

# Eugene Odallo Wakho

Junior Software Developer

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## SUMMARY

Detail-oriented and intellectually curious junior developer with a solid foundation in modern web and software development principles. Skilled in React, Next.js, Python, and SQL, with experience building and maintaining responsive, well-documented, and scalable applications. A quick learner and team player with hands-on exposure to Agile methodologies and a passion for problem-solving in startup environments. Eager to contribute to innovative projects in IoT, mobile, and web technologies.

## EXPERIENCE

### Freelance Developer

Sep '24 — Present

Fiverr Nairobi, Kenya

- Delivered multiple custom React components and static websites for clients.
- Integrated APIs, improved UI performance, and collaborated on version-controlled projects.
- Practiced version control using Git in distributed remote teams
- Participated in client feedback loops and iterative design reviews

## EDUCATION

### Bachelors in Software Development, KCA University

Jan '23 — Present

Nairobi, Kenya

- Relevant coursework: Web Development, Mobile Programming, Databases, OOP, Algorithms, OS, Software Engineering
- Collaborated in group projects focused on Agile methodologies and real-world scenarios
- Developed several academic prototypes applying CRUD, MVC, and RESTful concepts

## CERTIFICATIONS

[Javascript Algorithms](#), FreeCodeCamp

Nov '23

[Python Essentials](#), Cisco Networking Academy

Mar '25

[Workflow Specialist](#), Asana

Mar '25

## PROJECTS

### Weather Forecast Application, PawaIT Solutions [Link](#)

Jan '25 — Mar '25

Nairobi, Kenya

- Developed a weather application using Next.js and TypeScript with Laravel backend.
- Implemented real-time weather search, unit switching (Celsius/Fahrenheit), 3-day forecasts.
- Prioritized performance, accessibility, and modular design.

### Barracuda Hotel Management System, KCA University [Link](#)

Oct '24 — Dec '24

Nairobi, Kenya

- Built a desktop hotel system using VB.NET and SQL Server for bookings, billing, and reporting.
- Focused on clean architecture, data validation, and UI responsiveness.

### Ayoayo Board game, Personal Project [Link](#)

Apr '25 — Apr '25

Nyayo Stadium, Kenya

- Designed and developed a browser-based Ayoayo board game using pure JavaScript.
- Enhanced logical gameplay and DOM interaction.

## SKILLS

**Languages** JavaScript, Python, Java, TypeScript, C#, PHP, SQL

**Frameworks** React, Next.js, Django, Laravel

**Frontend** CSS3, SCSS, HTML5, Tailwind CSS, Material Ui

**Backend and Tools** Node.js, Express.js, MySQL, Git, Github, REST API Testing, Unit Testing

**Cloud** AWS, Linux CLI, GCS, Azure

**Other** Mathematics, Computer Engineering, Functional Programming, Physics, Quality Assurance

**Soft Skills** Comprehensive, Conversant, Minimal Supervision