THE VESTEE





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The project focuses on translating American Sign Language (ASL) into text in real-time using python, wekinator and processing.

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PUTHON

Image processing

Process the training data images to obtain the coordinates of the hands

WEKI

Training

Obtains 42 inputs (21 points in total, but x and y coordinates), trains the data with 24 classes.

PROCESING

Results

Maps the output classes received from wekinator and turns them into text.

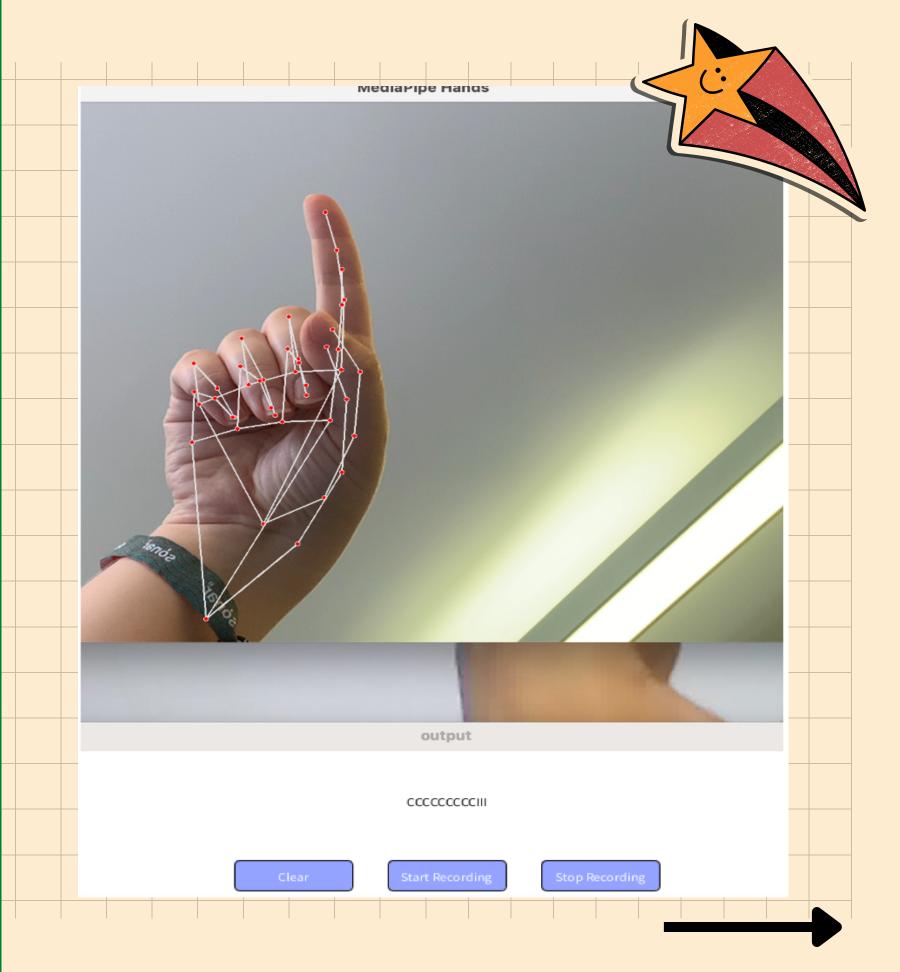
Working YES! Process

The idea is that you sign a letter individually.

The coordinates will be sent to Wekinator and it will send the number which each letter belongs to to Processing:

- \cdot A \rightarrow class 1
- \cdot B \rightarrow class 2
- · and so on

Then Processing will map each class to the corresponding letter and it will output it in the interface





- Some letters are mapped correctly, but some others need more training data in order to classify correctly
- It has the potential to become useful in video calls, for example, in zoom meetings, to be able to translate ASL language in realtime.







Github repo: https://github.com/ObiWxnKenxbi/TranscribeASL

Dataset used: https://www.kaggle.com/datasets/ardamavi/sign-language-digits-dataset

