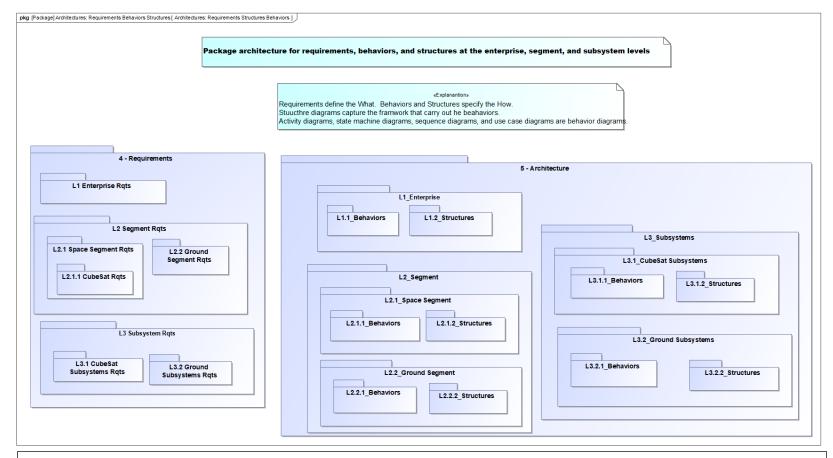
3.1 - Architectures - Requirements, Structures, Behaviors



Requirements define the What. Behaviors and Structures specify the How. Structure diagrams capture the frame work that carry out the behaviors. Activity diagrams and use case diagrams are behavior diagrams.

Architectures - Requirements, Structures, Behaviors