

Robotics

Exercise 3.1 Pose compositions

1. Complete the *Matlab* code below (same as in lecture 3) for the robot to describe an 8m x 8m square path. Initially the robot is at the left-bottom corner (the origin) heading north and moves at increments of 2m. each step (that is, after 4 steps it will reach the second corner).

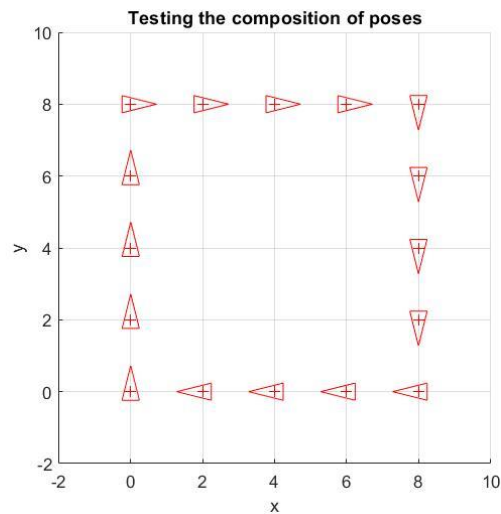


Figure 1

This figure represents the ideal path which will do a robot if we do not have anything that interferes to the robot.

2. In the previous case, the robot motion is error-free. Now, add a Gaussian noise to the motion. Holding the previous plot, draw a random motion of the robot, assuming the incremental motion is:

$$\Delta p \sim N(\Delta p_{given}, \Sigma_{\Delta p}) \text{ with } \Sigma_{\Delta p} = \begin{bmatrix} 0.04 & 0 & 0 \\ 0 & 0.04 & 0 \\ 0 & 0 & 0.01 \end{bmatrix} \text{ (units in m}^2 \text{ and rad}^2\text{)}$$

Run the program several times to see that the motion (and the path) is different each time. Try also with different values of the covariance matrix.

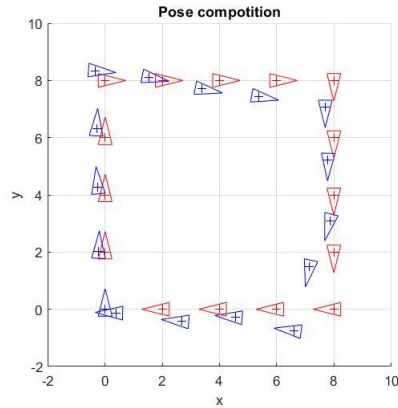


Figure 3

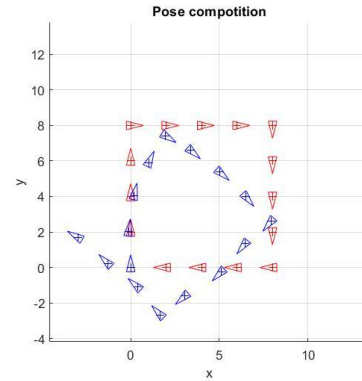


Figure 2

As we see in the both figures, if we put a noise to the ideal path, it will give a simulation of a real robot. It can be happened for a lot of reason, from having irregularities the floor to the robot have different size of its wheels.

```
% Testing the composition of robot poses
close all;
clear
nSteps = 15; %Number of motions
t = [2;0]; %translation,
ang = -90*pi/180; %orientation angle
pose_inc_straight_line = [t;0]; %pose increment
pose_inc_straight_line_and_rotation = [t; ang]; %pose increment
pose = [0;0; pi/2]; %initial pose of the robot (at k = 0)
figure (1); hold on; axis equal; grid on; axis ([-2 10 -2 10])
xlabel('x'); ylabel('y'); title ('Testing the composition of
poses');
DrawRobot (pose, 'r'); % Draw initial pose
pause
for k = 1: nSteps %Main loop
    if mod(k,4) == 0
        pose = tcomp (pose, pose_inc_straight_line_and_rotation);
    else
        pose = tcomp (pose, pose_inc_straight_line);
    end
    DrawRobot (pose, 'r');
    pause
end;

function tac=tcomp (tab, tbc)
%Composition of transformations tab and tbc given by poses
(i.e. vectors)
if size(tab,1) ~= 3, error ('TCOMP: tab not a
transformation!'); end;
if size(tbc,1) ~= 3, error ('TCOMP: tbc not a
transformation!'); end;
ang = tab (3) +tbc (3);
if ang > pi | ang <= -pi
    ang = AngleWrap(ang);
end
s = sin (tab (3)); c = cos (tab (3));
tac = [tab (1:2) + [c -s; s c] *tbc (1:2); ang];
```