Answer Script

Basic Data Structures and Problem Solving Part-II

Week-7, Module 27: Lab Assignment 2

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Question No. 01

Implement a template based Queue using a dynamic array which supports the enqueue, dequeue and front operations.

Answer No. 01

Implementing below a template based Queue using dynamic array which supports the enqueue, dequeue and front operations:

```
#include <bits/stdc++.h>
using namespace std;
template<class T>
class Queue {
public:
    T *a;
    T array_cap;
    T l, r;
    int sz;
    Queue() {
        a = new T[1];
        array_cap = 1;
        l = 0;
        r = -1;
        sz = 0;
    }
    void remove_circular() {
        if(l > r) {
```

```
T *tmp = new T[array_cap];
        T idx = 0;
        for(int i = l; i <= array_cap; i++) {</pre>
            tmp[idx] = a[i];
            idx++;
        }
        for(int i = 0; i < r; i++) {
            tmp[idx] = a[i];
            idx++;
        }
        swap(tmp, a);
        l = 0;
        r = array_cap - 1;
    }
}
// increase size
void increase_size() {
    remove_circular();
    T *tmp = new T[array_cap*2];
    for(int i = 0; i < array_cap; i++) {</pre>
        tmp[i] = a[i];
    }
    swap(a, tmp);
    array_cap = array_cap * 2;
    delete []tmp;
}
// Insert Element 0(1)
void enqueue(T val) {
    if(sz == array_cap) {
        increase_size();
    }
    r++;
    if(r == array_cap) {
        r = 0;
```

```
}
        a[r] = val;
        sz++;
    }
    // Delete Element 0(1)
    void dequeue() {
        if(sz == 0) {
            cout << "Queue is empty!\n";</pre>
            return;
        }
        1++;
        if(l == array_cap) {
           l = 0;
        }
        sz--;
    }
    // Return the front Element 0(1)
    T front() {
        if(sz == 0) {
            cout << "Queue is empty!\n";</pre>
             return -1;
        }
        return a[l];
    }
    // Return the queue size O(1)
    int size() {
        return sz;
    }
};
// driver code
int main() {
    Queue<int> q;
```

```
q.enqueue(5);
q.enqueue(6);
q.enqueue(7);

cout << "Queue Size = " << q.size() << "\n";
cout << "Front Element = " << q.front() << "\n";

cout << "\n";

q.enqueue(8);
cout << "Queue Size [After Enqueued] = " << q.size() << "\n";
cout << "Front Element = " << q.front() << "\n";

q.dequeue();
cout << "\n";

cout << "Queue Size [After Dequeued] = " << q.size() << "\n";

return 0;
}</pre>
```

Implement Template based Stack using a singly linked-list.

Answer No. 02

<u>Implementing below the template based stack using singly linked list:</u>

```
#include <bits/stdc++.h>
using namespace std;
```

```
template <class T>
class node {
public:
    T data;
    node * nxt;
};
template <class T>
class SinglyLinkedList {
public:
    node<T> * head;
    int sz;
    SinglyLinkedList() {
        head = NULL;
        sz = 0;
    }
    // function to create a new node with given data and insert it
0(1)
    node<T> * CreateNewNode(T data) {
        node<T> *newnode = new node<T>;
        newnode->data = data;
        newnode->nxt = NULL;
        return newnode;
    }
    // Insert at head with given data 0(1)
    void InsertAtHead(T data) {
        sz++;
        node<T> *newnode = CreateNewNode(data);
        if(head == NULL) {
            head = newnode;
            return;
        node<T> *a = head;
        newnode->nxt = a;
        head = newnode;
    }
```

```
// Delete at head
    void DeleteAtHead() {
        if(head == NULL) {
            return;
        }
        sz--;
        node<T> *a = head;
        head = a->nxt;
        delete a;
    }
    // print the size of the linked list 0(1)
    int getSize() {
        return sz;
    }
};
// Stack using singly linked list
template <class T>
class Stack {
public:
    SinglyLinkedList<T> sl;
    Stack() {
    }
    T top() {
        if(sl.getSize() == 0) {
            cout << "Stack is empty!\n";</pre>
            Та;
            return a;
        return sl.head->data;
    }
```

```
void push(T val) {
        sl.InsertAtHead(val);
    }
    void pop() {
        if(sl.getSize() == 0) {
             cout << "Stack is empty!\n";</pre>
             return;
        }
        sl.DeleteAtHead();
    }
};
int main() {
    Stack<double> sl;
    sl.push(4.5);
    sl.push(6.7);
    sl.push(8.7);
    cout << sl.top() << "\n";</pre>
    sl.pop();
    cout << sl.top() << "\n";
    Stack<char> sl2;
    sl2.push('a');
    sl2.push('b');
    sl2.push('c');
    cout << sl2.top() << "\n";</pre>
    sl2.pop();
    cout << sl2.top() << "\n";</pre>
```

```
return 0;
}
```

Write a program to convert an infix expression to a postfix expression. The expression will contain the following characters [a-z, +, -, *, /, (,)].

Sample Input	Sample Output
a+(b+c)*d-e	abc+d*+e-
(a+b)*(c+d)	ab+cd+*

Answer No. 03

C++ program to convert an infix expression to a postfix expression:

```
#include <bits/stdc++.h>

using namespace std;

int precedence(char ch) {
    if(ch == '+' || ch == '-') {
        return 0;
    }
    else if(ch == '*' || ch == '/') {
        return 1;
    }
    return -1;
}

int main() {
    string str;
    cin >> str;
```

```
string ans = "";
    stack<char> stk;
    for(int i = 0; i < str.size(); i++) {</pre>
        char ch = str[i];
        if(ch >= 'a' && ch <= 'z') {
            ans += ch;
        }
        else if(ch == '(') {
            stk.push(ch);
        }
        else if(ch == ')') {
            while(stk.size() && stk.top() != '(') {
                ans += stk.top();
                stk.pop();
            }
            stk.pop();
        }
        else {
                      while(stk.size() && precedence(stk.top()) >=
precedence(ch)) {
                ans += stk.top();
                stk.pop();
            }
            stk.push(ch);
        }
    }
    while(stk.size()) {
        ans += stk.top();
        stk.pop();
    }
    cout << ans << "\n";</pre>
```

```
return 0;
}
```

Evaluate it using stack. All the numbers are single digit numbers in the input so you don't have to worry about multi digit numbers.

Sample Input	Sample Output
4+(5+6)*8-1	91
(2+4)*(5+6)	66

Congratulations you just built a mini calculator if you solved it correctly.

Answer No. 04

Implementing the above problem using stack:

```
#include <bits/stdc++.h>
using namespace std;

int eval(int op1, int op2, char op)
{
    switch(op)
    {
        case '+': return op1 + op2;
        case '-': return op1 - op2;
        case '*': return op1 * op2;
        case '/': return op1 / op2;
        default: return 0;
    }
}

int postfixEval(string exp)
{
    stack<int> s;
```

```
for (int i = 0; i < exp.length(); i++)</pre>
        if (isdigit(exp[i]))
        {
            int operand = 0;
            while (i < exp.length() && isdigit(exp[i]))</pre>
             {
                 operand = (operand * 10) + (exp[i] - '0');
                 i++;
            }
            i--;
            s.push(operand);
        }
        else
        {
            int op2 = s.top();
            s.pop();
            int op1 = s.top();
             s.pop();
            int result = eval(op1, op2, exp[i]);
            s.push(result);
        }
    }
    return s.top();
int main()
{
    string exp;
    cin >> exp;
    cout << postfixEval(exp) << endl;</pre>
    return 0;
```

Implement Template based Deque using a doubly linked-list which supports push_front, push_back, pop_back, pop_front, front, back operations.

Answer No. 05

<u>Implementing below template based deque using a doubly linked list which</u> <u>supports push_front, push_back, pop_back, pop_front, front, back operations:</u>

```
#include <bits/stdc++.h>
using namespace std;
template<class T>
class node {
public:
   T data;
    node* prv;
    node* nxt;
};
template<class T>
class Deque {
public:
    node<T>* head;
    node<T>* tail;
    int sz;
    Deque() {
        head = NULL;
        tail = NULL;
        sz = 0;
    }
    node<T> * CreateNewNode(T value) {
        node<T> * newnode = new node<T>;
```

```
newnode->data = value;
    newnode->nxt = NULL;
    newnode->prv = NULL;
    return newnode;
}
// push_back 0(1)
void push_back(T val) {
    node<T>* newnode = CreateNewNode(val);
    if(sz == 0) {
        head = newnode;
        tail = newnode;
        sz++;
        return;
    }
    tail->nxt = newnode;
    newnode->prv = tail;
    tail = newnode;
    sz++;
}
// push front 0(1)
void push_front(T val) {
    node<T> * newnode = CreateNewNode(val);
    if(sz == 0) {
        head = newnode;
        tail = newnode;
        sz++;
        return;
    head->prv = newnode;
    newnode->nxt = head;
    head = newnode;
    sz++;
    return;
}
// pop back 0(1)
```

```
void pop_back() {
    if(sz == 0) {
        cout << "Deque is empty!\n";</pre>
        return;
    }
    if(sz == 1) {
        delete tail; // or delete head;
        head = NULL;
        tail = NULL;
        sz--;
        return;
    }
    node<T>* a = tail;
    tail = tail->prv;
    delete a;
    tail->nxt = NULL;
    sz--;
}
// pop front
void pop_front() {
    if(sz == 0) {
        cout << "Deque is empty!\n";</pre>
        return;
    if(sz == 1) {
        delete head; // or delete tail
        head = NULL;
        tail = NULL;
        sz--;
        return;
    }
    node<T>* a = head;
    head = head->nxt;
    delete a;
    head->prv = NULL;
    sz--;
```

```
}
    // front element 0(1)
    int front() {
        if(sz == 0) {
             cout << "Deque is empty!\n";</pre>
             return -1;
        }
        return head->data;
    }
    // back element 0(1)
    int back() {
        if(sz == 0) {
             cout << "Deque is empty\n";</pre>
             return -1;
        return tail->data;
    }
};
// driver code
int main() {
    Deque<int> d;
    d.push_back(5); //5
    d.push_front(7); // 7 5
    cout << d.front() << "\n"; // output: 7</pre>
    d.pop_back(); // 7
    d.push_back(3); // 7 3
    cout << d.back() << "\n"; // output: 3</pre>
    d.pop_front(); // 3
    cout << d.back() << "\n"; // output: 3</pre>
return 0;
```

Given a string, check if it's a palindrome using a Deque.

Sample Input	Sample Output
abcba	Yes
abcca	No

Hint: Check the first and last character. If they are equal then pop them and continue this process until the string becomes empty.

Answer No. 06

<u>C++ Program to check a number palindrome or not using deque:</u>

```
#include <bits/stdc++.h>

using namespace std;

int main() {

    string str;
    cin >> str;

    deque<char> dq;
    for(int i = 0; i < str.size(); i++) {
        dq.push_back(str[i]);
    }

    while(dq.size() > 1) {

        if(dq.front() != dq.back()) {
            cout << "No\n";
            return 0;
    }

    dq.pop_front();</pre>
```

```
dq.pop_back();
}
cout << "Yes\n";
return 0;
}</pre>
```

Write a function **void deleteValue(list<int> & I**, **int value)'** -> This function will delete the first occurrence of the element that is equal to the input **value** from the stl list.

```
Sample Input: STL list containing [7, 3, 8, 4, 5, 4], value: 4 Sample Output: STL list containing [7, 3, 8, 5, 4]
```

Answer No. 07

Implementing below the function void deleteValue(list<int> &l, int value) to delete the first occurrence of the element that is equal to the input value from the stl list:

```
// function to print the linked list
void print(list<int> &l){
    for(auto it = l.begin(); it != l.end(); it++) {
        cout << *it << " ";
    }
}

// driver code
int main() {
    list<int> l = {7, 3, 8, 4, 5, 4};
    deleteValue(l, 4);
    print(l);

    return 0;
}
```