

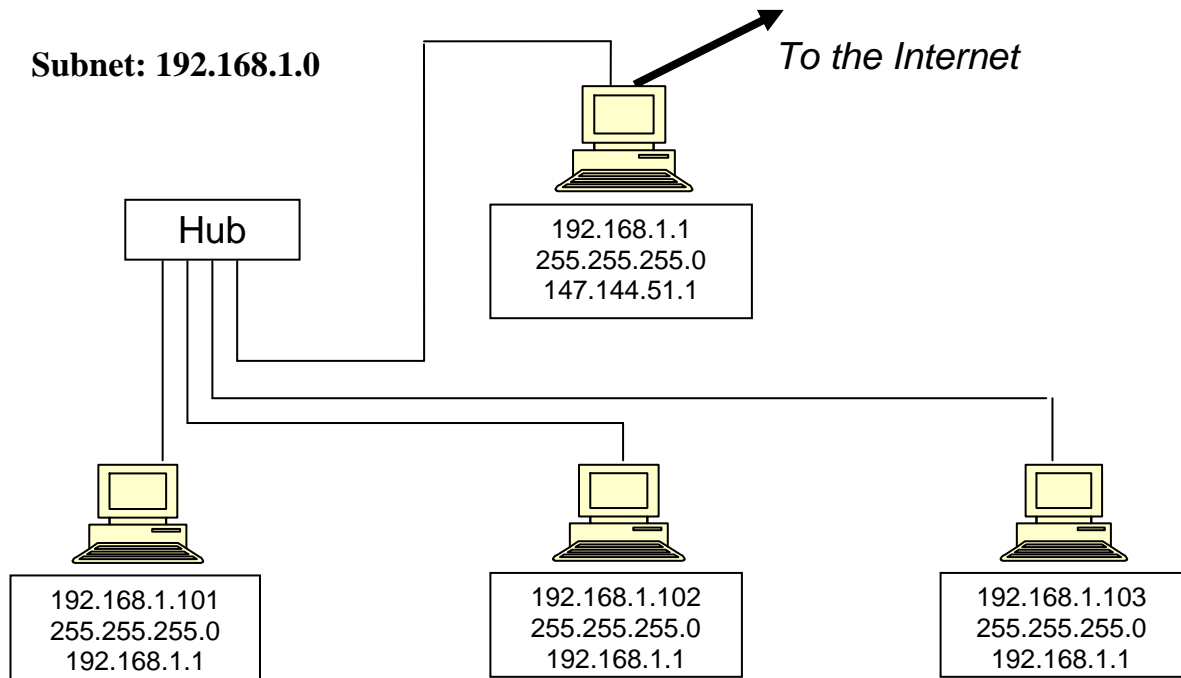
## Understanding TCP/IP Properties

### 1. Objectives

- Use of **IP address**, **Subnet mask**, **Default gateway**, **MAC address**.
- Identify tools used to discover a **computer network configuration** in Windows.
- Gather information including **connection**, **host name**, **MAC address** and **IP address** information.
- **Compare** network information to other PCs on the network.
- Learn to use the **TCP/IP Packet Internet Groper (ping) command** from a workstation/PC.

### 2a. IP address, Subnet mask, Default gateway, MAC address

Consider the following diagram:



- i. Write down the **subnet mask**: .....
- ii. Find the **network portion** of the IP address of the Gateway Machine:.....
- iii. Is the **default gateway** (Gateway Machine's IP address) same for all the Workstations (PCs)?.....
- iv. Find the **default gateway** for the Workstations (PCs):.....

### 2b. Crossover and Straight-through Cables

Common Ethernet network cables are straight and crossover cable. This Ethernet network cable is made of **4 pair high performance cable** that consists of **twisted pair conductors** that used for data transmission. Both end of cable is called **RJ45 connector**. Straight and crossover cable can be Cat3, Cat 5, Cat 5e or Cat 6 UTP cable, the only difference is each type will have different wire arrangement in the cable for serving different purposes.



#### Category 1 (Layer 2 or below)

Hub  
Switch

#### Category 2 (Layer 3 or above)

PC/Laptop/Server  
Router

You usually use **straight cable** to connect **different type of devices (different category)**. For example:

- ✓ Connect a computer to a switch/hub's normal port.
- ✓ Connect a router's LAN port to a switch/hub's uplink port. (normally used for expanding network)

Use **crossover cable** to **connect same type of devices (same category)**. For example:

- ✓ Connect 2 computers directly.
- ✓ Connect a router's LAN port to a switch/hub's normal port. (normally used for expanding network)
- ✓ Connect 2 switches/hubs by using normal port in both switches/hubs.

## 3a. Instructions: Experiment 1

### Step 1: Connect into the Network

Establish and verify connectivity to the Network. This ensures the computer has an IP address.

### Step 2: Gather TCP/IP configuration information

Use the **Start** menu to open the **Command Prompt**, an MS-DOS-like window. Type **ipconfig** and press the **Enter** key. The **ipconfig** is used for gathering the IP Configuration information.

### Step 3: Record the following TCP/IP information for your computer

IP address: \_\_\_\_\_, Subnet Mask: \_\_\_\_\_, Default Gateway: \_\_\_\_\_

### Step 4: Compare the TCP/IP configuration of your computer to another computer on the LAN

Select another **computer B**. Perform **step 3** for the computer B. Fill up the following table.

	Your Computer (A)	Another Computer (B)	Are there any similarities? (yes/no)
IP Address:			
Subnet Mask:			
Default Gateway			

### Step 5: Check additional TCP/IP configuration information

To see detailed information, type **ipconfig /all** and press **Enter**.

- i. Does the output screen show **any Servers**? .....
- ii. If yes, write down the IP addresses of the Servers listed:.....
- iii. Write down the **HostName** of your computer:.....
- iv. Write down the **HostName** of another computer:.....
- v. Do all of the servers and workstations **share the same network portion** of the IP address as your pc?.....
- vi. If the servers and workstations are in another network, how to communicate with them?.....
- vii. Write down the **Physical (MAC) Address** of your computer:.....
- viii. Write down the **Physical (MAC) Address** of another computer:.....
- ix. Are there **any similarities** between them? If yes, **describe** the similarity in **1 sentence**.....

### Step 6: Close the screen

Close the screen when finished examining network settings. Repeat the previous steps as necessary. Make sure that it is possible to return to and interpret this screen.

## 3b. Instructions: Experiment 2

You need the **IP addresses** that were recorded in **experiment 1**.

### Step 1: Access the command prompt

Use the **Start** menu to open the **Command Prompt** window.

### Step 2: ping the IP address of another computer

In the window, type **ping**, a space, and the **IP address of another computer B**. Is the **ping** successful? (yes/no) \_\_\_\_\_. Note the results from the output screen: **Packets: sent = \_\_, Received = \_\_, Lost = \_\_**

### Step 3: ping the IP address of the default gateway

Try to **ping** the **IP address of the default gateway** listed in the last exercise. Is the **ping** successful? (yes/no) \_\_\_\_\_. Note the results from the output screen: **Packets: sent = \_\_, Received = \_\_, Lost = \_\_**

### Step 4: ping the Loopback IP address of this computer

Type the following command: **ping 127.0.0.1** Is the **ping** successful? (yes/no) \_\_\_\_\_. Note the results from the output screen: **Packets: sent = \_\_, Received = \_\_, Lost = \_\_**

### Step 5: ping the hostname of another computer

Try to **ping** the **hostname** of the **computer B**. Is the **ping** successful? (yes/no) \_\_\_\_\_. Note the results from the output screen: **Packets: sent = \_\_, Received = \_\_, Lost = \_\_**

Demonstrate your work to the instructors.

Signature of the Instructor