# Ambra D Vladone



#### SUMMARY

Graduate Developer with experience in HTML, CSS, JavaScript, Angular, TypeScript, and Java. Proven ability to develop and design applications that are visually appealing and user-friendly. Skilled in troubleshooting application issues, conducting thorough testing, and optimizing user experiences. Looking for opportunities to utilize skills and knowledge to create web applications that are both functional and secure. This postgraduate qualification ensures I am job-ready with the latest skills for the ever-evolving field of web development.

#### **SKILLS**

PORTFOLIO LINK: https://docs.google.com/document/d/1p33dp44Nc\_n-iLPIJ1MNXEyaMFsiNXxs\_VT1zzFX3S8/edit?usp=sharing



#### HARD SKILLS

HTML, CSS, JavaScript
Angular, TypeScript, Java
jQuery, WordPress
C#, Unity
GitHub
Adobe Photoshop
UI/UX Design
Agile Development Practices
Website Testing and Debugging



#### SOFT SKILLS

Effective Communication Problem-Solving Time Management Team Collaboration Adaptability Attention to Detail Independent Work Ethic Client Liaison Project Management



#### EXPERIENCE

## **Graduate Developer**

**NTI Limited** 

March 2024 - June 2024, Brisbane, Australia

- Collaborated with the Claims product team to develop a new insurance application aimed at streamlining the processing of claims.
- Worked independently on bug fixes and UI/UX enhancements towards the end of the project.
- Created and implemented solutions to improve user experience and functionality of the existing website using Angular, TypeScript, and Java.
- Liaised with Business Analysts (BAs), Product Owners, and other stakeholders to gather requirements and provide updates on progress.
- Conducted thorough testing of my own work to ensure quality and functionality before deployment.
- Followed Agile development practices to ensure efficient project management and delivery.

### **Website Developer**

#### Macquarie University - Page 2 & 3

#### October 2022 - December 2022, Sydney, Australia

- Prepared a project proposal for an interactive game website, including story, design, flow chart, artworks showcasing the project's UI, and a breakdown of the website's interactivity and technical implementations.
- Created a website wireframe and art using Adobe Photoshop.
- Developed the website, using 2500+ HTML lines, 950+ CSS lines & 100+ JS lines.
- Increased website interactivity by 100% using JavaScript and JSON to create events for each mouse click interaction.

#### **Website Developer**

#### Be Centre - Page 4

April 2022 - July 2022, Sydney, Australia

- Created 23 wireframes that ensured easy access to content through the development of an appropriate navigation bar.
- Reduced menu options from 9 to 7 by removing old links and redundant information.
- Ensured the team always maintains the six principles of the ASC code of ethics.
- Liaised with client and team weekly, to provide deliverables, updates, and progress reports.
- Inclusive of a 168-page handover for sponsors containing project scope, risk management, resource management, schedule and other handover documentation related to the project.
- Received a final grade of 82.5% for all deliverables.

#### Website Developer

#### Macquarie University - Page 1

November 2021 - December 2021, Sydney, Australia

- Designed an interactive informative website for a major project with Macquarie University.
- Liaising with teachers to confirm requirements of the website on a weekly basis.
- Internal and external testing throughout the implementation of different features. Testing completed through the assistance of 5 testers.
- Received a High Distinction (85+) for completed assignment.

# **EDUCATION**

#### **Bachelor of Game Design & Development**

Macquarie University • Sydney, Australia • 2023

# **Postgraduate Certificate - Web Development**

QUT University • Brisbane, Australia • 2025

#### References will be made available upon request.