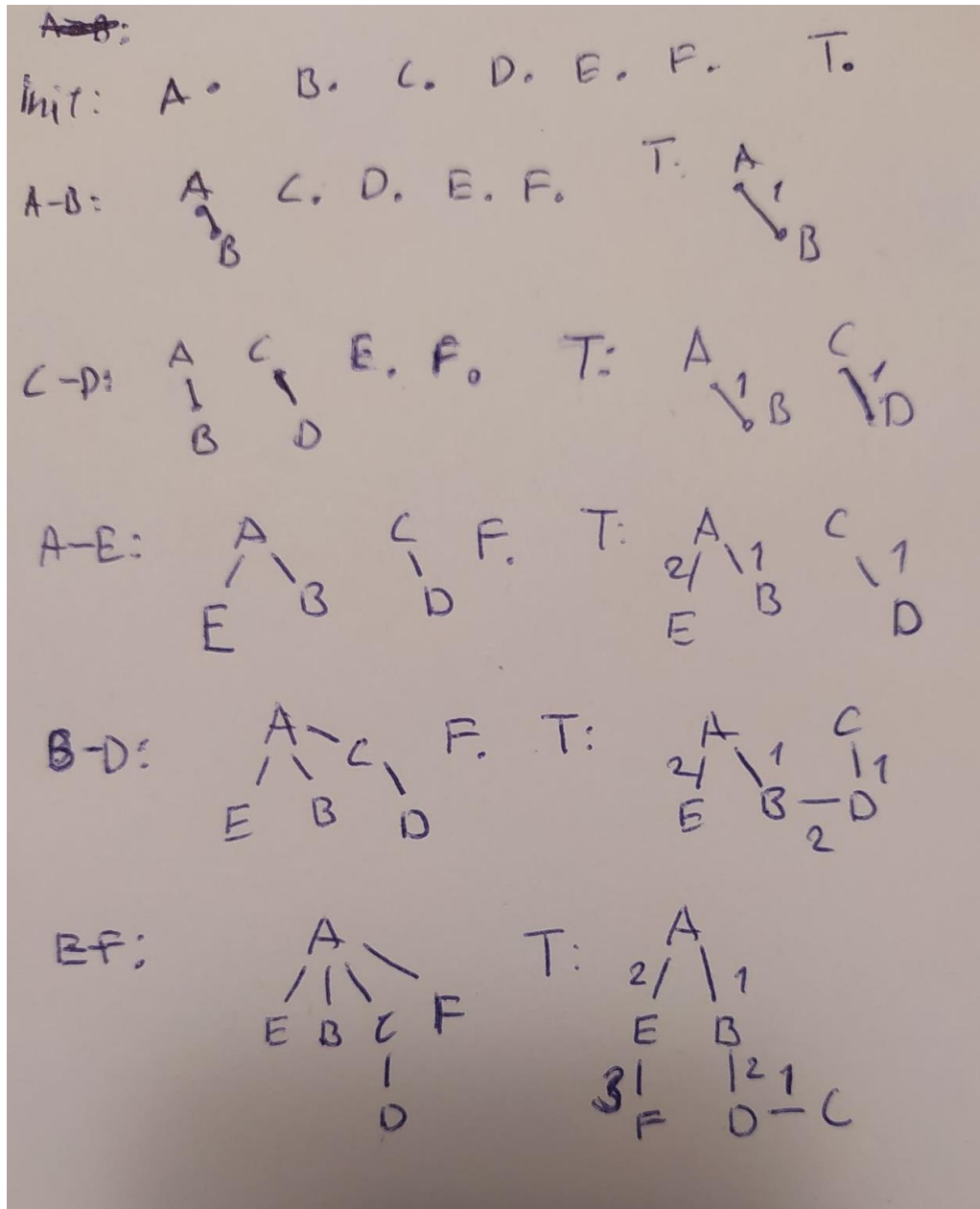


- Sorted Edges: $E = \{(A-B,1), (C-D,1), (A-E,2), (B-D,2), (E-F,3), (A-F,4), (F-D,5), (B-C,6), (A-D,7)\}$
 Disjoint Sets: $S = \{\{A\}, \{B\}, \{C\}, \{D\}, \{E\}, \{F\}\}$
 Tree: $T = \{\}$



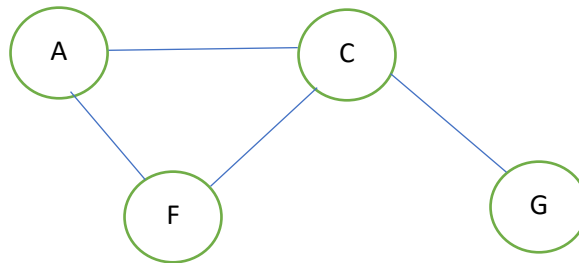
- $G=(V,E)$, the base for G is U
 - True. For every edge in E , U has both ends of the edge which means U is a base for G .
 - There is. A graph without any edge could have an empty base.
 - $V=\{A,B,C,D,E,F,G,H\}$, $E=\{(A-B), (A-C), (A-D), (A-E), (A-F), (A-G), (A-H)\}$ has a base $U=\{A\}$
 - Every base of the $G=(V=\{V_1, V_2, \dots, V_{2n}\}, E=\{(V_1, V_{n+1}), (V_2, V_{n+2}), \dots, (V_n, V_{2n})\})$ has size of at least n .

- e. The running time of the algorithm is $O(M \cdot 2^N)$.

```
Algorithm SmallestBase(G) :  
Input: graph G  
Output: smallest base of the G  
    U = []  
    for v in powerset of V do:  
        if v (is base for G) do:  
            if U.size() > v.size() do:  
                U = v  
    return U
```

3. $G=(V,E)$, U is the spanning cycle of G

- a. Any connected graph that does not contain a cycle is an example. Also, There is some that contains a cycle but does not have any spanning cycle.



- b. We can check if there is a cycle exists in every possible permutation of the vertices. The running time of the algorithm will be $O(N \cdot N!)$

```
Algorithm SpanningCycleDetect(G) :  
Input: graph G  
Output: True if there is a spanning cycle, false otherwise  
    for U in (all possible permutation of the V):  
        if U is cycle do:  
            return True  
    return False
```