypts them using the below method:

- Each character in the string is replaced by another character that is i positions ahead in the alphabet.
- i is determined by the index of the string in the usernames array (e.g., first string element uses i=0, second element uses i=1, etc.).

Part B. int find(*usernames[100], *passwords[100], *search_username, *search_password): This function takes four arguments. The function searches in the encrypted usernames and passwords arrays for a matching pair corresponding to the provided search_username and search_password (un-encrypted). Function **returns 1** if a matching username and password pair are found, **0 otherwise.**

Part C.

```
#include<stdio.h>
int main(){   int i, j, k, n;
  n=7; //number of lines to be printed
  for (i=0; i<n; i++) {
    for(j=0; j<=n-i; j++)
      printf("  ");

    for(k=0; k<=i; k++)
      printf("%c ", 64+k+1);

    for(j=i; j>0; j--)
      printf("%c ", 64+j);

    printf("\n");
  }//end for i
return 0; }//end main
```

QUESTION 2: .....[CLO: 2, TIME: 30 MINS, POINTS: 18 (6 EACH)]

Considering the output given, complete the following code snippets. [Attempt on answer script]

Part A.

```
#include <stdio.h>
struct student{
  ----------
  ----------
};
void writeStudentToFile(const char *filename) {
  ----------
  ----------
}
int main() {
    writeStudentToFile("student.txt");
    return 0;
}
```

OUTPUT:

```
Enter "exit" as First Name
to stop reading user input.
First Name: Ali
Last Name : Iqbal
Roll Number  : 101
Percentage : 90.50

First Name: Naima
Last Name : Ali
Roll Number  : 102
Percentage : 95.50

First Name: exit
```

Part B.

```
#include <stdio.h>
#define MAX_SIZE 5
int* getMinMax(int *array, const int size);
int main()  {
  int array[MAX_SIZE] = {1, -2, 3, -1, 9};
  int *resultArr =getMinMax(array,  MAX_SIZE);
  printf("Min value in array: %d\n", resultArr[0]);
  printf("Max value in array: %d\n", resultArr[1]);
  free(resultArr);
  return 0;}
int* getMinMax(int *numbers, const int size) {
  ---------------
  ---------------
}
```

Output:

```
Enter size of array: 5
Enter 5 elements in array:
1 -2 3 -1 9
Minimum value in array : -
Maximum value in array : 9
```

INSTRUCTIONS:

- Return the question paper and make sure to keep it inside your answer sheet.
- Read each question completely before answering it. There are 6 questions and 4 pages (two sided).
- In case of any ambiguity, you may make assumptions. However, your assumption should not contradict any statement in the question paper.
- Do not write anything on the question paper (except your ID and section).

QUESTION 1: .....[CLO: 1, TIME: 20 MINS, POINTS: 15]

Write on the answer sheet the output of the following programs, when they are executed. There are no compilation errors in the programs.

Part A.

```
#include <stdio.h>
struct Element {
  int value;
};
void recurseOp(struct Element arr[][3],
      int rows, int cols, int i, int j){
  if(i<rows){
    if(j < cols){
      printf("%d ",arr[i][j].value);
      recurseOp(arr, rows, cols, i,j+1);
    }
    else{
      printf("\n");
      recurseOp(arr, rows, cols, i+1,0);
    }
  }//end if (i<rows)
}
int main() {
    struct Element arr[2][3] = {
                    { {1}, {2}, {3} },
                    { {4}, {5}, {6} }
    };
    recurseOp(arr, 2, 3, 0, 0);
    return 0;
}// end main
```

Part B.

```
#include <stdio.h>
int main() { int i,j;
  int arr1[] = {1, 2, 3};
  int arr2[] = {4, 5, 6};
  int arr3[] = {7, 8, 9};
  int *ptrArr[] = {arr1,arr2,arr3};
  printf("Original Array: \n");
  for ( i = 0; i < 3; ++i) {
    for ( j = 0; j < 3; ++j)
      printf("%d ", ptrArr[i][j]);
  printf("\n");
  }//end for i

  for ( i = 0; i < 3; ++i) {
    int *start = ptrArr[i];
    int *end = ptrArr[i] + 2;
    while (start < end) {
      int temp = *start;
      *start = *end;
      *end = temp;
      ++start;  --end; }//end while
  }//end for i

  printf("Modified: \n");
  for ( i = 0; i < 3; ++i) {
    for ( j = 0; j < 3; ++j)
      printf("%d ", ptrArr[i][j]);
  printf("\n");
  }//end for i
return 0;
}//end main
```