UNIX / LINUX - PROCESSES MANAGEMENT

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In this chapter, we will discuss in detail about process management in Unix. When you execute a program on your Unix system, the system creates a special environment for that program. This environment contains everything needed for the system to run the program as if no other program were running on the system.

Whenever you issue a command in Unix, it creates, or starts, a new process. When you tried out the **ls** command to list the directory contents, you started a process. A process, in simple terms, is an instance of a running program.

The operating system tracks processes through a five-digit ID number known as the **pid** or the **process ID**. Each process in the system has a unique **pid**.

Pids eventually repeat because all the possible numbers are used up and the next pid rolls or starts over. At any point of time, no two processes with the same pid exist in the system because it is the pid that Unix uses to track each process.

Starting a Process

When you start a process (run a command), there are two ways you can run it -

- Foreground Processes
- Background Processes

Foreground Processes

By default, every process that you start runs in the foreground. It gets its input from the keyboard and sends its output to the screen.

You can see this happen with the **ls** command. If you wish to list all the files in your current directory, you can use the following command –

```
$1s ch*.doc
```

This would display all the files, the names of which start with **ch** and end with **.doc** –

```
ch01-1.doc ch010.doc ch02.doc ch03-2.doc ch04-1.doc ch040.doc ch05.doc ch06-2.doc ch01-2.doc ch02-1.doc
```

The process runs in the foreground, the output is directed to my screen, and if the **ls** command wants any input (which it does not), it waits for it from the keyboard.

While a program is running in the foreground and is time-consuming, no other commands can be run (start any other processes) because the prompt would not be available until the program finishes processing and comes out.

Background Processes

A background process runs without being connected to your keyboard. If the background process requires any keyboard input, it waits.

The advantage of running a process in the background is that you can run other commands; you do not have to wait until it completes to start another!

The simplest way to start a background process is to add an ampersand (&) at the end of the command.

```
$1s ch*.doc &
```

This displays all those files the names of which start with ch and end with .doc -

```
ch01-1.doc ch010.doc ch02.doc ch03-2.doc ch04-1.doc ch040.doc ch05.doc ch06-2.doc ch01-2.doc ch02-1.doc
```

Here, if the **ls** command wants any input (which it does not), it goes into a stop state until we move it into the foreground and give it the data from the keyboard.

That first line contains information about the background process - the job number and the process ID. You need to know the job number to manipulate it between the background and the foreground.

Press the Enter key and you will see the following -

```
[1] + Done ls ch*.doc & $
```

The first line tells you that the **ls** command background process finishes successfully. The second is a prompt for another command.

Listing Running Processes

It is easy to see your own processes by running the ps (process status) command as follows -

```
$ps
PID
          TTY
                                CMD
                    TIME
18358
          ttyp3
                    00:00:00
                                sh
18361
          ttyp3
                    00:01:31
                                abiword
                    00:00:00
18789
          ttyp3
                                ps
```

One of the most commonly used flags for ps is the $-\mathbf{f}$ (f for full) option, which provides more information as shown in the following example –

```
$ps -f
UID    PID    PPID C STIME    TTY    TIME CMD
amrood    6738    3662    0    10:23:03    pts/6    0:00    first_one
amrood    6739    3662    0    10:22:54    pts/6    0:00    second_one
amrood    3662    3657    0    08:10:53    pts/6    0:00    -ksh
amrood    6892    3662    4    10:51:50    pts/6    0:00    ps -f
```

Here is the description of all the fields displayed by **ps -f** command –

Sr.No.	Column & Description
1	UID User ID that this process belongs to (the person running it)
2	PID Process ID
3	PPID Parent process ID (the ID of the process that started it)

4	C CPU utilization of process
5	STIME Process start time
6	TTY Terminal type associated with the process
7	TIME CPU time taken by the process
8	CMD The command that started this process

There are other options which can be used along with **ps** command –

Sr.No.	Option & Description
1	-a
	Shows information about all users
2	-x Shows information about processes without terminals
3	-u Shows additional information like -f option
4	-e Displays extended information

Stopping Processes

Ending a process can be done in several different ways. Often, from a console-based command, sending a CTRL + C keystroke (the default interrupt character) will exit the command. This works when the process is running in the foreground mode.

If a process is running in the background, you should get its Job ID using the **ps** command. After that, you can use the **kill** command to kill the process as follows –

```
$ps -f
UID PID PPID C STIME TTY TIME CMD
amrood 6738 3662 0 10:23:03 pts/6 0:00 first_one
amrood 6739 3662 0 10:22:54 pts/6 0:00 second_one
amrood 3662 3657 0 08:10:53 pts/6 0:00 -ksh
amrood 6892 3662 4 10:51:50 pts/6 0:00 ps -f
$kill 6738
Terminated
```

Here, the **kill** command terminates the **first_one** process. If a process ignores a regular kill command, you can use **kill** - **9** followed by the process ID as follows –

```
$kill -9 6738
Terminated
```

Parent and Child Processes

Each unix process has two ID numbers assigned to it: The Process ID (pid) and the Parent process ID (ppid). Each user process in the system has a parent process.

Most of the commands that you run have the shell as their parent. Check the **ps** -**f** example where this command listed both the process ID and the parent process ID.

Zombie and Orphan Processes

Normally, when a child process is killed, the parent process is updated via a **SIGCHLD** signal. Then the parent can do some other task or restart a new child as needed. However, sometimes the parent process is killed before its child is killed. In this case, the "parent of all processes," the **init** process, becomes the new PPID (parent process ID). In some cases, these processes are called orphan processes.

When a process is killed, a **ps** listing may still show the process with a **Z** state. This is a zombie or defunct process. The process is dead and not being used. These processes are different from the orphan processes. They have completed execution but still find an entry in the process table.

Daemon Processes

Daemons are system-related background processes that often run with the permissions of root and services requests from other processes.

A daemon has no controlling terminal. It cannot open /dev/tty. If you do a "ps -ef" and look at the tty field, all daemons will have a ? for the tty.

To be precise, a daemon is a process that runs in the background, usually waiting for something to happen that it is capable of working with. For example, a printer daemon waiting for print commands.

If you have a program that calls for lengthy processing, then it's worth to make it a daemon and run it in the background.

The top Command

The top command is a very useful tool for quickly showing processes sorted by various criteria.

It is an interactive diagnostic tool that updates frequently and shows information about physical and virtual memory, CPU usage, load averages, and your busy processes.

Here is the simple syntax to run top command and to see the statistics of CPU utilization by different processes -

\$top

Job ID Versus Process ID

Background and suspended processes are usually manipulated via **job number** (**job ID**). This number is different from the process ID and is used because it is shorter.

In addition, a job can consist of multiple processes running in a series or at the same time, in parallel. Using the job ID is easier than tracking individual processes.