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Running 47 tests from 4 test cases.
-----] Global test environment set-up.
-----] 6 tests from TMatrix
[ RUN      ] TMatrix.can_create_matrix_with_positive_length
[ OK       ] TMatrix.can_create_matrix_with_positive_length (0 ms)
[ RUN      ] TMatrix.cant_create_too_large_matrix
[ OK       ] TMatrix.cant_create_too_large_matrix (7 ms)
[ RUN      ] TMatrix.throws_when_create_matrix_with_negative_length
[ OK       ] TMatrix.throws_when_create_matrix_with_negative_length (2 ms)
[ RUN      ] TMatrix.can_create_copied_matrix
[ OK       ] TMatrix.can_create_copied_matrix (0 ms)
[ RUN      ] TMatrix.throws_when_set_element_with_negative_index
[ OK       ] TMatrix.throws_when_set_element_with_negative_index (1 ms)
[ RUN      ] TMatrix.throws_when_set_element_with_too_large_index
[ OK       ] TMatrix.throws_when_set_element_with_too_large_index (1 ms)
-----] 6 tests from TMatrix (15 ms total)

-----] 15 tests from TDynamicMatrix
[ RUN      ] TDynamicMatrix.copied_matrix_is_equal_to_source_one
[ OK       ] TDynamicMatrix.copied_matrix_is_equal_to_source_one (0 ms)
[ RUN      ] TDynamicMatrix.copied_matrix_has_its_own_memory
[ OK       ] TDynamicMatrix.copied_matrix_has_its_own_memory (0 ms)
[ RUN      ] TDynamicMatrix.can_get_size
[ OK       ] TDynamicMatrix.can_get_size (0 ms)
[ RUN      ] TDynamicMatrix.can_set_and_get_element
[ OK       ] TDynamicMatrix.can_set_and_get_element (0 ms)
[ RUN      ] TDynamicMatrix.can_assign_matrix_to_itself
[ OK       ] TDynamicMatrix.can_assign_matrix_to_itself (0 ms)
[ RUN      ] TDynamicMatrix.can_assign_matrices_of_equal_size
[ OK       ] TDynamicMatrix.can_assign_matrices_of_equal_size (0 ms)
[ RUN      ] TDynamicMatrix.assign_operator_change_matrix_size
[ OK       ] TDynamicMatrix.assign_operator_change_matrix_size (0 ms)
[ RUN      ] TDynamicMatrix.can_assign_matrices_of_different_size
[ OK       ] TDynamicMatrix.can_assign_matrices_of_different_size (0 ms)
[ RUN      ] TDynamicMatrix.compare_equal_matrices_return_true
[ OK       ] TDynamicMatrix.compare_equal_matrices_return_true (0 ms)
[ RUN      ] TDynamicMatrix.compare_matrix_with_itself_return_true
[ OK       ] TDynamicMatrix.compare_matrix_with_itself_return_true (0 ms)
[ RUN      ] TDynamicMatrix.matrices_with_different_size_are_not_equal
[ OK       ] TDynamicMatrix.matrices_with_different_size_are_not_equal (0 ms)
[ RUN      ] TDynamicMatrix.can_add_matrices_with_equal_size
[ OK       ] TDynamicMatrix.can_add_matrices_with_equal_size (0 ms)
[ RUN      ] TDynamicMatrix.cant_add_matrices_with_not_equal_size
[ OK       ] TDynamicMatrix.cant_add_matrices_with_not_equal_size (1 ms)
[ RUN      ] TDynamicMatrix.can_subtract_matrices_with_equal_size
[ OK       ] TDynamicMatrix.can_subtract_matrices_with_equal_size (0 ms)
[ RUN      ] TDynamicMatrix.cant_subtract_matrixes_with_not_equal_size
[ OK       ] TDynamicMatrix.cant_subtract_matrixes_with_not_equal_size (2 ms)
-----] 15 tests from TDynamicMatrix (29 ms total)

-----] 22 tests from TDynamicVector
[ RUN      ] TDynamicVector.can_create_vector_with_positive_length
[ OK       ] TDynamicVector.can_create_vector_with_positive_length (0 ms)
[ RUN      ] TDynamicVector.cant_create_too_large_vector
[ OK       ] TDynamicVector.cant_create_too_large_vector (1 ms)
[ RUN      ] TDynamicVector.throws_when_create_vector_with_negative_length
[ OK       ] TDynamicVector.throws_when_create_vector_with_negative_length (1 ms)
[ RUN      ] TDynamicVector.copied_vector_is_equal_to_source_one
[ OK       ] TDynamicVector.copied_vector_is_equal_to_source_one (0 ms)
[ RUN      ] TDynamicVector.can_set_and_get_element
[ OK       ] TDynamicVector.can_set_and_get_element (0 ms)
[ RUN      ] TDynamicVector.throws_when_set_element_with_too_large_index
[ OK       ] TDynamicVector.throws_when_set_element_with_too_large_index (1 ms)
[ RUN      ] TDynamicVector.can_assign_vector_to_itself
[ OK       ] TDynamicVector.can_assign_vector_to_itself (0 ms)
[ RUN      ] TDynamicVector.can_assign_vectors_of_equal_size
[ OK       ] TDynamicVector.can_assign_vectors_of_equal_size (0 ms)
[ RUN      ] TDynamicVector.assign_operator_change_vector_size
[ OK       ] TDynamicVector.assign_operator_change_vector_size (1 ms)
[ RUN      ] TDynamicVector.can_assign_vectors_of_different_size
[ OK       ] TDynamicVector.can_assign_vectors_of_different_size (0 ms)
[ RUN      ] TDynamicVector.compare_equal_vectors_return_true
[ OK       ] TDynamicVector.compare_equal_vectors_return_true (0 ms)
[ RUN      ] TDynamicVector.compare_vector_with_itself_return_true
[ OK       ] TDynamicVector.compare_vector_with_itself_return_true (0 ms)
[ RUN      ] TDynamicVector.vectors_with_different_size_are_not_equal
[ OK       ] TDynamicVector.vectors_with_different_size_are_not_equal (0 ms)
[ RUN      ] TDynamicVector.can_add_scalar_to_vector
[ OK       ] TDynamicVector.can_add_scalar_to_vector (0 ms)
[ RUN      ] TDynamicVector.can_subtract_scalar_from_vector
[ OK       ] TDynamicVector.can_subtract_scalar_from_vector (0 ms)
[ RUN      ] TDynamicVector.can_multiply_scalar_by_vector
[ OK       ] TDynamicVector.can_multiply_scalar_by_vector (0 ms)
[ RUN      ] TDynamicVector.can_add_vectors_with_equal_size
[ OK       ] TDynamicVector.can_add_vectors_with_equal_size (0 ms)
[ RUN      ] TDynamicVector.cant_add_vectors_with_not_equal_size
[ OK       ] TDynamicVector.cant_add_vectors_with_not_equal_size (2 ms)
[ RUN      ] TDynamicVector.can_subtract_vectors_with_equal_size
[ OK       ] TDynamicVector.can_subtract_vectors_with_equal_size (0 ms)
[ RUN      ] TDynamicVector.cant_subtract_vectors_with_not_equal_size
[ OK       ] TDynamicVector.cant_subtract_vectors_with_not_equal_size (1 ms)
[ RUN      ] TDynamicVector.can_multiply_vectors_with_equal_size
[ OK       ] TDynamicVector.can_multiply_vectors_with_equal_size (0 ms)
[ RUN      ] TDynamicVector.cant_multiply_vectors_with_not_equal_size
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C:\Users\Владислав\Downloads\Sem3_Lab2_Matrix-lab2_matrix\Sem3_Lab2_Matrix-lab2_matrix\sln\Debug\test_utmatrix.exe (процесс 4368) завершил работу с кодом 3.
Чтобы автоматически закрывать консоль при остановке отладки, включите параметр "Сервис" ->"Параметры" ->"Отладка" -> "Автоматически закрыть консоль при остановке отладки".
Нажмите любую клавишу, чтобы закрыть это окно...