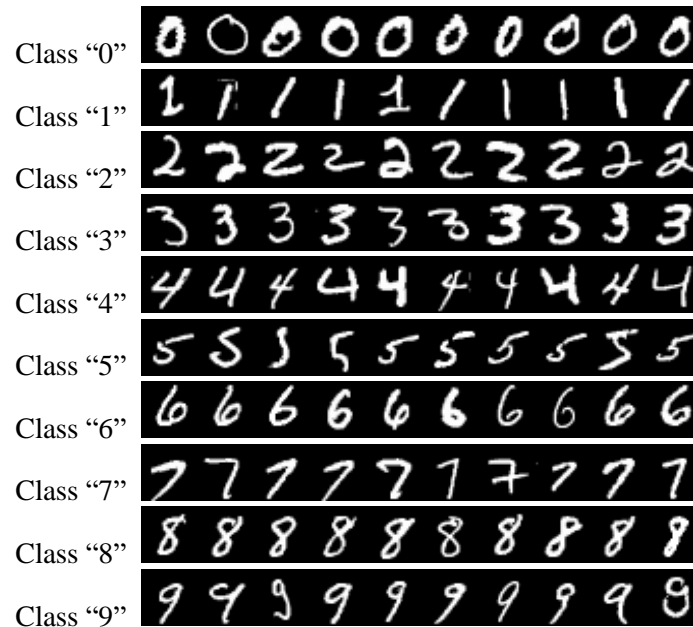


COMPUTER VISION

EXERCISE: Pattern recognition

Conceptos: Binary classifier

Design a binary classifier to identify numbers with only one digit. For the estimation of the probability distributions utilize the training images (28x28 pixels) that can be found in the file **train_data**. That file contains 500 images of each digit (class).



For doing that, you have to accomplish the following steps:

Design, Training

1. For each class i , $i=1..9$, read the training images and transform them into column vectors. Store them into a 3D matrix with size (28x28,500,10). *Note: use the Matlab command **reshape**.*

```
[...]
for type = 1:N_images_types
    for i_image = 1:N_images
        im_file_name=strcat(path_train,int2str(type-
1), '_ ',int2str(i_image), '.png');
        im = imread(im_file_name);
        images(:, :, i_image, type)=im;
    end
end
```

2. For each class i , compute the probability distributions p_f^i ($f=1\dots 28 \times 28$) with the training data obtained in the previous point. Store the probabilities in a matrix ($28 \times 28, 10$).
3. Finally, compute the vector of weights using such probability distributions. You have to compute w_j , $j=1..n$, with n the number of features (28×28 in this case), and also w_{n+1} (check the subject slides). *Note: Take care with $\ln(0)$!! Use values close to 1 or 0, but not them!*

```
for type = 1:N_images_types
    x=images(:,:, :, type)~=0;
    p_f(:,:, type)=Change_prob(sum(x,3)/N_images); %Change 0 to 0.001
    and 1 to 0.9999
    [w_f(:,:, type),
w_n1(type)]=Parts_disc(p_f(:,:, type), 1/N_images_types);
end
function [wf wn] = Parts_disc(pf, ck)
    wf=log(pf./(1-pf));
    pf=reshape(pf, [1 size(pf,1)*size(pf,2)]);
    wn=log(ck)+sum(log(1-pf));
end
```

Testing

4. Once the classifier is trained, read the images in the **test_data** file and classify them.

```
%Testing
path_train = 'test\timage';
for i=1:length(digits)
    im_file_name = strcat(path_train, int2str(i), '.png');
    x = imread(im_file_name);
    for j=1:N_images_types
        dx(j)=discriminants(w_f(:,:, j), w_n1(j), x);
    end
    [~, pos] = max(dx);
    im=extractAfter(im_file_name, 5);
    %fprintf('The image %s is clasified as %d\n', im, pos-1);
    class(i)=pos-1;
end
function dx = discriminants(wf, wn, x)
    wf=reshape(wf, [1 size(wf,1)*size(wf,2)]);
    x=(reshape(x, [1 size(x,1)*size(x,2)]))~=0;
    p = sum(wf.*x);
    dx=wn+p;
end
```

5. Give the final classifier success (100*number of digits correctly classified/total number of digits). For that you need to load the **digitos.mat** file, which contains the digit appearing in each test image.

```
digits = load('test\digitos.mat');  
digits = digits.digitos;  
prob=Calculate_prob(class,digits);  
fprintf('The percentage of successful classify is %d%%\n',prob);  
function prob=Calculate_prob(class,digits)  
    eq=class==digits;  
    prob=sum(eq)*100/length(eq);  
end
```

This code when it is executed gives an 84 % of correct classification, which means that the binomial classifier is good to classify this type of data.

Testing with your own data

6. The idea here is to take a picture of a piece of paper with digits on it with your phone/webcam, and try to classify them. For that, implement a code that, given an image:
- Manually extracts a squared region including only a digit. The digit has to occupy most of the region. *Note: use the Matlab **ginput** command.*

```
[X,Y] = ginput(2);  
im=im<200;  
rec=[X(1) Y(1) abs(X(1)-X(2)) abs(Y(1)-Y(2))];  
imth=imcrop(im,rec);
```

- Modifies the region size to obtain another image with 28x28 pixels. *Note: use the Matlab **imresize** command.*

```
imth = imresize(imth,[28 28]);
```

- Provides a column vector with the information in such region.
- Computes the values of the decision function of each class, and provides the belonging class of such digit (the one with the highest value).

```
for j=1:N_images_types  
    dx(j)=discriminants(w_f(:, :, j), w_n1(j), imth);  
end  
[~,pos] = max(dx);  
subtitle = sprintf('The chopped image is clasified as %d\n',pos-  
1);  
xlabel(subtitle);  
function dx = discriminants(wf,wn,x)  
    wf=reshape(wf,[1 size(wf,1)*size(wf,2)]);  
    x=reshape(x,[1 size(x,1)*size(x,2)]);  
    p = sum(wf.*x);  
    dx=wn+p;  
end
```