

Image Restoration & Reconstruction

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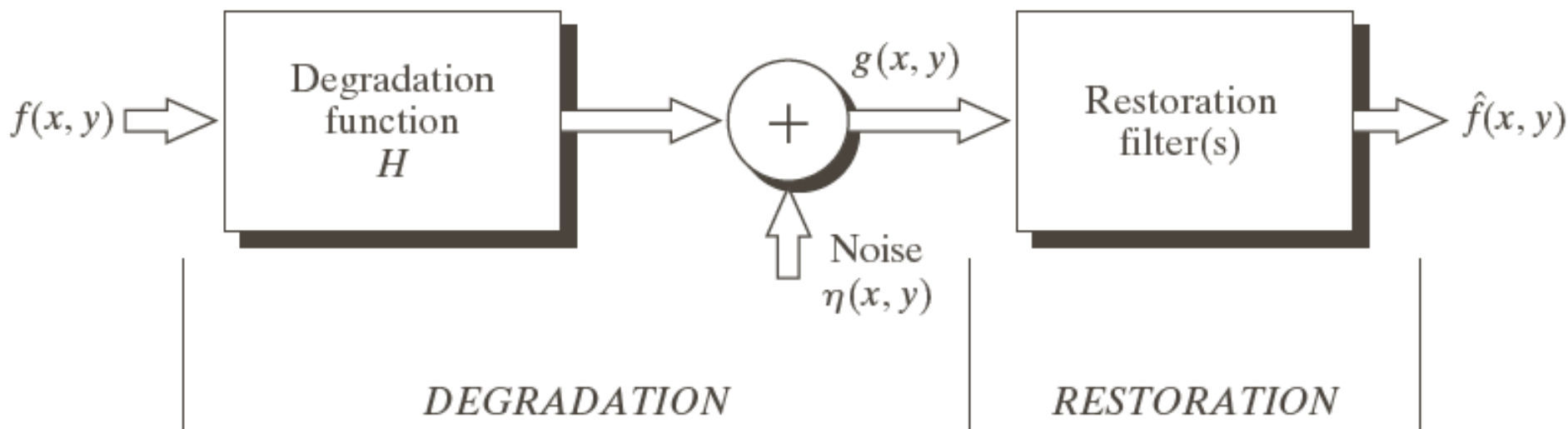
Image Degradation/Restoration Process

Spatial Domain: $g(x, y) = h(x, y) \star f(x, y) + \eta(x, y)$

Frequency Domain: $G(u, v) = H(u, v)F(u, v) + N(u, v)$

H : linear, position-invariant

N : additive noise



Linear, Position-Invariant Degradations

Properties of the degradation function H

- Linear system

$$H[af_1(x, y) + bf_2(x, y)] = aH[f_1(x, y)] + bH[f_2(x, y)]$$

- Position(space)-invariant system

$$g(x, y) = H[f(x, y)]$$

$$H[f(x - \alpha, y - \beta)] = g(x - \alpha, y - \beta)$$

- c.f. 1-D signal
 - LTI (linear time-invariant system)

Linear, Position-Invariant Degradations

$$f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) \delta(x - \alpha, y - \beta) d\alpha d\beta$$

impulse

$$g(x, y) = H[f(x, y)] = H\left[\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) \delta(x - \alpha, y - \beta) d\alpha d\beta\right]$$

linear ↓

$$g(x, y) = H[f(x, y)] = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) H[\delta(x - \alpha, y - \beta)] d\alpha d\beta$$

$$h(x, y) = H[\delta(x, y)]$$


position-invariant ↓

Impulse response (point spread function)

$$H[\delta(x - \alpha, y - \beta)] = h(x - \alpha, y - \beta)$$

Linear, Position-Invariant Degradations

$$g(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) h(x - \alpha, y - \beta) d\alpha d\beta = h(x, y) * f(x, y)$$


$$\eta(x, y) \neq 0$$

$$g(x, y) = h(x, y) * f(x, y) + \eta(x, y)$$



$$G(u, v) = H(u, v)F(u, v) + N(u, v)$$

Image Degradation/Restoration Model

- Image restoration:
for **linear, position-invariant** degradations,
find $H(u,v)$ and apply **inverse process**,
also called **image deconvolution**
- **Non-linear, position-dependent** system
 - May be general and more accurate
 - Difficult to solve computationally

Estimating the Degradation Function

Three principal ways:

- Estimation by Image observation
- Estimation by experimentation
- Estimation by modeling

Estimation by Image Observation

Take a window in the image

- Simple structure
- Strong signal content

Estimate the original image in the window

$$H_s(u, v) = \frac{G_s(u, v)}{\hat{F}_s(u, v)}$$

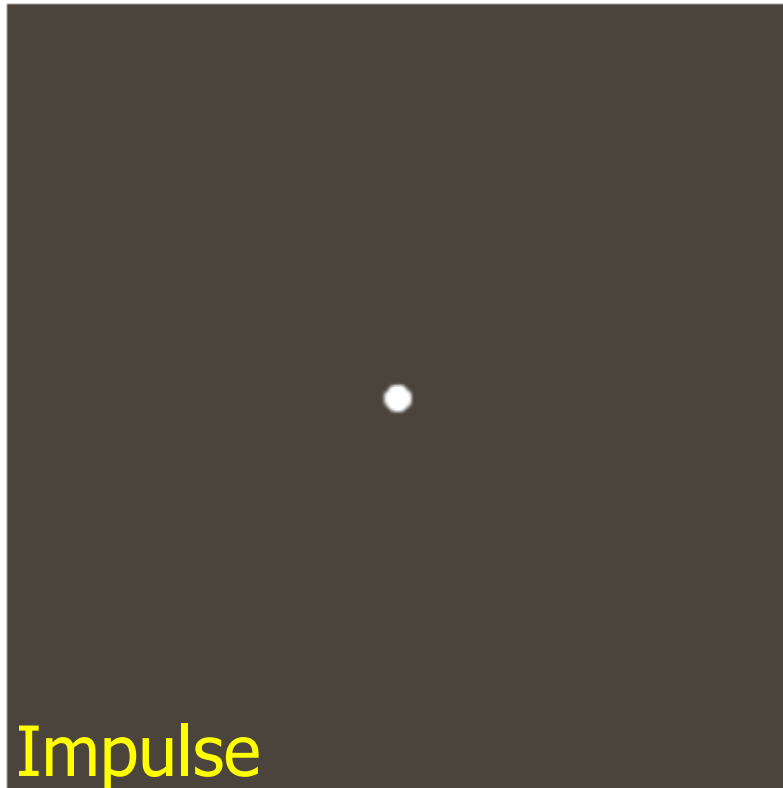
known

estimate

Estimation by Experimentation

If the image acquisition system is ready,
obtain the **impulse response**,
i.e. **point spread function (PSF)**

$$H(u, v) = \frac{G(u, v)}{A}$$



Impulse



Impulse response

Estimation by Modeling

Atmospheric turbulence: $H(u, v) = e^{-k(u^2 + v^2)^{5/6}}$

$k \approx 0$



$k = 0.0025$



$k = 0.001$



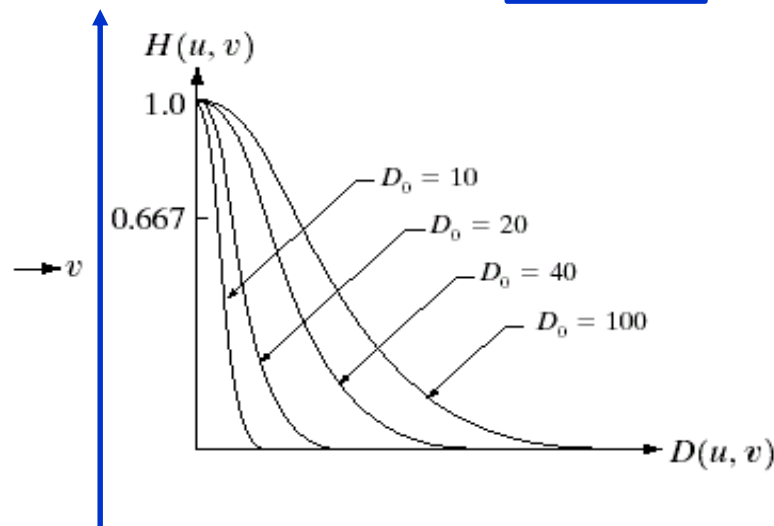
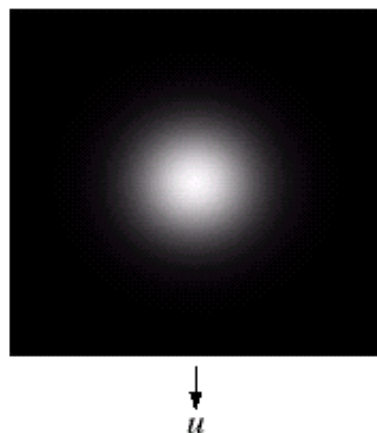
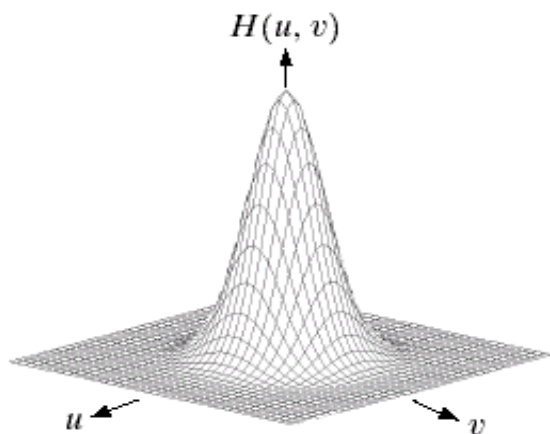
$k = 0.00025$



Revisit: Gaussian Lowpass Filters

$$H(u, v) = e^{-D^2(u, v) / 2D_0^2}$$

$$D(u, v) = [(u - M/2)^2 + (v - N/2)^2]^{1/2}$$



零频（直流）的坐标在哪儿？两者指的位置不一样！

Atmospheric turbulence:

$$H(u, v) = e^{-k(u^2 + v^2)^{5/6}}$$

Planar motion during image acquisition

Relative motion between camera & scene



Estimation by Modeling

Planar motion during image acquisition:

$$g(x, y) = \int_0^T f(x - x_0(t), y - y_0(t)) dt$$

Fourier
transform



Planar motion



$$G(u, v) = F(u, v) \int_0^T e^{-j2\pi[ux_0(t) + vy_0(t)]} dt$$

$$H(u, v) = \int_0^T e^{-j2\pi[ux_0(t) + vy_0(t)]} dt$$

Planar motion during image acquisition

$$\begin{aligned}
 x_0(t) &= at/T \\
 y_0(t) &= 0
 \end{aligned}
 \quad \Rightarrow \quad
 \begin{aligned}
 H(u, v) &= \int_0^T e^{-j2\pi u x_0(t)} dt \\
 &= \int_0^T e^{-j2\pi u at/T} dt \\
 &= \frac{T}{\pi ua} \sin(\pi ua) e^{-j\pi ua}
 \end{aligned}$$

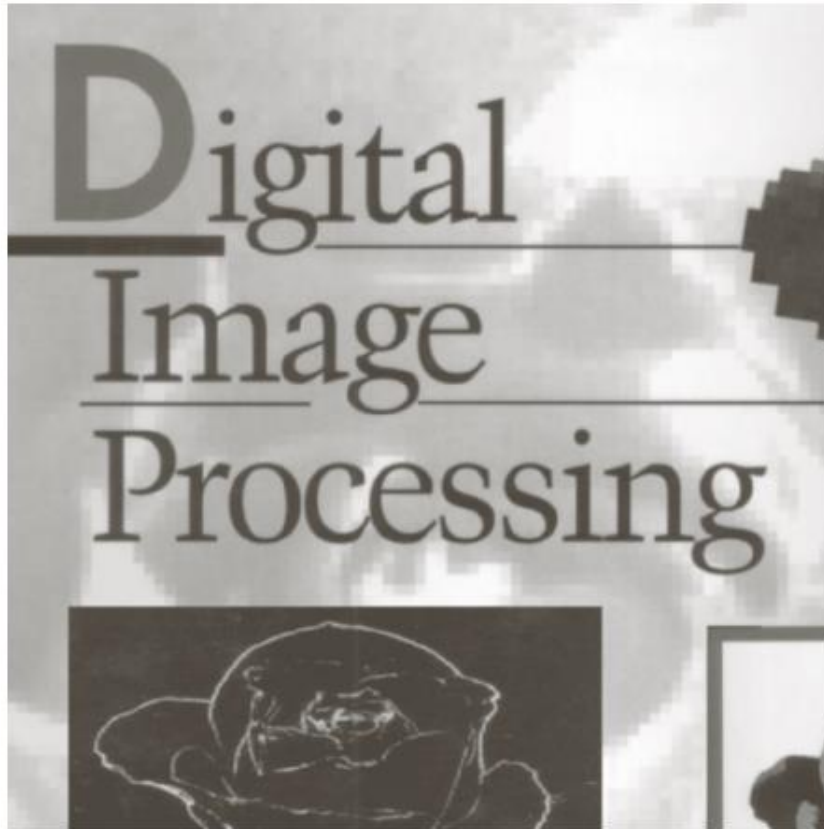
$$\begin{aligned}
 x_0(t) &= at/T \\
 y_0 &= bt/T
 \end{aligned}
 \quad \Downarrow \quad
 \begin{aligned}
 H(u, v) &= \frac{T}{\pi(ua + vb)} \sin[\pi(ua + vb)] e^{-j\pi(ua + vb)}
 \end{aligned}$$

Planar motion during image acquisition

$$x_0(t) = at/T$$

$$y_0 = bt/T$$

$$a = b = 0.1 \text{ and } T = 1$$



Inverse Filtering

Using the estimated degradation function $H(u,v)$

$$G(u, v) = H(u, v)F(u, v) + N(u, v)$$

Unknown noise

$$\hat{F}(u, v) = \frac{G(u, v)}{H(u, v)} = F(u, v) + \frac{N(u, v)}{H(u, v)}$$

Estimate of original image

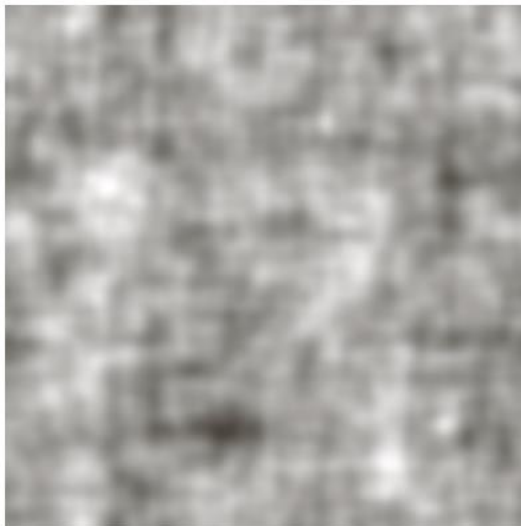
Ill-posed: 0 or small values

Solution: limit the frequency around the origin

Inverse Filtering Example

For Atmospheric turbulence with $k = 0.0025$

Full inverse
filter



Cut outside
radius = 40

Butterworth
LPF ($n=10$)

Cut outside
radius = 70



Cut outside
radius = 85

Minimum Mean (Least) Square Error Filter

$$e^2 = E\{(f - \hat{f})^2\}$$

$$\hat{F}(u, v) = \left[\frac{H^*(u, v)S_f(u, v)}{S_f(u, v)|H(u, v)|^2 + S_\eta(u, v)} \right] G(u, v)$$

$$= \left[\frac{H^*(u, v)}{|H(u, v)|^2 + S_\eta(u, v)/S_f(u, v)} \right] G(u, v)$$

$$= \left[\frac{1}{H(u, v)} \frac{|H(u, v)|^2}{|H(u, v)|^2 + S_\eta(u, v)/S_f(u, v)} \right] G(u, v)$$

$$\hat{F}(u, v) = \left[\frac{1}{H(u, v)} \frac{|H(u, v)|^2}{|H(u, v)|^2 + S_{\eta}(u, v)/S_f(u, v)} \right] G(u, v)$$

$H(u, v)$ = degradation function

$H^*(u, v)$ = complex conjugate of $H(u, v)$

$|H(u, v)|^2 = H^*(u, v)H(u, v)$

$S_{\eta}(u, v) = |N(u, v)|^2$ = power spectrum of the noise

$S_f(u, v) = |F(u, v)|^2$ = power spectrum of the undegraded image

- Mean Square Error

$$\text{MSE} = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [f(x, y) - \hat{f}(x, y)]^2$$

- Signal-to-Noise Ratio

$$\text{SNR} = \frac{\sum_{u=0}^{M-1} \sum_{v=0}^{N-1} |F(u, v)|^2}{\sum_{u=0}^{M-1} \sum_{v=0}^{N-1} |N(u, v)|^2}$$

Frequency domain



SNR =

Spatial domain



$$\text{SNR} = \frac{\sum_{x=0}^{M-1} \sum_{y=0}^{N-1} \hat{f}(x, y)^2}{\sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [f(x, y) - \hat{f}(x, y)]^2}$$

- White noise:

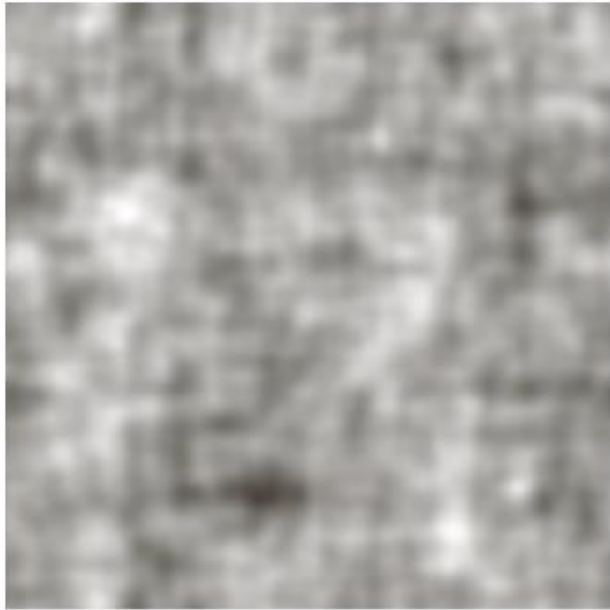
$S_{\eta}(u, v) = |N(u, v)|^2$ is a constant

- Usually $S_f(u, v) = |F(u, v)|^2$ is unknown
- Simplified Wiener Filter

$$\hat{F}(u, v) = \left[\frac{1}{H(u, v)} \frac{|H(u, v)|^2}{|H(u, v)|^2 + K} \right] G(u, v)$$

K is chosen interactively to yield the best results

Comparison of Inverse and Wiener Filtering



Full inverse filter



Cut outside
radius = 70



Wiener filter

Comparison of Inverse and Wiener Filtering

Noise variance



1 order less



4 order less



motion blur + noise

Inverse filtering

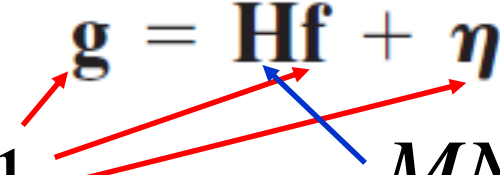
Wiener filtering

Constrained Least Squares Filter

- Image degradation in vector-matrix form

$$\mathbf{g} = \mathbf{H}\mathbf{f} + \boldsymbol{\eta}$$

$MN \times 1$ $MN \times MN$



- Image restoration model

$$\min C = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [\nabla^2 f(x, y)]^2$$

Smoothness Metric

s.t.

$$\|\mathbf{g} - \mathbf{H}\hat{\mathbf{f}}\|^2 = \|\boldsymbol{\eta}\|^2 \quad \text{where } \|\mathbf{w}\|^2 \triangleq \mathbf{w}^T \mathbf{w}$$

Constrained Least Squares Filter

- Frequency domain solution

$$\hat{F}(u, v) = \left[\frac{H^*(u, v)}{|H(u, v)|^2 + \gamma |P(u, v)|^2} \right] G(u, v)$$

DFT

γ is a parameter tuned for $\|\mathbf{g} - \mathbf{H}\hat{\mathbf{f}}\|^2 = \|\boldsymbol{\eta}\|^2$

$$p(x, y) = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 4 & -1 \\ 0 & -1 & 0 \end{bmatrix}$$

Laplacian operator

Noise
variance



motion blur + noise

Wiener filtering

How to compute γ

- Residual vector $\mathbf{r} = \mathbf{g} - \mathbf{H}\hat{\mathbf{f}}$

$\phi(\gamma) = \mathbf{r}^T \mathbf{r} = \|\mathbf{r}\|^2$ monotonically increases with γ

- Adjust γ so that $\|\mathbf{r}\|^2 = \|\boldsymbol{\eta}\|^2 \pm a$

where a is an accuracy factor

- Specify an initial value of γ .
- Compute $\|\mathbf{r}\|^2$.
- Stop if Eq. (5.9-8) is satisfied; otherwise return to step 2 after increasing γ if $\|\mathbf{r}\|^2 < \|\boldsymbol{\eta}\|^2 - a$ or decreasing γ if $\|\mathbf{r}\|^2 > \|\boldsymbol{\eta}\|^2 + a$. Use the new value of γ in Eq. (5.9-4) to recompute the optimum estimate $\hat{F}(u, v)$.

How to compute $\|\mathbf{r}\|^2$ & $\|\boldsymbol{\eta}\|^2$

- Compute $\|\mathbf{r}\|^2$

$$R(u, v) = G(u, v) - H(u, v)\hat{F}(u, v)$$

$$\|\mathbf{r}\|^2 = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} r^2(x, y)$$

- Compute $\|\boldsymbol{\eta}\|^2$

$$\|\boldsymbol{\eta}\|^2 = MN[\sigma_{\eta}^2 + m_{\eta}^2]$$

$$\sigma_{\eta}^2 = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [\eta(x, y) - m_{\eta}]^2$$

Noise estimation

$$m_{\eta} = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} \eta(x, y)$$

Constrained least squares filtering



Using **correct** noise parameters



Using **wrong** noise parameters



Geometric Mean Filter

$$\hat{F}(u, v) = \left[\frac{H^*(u, v)}{|H(u, v)|^2} \right]^\alpha \left[\frac{H^*(u, v)}{|H(u, v)|^2 + \beta \left[\frac{S_\eta(u, v)}{S_f(u, v)} \right]} \right]^{1-\alpha} G(u, v)$$

with α and β being positive, real constants

$\alpha = 1$ \longrightarrow Inverse Filter

$\alpha = 0$ \longrightarrow Parametric Wiener Filter

$\alpha = 0, \beta = 1$ \longrightarrow Standard Wiener Filter

$\alpha = 0.5, \beta = 1$ \longrightarrow Geometric Mean
Spectrum Equalization Filter

Image Reconstruction from Projections

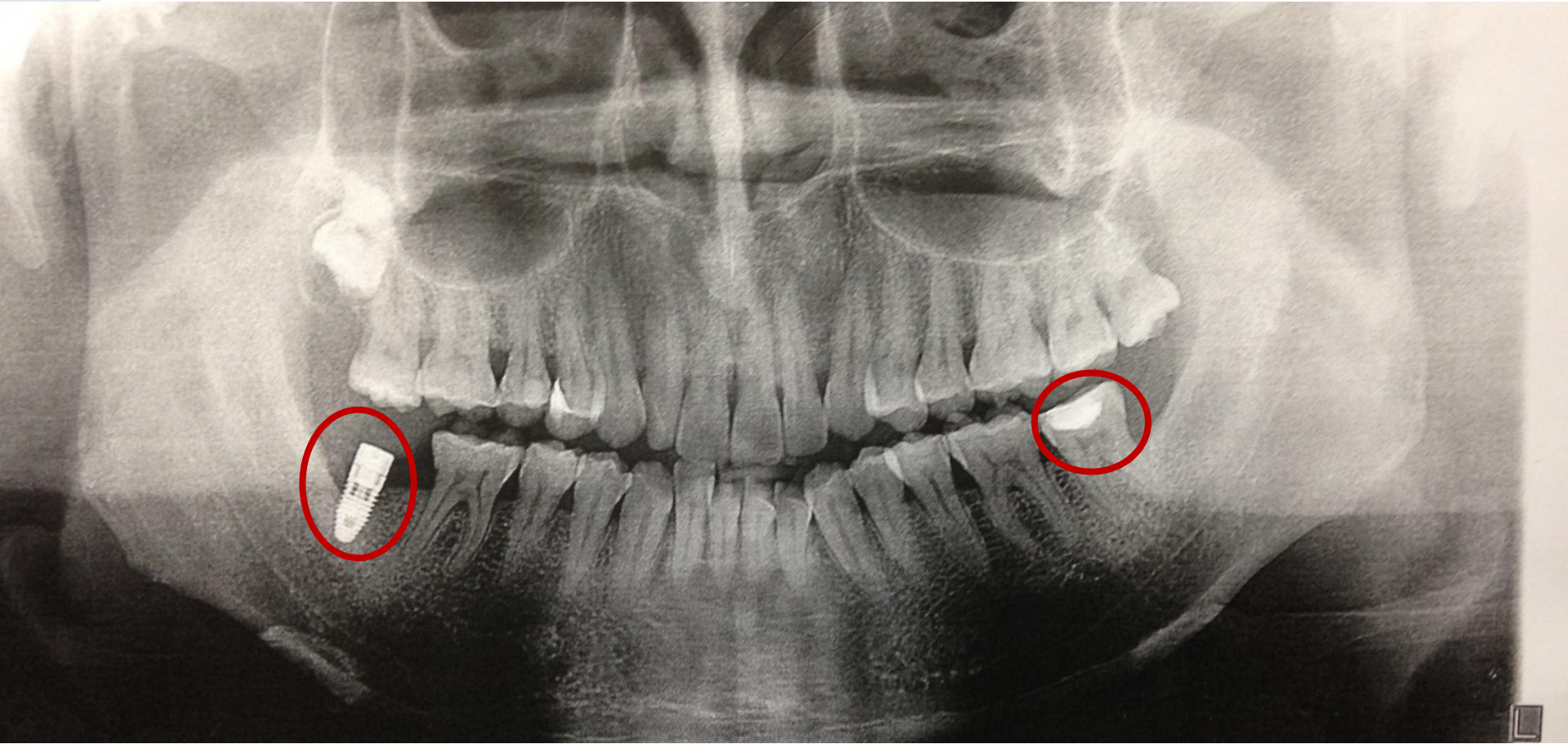
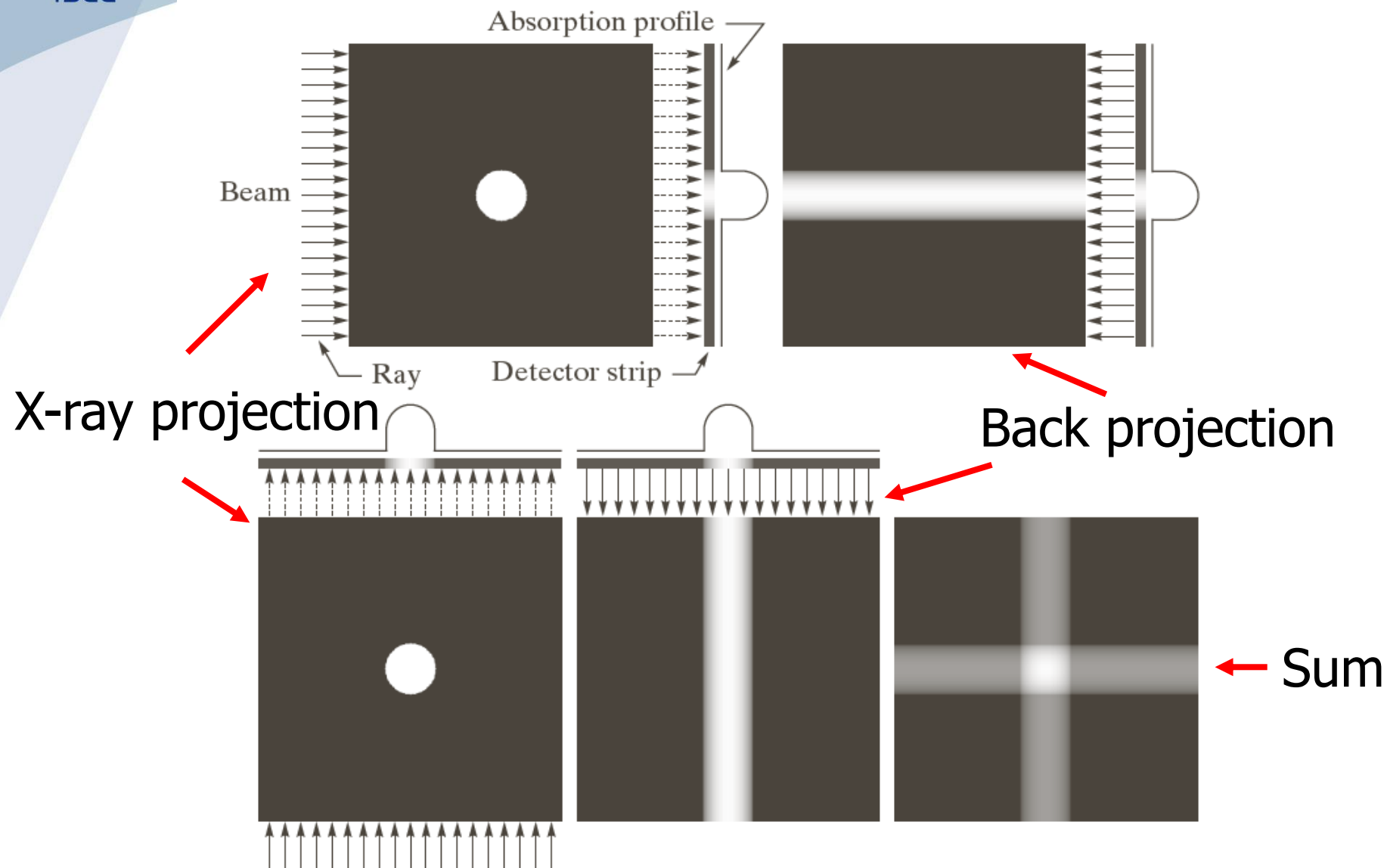


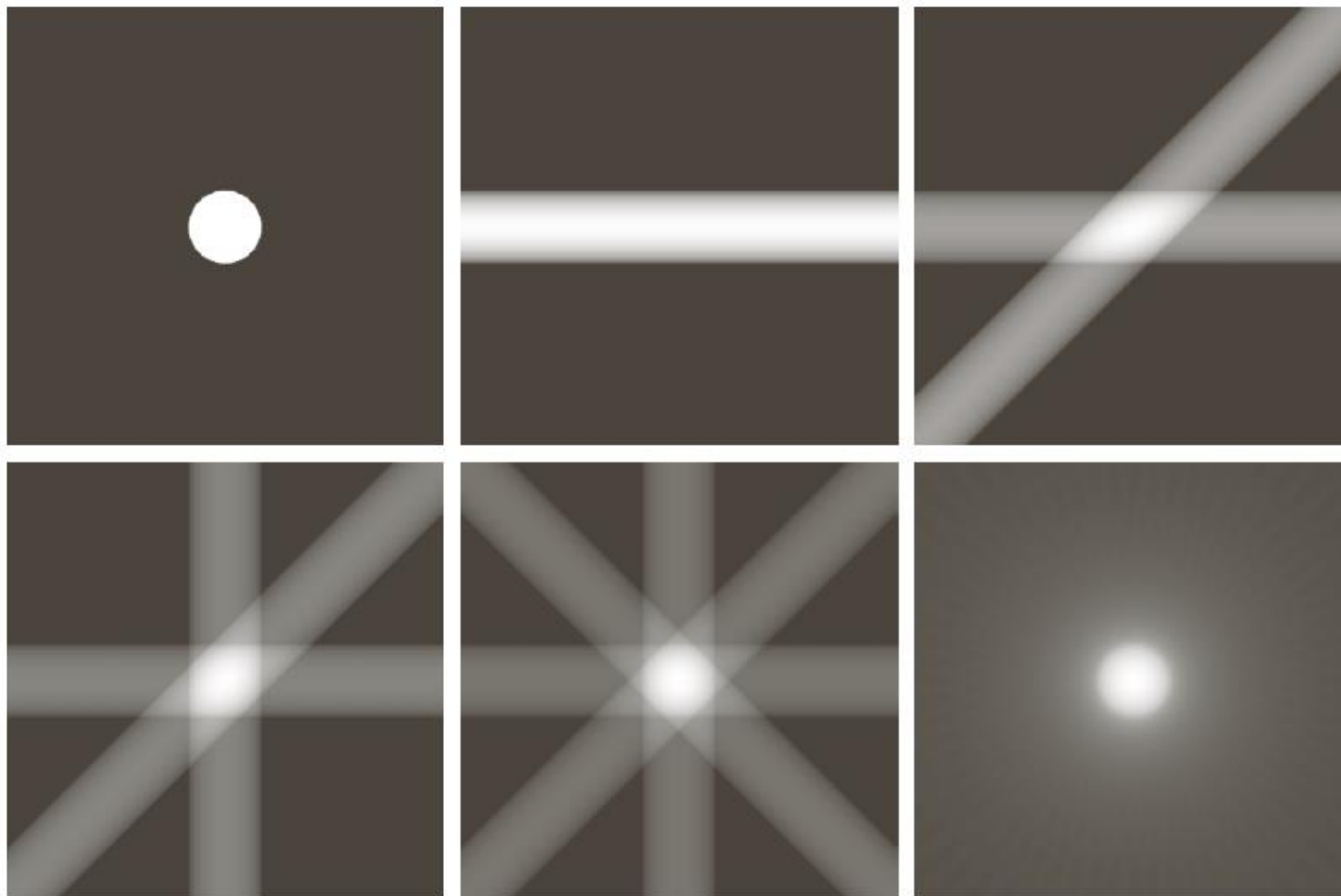
Image Reconstruction from Projections

- Basic Idea
- Principles of Computed Tomography (CT)
- Projections and the Radon Transform
- The Fourier-Slice Theorem
- Reconstruction Using Parallel-Beam Filtered Backprojections
- ~~Reconstruction Using Fan-Beam Filtered Backprojections~~



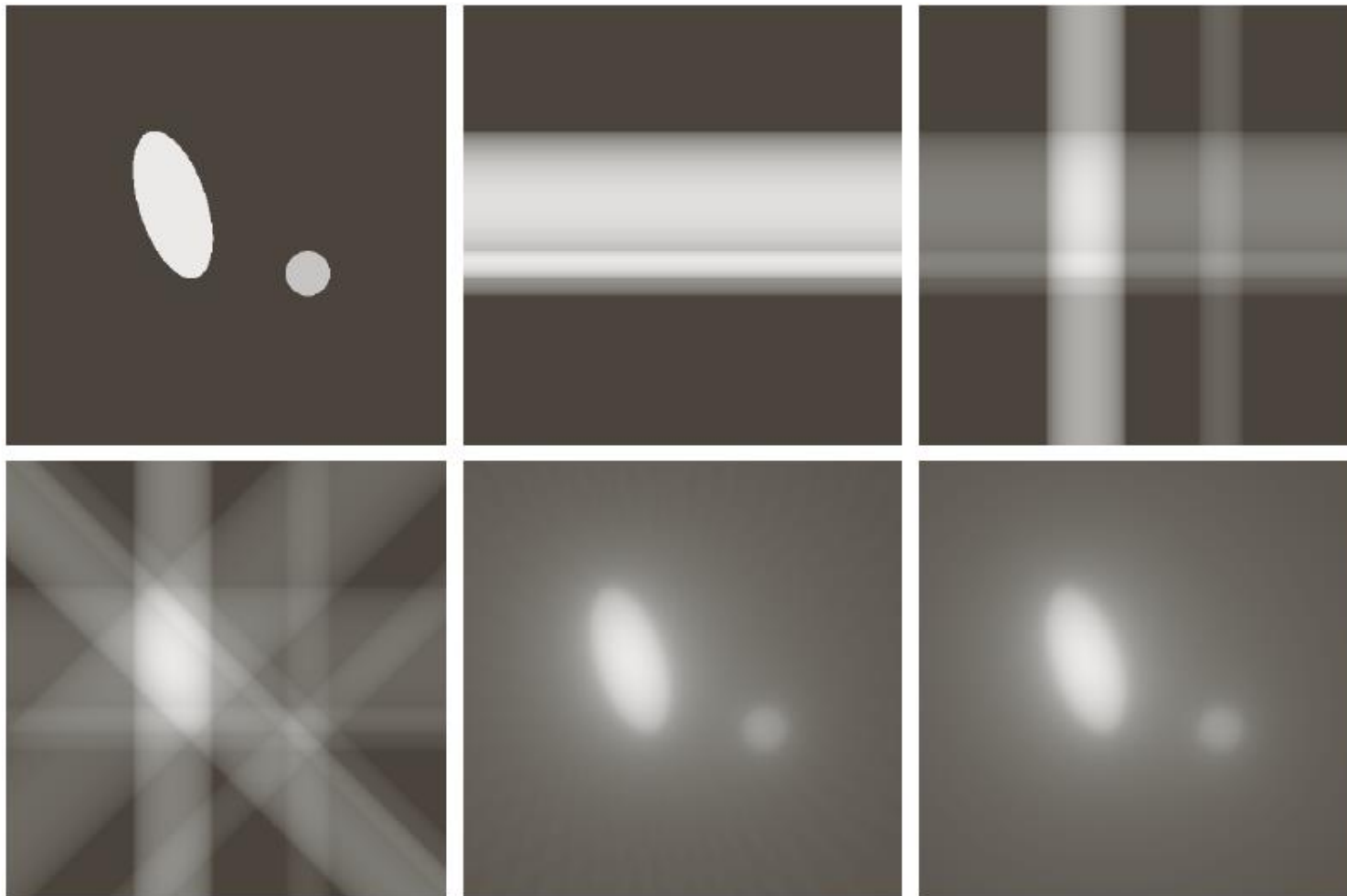
Taking More Views

Reconstruction using 1,2,3,4,32 backprojections



Imaging Two Objects

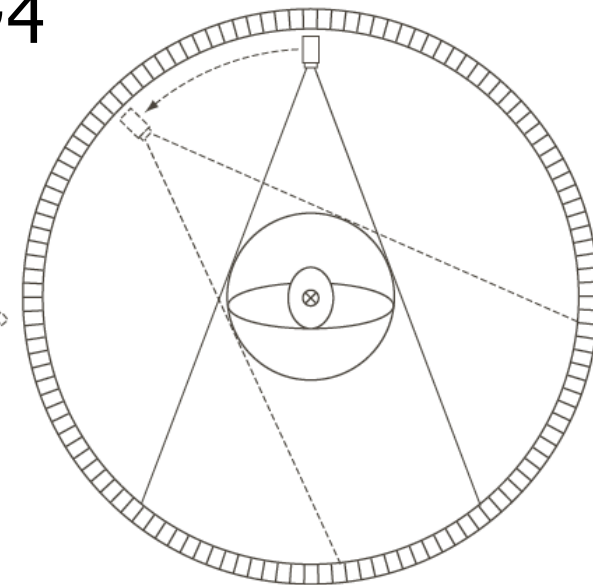
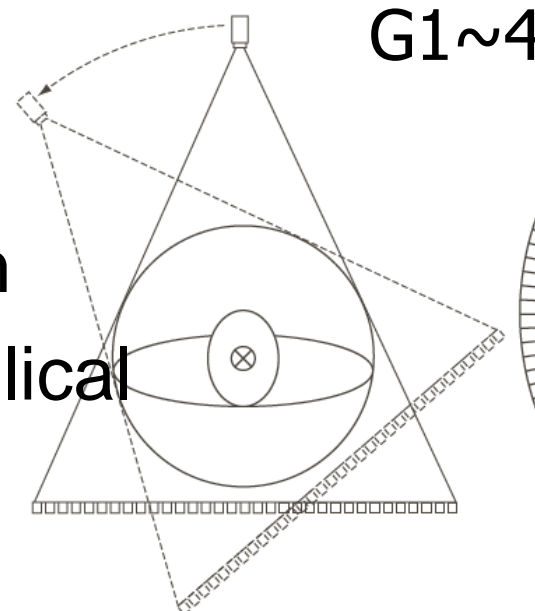
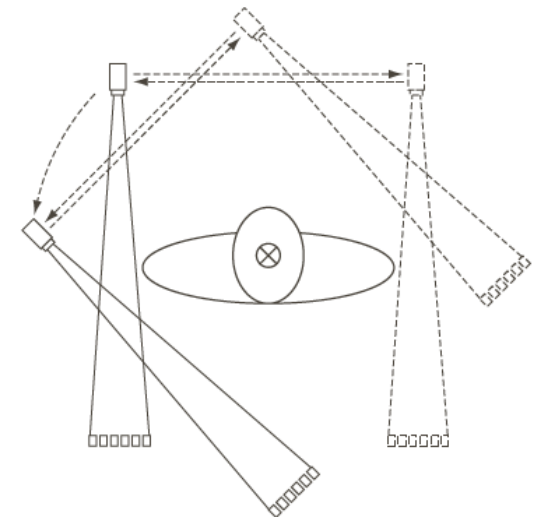
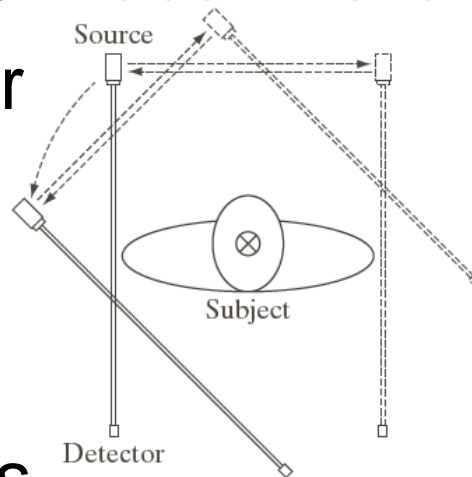
Reconstruction using 1,2,4,32,64 backprojections



Principles of Computed Tomography (CT)

Generations of CT scanners

- G1: single detector
- G2: fan beam, multiple detectors
- G3: wide beam, a bank of detectors
- G4: a circular ring of detectors
- G5: electron beam
- G6: continuous helical
- G7: multislice CT

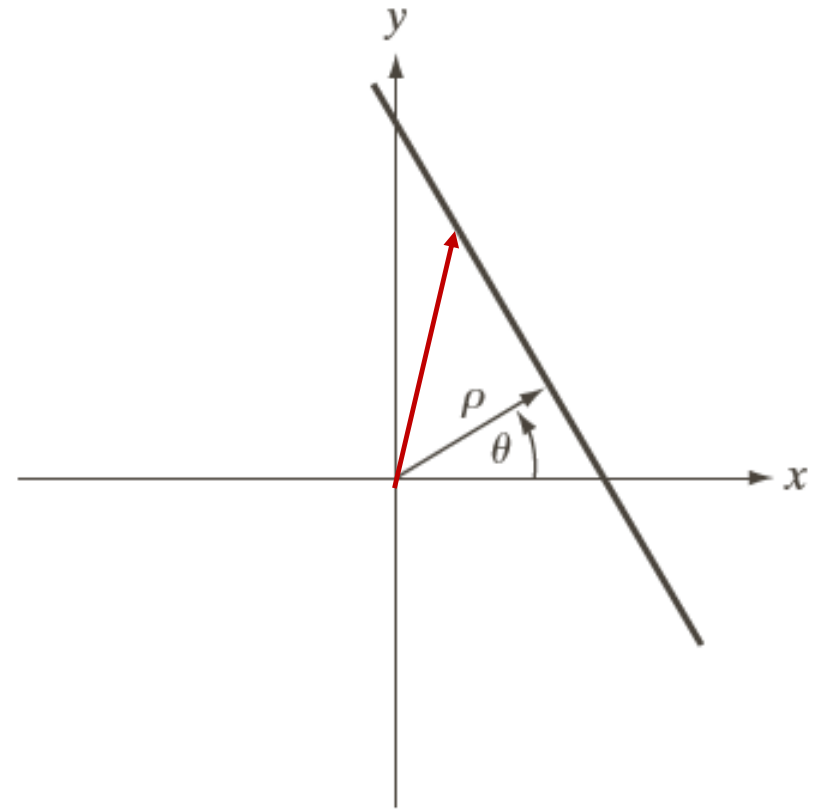


Projections and the Radon Transform

- Normal representation of a line

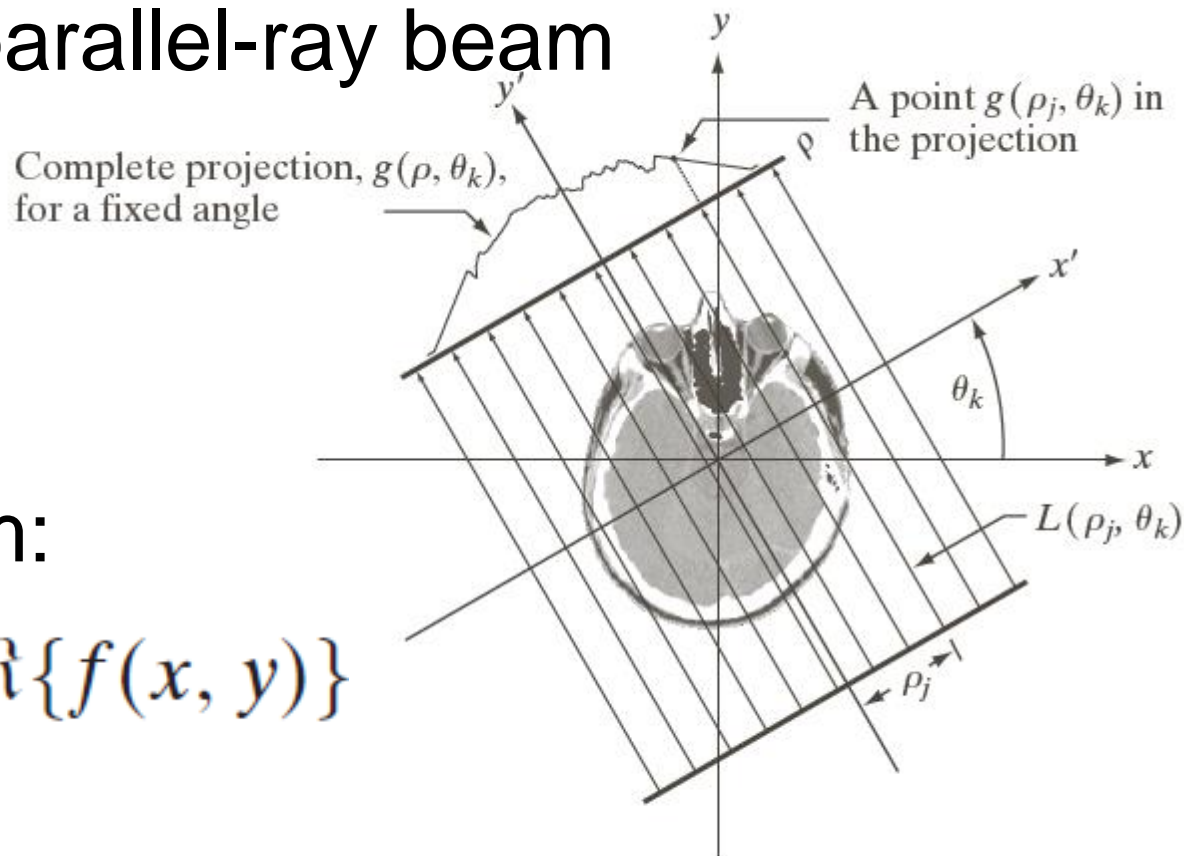
$$x \cos \theta + y \sin \theta = \rho$$

$$\begin{bmatrix} x & y \end{bmatrix} \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix} = \rho$$



Projections and the Radon Transform

- Geometry of a parallel-ray beam



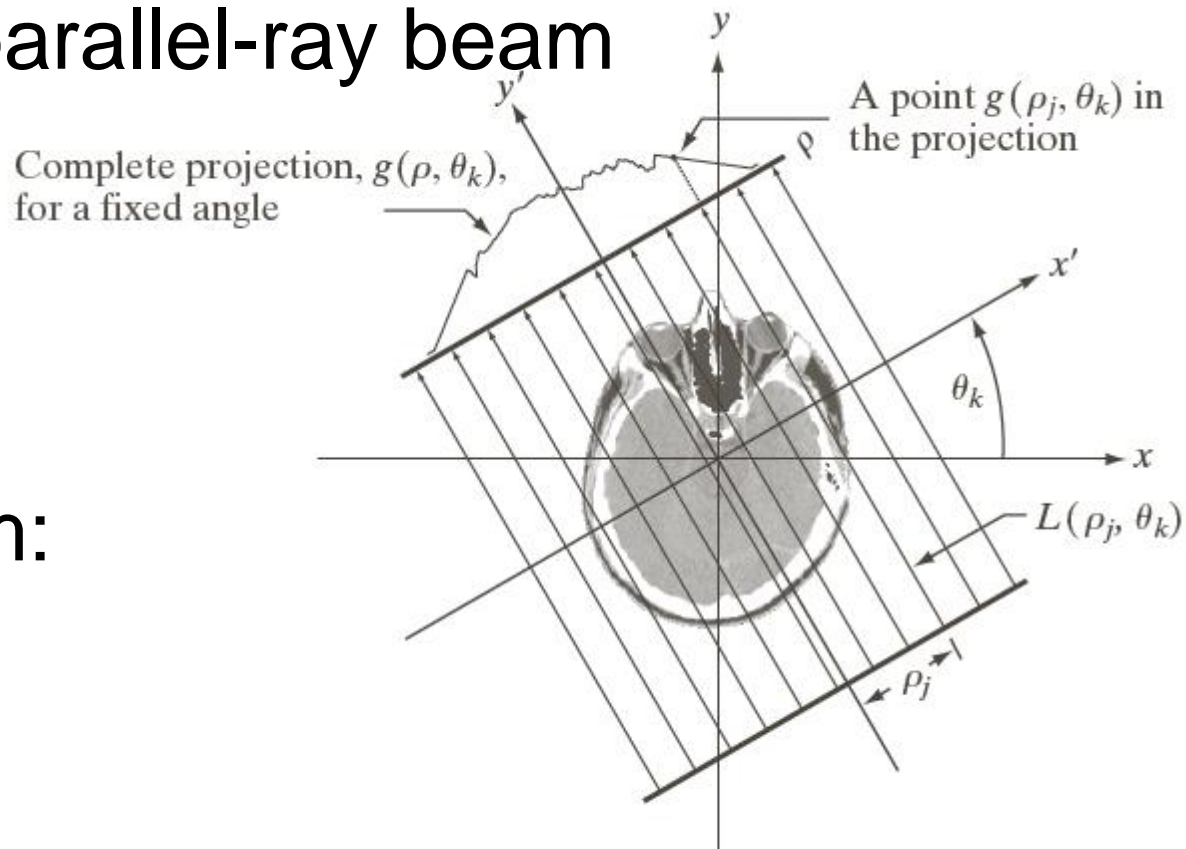
- Radon transform:
line integral $\Re\{f(x, y)\}$

$$g(\rho_j, \theta_k) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \delta(x \cos \theta_k + y \sin \theta_k - \rho_j) dx dy$$

$$g(\rho, \theta) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \delta(x \cos \theta + y \sin \theta - \rho) dx dy$$

Projections and the Radon Transform

- Geometry of a parallel-ray beam



- Radon transform:
discrete form

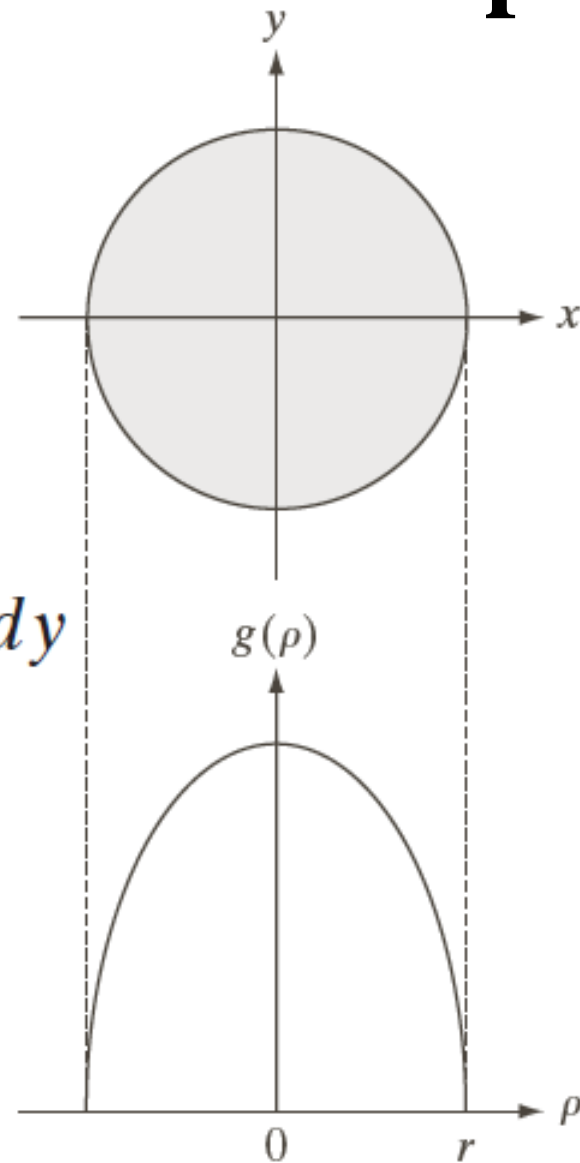
$$g(\rho, \theta) = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) \delta(x \cos \theta + y \sin \theta - \rho)$$

Radon Transform Example

- Projection of a circular object

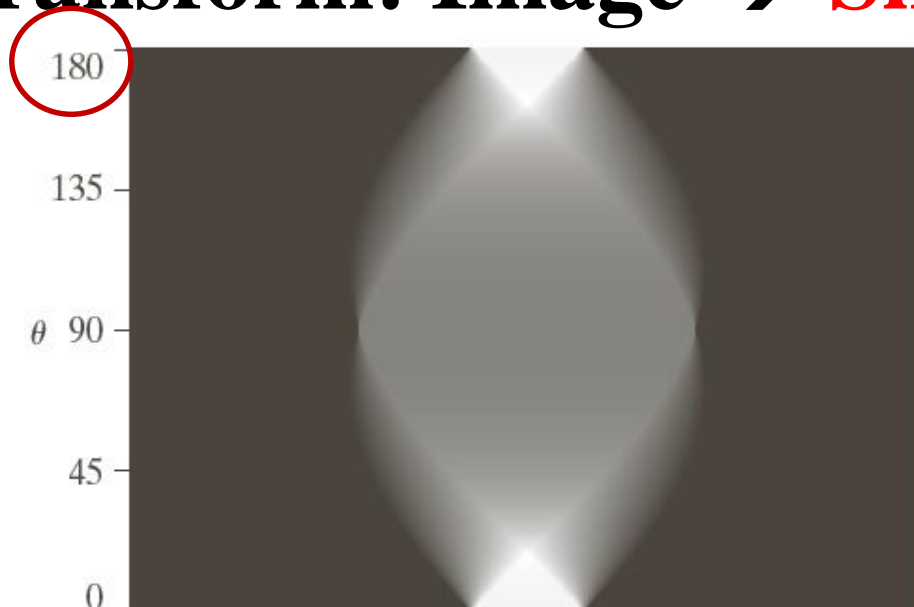
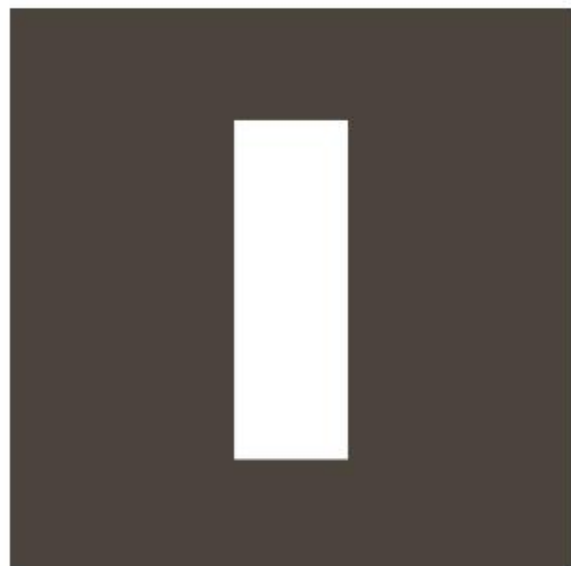
$$f(x, y) = \begin{cases} A & x^2 + y^2 \leq r^2 \\ 0 & \text{otherwise} \end{cases}$$

$$\begin{aligned} g(\rho, \theta) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \delta(x - \rho) dx dy \\ &= \int_{-\infty}^{\infty} f(\rho, y) dy \\ &= \begin{cases} 2A\sqrt{r^2 - \rho^2} & |\rho| \leq r \\ 0 & \text{otherwise} \end{cases} \end{aligned}$$





Radon Transform: Image \rightarrow Sinogram



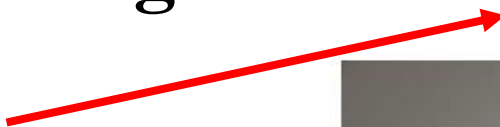
正弦图



Phantom
体模

Backprojection: Sinogram→Laminogram

层图



$$\begin{aligned} f_{\theta_k}(x, y) &= g(\rho, \theta_k) \\ &= g(x \cos \theta_k + y \sin \theta_k, \theta_k) \end{aligned}$$

$$f_{\theta}(x, y) = g(x \cos \theta + y \sin \theta, \theta)$$

$$f(x, y) = \int_0^{\pi} f_{\theta}(x, y) d\theta$$

$$f(x, y) = \sum_{\theta=0}^{\pi} f_{\theta}(x, y)$$

The Fourier-Slice Theorem

- 1-D Fourier transform of a projection

$$G(\omega, \theta) = \int_{-\infty}^{\infty} g(\rho, \theta) e^{-j2\pi\omega\rho} d\rho$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \delta(x \cos \theta + y \sin \theta - \rho) e^{-j2\pi\omega\rho} dx dy d\rho$$

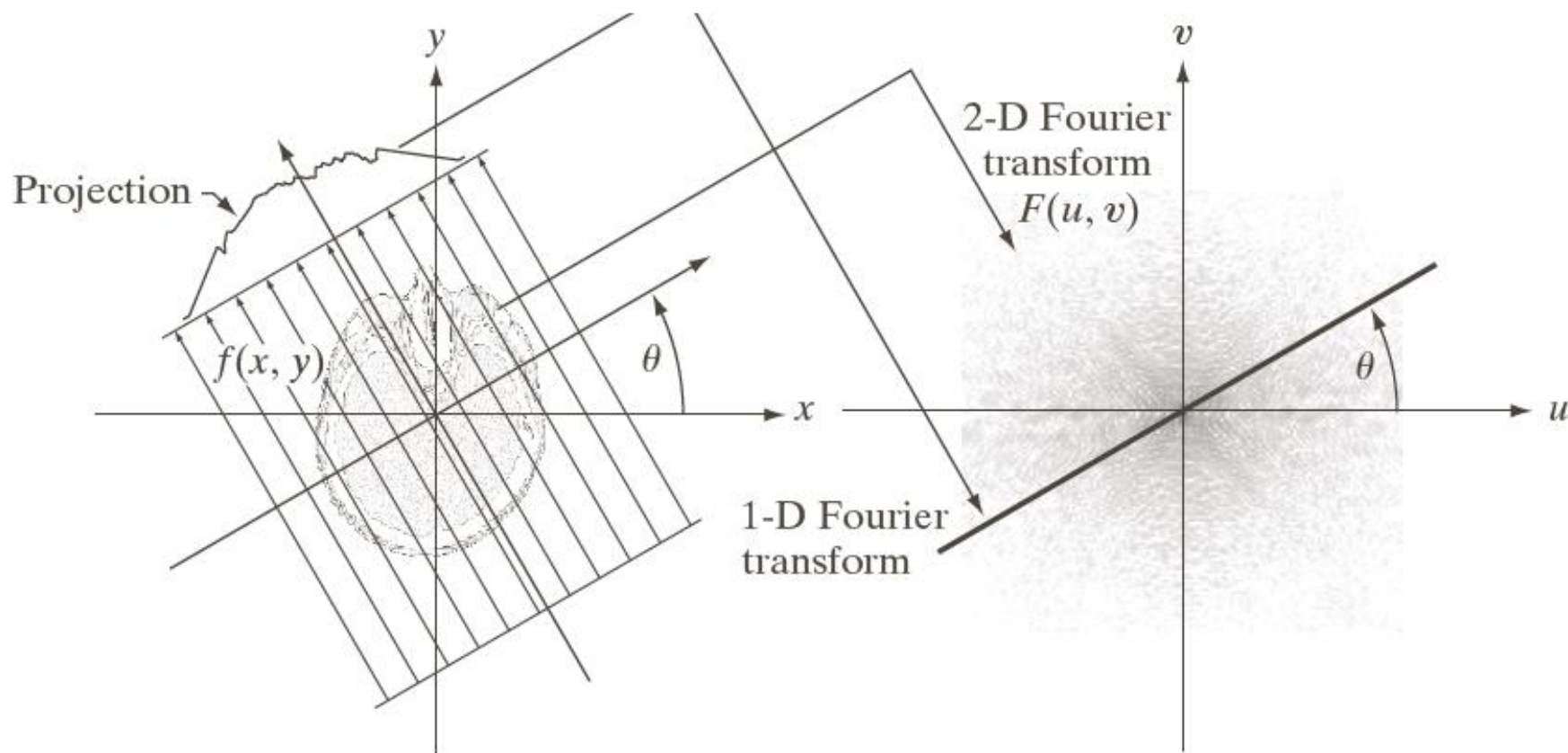
$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \left[\int_{-\infty}^{\infty} \frac{\delta(x \cos \theta + y \sin \theta - \rho) e^{-j2\pi\omega\rho} d\rho}{\text{采样}} \right] dx dy$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) e^{-j2\pi\omega(x \cos \theta + y \sin \theta)} dx dy$$

$$= [F(u, v)]_{u=\omega \cos \theta; v=\omega \sin \theta} = F(\omega \cos \theta, \omega \sin \theta)$$

The Fourier-Slice Theorem

$$G(\omega, \theta) = [F(u, v)]_{u=\omega \cos \theta; v=\omega \sin \theta} = F(\omega \cos \theta, \omega \sin \theta)$$



Reconstruction Using Parallel-Beam Filtered Backprojections

$$\begin{aligned}
 f(x, y) &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v) e^{j2\pi(ux+vy)} du dv \\
 &= \int_0^{2\pi} \int_0^{\infty} F(\omega \cos \theta, \omega \sin \theta) e^{j2\pi\omega(x \cos \theta + y \sin \theta)} \omega d\omega d\theta \\
 &= \int_0^{2\pi} \int_0^{\infty} G(\omega, \theta) e^{j2\pi\omega(x \cos \theta + y \sin \theta)} \omega d\omega d\theta \\
 &= \int_0^{\pi} \int_{-\infty}^{\infty} |\omega| G(\omega, \theta) e^{j2\pi\omega(x \cos \theta + y \sin \theta)} d\omega d\theta
 \end{aligned}$$

$u = \omega \cos \theta \quad v = \omega \sin \theta$
 ↓
 Fourier-slice theorem
 ↓
 $G(\omega, \theta + 180^\circ) = G(-\omega, \theta)$
 ↓

$$F(-\omega, \theta) = F(\omega, \theta + \pi) = F(\omega, \theta - \pi)$$

$$\begin{aligned} &\Rightarrow \int_{\pi}^{2\pi} \int_0^{+\infty} F(\omega, \theta) \exp(j2\pi\omega t) \omega d\omega d\theta \\ &= \int_{\pi}^{2\pi} \int_0^{-\infty} F(-\omega', \theta) \exp(-j2\pi\omega' t) (-\omega') d(-\omega') d\theta \\ &= \int_{\pi}^{2\pi} \int_0^{-\infty} F(\omega', \theta - \pi) \exp(-j2\pi\omega' t) \omega' d\omega' d\theta \\ &= \int_0^{\pi} \int_0^{-\infty} F(\omega', \theta') \exp(-j2\pi\omega' (x \cos(\theta' + \pi) + y \sin(\theta' + \pi))) \omega' d\omega' d(\theta' + \pi) \\ &= \int_0^{\pi} \int_0^{-\infty} F(\omega', \theta') \exp(j2\pi\omega' (x \cos \theta' + y \sin \theta')) \omega' d\omega' d\theta' \\ &= \int_0^{\pi} \int_0^{-\infty} F(\omega, \theta) \exp(j2\pi\omega (x \cos \theta + y \sin \theta)) \omega d\omega d\theta \\ &= \int_0^{\pi} \int_{-\infty}^0 F(\omega, \theta) \exp(j2\pi\omega t) (-\omega) d\omega d\theta \\ &= \int_0^{\pi} \int_{-\infty}^0 F(\omega, \theta) \exp(j2\pi\omega t) |\omega| d\omega d\theta \end{aligned}$$

Reconstruction Using Parallel-Beam Filtered Backprojections

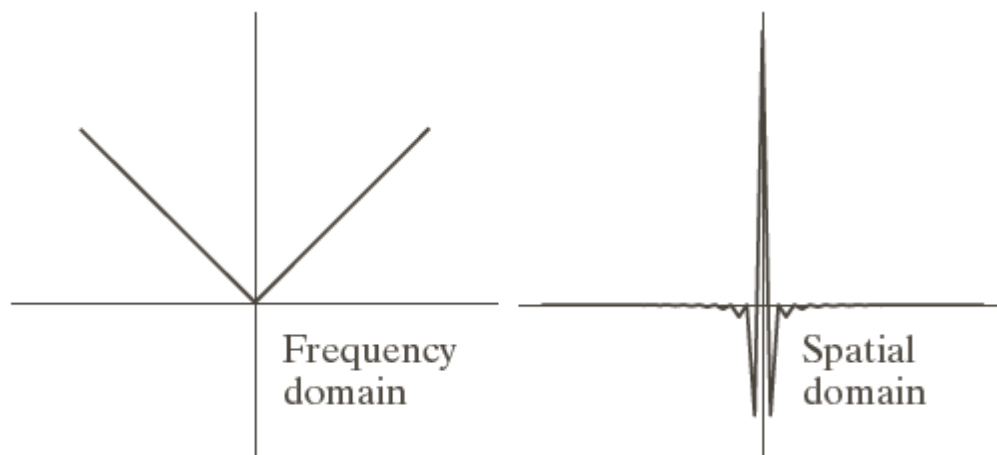
$$f(x, y) = \int_0^\pi \int_{-\infty}^{\infty} |\omega| G(\omega, \theta) e^{j2\pi\omega(x \cos \theta + y \sin \theta)} d\omega d\theta$$

$$= \int_0^\pi \left[\int_{-\infty}^{\infty} \underbrace{|\omega| G(\omega, \theta) e^{j2\pi\omega\rho}}_{\text{Inverse 1-D Fourier Transform}} d\omega \right]_{\rho=x \cos \theta + y \sin \theta} d\theta$$

Inverse 1-D Fourier Transform

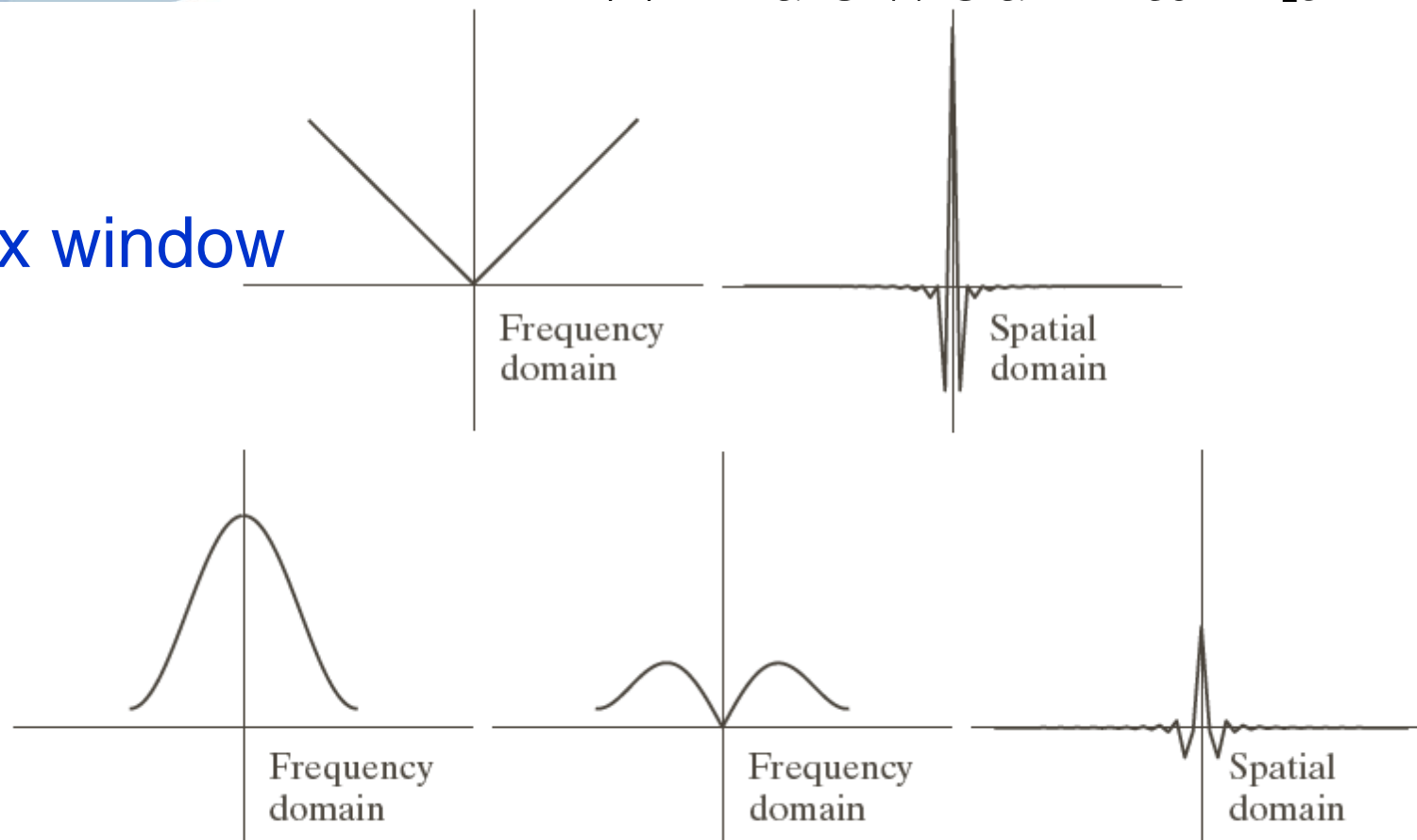
Ramp Filter

After band limited



Windowed Ramp Filter

Box window



$c=0.54$: Hamming window

$c=0.5$: Hann window

$$h(\omega) = \begin{cases} c + (c - 1) \cos \frac{2\pi\omega}{M - 1} & 0 \leq \omega \leq (M - 1) \\ 0 & \text{otherwise} \end{cases}$$

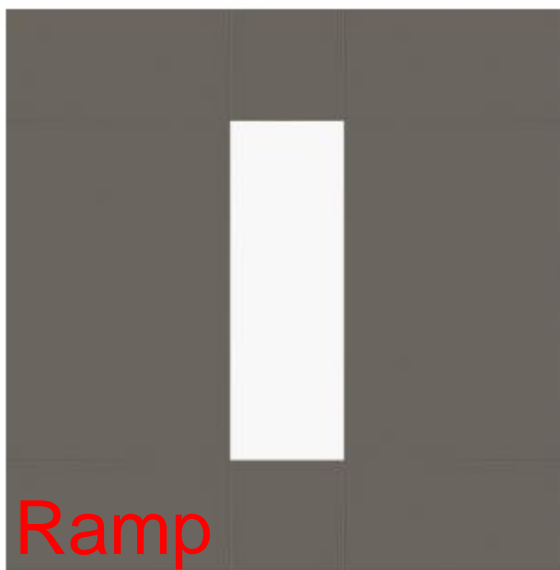
Reconstruction Using Parallel-Beam Filtered Backprojections

$$f(x, y) = \int_0^\pi \left[\int_{-\infty}^{\infty} |\omega| G(\omega, \theta) e^{j2\pi\omega\rho} d\omega \right]_{\rho=x \cos \theta + y \sin \theta} d\theta$$

1. Compute the 1-D Fourier transform of each projection.
2. Multiply each Fourier transform by the filter function $|\omega|$ which, as explained above, has been multiplied by a suitable (e.g., Hamming) window.
3. Obtain the inverse 1-D Fourier transform of each resulting filtered transform.
4. Integrate (sum) all the 1-D inverse transforms from step 3.



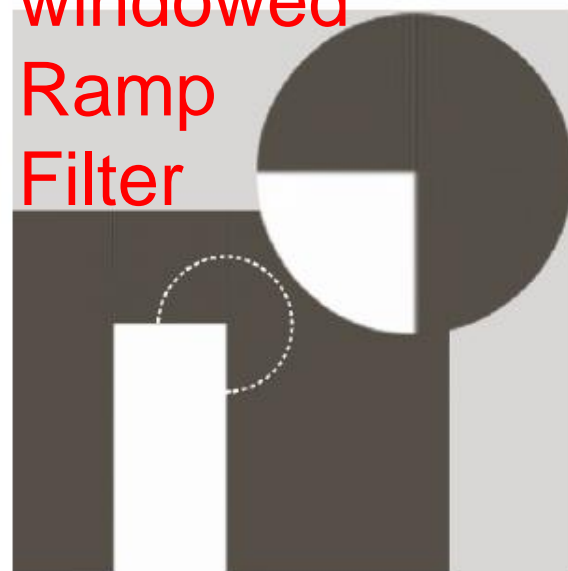
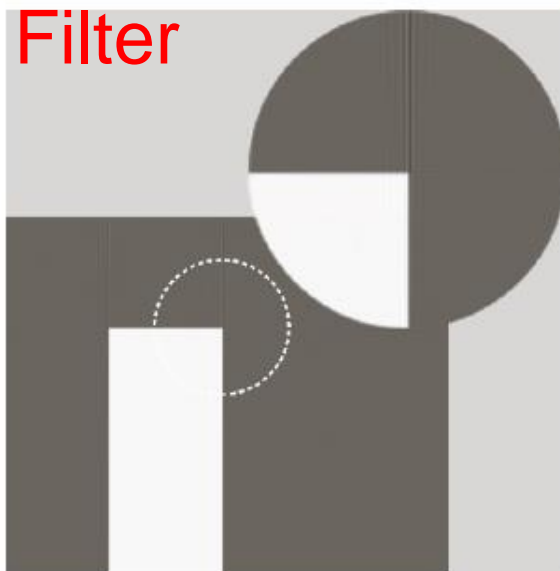
Laminogram

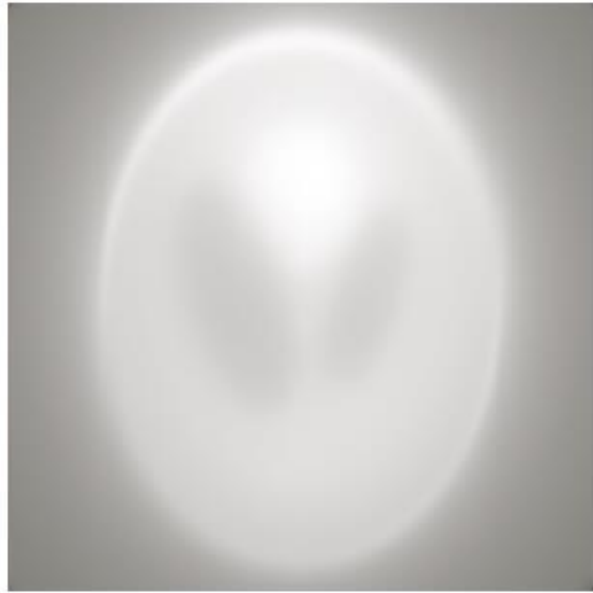


Ramp
Filter



Hamming-
windowed
Ramp
Filter





Laminogram



Ramp
Filter



Hamming-
windowed
Ramp
Filter

Reconstruction Using Parallel-Beam Filtered Backprojections

$$\begin{aligned}
 f(x, y) &= \int_0^\pi \left[\int_{-\infty}^\infty |\omega| G(\omega, \theta) e^{j2\pi\omega\rho} d\omega \right]_{\rho=x \cos \theta + y \sin \theta} d\theta \\
 &= \int_0^\pi \left[\underline{s(\rho) \star g(\rho, \theta)} \right]_{\rho=x \cos \theta + y \sin \theta} d\theta \\
 &= \int_0^\pi \left[\int_{-\infty}^\infty g(\rho, \theta) s(x \cos \theta + y \sin \theta - \rho) d\rho \right] d\theta
 \end{aligned}$$

In spatial domain: convolution with ramp filter

Reconstruction Using Fan-Beam Filtered Backprojections

- Basic fan-beam geometry

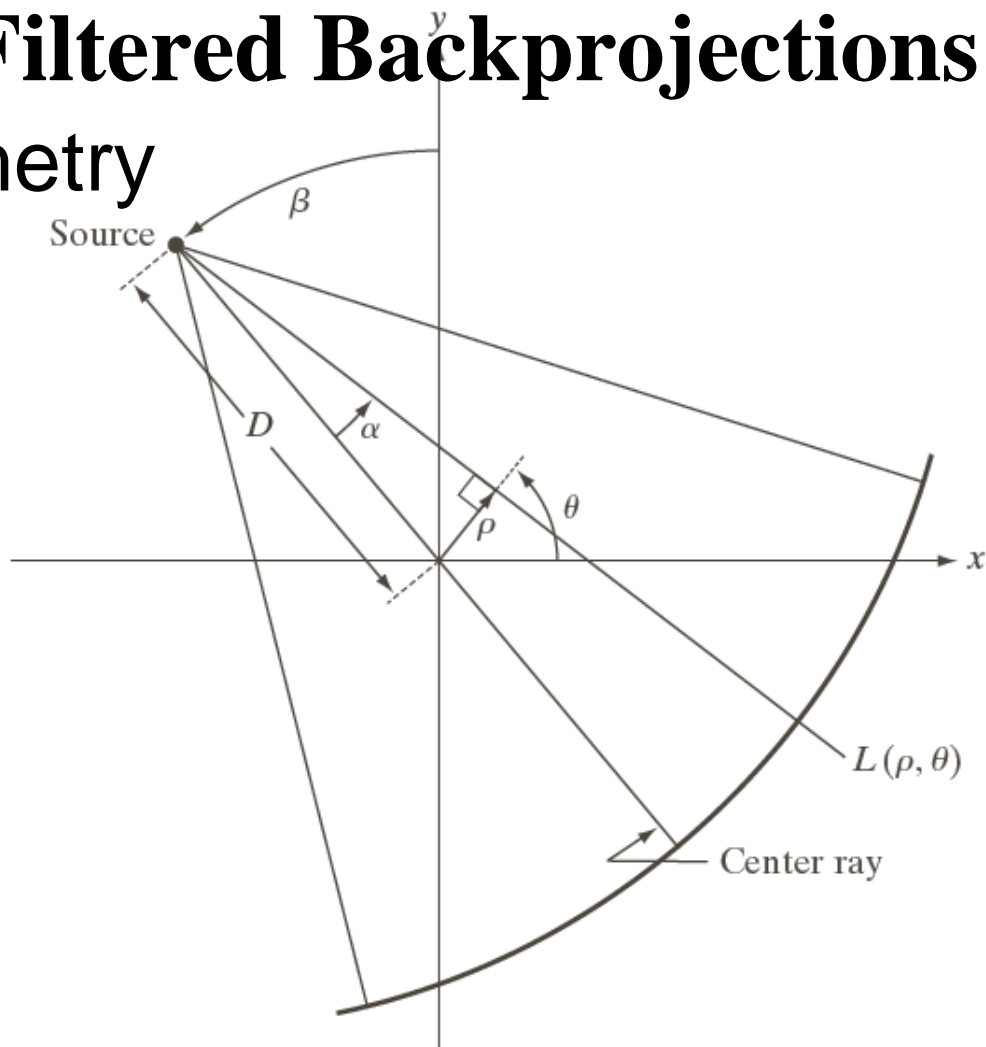
$$p(\alpha, \beta) \longleftrightarrow L(\rho, \theta)$$

$$\theta = \beta + \alpha$$

$$\rho = D \sin \alpha$$

$$g(\rho, \theta) = 0 \text{ for } |\rho| > T$$

$$f(x, y) = \frac{1}{2} \int_0^{2\pi} \int_{-T}^T g(\rho, \theta) s(x \cos \theta + y \sin \theta - \rho) d\rho d\theta$$



Reconstruction Using Fan-Beam Filtered Backprojections

polar coordinates (r, φ) $x = r \cos \varphi$ $y = r \sin \varphi$

$$x \cos \theta + y \sin \theta = r \cos \varphi \cos \theta + r \sin \varphi \sin \theta$$

$$= r \cos(\theta - \varphi)$$

$$f(x, y) = \frac{1}{2} \int_0^{2\pi} \int_{-T}^T g(\rho, \theta) s[r \cos(\theta - \alpha) - \rho] \underline{d\rho d\theta}$$

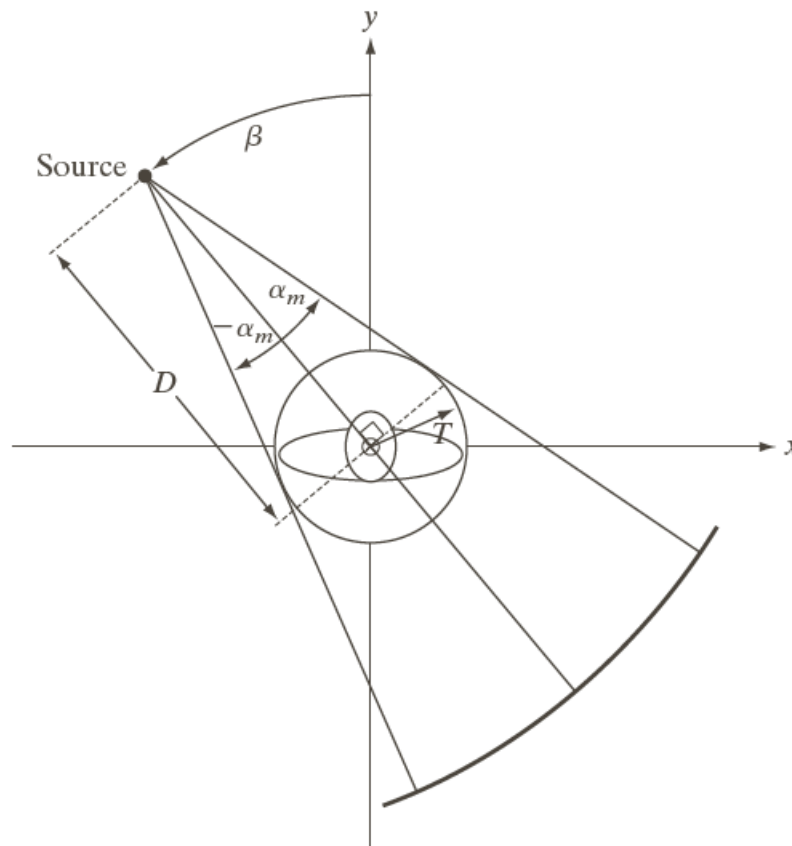
$$f(r, \varphi) = \frac{1}{2} \int_{\underline{-\alpha}}^{\underline{2\pi-\alpha}} \int_{\sin^{-1}(-T/D)}^{\sin^{-1}(T/D)} g(D \sin \alpha, \alpha + \beta)$$

$$s[r \cos(\beta + \alpha - \varphi) - D \sin \alpha] \underline{D \cos \alpha d\alpha d\beta}$$

Reconstruction Using Fan-Beam Filtered Backprojections

$$p(\alpha, \beta) = g(D \sin \alpha, \alpha + \beta)$$

$$f(r, \varphi) = \frac{1}{2} \int_0^{2\pi} \int_{-\alpha_m}^{\alpha_m} p(\alpha, \beta) s[r \cos(\beta + \alpha - \varphi) - D \sin \alpha] D \cos \alpha d\alpha d\beta$$



Reconstruction Using Fan-Beam Filtered Backprojections

$$f(r, \varphi) = \int_0^{2\pi} \frac{1}{R^2} \left[\int_{-\alpha_m}^{\alpha_m} q(\alpha, \beta) h(\alpha' - \alpha) d\alpha \right] d\beta$$

Convolution

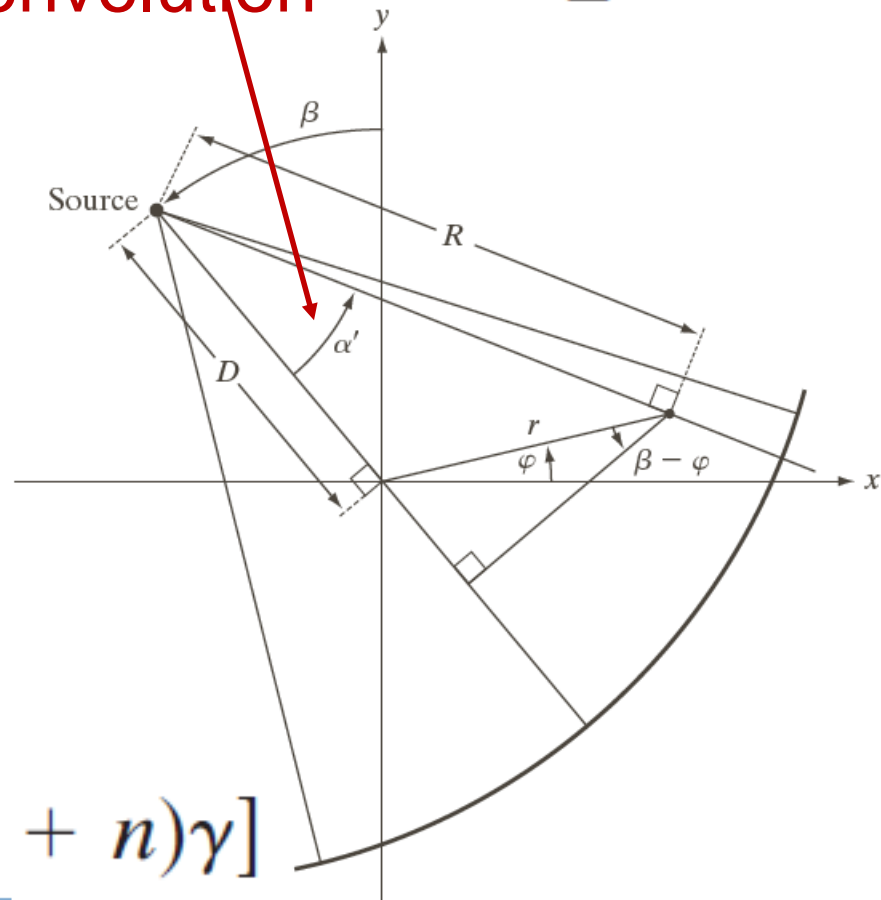
$$h(\alpha) = \frac{1}{2} \left(\frac{\alpha}{\sin \alpha} \right)^2 s(\alpha)$$

$$q(\alpha, \beta) = p(\alpha, \beta) D \cos \alpha$$

Let

$$\Delta \beta = \Delta \alpha = \gamma$$

$$p(n\gamma, m\gamma) = g[D \sin n\gamma, (m + n)\gamma]$$



Example

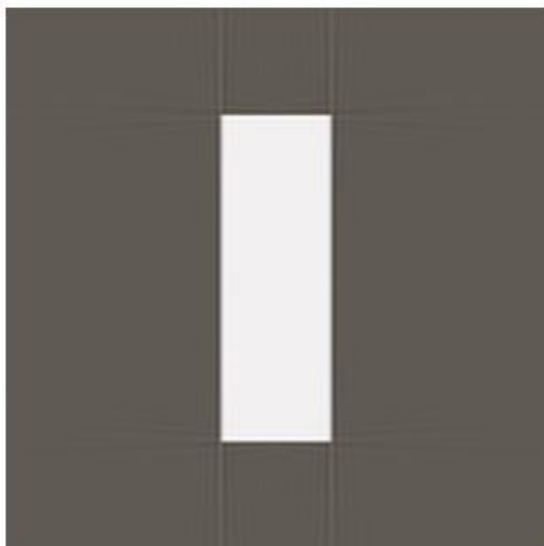
$$\Delta\alpha = \Delta\beta = 1^\circ$$



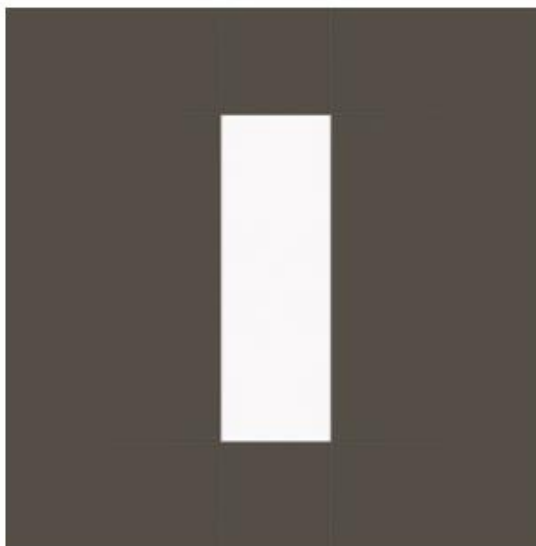
$$\Delta\alpha = \Delta\beta = 0.5^\circ$$



$$\Delta\alpha = \Delta\beta = 0.25^\circ$$



$$\Delta\alpha = \Delta\beta = 0.125^\circ$$



$$\Delta\alpha = \Delta\beta = 1^\circ$$



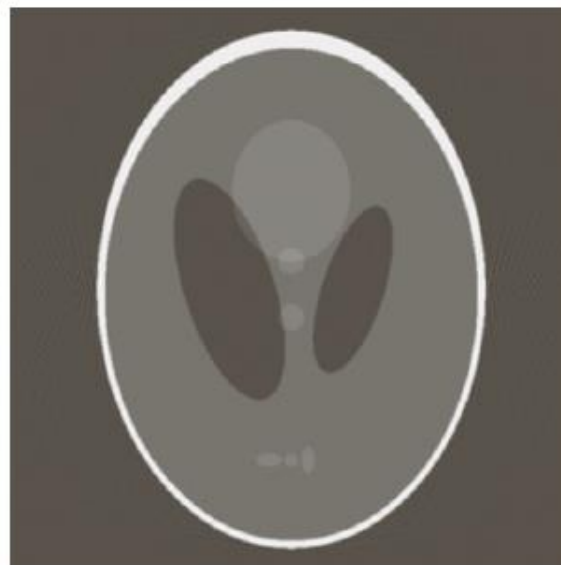
$$\Delta\alpha = \Delta\beta = 0.5^\circ$$



$$\Delta\alpha = \Delta\beta = 0.25^\circ$$



$$\Delta\alpha = \Delta\beta = 0.125^\circ$$



- 5.25, 5.26, 5.31, 5.35, 5.42