

eliasobeid

master of science in computer science and engineering

about

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February 7th, 1991

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language

trilingual
danish/english/arabic

programming and markup

C, C++, C#, CUDA,
Java, JavaScript,
Python, Ruby, Lua,
SQL, NoSQL, ReQL,
Haskell (learning),
Git, SVN, \LaTeX , Unix,
Windows

main interests

cryptology
machine learning
computer security
multi-agent system
artificial intelligence
software engineering
software development

education

- 2014–2016 **M.Sc.** Computer Science and Engineering The Technical University of Denmark
Four semesters (120 ECTS) of four months each. Master thesis with the topic of machine translation and natural language processing.
- 2011–2014 **B.Sc.** Computer Science The University of Aalborg
Six semesters (180 ECTS) of four months each. Bachelor project with the topic of genetic algorithms.
- 2007–2010 **Student** The Technical Gymnasium of Aalborg
Communication and Media

work experience

- since 2016 **Backend architect** Seez
Main fields of responsibility are the backend and API architecture, data management, and data crawling. Furthermore, I partake in the development of artificially intelligent autonomous systems.
- since 2016 **Co-founder & machine learning consultant** munk.ai
Startup company (in collaboration with co-authors of master thesis) which will provide API's for image recognition with a mission of providing generalized image recognition.
- 2015–2016 **Student developer** Berlingske People A/S, Radio24syv
Development of website, API infrastructure, and other IT tools used internally. Mainly development with NodeJS with ExpressJs, AngularJS, and C#.
- 2014–2015 **Student developer** Falck Healthcare A/S
Development of a booking system for a service, that Falck Healthcare offers its clients. Mainly web development with Ruby on Rails.
- 08–12 2013 **Assistant teacher** The University of Aalborg
Assistant teacher in imperative programming with C.
- 02–07 2011 **Private (national service)** Danish Emergency Management Agency
Firefighting education and emergency duty.

publications

- Oct 2016 **Neural Machine Translation with Characters and Hierarchical Encoding** arxiv.org/abs/1610.06550
We propose a model for translating between languages with a hierarchical architecture. It is fed with sequences of characters from a source language and produces a translated sequence of characters in a target language. We argue that, by comparison to current state of the art models, this hierarchical architecture reduces computational complexity, and that it improves translation performance.

other activity

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| 2011–2011 | Education in Firefighting | Danish Emergency Management Agency |
| | Fire, Rescue, Environment and Communication. | |
| 2013–2014 | Member of the Board of Studies | The University of Aalborg |
| | Discussions of applications of qualifications and exemptions, study lines, quality assurance of education and the like. | |
| 2012–2014 | Volunteer mentor | Danish Red Cross Youth |
| | A project called Sunshine youth, with the purpose of motivating youngsters for an education in Aalborg (Denmark). | |