

Q1. Logic

- (a) Prove, or find a counterexample to, each of the following assertions:

(i) If $\alpha \models \gamma$ or $\beta \models \gamma$ (or both) then $(\alpha \wedge \beta) \models \gamma$

The assertion is valid. Without loss of generality, if we assume that a entails g is true then surely (a and b) entails g since that if a and b are true so is a which entails γ .

(ii) If $(\alpha \wedge \beta) \models \gamma$ then $\alpha \models \gamma$ or $\beta \models \gamma$ (or both).

Counterexample: $a = A$, $b = B$, $g = A$ and B . It's certainly true that $(A \text{ and } B)$ entails $(A \text{ and } B)$, but it's not surely true that A entails $(A \text{ and } B)$.

(iii) If $\alpha \models (\beta \vee \gamma)$ then $\alpha \models \beta$ or $\alpha \models \gamma$ (or both).

Counterexample: $b = -A$, $g = B$. Assuming that a entails $(A \text{ or } -A)$, it's not true that A entails $-A$ as a variable cannot be both true and false.

- (b) Decide whether each of the following sentences is valid, unsatisfiable, or neither.

(i) $\text{Smoke} \implies \text{Smoke}$

Valid, $A \Rightarrow A$ is a tautology

(ii) $\text{Smoke} \implies \text{Fire}$

Neither, it is satisfiable

(iii) $(\text{Smoke} \implies \text{Fire}) \implies (\neg \text{Smoke} \implies \neg \text{Fire})$

(iv) $\text{Smoke} \vee \text{Fire} \vee \neg \text{Fire}$

Valid, as $\text{Fire} \vee \neg \text{Fire}$ is a tautology

(v) $((\text{Smoke} \wedge \text{Heat}) \implies \text{Fire}) \Leftrightarrow ((\text{Smoke} \implies \text{Fire}) \vee (\text{Heat} \implies \text{Fire}))$

Valid, by transforming the implications into its logical equivalent form we have a formula of type $(\neg A \vee \neg B \vee C) \text{ iff } (\neg A \vee \neg B \vee C)$

(vi) $(\text{Smoke} \implies \text{Fire}) \implies ((\text{Smoke} \wedge \text{Heat}) \implies \text{Fire})$

Valid, by transforming the implications we have a form of type $(A \vee \neg A \vee \neg B \vee C) \& (\neg C \vee C \vee \neg A \vee \neg B)$ which contains two tautologies

(vii) $\text{Big} \vee \text{Dumb} \vee (\text{Big} \implies \text{Dumb})$

Valid, by transforming the implication we get the formula $A \vee B \vee \neg A \vee B$ which contains a tautology

- (c) Suppose an agent inhabits a world with two states, S and $\neg S$, and can do exactly one of two actions, a and b . Action a does nothing and action b flips from one state to the other. Let S^t be the proposition that the agent is in state S at time t , and let a^t be the proposition that the agent does action a at time t (similarly for b^t).

(i) Write a successor-state axiom for S^{t+1} .

AND (S^t XOR not S^t) AND (a^t XOR b^t)

The first "clause" describes the transition from S^t to S^{t+1} according to the action,
the second one describes that the agent must take only one of the two actions

(ii) Convert the sentence in the previous part into CNF.

Using distributive law and De Morgan's laws is sufficient to convert it into a CNF

Q2. First Order Logic

Consider a vocabulary with the following symbols:

- $\text{Occupation}(p, o)$: Predicate. Person p has occupation o .
- $\text{Customer}(p_1, p_2)$: Predicate. Person p_1 is a customer of person p_2 .
- $\text{Boss}(p_1, p_2)$: Predicate. Person p_1 is a boss of person p_2 .
- $\text{Doctor, Surgeon, Lawyer, Actor}$: Constants denoting occupations.
- Emily, Joe : Constants denoting people.

Use these symbols to write the following assertions in first-order logic:

(iii) Emily is either a surgeon or a lawyer.

$(\text{Occupation}(\text{SURGEON}, \text{EMILY}) \text{ and not } (\text{Occupation}(\text{LAWYER}, \text{EMILY})) \text{ OR } (\text{Occupation}(\text{LAWYER}, \text{EMILY}) \text{ and not } \text{Occupation}(\text{LAWYER}, \text{EMILY}))$

(iv) Joe is an actor, but he also holds another job.

$\text{OCCUPATION}(\text{ACTOR}, \text{JOE}) \text{ AND } (\text{EXISTS } O, O \neq \text{ACTOR} \text{ AND } \text{OCCUPATION}(P, \text{JOE}))$

(v) All surgeons are doctors.

$\text{FORALL } P, \text{OCCUPATION}(\text{SURGEON}, P) \Rightarrow \text{OCCUPATION}(\text{DOCTOR}, P)$

(vi) Joe does not have a lawyer (i.e., is not a customer of any lawyer).

$\text{NOT EXISTS } P, \text{OCCUPATION}(\text{LAWYER}, P) \text{ AND } \text{CUSTOMER}(P, \text{JOE})$

(vii) Emily has a boss who is a lawyer.

$\text{EXISTS } P, \text{OCCUPATION}(\text{LAWYER}, P) \text{ AND } \text{BOSS}(P, \text{EMILY})$

(viii) There exists a lawyer all of whose customers are doctors.

$\text{EXISTS } P, \text{OCCUPATION}(\text{LAWYER}, P) \text{ AND } (\text{FORALL } P', \text{CUSTOMER}(P', P) \text{ AND } \text{OCCUPATION}(P', \text{DOCTOR}))$

(ix) Every surgeon has a lawyer.

$\text{FORALL } P, \text{OCCUPATION}(P, \text{SURGEON}), (\text{EXISTS } P' \text{ } \text{OCCUPATION}(P', \text{LAWYER}) \text{ AND } \text{CUSTOMER}(P, P'))$

Q3. Local Search

(a) Hill Climbing

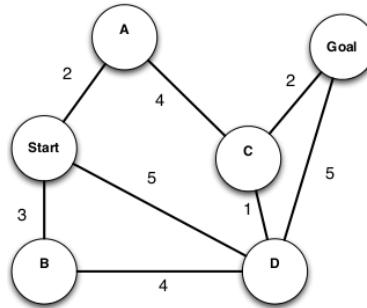
- (i) Hill-climbing is complete. True False
- (ii) Hill-climbing is optimal. True False

(b) Simulated Annealing

- (i) The higher the temperature T is, the more likely the randomly chosen state will be expanded. True False
- (ii) In one round of simulated annealing, the temperature is 2 and the current state S has energy 1. It has 3 successors: A with energy 2; B with energy 1; C with energy 1-In 4. If we assume the temperature does not change, What's the probability that these states will be chosen to expand after S eventually? 2/5, 2/5, 1/5
- (iii) On a undirected graph, If T decreases slowly enough, simulated annealing is guaranteed to converge to the optimal state. True False

(c) Local Beam Search

The following state graph is being explored with 2-beam graph search. A state's score is its accumulated distance to the start state and lower scores are considered better. Which of the following statements are true?



- States A and B will be expanded before C and D.
- States A and D will be expanded before B and C.
- States B and D will be expanded before A and C.
- None of above.

(d) Genetic Algorithm

- (i) In genetic algorithm, cross-over combine the genetic information of two parents to generate new offspring. True False
- (ii) In genetic algorithm, mutation involves a probability that some arbitrary bits in a genetic sequence will be flipped from its original state. True False

(e) Gradient Descent

- (i) Gradient descent is optimal. True False
- (ii) For a function $f(x)$ with derivative $f'(x)$, write down the gradient descent update to go from x_t to x_{t+1} . Learning rate is α .

$$x_{(k+1)} = x_k - \alpha f'(x_k)$$