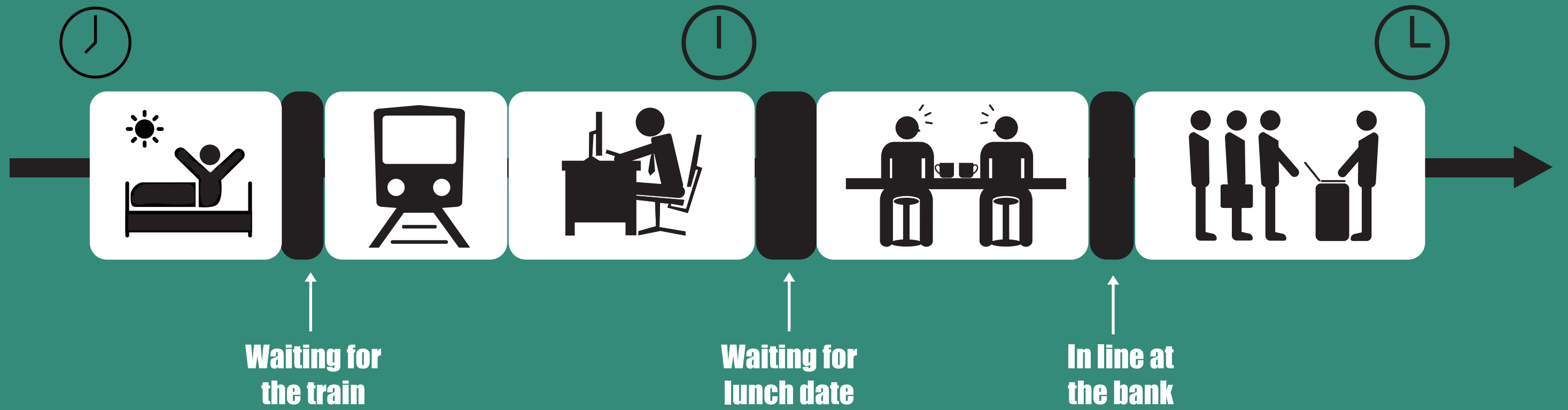


Wonderlust

Kill Time, Not the Cat

What do
YOU
do with the
GAPS
in your day?



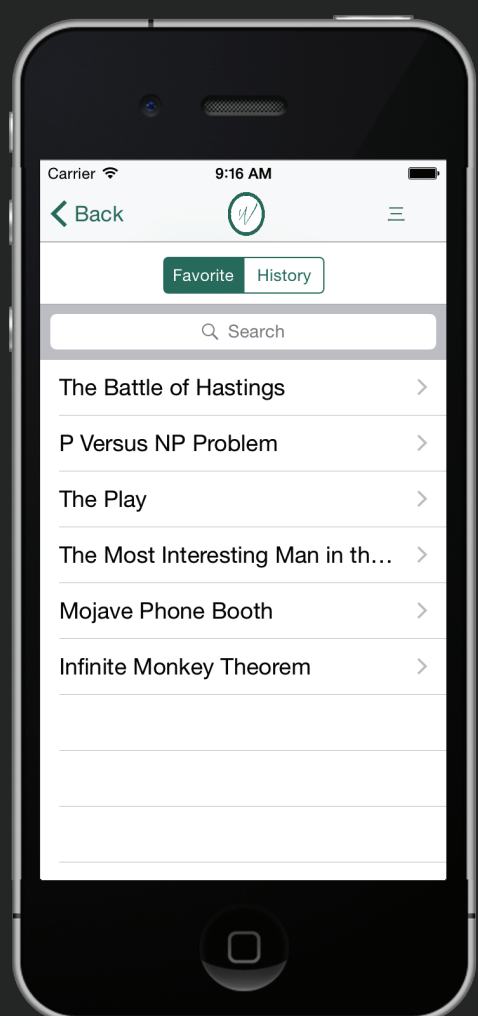
STOP WASTING TIME



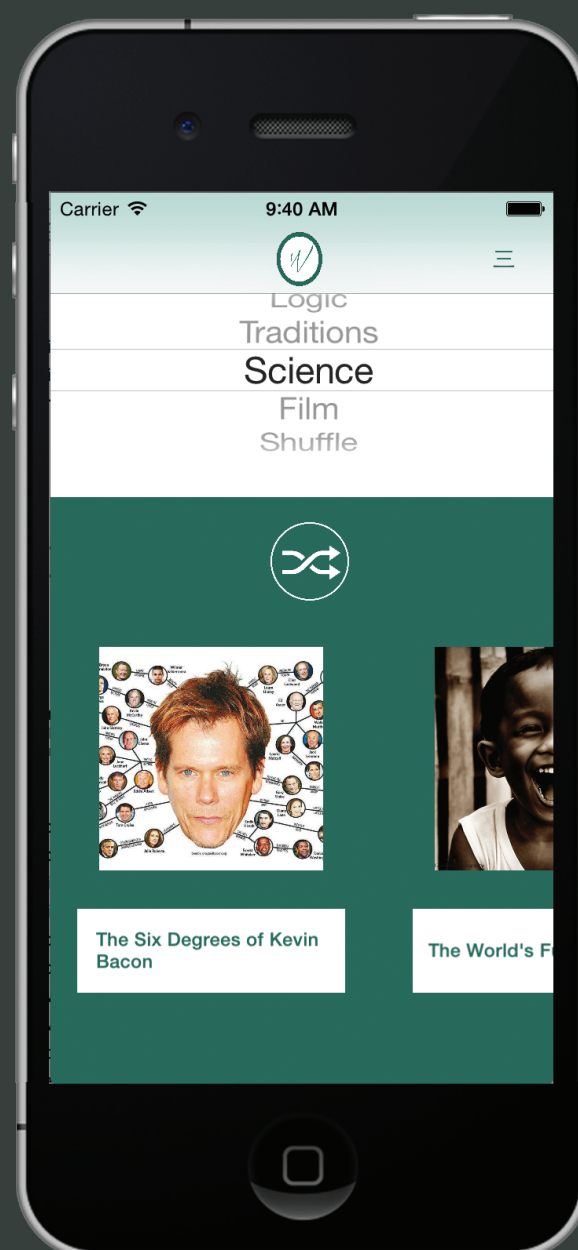
START WONDERING

HARNESS, ENABLE, and REWARD your IMPULSE to LEARN about the WORLD during snatches of otherwise WASTED TIME

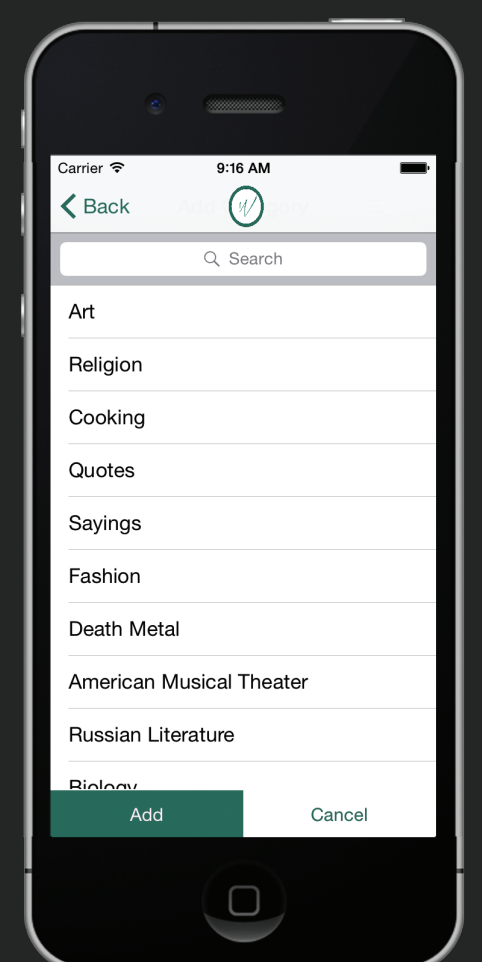
COLLECT



EXPLORE



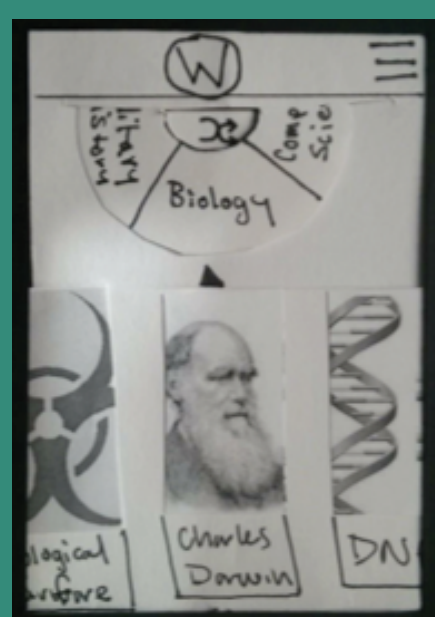
DIVE IN



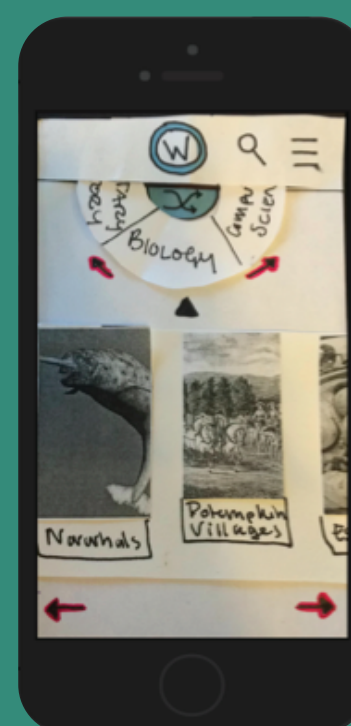
Design Iterations



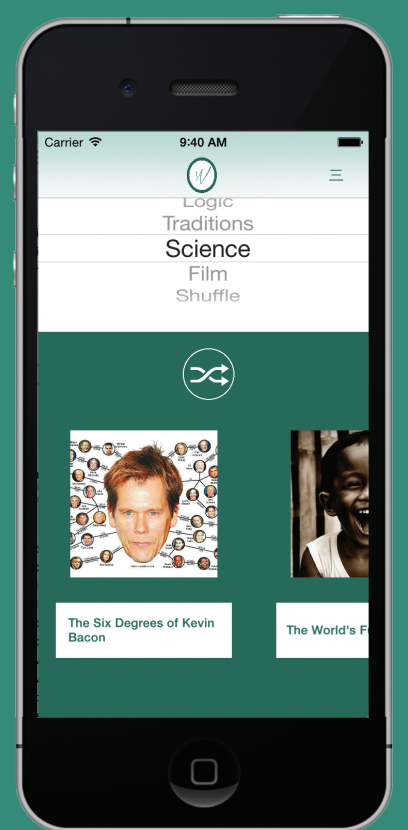
Sketches



Paper Prototype



Interactive Prototype



iOS Prototype



Gabe Poon Kat Gregory Leigh Hagestad Odette Du

<http://stanford.edu/class/cs147/projects/information/wonderlust>

**CS 147
Fall 2014**