The only issue I have upon completing the tutorial is Ruby being unable to throw her projectiles, even with all the scripts being exactly as the tutorial provides. One other issue I had that I was Ruby not moving, except for extremely small amounts, when I tested the game. However, it turned out that I had somehow made ruby a child of the camera, and once that was fixed Ruby moved like normal.

My team member is Leana Perez, and things are going great with working together.