https://github.com/t-o-k/Maxima-bezier/torus_made_with_16_rational_bezier_surfaces_3d.wxmx

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```
(%i1) kill(all)$
(%i2) load("draw")$
       load("bezier")$
(%i3) tau: 2*%pi$
(%i4) angle: tau/4/2$
(%i5) w: matrix([ 1, cos(angle), 1 ]);
(%i6) weights: transpose(w).w;
(weights) \begin{vmatrix} \frac{1}{\sqrt{2}} & \frac{1}{2} & \frac{1}{\sqrt{2}} \\ 1 & \frac{1}{\sqrt{2}} & 1 \end{vmatrix}
(%i11) maj_x: matrix([ 0, 1, 1 ], [ 0, 1, 1 ], [ 0, 1, 1 ])$
        min x: matrix([ 0, 1, 1 ], [ 0, 1, 1 ], [ 0, 0, 0 ])$
       maj_y: matrix([ 1, 1, 0 ], [ 1, 1, 0 ], [ 1, 1, 0 ])$
       min_y: matrix([ 1, 1, 0 ], [ 1, 1, 0 ], [ 0, 0, 0 ])$
       min_z: matrix([ 0, 0, 0 ], [ 1, 1, 1 ], [ 1, 1, 1 ])$
(%i14) define(f01_x(u, v), rational_bezier_function_2a(+r_maj*maj_x +r_min*min_x, weights, u, v))$
       define(f01_y(u, v), rational_bezier_function_2a(+r_maj*maj_y +r_min*min_y, weights, u, v))$
       define(f01_z(u, v), rational_bezier_function_2a(
                                                                        +r_min*min_z, weights, u, v))$
(%i17) define(f02_x(u, v), rational_bezier_function_2a(+r_maj*maj_x +r_min*min_x, weights, u, v))$
       define(f02 y(u, v), rational bezier function 2a(+r_maj*maj_y +r_min*min_y, weights, u, v))$
       define(f02 z(u, v), rational bezier function 2a(
                                                                         -r min*min z, weights, u, v))$
(%i20) define(f03_x(u, v), rational_bezier_function_2a(+r_maj*maj_x_-r_min*min_x, weights, u, v))$
       define(f03_y(u, v), rational_bezier_function_2a(+r_maj*maj_y -r_min*min_y, weights, u, v))$
       define(f03 z(u, v), rational bezier function 2a(
                                                                        +r min*min z, weights, u, v))$
(%i23) define(f04 x(u, v), rational bezier_function_2a(+r_maj*maj_x -r_min*min_x, weights, u, v))$
       define(f04\_y(u,\,v),\,rational\_bezier\_function\_2a(+r\_maj*maj\_y\ -r\_min*min\_y,\,weights,\,u,\,v)) \$
       define(f04 z(u, v), rational bezier function 2a(
                                                              -r_min*min_z, weights, u, v))$
(%i26) define(f05_x(u, v), rational_bezier_function_2a( -r_maj*maj_x -r_min*min_x, weights, u, v))$
       define(f05 y(u, v), rational bezier function 2a(+r maj*maj y +r min*min y, weights, u, v))$
       define(f05_z(u, v), rational_bezier_function_2a(
                                                                        +r min*min z, weights, u, v))$
(%i29) define(f06_x(u, v), rational_bezier_function_2a( -r_maj*maj_x -r_min*min_x, weights, u, v))$
       define(f06 y(u, v), rational bezier function 2a(+r maj*maj y +r min*min y, weights, u, v))$
                                                                         -r min*min_z, weights, u, v))$
       define(f06 z(u, v), rational bezier function 2a(
(%i32) define(f07_x(u, v), rational_bezier_function_2a( -r_maj*maj_x +r_min*min_x, weights, u, v))$
       define(f07 y(u, v), rational bezier function 2a(+r maj*maj_y -r_min*min_y, weights, u, v))$
                                                                        +r min*min z, weights, u, v))$
       define(f07 z(u, v), rational bezier function 2a(
```

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(%i35) define(f08_x(u, v), rational_bezier_function_2a( -r_maj*maj_x +r_min*min_x, weights, u, v))$
       define(f08_y(u, v), rational_bezier_function_2a(+r_maj*maj_y -r_min*min_y, weights, u, v))$
       define(f08 z(u, v), rational bezier function 2a(
                                                                    -r min*min z, weights, u, v))$
(%i38) define(f09 x(u, v), rational bezier function 2a(-r maj*maj x +r min*min x, weights, u, v))\$
       define(f09_y(u, v), rational_bezier_function_2a( -r_maj*maj_y +r_min*min_y, weights, u, v))$
       define(f09_z(u, v), rational_bezier_function_2a(
                                                                    +r min*min z, weights, u, v))$
(%i41) define(f10_x(u, v), rational_bezier_function_2a( -r_maj*maj_x +r_min*min_x, weights, u, v))$
       define(f10 y(u, v), rational bezier function_2a( -r_maj*maj_y +r_min*min_y, weights, u, v))$
       define(f10_z(u, v), rational_bezier_function_2a(
                                                                    -r_min*min_z, weights, u, v))$
(%i44) define(f11_x(u, v), rational_bezier_function_2a( -r_maj*maj_x -r_min*min_x, weights, u, v))$
       define(f11 y(u, v), rational bezier function 2a(-r maj*maj y -r min*min y, weights, u, v))$
                                                                    +r min*min z, weights, u, v))$
       define(f11 z(u, v), rational bezier function 2a(
(%i47) define(f12_x(u, v), rational_bezier_function_2a( -r_maj*maj_x -r_min*min_x, weights, u, v))$
       define(f12_y(u, v), rational_bezier_function_2a( -r_maj*maj_y -r_min*min_y, weights, u, v))$
       define(f12_z(u, v), rational_bezier_function_2a(
                                                                    -r_min*min_z, weights, u, v))$
(%i50) define(f13_x(u, v), rational_bezier_function_2a(+r_maj*maj_x +r_min*min_x, weights, u, v))$
       define(f13_y(u, v), rational_bezier_function_2a( -r_maj*maj_y -r_min*min_y, weights, u, v))$
       define(f13 z(u, v), rational bezier function 2a(
                                                                    +r min*min z, weights, u, v))$
(%i53) define(f14_x(u, v), rational_bezier_function_2a(+r_maj*maj_x +r_min*min_x, weights, u, v))$
       define(f14_y(u, v), rational_bezier_function_2a( -r_maj*maj_y -r_min*min_y, weights, u, v))$
       define(f14 z(u, v), rational bezier function 2a(
                                                                     -r_min*min_z, weights, u, v))$
(%i56) define(f15_x(u, v), rational_bezier_function_2a(+r_maj*maj_x -r_min*min_x, weights, u, v))$
       define(f15_y(u, v), rational_bezier_function_2a( -r_maj*maj_y +r_min*min_y, weights, u, v))$
       define(f15 z(u, v), rational bezier function 2a(
                                                                    +r_min*min_z, weights, u, v))$
(%i59) define(f16_x(u, v), rational_bezier_function_2a(+r_maj*maj_x -r_min*min_x, weights, u, v))$
       define(f16_y(u, v), rational_bezier_function_2a( -r_maj*maj_y +r_min*min_y, weights, u, v))$
                                                                    -r min*min_z, weights, u, v))$
       define(f16_z(u, v), rational_bezier_function_2a(
(%i61) r_maj: 3$
       r min: 1$
(%i65) u_0: 0$
       u_1: 1$
       v 0: 0$
       v 1: 1$
       u_0: u_0 + 0.01$
       u 1: u 1 - 0.01$
       v 0: v 0 + 0.04$
       v_1: v_1 - 0.04$
```

```
(%i66) wxdraw3d(
```

```
title = "Torus made with 16 rational Bezier surfaces",
proportional axes = xyz,
colorbox = false,
xu_grid = 20,
yv grid = 20,
view = [65, 40],
enhanced3d = true,
parametric_surface(f01_x(u, v), f01_y(u, v), f01_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f02_x(u, v), f02_y(u, v), f02_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric surface(f03 x(u, v), f03 y(u, v), f03 z(u, v), u, u 0, u 1, v, v 0, v 1),
parametric_surface(f04_x(u, v), f04_y(u, v), f04_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f05_x(u, v), f05_y(u, v), f05_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f06_x(u, v), f06_y(u, v), f06_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f07_x(u, v), f07_y(u, v), f07_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f08_x(u, v), f08_y(u, v), f08_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f09_x(u, v), f09_y(u, v), f09_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f10_x(u, v), f10_y(u, v), f10_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f11_x(u, v), f11_y(u, v), f11_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f12_x(u, v), f12_y(u, v), f12_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f13_x(u, v), f13_y(u, v), f13_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f14_x(u, v), f14_y(u, v), f14_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric_surface(f15_x(u, v), f15_y(u, v), f15_z(u, v), u, u_0, u_1, v, v_0, v_1),
parametric surface(f16 x(u, v), f16 y(u, v), f16 z(u, v), u, u 0, u 1, v, v 0, v 1)
```

