Bamzurov Oleg

C/C++ DEVELOPER

CONTACT

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   +380 63 875 98 57

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SKILLS

C/C++, STL, WinAPI, Oracle SQL, Lua
HTML5, CSS3, JS, ReactJS, jQuery
bash, make, git

LANGUAGES

ENGLISH - Intermediate
POLSKA - Beginner
RUSSIAN - Native
UKRAINIAN - Native

SOCIAL

facebook.com/oleg.bamzurov.9
linkedin.com/in/oleg-bamzurov-597301128/
github.com/Obamzuro

ABOUT ME

A developer with experience in front-end and game developing. Knowledge of programming stems from abilities of fast study of new skills and full immersion in the development of new assignments or projects.

EDUCATION

UNIT FACTORY, KYIV
IT Architect
2018 - PRESENT

IGOR SIKORSKY KYIV POLYTECHNIC INSTITUTE
Applied mathematics
2014 - PRESENT

WORK EXPERIENCE

LUA GAME DEVELOPER

4FriendsGames | September, 2017 - March, 2018
- Developed HOPA games
- Researched the LUA engine of creating HOPA games
- Interacted with artists, animators, game designers

FRONT-END DEVELOPER

Softevol | June, 2016 - November, 2016
- Developed web-templates
- Developed collaborative web-elements for websites
- Participated in conversations with customers