

Assignment 1 Report

1) [20pts] The `make qemu` command refers to a label in the corresponding Makefile, which corresponds to:

```
1 qemu-system-riscv64 \  
2     -machine virt \  
3     -nographic \  
4     -bios default \  
5     -device loader,file=bin/ucore.bin,addr=0x80200000
```

Please explain the function of each option in the above command.

Answer:

- `-machine virt` : Use the generic virtual platform `virt` board as the machine.
- `-nographic` : No GUI, which means the user should use command line to interaction. and redirect the virtual machine's console to the current terminal.
- `-bios default` : This option will load the default OpenSBI firmware automatically.
- `-device loader` : Load data from the file `ucore.bin` , and `addr` specifies the address to store the data into the memory.

2) [20pts] Please explain the function of each line in the following snippet from the `tools/kernel.ld` linker script file. (Refer to: <https://sourceware.org/binutils/docs/ld/Scripts.html>)

Answer:

```
1 SECTIONS /* This command is used to describe the memory layout of the  
   output file */  
2 {  
3     /* Load the kernel at this address: "." means the current address */  
4     . = BASE_ADDRESS; /* Let the location counter be the `BASE_ADDRESS`  
   which is assigned the value 0x80200000 in pervious lines */  
5  
6     .text : { /* This block list the source of `.text` (code) section for  
   output file */  
7         *(.text.kern_entry) /* Place the `.text.kern_entry` input section  
   to the output section for every input file */  
8         *(.text.stub .text.* .gnu.linkonce.t.*) /* Place these input  
   section to the output section for every input file */  
9     }  
10  
11     PROVIDE(etext = .); /* Define the 'etext' symbol to this value */
```

```

12
13     .rodata : { /* This block list the source of `.rodata` (read only
data) section for output file */
14         *(.rodata .rodata.* .gnu.linkonce.r.*) /* Place these input
section to output file for every input file */
15     }
16
17     /* Adjust the address for the data segment to the next page */
18     . = ALIGN(0x1000); /* Specify the alignment of data segment */
19
20     /* Below is the rest of the code */
21 }

```

3) [10pts] Please explain the parameters and the purpose of the statement `memset(edata, 0, end - edata);` within `kern/init/init.c`. (The relevant code to be read includes `init.c` and `kernel.ld`)

Answer:

- Parameters
 - `edata` : In linker script, `edata` is end address of `.data` section and start address of `.bss` section.
 - `end` : In linker script, `end` is end address of `.bss` section. `end - edata` means the length of `.bss` section.
 - `0` : Initial the section with value 0
- Function
 - Initial the whole `.bss` section with 0. "Block Started by Symbol" also known as "Zero Initialization" section. Corresponds to global variables that are not explicitly initialized in C language.

4) [20pts] Please describe how the `cputs()` instruction prints characters through the SBI.

Answer:

1. `cputs()` calls `cputch()` in a loop, passing a single character and a pointer of a counter each time, and stops until the string terminator `\0`.
2. `cputch()` calls `cons_putc()` and passes the character, then let the counter increment by 1.
3. `cons_putc()` calls `sbi_console_putchar()`, `sbi_console_putchar()` calls `sbi_call()`, and passes the character.
4. `sbi_call()` uses the SBI type code and the character to generate inline assembly RISC-V code. It let type code `1` to `x17` register, and target character to `x10` register, then use `ecall` instruction to make system calls. After that one character will be printed. Finally, `sbi_call()` return the value of `x10` register which is also the value of the character.

5) [30pts] Programming Download the code from GitLab: `git clone ssh://git@mirrors.sustech.edu.cn:13389/operating-systems/project/kernel_assignment_12xxxxxx.git` (Replace `12xxxxxx` with your student ID) According to the description, complete the `sbi_shutdown()` function within the `libs/sbi.c`

and the `double_cputs()` function within the `kern/libs/stdio.c` .

Output:

```
1  riscv64-unknown-elf-objcopy bin/kernel --strip-all -O binary bin/ucore.bin
2
3  OpenSBI v0.6
4
5      _____
6  /  _  \          /  _  |  _  \  _  |
7  |  |  |  _  _  _  _  _  |  (  _  |  |  )  |  |  |
8  |  |  |  '  _  \  /  _  \  '  _  \  _  \  |  _  <  |  |
9  |  |  |  |  |  )  |  _  /  |  |  |  |  |  )  |  |  |  |  _
10 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
11 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
12
13 Platform Name      : QEMU Virt Machine
14 Platform HART Features : RV64ACDFIMSU
15 Platform Max HARTs   : 8
16 Current Hart        : 0
17 Firmware Base       : 0x80000000
18 Firmware Size       : 120 KB
19 Runtime SBI Version  : 0.2
20
21 MIDELEG : 0x0000000000000222
22 MEDELEG : 0x000000000000b109
23 PMP0    : 0x0000000080000000-0x000000008001ffff (A)
24 PMP1    : 0x0000000000000000-0xffffffffffffffff (A,R,W,X)
25 os is loading ...
26
27 ooss iiss llooaaddiinngg .....
28
```

Answer:

`sbi_shutdown()` function within the `libs/sbi.c` :

```
1  void sbi_shutdown()
2  {
3      sbi_call(SBI_SHUTDOWN, 0, 0, 0);
4  }
```

`double_cputs()` function within the `kern/libs/stdio.c`



```
1  int double_cputs(const char *str)
2  {
3      int cnt = 0;
4      char c;
5      while ((c = *str++) != '\0') {
6          cputch(c, &cnt);
7          cputch(c, &cnt);
8      }
9      cputch('\n', &cnt);
10
11     return cnt >> 1;
12 }
```