





DATA ORGANIZATION DOCUMENT

Current Owner: Niccolò Cappellini

The **purpose** of this document is to show which software applications will be used for the development of the project. There will be defined the standard protocols to follow such as how to handle Data Types and storage, the directory structure, naming convention and how the data is stored.

Creation date: 16/10/20 15:15 REVISION HISTORY Last Modification: 04/11/20 16:59

WHO	WHEN	WHAT
Niccolò Cappellini	16/10/2020 15:15	Document created
Niccolò Cappellini Edoardo Carrer Stefano D'Ambra	16/10/2020 17:48	First draft of the document
Niccolò Cappellini	16/10/2020 14:06	Added Whiteboard link
Niccolò Cappellini	29/10/2020 14:00	Updated Directory Structure and File Naming Convention
Niccolò Cappellini	04/11/2020 16:59	Updated font format

GAME DESIGN AND PROTOTYPING (2020-2021)

Niccolò Cappellini - Edoardo Carrer - Stefano D'Ambra





SOFTWARE LIST

Organization Software

Google Documents (2020), Discord (V. Stable 69536), Whiteboard (V. 20.10)

Development Software

Github Desktop (V. 2.5.6)

Editing Software

Photoshop CC 2018, Diagrams.net (13.8.6)

Environments

Microsoft Windows 10 (1909)

DATA TYPES & FORMAT

Text

*.docx, *.pdf

Font used: Comfortaa

Paragraph Type	Size	Bold	Italic	Underlined
Normal text	11	no	no	no
Title	18	yes	no	no
Header 1	14	yes	no	no
Header 2	12	yes	no	no
Header 3	11	yes	no	no

Pictures

DATA STORAGE & ACCESS

The team has a shared Google Drive folder² for quickly sharing all needed files, whereas all the datas that are going to be used will be stored into a GitHub repository.

Backup

All files about the project are available on GitHub repository, managed by Edoardo Carrer and a copy of the project is stored in our personal pc.

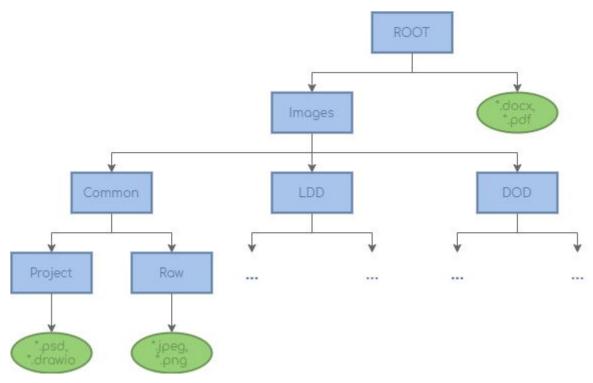
1https://wbd.ms/share/v2/oHR0cHM6Ly93aGl0ZWJvYXJkLm1pY3Jvc29mdC5jb20vYXBpL3YxLjAvd2hpdGVib2FyZHMvcmVkZWVtLzFhYWFlZWVlN2YxYjRlYzdiNjA2MTQ2MmZiYzRlNDI3X0JCQTcxNzYyLTEyRTAtNDJFMS1CMzl0LTVCMTMxRjQyNEUzRA==

^{*.}png, *.jpg, *.psd (Photoshop project extension), *.drawio (Diagranms.net project extension)





DIRECTORY STRUCTURE



In the root folder is possible to find the work in progress version of the documents and their pdf versions, inside Images. The images are organized in subfolders based on use: in common we find the images used in all documents, in LDD the images used only on LDD and so on. Every type of image must be inside a folder named "Raw", while each file related to an editing software must be inside a folder named "Project".

FILE NAMING CONVENTION

For folders: Camel Case (e.g. FolderName)

For files: Prefix shown in the table then Camel Case followed by extension (e.g.

IMG_FileName.ext)

Prefix	Туре	Format
IMG_	Images	*.jpeg, *.png
PRJ_	Projects	*.psd, *.drawio