

Lang-Chi Yu

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Education

University of Southern California

M.S. IN COMPUTER SCIENCE

Los Angeles, California

Aug. 2018 — Expected May 2020

National Taiwan University (NTU)

M.S. IN COMMUNICATION ENGINEERING

Taipei, Taiwan

Sep. 2015 -- Jun. 2017

- Master thesis: “Abstractive Headline Generation for Spoken Content with ASR Error Modeling.”^{1,2}

B.S. IN ELECTRICAL ENGINEERING

Sep. 2010 -- Jun. 2014

Experience

Research Center for Information Technology Innovation, Academia Sinica

RESEARCH ASSISTANT

Taipei, Taiwan

Aug. 2017 -- Jul. 2018

- Collaborated with Machine Learning Research Team of KKBOX Inc., Taiwan^{3,4}, proposed Siamese convolutional deep models for hit song prediction for popular music⁵ and implemented the models with Python TensorFlow, which made great improvement in Kendall's tau (performance metric for ranking songs) from 0.1080 to 0.2421 compared to previous simple deep models on KKBOX's song dataset.
- Constructed a standardized and publicly-available hit song prediction benchmark with Million Song Dataset and a YouTube crawler⁶.

Graduate Institute of Communication Engineering, National Taiwan University

TEACHING ASSISTANT

Taipei, Taiwan

Sep. 2015 -- Jan. 2017

- Guided students and led discussions in EE4049 Undergraduate Special Project (Topics: Automatic Summarization).

BoniO Inc.

FOUNDING DEVELOPER & WEB DEVELOPER

Taipei, Taiwan

Mar. 2013 -- Sep. 2013

- Developed PaGamO⁷, the world's first MOOC-based multi-student educational gaming platform, used by MOOC platform Coursera.
- Designed game mechanics of PaGamO.
- Developed website front-end (realtime player status, messaging, announcement systems) with Ruby on Rails and JQuery.

Skills

Programming

- Programming in languages including Python, JavaScript, Ruby, Java, C++, Lua, Perl, MySQL.
- Python
 - Experience in Django, Theano, TensorFlow.
 - Developed the online course website with Django for EE2011 Signals and Systems given by NTU Speech Lab.
- JavaScript
 - Experience in web development with Node.js, React, Semantic UI.
 - Maintained NTU Speech Lab. demo websites based on Node.js, including an online large-vocabulary continuous speech recognition (LVCSR) system and an audio-based search engine.
- Ruby
 - Experience in web development including Ruby on Rails (RoR)⁷.
- Java
 - Experience in Android app development.
 - Designed and built Android event manager application with web client to search, manage, import, export, and display upcoming events in user-friendly format, e.g., calendar or map, in course project of EE3002 Network and Multimedia Lab in Fall 2013 at NTU.

Machine Learning

- TensorFlow
 - Experience in convolutional neural networks (CNN) for hit song prediction and music auto-tagging from raw audio (spectrograms)⁵.
- Torch (Lua)
 - Experience in sequence-to-sequence (S2S) recurrent neural networks (RNN) for natural language processing (NLP).
 - Proposed and implemented novel attentive RNN architecture incorporating automatic speech recognition (ASR) error modeling mechanism that enabled spoken content headline generation model to learn from abundant text data and little ASR data, which was accepted by IEEE SLT 2016².

¹<http://www.airitilibrary.com/Publication/alDetailedMesh1?DocID=U0001-0108201700422900>

²Lang-Chi Yu, Hung-yi Lee, and Lin-shan Lee, “Abstractive Headline Generation for Spoken Content by Attentive Recurrent Neural Networks with ASR Error Modeling,” IEEE Workshop on Spoken Language Technology, Dec. 2016.

³<https://www.kkbox.com/tw/en/index.html>

⁴Yi-An Chen (annchen@kkbox.com)

⁵Lang-Chi Yu, Yi-Hsuan Yang, Yun-Ning Hung, and Yi-An Chen, “Hit Song Prediction for Pop Music by Siamese CNN with Ranking Loss,” arXiv preprint arXiv:1710.10814 (2017)

⁶https://github.com/OckhamsRazor/MSD_YouTube_crawler

⁷<https://www.pagamo.org/>