The following is a list of shortcuts used by the editor.

Key	Description
Q	'move object' tool
W	'rotate object' tool
E	'rotate object along the Y axis' tool
R	'scale object' tool
F9	start or restart the action
Space	pause the action
CTRL + F5	start or stop the profiler
CTRL + N	new scene
CTRL + S	save scene
CTRL + O	open another project
Escape	quit the application
Alt + Enter	toggle the fullscreen
Arrows	move in the scene window
CTRL + C	duplicate selected entities
Delete	delete selected entities