

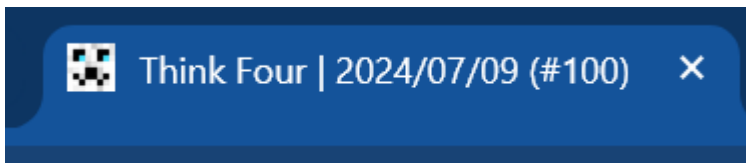
Think Four

information sheet • last updated 2024-11-22

“Titles”



- the top left of the screen says Think Four and the date of the loaded puzzle
- below the date is the puzzle's average rating
- the tab title shows the puzzle's date and number:



“Exit”



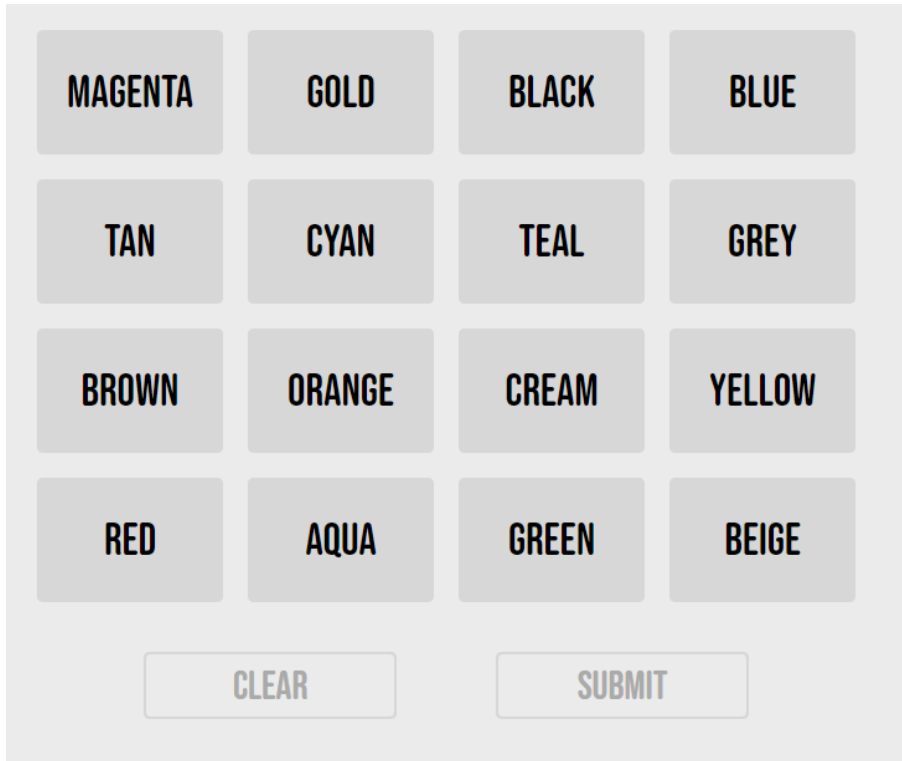
- click or tap the **exit** button to return to the projects+ page

“Help”



- click or tap the **help** button to see this information sheet

“Board”



- 16 words in a 4 by 4 grid
- the goal is to separate these words into 4 groups of 4
- click or tap a box to select/deselect a word
- when you have 4 words selected, you can click or tap the **submit** button to check your guess
- the **submit** button is disabled unless you have four words selected
- if your guess is correct, the words will merge into their topic
- if your guess is incorrect, the words will shake, then you can try again
- you can click or tap the **clear** button to deselect all words
- the **clear** button is disabled unless you have at least one word selected
- you cannot select more than 4 words, therefore changing your guess will require some deselection

COLOURS OF THE SEA
AQUA, BLUE, GREEN, TEAL

LEAVES IN FALL
BROWN, GOLD, ORANGE, RED

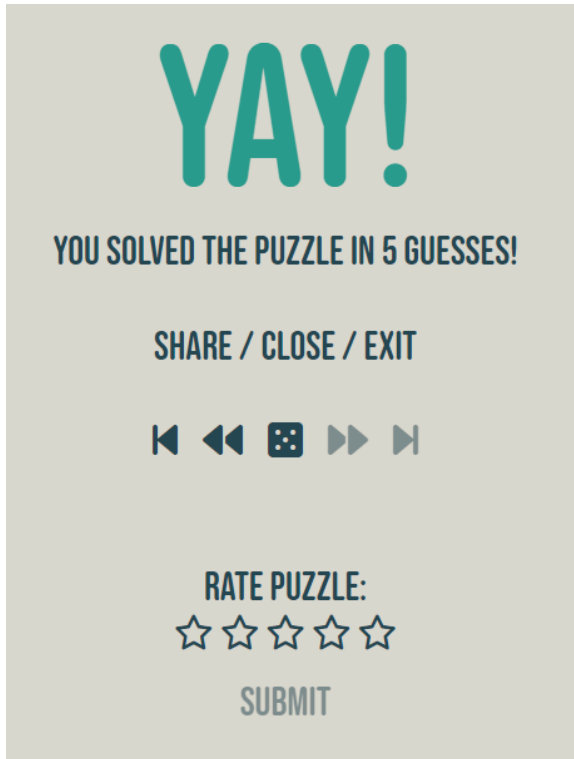
NEUTRALS
BEIGE, CREAM, GREY, TAN

CMYK (PRINTER INKS)
BLACK, CYAN, MAGENTA, YELLOW

- each topic has an assigned colour from green to red based on how difficult I think the topic will be to determine, where green is easiest and red is hardest
- if the topic has an asterisk (*) next to it, that means I did not make it (it was "community contributed"):

PASS__*
AGE, CODE, ION, WORD

“Win”



- when you solve the puzzle, the win screen will appear
- this screen tells you how many guesses it took you to solve the puzzle
- 4 guesses is perfect (mistake-free), fewer than 8 is optimal (if you take more than 8 guesses to solve the puzzle, the guess count is red)
- you have the option to **share** (copy your results to the clipboard), **close** (hide the win screen), and **exit** (return to pinniped.page)
- if you close the win screen, you can return to it with the **results** button
- you also have the option to—from left to right—go to the **first puzzle**, **previous puzzle**, **random puzzle**, **next puzzle**, and **latest puzzle**
- the **first puzzle** and **previous puzzle** buttons are disabled if you're already on the first puzzle
- the **next puzzle** and **latest puzzle** buttons are disabled if you're already on the latest puzzle
- I would also appreciate it if you rate the puzzles by selecting the highest star you think the puzzle deserves, the pressing **submit**

“Loading”



- the loading screen provides the game’s version
- if the game is not loading for some reason, and that reason is definitely NOT your internet connection, please click or tap **internet-unrelated loading issue?** to inform me that there is a major issue with the page

KEYBOARD SHORTCUTS & ACCESSIBILITY

- **tab** and **enter** will allow you to do everything but select words without a mouse
- the board also lets you use **arrow keys** to move between words, **space** to select/deselect, **backspace** to **clear**, and **enter** to **submit**
- once you’ve solved the puzzle, you can use **escape** to open/close the results view

SHARE!

- pressing the **share** button copies something like this to the clipboard:

Think Four – 2024/05/24 (#54) – 5 guesses



<https://pinniped.page/think-four?puzzle=2024/05/24>

- the puzzle’s date and number are shown, as well as your number of guesses
- the coloured square emojis represent your guesses
- the URL goes to the same puzzle

ADDITIONAL NOTES & FREQUENTLY ASKED QUESTIONS

- Think Four uses the font [Bebas Neue Rounded](#) from Adobe Fonts
- previous puzzles are loaded from the URL in the format `?puzzle=year/month/day`
- if you can figure out how, it is possible to see answers and even ~~future puzzles~~
- sometimes the puzzle might be really hard or too easy, but I'm trying my best

ALTERNATE NAMES

- before the name "Think Four" was decided on, there were several possible names for this game:

NAME IDEAS:

- **wordagories** (opposite of scattergories; contains the word 'categories')
- **synapse** "Refers to the connections between neurons in the brain." (because you have to think, and, because it's a word game, also connections between words)
- **fourword** "This name is a clever twist on "forward" and suggests moving forward by making connections." (it's also a play on 'four'; I suppose there are multiple combinations of 'four/for' and 'forward/word')
- **unscrambled** "Hints at the challenge of finding the hidden connections. / Creates a sense of needing to decipher the hidden connections."
- **Think Four** "A play on the classic game but emphasizes thinking." (I also like that it sounds like THINK FAST)
- **Word Association: The Game**
- **wavelengths** [things that are similar are often referred to as being on the same wavelength] (you have to be on the same wavelength as the puzzle creator)
- **Neuron Activation** (some braining required)

descriptions in quotes by Gemini