

# План лекций

## Введение

Компилятор ghc, ghci, Haskell Platform.

Haskell – чисто функциональный, типизированный язык программирования.

Чистые функции.

Типы Int, Integer, Float, Double, Bool = True | False, Char.

Арифметические операции.

`+`, `-`, `*`, `/`, `div`, `mod`

Тип функции:

`and :: Bool -> Bool -> Bool`

`and False _ = False`

`and True x = x`

Кортежи (a,b). `fst`, `snd`.

Списки

`[a] = [] | a : [a]`

`[]`

`1:2:[]`

`[1,2]`

`[1..3] = [1,2,3]`

`[1,1.5..3] = [1.0,1.5,2.0,2.5,3.0]`

Конструктор списков (list comprehensions)

`[x | x <- [1..3]] = [1,2,3]`

`[(x,y) | x <- [1,2], y <- [1,2]] = [(1,1), (1,2), (2,1), (2,2)]`

`[(x,y) | x <- [1..3], y <- [1..4], x == y] = [(1,1), (2,2), (3,3)]`

## Базовые функции со списками

`head :: [a] -> [a]`

`head (x:xs) = x`

`tail :: [a] -> [a]`

`tail (x:xs) = xs`

`(++) :: [a] -> [a] -> [a]`

`(++) [] ys = ys`

`(++) (x:xs) ys = x : (xs ++ ys)`

`(x:_) !! 0 = x`

`(_:xs) !! n = xs !! (n-1)`

`reverse :: [a] -> [a]`

`reverse [] = []`

```
reverse (x:xs) = reverse xs ++ [x]
```

```
reverse l = rev l [] where  
  rev [] a = a  
  rev (x:xs) a = rev xs (x:a)
```

```
take :: Int -> [a] -> [a]  
take _ [] = []  
take n (x:xs) | n <= 0 = []  
              | otherwise = x : take (n-1) xs
```

**drop**

```
splitAt :: Int -> [a] -> ([a], [a])  
splitAt n xs = (take n xs, drop n xs)
```

## Бесконечные списки

```
[1..]
```

```
[2,4..]
```

```
take 5 [1..]  
[1,2,3,4,5]
```

```
repeat :: a -> [a]  
repeat x = x : repeat x
```

```
take 3 $ repeat 2  
[2,2,2]
```

```
replicate :: Int a -> [a]  
replicate n x = take n $ repeat x
```

```
($) :: (a -> b) -> a -> b  
f $ x = f x
```

```
cycle :: [a] -> [a]  
cycle xs = xs ++ cycle xs
```

```
take 5 $ cycle [1,2]  
[1,2,1,2,1]
```

```
iterate :: (a -> a) -> a -> [a]  
iterate f x = x : iterate f (f x)
```

Линейный генератор

```
f x = mod (5*x + 3) 11  
take 5 $ iterate f 1  
[1,8,10,9,4]
```

## Функции высших порядков

```
takeWhile :: (a -> Bool) -> [a] -> [a]  
takeWhile _ [] = []
```

```
takeWhile p (x:xs) | p x      = x : takeWhile p xs
                  | otherwise = []
```

**dropWhile**

## Свѣтка

```
sum [] = 0
sum (x:xs) = x + sum xs
```

```
product [] = 1
product (x:xs) = x * product xs
```

```
concat [] = []
concat (xs:xss) = xs ++ concat xss
```

```
foldr :: (a -> b -> b) -> b -> [a] -> b
foldr f e [] = e
foldr f e (x:xs) = f x foldr f e xs
```

```
foldl :: (b -> a -> b) -> b -> [a] -> b
foldl f e [] = e
foldl f e (x:xs) = foldl f (f e x) xs
```