

Tim Plummer

Computer Scientist

Experience

Amazon, Inc.

Software Engineer I, Jun 2013 - Aug 2014, Seattle, WA

- * Mostly Java development on large systems.
- * Wrote code that handled millions of transactions per day.
- * Lead projects and independently solved problems.

Applied Technical Systems

Programming Internship, Jun 2007 - Jul 2009, Silverdale, WA

- * Developed skills using C# and SQL.
- * Worked independently on projects under programming leads.

Education

University of Washington

Bachelor of Science in Computer Science, Aug 2009 - Jun 2013

- * Classes in Graphics, Networking, Security
- * 3.7 GPA with honors

Skills

- * Languages: C++/C#/Java/Javascript/Lua/GLSL and more!
- * Hobbyist game developer (Javascript, Pico-8, Unity)
- * Experienced with 3D technologies (Three.js, OpenGL, Blender)
- * Good at Dwarf Fortress

Projects

See Github: <https://github.com/Objelisks>