

План лекций

Введение

Компилятор ghc, ghci, Haskell Platform.

Haskell – чисто функциональный, типизированный язык программирования.

Чистые функции.

Типы Int, Integer, Float, Double, Bool = True | False, Char.

Арифметические операции.

`+`, `-`, `*`, `/`, `div`, `mod`

Тип функции:

`not :: Bool -> Bool`

`not False = True`

`not True = False`

`plus :: Int -> Int -> Int`

`plus x y = x + y`

`plus3 :: Int -> Int`

`plus3 = plus 3`

Кортежи (a,b).

`fst (x,y) = x`

`snd (x,y) = y`

`('a', True)`

Списки

`[a] = [] | a : [a]`

`[]`

`1:2:[]`

`[1,2]`

`[1..3] = [1,2,3]`

`[0,2..8] = [0,2,4,6,8]`

`[1,1.5..3] = [1.0,1.5,2.0,2.5,3.0]`

Конструктор списков (list comprehensions)

`[x | x <- [1..3]] = [1,2,3]`

`[(x,y) | x <- [1,2], y <- [1,2]] = [(1,1), (1,2), (2,1), (2,2)]`

`[(x,y) | x <- [1..3], y <- [1..4], x == y] = [(1,1), (2,2), (3,3)]`

Базовые функции со списками

```

head :: [a] -> a
head (x:xs) = x

tail :: [a] -> [a]
tail (x:xs) = xs

length :: [a] -> Int
length [] = 0
length (x:xs) = 1 + length xs

(+++) :: [a] -> [a] -> [a]
(+++) [] ys = ys
(+++) (x:xs) ys = x : (xs +++ ys)

(!!) :: [a] -> Int -> a
(x:_) !! 0 = x
(_:xs) !! n = xs !! (n-1)

reverse :: [a] -> [a]
reverse [] = []
reverse (x:xs) = reverse xs +++ [x]

reverse l = rev l [] where
    rev [] a = a
    rev (x:xs) a = rev xs (x:a)

[1,2,3] []
[2,3] 1:[]
[3] 2:1:[]
[] 3:2:1:[]
[] [3,2,1]

take :: Int -> [a] -> [a]
take _ [] = []
take n (x:xs) | n <= 0 = []
               | otherwise = x : take (n-1) xs

```

drop

Бесконечные списки

```

[1..]

[2,4..]

take 5 [1..]
[1,2,3,4,5]

repeat :: a -> [a]
repeat x = x : repeat x

take 2 (repeat 3)
[3,3]

take 2 (3 : repeat 3)
3 : take 1 (repeat 3)

```

```

3 : take 1 (3 : repeat 3)
3 : 3 : take 0 (repeat 3)
3 : 3 : take 0 (3 : repeat 3)
3 : 3 : [] = [3,3]

```

```

$
($) :: (a -> b) -> a -> b
f $ x = f x

```

```

replicate :: Int -> a -> [a]
replicate n x = take n $ repeat x

```

```

cycle :: [a] -> [a]
cycle xs = xs ++ cycle xs

```

```

take 5 $ cycle [1,2]
[1,2,1,2,1]

```

```

iterate :: (a -> a) -> a -> [a]
iterate f x = x : iterate f (f x)

```

Линейный генератор

```

f x = mod (5*x + 3) 11
take 5 $ iterate f 1
[1,8,10,9,4]

```

Функции высших порядков

```

takeWhile :: (a -> Bool) -> [a] -> [a]
takeWhile _ [] = []
takeWhile p (x:xs) | p x = x : takeWhile p xs
                   | otherwise = []

```

dropWhile

```

filter :: (a -> Bool) -> [a] -> [a]
filter _ [] = []
filter p (x:xs) = if p x then x : filter xs else filter xs

```

```

filter even [1..5]
[2,4]

```

```

filter (not . even) [1..5]
[1,3,5]

```

```

(.) :: (b -> c) -> (a -> b) -> a -> c
f . g = \x -> f (g x)

```

Решето Эратосфена

```

sieve :: [Integer] -> [Integer]
sieve (x:xs) = x : sieve (filter (\y -> y `mod` x /= 0) xs)

```

```

primes = sieve [2..]

```

Map и zipWith

```

map :: (a -> b) -> a -> b
map f [] = []
map f (x:xs) = f x : map f xs

map (^2) [1..5]
[1,4,9,16,25]

map (2^) [1..5]
[2,4,8,16,32]

zipWith :: (a -> b -> c) -> [a] -> [b] -> [c]
zipWith f (x:xs) (y:ys) = f x y : zipWith f xs ys
zipWith _ _ _ = []

zipWith3 :: (a -> b -> c -> d) -> [a] -> [b] -> [c] -> [d]

fibs = 0:1:zipWith (+) fibs (tail fibs)

fib n = fibs !! n

fib 3
2

fibs !! 3
(0:1:zipWith (+) fibs (tail fibs)) !! 3
(1:zipWith (+) fibs (tail fibs)) !! 2
(zipWith (+) fibs (tail fibs)) !! 1
(0 + 1 : zipWith (+)
  (1:zipWith (+) fibs (tail fibs))
  (zipWith (+) fibs (tail fibs))) !! 1
(zipWith (+)
  (1:zipWith (+) fibs (tail fibs))
  (zipWith (+) fibs (tail fibs))) !! 0
(zipWith (+)
  (1:zipWith (+) fibs (tail fibs))
  (zipWith (+)
    (0:1:zipWith (+) fibs (tail fibs))
    (1:zipWith (+) fibs (tail fibs)))) !! 0
(zipWith (+)
  (1:zipWith (+) fibs (tail fibs))
  (0 + 1 : zipWith (+)
    (1:zipWith (+) fibs (tail fibs))
    (zipWith (+) fibs (tail fibs)))) !! 0
(1 + 1 : zipWith (+)
  (zipWith (+) fibs (tail fibs))
  (zipWith (+)
    (1:zipWith (+) fibs (tail fibs))
    (zipWith (+) fibs (tail fibs)))) !! 0
2

```

Свёртка

```

sum [] = 0
sum (x:xs) = x + sum xs

concat [] = []

```

```

concat (xs:xss) = xs ++ concat xss

foldr :: (a -> b -> b) -> b -> [a] -> b
foldr f e []      = e
foldr f e (x:xs) = f x foldr f e xs

sum = foldr (+) 0
concat = foldr (++) []

foldl :: (b -> a -> b) -> b -> [a] -> b
foldl f e []      = e
foldl f e (x:xs) = foldl f (f e x) xs

reverse = foldl (flip (:)) []

flip :: (a -> b -> c) -> b -> a -> c
flip f x y = f y x

foldr1 :: (a -> a -> a) -> [a] -> a
foldr1 f [x]      = x
foldr1 f (x:xs) = f x foldr1 f xs

maximum = foldr1 max

filter p = foldr (\x xs -> if p x then x:xs else xs) []
map f = foldr ((:) . f) []
length = foldr (\_ n -> 1 + n) 0

```

Data.List и сортировки

```

transpose []      = []
transpose ([] : xss) = transpose xss
transpose ((x:xs) : xss) =
  (x : [h | (h:_) <- xss]) : transpose (xs : [ t | (_:t) <- xss])

qsort :: Ord a => [a] -> [a]
qsort []      = []
qsort (x:xs) = qsort (filter (<=x) xs) ++ [x] ++ qsort (filter (>x) xs)

isort :: Ord a => [a] -> [a]
isort []      = []
isort (x:xs) = insert x (isort xs) where
  insert x []      = [x]
  insert x ys@(y:ys') | x > y      = y : insert x ys'
                     | otherwise = x : ys

msort :: Ord a => [a] -> [a]
msort = mergeAll . sequences
where
  sequences (a:b:xs)
    | a > b      = descending b [a] xs
    | otherwise = ascending b (a:) xs
  sequences xs = [xs]

  descending a as bs@(b:bs')
    | a > b      = descending b (a:as) bs'

```

```

descending a as bs = (a:as): sequences bs

ascending a as bs@(b:bs')
  | a <= b      = ascending b (\ys -> as (a:ys)) bs'
ascending a as bs = as [a]: sequences bs

mergeAll [x] = x
mergeAll xs = mergeAll (mergePairs xs)

mergePairs (a:b:xs) = merge a b: mergePairs xs
mergePairs xs       = xs

merge as@(a:as') bs@(b:bs')
  | a > b      = b:merge as bs'
  | otherwise = a:merge as' bs
merge [] bs   = bs
merge as []   = as

```