Tim Plummer
Computer Scientist

Experience

Amazon
Software Engineer I • Jun 2013 - Aug 2014 • Seattle, WA

* Java development on large systems handling millions of transations per day.
* Wrote code that handled millions of transations per day.
* Lead projects and independently solved problems.
* Reworked and improved upon existing code to handle increased load.

Applied Technical Systems
Programming Internship • Jun 2007 - Jul 2009 • Silverdale, WA

* Developed skills using C# and SQL.
* Worked independently on projects under programming leads.

Education

University of Washington
Bachelor of Science in Computer Science • Aug 2009 - Jun 2013 • Seattle, WA

* Classes in Graphics, AI, Networking, Security

Skills

* Languages: C++, C#, Java, Javascript, Lua, GLSL and more!
* Comfortable working in Windows and Linux environments
* Experienced with 3D technologies (Three.js, OpenGL, Blender)
* Familiar with Visual Studio, Git, Bash, Vim
* Hobbyist game developer (Javascript, Pico-8, Unity)
* Good at Dwarf Fortress

Projects

See Github: https://github.com/Objelisks

Contact

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* twitter: @objelisks