# CM1101-Group-Dr.Lounge

Description-

there are 3 sofas around a small wooden coffee table. the room has an aroma of old coffee. The sofas are all different colors Blue, White and Black. as you walk to the coffee table you see that the blue sofa on the left is covering up some scratch marks on the floor. on the table is a metal box loocked by a 4-digit combination lock.

#the letters are in hex so BAD = 2989 which the the lock combination

As you enter the dr’s lounge you are greeted by the aroma of old coffee. A semi circle of three multicoloured sofa’s surround a solidary coffee table. On the coffee table is a rusted metal combination box. Upon further inspection the combination box requires 4 digits to unlock it.

You notice that there are scratch marks under the blue sofa, it looks light enough to move. In the corner of the room is a white board that appears to have faded text and numbers on it.

Print staments

you move the coffee table nothing underneath

you move the blue sofa to find the letter B scratched into the floor

you move the White sofa to find the letter A scratched into the floor

you move the black sofa to find the letter D scratched into the floor

you enter the code ..user\_input.. the lock does not open

you enter the code ..user\_input.. the lock pops open

Items : Blue sofa, white sofa, black sofa, coffee table, combination lock

item\_blue\_sofa = {

"id": "bluesofa",

"name": "Blue sofa",

"description": "A small blue two seater sofa",

"pick\_up": "False",

"move": "True",

"moved": "False"

}

item\_white\_sofa = {

"id": "whitesofa",

"name": "White sofa",

"description": "A small white two seater sofa",

"pick\_up": "False",

"move": "True",

"moved": "False"

}

item\_black\_sofa = {

"id": "blacksofa",

"name": "Black sofa",

"description": "A small black two seater sofa",

"pick\_up": "False",

"move": "True",

"moved": "False"

}

item\_coffee\_table = {

"id": "coffeetable",

"name": "Coffee table",

"description": "A small wooden table",

"pick\_up": "False",

"move": "True",

"moved": "False"

}