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Research Interests

Machine learning, information retrieval, automatic summarization, hit song prediction and generation

Education

National Taiwan University

Taipei, Taiwan

M.S. IN COMMUNICATION ENGINEERING

Sep. 2015 -- Aug. 2017

B.S. IN ELECTRICAL ENGINEERING

Sep. 2010 -- Jun. 2014

• GPA: 4.01/4.3 (Major), 3.87/4.3 (B.S.), 3.78/4.3 (Cumulative)

Publications

[1] Lang-Chi Yu, Yi-Hsuan Yang, Yun-Ning Hung, and Yi-An Chen, "Hit Song Prediction for Pop Music by Siamese CNN with Ranking Loss," arXiv preprint arXiv:1710.10814 (2017), submitted to IEEE Int. Conf. Acoustics, Speech and Signal Processing (ICASSP), 2018.

[2] Lang-Chi Yu, Hung-yi Lee, and Lin-shan Lee, "Abstractive Headline Generation for Spoken Content by Attentive Recurrent Neural Networks with ASR Error Modeling," IEEE Workshop on Spoken Language Technology, Sep. 2016.

[3] Sz-Rung Shiang, Po-Wei Chou, and Lang-Chi Yu, "Spoken Term Detection and Spoken Content Retrieval: Evaluations on NTCIR 11 SpokenQuery&Doc Task," in *Proceedings of the 11th NTCIR Conference*, 2014, pp. 371–375.

Research Experience

Hit Song Prediction for Pop Music [1]

Aug. 2017 — PRESENT

ADVISOR: DR. YI-HSUAN YANG, MUSIC AND AUDIO COMPUTING LABORATORY, ACADEMIA SINICA

- · Proposed multi-objective Siamese CNN model to learn both hit scores and relative ranking of songs jointly from primitive audio features
- Devised a number of Siamese pair sampling methods to overcome data-specific problems; e.g., A/B sampling alleviates data imbalance problem in KKBOX dataset
- · Outperformed previous works regarding hit song prediction as a regression or classification problem

Abstractive Headline Generation for Speech with ASR Error Modeling [2]

Apr. 2016 — Jul. 2017

ADVISOR: PROF. LIN-SHAN LEE, SPEECH PROCESSING AND MACHINE LEARNING LABORATORY, NTU

- Proposed novel attentive RNN architecture incorporating ASR error modeling mechanism
- · Enabled spoken content headline generation model to learn from abundant text data and little ASR data
- Outperformed RNN and ARNN models trained on pure text data

NTCIR-11 SpokenQuery&Doc Task [3]

Sep. 2013 -- Jun. 2014

Advisor: Prof. Lin-shan Lee, Speech Processing and Machine Learning Laboratory, NTU

- Considered acoustic feature similarity between utterances over both word and sub-word lattices to tackle general problem of open-vocabulary retrieval with variable-length queries in STD task
- Utilized Rocchio Algorithm, query expansion using RNNLM, and lecture slide similarity feedback using random walk to improve relevance of first-pass retrieval in SCR task

Work Experience _____

Academia Sinica [1]

Taipei, Taiwan

RESEARCH ASSISTANT (FULL-TIME)

Aug. 2017 --- PRESENT

KKBOX Inc. [1]

Taipei, Taiwan

SOFTWARE ENGINEER INTERN (PART-TIME)

Aug. 2017 -- PRESENT

Graduate Institute of Communication Engineering, National Taiwan University

Taipei, Taiwan

TEACHING ASSISTANT

Sep. 2015 -- Jan. 2017

• Undergraduate Special Project (Topics: Summarization; Spoken Dialogue System)

Compulsory Military Service, Taiwan Coast Guard

PLATOON LEADER, SECOND LIEUTENANT

Aug. 2014 -- Jul. 2015

Department of Electrical Engineering, National Taiwan University

Taipei, Taiwan

Yunlin, Taiwan

WEB DEVELOPER (PART-TIME)

Mar. 2013 -- Sep. 2013

- · Developed PaGamO, the world's first MOOC-based multi-student gaming platform for course on Coursera
- Framework design of project
- · Website front-end design and development

Department of Electrical Engineering, National Taiwan University

Taipei, Taiwan

ELECTRICAL ENGINEERING STUDENT ASSOCIATION MEMBER

Feb. 2012 -- Jun. 2014

 Assisted academic affairs in EE department with EE course registration, introduction to undergraduate courses and research, and textbook service

Honors & Awards

Advanced Speech Technologies Scholarship

Oct 2016

GRADUATE INSTITUTE OF COMMUNICATION ENGINEERING, NATIONAL TAIWAN UNIVERSITY

• 2-4 recipients, approximately US \$16,000 per person per year

Bronze Medal Sep. 2013

ALTERA INNOVATE ASIA FPGA DESIGN COMPETITION

- Implemented FPGA-optimized SAD algorithm on DE2-115 to detect user's gestures
- · Designed and built a USB interface between FPGA board and personal computer for users to control the cursor via the system directly

Presidential Award Oct. 2012

DEPARTMENT OF ELECTRICAL ENGINEERING, NATIONAL TAIWAN UNIVERSITY

· Ranked in top 5% of class in previous semester

Selected Course Projects

Campus Events Manager Fall 2014

NETWORK AND MULTIMEDIA LAB

 Designed and built Android application with web client to search, manage, import, export, and display upcoming events in user-friendly format (e.g., calendar or map)

Cheat: How AI Lies and Responds to Lies

Fall 2013

ARTICIAL INTELLIGENCE

 Designed AI systems for "Cheat" card game to examine how intelligent agents change strategies given opponent behavior in highly-untrusted environments

Turing Machine from Google Doodle

Fall 2013

EMBEDDED SYSTEM LAB

Implemented Turing Machine, a mini-game from Google Doodle, with ARM Cortex-M4 microprocessor and Arduino Uno microcontroller board

Skills

Programming Python, JavaScript, Lua, C/C++, JAVA, Android, MATLAB, MFX

Machine Learning Kaldi, Torch, Theano, TensorFlow

Web Development Django, Node.js, React.js, Semantic-UI, MySQL, MongoDB Languages Mandarin Chinese, English, Japanese, Taiwanese Hokkien

Standardized Test Scores

TOEFL ibt Total 102 / Reading 30 / Listening 27 / Speaking 22 / Writing 23 GRE revised general test Verbal 157 / Quantitative 170 / Analytical Writing 3.0

Sep. 2016

Feb. 2014