

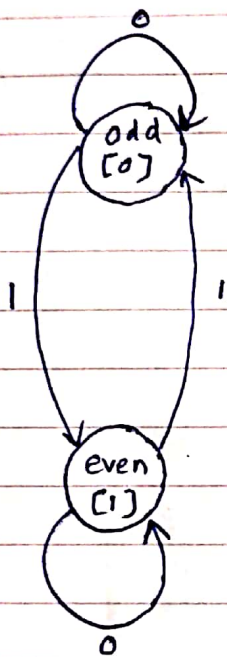
# CO 221901 - Digital Design E117/153

## Lab 07 - Pre lab

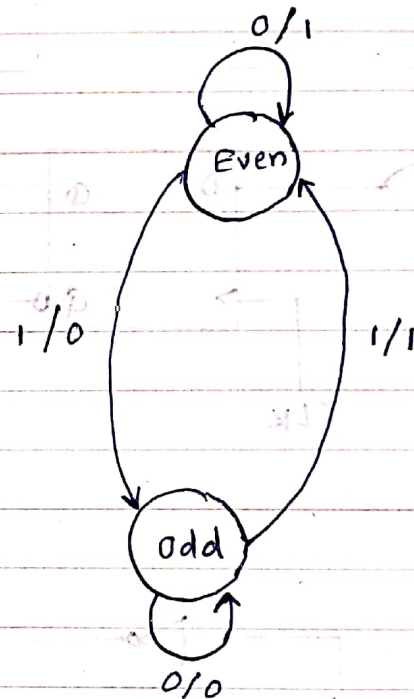
① Output =  $z$

→  $z = 1$  if there are even number of 1s in input  
 →  $z = 0$  if there are odd number of 1s in input

Moore model



Mealy model



Let, even = 1  
 odd = 0

Moore

| Present state | Input | Next state | Present Output |
|---------------|-------|------------|----------------|
| 0             | 0     | 0          | 1              |
| 0             | 1     | 1          | 1              |
| 1             | 0     | 1          | 0              |
| 1             | 1     | 0          | 0              |

Mealy

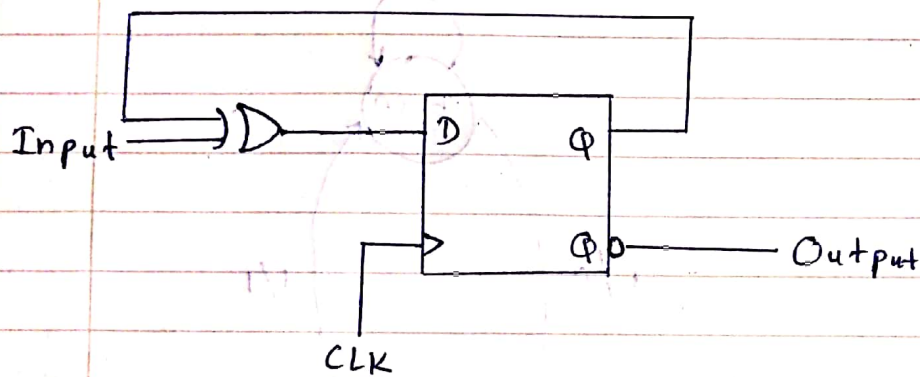
| Present state | Input | Next state | Present Output |
|---------------|-------|------------|----------------|
| 0             | 0     | 0          | 1              |
| 0             | 1     | 1          | 0              |
| 1             | 0     | 1          | 0              |
| 1             | 1     | 0          | 1              |

For both models, Flip flop input = (present state) XOR (Input)

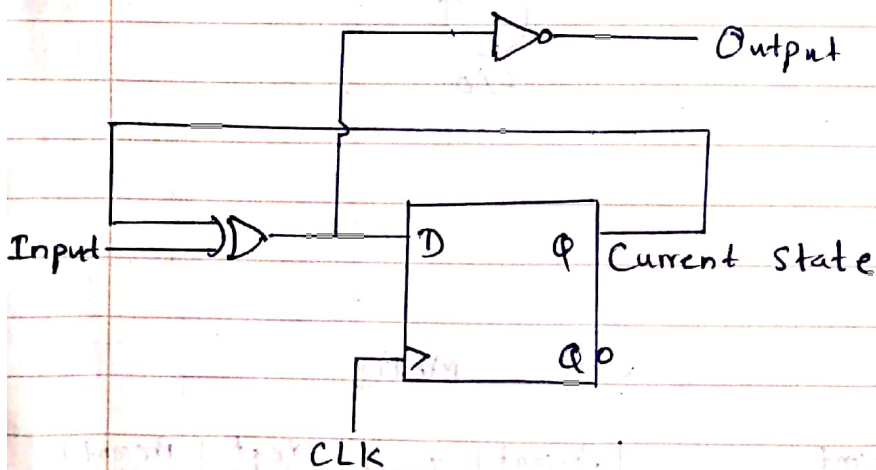
For moore model, Output = NOT (Present state)

For mealy model, Output = NOT [(Present state) XOR (Input)]

Moore



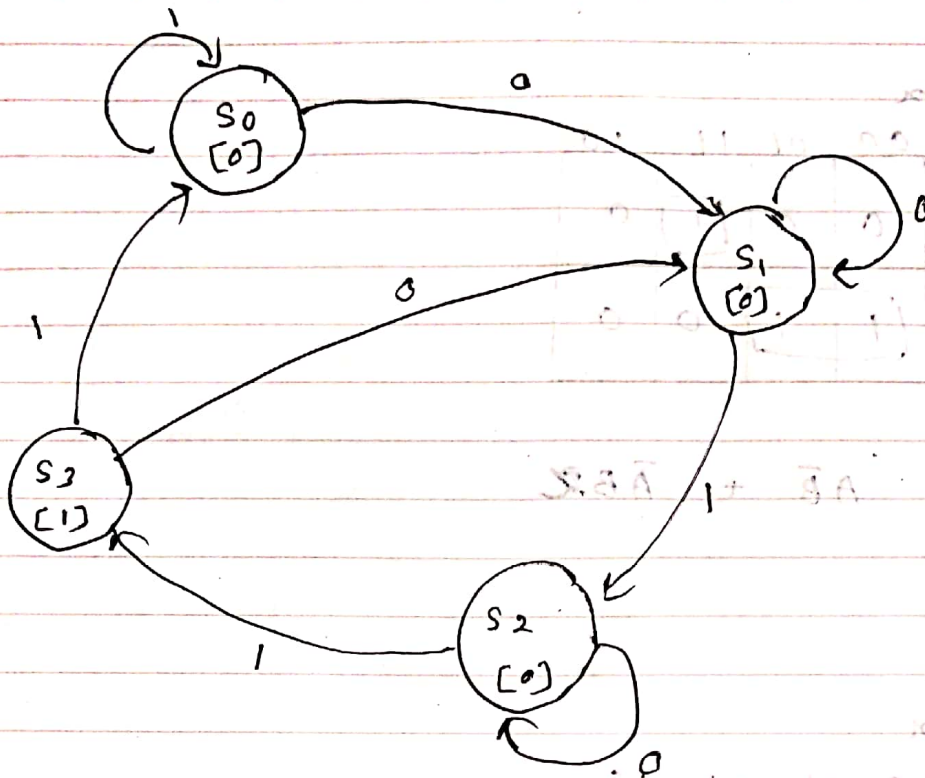
Mealy





00

02



| Present state |   | Input<br>$x$ | Next state |       | Output<br>$y$ | Flip-Flops |       |
|---------------|---|--------------|------------|-------|---------------|------------|-------|
| A             | B |              | $A^+$      | $B^+$ |               | $D_A$      | $D_B$ |
| 0             | 0 | 0            | 0          | 1     | 0             | 0          | 1     |
| 0             | 0 | 1            | 0          | 0     | 0             | 0          | 0     |
| 0             | 1 | 0            | 0          | 1     | 0             | 0          | 1     |
| 0             | 1 | 1            | 1          | 0     | 0             | 1          | 0     |
| 1             | 0 | 0            | 1          | 0     | 0             | 1          | 0     |
| 1             | 0 | 1            | 1          | 1     | 0             | 1          | 1     |
| 1             | 1 | 0            | 0          | 1     | 1             | 0          | 1     |
| 1             | 1 | 1            | 0          | 0     | 1             | 0          | 0     |

D<sub>A</sub>

|   |   |    |    |    |    |
|---|---|----|----|----|----|
|   |   | Bx |    |    |    |
| A |   | 00 | 01 | 11 | 10 |
|   | 0 | 0  | 0  | 1  | 0  |
|   | 1 | 1  | 1  | 0  | 0  |

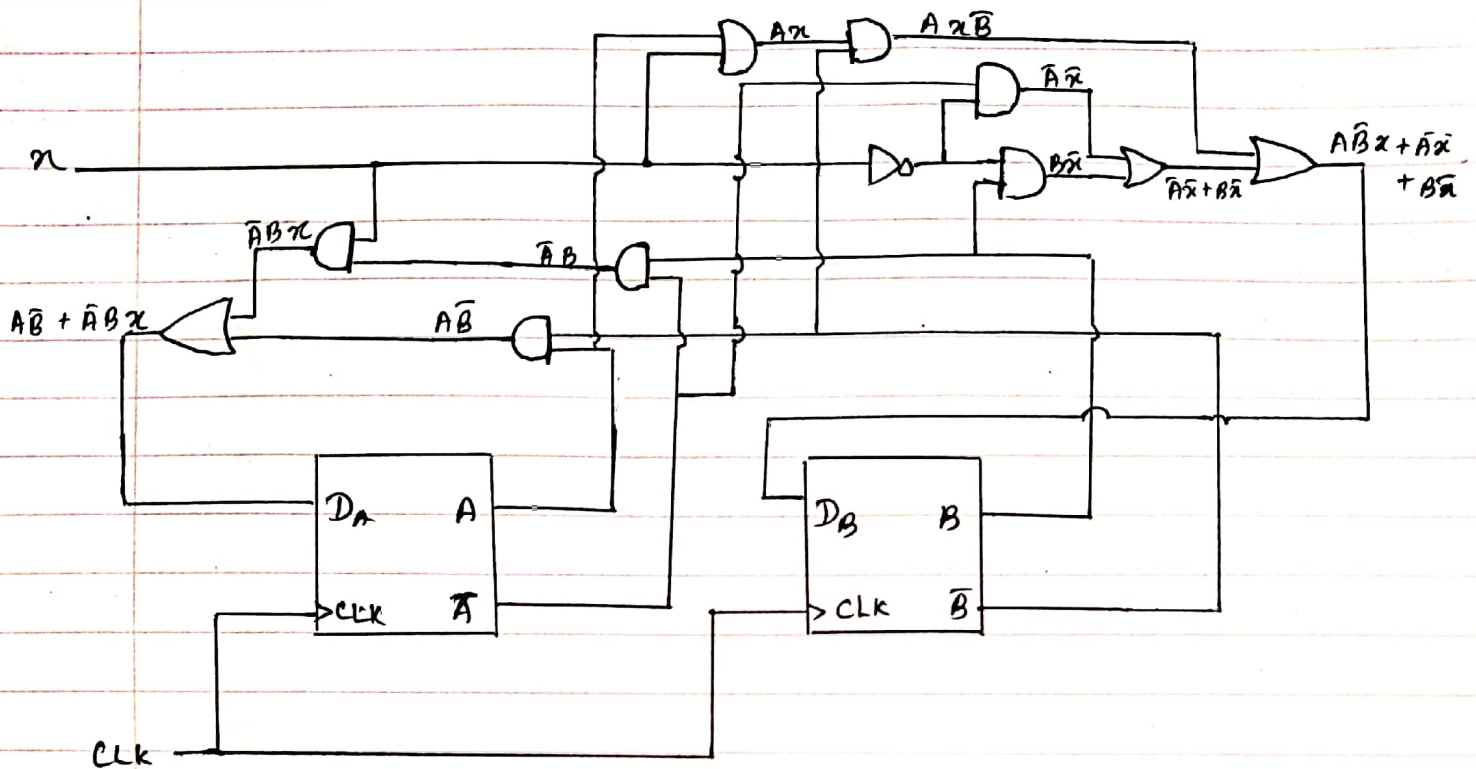
$$D_A = A\bar{B} + \bar{A}Bx$$

D<sub>B</sub>

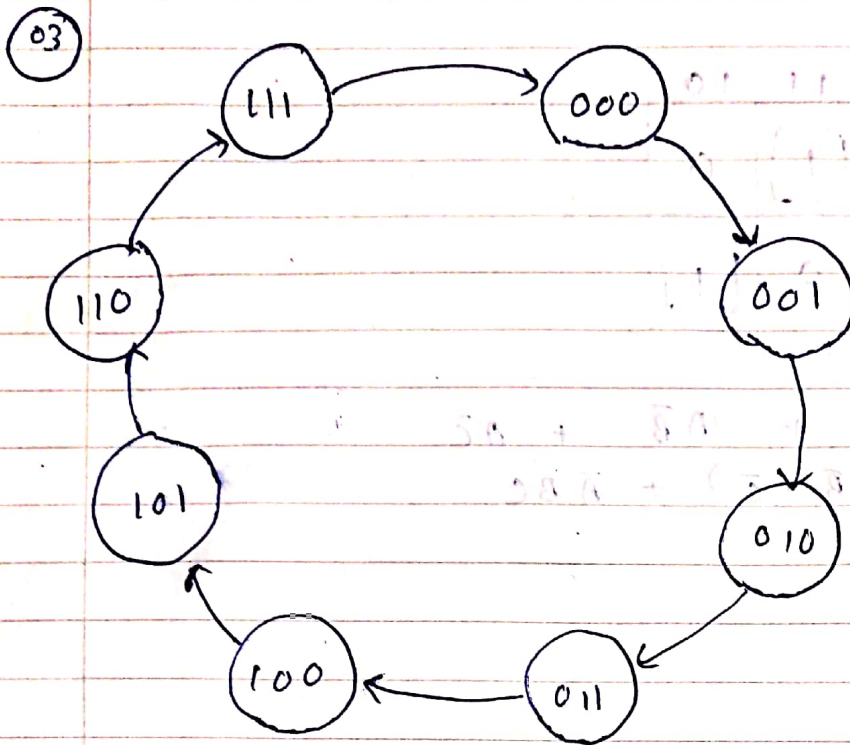
|   |   |    |    |    |    |
|---|---|----|----|----|----|
|   |   | Bx |    |    |    |
| A |   | 00 | 01 | 11 | 10 |
|   | 0 | 1  | 0  | 0  | 1  |
|   | 1 | 0  | 1  | 0  | 1  |

~~$$D_B = A\bar{B}x + \bar{A}B\bar{x}$$~~

$$D_B = A\bar{B}x + B\bar{x} + \bar{A}\bar{x}$$







| Present state |   |   | Next state     |                |                | Flipflop input |                |                |
|---------------|---|---|----------------|----------------|----------------|----------------|----------------|----------------|
| A             | B | C | A <sup>+</sup> | B <sup>+</sup> | C <sup>+</sup> | D <sub>A</sub> | D <sub>B</sub> | D <sub>C</sub> |
| 0             | 0 | 0 | 0              | 0              | 1              | 0              | 0              | 1              |
| 0             | 0 | 1 | 0              | 1              | 0              | 0              | 1              | 0              |
| 0             | 1 | 0 | 0              | 1              | 1              | 0              | 1              | 1              |
| 0             | 1 | 1 | 1              | 0              | 0              | 1              | 0              | 0              |
| 1             | 0 | 0 | 1              | 0              | 1              | 1              | 0              | 1              |
| 1             | 0 | 1 | 1              | 1              | 0              | 1              | 1              | 0              |
| 1             | 1 | 0 | 1              | 1              | 1              | 1              | 1              | 1              |
| 1             | 1 | 1 | 0              | 0              | 0              | 0              | 0              | 0              |

D<sub>A</sub>

| A \ B <sub>C</sub> |    |    |    |    |
|--------------------|----|----|----|----|
|                    | 00 | 01 | 11 | 10 |
| 0                  | 0  | 0  | 1  | 0  |
| 1                  | 1  | 1  | 0  | 1  |

$$D_A = \bar{A}BC + A\bar{B} + A\bar{C}$$

$$D_A = A(\bar{B} + \bar{C}) + \bar{A}BC$$

D<sub>B</sub>

| A \ B <sub>C</sub> |    |    |    |    |
|--------------------|----|----|----|----|
|                    | 00 | 01 | 11 | 10 |
| 0                  | 0  | 1  | 0  | 1  |
| 1                  | 0  | 1  | 0  | 1  |

$$D_B = \bar{B}C + B\bar{C}$$

$$= B \oplus C$$

D<sub>C</sub>

| A \ B <sub>C</sub> |    |    |    |    |
|--------------------|----|----|----|----|
|                    | 00 | 01 | 11 | 10 |
| 0                  | 1  | 0  | 0  | 1  |
| 1                  | 1  | 0  | 0  | 1  |

$$D_C = \bar{C}$$

