# **OBI BATBILEG**



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#### Education

## WESTERN SYDNEY UNIVERSITY

School of Computer, Data and Mathematical Science

**Bachelor of Information Systems** 

**2021 - Current** 

System Analysis, Software design & deployment, Project management

 Relevant Units: Object oriented programming, Technologies for web applications, Computer security, Mobile application development, Human-Computer Interaction Design

### **Experience**

**APPLE Product specialist**  Sydney, Australia

2022-04 - Current

- Proficient in showcasing and selling a diverse range of Apple tech products to customers.
- Work effectively in diverse environments, adapting to the dynamic company culture, fostering a positive and collaborative work environment.

Communication · Product Knowledge · Sales · Operations

SITTEN SOFTWARE JSC

Vietnam

**Internship Experience** - Designing the Functionality of a Document Automation Software 2022-4 - 2022-7

- Gathering Client Requirements: Conducted in-depth information gathering to understand the unique needs of the client.
- Documentation: Translated business requirements into system requirements, creating artifacts such as Context diagrams, Agile User stories, and other relevant models.

# MUSTANG CAR RENTAL

Ulaanbaatar. Mongolia

2017-09 - 2018-07

Technician

Install, configure, and maintain computer hardwares and softwares.

- Document all IT-related procedures, configurations, and troubleshooting steps.
- Regularly monitor and maintain the car rental system to ensure optimal performance.

Troubleshooting · Maintenance

# **Projects** (more on website)

#### ELECTRIC VEHICLE ALLOCATION

Western Sydney University

Problem Solving · Encapsulation · Polymorphism · Inheritance · Object-Oriented Programming (OOP) · C++

The project achieves a realistic EV simulation with smart charging allocation. Ensuring scalability and efficiency, it promotes sustainable EV adoption in Australia.

#### NINE BOARD TIC-TAC-TOE

Western Sydney University

Problem Solving · Monte Carlo Simulation · Data Structures · OOP · C++

Completed a C++ Nine-Board Tic-Tac-Toe game using object-oriented principles, featuring a Monte Carlo simulation for smart player decisions. Offers diverse gameplay options and emphasizes code reusability with rigorous testing, showcasing the student's OOP proficiency.

#### PET ADOPTION MANAGEMENT APPLICATION

*Technologies for web applications* 

HTML5 · Cascading Style Sheets (CSS) · JavaScript · PHP · Databases · MySQLi

Completed a dynamic Pet Rescue website for Annie's Animal Adoptions using HTML, CSS, JavaScript, and PHP, interfacing with a MySQL database. Empowers users to seamlessly explore pet listings, submit applications, and enables administrators to manage listings securely. Demonstrates adept web development skills with robust data validation.

# **Leadership and Activities**

APPLE Sydney, Australia
Activation Mentor November 2023

• Attended training programs to deepen professional skillset and assisted in training fellow store associates on existing and new training practices.

**MUST** (Mongolian University of Science and Technology)

Ulaanbaatar, Mongolia

Achieved first place in Youth Science Lecture competition

October 2016

 Presented about gravitational waves. Awarded by Nobel-Prize winning physicist professor Hiroshi AMANO.

DAICHI NO SEIZA 🦮

Ulaanbaatar, Mongolia

**Building Reflectors** 

**July 2016** 

• Participated "<u>Daichi no Seiza</u>" in 2016 as a team member. "Daichi no Seiza" is a project to receive connection from JAXA's Daichi 2 satellite by building reflectors. Therefore, Educate young minds about Space Industry.

# **Skills**

C++, Java, Swift, Python, Javascript, PHP, CSS, HTML, Bootstrap 5, MySQLi, TCP/IP & OSI Model, Adobe Creative Cloud Softwares, Figma, Process mapping

Data Structures and Algorithms, Object Oriented Programming, Web development techniques, Database, Mobile app development, Human-Computer Interaction Design, Social Computing, SDLC, Agile methodologies, Sales, Operations, Project Management